TERM 4 2024

Task	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Beyond
The Basics	███	███					
Tutorials	(Mon–Wed)						
Sprite Creation	(Tue–Fri)	(Mon–Wed)					
Simple Script Creation	(Tue–Fri)	(Mon–Wed)					
Prototype Menu Layout		(Wed–Fri)					
Prototype Battle Layout		(Wed–Fri)					
Actually Get Good			███				
Program Battle Mechanics			(Mon–Wed)				
Improve Sprites			(Wed–Thu)				
Story			(Thu–Fri)				
Improve Menu			(Fri–)				
Actually MAKE THE GAME				███	███		
Make The Attacks				(Mon–Fri)			
Finalise Sprites (hopefully)					(Mon)		
Finalise Menu (hopefully)					(Tue)		
Add The Nessecary Cutscenes					(Wed)		
Achievements and Checkpoints					(Thu)		
Saving and Loading					(Fri)		
Finish Story						(Mon)	
Extra						███	
Add Music + SFX							
Add Secrets							
Lore							

Each week column is subdivided into days: Mon, Tue, Wed, Thu, Fri.