



Lemons Schro

Pure World Explorer

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GitHub: [/schrolemons](#)

Website: [resume.sch-nie.com](#)

Welcome to my profile. I am currently pursuing a Bachelor's degree in Cyberspace Security at Jilin University(JLU) and shall soon commence my Master's studies at the School of Computer Science and Technology, University of Science and Technology of China(USTC).

My research within the USTC Intelligent Network and System Group (INT) will focus on distributed computing, including AI × Communications. I warmly invite you to engage in discussions on related fields.

Education

University of Science and Technology of China

Computer Science and Technology

Pursuing a Master's degree.

September 2026 - June 2029

Jilin University

Cyberspace Security

GPA:3.91/4.0, Rank:3/102.

September 2022 - June 2026

Competition & Job Experience

National Gold Award, The 2024 ICPC China Kunming National

Invitational Programming Contest

ICPC Foundation

May 2024 - now

- This competition can be said to be the starting point of my programming competitions.
- It gives me a lot of confidence and advantages in the future.
- Not only did I further cultivate my innovative abilities, team spirit and collaboration skills, but I also developed the capacity to write programmes, analyse and solve problems under pressure.

Tags: C++, Code, Think, Create, Team

National Second Prize, The 16th Lan Qiao Cup C/C++

June 2025 - now

Programming Competition, University Group A

- The Blue Bridge Cup competition places greater emphasis on assessing fundamental coding skills, whilst its individual format allows for a more comprehensive demonstration of personal capabilities.
- Moreover, the post-event standardised assessment approach it employs places heightened demands on the one-off accuracy and rigour of the code.

Tags: C++, Code, Single-participate

National First Prize, Programming Skills Competition of the RAICOM Contest

August 2025 - now

Tags: C++, Code, Single-participate

National Third Prize, 2025 CCF Collegiate Computer Systems & Programming contest

October 2025 - now

Tags: C++, Code, Single-participate

National Third Prize, China College Computing Contest - Group Programming Ladder Tournament

April 2025 - now

Tags: C++, Code, Single-participate, Team

National Third Prize, CCF China Computer Application Technology Competition

August 2025 - now

Tags: C++, Code, Team

Piano Grade 10 Certificate, China Musicians Association

August 2015 - now

- Note: An “amateur” Grade 10 piano certificate is merely the beginning of one's “performance” journey.
- This is my first national certificate; moreover, I began practising from kindergarten onwards.
- I performed a piano duet of Marche Militaire and the Carmen Overture in middle school and a solo of Clouds Chasing the Moon in high school, respectively.

Tags: Single-participate

Skills

I already know

C++ 5/5 Python 1/5

I want to learn (Provisional)

PyTorch MongoDB js css C#

language

Chinese native English CET6:540

Projects & Webs

Hexo Blog

September 2024 - now

I have divided my personal blog into three sections: the main site and core content, personal information and learning experiences, and fictional world-building.

Repository: <https://github.com/schrolemons/>

Technologies: js, css, html

Astro CV

October 2025 - now

This is my personal resume. As you can see, even if a class cannot contain itself, containing a pointer to itself is a simple matter.

Repository: <https://github.com/schrolemons/resume>

Technologies: html

Unity-3D_FPS

March 2025 - now

The School of Computer Science and Technology at Jilin University has partnered with Dalian Neusoft Ruidao Education Information Technology Co., Ltd. and Liaoning Xinyun Zhichuang Technology Co., Ltd. to establish a Unity enterprise training programme.

Repository: https://github.com/schrolemons/3D_FPS

Technologies: C#, Code

The above CV information is for reference only. For specific CV details, please contact me directly.

Mahjong AI Battle Program

April 2024 - now

The project developed a mahjong bot programme for the Botzone platform, employing search, pruning, and evaluation strategies to realise an AI mahjong combat system capable of operating under conditions of opaque information and complex game states.

Repository: <https://e.coding.net/g-ocbn7685/mahjong/Mahjong.git>

Technologies: C++, Code

Waline Comment System

September 2024 - now

I've implemented the Waline commenting system, which is free and straightforward to set up.

Repository: <https://github.com/schrolemons/remark>

Technologies:

Uptimeflare

October 2025 - now

A project hosted on Cloudflare that enables website monitoring without requiring a server.

Repository: <https://github.com/schrolemons/monitor>

Technologies: