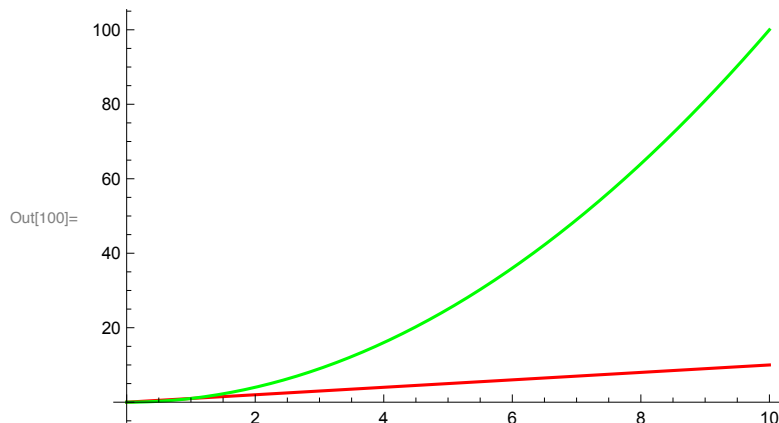


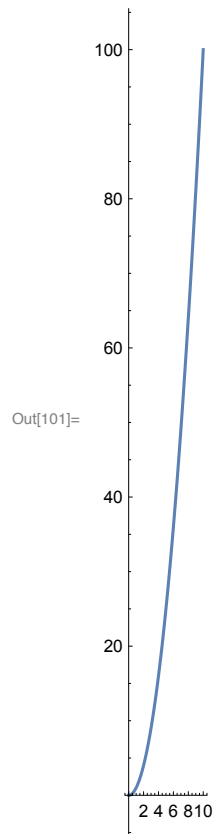
Project 8 - Pretty Pictures!

Jacob Schnoor

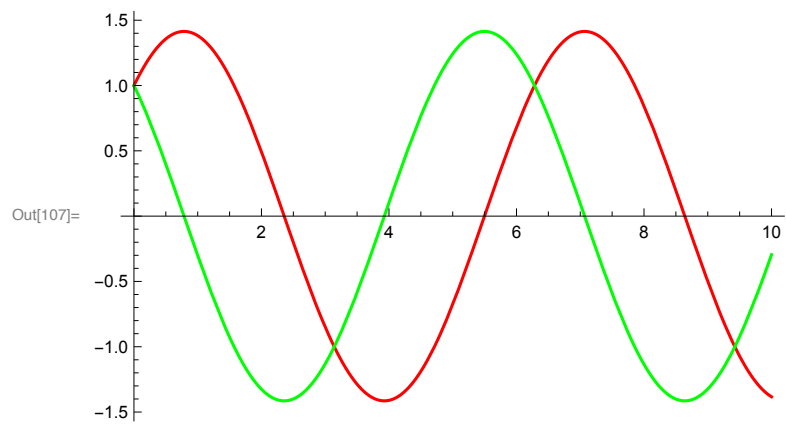
Problem 1

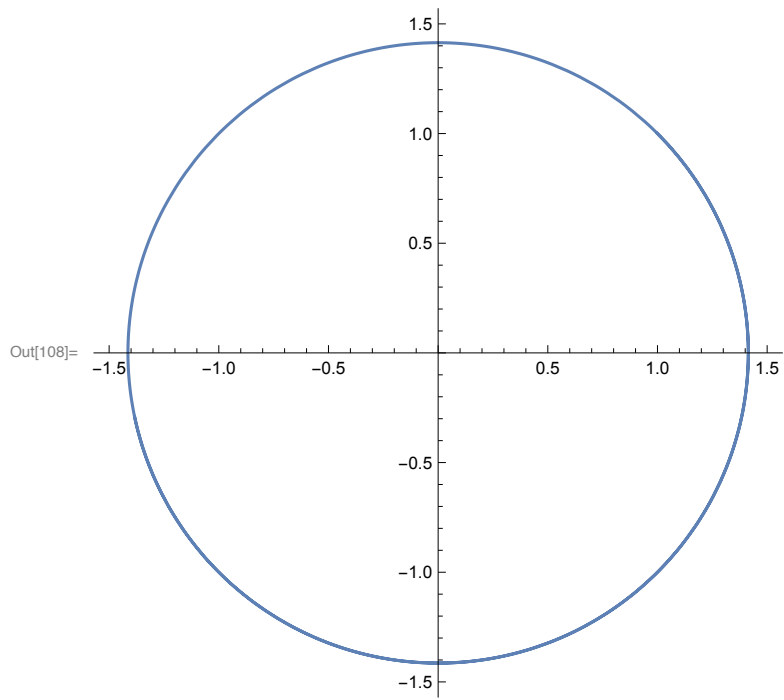
```
In[95]:= fx = t;  
fy = t^2;  
pl1 = Plot[fx, {t, 0, 10}, PlotStyle -> Red];  
pl2 = Plot[fy, {t, 0, 10}, PlotStyle -> Green];  
Print["x(t)=", fx, " and y(t)=", fy, "\n"];  
Show[pl1, pl2, PlotRange -> All]  
ParametricPlot[{fx, fy}, {t, 0, 10}]  
fx = Sin[t] + Cos[t];  
fy = Cos[t] - Sin[t];  
pl1 = Plot[fx, {t, 0, 10}, PlotStyle -> Red];  
pl2 = Plot[fy, {t, 0, 10}, PlotStyle -> Green];  
Print["x(t)=", fx, " and y(t)=", fy, "\n"];  
Show[pl1, pl2, PlotRange -> All]  
ParametricPlot[{fx, fy}, {t, 0, 10}]  
fx = t (e^(-t));  
fy = Log[e, (t^2)];  
pl1 = Plot[fx, {t, 0, 10}, PlotStyle -> Red];  
pl2 = Plot[fy, {t, 0, 10}, PlotStyle -> Green];  
Print["x(t)=", fx, " and y(t)=", fy, "\n"];  
Show[pl1, pl2, PlotRange -> All]  
ParametricPlot[{fx, fy}, {t, 0, 10}]  
x(t)=t and y(t)=t^2
```



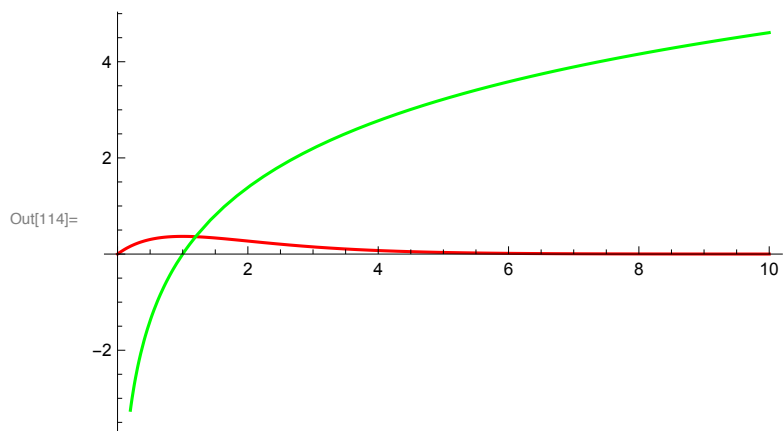


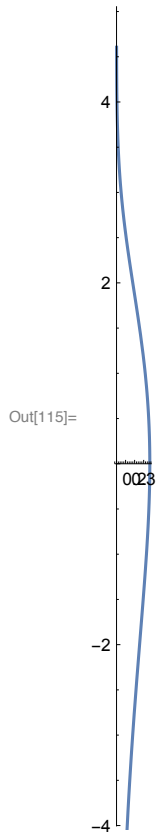
$$x(t) = \cos[t] + \sin[t] \text{ and } y(t) = \cos[t] - \sin[t]$$





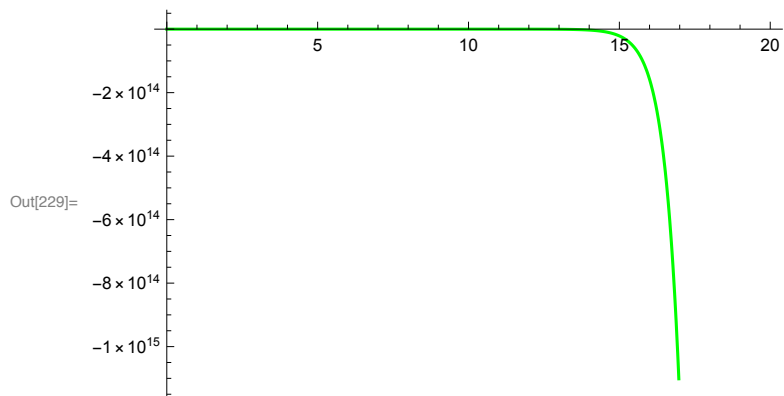
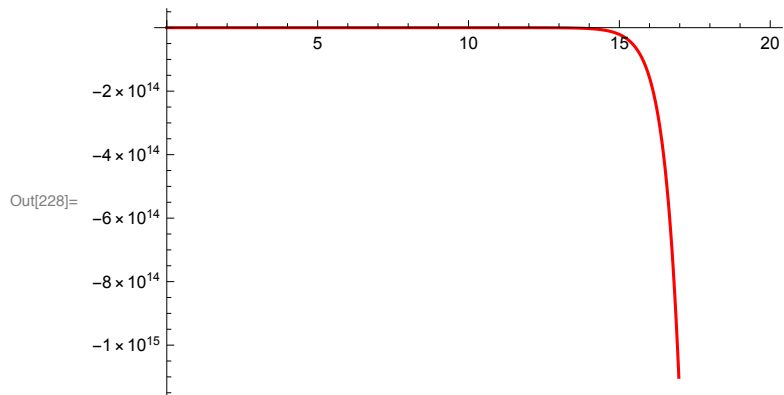
$$x(t) = e^{-t} t \text{ and } y(t) = \text{Log}[t^2]$$



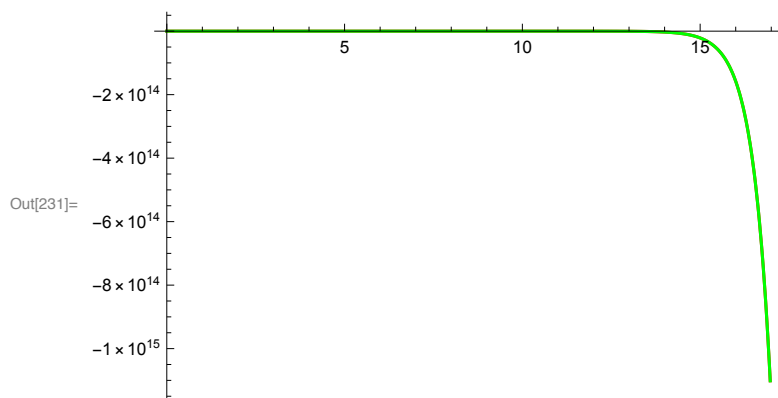


Problem 2

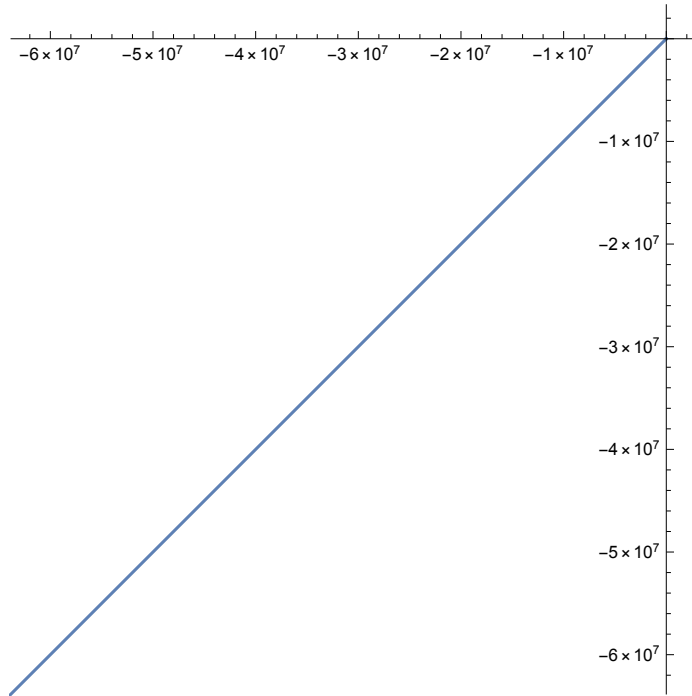
```
In[224]:= Clear[xed, yed];
fvect = DSolve[{xed'[s] == 2 xed[s],
  yed'[s] == 3 xed[s] - yed[s], xed[0] == -2, yed[0] == -1}, {xed[s], yed[s]}, s];
fq = fvect[[1, 1, 2]];
fr = fvect[[1, 2, 2]];
pl1 = Plot[fq, {s, 0, 20}, PlotStyle -> Red]
pl2 = Plot[fr, {s, 0, 20}, PlotStyle -> Green]
Print["\nx(t)= ", fq, " and y(t)= ", fr, "\n"];
Show[pl1, pl2, PlotRange -> All]
ParametricPlot[{fq, fr}, {s, 0, 10}]
fvect = DSolve[{xbb'[s] == xbb[s] * ybb[s],
  ybb'[s] == ybb[s] / xbb[s], xbb[1] == 1, ybb[1] == 1}, {xbb[s], ybb[s]}, s];
fq = fvect[[1, 1, 2]];
fr = fvect[[1, 2, 2]];
pl1 = Plot[fq, {s, 0, 10}, PlotStyle -> Red]
pl2 = Plot[fr, {s, 0, 10}, PlotStyle -> Green]
Print["\nx(t)= ", fq, " and y(t)= ", fr, "\n"];
Show[pl1, pl2, PlotRange -> All]
ParametricPlot[{fq, fr}, {s, 0, 10}]
```



$$x(t) = -2 e^{2s} \text{ and } y(t) = -e^{-s} (-1 + 2 e^{3s})$$



Out[232]=

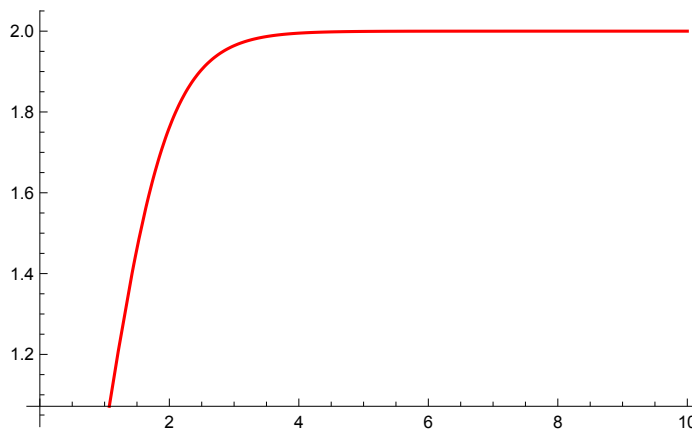


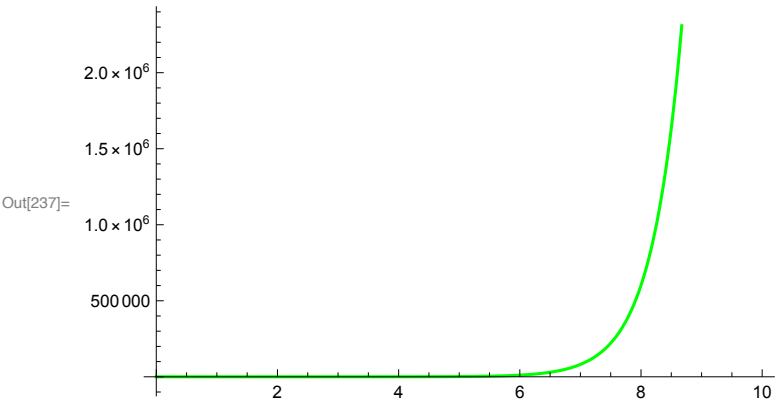
Solve: Inconsistent or redundant transcendental equation. After reduction, the bad equation is $(-2 + \text{Log}[e^{C[1]}]) \text{Log}[e^{C[1]}] == 0$.

Solve: Inconsistent or redundant transcendental equation. After reduction, the bad equation is $2 - \text{Log}[e^{C[1]}] == 0$.

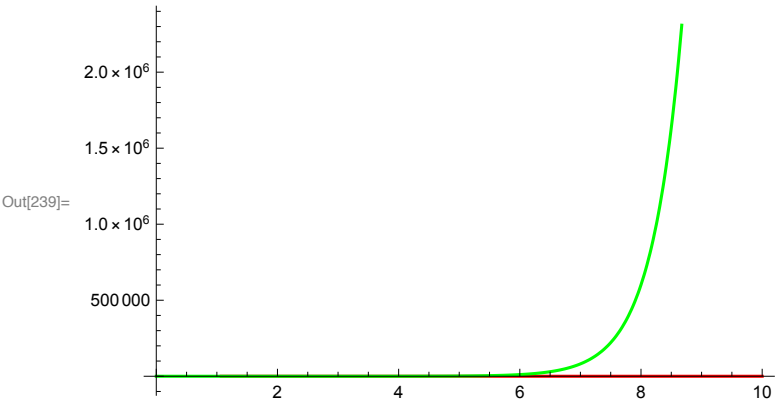
Solve: Inverse functions are being used by Solve, so some solutions may not be found; use Reduce for complete solution information.

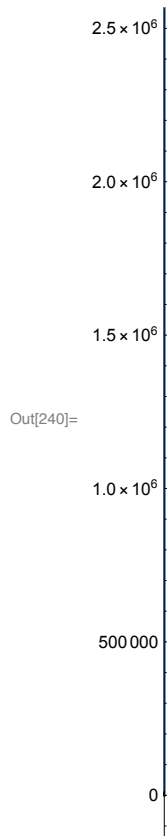
Out[236]=





$$x(t) = \frac{2 e^{2 s}}{e^2 + e^{2 s}} \text{ and } y(t) = \frac{e^2 + e^{2 s}}{2 e^2}$$





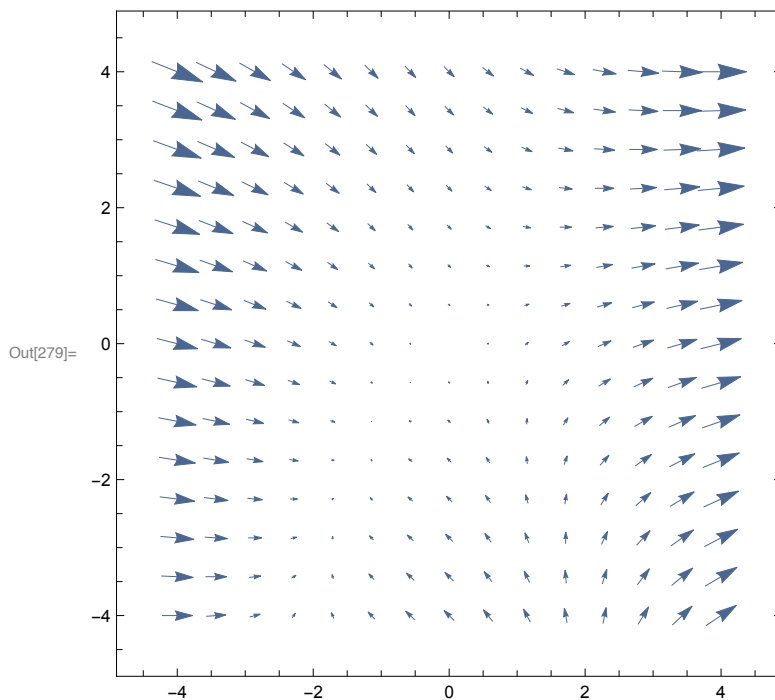
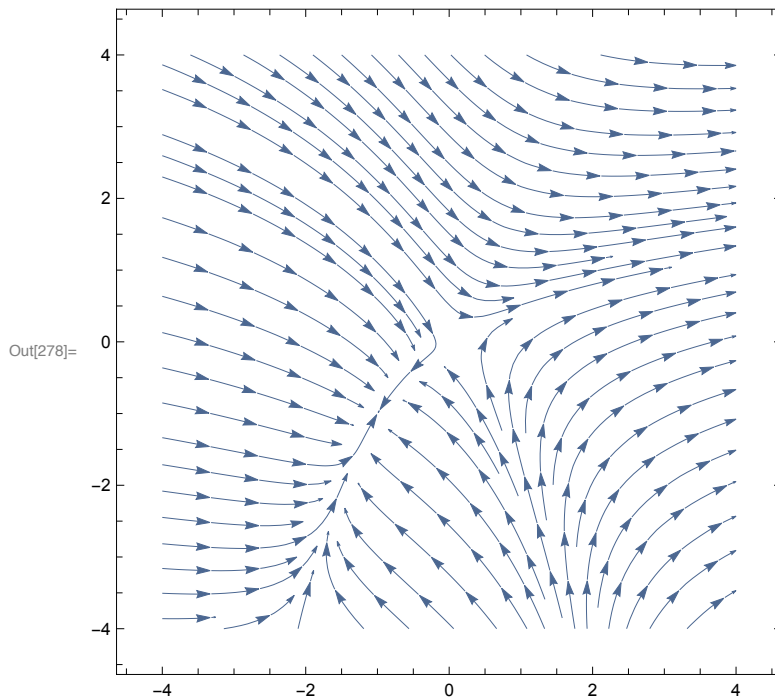
Problem 3

a.


```

In[278]:= pl1 = StreamPlot[{x' = (x^2) + y, y' = x - y}, {x, -4, 4}, {y, -4, 4}]
          pl2 = VectorPlot[{x' = (x^2) + y, y' = x - y}, {x, -4, 4}, {y, -4, 4}]

```

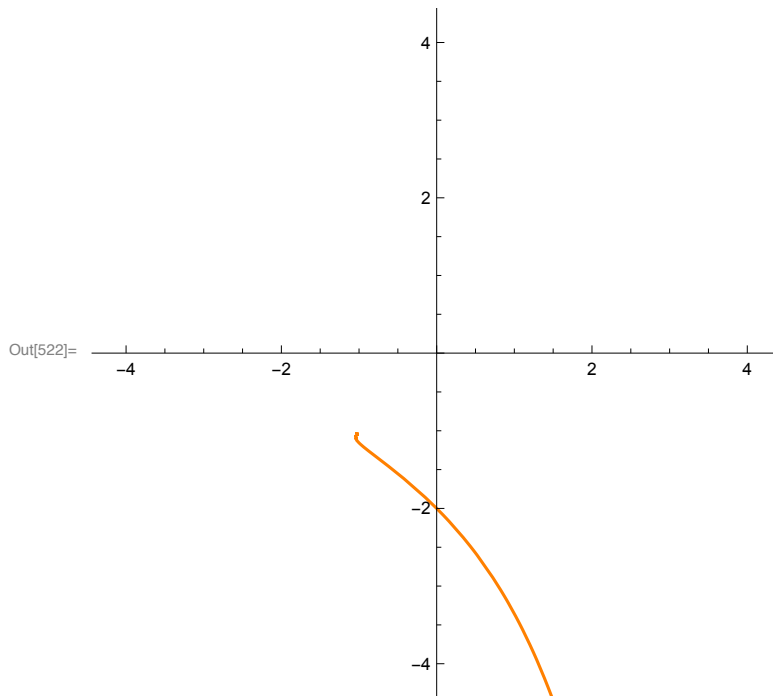
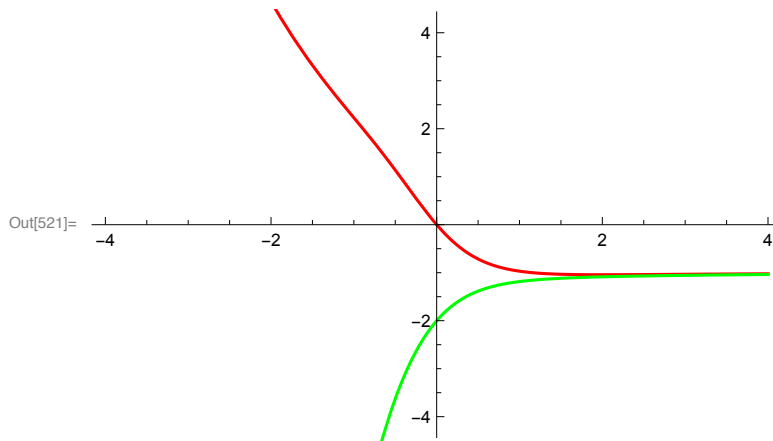


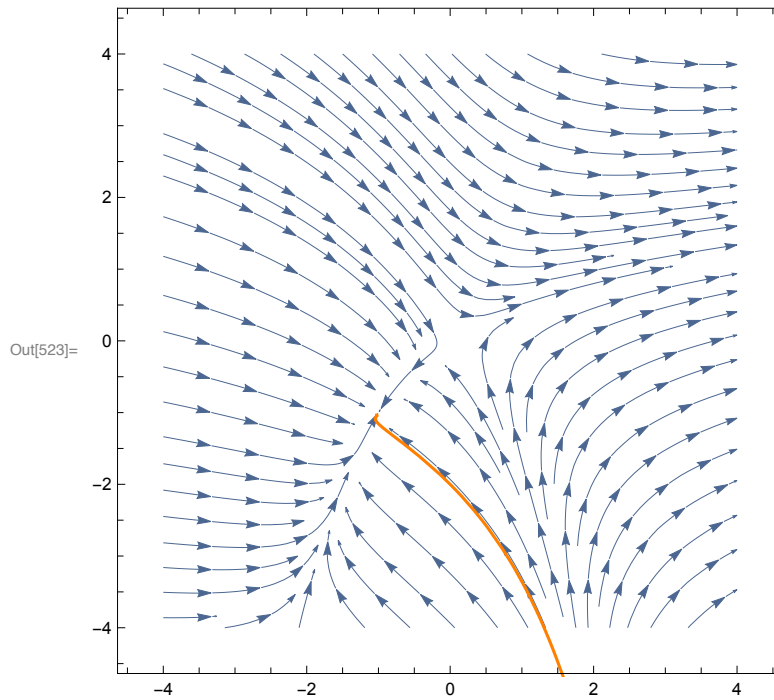
b. The stream plot is better at showing the overall shape of what a solution might look like but it sacrifices some degree of precision. The vector plot looks more like a scattered mesh and is less capable of portraying overall shape. It shines however in its precision as each vector is a straight line showing the derivative of the function at any values for x and y .

```

In[514]:= Clear[xed, yed];
fvect = NDSolve[{xed'[s] == (xed[s])^2 + yed[s], yed'[s] == xed[s] - yed[s],
  xed[0] == 0, yed[0] == -2}, {xed[s], yed[s]}, {s, -4, 4}];
fq = fvect[[1, 1, 2]];
fr = fvect[[1, 2, 2]];
pl3 = Plot[fq, {s, -4, 4}, PlotStyle -> Red];
pl4 = Plot[fr, {s, -4, 4}, PlotStyle -> Green];
pl5 = ParametricPlot[{fq, fr}, {s, -4, 4}, PlotStyle -> Orange];
Show[pl3, pl4, PlotRange -> {{-4, 4}, {-4, 4}}]
Show[pl5, PlotRange -> {{-4, 4}, {-4, 4}}]
Show[pl1, pl5]

```





c. As t approaches infinity, the coordinates of x and y move asymptotically toward a single point that appears to be at roughly $(-1, -1)$ on the graph. This is because both functions approach a derivative of zero as t becomes infinitely large. With infinitesimally miniscule movement in the x and y directions, the line appears to just stop at a single point because the coordinates only become closer and closer to that one specific spot.