## QND Computer Science Day 1

Mr. Schmidt

# Agenda

- Learning philosophy
- Programming Languages
- Swift
- Tools
- Your first (actual) program

# Learning Philosophy

- You will not master everything today
- You will (probably) be lost
- That's okay!
- Practice, practice, practice
- Help each other!

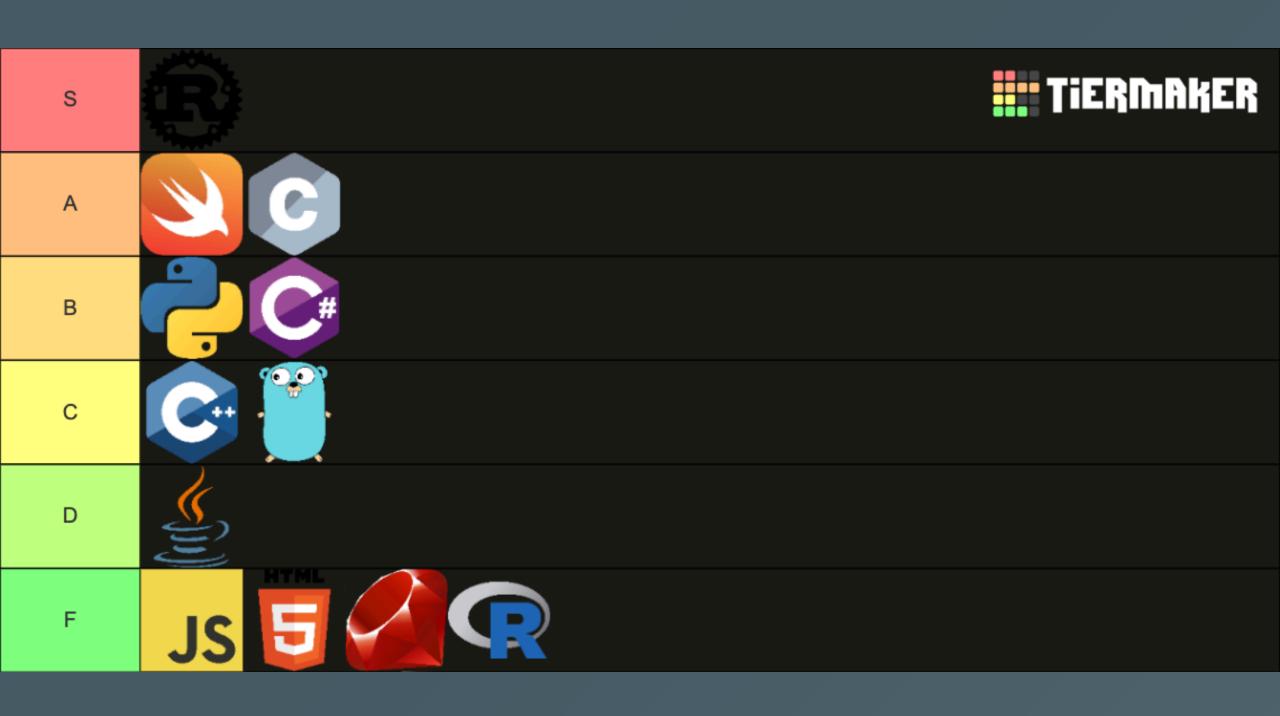
#### Machine Code

- Hard to write and understand
- Different computer types use different machine code

```
.text:00000000 sub:
                        push
                               ebp
.text:00000001
                               ebp, esp
                        mov
.text:00000003
                               eax, [ebp+8]
                        mov
.text:00000006
                               ecx, [ebp+0Ch]
                        mov
.text:00000009
                              eax, [ecx+eax*2]
                        lea
.text:0000000C
                               ebp
                        pop
.text:000000D
                        retn
.text:00000010 main:
                              ebp
                        push
.text:00000011
                        mov
                               ebp, esp
.text:00000013
                        push
                               ecx
.text:00000014
                               eax, [ebp+0Ch]
                        mov
                               ecx, [eax+4]
.text:00000017
                        mov
.text:0000001A
                        push
                               ecx
.text:0000001B
                             dword ptr ds:__imp__atoi
                        call
.text:00000021
                        add
                              esp, 4
.text:00000024
                               [ebp-4], eax
                        mov
.text:00000027
                               edx, [ebp-4]
                        mov
.text:0000002A
                        push
                               edx
.text:0000002B
                               eax, [ebp+8]
                        mov
.text:0000002E
                        push
                               eax
.text:0000002F
                            _sub
                        call
.text:00000034
                        add
                              esp, 8
.text:00000037
                               esp, ebp
                        mov
.text:00000039
                              ebp
                        pop
                                                   88
.text:000003A
                        retn
```

# Programming Languages

- Compile to machine code
- Many, many different languages



#### Swift

- Programming Language created by Apple
- Used for creating iOS and macOS applications
- Simple and modern!



# My Website

- Everything you need is at <a href="markschmidt.io/qnd">markschmidt.io/qnd</a>
- Presentation slides
- Code links

### **Swift Playgrounds**

- We need a coding environment
- We'll use Swift Playgrounds
- Normally for iOS App Development
- Use a template to do simple starter coding

### Setup

- Go to markschmidt.io/qnd
- Click the "Download Template" button
- Open the file in Files
- Unzip
- Open the Playground

# Why is this so complicated?

- Apple is dumb
- They broke this one week ago
- I am very mad

#### Hello World!

Type the following into the code editor:

```
console.write("Hello World!")
```

Then tap the **Run My Code** button on the bottom right

You should see Hello World! appear in the console!

# Strings

- A sequence of characters
- Characters
  - Letters, numbers, punctuation, emoji 4 4 4
- Always between quotation marks

# The write Function

- console.write("Hello 🧩 🧩 \\")
- Writes the provided string to the console output
- Add emoji with control + command + spacebar
- We will see many, many other functions
- function(input1, input2, input3...)

### Repitition

Our program can have multiple lines!

```
console.write("Hello ***")
console.write("Hello ***")
console.write("hello from Swift!")
console.write("hello from Swift!")
console.write("hello from Swift!")
```

#### **Variables**

- *Declare* variables with let
- Just like in math, replaces the variable with a value
- Read it as "Let greeting equal ..."

```
let greeting = "Hello ***!"
console.write(greeting)
console.write(greeting)
console.write(greeting)
```

#### Concatenation

Combine variables together!

```
let greeting = "Hello "
let name = "Mr. Schmidt"
console.write(greeting + name)
```

## This program is boring!

- It needs to respond to user input
- Use console.read
- Waits for the user to type in the console and press Enter
- Stores the value in a variable

```
let name = console.read("What is your name?")
```

Use concatenation to say hello!

### One More Thing

- Comments + Spacing
- Empty lines can be ignored
- Anything after a // is ignored by the program

```
// Ask the user for their name
let name = console.read("What is your name?")

// Note the space after Hello
let greeting = "Hello "
console.write(greeting + name)
```

### **Extra Challenges**

- console.write the greeting 3 times
- Ask a user for their name and their favorite color. console.write each out 3 times.
- console.write empty lines between each line of output
  - What happens if we pass "" to console.write?

#### **Exit Ticket**

- Go to markschmidt.io/qnd
- Under Day 1, click the Exit Ticket for a quick question
- This is a vibe check to see how the class is doing