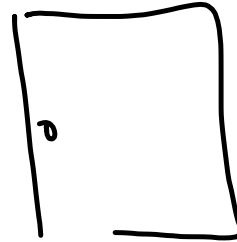
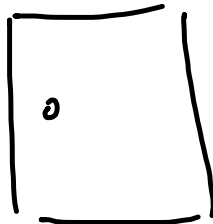
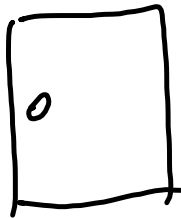


Probability

Monty Hall - behind 1 of them
is a car. the
others have goats



- 1 Monty asks you to pick a door.
2. After you pick, Monty opens
a different door to show you a goat.
3. You then have the option to
Switch.