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% This script is an more developed version of Spice Simulation 8 0 where it
% is attempted to simulate the spacial coherence aspect
%Speckle Sim 2 Speckle simulation with spherical waves
clc; clear all; close all;
load('waveOrigin 2018-07-18');
%% GLOBAL: parameters
lambda = 0.00053;
                     %mm
ff = 100;
                     용mm
sourceDensity = 0.1; %fraction of pixels that act as sources
surfaceVariance = 0.00003; %mm
zPlanes = -10;
                     %mm
radiusPlane_l = 1;
                     %mm
radiusPlane_r = 1; %mm
apertureSize = 0.1;
                     %mm
Dp slm = 0.008;
                     %mm
zSLM = 0;
                    8mm
%% SPECKLES: parameters
res = 1024;
                                     %pixel size (theses are chosen so that the sampling \checkmark
dx = lambda*ff/(Dp slm*res);
of the SLM and the fft overlap)
du 4f = 1/(res*dx); %pixel size in fourier domain in 1/mm for propagation of the
right plane
%% SPECKLES: Wavefield Calculation
NN = 100; %Number of Waves
\text{%waveOriginX} = ((\text{rand}(\text{NN}, 1) * (\text{res}+1) - 0.5) - \text{res}/2) * dx;
\text{%waveOriginY} = ((\text{rand}(\text{NN}, 1) * (\text{res}+1) - 0.5) - \text{res}/2) * dx;
%dz = randn(NN,1)*surfaceVariance;
[screenX, screenY] = meshgrid(dx*(-res/2+1:res/2)), dx*(-res/2+1:res/2));
waveField = zeros(res);
intensityField = zeros(res);
u z = zeros(res);
gamma = 0;
for ii = 1:NN
    sphericalWave = exp(1i*2*pi/lambda*sqrt((zPlanes+dz(ii)).^2+(screenX+waveOriginX✓
(ii)).^2 + (screenY+waveOriginY(ii)).^2));
    waveField = waveField + sphericalWave;
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imgPlaneWavefield = sphericalWave;
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   %% SPICE: parameters
   res = length(imgPlaneWavefield);
   du 4f = lambda * ff / (dx * res);
   %% initialization
   fourierAperture = zeros(res);
   waveField = imgPlaneWavefield;
   %% SPICE: first lens
   %DFT il = ifftshift(fft2(double(imread('einstein.bmp'))));
   FwaveField = fft2(double(waveField));
   %% SPICE: aperture
   fourierAperture(ceil(res/2), ceil(res/2)) = 1;
                                                                         % ✔
    fourierAperture = (bwdist(fourierAperture) <= apertureSize/2/du 4f);</pre>
aperture in fourier domain
   FapertureWaveField = FwaveField .* fftshift(fourierAperture);
   %% SPICE: SLM propagatiom
    [uu, vv] = meshgrid(-res/2+1:res/2, -res/2+1:res/2);
   uu = du 4f*uu;
   vv = du 4f*vv;
   transferFunction = ((exp(-1i * 2*pi/lambda * zSLM * sqrt(1 - (uu.^2 + vv.^2) /
✓
ff^2))));
    if du_4f == Dp_slm
       U r = fftshift(transferFunction).*FapertureWaveField;
   else
       display('Error: du 4f must be equal to Dp slm')
       return
    end
   intensityField = intensityField + abs(ifft2(U r)).^2 + gamma*2*abs(ifft2(U r)). ✓
*sqrt(intensityField).*cos(angle(u z)-angle(ifft2(U r)));
   u z = u z + ifft2(U r);
    ii
end
figure, imshow(angle(u z),[])
figure, imshow(abs(u z),[])
figure, imshow(sqrt(intensityField),[])
histogram = imhist(abs(u z));
figure, plot(histogram)
```