

THE WILDSEA

OFFICIAL CHARACTER SHEET

HOW TO PLAY

TO ROLL

EDGE (1d6)
SKILL (UP TO 3d6)
ADVANTAGE (UP TO 2d6)

RESULTS

TRIUMPH [6]
CONFlict [5/4]
DISASTER [3/2/1]
TWIST [DOUBLES]

BACKGROUND

NAME: _____
PLAYER: _____
BLOODLINE: _____
ORIGIN: _____
POST: _____

OTHER NOTES:

MILESTONES

MAJOR

MINOR

DRIVES

Mires



EDGES

GRACE	○	IRON	○	INSTINCT	○
SHARPS	○	TEETH	○	TIDES	○
VEILS	○				

SKILLS

BRACE	○ ○ ○ ○	HACK	○ ○ ○ ○	SENSE	○ ○ ○ ○
BREAK	○ ○ ○ ○	HARVEST	○ ○ ○ ○	STUDY	○ ○ ○ ○
CONCOCT	○ ○ ○ ○	HUNT	○ ○ ○ ○	SWAY	○ ○ ○ ○
COOK	○ ○ ○ ○	OUTWIT	○ ○ ○ ○	TEND	○ ○ ○ ○
DELVE	○ ○ ○ ○	RATTLE	○ ○ ○ ○	VAULT	○ ○ ○ ○
FLOURISH	○ ○ ○ ○	SCAVENGE	○ ○ ○ ○	WAVEWALK	○ ○ ○ ○

LANGUAGES

LOW SOUR	○ ○ ○ ○	RAKA SPIT	○ ○ ○ ○
CHTHONIC	○ ○ ○ ○	LYRE-BITE	○ ○ ○ ○
SAPREKK	○ ○ ○ ○	OLD HAND	○ ○ ○ ○
GAUDIMM	○ ○ ○ ○	SIGNALLING	○ ○ ○ ○
KNOCK	○ ○ ○ ○	HIGHVIN	○ ○ ○ ○
BRASSTONGUE	○ ○ ○ ○		

RESOURCES

SALVAGE

SPECIMENS

WHISPERS

CHARTS

ASPECTS

NAME	Trait/Gear/Companion,
Details :	

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Details :	

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Details :	

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Details :	

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Details :	

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Details :	

TEMPORARY TRACKS

NAME	Benefit/Injury/Track
Details :	

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Details :	

NAME	Benefit/Injury/Track
Details :	