LibPFASST x SWEET

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Abstract

This text outlines how to use the SWEET programs making use of LibPFASST. I describe central development decisions as well as some peculiarities of how these programs behave. See the SWEET tutorials for specific help with running the programs.

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1 Using LibPFASST programs in SWEET

Currently supported programs:

- explicit SDC for the shallow water equations on the sphere (libpfasst_swe_sphere_expl_sdc)
- IMEX SDC for the shallow water equations on the sphere (libpfasst_swe_sphere_imex_sdc)
- MLSDC for the shallow water equations on the sphere (libpfasst_swe_sphere_mlsdc)

1.1 Compilation

This works:

```
scons —program=PROGRAM_STRING —quadmath=disable —libpfasst=enable —sweet-mpi=enable —libsph=enable —plane-spectral-space=disable —sphere-spectral-space=enable —threading=off —libfft=enable —sphere-spectral-dealiasing=enable
```

1.2 Runtime

- so far, the programs have only been tested with the Galewsky benchmark!
- in addition to the SWEET runtime options, the LibPFASST programs have flags for customizing the PFASST algorithm.
 - Flags for all programs
 - * libpfasst-nodes-type: type of nodes used by LibPFASST (Gauss-Lobatto or Gauss-Legendre)
 - * libpfasst-nnodes: number of nodes used by PFASST algorithm
 - * libpfasst-niters: number of iterations per time step used by PFASST algorithm
 - * libpfasst-nsweeps: number of sweeps per time step and level used by PFASST algorithm
 - Additional flags for libpfasst_swe_sphere_mlsdc
 - * libpfasst-nlevels: only 1 and 2 levels are supported so far.
 - * libpfasst-u2/4/6/8: hyperviscosity values of order 2, 4, 6, 8. See [2, p. 500] for an explanation of hyperviscosity.
 - * libpfasst-u-fields: which fields to apply hyperviscosity to. Can be any comma-separated combination of phi_pert, div, vrt. Additional options are all and none.
- note: the flags timestepping-method and timestepping-order are not used by the LibPFASST programs! To compute your achievable order, see section 2
- note: the flags -u and -U are not used by the LibPFASST programs.

1.3 Testing

Convergence tests are contained in tests/70_program_libpfasst_*, compilation tests are in tests/10_compile/10_compile_libpfasst_*.

2 Special hints/peculiarities

2.1 ... when using the programs

- --output-file-mode=csv is the default for the other SWEET programs but not supported in the LibPFASST programs. Use --output-file-mode=bin
- the LibPFASST programs do not support GUI output
- in general: achievable convergence order of SDC: $\mathcal{O}\left(\Delta t^{\min(n_{\text{iters}},m)}\right)$
 - m: order of quadrature nodes not the integration but the *interpolation* order! (1 higher than for integration)
- achievable convergence order with Gauss-Lobatto nodes

$$\mathcal{O}\left(\Delta t^{\min(n_{\mathrm{iters}},2n_{\mathrm{nodes}}-2)}\right)$$

• achievable convergence order with Gauss-Legendre nodes (for Gauss-Legendre nodes, the interval boundaries are part of the node count)

$$\mathcal{O}\left(\Delta t^{\min(n_{\mathrm{iters}},2(n_{\mathrm{nodes}}-2))}\right)$$

2.2 ... when looking at the code

- in the code, dt is the time step size Δt provided at runtime with the --dt flag. dtq is $\Delta t \cdot \omega$, where ω is the current quadrature weight. **Note:** for Gauss-Legendre nodes, the interval boundaries are part of the node count but their weight is of course 0, thus dtq can be 0!
- eval() functions refer to an explicit evaluation of (parts of) the right hand side at a particular point in time
- comp() functions refer to an implicit solve of (parts of) the right hand side at a particular point in time

Explicit SDC

The explicit SDC program libpfasst_swe_sphere_expl_sdc uses LibPFASST's IMEX sweeper but does not use its IMEX functionality. Instead, we integrate the whole right hand side explicitly by providing one routine ceval() which evaluates the whole right-hand side $\frac{\partial U}{\partial t}$ at once.

IMEX-SDC

The IMEX SDC program libpfasst_swe_sphere_imex_sdc uses LibPFASST's IMEX sweeper and the following splitting (cf. [1]):

$$\frac{\partial \boldsymbol{U}}{\partial t} = \mathcal{L}_G(\boldsymbol{U}) + \mathcal{L}_F(\boldsymbol{U}) + \mathcal{N}(\boldsymbol{U})$$

Table 1: Right-hand side components of the MLSDC sweeper.

function	related physics	meaning	${\bf function~calls~/~sweep}$
ceval_f1()	$\mathcal{L}_F(oldsymbol{U}) + \mathcal{N}(oldsymbol{U})$	explicit evaluation of	in each correction
		non-stiff terms (the EX in	
		IMEX)	
ceval_f2()	$\mathcal{L}_G(oldsymbol{U})$	explicit evaluation of stiff	once, before the corrections
		terms	
ccomp_f2()	$\mathcal{L}_G(oldsymbol{U})$	implicit computation of stiff	in each correction
		terms	
ceval_f3()	(hyper-)viscosity	explicit evaluation of	once, before the corrections
		viscosity	
ccomp_f3()	(hyper-)viscosity	implicit computation of	in each correction
		viscosity	

The IMEX sweeper uses a splitting of the right-hand side

$$f = f_1 + f_2$$

where f_1 is solved explicitly and f_2 is solved implicitly. In our implementation, $f_1 = \mathcal{L}_F(U) + \mathcal{N}(U)$ is solved explicitly and the stiff linear gravity modes $f_2 = \mathcal{L}_G(U)$ are integrated implicitly, as described in [1].

It might seem surprising that there exists an evaluation function for the implicit piece in the IMEX sweeper. This is intended by the IMEX-SDC algorithm in [3, Algorithm 1].

MLSDC

The MLSDC implementation libpfasst_swe_sphere_imex_sdc uses LibPFASST's MISDC sweeper and splits the right-hand side into three pieces

$$f = f_1 + f_2 + f_3$$

where f_1 is the explicit piece and both f_2 and f_3 are solved implicitly. f_1 and f_2 are both implemented as given above, $f_1 = \mathcal{L}_F(U) + \mathcal{N}(U)$ and $f_2 = \mathcal{L}_G(U)$. f_3 is used to apply artificial viscosity to the system.

It might seem surprising that there exists an evaluation function for the implicit pieces in the MISDC sweeper. This is intended by the IMEX-SDC algorithm in [3, Algorithm 1]. These functions are called once per sweep, before the corrections.

For an overview of these functions, see Table 1.

3 Development decisions

whenever a new version of the sweeper is used, a new libpfasst_swe_sphere_*
program should be created alongside a new compilation and convergence
test

- headers shared by all LibPFASST programs are to be stored in src/programs/libpfasst_interface.
- the LibPFASST programs should behave as much as the swe_sphere program as possible, from a user's perspective. Particularly, this affects:
 - variable naming
 - output behavior
 - output file name and structure

4 More information

- LibPFASST repository and documentation
- The IMEX-SDC algorithm is described in [3, Algorithm 1]
- original SWEET x LibPFASST paper: [1]

References

- [1] Francois Hamon, Martin Schreiber, and Michael Minion. Multi-Level Spectral Deferred Corrections Scheme for the Shallow Water Equations on the Rotating Sphere. *Journal of Computational Physics*, 376:435–454, January 2019. arXiv: 1805.07923.
- [2] Peter Lauritzen, Christiane Jablonowski, Mark Taylor, and Ramachandran Nair, editors. *Numerical Techniques for Global Atmospheric Models*, volume 80 of *Lecture Notes in Computational Science and Engineering*. Springer Berlin Heidelberg, Berlin, Heidelberg, 2011.
- [3] Robert Speck, Daniel Ruprecht, Matthew Emmett, Michael Minion, Matthias Bolten, and Rolf Krause. A multi-level spectral deferred correction method. *BIT Numerical Mathematics*, 55(3):843–867, September 2015. arXiv: 1307.1312.