2HDM4TC Analysis Tutorial

This tutorial guides the user through various stages of data simulation and analysis of the hypothetical process $pp \to A$, $A \to Zh$, $h \to b\bar{b}$, $Z \to l + l-$ (henceforth, AZH). In order to analyze aspects of this process such as its discovery potential for experiments such as ATLAS, we must also simulate and analyze the background process $pp \to Zb\bar{b}$, $Z \to l + l-$ (henceforth, PZB). The prerequisites to this tutorial are a basic understanding of collider physics, Linux, C++, and ROOT. Refer to the following links for an overview of these topics.

```
collider physics:
Introduction to Collider Physics - http://arxiv.org/abs/1002.0274
```

This tutorial is broken up into 4 sections - Level 1, Level 2, Level 3, and Level 4. In Level 1, you will install and configure the appropriate packages of ROOT, MadGraph, Pythia, Delphes, and the 2HDM4TC Model in order to generate Montecarlo simulations of our AZH process. You will also learn about each step in the Montecarlo simulation process, that is, what exactly MadGraph, Pythia, and Delphes are doing, as well as how to edit various configuration files to modify your simulation. Then, in Level 2, you will learn how to analyze the truth particle data in the ROOT files generated by your simulation. In Level 3, you will learn how to perform more extensive analysis on the detected particle data in your ROOT files, both before and after various cuts. Finally, in Level 4, you will learn how to manually analyze jets, with the motivation of creating a good jet reconstruction algorithm.

Before or concurrent to going through these Levels, you may want to look at slide presentations of the Levels. They offer a broader and quicker overview of the Levels. They can be found in the PhysAna-AtoZh git repository at the following url.

https://github.com/schsu/PhysAna-AtoZh/tree/master/documentation/presentations

1 Level 1: Generating Simulated Events with MadGraph, Pythia, Delphes, and 2HDM4TC

The 2HDM4TC model is a model for decays involving the heavy Higgs particle, referred to as A or h3. This model currently does not work with the newest version of MadGraph, so there are some technical complications in getting the model to work with MadGraph, Pythia, and Delphes. This section aims to be a step-by-step manual for installing and configuring MadGraph, Pythia, Delphes, and the 2HDM4TC model to create a working environment for heavy Higgs Montecarlo studies. The details of the Montecarlo simulation are then discussed, and finally configuring the simulation is explained.

1.1 Installing ROOT

ROOT is a software package developed by CERN. It is used in most particle physics data analysis, and is required here to both generate and analyze Events. To install it, first download it from the following url using wget.

```
wget ftp://root.cern.ch/root/root_v5.34.14.source.tar.gz
Then untar it.
tar -xzf root_v5.34.14.source.tar.gz
Then cd to the untarred directory.
cd root
Then run ./configure.
./configure
```

And finally compile root with make.

make

Compiling root may take a very long time. After compiling root, you must run the script this root.sh using the command source.

source root/bin/thisroot.sh

1.2 Installing MadGraph

MadGraph is the software package which does our Montecarlo simulation. It takes process definitions and models as input, and outputs a process directory in which you modify simulation settings and generate Events. We will go over using MadGraph in detail later. For now, download it from the following url using wget.

wget https://launchpad.net/mg5amcnlo/trunk/1.5.0/+download/MadGraph5_v1.5.14.tar.gz

Then untar it.

tar -xzf MadGraph5_v1.5.14.tar.gz

1.3 Installing Pythia

Pythia generates particle showers from the partons generated by MadGraph. This will be explained in more detail later. For now download Pythia to the MadGraph directory from the following url using wget.

wget http://madgraph.hep.uiuc.edu/Downloads/pythia-pgs_V2.2.0.tar.gz

Then untar it.

tar -xzf pythia-pgs_V2.2.0.tar.gz

Then cd to the untarred directory.

cd pythia-pgs

Then cd to the src directory.

cd src

We need to edit the file "makefile" in this src directory. Find the following line in the makefile.

Links = mass_width_2004.mc pgs clean_output PDFsets pydata.f

And change it to the following.

Links = mass_width_2004.mc PDFsets pydata.f

Then cd back to pythia-pgs

cd ..

And finally compile pythia with make.

make

1.4 Installing Delphes

Delphes simulates the detector response to particle physics processes. It is explained in more detail later. For now, download Delphes to the MadGraph directory using the following url with wget.

```
wget http://cp3.irmp.ucl.ac.be/downloads/Delphes-3.0.12.tar.gz
```

Then untar it.

tar -xzf Delphes-3.0.12.tar.gz

Now change the untarred directory's name to "Delphes".

mv Delphes-3.0.12 Delphes

Finally, cd to Delphes and run "make".

1.5 Installing 2HDM4TC Model

The 2HDM4TC Model we use can be found in the git repository for this project. To get it, first clone the repository:

git clone https://github.com/schsu/PhysAna-AtoZh

Then locate the model from the following directory in the repository:

PhysAna-AtoZh/models/2HDM4TC.tar

And copy it into your MadGraph directory. Finally, untar the model:

tar -xzf 2HDM4TC.tar

1.6 MadGraph Explanation

I ought to now explain the roles of these packages which you have installed. MadGraph is a Montecarlo Event simulator. Given a series of files which define and configure a physical process, MadGraph will simulate the process and output Events in an LHE file. MadGraph simulates physical processes at the parton (quarks and gluons) level. This means that quarks and gluons, rather than QCD jets, show up in the output. Since we know that these particles do not exist in isolation in nature (all nature particles are "colorless"), the simulation ought not end at this step.

1.7 Pythia Explanation

Pythia takes the LHE file generated by MadGraph and produces another LHE file and an HEP file as output.

Pythia performs the next step in our simulation - it simulates the parton showers that result from the accelerating partons output from MadGraph. Partons carry color, so when they accelerate, they radiate gluons, which may decay into other quarks, which may radiate more gluons, etc. Partons also can carry charge, and can thus radiate photons which can decay into charged positive and negative leptons (pair production). The cascade of particles that result from an accelerating parton is referred to as a parton shower. It is for this reason that Events which have passed through Pythia's simulation contain many more particles than Events which have not.

1.8 Delphes Explanation

Delphes takes the HEP file generated by Pythia and produces a ROOT file as output. These ROOT files are the files that we will use for our analysis.

Delphes simulates the detector response to the particles output from MadGraph and Pythia. One can imagine if a detector's geometry is that of a cylindrical shell (such as is the case with ATLAS), particles with low PT and high Eta will not be detected. Also, when a particle is detected, the detector cannot exactly measure its energy or momentum. In order to simulate these effects, Delphes will apply efficiencies to detecting particles as a function of their PT and Eta, and apply energy and momentum smearing. Delphes also applies jet reconstruction algorithms and jet flavor tagging (such as b-tagging, which we will be interested in).

1.9 Modifying Configuration Files

The configuration of our simulation is determined by a series of configuration files, called "cards." MadGraph, Pythia, and Delphes all use several of these cards. The most relevant cards for our simulations, and ones that you may have to edit frequently in your analysis studies, are the process card, the parameter card, the run card, and the Delphes card. I will go over their roles and how to edit them in the following sections.

1.9.1 Process Card

The first input for MadGraph to generate events is a process card. This card defines the physical process simulated, such as our AZH process. When using a process which involves Beyond Standard Model (BSM) particles and parameters, such as our A particle, the process needs to reference a model. This is precisely why we need our 2HDM4TC model to simulate our AZH process.

For now, copy our AZH process card from the following url into your MadGraph directory.

https://github.com/schsu/PhysAna-AtoZh/tree/master/Cards/proc-2HDM4TC-gg-h3-zh.dat

You should open this process card to see what exactly is going on. In particular, you will that it does use our 2HDM4TC model.

```
import model_v4 2HDM4TC -modelname
```

You will also see a series of definitions for particles such as the following.

```
define lp e+ mu+
```

MadGraph knows the definitions of e+ and mu+, but it does not define lp to mean either e+ or mu+. That's what these define statements do. Finally, you'll see our process generated and output at the end of the process card.

```
generate g g > h3, (h3 > z h1, z > lp lm, h1 > b b~)
output madevent proc-2HDM4TC-gg-h3-zh -f
```

The output will all be in a folder called "proc-2HDM4TC-gg-h3-zh" - you may, of course, change this to whatever you like.

We will also need to produce Events of our background PZB process. Copy our PZB process card from the following url into your MadGraph directory.

https://github.com/schsu/PhysAna-AtoZh/tree/master/Cards/proc-std-pp-zbb.dat

If you look in this process card, you will not see a reference to any model. This is because our PZB process is a Standard Model process, and MadGraph already has cards defining all Standard Model parameters.

1.9.2 Parameter Card

The parameter card defines various physics parameters of a process. For example, it will contain the definition of coupling constants and particle masses. Because our 2HDM4TC model is BSM, it contains its own parameter card, called "param_card.dat" (located in your 2HDM4TC directory). Because our AZH process card refers to our 2HDM4TC model, this parameter card will be copied into the process directory when we use MadGraph to do our simulation.

You should look over this parameter card to understand what all is defined in it. In particular, you should find where the mass of A is defined. Since A is a hypothetical partical, this mass is a free parameter in our simulations, and we should study runs of Events for various masses of A, typically between 600 GeV and 3000 GeV.

Our background PZB process does not use the 2HDM4TC model, so it will not use this same parameter card. Instead, you will find its parameter card in your MadGraph directory under Templates/Cards/param_card_dat and Templates/Cards/param_card_default.dat. These cards will be copied into your PZB process directory when we use MadGraph to simulate our PZB process. Take a look at this card and make sure that the parameters shared between this card and the parameter card for our AZH process are the same. For example, make sure that both cards are using 125 GeV for the mass of the SM Higgs.

1.9.3 Run Card

With the physical parameters of our process defined in the parameter card, and detector response parameters defined in the Delphes card (as you will see below), parameters related to the data run we will be simulated are defined in the run card. While the term "run" when referring to data collection is not consistently defined in physics, it typically refers to either a very short period of time in which data is continuously collected (when bunches of particles of particles enter a detector at an accelerator, for example) or the longer period of time in which a particular experiment collects data (such as ATLAS' "run 2").

Either way, during a run a certain number of "Events" are collected, and ideally the parameters of the data generating device (such as an accelerator) are constant. As such, you will find that in a run card parameters such as the number of Events and beam energy are defined. Look for these parameters in your run card (called run_card.dat), located under Templates/Cards in your MadGraph directory.

You should change the number of Events to the largest number you can (for technical reasons, this happens to be 50000 if you intend to use Pythia). The reason for generating so many Events is to have high statistics. When counting Events which pass certain cuts, for example, the uncertainty of the resulting number is the square root of the number of counted Events (we say our data is "Poisson distributed"). Thus, the more Events we have in general, the lower our uncertainties will be (if we count 100 Events, for example, our uncertainty would be 10 percent, if we count 10000 Events, on the other hard, our uncertainty would be only 1 percent).

You may also want to change your beam energy to reflect either past runs at the LHC (4000 GeV per beam), or future runs at the LHC (7000 GeV per beam), for example.

Now, there is one more set of parameters we will need to edit at some point in our simulations - the parameters "ihtmin" and "ihtmax". ihtmin and ihtmax refer to the minimum and maximum PT for partons generated by MadGraph. In our AZH process, we should not have bounds on our partons' PT, but for our PZB process we will need generate data runs for several ranges of parton PT. The reason for this is that in our PZB process, we expect most Events to produce partons with very low PT (you can always generate PZB Events without bounding your parton PT to see this for yourself), whereas in our AZH process, the partons generated (our b quarks) come from the 125 GeV Higgs decaying, so we would expect our Events to contain partons with very high PT.

This distinction is good in a sense - it allows us to differentiate between our processes, allowing us to calculate signal vs background efficiencies - but it is bad in another sense - having very few background Events with high parton PT will result in large error bars and low statistics. In order to get around this, we can force our simulation to generate many Events for various ranges of parton PT, using the ihtmin and ihtmax variables.

For example, for our background PZB process, let's generate 50000 Events for each 100 GeV range of parton PT that is, 50000 Events with parton PT in the range 0 GeV to 100 GeV, 50000 Events with parton PT in the range 100 GeV to 200 GeV, etc, all the way up to the mass of A used in the AZH process. We can later normalize our distribution without sacrificing the good statistics gained by generating so many Events.

1.9.4 Delphes Card

The version of MadGraph you have installed is an older version because the 2HDM4TC model does not work with the newer version of MadGraph. As a result, the Delphes card which comes in your

MadGraph5_v1_5_14/Template/Cards

directory will not produce the correct output for our study. When preparing a process for simulation, MadGraph creates a process directory and copies the cards from this Template/Cards directory into the Cards directory for your process. Thus, all processes you generate will by default use the Delphes card in the Template/Cards directory.

For now, replace delphes_card_default.dat in MadGraph5_v1_5_14/Template/Cards with the Delphes card from the following url

https://github.com/schsu/PhysAna-AtoZh/tree/master/Cards/a-zh/delphes_card_default.dat

You should read through this Delphes card to become familiar with some of the modules it uses. A "module" is a like a function which Delphes executes when applying the detector response and jet reconstruction. At the beginning of our Delphes card is a section called ExecutionPath which defines the order in which modules will be executed. You can see that Delphes will call efficiency, energy smearing, momentum smearing, and jet finding modules, among others. You should take a look at the definitions of these modules, as they define important detector response parameters such as the efficiency of detecting particular particles. When analyzing the output of Delphes, it is important to verify that your simulation behaved as expected, so you may want to cross check the efficiency of detecting particles in your output vs what is defined in your Delphes card. Some of these verifications are discussed farther in the tutorial.

1.10 Generating Your Simulation

Now you should be ready to generate your simulation! With all the cards in the right places, cd to your MadGraph directory and run the following command.

```
./bin/mg5 proc-2HDM4TC-gg-h3-zh.dat
```

This should create a process directory called proc-2HDM4TC-gg-h3-zh - cd to this directory and run the following command.

./bin/generate_events

This should bring up a prompt asking you exactly which steps you would like to carry out in your simulation. There should be an option to use Delphes - the last step in our simulation. Pick this option, and your simulation should be underway!

The Events generated should be output into a ROOT file under "Events/run_01" in your process directory. If you run the simulation again, the resulting output will be in a ROOT file under "Events/run_02" - so you can run the simulation as many times as you want, possibly changing the parameter and run cards inbetween simulations to study different simulations.

You should, of course, repeat these steps to generate ROOT files for your PZB background Events. Remember to edit the ihtmin and ihtmax variables in your run card, as discussed in Section 1.9.3, in order to create the desired amount of background Events for good statistics later on.

Exercises

You will need to simulate Events for various ranges of parton PT for the PZB process and various ranges of the mass of A for the AZH process. It would be worth writing a bash script to accomplish this in an automated fashion, as the simulations may take some time. You could run all the simulations overnight on your computer, or take advantage of the parallel computing offered by UW's TeV Cluster and perform all simulations in roughly 10 minutes.

2 Level 2: Truth Particle Study

Before diving into analysis code, you will need to set up some shell environment variables in order to link to Delphes and ROOT libraries. On my system, I have exported the following paths.

```
export ROOTSYS=$HOME/Research/ATLAS/Analysis/root
export PATH=$PATH:$ROOTSYS/bin
export LD_LIBRARY_PATH=$LD_LIBRARY_PATH:$ROOTSYS/lib
export DELPHESPATH=$HOME/Research/ATLAS/Analysis/MadGraph5_v1_5_14/Delphes
export LD_LIBRARY_PATH=$LD_LIBRARY_PATH:$DELPHESPATH
```

I suggest you do the same. You can edit your bashrc or bash_profile file with these exports in order to have your shell execute them on every start up.

Now, after generating Events following the procedure of Level 1, you should be ready to use ROOT to analyze your output data. The first analysis we will do on the output ROOT files is that of our truth particles. Studying the

truth particles in our data will reveal the structure of our Events, and understanding the kinematics of our truth particles is critical in understanding the physical properties of our process, before the simulation of the detector response performed by Delphes.

The goal, then, of Level 2 is to learn how to use ROOT to analyze the truth particles in our data. This is accomplished via 2 programs, truth_table and truth_histogram.

2.1 truth_table

truth_table is a program which takes a ROOT file containing a Particle branch as input, and outputs a table of information about the particles in the Particle branch. Our simulation from Level 1 was configured to output all truth particles from each step of the simulation to the Particle branch in our final ROOT files.

The code for truth_table is located at the following url in the PhysAna-AtoZh git repository.

https://github.com/schsu/PhysAna-AtoZh/tree/master/level2/truth_table

To compile and run it, run

make

in the truth_table directory and then run

```
./truth_table
```

The program should output the following usage statement.

```
usage: ./truth_table inputFile [event] [numberofParticles]
```

The program requires the user to provide the path to a ROOT file as commandline input. When running the program with such a ROOT file, the program will display the number of Events in the ROOT file and prompt the user for an Event to analyze. After providing an Event to analyze, the program will display the number of truth particles in the Particle branch of that Event, and prompt the user for a number of particles to analyze. After providing the program with the number of particles to analyze, the program will output a table of information for that number of particles.

To skip these interactive steps, you can supply the Event number and the number of particles to analyze with the optional commandline arguments [event] and [number of Particles]. An example output of truth_table is displayed in Figure 1.

Before analyzing Figure 1, it is worth taking a look at the code for truth_table in the main.cpp file in the truth_table directory. With a basic understanding of ROOT and C++, this code should be straight forward. However, you may want to play around with which branches to read data from. For example, the code can be easily modified to read the Electron branch of our ROOT files instead of the Particle branch, and to output a table of information about the Electron objects in the Electron branch. To do this, for example, you could simply change the line

```
TClonesArray * branchParticle = tr->UseBranch("Particle");
to something like
TClonesArray * branchElectron = tr->UseBranch("Electron");
Then you could loop through the Electron objects in this branch and output their information using something like the following.
for (int64_t i = 0; i < branchElectron->GetEntries(); i++)
```

```
{
    Electron * electron = (Electron*) branchElectron->At(i);
    cout << electron->PT;
    ...
}
```

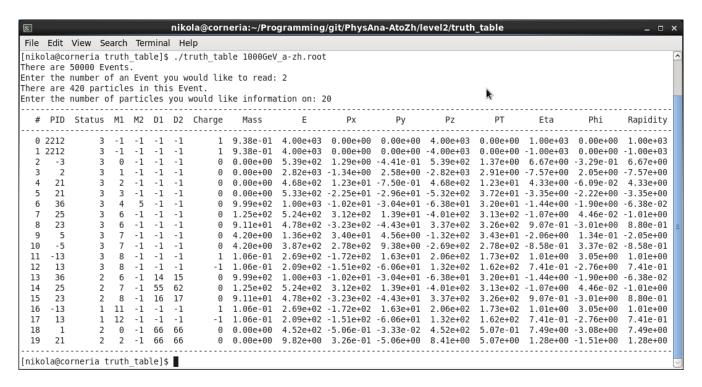


Figure 1: truth_table Output

Doing these small programming exercises will help to familiarize yourself with this type of analysis programming, and make reading and modifying future larger analysis programs easier. You are encouraged at any point throughout this tutorial to experiment with modifying the source code of the tutorial programs, and will indeed have to to carry out some of the analysis exercises presented here, or your own analysis.

Now, let's return to Figure 1, and analyze each piece of the output truth particle information to understand the structure of a truth particle and of our Event.

The physical variables, such as Mass and E, should be evident. However, I should clarify the meaning of #, PID, Status, M1, M2, D1, and D2.

2.1.1

simply refers to the index of a particle. The Particle branch in our ROOT files contain an array of GenParticle objects, each object corresponding to a truth particle. # here refers to the index of a truth particle in that array. You can see in the code for truth_table that we are outputting our truth particle information starting from the first index in the GenParticle array.

2.1.2 PID

PID stands for "Particle ID." Each particle, such as electrons, anti muons, protons, etc, is identified here by an integer. For example, 13 refers to muons and 23 refers to Z bosons. A complete list of the PIDs for various particles is available at the following url.

http://www.physics.ox.ac.uk/CDF/Mphys/old/notes/pythia_codeListing.html

2.1.3 Status

The Status of a particle can be either 3, 2, or 1. Status 3 refers to truth particles output from MadGraph, before parton showers are simulated by Pythia. Thus, for our AZH process, we would expect there to be exactly 2 Status 3 electrons or exactly 2 Status 3 muons. In the table output above, we can see that there are indeed exactly 2 Status 3 muons (2 Status 3 particles with PID 13). (You may be wondering if there are more Status 3 particles listed later

in the table, as the table only lists the first 20 truth particles. You can verify for yourself with the program that all Status 3 particles occur at the beginning of the GenParticle array.) Status 2 particles are intermediate between Status 3 and Status 1 particles. Status 1 particles are final state particles - these are the truth particles left over at the end of the MadGraph and Pythia simulation processes (but before the Delphes detector response simulation, of course).

2.1.4 M1, M2, D1, and D2

M1, M2, D1, and D2 refer to the indices of the mother and daughter particles of a particle. For example, we can see in Figure 1 that the index of the mother particle of particle #12 (a muon) is particle #8 (a Z boson). Using these variables, you can scan through a table to see the decay chains of all truth particles. You can do this either by eye, or by writing a program.

Exercises

As an exercise at this point, you could write a program to count up all truth electrons in an Event, and use the M1 and M2 member variables to find the ultimate mother particle of these electrons. You can verify that the ultimate mother of all electrons is one of the Status 3 particles from the original MadGraph process.

2.2 truth_histogram

The program truth_histogram takes a ROOT file with a Particle branch as input, and outputs a histogram of the PT distribution of all Status 1 electrons (PID 11) and positrons (PID -11) in the Particle branch.

The code for truth_histogram is located at the following url in the PhysAna-AtoZh git repository.

https://github.com/schsu/PhysAna-AtoZh/tree/master/level2/truth_table

To compile and run it, run

make

in the truth_histogram directory and then run

./truth_histogram

The program should output the following usage statement.

usage: ./truth_histogram inputFile

The program requires the user to provide the path to a ROOT file as commandline input. The program is not interactive - it just outputs the file "truth_electron_pt.eps" in present working directory. The output EPS file should look something like Figure 2.

Now we are ready to make some real physics analysis plots! The source code for truth_histogram is very short, so it should be very easy to modify to output truth particle histograms of whatever you may be interested in - Status 1 electron PT, Status 3 muon energy, Status 3 Z boson Eta, you name it. For now, let's discuss the plot in Figure 2, and some real physics for a moment.

We see in Figure 2 that the vast majority of Status 1 electrons have very low PT. However, the AZH process we are trying to analyze should produce 2 electrons (or muons) which decay from a Z boson. The Z boson has a mass of around 90 GeV, while an electrons only has a mass of 0.05 GeV, so the vast majority of the Z boson's mass should go into the electrons momentum. Thus, we should expect our electrons to have high PT. Why, then, do most of our Status 1 electrons have low PT? To answer that, let's first plot the PT distribution of Status 3 electrons. We know that Status 3 electrons are the electrons which decayed from our Z boson, whereas Status 1 electrons may have been produced by our parton shower. This plot is displayed in Figure 3.

Indeed, we see that Status 3 electrons have a high PT distribution! In fact, we see that there are much less Status 3 electrons in our Particle branch than Status 1 electrons. This should make sense after studying the truth_table

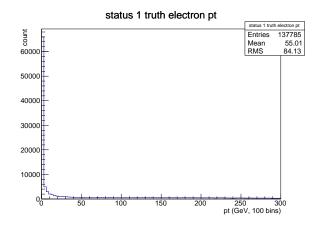


Figure 2: Here we see the PT distribution for Status 1 electrons. Notice how there are many electrons with low PT. This is because most final state electrons are actually produced in our parton shower simulation.

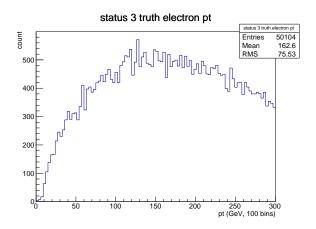


Figure 3: Here we see the PT distribution for Status 3 electrons. Notice how there are many electrons with high PT. This is because Status 3 electrons in our simulation are decay products of our Z boson.

program and its output. Now we can ask ourselves, does it make sense that electrons produced by our parton showers have low PT? ...

Understanding these plots is at the heart of physics analysis. These PT distributions offer early motivation for a low PT cut, however, since we are studying truth particle information, and not detected particles (the step performed by Delphes), it is a bit too early to discuss cuts. This is left for Level 3 of this tutorial.

Exercises

An example of real physics analysis was presented with comparing the PT distribution of Status 3 and Status 1 electrons. With very slight modifications to the truth_histogram code, you could at this point study many kinematic aspects of our truth particles. For example, you could study the opening angle distribution of the 2 electrons (or muons) which decay from our Z boson, or maybe make a 2D histogram of this opening angle distribution vs combined PT of the 2 electrons (or muons). You could also verify that the mass of the combined electrons' 4vector is indeed the mass of our Z boson. You could similarly verify that the combined 4vector mass of the 2 bottom quarks which decayed from our Higgs is indeed the mass of our Higgs. You could study the opening angle distribution of our Higgs and our Z boson which decayed from A. Being able to produce these plots is critical in all following analysis, and you should feel free to both practice producing these plots, and thinking up good questions which could be answered by viewing these plots.

3 Level 3: Detected Particle Study