



# PAUL SCHULZE

Research and Development Engineer

Hamburg

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schulze-paul.github.io

## EXPERIENCE

### Student Researcher

Enercon GmbH

08/2021 - Ongoing Bremen

- Implemented uncertainty quantification of aerodynamic wind turbine simulations in Python.
- Analysed measurement data with data mining tools.

### Student Researcher and Developer

BIBA GmbH

09/2020 - Ongoing Bremen

- Set up a simulation model of a manufacturing facility in Anylogic.
- Implemented data analytics and process optimization.
- State chart based design and object-oriented approach using Java.

### Internship R&D Biomedical Engineering

Carl Zeiss Meditec AG

10/2019 - 12/2019 Oberkochen

Internship in the development of ophthalmology surgical instruments.

- Implemented electromechanical simulations in MATLAB Simulink.
- Developed a MATLAB script and GUI to streamline the measurement process and perform automatic data analysis and parameter identification.
- Carried out and analyzed electromechanical experiments.

### Bachelor Thesis and Student Researcher

BIAS GmbH

05/2018 - 04/2019 Bremen

<https://github.com/schulze-paul/SPIICE> Coherent-Light-Simulations

Shape measurement of object surfaces using partially coherent illumination.

Grade: 1,3

## EDUCATION

### Master of Science

### Applied and Engineering Physics

Technical University of Munich

2020 - 2022

Grade: 2.8

- Deep Learning
- Biomedical Physics
- Data Mining
- Computational Physics

### Bachelor of Science

### Physics

University of Bremen

2015 - 2019

Grade: 2.36

### Erasmus Semester

Leiden University, Netherlands

2017 - 2018

## SKILLS

AI Health Technology

Image Processing Algorithms

Data Processing R&D

Convolutional Neural Networks (CNN)

Engineering Physics Python

PyTorch Tensorflow Java Git

JavaScript Communicator

English: C2 German: Native

## PROJECTS

### PaulNet Image Classifier

<https://github.com/schulze-paul/PaulNet-Image-Classifier>

Convolutional neural network (CNN) trained on an image classification task with the CIFAR10 dataset. It achieves a 80.6% accuracy on the test dataset.

### Video Laboratory

<https://github.com/schulze-paul/Video-Laboratory>

Video Laboratory is a data annotation tool written in JavaScript on React and Electron that combines automated data retrieval through the YouTube API with an intuitive UX in for fast and accurate video coding.

### Solitaire AI

<https://github.com/schulze-paul/Solitaire-AI>

A recursive algorithm that explores every possible move in peg solitaire and finds the perfect game.

### Tiny Forest Fundraising Campaign

<https://www.startnext.com/tiny-forest-project>

Reforestation Project

- € 6300 in funds raised.
- 400 trees planted.
- Planned and installed an irrigation system.

## CERTIFICATES

Agile Software Development: Clean Code Practices

LinkedIn 2020