

Solving Constrained Stochastic Shortest Path Problems with Scalarisation

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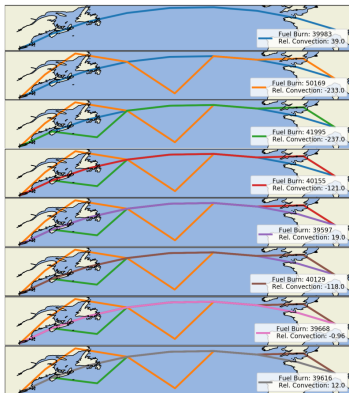


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Constrained Stochastic Shortest Path Problems (CSSPs): Posterchild Example



[Geißer et al., 2020]



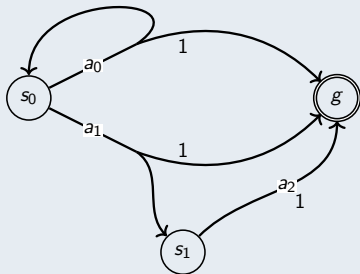
Leal, Sebastian O. (2014, March 29).
Airbus A380 — demo flight at FIDAE 2014
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CSSP

- *Shortest Path:*
reduce fuel
- *Stochastic:*
weather
- *Constrained:*
time windows

(Unconstrained) SSPs

Graph



Tuple

SSP $\mathbb{S} = \langle S, s_0, G, A, P, C \rangle$

- S states
- s_0 initial state
- G goals
- A actions
- P probability transition
- C cost

Probabilistic PDDL

```

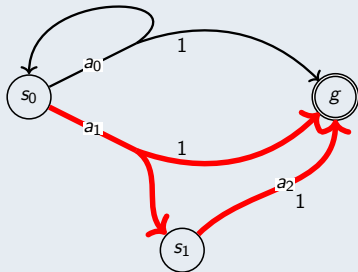
(:action move-plane
 :parameters(...) :precondition(...)
 :effect(probabilistic 0.5 (...)
          0.5 (...)))
  
```

Probability Transition Matrix for P

	s_0	s_1	g
s_0, a_0	0.5		0.5
s_0, a_1		0.5	0.5
s_1, a_2			1

Policies for (Unconstrained) SSPs

Policy



Optimal Policies

Deterministic $\pi : S \rightarrow A$

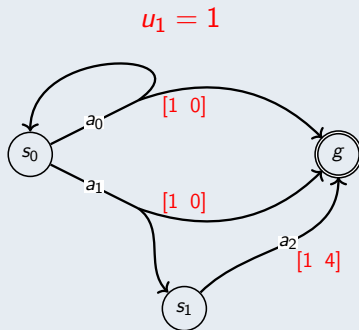
- lead to goal with probability 1
- minimise cost (over expectation)

Can be solved efficiently with backup-based heuristic search

- iLAO* [Hansen and Zilberstein, 2001]
- LRTDP [Bonet and Geffner, 2003]
- CG-iLAO* [Schmalz and Trevizan, 2024] 👉 we will use this

Constrained SSPs

Graph



Tuple

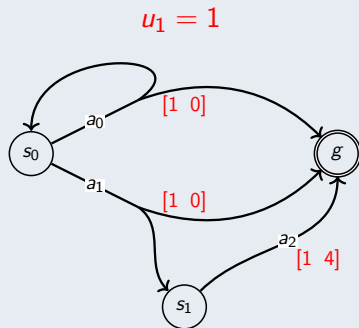
CSSP $\mathbb{C} = \langle S, s_0, G, A, P, \vec{C}, \vec{u} \rangle$

- cost vector $\vec{C}(a) \in \mathbb{R}_{\geq 0}^{n+1}$
- upper bound vector $\vec{u} \in \mathbb{R}_{\geq 0}^n$

Policies must satisfy $C_i(\pi) \leq u_i$
for $i = 1, \dots, n$
(over expectation)

Policies for **Constrained** SSPs

Graph



Optimal Policies

- lead to goal with probability 1
- minimise **primary cost** C_0 (over expectation)
- satisfy $C_i(\pi) \leq u_i$ for secondary costs (over expectation)

May be **stochastic** $\pi : S \rightarrow \text{distr}(A)$

Policy

$$\pi^*(s_0, a_0) = 0.5 \quad \pi^*(s_0, a_1) = 0.5 \quad \dots$$

Costs:

- $C_0(\pi^*) = 0.5 \cdot 2 + 0.5 \cdot 1.5 = 1.75$
- $C_1(\pi^*) = 1 \leq 1$

Can be solved efficiently with heuristic search using Linear Programs (LPs)

- i-dual [Trevizan et al., 2016]
- i^2 -dual [Trevizan, Thiébaux, and Haslum, 2017]

In this paper: solve CSSPs via a sequence of unconstrained SSPs!

Same approach has been used for similar problems; but not for solving CSSPs optimally

Our algorithm CARL: solves CSSPs via a sequence of SSPs with **scalarisation**

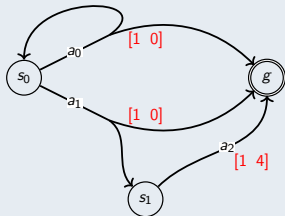
Scalarisation with $\vec{\lambda}$

Takes CSSP $\mathbb{C} = \langle S, s_0, G, A, P, \vec{C}, \vec{u} \rangle$ and $\vec{\lambda} \in \mathbb{R}_{\geq 0}^n$

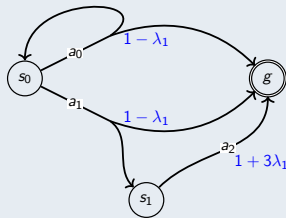
Gives SSP $\mathbb{S}(\vec{\lambda})$ with scalar cost $C_{\vec{\lambda}}(a) = C_0(a) + \lambda_1(C_1(a) - u_1) + \dots$

CSSP

$$u_1 = 1$$



$\mathbb{S}(\vec{\lambda})$



Our algorithm CARL: solves CSSPs via a sequence of SSPs with **scalarisation**

Scalarisation with $\vec{\lambda}$

Takes CSSP $\mathbb{C} = \langle S, s_0, G, A, P, \vec{C}, \vec{u} \rangle$ and $\vec{\lambda} \in \mathbb{R}_{\geq 0}^n$

Gives SSP $\mathbb{S}(\vec{\lambda})$ with scalar cost $C_{\vec{\lambda}}(a) = C_0(a) + \lambda_1(C_1(a) - u_1) + \dots$

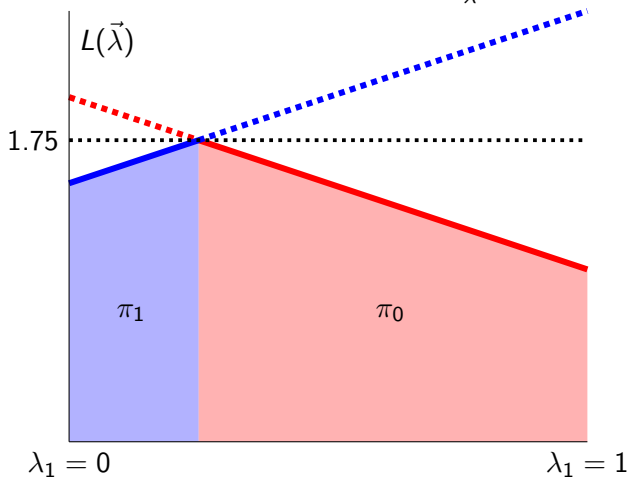
Solving $\mathbb{S}(\vec{\lambda})$

$\mathbb{S}(\vec{\lambda})$ is an SSP

👉 can be solved with SSP algo's, e.g., CG-iLAO* [Schmalz and Trevizan, 2024]

👉 it has an optimal deterministic policy

Let $L(\vec{\lambda}) = \min_{\pi} C_{\vec{\lambda}}(\pi)$ let's plot $L(\vec{\lambda})$ as $\vec{\lambda}$ varies



For us:
$$\begin{cases} C_{\vec{\lambda}}(\pi_0) = 2 - \lambda_1 \\ C_{\vec{\lambda}}(\pi_1) = 1.5 + \lambda_1 \end{cases}$$

Important Fact

We get the CSSP's opt. policy from $\max_{\vec{\lambda}} L(\vec{\lambda})$ (kind of)

$C_0(\pi^*)$ for CSSP at max

see Lagrangian Duality

e.g., [Hong and Williams, 2023; Lee et al., 2018]

CARL solves many $\mathbb{S}(\vec{\lambda})$ s ... that needs to be fast!

How can we solve $\mathbb{S}(\vec{\lambda})$ s fast?

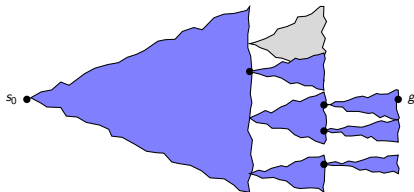
Observation: $\mathbb{S}(\vec{\lambda})$ s are similar

Solution: CG-iLAO* with warm starts
(that is, use info. from prev. solns.)

- CG-iLAO* is *old* [Schmalz and Trevizan, 2024]
- warm starts have been considered for iLAO* [Hong and Williams, 2023]
- warm starts for CG-iLAO* are **new**

CG-iLAO* Warm Starts

1. Reuse the search tree



2. Reuse Value Function V

👉 bad: doing this naïvely makes CG-iLAO* non-optimal (V inadmissible)

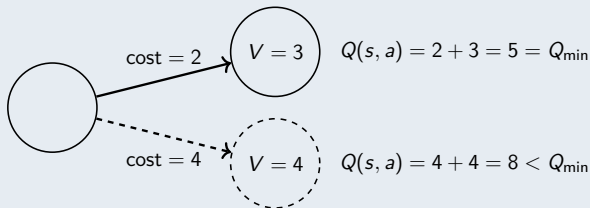
👉 fix: let CG-iLAO* handle it

CG-iLAO*'s Value Function (aka cost-to-go)

Bellman backup

$$V(s) \leftarrow \min_a \underbrace{C(a) + \sum_{s'} P(s'|s, a) \cdot V(s')}_{Q(s,a)}$$

CG-iLAO*'s trick: ignore a if there is a better action $Q_{\min} < Q(s, a)$



Issue: what if V changes and an action becomes important?

Fix: track changes in Γ and check actions whose Q -values affected

Reusing CG-iLAO*'s Value Function

Reuse V

$$V_{\text{old}} = \vec{\lambda}_{\text{old}} \cdot \vec{V} \quad \longrightarrow \quad \vec{\lambda}_{\text{new}} \cdot \vec{V} = V_{\text{new}}$$

Issue: V_{new} might be inadmissible and heuristic search requires admissible V ...

Fix: track changes in Γ and let CG-iLAO* handle it!

Summary of Experiments

CARL is **fast**

- CARL solves 1264 / 1290 problems (next best 808)
- CARL has an average $10\times$ speedup

		CARL		i-dual		i2-dual
		λ -ROC	λ -LMcut	C-ROC	IP-LMcut	
SAR (n, d, r)	4, 3, .75	30 5.6± 1.4	30 4.3± 1.0	30 104.1± 51.0	30 45.8± 21.1	30 69.2± 56.4
	4, 4, .75	30 41.9± 5.3	30 34.1± 4.2	5 1345.7±534.1	9 979.8±296.6	8 495.5±417.8
	5, 3, .50	30 4.9± 0.9	30 4.8± 1.1	30 25.1± 8.5	30 13.1± 4.6	30 11.1± 4.0
	5, 3, .75	30 12.3± 2.5	30 13.3± 2.9	30 253.8±110.6	30 113.3± 46.0	30 168.0±105.9
	5, 4, .50	30 30.8± 6.8	30 36.2± 7.9	17 695.0±268.5	24 550.6±166.1	27 637.8±213.1
	5, 4, .75	30 126.6±45.2	30 142.5±49.3	6 930.9±369.3	6 499.2±226.4	8 349.1±288.1

		CARL		i-dual		i2-dual	
		λ -ROC	λ -LMcut	C-ROC	IP-LMcut		
PARC (f, u)	0.0, 1	30 311.2 \pm 13.6	30 270.9 \pm 8.3	30 126.2 \pm 9.1	30 103.1 \pm 2.4	30	42.8 \pm 3.1
	0.0, ∞	30 100.7 \pm 0.8	30 141.3 \pm 1.0	30 47.1 \pm 2.5	30 42.1 \pm 1.8	30	29.5 \pm 1.8
	0.2, 1	30 600.7 \pm 3.6	30 863.4 \pm 9.7	0	0	30	65.1 \pm 11.1
	0.2, ∞	30 121.7 \pm 1.9	30 185.7 \pm 1.2	30 1537.7 \pm 72.8	0	30	41.7 \pm 4.9
	0.4, 1	30 882.8 \pm 31.7	30 564.1 \pm 12.8	0	0	3	801.5 \pm 536.2
	0.4, ∞	30 130.9 \pm 2.5	30 188.1 \pm 1.3	0	0	3	665.9 \pm 308.3
	0.6, 1	30 318.4 \pm 10.3	30 255.4 \pm 6.9	0	0	0	
	0.6, ∞	30 25.5 \pm 0.5	30 39.6 \pm 0.3	26 1508.9 \pm 68.9	0	0	
	0.8, 1	30 345.5 \pm 7.4	30 267.1 \pm 8.0	0	0	0	
	0.8, ∞	30 25.7 \pm 0.6	30 39.8 \pm 0.3	29 1375.1 \pm 89.9	0	0	
	1.0, 1	30 208.1 \pm 6.8	30 226.0 \pm 5.4	0	0	0	
	1.0, ∞	30 25.6 \pm 0.6	30 39.6 \pm 0.3	30 1298.1 \pm 55.3	0	0	

more domains in paper

Summary

- CARL solves a sequence of SSPs to solve the CSSP via **scalarisation**
- use CG-iLAO* to solve SSPs efficiently with warm starts
- CARL is **fast**: solves 1264 / 1290 (next best 808)

What I didn't cover in the talk

- how do we extract an optimal stochastic policy from the optimal deterministic policies for $\mathbb{S}(\vec{\lambda}^*)$?
- how do we find **all** opt. det. policies for $\mathbb{S}(\vec{\lambda}^*)$?
- how do we get admissible heuristics?
- more details. . .

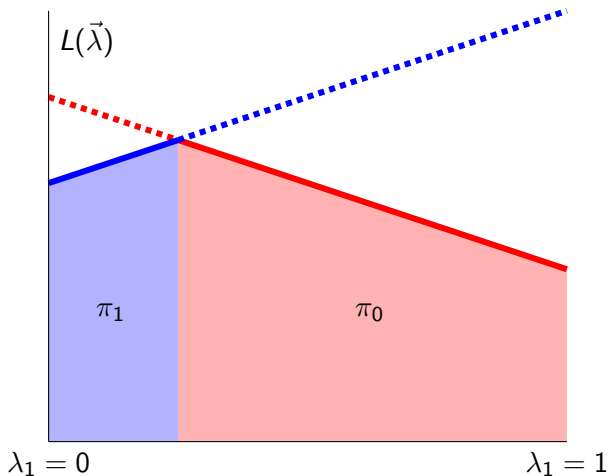
`schmlz.github.io/carl`



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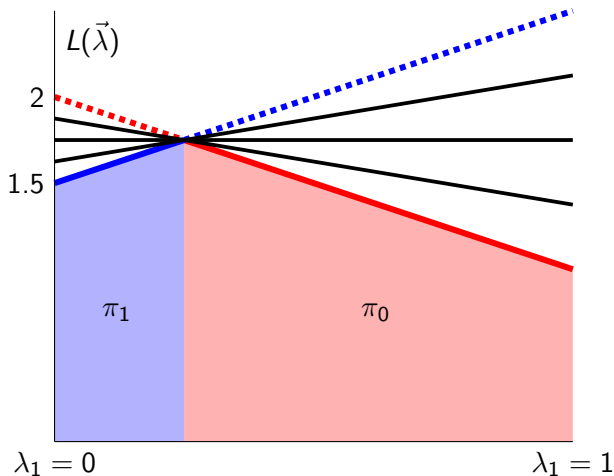
Scalarisation $\vec{\lambda} \longrightarrow \mathbf{SSP} \mathbb{S}(\vec{\lambda})$ with $C_{\vec{\lambda}}(\pi) = C_0(\pi) + \lambda_1(C_1(\pi) - u_1) + \dots$



Facts:

- ① gradient $\leq 0 \iff \text{constr}' \checkmark$
- ② $C_0(\pi) = \text{intersect vertical axis}$
- ③ Stochastic π looks like...

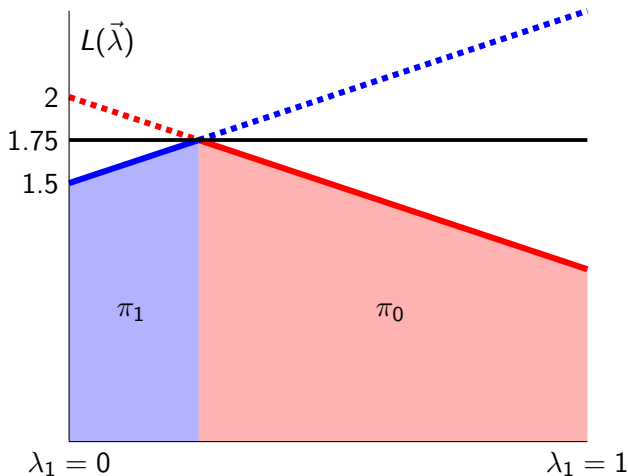
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How can we find the max?

