# wNetKAT:Programming and VerifyingSoftware-Defined Networks

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#### **Computer Networks**

 Computer networks (datacenter networks, enterprise networks, wide-area networks) have become a critical infrastructure of the information society

• For the future:

dependable and flexible enough?



# **Traditional Networks**



#### Traditional Networks: Data Plane

#### Data plane:

#### Packet streaming

**Forward** 

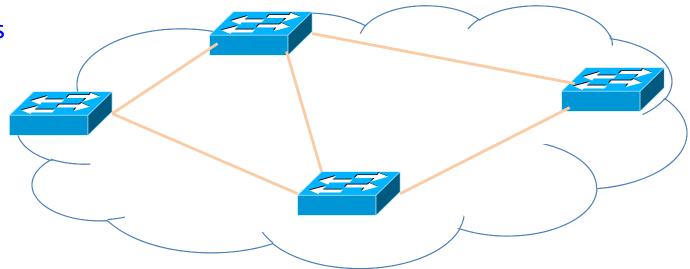
**Filter** 

Buffer

Mark

Rate-limit

Measure packets

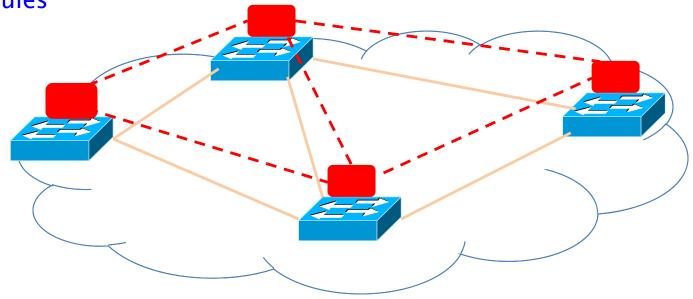




#### Traditional Networks: (Distributed) Control Plane

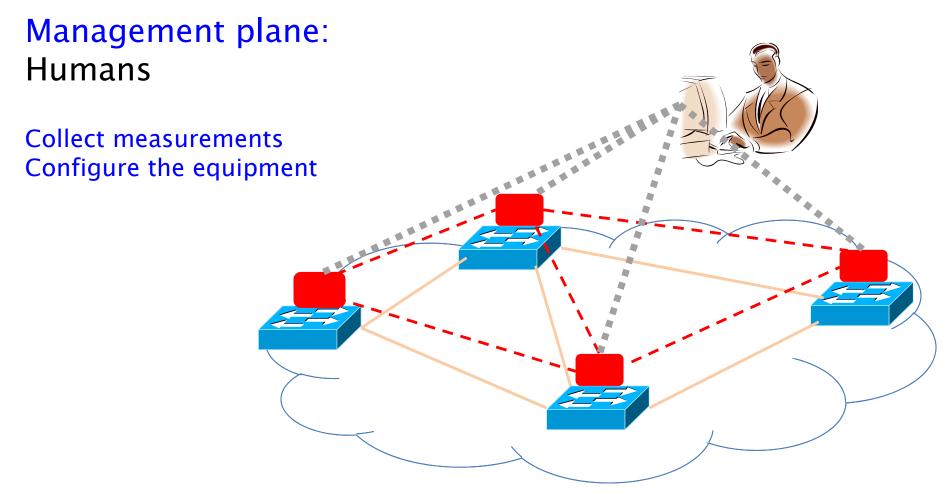
#### Control plane: Distributed algorithms

Track topology changes Compute routes Install forwarding rules





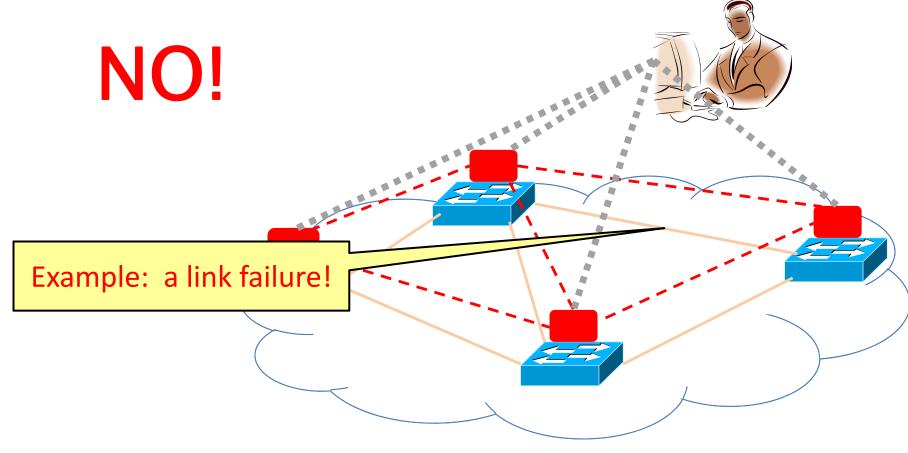
# Traditional Networks: Management Plane





#### **Traditional Networks**

Dependable and flexible enough?



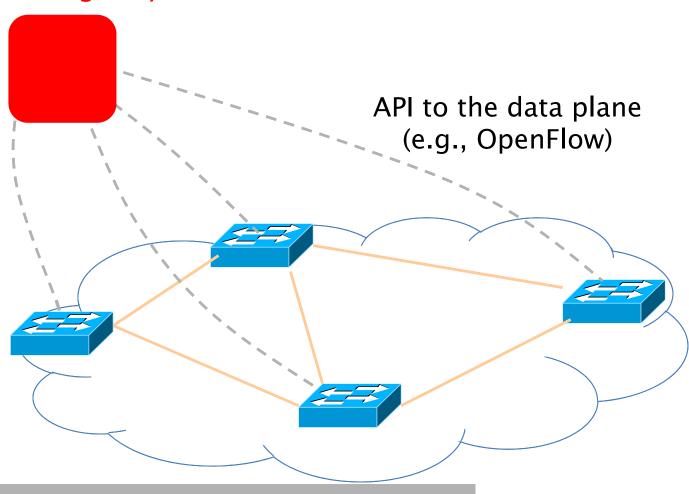


#### Solution: Software-Defined Networks (SDN)!

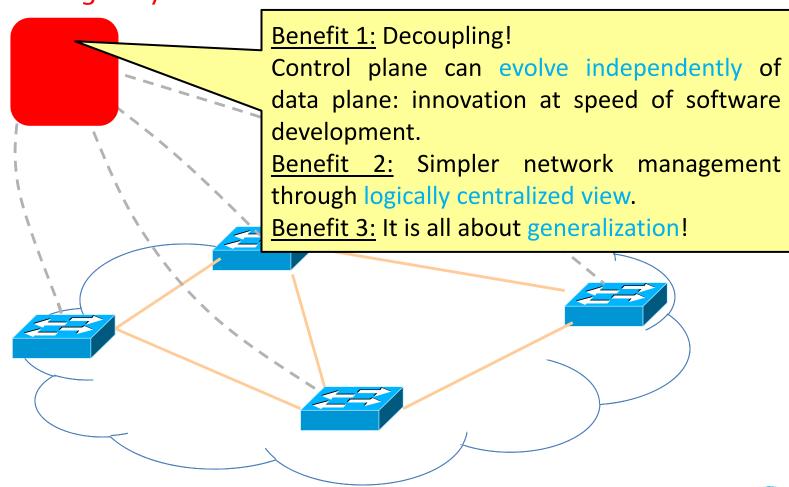
- "A Purpose-Built Global Network: Google's Move to SDN"
  - One of the key reasons for Google's move to SDN: faster and more efficient/fine-grained traffic engineering, improving WAN network utilization.
  - A second reason: more predictable behavior under failures (no unpredictable and slow distributed reconvergence).

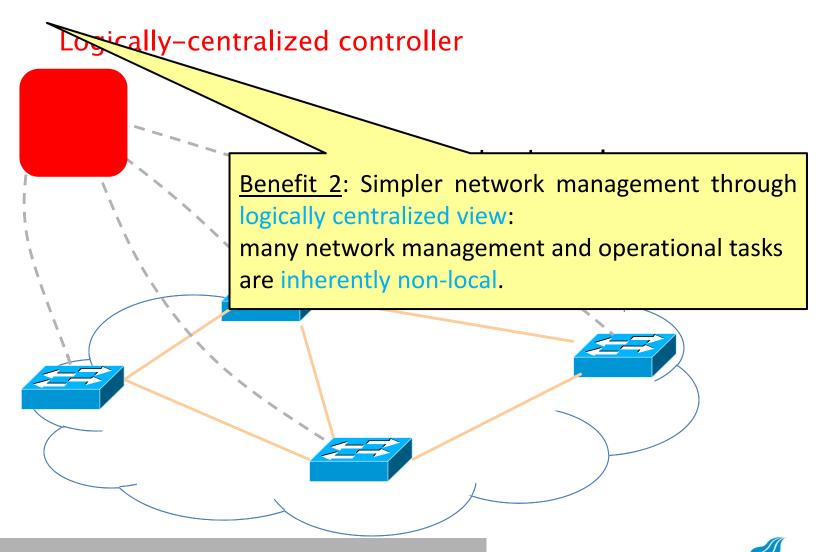


#### Logically-centralized controller

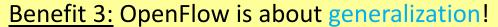


#### Logically-centralized controller





#### Logically-centralized controller



- Generalize devices (L2-L4: switches, routers, middleboxes)

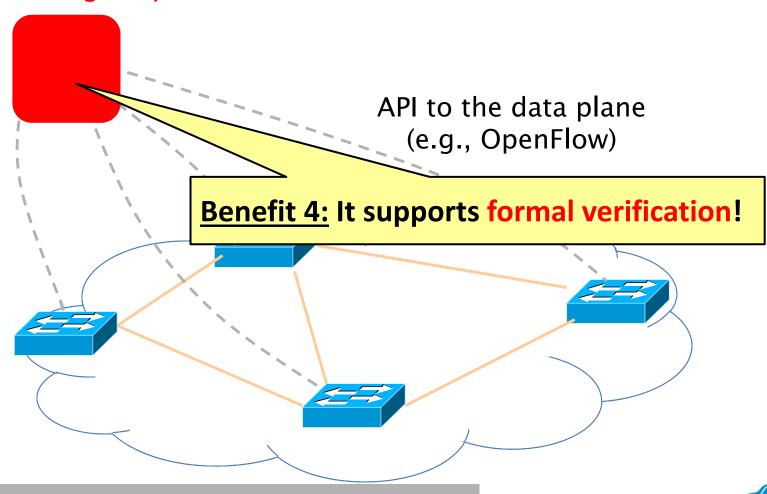
- Generalize routing and traffic engineering (not only destination-based)

- Generalize flow-installation: coarse-grained rules and wildcards okay, proactive vs reactive installation
- Provide general and logical network views to the application / tenant

to the data plane e.g., OpenFlow)



#### Logically-centralized controller



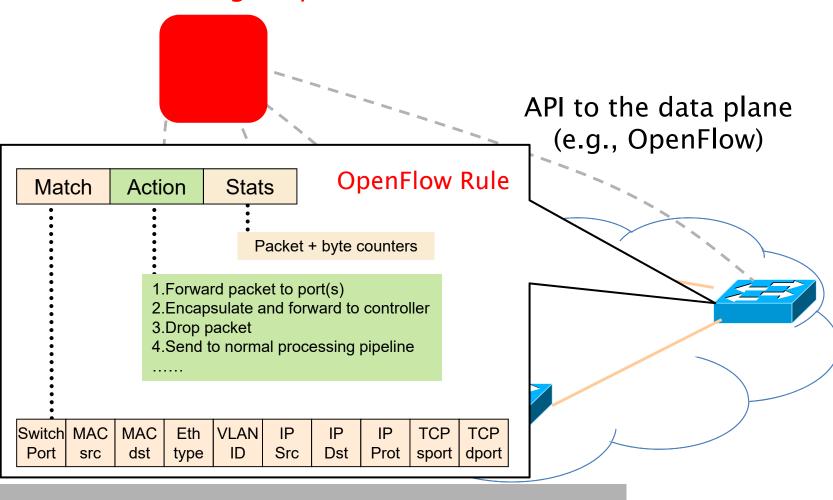
# **Programming SDN**

 Programming languages for networks lie at the heart of SDN



# **Programming SDN**

#### Logically-centralized controller



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# **Programming SDN**

- Programming languages for networks lie at the heart of SDN
- OpenFlow is very low-level: inconvenient for programmers
- Researchers have started developing more high-level languages
- NetKAT: state-of-the-art framework for programming and reasoning about networks



#### **NetKAT**

- Kleene Algebra (KA)  $(K, +, \cdot, *, 0, 1)$ 
  - +,· binary operators
  - \* unary operator
  - 0,1 constants
- KAT  $(K, B, +, \cdot, *, \bar{}, 0, 1), B \subseteq K$ 
  - $(K, +, \cdot, *, 0, 1)$  KA
  - $(B, +, \cdot, \bar{}, 0, 1)$  Boolean Algebra
  - $(B, +, \cdot, 0, 1)$  subalgebra of  $(K, +, \cdot, 0, 1)$
- NetKAT: KAT with the following atoms
  - $f \leftarrow w$  assignment
  - f = w test
  - dup duplication



#### NetKAT

#### **Syntax**

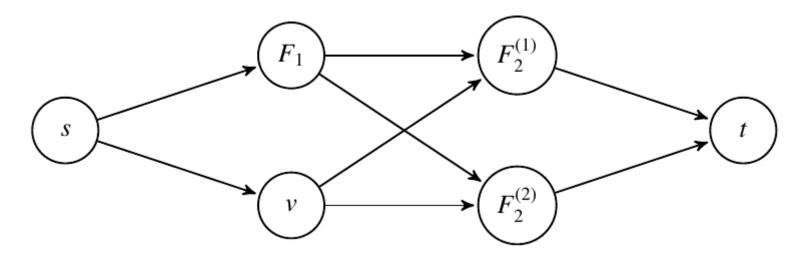
#### Semantics

$$[p] \in \mathsf{H} \to \mathcal{P}(\mathsf{H})$$

#### ';' instead of '.' in policies!



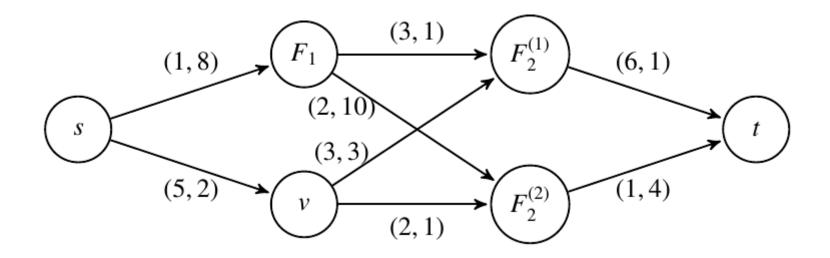
#### **NetKAT: Example**



$$t ::= sw = s; (sw \leftarrow F_1 + sw \leftarrow v) + sw = F_1; (sw \leftarrow F_2^{(1)} + sw \leftarrow F_2^{(2)}) + sw = v; (sw \leftarrow F_1^{(1)} + sw \leftarrow F_2^{(2)}) + sw = F_2^{(1)}; sw \leftarrow t + sw = F_2^{(2)}; sw \leftarrow t$$



#### **NetKAT: Example**



# Weighted NetKAT!



#### wNetKAT

- Add quantitative variables!
- Add switch variables (quantitative, non-quantitative)
- Quantitative Assignment

$$x \leftarrow (\Sigma_{x' \in \mathcal{V}'} x' + \delta)$$

Quantitative Test

$$x \bowtie (\Sigma_{x' \in \mathcal{V}'} x' + \delta)$$

where: 
$$x \in \mathcal{V}_q, \mathcal{V}' \subseteq \mathcal{V}_q, \bowtie \in \{>, <, \geq, \leq, =\}, \delta \in \mathbb{N} \text{ (or } \mathbb{Q})$$

x might be from  $\mathcal{V}'$ 

 $\mathcal{V}_q(\mathcal{V}_n)$  can be either packet or switch!

& instead of NetKAT +



#### wNetKAT

where  $r' = \sum_{v_n \in \mathcal{V}' \cap \mathcal{V}_n} pk(y_p) + \sum_{v_s \in \mathcal{V}' \cap \mathcal{V}_a} \rho(v, y_s) + r$ 

$$x \in \mathcal{V}_n, y \in \mathcal{V}_q$$



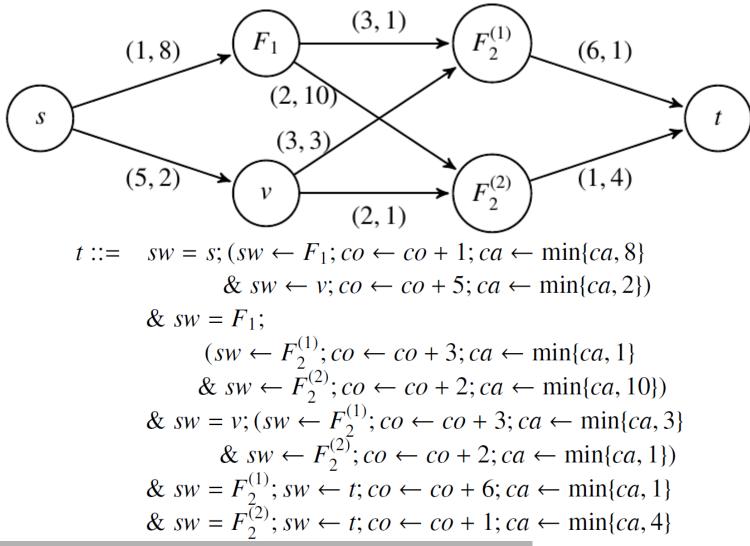
#### wNetKAT

- Other arithmetic operations
- min or max can be easily defined:

$$x \leftarrow \min\{y, z\} \stackrel{\text{def}}{=} y \le z; x \leftarrow y \& y > z; x \leftarrow z.$$

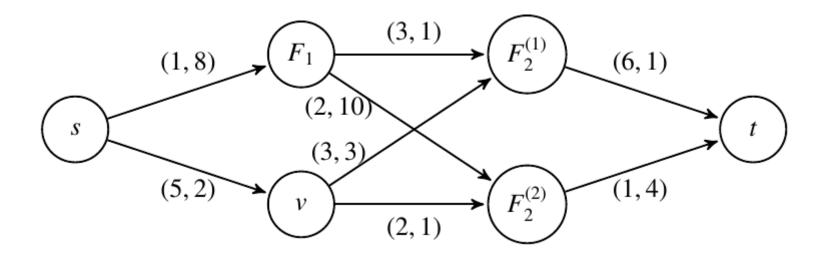


#### Example





#### Example



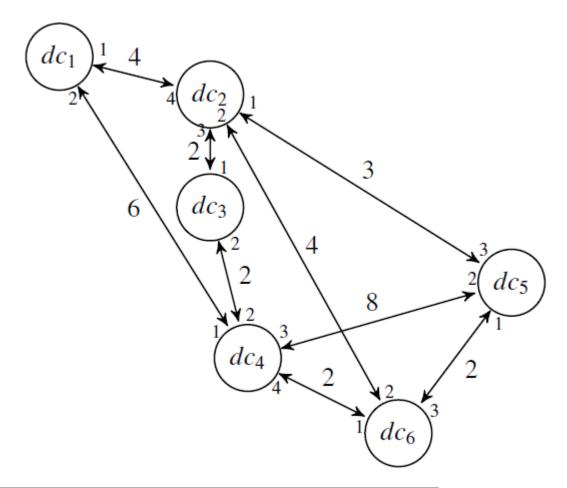
$$p_{F_2} ::= (sw = F_2^{(1)} \& sw = F_2^{(2)}); ca \leftarrow ca + \gamma$$

Only packet variables in this example



# **Applications: Cost Reachability**

"Can node B be reached from A at cost at most c?"





# **Applications: Cost Reachability**

- "Can node B be reached from A at cost at most c?"
  - Topology 't'

e.g., 
$$dc_1 \rightarrow dc_2$$
  
 $sw = dc_1; pt = 1; sw \leftarrow dc_2; pt \leftarrow 4; l \leftarrow l + 4$ 

■ Policy 'p'

e.g.,  $dc_2$ 

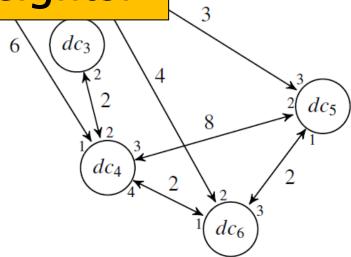


• Check whether the following equal to "drop"

```
scr \leftarrow A; dst \leftarrow B; l \leftarrow 0; sw \leftarrow A;

pt(pt)^*;

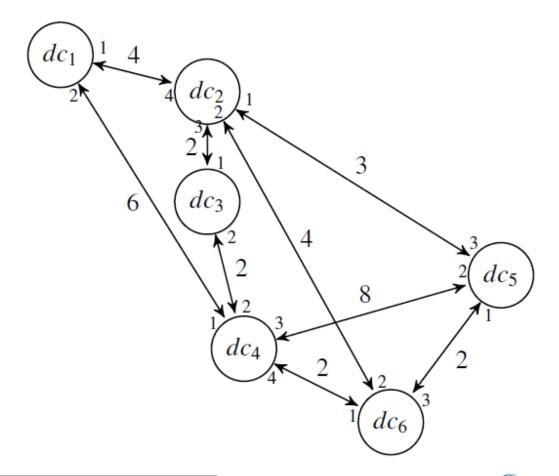
sw = B; l \leq c.
```





"Can node A communicate with B at rate at least r?"

- Unsplittable
- Splittable





- "Can node A communicate with B at rate at least r?"
- Unsplittable
  - Topology 't'e.g.,  $dc_1 \rightarrow dc_2$   $sw = dc_1; pt = 1;$   $sw \leftarrow dc_2; pt \leftarrow 4; c \leftarrow \min\{c, 4\}$ ■ Policy 'p'
  - e.g.,  $dc_2$

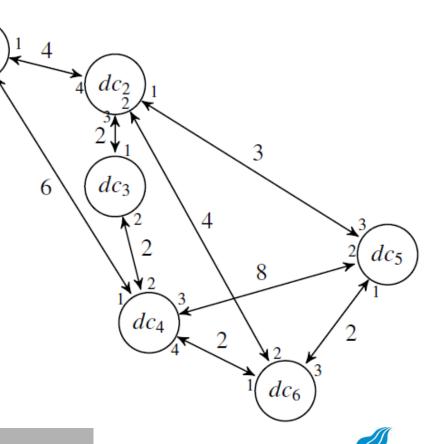
 $src = dc_1; dst = dc_5; sw = dc_2; pt = 4;$  $(pt \leftarrow 1 \& pt \leftarrow 3)$ 

• Check whether the following equal to "drop"

```
scr \leftarrow A; dst \leftarrow B; c \leftarrow r; sw \leftarrow A;

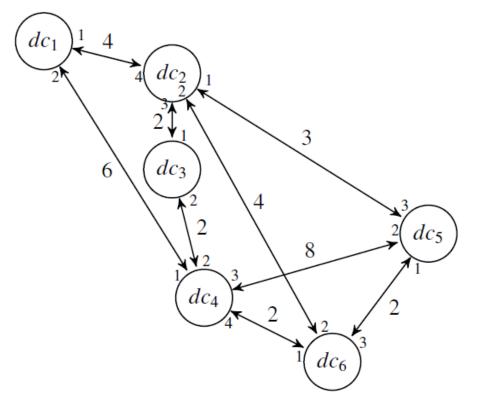
pt(pt)^*;

sw = B; c \ge r.
```





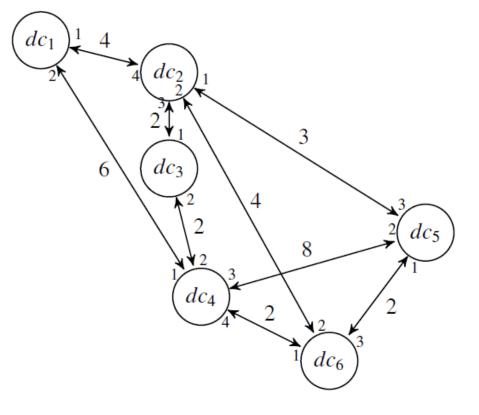
- "Can node A communicate with B at rate at least r?"
- Splittable
  - Topology 't'e.g.,  $dc_1 \rightarrow dc_2$  $sw = dc_1; pt = 1;$  $sw \leftarrow dc_2; pt \leftarrow 4; c \leftarrow \min\{c, 4\}$



- "Can node A communicate with B at rate at least r?"
- Splittable

```
Policy p'
Split: e.g., dc_2
src = dc_1; dst = dc_5; sw = dc_2; pt = 4; c \le 5;
```

```
((pt \leftarrow 1; c \leftarrow \min\{c, 3\}) & (pt \leftarrow 3; c \leftarrow \max\{0, c - 3\}))
```





- "Can node A communicate with B at rate at least r?"
- Splittable
  - Policy 'p'
  - Split
  - Merge: e.g.,  $dc_4$

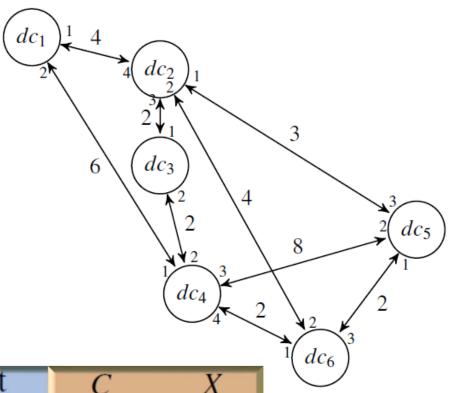
```
sw = dc_4; src = dc_1; dst = dc_5;

(pt = 1 \& pt = 2);

C = C + c; X \leftarrow X - 1;

(X \neq 0; drop

\& X = 0; c \leftarrow C; pt \leftarrow 3).
```



src	dst	in	out	C	X
$dc_1$	$dc_5$	1,2	3	0	2
$dc_5$	$dc_2$	3,4	1, 2	0	2



- "Can node A communicate with B at rate at least r?"
- Splittable
  - Policy 'p'

```
sw = dc_4; src = dc_5; dst = dc_2;

(pt = 3 \& pt = 4);

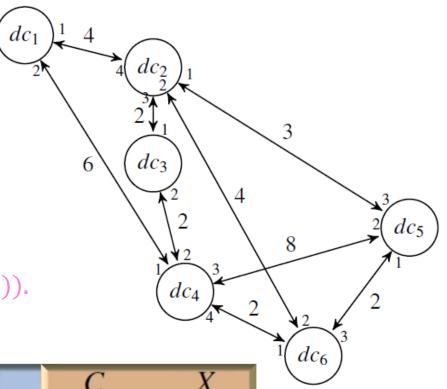
C = C + c; X \leftarrow X - 1;

(X \neq 0; drop

\& X = 0; c \leftarrow C; c \leq 8

((pt \leftarrow 1; c \leftarrow min\{6, c\}))

\& (pt \leftarrow 2; c \leftarrow max\{0, c - 6\})).
```



src	dst	in	out	С	X
$dc_1$	$dc_5$	1,2	3	0	2
$dc_5$	$dc_2$	3,4	1.2	0	2

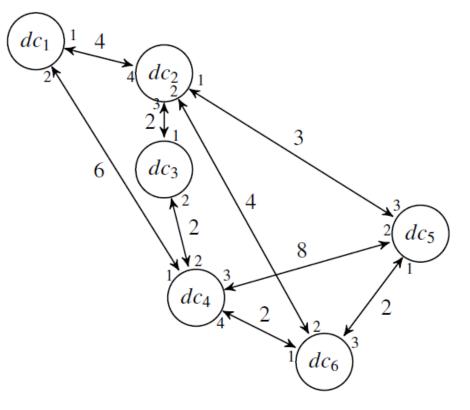


- "Can node A communicate with B at rate at least r?"
- Splittable
  - Check whether the following equal to "drop"

```
scr \leftarrow A; dst \leftarrow B; c \leftarrow r; sw \leftarrow A;

pt(pt)^*;

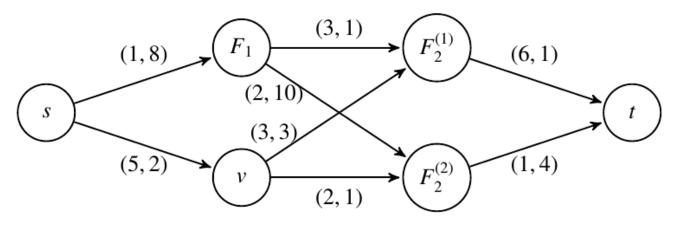
sw = B; c \ge r.
```





#### **Applications: Service Chain**

 "Can node A reach B at cost/latency at most I and/or at rate/bandwidth at least r, via the service chain?"



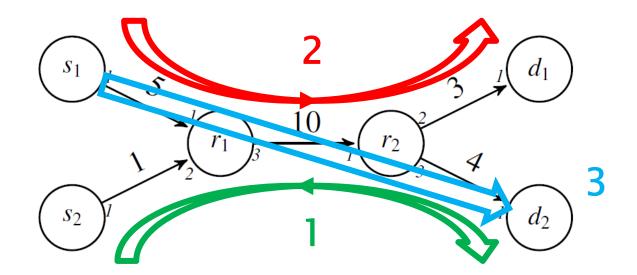
Check whether the following equal to "drop"

```
src \leftarrow s; dst \leftarrow t; co \leftarrow 0; ca \leftarrow r; sw \leftarrow s; pt(pt)^*; sw = F_1; p_{F_1}; t(pt)^*; sw = F_2; p_{F_2}; t(pt)^*; sw = t; co \leq l; ca \geq r.
```



#### **Applications: Fairness**

"Does the current flow allocation satisfy max-min fairness requirements?"

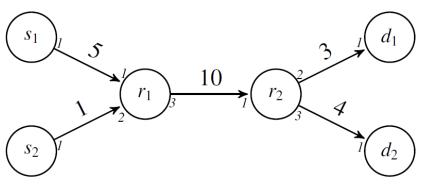




#### **Applications: Fairness**

 "Does the current flow allocation satisfy max-min fairness requirements?"

fairness requirements?"



$$f_{3} = sw \leftarrow s_{2}; scr \leftarrow s_{2}; dst \leftarrow d_{2}; a \leftarrow 10;$$

$$x_{3} \leftarrow 1; x_{1} \leftarrow 0; x_{2} \leftarrow 0; tp(tp)^{*}; sw = d_{2}; x_{3} = a$$

$$f_{1} = sw \leftarrow s_{1}; scr \leftarrow s_{1}; dst \leftarrow d_{1}; a \leftarrow 10;$$

$$x_{1} \leftarrow 2; x_{3} \leftarrow 1; x_{2} \leftarrow 0; tp(tp)^{*}; sw = d_{1}; x_{1} = a$$

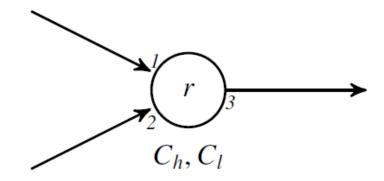
$$f_{2} = sw \leftarrow s_{1}; scr \leftarrow s_{1}; dst \leftarrow d_{2}; a \leftarrow 10;$$

$$x_{2} \leftarrow 3; x_{1} \leftarrow 2; x_{3} \leftarrow 1; tp(tp)^{*}; sw = d_{1}; x_{2} = a$$



#### **Applications: Quality of Service**

 E.g., prioritize a certain flow (e.g., a VoIP call) over another (e.g., a Dropbox synchronization).



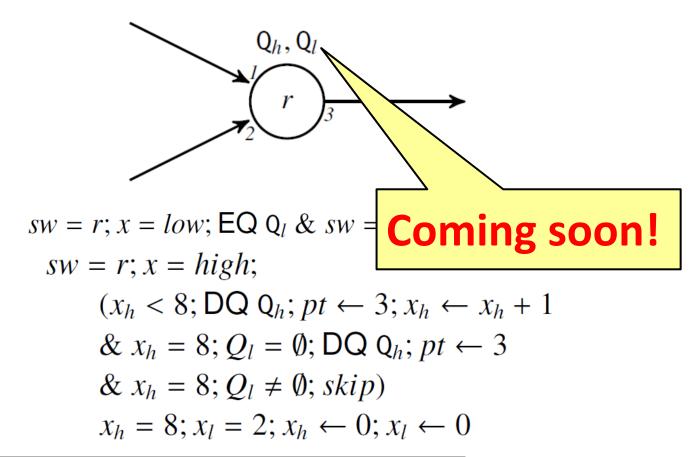
$$sw = r; (pt = 1 \& pt = 2);$$
  
 $(x = high; C_h < 8; pt \leftarrow 3; C_h \leftarrow C_h + 1;$   
 $\& x = low; C_l < 2; pt \leftarrow 3; C_l \leftarrow C_l + 1);$   
 $C_h = 8; C_l = 2; C_h \leftarrow 0; C_l \leftarrow 0$ 



#### **Further Extension: Queues**

#### **Applications: Quality of Service**

 E.g., prioritize a certain flow (e.g., a VoIP call) over another (e.g., a Dropbox synchronization).



#### (Un)Decidability

Theorem: (undecidability)

Deciding equivalence of two WNetKAT expressions is equal to deciding the equivalence of the two corresponding weighted WNetKAT automata.

#### Theorem:

Deciding whether a WNetKAT expression is equal to "drop" is equal to deciding the emptiness of the corresponding weighted automaton.



#### **Questions?**

# Thank you for your attention!

