

Issue ID	URL	Title	State	Description	Author	Assignee	Milestone	Time Estimate	Time Spent
1	<a href="https://gitlab.bucd">https://gitlab.bucd</a>	Backend - Create a Deck class	Open	<ul style="list-style-type: none"> <li>- [x] Shuffle method</li> <li>- [x] Constructor to fill deck</li> <li>- [x] Way to determine current position in deck</li> <li>- [x] Deal hand method (might want here or in Poker class)</li> <li>- [ ] Different ways to deal hands depending on if dealing to players or to spread</li> </ul>	Jake Etzler	Brad Schultes	Sprint 1	7200	10800
2	<a href="https://gitlab.bucd">https://gitlab.bucd</a>	Backend - Create a Card class	Open		Jake Etzler	David Fink	Sprint 1	3600	3600
3	<a href="https://gitlab.bucd">https://gitlab.bucd</a>	Backend - Create a Hand class	Open		Jake Etzler	Brad Schultes	Sprint 1	3600	3600
4	<a href="https://gitlab.bucd">https://gitlab.bucd</a>	Backend - Create a class to compare hand classes	Open	<ul style="list-style-type: none"> <li>- [ ] Determine best method for comparing Hand objects.</li> <li>- [ ] Create HandCompare class</li> </ul>	Jake Etzler	Nick Johnston	Sprint 2	7200	43200
5	<a href="https://gitlab.bucd">https://gitlab.bucd</a>	Backend - Create a Poker (main) class to run the game	Open		Jake Etzler		Sprint 4	7200	3600
6	<a href="https://gitlab.bucd">https://gitlab.bucd</a>	Javafx cards	Open	Create the user interface of the cards using javafx - 5hr	Brad Schultes		Sprint 4	25200	43200
7	<a href="https://gitlab.bucd">https://gitlab.bucd</a>	Create Tests for Deck and Card Class	Open		Brad Schultes		Sprint 2	3600	1800
8	<a href="https://gitlab.bucd">https://gitlab.bucd</a>	Create Tests for Compare Hands Class	Open		Brad Schultes		Sprint 4	3600	28800
9	<a href="https://gitlab.bucd">https://gitlab.bucd</a>	playerHand	Open		Brad Schultes	Jake Etzler	Sprint 2	1800	0
10	<a href="https://gitlab.bucd">https://gitlab.bucd</a>	UML_Diagram	Open		Brad Schultes	Brad Schultes	Sprint 4	1800	3600