

# Schuyler Klaassen



theschuyler.com



schuyler.m.k@gmail.com



1(347)382-3948

## About

Advocate for clean, concentrated user centered design. I have completed courses in UX and Design, user-interface and front end development, and continue to educate myself daily on the latest development technologies and best practices.

My skill set is a mix of acute attention to detail, technical know-how, curiosity, creativity, and digital design chops. I thrive working in cross-functional teams, and have excellent communication skills.

## Tools

UX/UI	Sketch	Agile
HTML5	InVision	GIT
CSS Grid	JavaScript	NPM
SASS/scss	jQuery	Node
Flexbox	Ember	API
SVG	Angular	AJAX

## Skills

Usability inspection / Nielsen's heuristics • creating wireframes, user flows, mockups and prototypes • atomic design • designing & developing responsive web layouts for any screen, cross-browser support, mobile-first

## Education

### Hack Oregon Hack University

November 2016 - February 2017

User Experience Design (UX)

### Epicodus Web Development Bootcamp

January - June 2016

Front End Development (HTML, CSS, JavaScript, AJAX, API, UI/UX, Responsive Design)

### City Univ. New York City College

January 2008 - June 2011

Mech. Engineering.

## Experience

### Wacom Technologies Web Content Specialist

Oct. 2016 - June 2017

- Organization, building and maintenance of UI component libraries and web content within Sitecore CMS and InSite.
- HTML and CSS editing of front-end templates for consumer-facing [www.wacom.com](http://www.wacom.com).
- Collaboration and implementation of change requests with multinational team in Agile methodology via JIRA.
- Insite estore maintenance - product, pricing, promo code updates, and inventory management.

### Black Tower Entertainment UX/UI Designer, Front End Developer

May 2016 - August 2016

- Performed user research, and ideation for user interface redesigns; wireframing and iterating in Sketch.
- Full-scale prototyping and usability testing with HTML/CSS and Javascript (Ember JS).
- Code integration and version control managed through Git branching, pull-requests, conflict resolution and merges.

## Projects

### Hack Oregon

Fall/Winter 2016-'17

#### 'CivicApps' Site Redesign UX/UI Designer

- Sprint brainstorming and iterating wireframes of site refresh for out of commission data resource project.

#### Transportation App UX Researcher

- Queried possible users, in order to better inform future design and development of wayfinding/mapping app.

#### PBOT Roadwork Form UX/UI Designer

- Researched and designed webform to both collect and show roadwork sites in table and map for Bureau of Transportation.

### Epicodus

Spring 2016

#### BeerOCrat UX Designer/Researcher

- 2-day UX research & design sprint resulting in Sketch mockup, then prototyped with Invision. <https://invis.io/gW8CYROSV>

#### S.Eagle Foods UX Designer

- Faux grocery's app/website. Logos and mockup designed in Sketch, and prototyped with Invision. <https://invis.io/PEDoDJARA>

#### The Woolen Men Front-end/UI Developer

- Rock band website on EmberJS. Responsive design and development mobile-first mentality with Flexbox. [woolenmen.com](http://woolenmen.com)