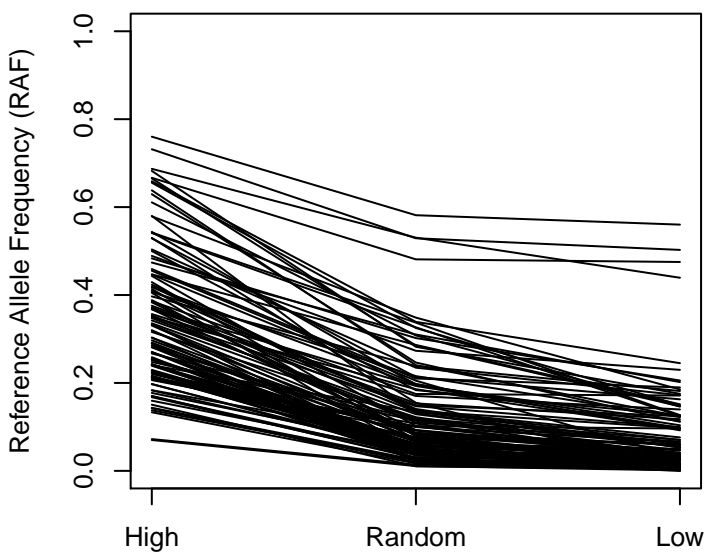
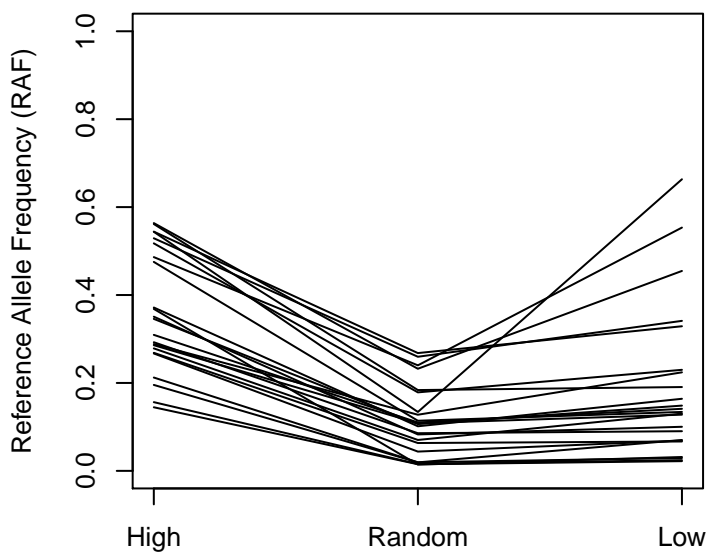


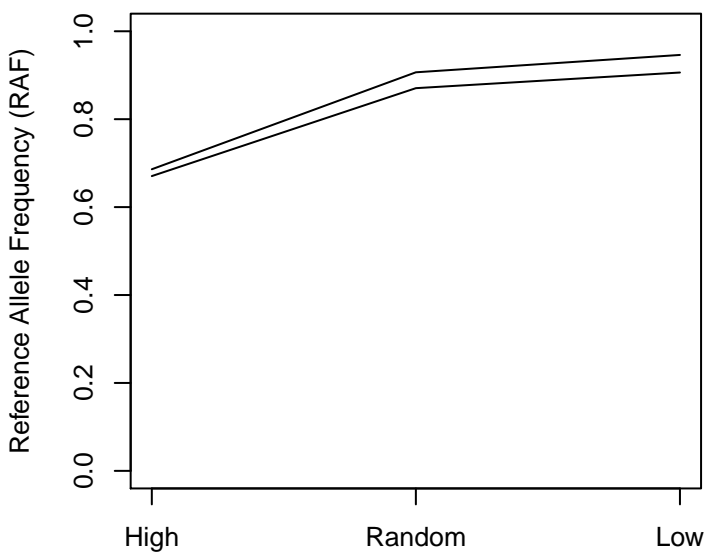
**High>Random>Low**



**High>Random<Low**



**High<Random<Low**



**High<Random>Low**

