# Logic of Proof Assistants

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#### 1 Introduction

The topics of this class are:

- (i) First-order Logic/Set Theory
- (ii) Lambda Calculus
- (iii) Simple Type Theory (Higher-Order Logic)
- (iv) Dependent Type Theory/Homotopy Type Theory

**Example 1.1.** Here are examples of proof assistants for these different types of logics:

- (i) First-order Logic/Set Theory: Mizar, Metamath
- (ii) Simple Type Theory: Isabelle/HoL, HoL Light
- (iii) Dependent Type Theory: Lean, Rocq (formerly Coq), Agda
- (iv) Homotopy Type Theory: cubicaltt, rezk

Remark 1.2. You might want to have the following criteria for a logic:

- (i) Appropriate (You can encode mathematical arguments.)
- (ii) Simple (It is relatively easy to understand.)
- (iii) Expressive (Mathematical arguments are convenient to express.)

**Theorem 1.3.** Let  $\pi$  be the prime counting function, i.e.  $\pi \colon \mathbb{R} \to \mathbb{N}$ ,  $x \mapsto |\{p \leq x \mid p \text{ prime}\}|$ . Then  $\lim_{x \to \infty} \frac{\pi(x)}{x/\log(x)} = 1$ .

**Remark 1.4.** When formalizing/stating this theorem in a formal logic there are a few things that you need to think about:

- (i) What do you do about division by zero?
- (ii) What does division even mean? (Do you define division for  $\mathbb{R}$  explicitly? Do you define it generally for a field? Or even for a group? How do you ensure that the "correct" field structure on  $\mathbb{R}$  gets used?)
- (iii) How do you define a limit? (Do you define a limit for  $\mathbb{R}$  explicitly? Or for every topological space? How do you ensure the "correct" topology on  $\mathbb{R}$  gets used? How do you deal with potentially non-unique limits (for example in non-Hausdorff spaces)?)

Remark 1.5. You can make the following design choices for "a logic":

- (i) Is the logic typed or untyped?
- (ii) Is the logic constructive or classical?
- (iii) Does the logic support computation?

Remark 1.6. In logic there is the object language and we reason about it in a metalanguage ("ordinary mathematical reasoning").

#### 1.1 Inductive Definitions

**Example 1.7.** The natural numbers are inductively defined by  $0 \in \mathbb{N}$  and  $S \colon \mathbb{N} \to \mathbb{N}$ ,  $n \mapsto n + 1$ .

**Definition 1.8.** Let U be a set and  $C \subseteq \bigcup_{n \in \mathbb{N}} (U^n \to U)$  a set of **constructors**.  $c: U^n \to U$  is called an n-ary function.

- (i)  $A \subseteq U$  is **closed under** C if for any n-ary  $c \in C$  and for all  $x_1, \ldots, x_n \in A$  we have that  $c(x_1, \ldots, x_n) \in A$ .
- (ii)  $A \subseteq U$  is **generated by**  $\mathcal{C}$  or **inductively defined by**  $\mathcal{C}$  if A is the smallest set that is closed under  $\mathcal{C}$ , i.e.  $A = \bigcap \{B \subseteq U \mid B \text{ is closed under } \mathcal{C}\}.$
- (iii)  $A \subset U$  is freely generated by C if
  - (a) each constructor is injective on A and
  - (b) the images of different constructors are disjoint.

**Remark 1.9.**  $\varnothing$  is closed under  $\mathcal{C}$  iff  $\mathcal{C}$  has no nullary constructors.

**Exercise 1.10.**  $\bigcap \{B \subseteq U \mid B \text{ is closed under } C\}$  is closed under C.

#### Example 1.11.

- (i) The free group.
- (ii) The  $\sigma$ -algebra generated by a collection of subsets. (This is not freely generated.)
- (iii) The topology generated by a collection of subsets. (This is not freely generated.)

**Theorem 1.12** (Structural Induction). If  $A \subset U$  is generated by C and P is a predicate on A, to prove  $\forall a \in A, P(a)$  it suffices to show: for any n-ary  $c \in C$  and any  $x_1, \ldots, x_n \in A$  if  $P(x_1), \ldots, P(x_n)$  then  $P(c(x_1, \ldots, x_n))$ .

Proof. Exercise.  $\Box$ 

Remark 1.13. The base case of the induction is given by nullary constructors.

**Theorem 1.14** (Structural Recursion). If  $A \subset U$  is freely generated by C, B is a set and for any n-ary  $c \in C$  we have a  $g_c \colon B^n \to B$  then there is a unique function  $f \colon A \to B$  such that  $f(c(a_1, \ldots, a_n)) = g_c(f(a_1), \ldots, f(a_n))$  for every  $c \in C$  and  $a_1, \ldots, a_n \in A$ .

Proof. Exercise.  $\Box$ 

**Example 1.15.** For  $A = \mathbb{N}$  this reduces to  $f(0) := g_0$  and  $f(S(n)) := g_s(f(n))$ .

### 2 First-Order Logic

**Definition 2.1.** A (first-order) language  $\mathcal{L}$  is a triple  $(\mathcal{F}, \mathcal{R}, a)$  where  $\mathcal{F}$  is a set of function symbols,  $\mathcal{R}$  is a set of relation symbols,  $\mathcal{F}$  and  $\mathcal{R}$  are disjoint and  $a: \mathcal{F} \cup \mathcal{R} \to \mathbb{N}$  is the arity function.

**Example 2.2.** A language for groups  $\mathcal{L}_{Group}$  has  $\mathcal{F} := \{\cdot,^{-1}, 1\}$ ,  $\mathcal{R} := \emptyset$ ,  $a(\cdot) = 2$ ,  $a(^{-1}) = 1$  and a(1) = 0.

**Definition 2.3.** We fix an infinite set of variables  $\mathcal{V} := \{x_0, x_1, \dots\}$ .

**Remark 2.4.** We use x for variables, f and g for functions and R and S for relations.

**Definition 2.5.** We can define the **terms**  $T_{\mathcal{L}}$  in the language  $\mathcal{L}$  using the **Backus–Naur** form (BNF):

$$s, t := x \mid f(t_1, \dots, t_n)$$

where f is an n-ary function symbol.

**Definition 2.6.** Formally, we define the **terms**  $T_{\mathcal{L}}$  in the language  $\mathcal{L}$  in the following way. We define the set of **symbols**  $S := \mathcal{F} \dot{\cup} \mathcal{V} \dot{\cup} \{"(",")",","\}$  and the set of finite sequences of symbols  $S^*$ . Let  $\mathcal{C}$  be defined as:

- (i) for each variable  $x \in \mathcal{V}$  there is a nullary constructor  $c_x := x$
- (ii) for each *n*-ary function symbol f there is an *n*-ary constructor  $c_f: (S^*)^n \to S^*$ ,  $c_f(t_1, \ldots, t_n) := f"("t_1", "\ldots", "t_n")"$

Then  $T_{\mathcal{L}} \subseteq S^*$  is the set generated by  $\mathcal{C}$ .

#### Example 2.7.

- (i) "("")"", "f is in  $S^*$  but not in  $T_{\mathcal{L}}$ .
- (ii) If f is binary then  $f''("x_0", "x_1")"$  is in  $T_{\mathcal{L}}$ .

**Remark 2.8.** Technically, the brackets and commas are not necessary. They are however necessary when you use infix notation. (For example the meaning of  $a \cdot b + c$  is unclear.)

**Definition 2.9.** First-order formulas  $\Phi_{\mathcal{L}}$  are specified by

$$\varphi, \psi := \bot \mid s = t \mid R(t_1, \dots t_n) \mid (\varphi \land \psi) \mid (\varphi \lor \psi) \mid (\varphi \to \psi) \mid (\forall x.\varphi) \mid (\exists x.\varphi)$$

where  $\mathcal{R}$  is an *n*-ary relation symbol and  $t_1, \ldots, t_n \in T_{\mathcal{L}}$ .

**Remark 2.10.** In classical logic one could omit the rules  $(\varphi \wedge \psi)$  and  $(\varphi \vee \psi)$  (as they can be defined using the other rules). They are however necessary for constructive logic.

Remark 2.11. We can define other connectives:

- (i)  $\neg \varphi := (\varphi \to \bot)$
- (ii)  $\varphi \leftrightarrow \psi := ((\varphi \rightarrow \psi) \land (\psi \rightarrow \varphi))$

Remark 2.12. When writing formulas we omit some parentheses:

- (i)  $\varphi \to \psi \to \theta$  means  $\varphi \to (\psi \to \theta)$
- (ii)  $\forall x.\varphi \rightarrow \psi$  means  $\forall x.(\varphi \rightarrow \psi)$

**Remark 2.13.** We want  $\forall x.x = x$  and  $\forall y.y = y$  to mean the same thing. Options to achieve this are:

- (i) Define  $(\forall x.x=x)\equiv_{\alpha}(\forall y.y=y)$  to be  $\alpha$ -equivalent. And then define the set of formulas to be  $\Phi_{\mathcal{L}}/\equiv_{\alpha}$ .
- (ii) We could not use variable names for bound variables and use **de Bruijn indices** instead.