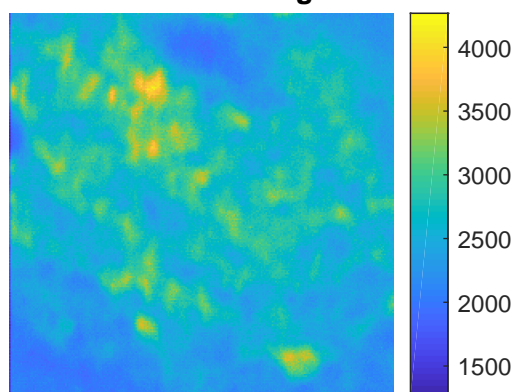
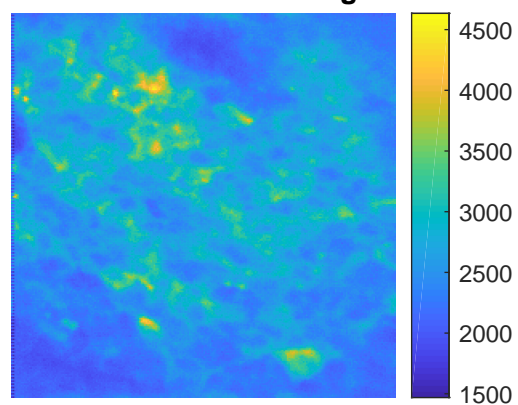


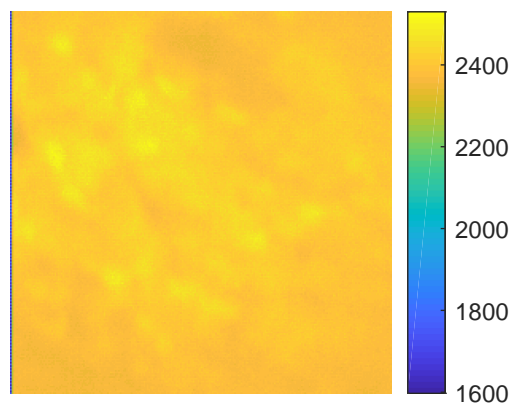
Mean frame for raw green



Mean frame for corrected green



Mean frame for raw red



Mean frame for corrected red

