QND Computer Science Day 9

Mr. Schmidt

Agenda

- Recap

- SwiftUI Input

Buttons

```
Button {
  console.write("Pressed!")
  // Other code to run when button is pressed
} label: {
  Text("Press me!")
}
```

Button Styling

```
Button {
  console.write("Liked!")
} label: {
  Label("Like", systemImage: "heart")
}.buttonStyle(.borderedProminent)
```

What can buttons do?

- Update state!

- Integers

```swift
@State var likes = 0

...
Button {
  likes = likes + 1
} label: {
 Label("Like", systemImage: "heart")
}
```