

Demand-Aware Small-World Networks on Clustered Demands

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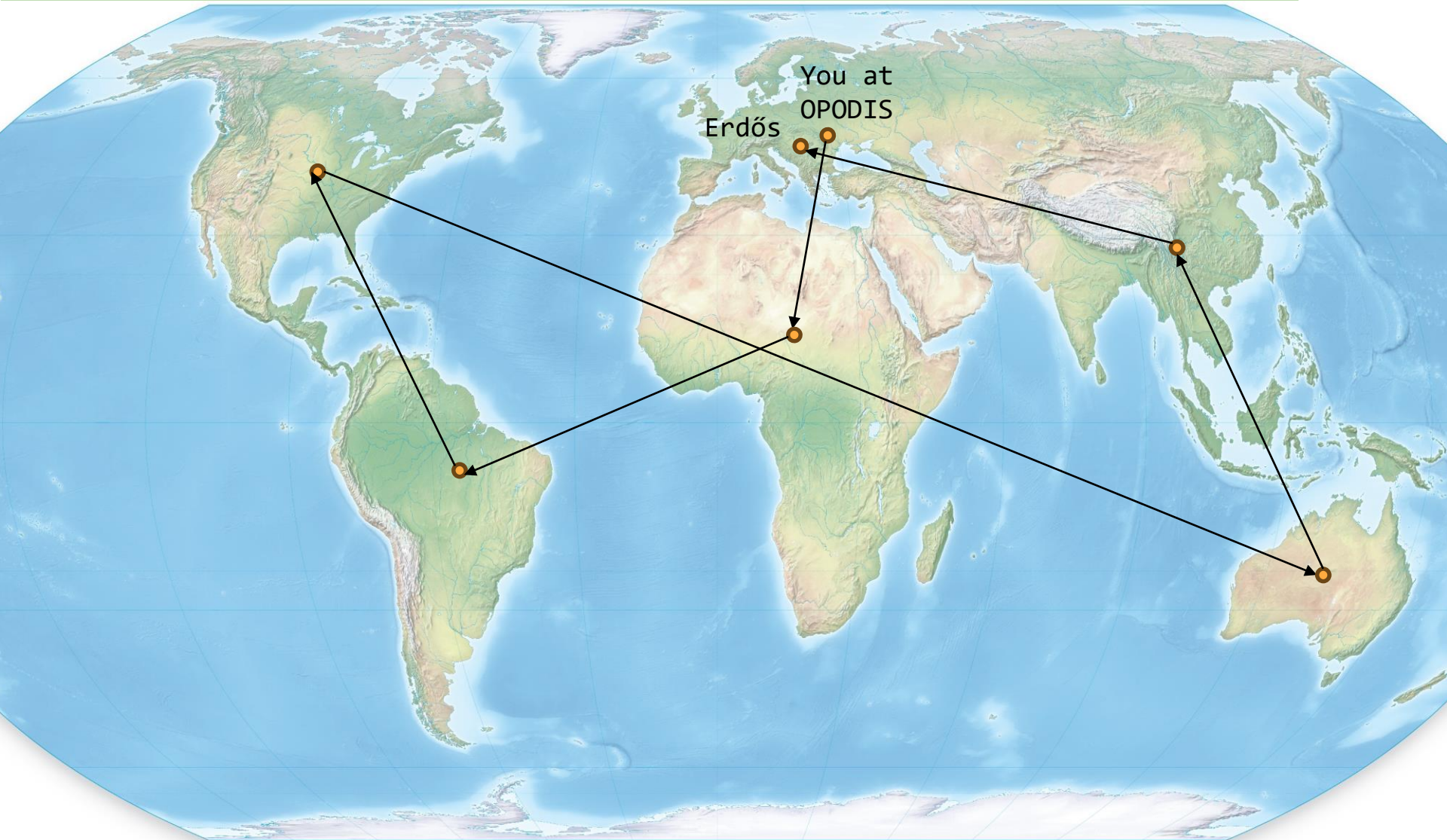
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Darya Melnyk (TU Berlin)

Stefan Schmid (TU Berlin)

Context: “Small World Phenomenon”

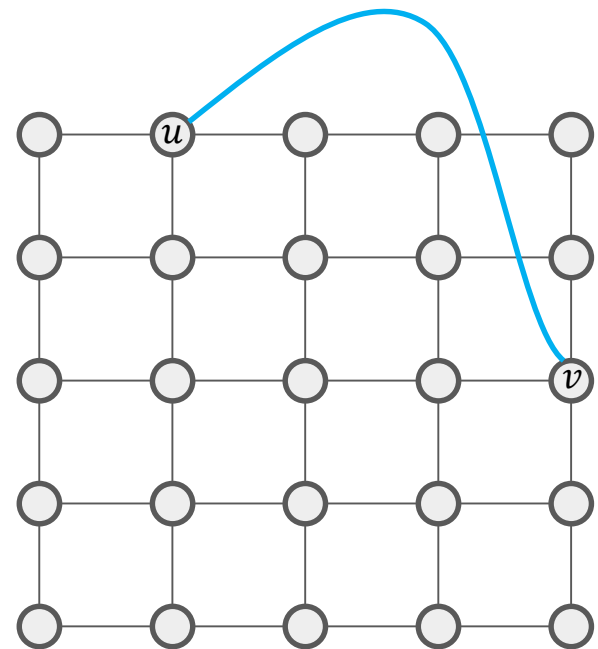
Six Degrees of Separation



Popular Model

Add edge with
probability $\sim d(u,v)^{-\alpha}$

- Grid + long-range contact
- Kleinberg [STOC '00]: Certain powerlaw gives **polylog routes** which can **even be found!**
- Also inspired distributed system designs, e.g., p2p networks
- Works for “**any demand**” (all-to-all)



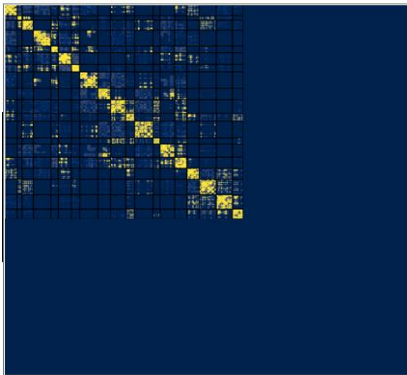
However, in practice:

Demand more structured

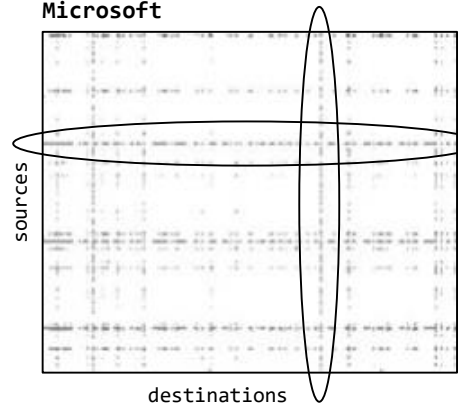
Empirical studies:

traffic matrices **sparse** and **skewed**

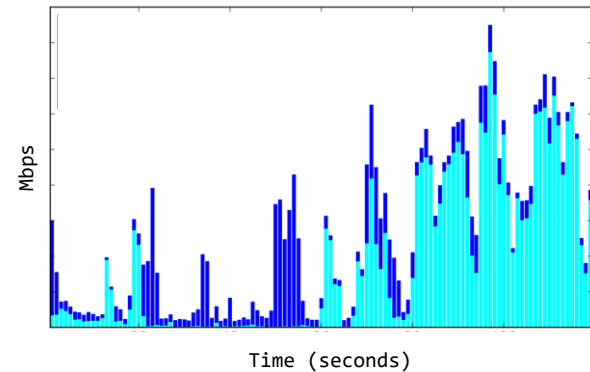
Facebook



Microsoft

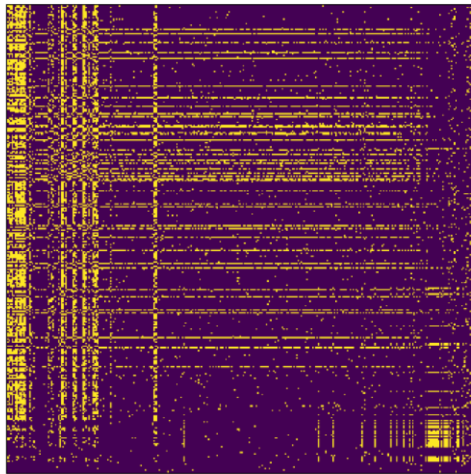


Facebook

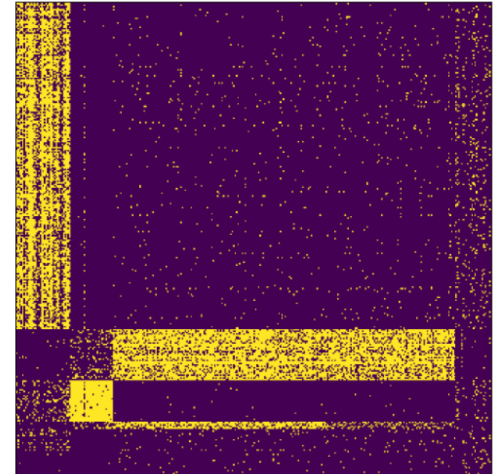


Traffic is also clustered: bi-clustering results

Small Stable Clusters

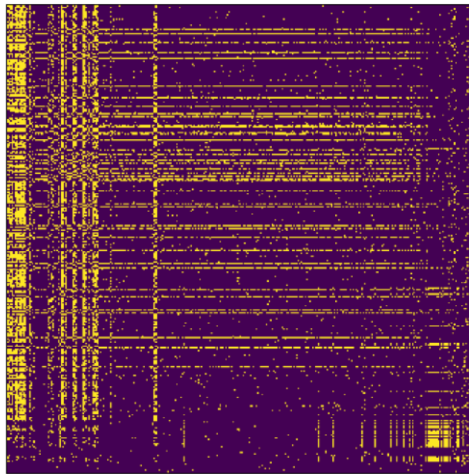


reordering based on
biclust structure

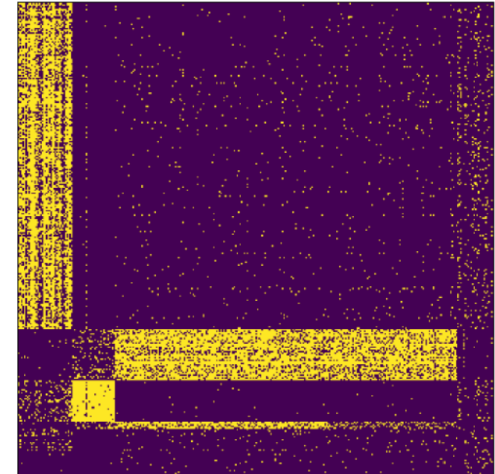


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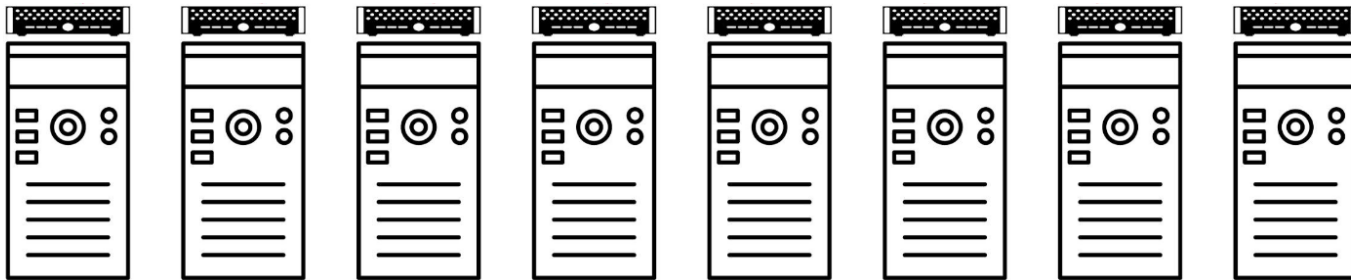
reordering based on
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Can we exploit this?

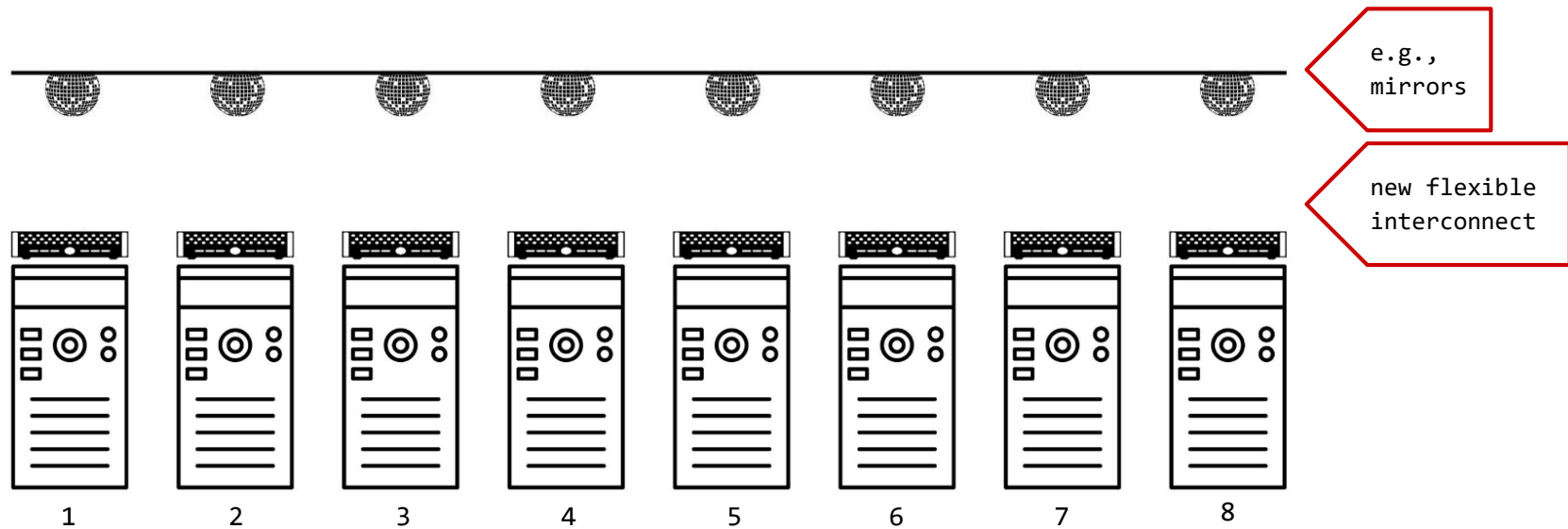
Trend:

Demand-Aware Graphs



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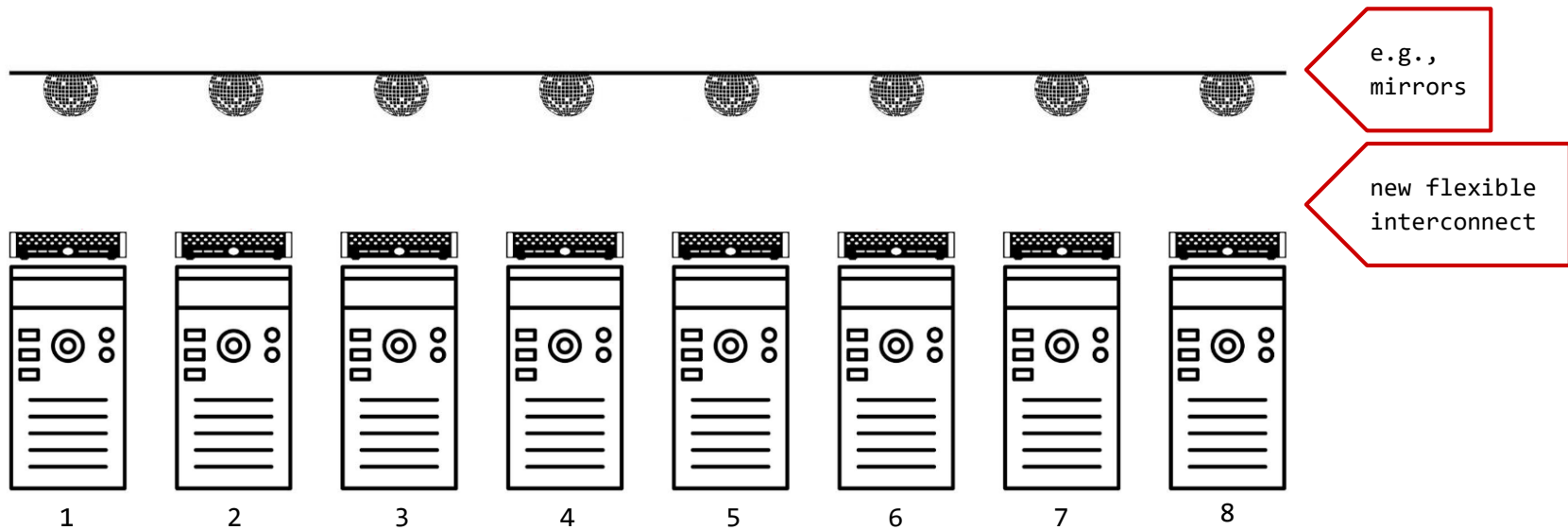


Trend:

Demand-Aware Graphs

demand
matrix:

	1	2	3	4	5	6	7	8
1					■			
2						■		
3							■	
4								■
5	■							
6		■						
7			■					
8				■				



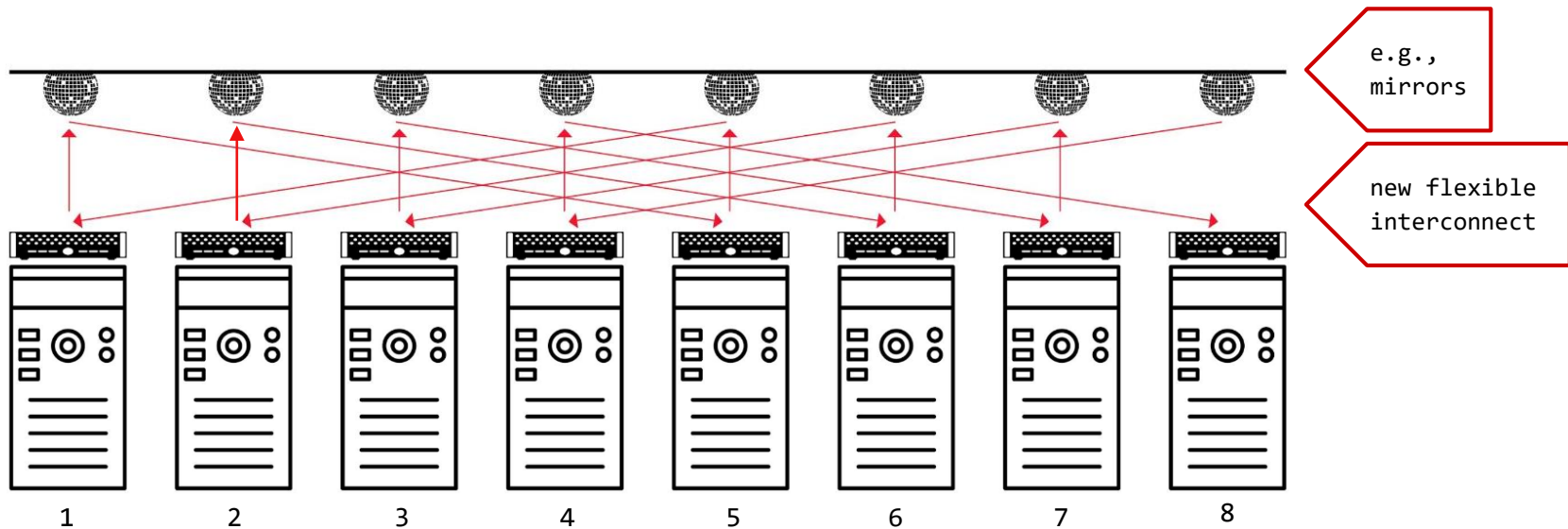
Trend:

Demand-Aware Graphs

Matches demand

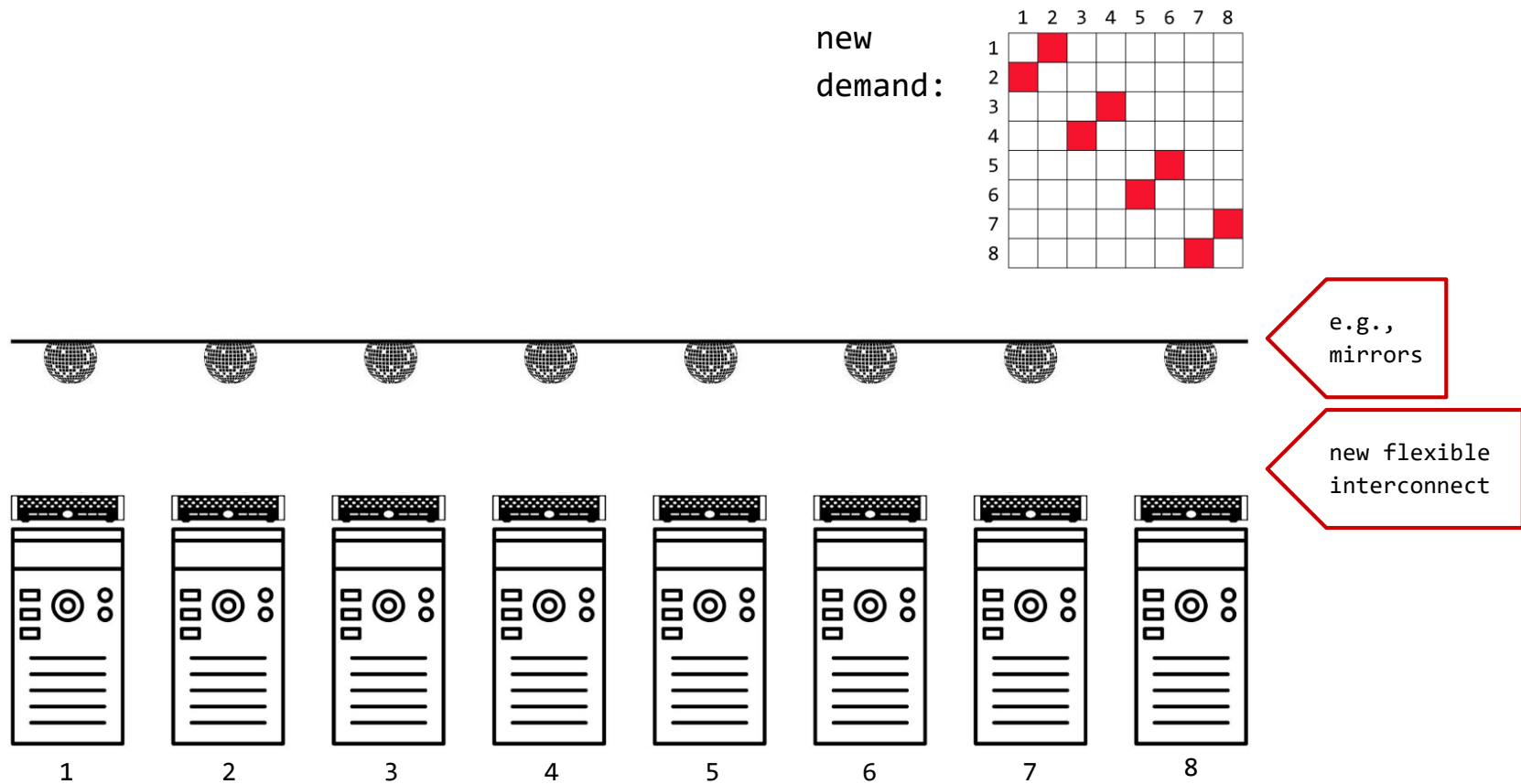
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Trend:

Demand-Aware Graphs



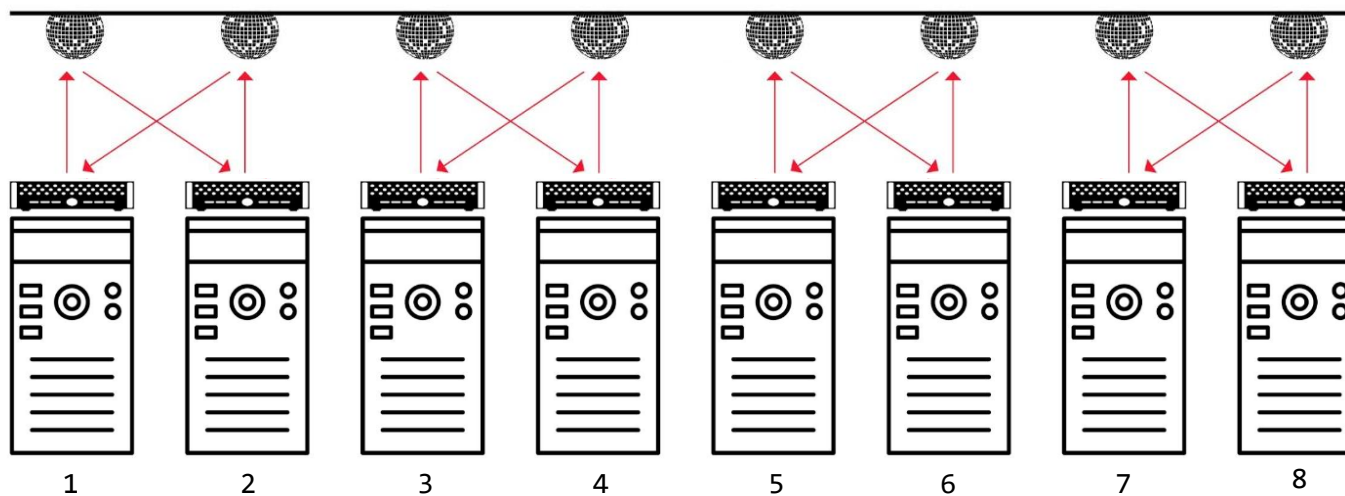
Trend:

Demand-Aware Graphs

Matches demand

new
demand:

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1		■						
2	■							
3				■				
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6					■			
7							■	
8								■



e.g.,
mirrors

new flexible
interconnect

Trend:

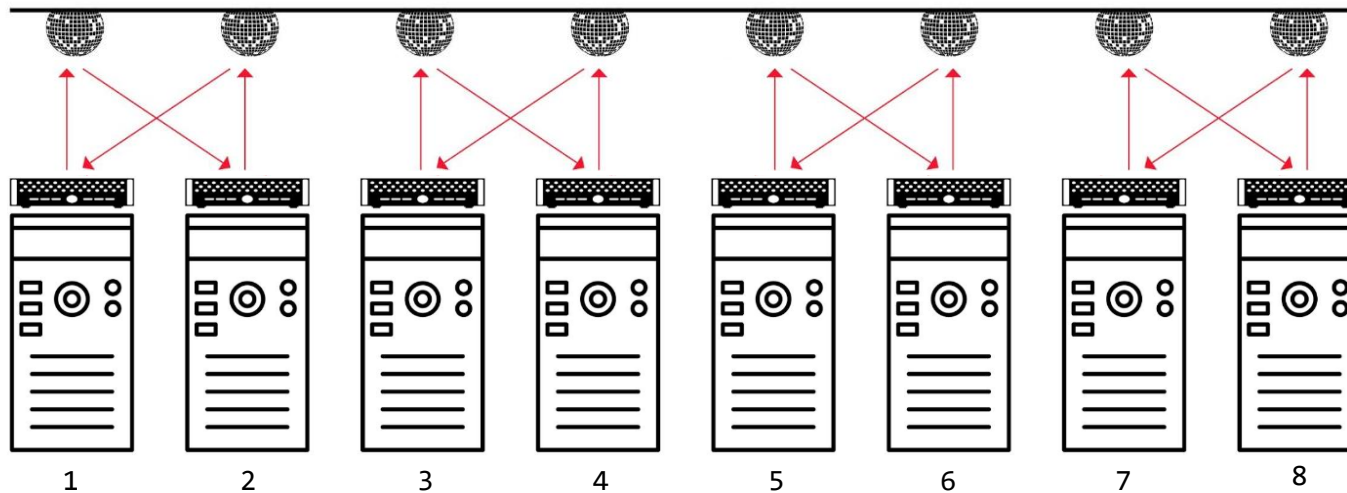
Demand-Aware Graphs



Demand-Aware
Networks

new
demand:

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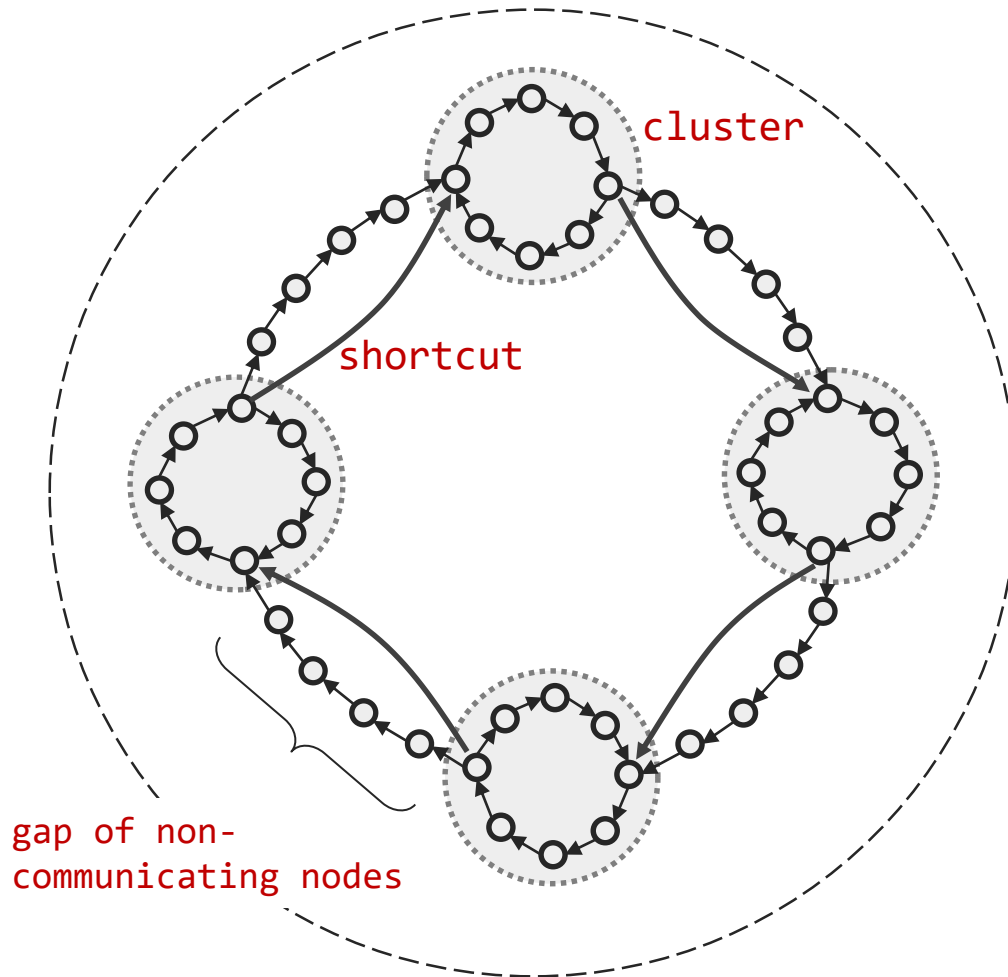
Analogy



Golden Gate Zipper

1-Dimensional Model:

Clusters in a Cycle



Nodes arranged in a **cycle**

Input: a $n \times n$ demand matrix D representing the traffic between any two nodes

→ **y clusters**

→ a cluster consists of **x nodes**

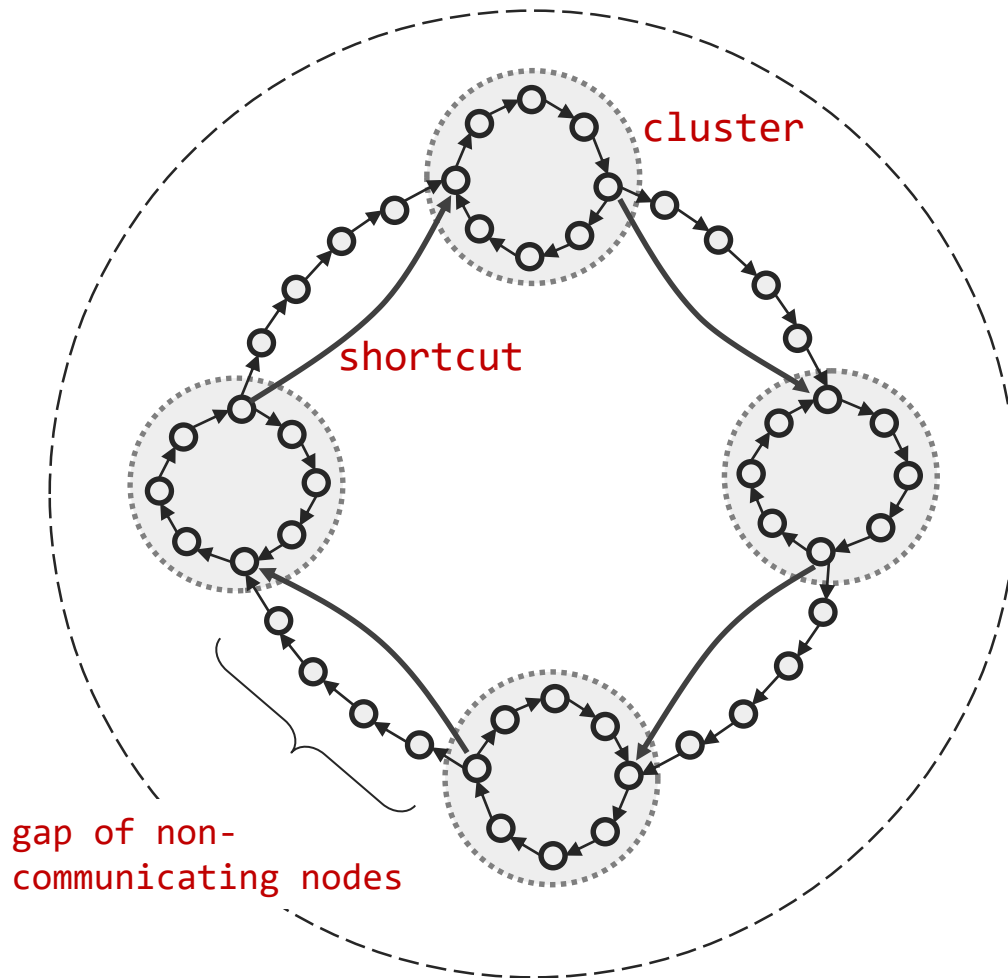
→ **probability p :** nodes communicate inside cluster

→ **$1-p$:** to nodes in other clusters

→ Other nodes: $D_{u,v} = 0$ if u or v is not in a cluster

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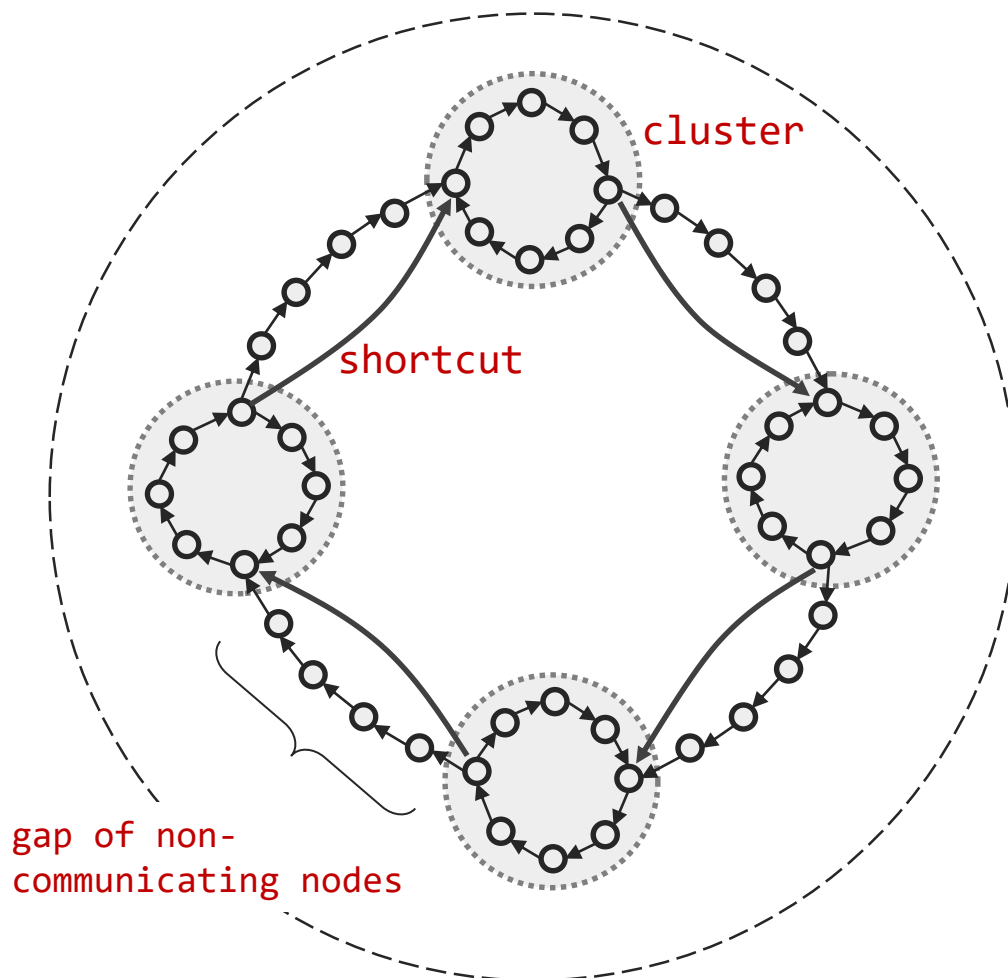
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Question:

How to select augmenting edges:
how to **choose the distribution in a demand-aware manner?**

1-Dimensional Model:

Clusters in a Cycle



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→ **$q=1-p$:** to nodes in other clusters

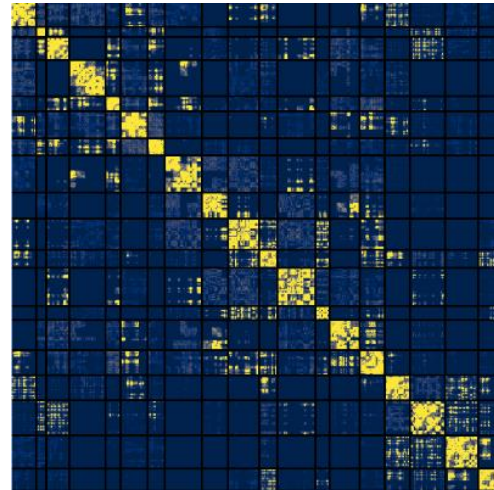
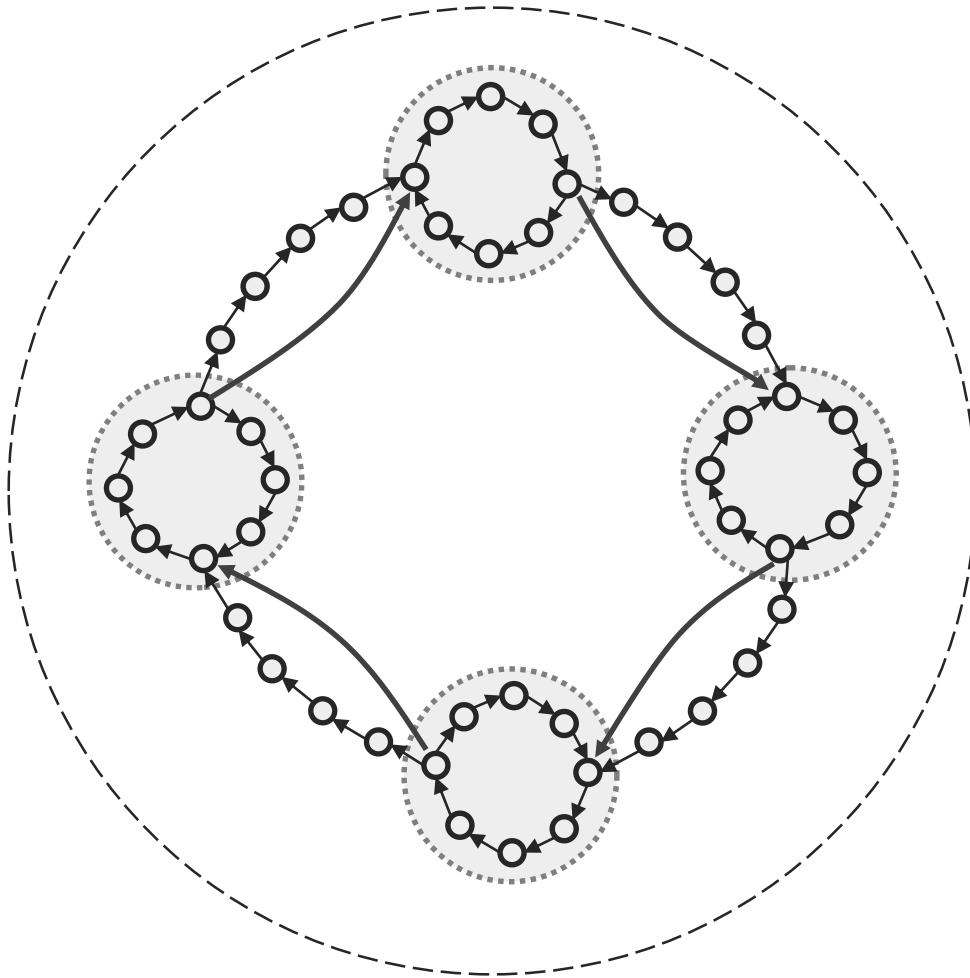
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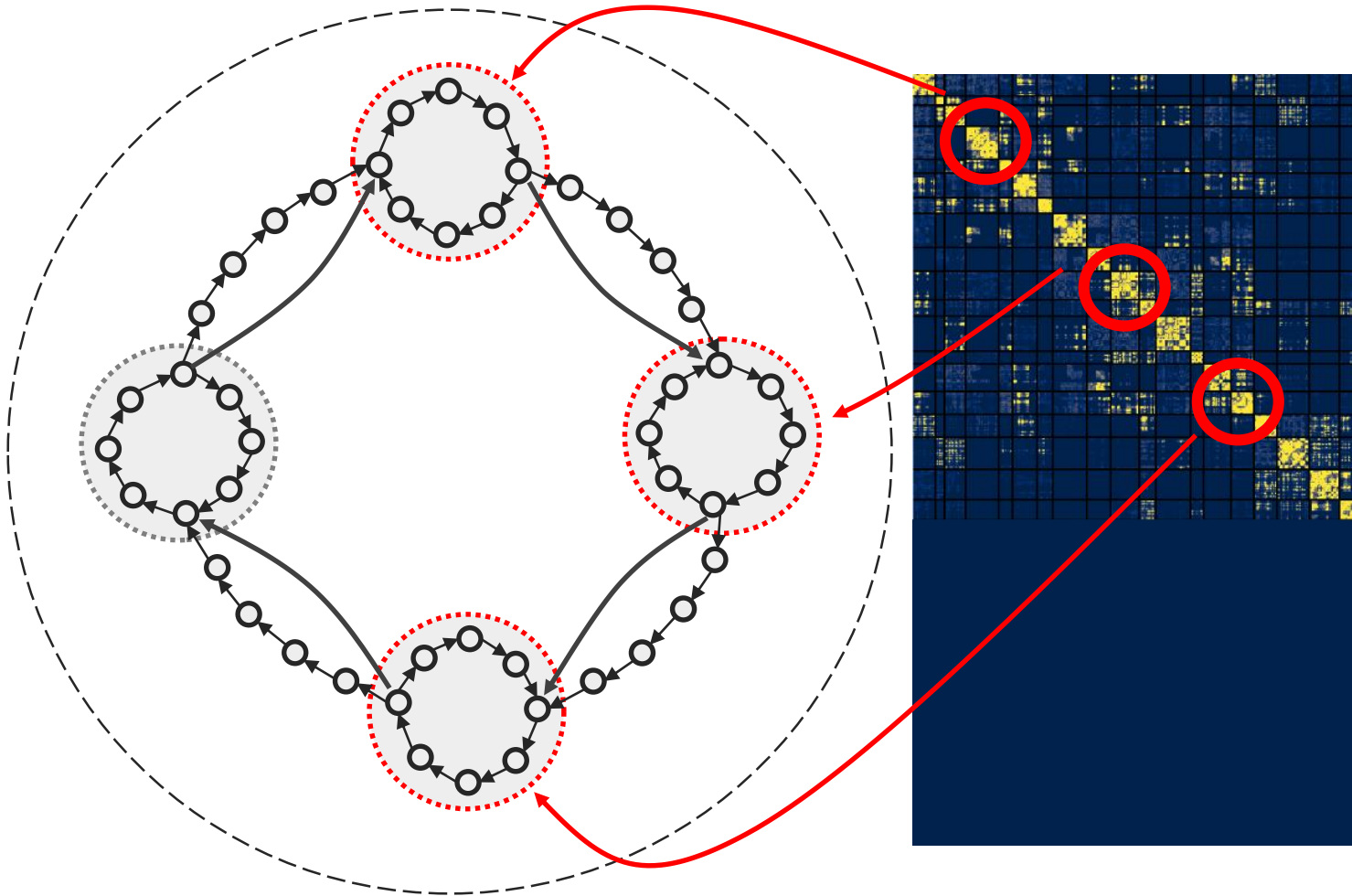
How to select augmenting edges: how to **choose the distribution in a demand-aware manner?**

We also study communication on a **grid** (not the focus in this talk)

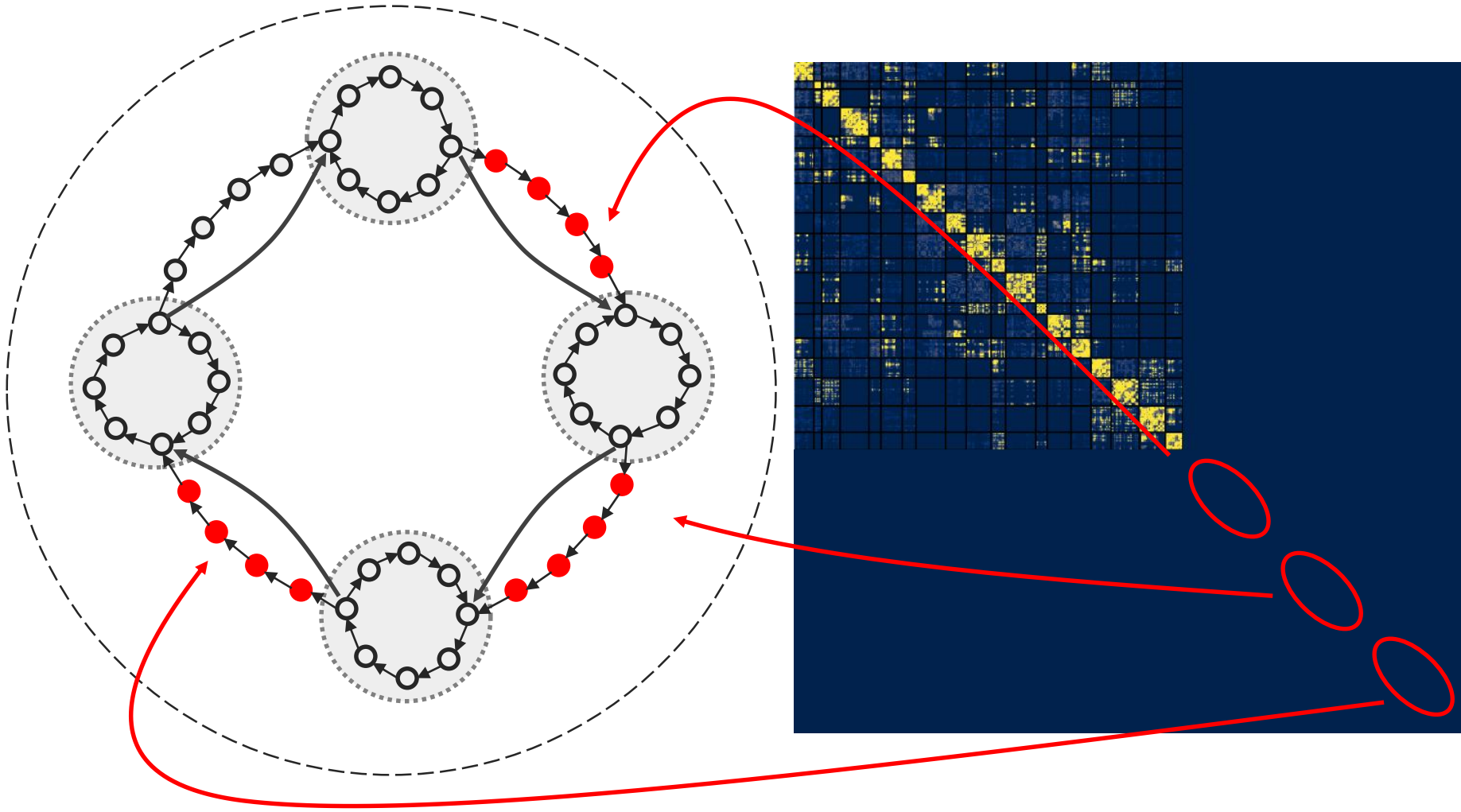
Empirical Correspondance



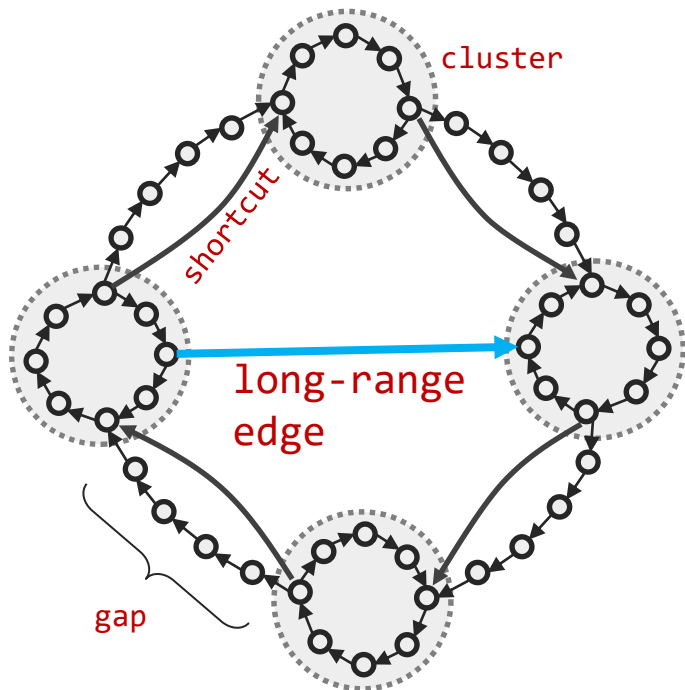
Empirical Correspondance



Empirical Correspondance



Objective



Goal:

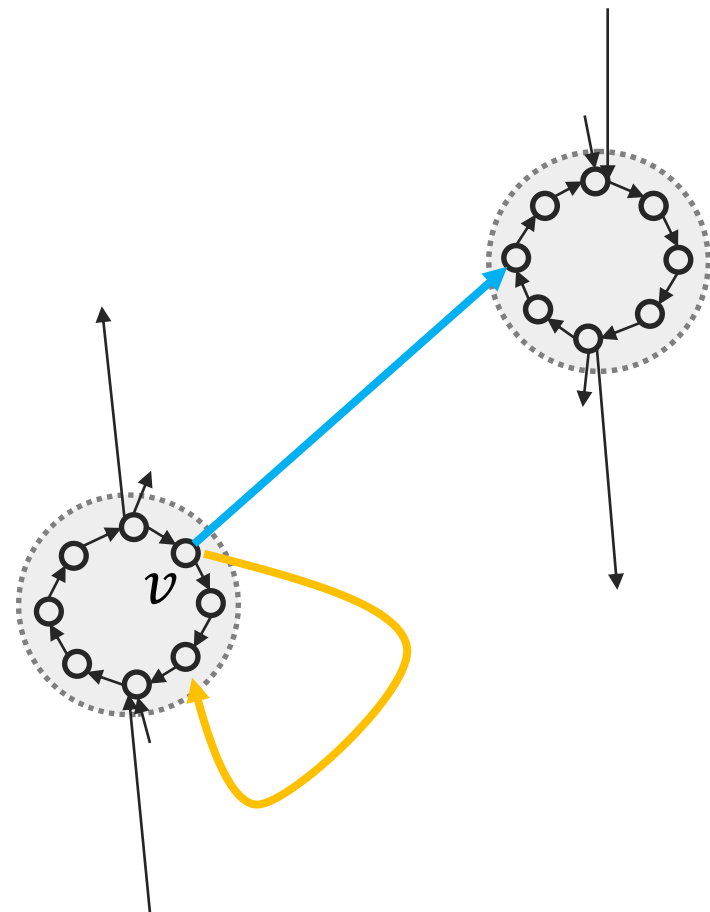
Find a **random distribution** according to which the nodes add a directed edge (**long-range edges**) such that the weighted **expected distance** between all communicating nodes is minimized.

Nice to have:

Greedy routing from u to v :

- take the edge to the cluster **closest** to the destination (between clusters)
- take the edge to the node **closest** to the destination (inside clusters)

Our Approach



Let p_v be the probability that a packet originating from v is destined for a node belonging to the same cluster as v

Let $q_v = 1 - p_v$ be the probability that the packet is destined to a node outside v 's cluster

Idea:

- Add a long-range edge originating from v with probability q_v proportional also to the inter-cluster distance
- Otherwise add a mid-range edge originating from v , proportional to the ring-distance

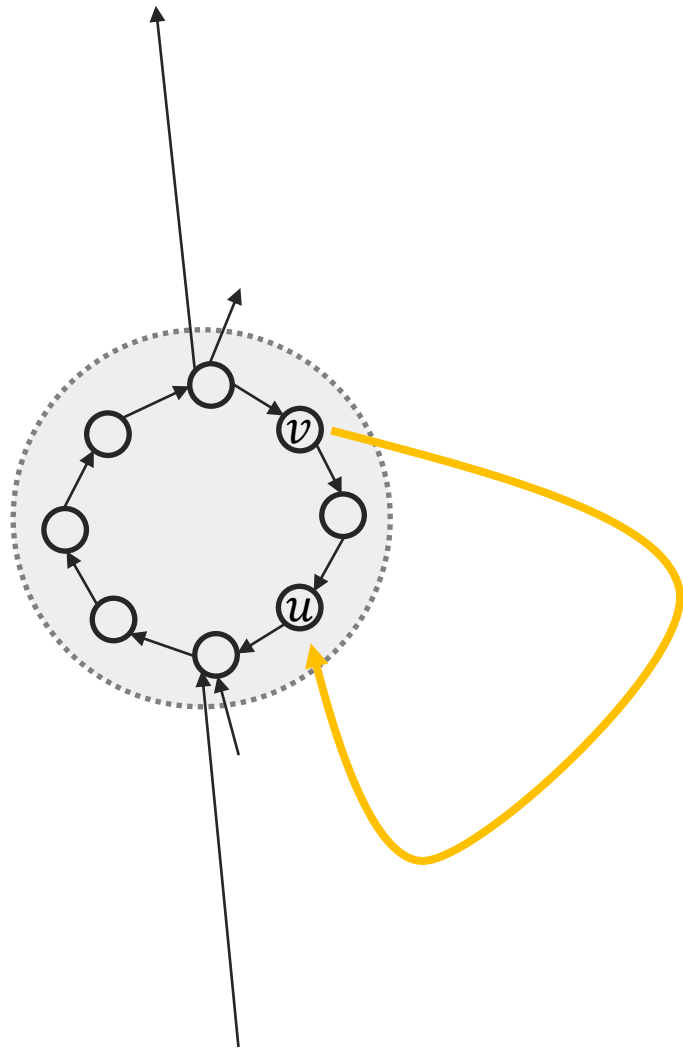
Augmentation:

Mid-range edges

With probability q_v add a **mid-range** edge originating at v

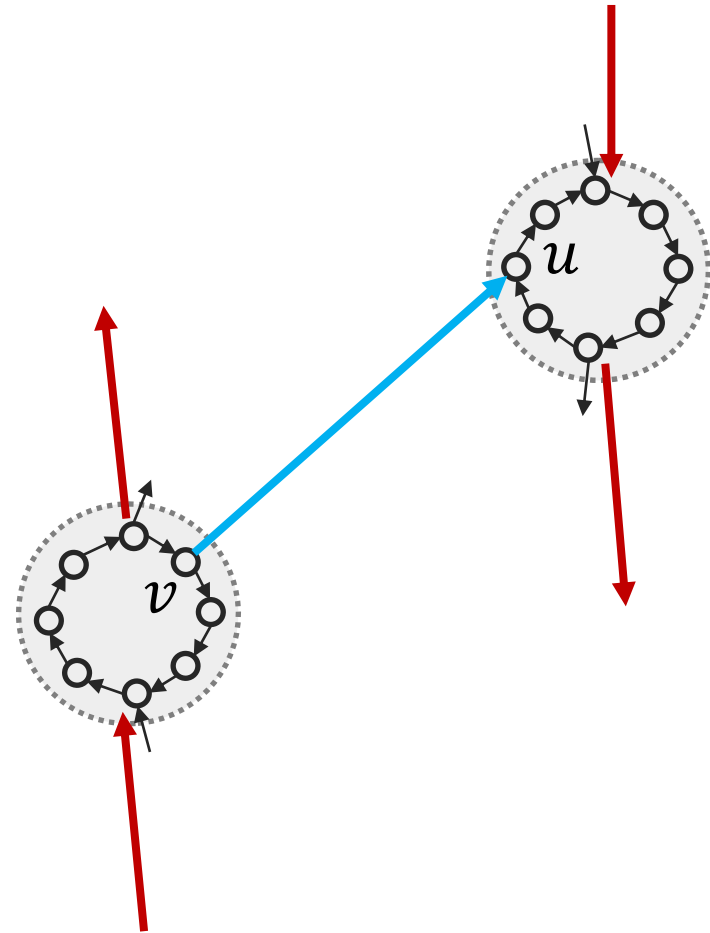
Choose the endpoint u in the same cluster with probability proportional to:

$$\frac{1}{d(v, u)}$$



Augmentation:

Long-range edges



With probability q_v add a **long-range** edge originating at v

For every cluster C , $v \notin C$ choose an arbitrary $u \in C$.

Add the edge v, u with probability proportional to

$$\frac{1}{d_I(v, u)}$$

where $d_I(v, u)$ is the distance between v and u measured in the number of **clusters** between them (seeing clusters as “**super-nodes**” without internal distance)

Theoretical Analysis

For simplicity assume $p = p_v$ and $q = q_v$ for all v

Lemma: greedily routing a packet from v to u takes $O(\log(y) \cdot (p \cdot \log(x) + q \cdot \log(y)))$ hops in expectation.

Analysis similar to that of Kleinberg.

Difficulty arises when cluster sizes are not fixed but vary according to some distribution X .

We consider:

→ $X \sim \text{Pois}(\lambda)$, i.e., $\Pr(X = k) = \frac{\lambda^k e^{-\lambda}}{k!}$, and

→ $X \sim \text{PowerLaw}(\alpha)$, i.e., $\Pr(X = k) \sim k^{-\alpha}$

Poisson Clusters

Lemma: Assume cluster sizes X are $Pois(\lambda)$ distributed. Then greedy routing takes this many steps in expectation:

1. $O(\log(y) \cdot (p \cdot \log(\lambda + C_1 \sqrt{\lambda \log n}) + q \cdot \log(y)))$ if $\lambda > c \log n$
2. $O(\log(y) \cdot (p \cdot \log(C_2 \log n) + q \cdot \log(y)))$ if $\lambda < c \log n$
3. $O(\log(y) \cdot (p \cdot \log(C_3 \frac{\log n}{\log \log n}) + q \cdot \log(y)))$ if $\lambda = const$

Proof idea: Similar to before, but we need the **average size** of the clusters we visit **within r hops**. This requires us to show that the **cluster sizes are concentrated**. We consider the following cases:

1. $\lambda > c \log n$, then the cluster sizes are in $[\lambda - C_1 \sqrt{\lambda \log n}, \lambda + C_1 \sqrt{\lambda \log n}]$ w.h.p.
2. $\lambda < c \log n$, then the cluster sizes are at most $C_2 \log n$ w.h.p.
3. $\lambda = const$, then the cluster sizes are at most $\frac{\log n}{\log \log n}$ w.h.p.

w.h.p = probability at least $1 - 1/n^3$

Each of the cases can be solved using **concentration bounds**

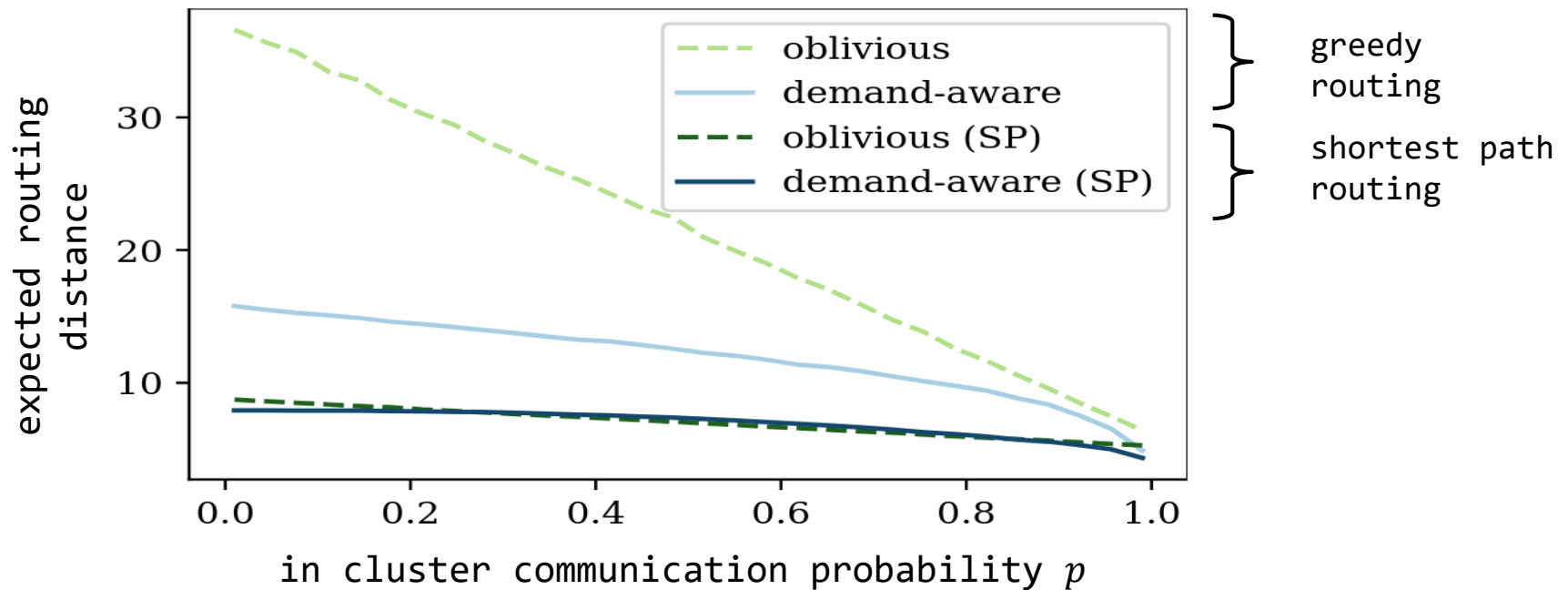
Power Law Clusters

Lemma: Assume cluster sizes X are $PowerLaw(\alpha)$ distributed. Then greedy routing takes in expectation: $O(\log(y) \cdot (4p \cdot \log \log n + q \cdot \log(y)))$

Proof idea: we **cannot use concentration bounds** to upper bound the average size of the clusters we visit within r steps.

Rather, we derive an upper bound with overestimating parts of the contribution (using **bucketing** and assuming parts of the **Greedy routing** “picks” cluster sizes **uniformly at random**).

Empirically...



fixed values: $x = 16, y = 32, n = 3xy$

Demand-aware significantly better the **more structure** we have and also especially for **greedy routing** : makes **better shortcuts**.

oblivious “Kleinberg”-like strategy: for a node v add an edge to a communicating node u with probability proportional to $d(v, u)^{-1}$

Thank you!