

Big Challenge

Huffman Prairie Design Challenge

1. Form a team or work by yourself to design a sculpture, monument, playground, activity or other 3D object that could be built or brought to the site to enhance the experience of visiting the Huffman Prairie Flying Field. How could a visit be made more educational in the areas of science, art and history by viewing or interacting with your design?
2. Make a model of your design with 3D software such as TinkerCad or with art materials such as clay, paper and recycled materials. The model should be no larger than a shoe box.
3. Write a few sentences or up to a one-page description of your idea and submit it to the Green Space staff who will display the model and idea on our model prairie in the library.
4. Submissions due by October 1st when we will have a show with local history and education experts to review the ideas, give feedback to the designers and celebrate all the communities designs.

Tips:

- Take our upcoming design, 3D modeling, recycled materials, and 3D printing workshops.
- Your project can be digital i.e. a 3D picture or video but try to represent it with a 3D model.
- Visit the site if you can to get ideas.
- Don't forget to give your project a name.
- Ask Greene Space staff for help.

