

# QND Computer Science Day 12

Mr. Schmidt

# Today

- Recap
- Guess My Number
- Checkpoint 2

# Guess Count

- Create a new variable `guessCount`
- Increment it each time the user guesses
- Print the number of guesses at the end

# Random Numbers

- You don't need to memorize everything!
- Let's Google it

How People See Me When I Fix Their Computers



How It Really Is



# Random Number Generation

```
let number = Int.random(in: 1..100)
```

- How would I change the range to be between -100 and 1000?

# New Things

- `...<` creates an exclusive (open) range
- `...` creates an inclusive (closed) range