

THE WILDSEA

OFFICIAL CHARACTER SHEET

HOW TO PLAY

TO ROLL

EDGE (1d6)
SKILL (Up to 3d6)
ADVANTAGE (Up to 2d6)

RESULTS

TRIUMPH [6]
CONFLICT [5/4]
DISASTER [3/2/1]
TWIST [DOUBLES]

BACKGROUND

NAME: _____ OTHER NOTES: _____
PLAYER: _____
BLOODLINE: _____
ORIGIN: _____
POST: _____

MILESTONES

MAJOR

MINOR

DRIVES

MIRES

EDGES

GRACE	○	IRON	○	INSTINCT	○
SHARPS	○	TEETH	○	TIDES	○
VEILS	○		○		○

SKILLS

BRACE	○ ○ ○	HACK	○ ○ ○	SENSE	○ ○ ○
BREAK	○ ○ ○	HARVEST	○ ○ ○	STUDY	○ ○ ○
CONCOCT	○ ○ ○	HUNT	○ ○ ○	SWAY	○ ○ ○
COOK	○ ○ ○	OUTWIT	○ ○ ○	TEND	○ ○ ○
DELVE	○ ○ ○	RATTLE	○ ○ ○	VAULT	○ ○ ○
FLOURISH	○ ○ ○	SCAVENGE	○ ○ ○	WAVEWALK	○ ○ ○

LANGUAGES

LOW SOUR	○ ○ ○	RAKA SPIT	○ ○ ○
CHTHONIC	○ ○ ○	LYRE-BITE	○ ○ ○
SAPREKK	○ ○ ○	OLD HAND	○ ○ ○
GAUDIMM	○ ○ ○	SIGNALLING	○ ○ ○
KNOCK	○ ○ ○	HIGHVIN	○ ○ ○
BRASSTONGUE	○ ○ ○		○ ○ ○

RESOURCES

SALVAGE

SPECIMENS

WHISPERS

CHARTS

ASPECTS

NAME

Trait/Gear/Companion

Details

NAME

Trait/Gear/Companion

Details

NAME

Trait/Gear/Companion

Details

NAME

Trait/Gear/Companion

Details

NAME

Trait/Gear/Companion

Details

NAME

Trait/Gear/Companion

Details

NAME

Trait/Gear/Companion

Details

TEMPORARY TRACKS

NAME

Benefit/Injury/Track

Details

NAME

Benefit/Injury/Track

Details

NAME

Benefit/Injury/Track

Details