## 1 Proposed Methodology

We propose a unified cross-modal frequency-aware architecture for robust activity recognition by jointly leveraging RGB, Depth, and IMU modalities. The pipeline involves input preprocessing, hierarchical multiscale feature extraction, wavelet-based decomposition, attention-based modulation, and classification.

Given a batch size B and temporal window size T, the input comprises RGB video frames  $\mathbf{X}_{\text{rgb}} \in \mathbb{R}^{B \times T \times H \times W \times 3}$ , Depth video frames  $\mathbf{X}_{\text{depth}} \in \mathbb{R}^{B \times T \times H \times W \times 1}$ , and IMU time-series data  $\mathbf{X}_{\text{imu}} \in \mathbb{R}^{B \times T \times 6}$ . These are first transformed into frequency-based 2D representations using domain-specific techniques such as Continuous Wavelet Transform (CWT), HHA encoding, or spectrograms:

$$\mathbf{X}_{\text{rgb}}^{\text{2D}} \in \mathbb{R}^{B \times C_r \times H \times W},$$

$$\mathbf{X}_{\text{depth}}^{\text{2D}} \in \mathbb{R}^{B \times C_d \times H \times W},$$

$$\mathbf{X}_{\text{inn}}^{\text{2D}} \in \mathbb{R}^{B \times C_i \times H \times W}.$$
(1)

A shared Hierarchical Multiscale Convolutional Network (HMCN) is then used to extract modality-specific features. The HMCN operates by first splitting the input channels into s groups  $\phi_l \in \mathbb{R}^{B \times C' \times H \times W}$ , where  $C' = \lceil C/s \rceil$ . Each group is processed by depthwise separable convolutions comprising depthwise and pointwise operations:

$$Y_d(i,j,c) = \sum_{m=0}^{k-1} \sum_{n=0}^{k-1} X(i+m,j+n,c) \cdot W_d(m,n,c),$$
 (2)

$$Y(i,j,k) = \sum_{c=1}^{C'} Y_d(i,j,c) \cdot W_p(c,k) + b_k.$$
 (3)

These groups propagate features hierarchically in two directions. The left wing processes as:

$$Y_l^{\text{left}} = \begin{cases} \text{Conv}_{\text{dwp}}(\phi_1), & l = 1\\ \text{Conv}_{\text{dwp}}(Y_{l-1}^{\text{left}} \oplus \phi_l), & l > 1, \end{cases}$$
(4)

and the right wing propagates similarly in reverse:

$$Y_l^{\text{right}} = \begin{cases} \text{Conv}_{\text{dwp}}(\phi_s), & l = s\\ \text{Conv}_{\text{dwp}}(Y_{l+1}^{\text{right}} \oplus \phi_l), & l < s. \end{cases}$$
 (5)

All outputs are concatenated to form the final feature map:

$$F = \text{Concat}(\{Y_l^{\text{left}}\}, \{Y_l^{\text{right}}\}) \in \mathbb{R}^{B \times C' \times H' \times W'}.$$
(6)

This operation is applied independently for each modality, i.e.,

$$F_m = \text{HMCN}(\mathbf{X}_m^{2D}), \quad m \in \{\text{rgb, depth, imu}\}.$$
 (7)

Each feature map  $F_m$  undergoes a 2D Discrete Wavelet Transform (DWT) to produce four subbands:

$$DWT(F_m) = \{LL_m, LH_m, HL_m, HH_m\},\tag{8}$$

where each component is of shape  $\mathbb{R}^{B \times C' \times \frac{H'}{2} \times \frac{W'}{2}}$ .

We then generate a frequency attention gate using RGB subbands:

$$F_{\text{wave}}^{\text{rgb}} = LL_{\text{rgb}} + LH_{\text{rgb}} + HL_{\text{rgb}} + HH_{\text{rgb}}, \tag{9}$$

$$g = \text{GAP}(F_{\text{wave}}^{\text{rgb}}) \in \mathbb{R}^{B \times C'},$$
 (10)

$$\alpha = \sigma(W_2(\text{ReLU}(W_1(g)))) \in \mathbb{R}^{B \times C'}. \tag{11}$$

This attention vector  $\alpha$  is used to modulate the subbands of Depth and IMU features via channel-wise multiplication:

$$LL'_{m} = LL_{m} \odot \alpha, \quad LH'_{m} = LH_{m} \odot \alpha,$$
  

$$HL'_{m} = HL_{m} \odot \alpha, \quad HH'_{m} = HH_{m} \odot \alpha.$$
(12)

The modulated subbands are recombined using inverse DWT to obtain refined feature maps:

$$F_m^{\rm mod} = {\rm IDWT}(LL_m', LH_m', HL_m', HH_m'), \quad m \in \{{\rm depth, imu}\}. \tag{13}$$

Finally, all features are concatenated and passed through global average pooling followed by a fully connected layer and softmax for classification:

$$F_{\text{fused}} = \text{Concat}(F_{\text{rgb}}, F_{\text{depth}}^{\text{mod}}, F_{\text{imu}}^{\text{mod}}), \tag{14}$$

$$\hat{y} = \text{Softmax}(W_{\text{cls}}(\text{GAP}(F_{\text{fused}}))). \tag{15}$$

The output  $\hat{y} \in \mathbb{R}^{B \times \text{num\_classes}}$  represents the predicted activity labels for each sample in the batch.