

We wish you happy holidays and a wonderful new year.

1 Processing k-NN Queries in M-Trees (1 P.)

K Nearest Neighbors (k-NN) query $Q = (q, k)$ returns the k closest points (points that have the shortest distance) to the query point q .

1. Provide a pseudo code for k-NN queries in an M-Tree.
2. Did you apply or can you think of pruning techniques that could be applied to reduce the number of points examined as candidates for the result? Describe why the conditions hold.

Solutions:

The following pseudo code is derived from the paper "M-tree: An Efficient Access Method for Similarity Search in Metric Spaces". <https://www.vldb.org/conf/1997/P426.PDF>

Similar to the R-Tree, also the lower bound and upper bound of the minimum distance between a node and the query object are important for the k-NN-query. The algorithm uses a queue of nodes that should be tested. This queue is called PR. The k-NN Objects are stored in an array called NN together with their distance to the query object.

```
PR.add([Root node, NULL])
for(i=0; i<k; i++)
    NN[i] = [NULL, ∞]
while(PR is not empty)
    NextNode = the node with the smallest lower bound minimum
                distance( $d_{min}(T(Q_r))$ ) in the PR
    knnNodeSearch(NextNode, Q, K)
```

Here the code for the knnNodeSearch(NextNode, Q, K) function:

Some clarifications:

O_p = parent Object of N .

d_k = distance of the object in the result array with the biggest distance to the query object Q

Q_r = Object of N .

O_j = Object of the leaf node.

$d_{min}(T(O_r))$ = The lower bound of the shortest distance between query object Q and Q_r

$d_{min}(T(O_r)) = \max\{d(Q_r, Q) - r(O_r), 0\}$

$d_{max}(T(O_r))$ = The upper bound of the shortest distance between query object Q and Q_r

$d_{max}(T(O_r)) = d(Q_r, Q) + r(O_r)$

$r(O_r)$ = the radius of object O_r

```
if N is not a leave
    if ( $|d(O_p, Q) - d(O_p, Q_r)| \leq d_k + r(O_r)$ )
        calculate  $d(Q_r, Q)$ 
    if ( $d_{min}(T(O_r)) \leq d_k$ )
        PR.add([ $T(O_r)$ ,  $d_{min}(T(O_r))$ ])
    if ( $d_{max}(T(O_r)) < d_k$ )
        Update the NN array with [ $NULL, d_{max}(T(O_r))$ ]
        Remove all entries from PR that have a higher lower bound
        for the minimal distance than
         $d_k$ .  $d_{min}(T(O_r)) > d_k$ 
```

```

if N is a leave
  if ( $|d(O_p, Q) - d(O_j, Q_p)| \leq d_k$ )
    calculate  $d(O_j, Q)$ 
    if ( $d(O_j, Q) \leq d_k$ )
      Add  $O_j$  to the NN Array.
      Remove all elements from PR that have a smaller
      lower bound minimal distance than the element with
      the biggest distance in the result array NN.

```

The solution mentioned above tries to minimize the amount of examined nodes in the tree. In order to achieve this it uses the upper and lower bound of the minimal distance between the object of the node and the query object. It uses the fact that if the lower bound of the minimal distance to an node object is bigger then the upper bound of the minimal distance to another node object. The node with the higher lower bound does not have to be examined. The same strategy is also used in the R-Tree the only difference is the way how to calculate the lower and upper bound of the minimum distance.

Example:

$d_{max}(T(O_1)) < d_{min}(T(O_2))$

→ The nodes under $T(O_2)$ does not have to be examined anymore.

2 Extendible Hashing

(1 P.)

Implement extendible hashing in a language of your choice. A basic Java template is available in OLAT. Your program should take a bucket capacity k and a data file as input. Each line of the file should then be hashed and distributed, using extendible hashing, into buckets with a capacity of k .

Build the directory using the prefixes of the hash values. I.e.: Use the *first* d digits of the hash values. The buckets are empty in the beginning, thereby, the directory has size $d = 0$.

Your implementation must have the following features:

- Take data file as parameter
 - Calculate the hash of each line
- Take maximum bucket size as parameter
- After each insertion step, return the current directory (The buckets, their content, the local depth, the hash prefixes pointing to them, and the global depth)

The template already implements reading the file and hashing each line. Submit the source code and the output of your program, when executed with the data file in OLAT and $k = 3$.

Solution:

For a bucket size of 3 the program produces the following output:

```

Initialized Directory with maximum bucket size: 3
Reading file: data.txt
Inserting 'YwbeN' with hash value 01010000
=====
Global depth d:0

```

```
Data buckets:
  Bucket: C = 0, Prefix = ''
    Data entries:
      'YwbeN' 01010000

=====
Inserting 'uubRH' with hash value 10001101
=====
Global depth d:0
Data buckets:
  Bucket: C = 0, Prefix = ''
    Data entries:
      'YwbeN' 01010000
      'uubRH' 10001101

=====
Inserting 'ZagSZ' with hash value 01110110
=====
Global depth d:0
Data buckets:
  Bucket: C = 0, Prefix = ''
    Data entries:
      'YwbeN' 01010000
      'uubRH' 10001101
      'ZagSZ' 01110110

=====
Increasing global depth!
Splitting bucket with prefix: ''
Inserting 'Allp6' with hash value 10000100
=====
Global depth d:1
Data buckets:
  Bucket: C = 1, Prefix = '0'
    Data entries:
      'YwbeN' 01010000
      'ZagSZ' 01110110

  Bucket: C = 1, Prefix = '1'
    Data entries:
      'uubRH' 10001101
      'Allp6' 10000100

=====
Inserting '1cDee' with hash value 11000001
=====
Global depth d:1
Data buckets:
```

Bucket: C = 1, Prefix = '0'

Data entries:

'YwbeN' 01010000

'ZagSZ' 01110110

Bucket: C = 1, Prefix = '1'

Data entries:

'uubRH' 10001101

'Allp6' 10000100

'1cDee' 11000001

=====

Increasing global depth!

Splitting bucket with prefix: '1'

Inserting 'TTn7K' with hash value 10110111

=====

Global depth d:2

Data buckets:

Bucket: C = 2, Prefix = '11'

Data entries:

'1cDee' 11000001

Bucket: C = 1, Prefix = '0'

Data entries:

'YwbeN' 01010000

'ZagSZ' 01110110

Bucket: C = 2, Prefix = '10'

Data entries:

'uubRH' 10001101

'Allp6' 10000100

'TTn7K' 10110111

=====

Inserting 'UvPeA' with hash value 11111110

=====

Global depth d:2

Data buckets:

Bucket: C = 2, Prefix = '11'

Data entries:

'1cDee' 11000001

'UvPeA' 11111110

Bucket: C = 1, Prefix = '0'

Data entries:

'YwbeN' 01010000

'ZagSZ' 01110110

Bucket: C = 2, Prefix = '10'

Data entries:

```
'uubRH' 10001101
'Allp6' 10000100
'TTn7K' 10110111
```

```
=====
Inserting 'JNh1A' with hash value 00001001
=====
```

Global depth d:2

Data buckets:

Bucket: C = 2, Prefix = '11'

Data entries:

```
'1cDee' 11000001
'UvPeA' 11111110
```

Bucket: C = 1, Prefix = '0'

Data entries:

```
'YwbeN' 01010000
'ZagSZ' 01110110
'JNh1A' 00001001
```

Bucket: C = 2, Prefix = '10'

Data entries:

```
'uubRH' 10001101
'Allp6' 10000100
'TTn7K' 10110111
```

```
=====
Splitting bucket with prefix: '0'
Inserting '2QU1C' with hash value 00100000
=====
```

Global depth d:2

Data buckets:

Bucket: C = 2, Prefix = '01'

Data entries:

```
'YwbeN' 01010000
'ZagSZ' 01110110
```

Bucket: C = 2, Prefix = '11'

Data entries:

```
'1cDee' 11000001
'UvPeA' 11111110
```

Bucket: C = 2, Prefix = '00'

Data entries:

```
'JNh1A' 00001001
'2QU1C' 00100000
```

Bucket: C = 2, Prefix = '10'

Data entries:

```
'uubRH' 10001101
```

```

      'Allp6'    10000100
      'TTn7K'    10110111

=====
Inserting 'XLvLv' with hash value 01110110
=====
Global depth d:2
Data buckets:
  Bucket: C = 2, Prefix = '01'
    Data entries:
      'YwbeN'    01010000
      'ZagSZ'    01110110
      'XLvLv'    01110110

  Bucket: C = 2, Prefix = '11'
    Data entries:
      '1cDee'    11000001
      'UvPeA'    11111110

  Bucket: C = 2, Prefix = '00'
    Data entries:
      'JNh1A'    00001001
      '2QU1C'    00100000

  Bucket: C = 2, Prefix = '10'
    Data entries:
      'uubRH'    10001101
      'Allp6'    10000100
      'TTn7K'    10110111

=====

Process finished with exit code 0

```

Observation:

The algorithm does not work when the minimum bucket size is lower than the amount of data values that have the exact same hash value. For that scenario there must be overflow buckets.

Example:

Maximum bucket size = 1

Value: 'XLvLv' Hash value: 01110110

Value: 'ZagSZ' Hash value: 01110110

It does not matter how often the buckets get split they will always fall into the same bucket which is not possible because of the maximum bucket size of 1.

3 Linear Hashing

(1 P.)

Perform linear hashing for the following given parameters:

Using the following sequence of hash functions:

$$H_i(K) = K \bmod (2 \cdot 2^i) \text{ with } i \in \{0, 1, 2, \dots, n\}$$

The hash table should be initialized with 2 buckets. Each bucket has a capacity of 3 entries. If more than $\beta > \frac{2}{3}$ of the table is occupied, controlled splitting should be performed.

Insert the following values in the given order:

27, 13, 28, 3, 21, 8, 27, 16, 36

Write down what happens during each insert. Also visualize your buckets after every split.

Solutions:

Number of buckets to be considered, **N = 2**

Number of records per bucket to be considered, **b=3**

Given **hash function** to be considered

$$H_i(K) = K \bmod (2 \cdot 2^i) \text{ with } i \in \{0, 1, 2, \dots, n\}$$

Given threshold = $\beta_s = 2/3 = 0.66$

Number of values inserted into buckets, **x = 8**

As we are using Linear hashing, we would have a pointer **p**, pointing to the first bucket initially and follows the round robin fashion to split the buckets. After applying the hash function, the output of the hash function would be the bucket numbers the values would be placed into.

Values: 27, 13, 28, 3, 21, 8, 27, 16, 36

(i) Inserting 27 in the bucket and i=0

$$H_0(27) = 27 \bmod (2 \cdot 2^0)$$

$$H_0(27) = 27 \bmod (2 \cdot 1) = 27 \bmod 2 = 1$$

P BUCKET 0	BUCKET 1
	27

(ii) Inserting 13 in the bucket

$$H_0(13) = 13 \bmod (2 \cdot 1) = 13 \bmod 2 = 1$$

P BUCKET 0	BUCKET 1
	27 13

(iii) Inserting 28 in the bucket

$$H_0(28) = 28 \bmod (2 \cdot 1) = 28 \bmod 2 = 0$$

P BUCKET 0	BUCKET 1
28	27 13

(iv) Inserting 3 in the bucket

$$H_0(3) = 3 \bmod (2 \cdot 1) = 3 \bmod 2 = 1$$

P BUCKET 0	BUCKET 1
28	27 13 3

(v) Inserting 21 in the bucket

$$H_0(21) = 21 \bmod (2 \cdot 1) = 21 \bmod 2 = 1$$

P BUCKET 0	BUCKET 1
28	27 13 3
	21

The bucket 1 is full and hence the value of 21 goes to the overflow bucket. We have to calculate the value of β

$$\beta = x / (b \times M)$$

$$\beta = 5 / (2 \times 3) = 5/6 = 0.83$$

But $\beta_s = 0.66, \beta > \beta_s$, hence the controlled splitting must be performed. The pointer points to bucket 0, and hence we **split the bucket 0 into bucket 0 and bucket 2**. Bucket 0 and Bucket 2 follow H_1 and bucket 1 follows H_0

BUCKET 0	P BUCKET 1	BUCKET 2
28	27 13 3	
h1	h0	h1
	21	

Apply H_1 function to the values that are already present in **BUCKET 0**

$$H_1(28) = 28 \bmod (2 \cdot 2 \cdot 2^1) = 28 \bmod 4 = 0$$

After H_1 function, the value of 28 remains in bucket 0.

(vi) **Inserting 8 in the bucket**

$$H_0(8) = 8 \bmod (2 \cdot 1) = 8 \bmod 2 = 0$$

p is the pointer pointing to bucket 1, and therefore the value of **p=1**

$$H_0(8) \geq p = \text{False}$$

$$H_0(8) < p = 0 < 1 = \text{True}$$

Hence use H_1 function to place the value of 8 in bucket

$$H_1(8) = 8 \bmod (2 \cdot 2 \cdot 2^1) = 8 \bmod 4 = 0$$

BUCKET 0	P BUCKET 1	BUCKET 2
28	27	
8	13	
	3	
h1	h0	h1
	21	

(vii) **Inserting 27 in the bucket**

For the upcoming values, we don't know if it belongs to H_0 or H_1 and hence we apply H_0 first.

$$H_0(27) = 27 \bmod (2 \cdot 1) = 27 \bmod 2 = 1$$

The bucket 1 is full and hence the value of 27 goes to the overflow bucket.

BUCKET 0	P BUCKET 1	BUCKET 2
28	27	
8	13	
	3	
h1	h0	h1
	21	
	27	

We have to calculate the value of β

$$\beta = x / (b \times M)$$

$$\beta = 7 / (3 \times 3) = 7/9 = 0.77$$

But $\beta_s = 0.66, \beta > \beta_s$, **hence the controlled splitting must be performed**. The pointer points to bucket 1, and hence we **split the bucket 1 into bucket 1 and bucket 3**. Now that all the buckets are split doubly, the pointer moves back to bucket 0 as per round robin fashion and **all the buckets follow H_1 function and H_0 function is eliminated**.

H_1 function is applied to all the values that are present previously in the table and the values get reshuffled due to this.

$$H_1(27) = 27 \bmod (2 \cdot 2 \cdot 2^1) = 27 \bmod 4 = 3$$

$$H_1(13) = 13 \bmod (2 \cdot 2 \cdot 2^1) = 13 \bmod 4 = 1$$

$$H_1(28) = 28 \bmod (2 \cdot 2 \cdot 2^1) = 28 \bmod 4 = 0$$

$$H_1(3) = 3 \bmod (2 \cdot 2 \cdot 2^1) = 3 \bmod 4 = 3$$

$$H_1(21) = 21 \bmod (2 \cdot 2 \cdot 2^1) = 21 \bmod 4 = 1$$

$$H_1(8) = 8 \bmod (2 \cdot 2 \cdot 2^1) = 8 \bmod 4 = 0$$

$$H_1(27) = 27 \bmod (2 \cdot 2 \cdot 2^1) = 27 \bmod 4 = 3$$

P BUCKET 0	BUCKET 1	BUCKET 2	BUCKET 3
28 4	13 21		27 3
h1	h1	h1	h1

(viii) Inserting 16 in the bucket

$$H_1(16) = 16 \bmod (2 \cdot 2 \cdot 2^1) = 16 \bmod 4 = 0$$

P BUCKET 0	BUCKET 1	BUCKET 2	BUCKET 3
28 4 16	13 21		27 3
h1	h1	h1	h1

(ix) Inserting 36 in the bucket

$$H_1(36) = 36 \bmod (2 \cdot 2 \cdot 2^1) = 36 \bmod 4 = 0$$

The bucket 0 is full and hence the value of 27 goes to the overflow bucket.

P BUCKET 0	BUCKET 1	BUCKET 2	BUCKET 3
28 4 16	13 21		27 3
h1	h1	h1	h1
36			

We have to calculate the value of β

$$\beta = x / (b \times M)$$

$$\beta = 9/(4 \times 3) = 9/12 = 0.75$$

But $\beta_s = 0.66, \beta > \beta_s$, hence the controlled splitting must be performed. The pointer points to bucket 0, and hence we **split the bucket 0 into bucket 0 and bucket 4**. Bucket 0 and Bucket 4 follow H_2 function and bucket1, bucket 2 and bucket 3 follows H_1 function.

Apply H_2 for the existing elements of the bucket 0

BUCKET 0	P BUCKET 1	BUCKET 2	BUCKET 3	BUCKET 4
16	13 21		27 3	28 4
h2	h1	h1	h1	h2
36				

Applying H_2 function for 36 we get

$$H_2(36) = 36 \bmod (2 \cdot 2 \cdot 2^2) = 36 \bmod 8 = 4$$

Final output of values in the buckets are as follows

BUCKET 0	P BUCKET 1	BUCKET 2	BUCKET 3	BUCKET 4
16	13 21		27 3	28 4 36
h2	h1	h1	h1	h2

4 Top-k Algorithms

(1 P.)

Apply the FA and TA algorithm for $k = 2$, using addition as aggregation function, on the following three index lists. Write down all index list accesses, as well as the current top- k documents after each step. How many sequential and how many random accesses were executed?

L_1	L_2	L_3
d_2 0.9	d_1 0.8	d_3 0.9
d_3 0.8	d_2 0.7	d_4 0.8
d_1 0.5	d_3 0.5	d_1 0.6
d_6 0.4	d_6 0.4	d_2 0.4
d_5 0.3	d_8 0.3	d_5 0.3
d_8 0.2	d_4 0.3	d_7 0.2
d_7 0.1	d_7 0.1	d_8 0.2

Solution:

(i) Fagin's Algorithm

For $k=2$, we do sequential reads until we find all top 2 values as $k=2$.

Aggregation function: **sum**

L_1	L_2	L_3
d_2 0.9	d_1 0.8	d_3 0.9
d_3 0.8	d_2 0.7	d_4 0.8
d_1 0.5	d_3 0.5	d_1 0.6

Calculating the values of the documents

For the pages that are not in the sequential scan, we consider as 0 by default.

$$d1 = 0.5 + 0.8 + 0.6 = 1.9$$

$$d2 = 0.9 + 0.7 + 0 = 1.6$$

$$d3 = 0.8 + 0.5 + 0.9 = 2.2$$

Top values of $k=2$ so far are **d3,d1** We have performed 3 sequential reads per row in the index list, hence we have performed **9 sequential reads** on the whole so far.

There are possibilities that the partially scanned documents might have the better values and hence we perform random access on the partially scanned documents.

$$d2 = 0.9 + 0.7 + 0.4 = 2$$

$$d1 = 0 + 0.3 + 0.8 = 1.1$$

d_2 takes 2 random scans, one for L_1 and other for L_2 . d_4 takes one random scan, summing up to 3 random scans. As, d_2 value is greater than d_1 , we consider d_2 to be the top element along with d_3

Hence, **d3,d2** are the top 2 documents for $k=2$.

Sequential accesses executed : 9

Random accesses executed : 3

(ii) Threshold Algorithm: Read sequentially from each index list and perform random reads for every document found in the sequence list. We compare the threshold of the aggregated values of the documents with the scan line score. When the value of **aggregated values** > **scan line score**, then we terminate the algorithm.

L_1	L_2	L_3
d_2 0.9	d_1 0.8	d_3 0.9

SEQUENTIAL ACCESS	RANDOM ACCESS
L1: d_2 0.9	L2: d_2 0.7, L3: d_2 0.4
L2: d_1 0.8	L1: d_1 0.5, L3: d_1 0.6
L3: d_3 0.9	L2: d_3 0.8, L3: d_3 0.5

Aggregation sum of the documents:

$$d2 = 0.9 + 0.7 + 0.4 = 2$$

$$d1 = 0.8 + 0.5 + 0.6 = 1.9$$

$$d3 = 0.9 + 0.8 + 0.5 = 2.2$$

$$\text{Scan line score} = L1 + L2 + L3 = 0.9 + 0.8 + 0.9 = 2.6$$

Current top-k: {d3,d2}

The aggregated values of **d3** and **d2** < **scan line score** - continue algorithm

Sequential access for L1: d3 0.8

L_1
d_2 0.9
d_3 0.8

L_2
d_1 0.8

L_3
d_3 0.9

$$\text{Scan line score} = 0.8 + 0.8 + 0.9 = 2.5$$

The aggregated values of **d3** and **d2** < **scan line score** - continue algorithm

Sequential access for L2: d2 0.7

L_1
d_2 0.9
d_3 0.8

L_2
d_1 0.8
d_2 0.7

L_3
d_3 0.9

$$\text{Scan line score} = 0.8 + 0.7 + 0.9 = 2.4$$

The aggregated values of **d3** and **d2** < **scan line score** - continue algorithm

Sequential access for L3: d4 0.8

Random access for L1 d4:0 and L2 d4:0.3

$$\text{Aggregation of d4 } d4 = 0 + 0.8 + 0.3 = 1.1$$

L_1
d_2 0.9
d_3 0.8

L_2
d_1 0.8
d_2 0.7

L_3
d_3 0.9
d_4 0.8

$$\text{Scan line score} = 0.8 + 0.7 + 0.8 = 2.3$$

The aggregated values of **d3** and **d2** < **scan line score** - continue algorithm

Sequential access for L1: d1 0.5

L_1
d_2 0.9
d_3 0.8
d_1 0.5

L_2
d_1 0.8
d_2 0.7

L_3
d_3 0.9
d_4 0.8

$$\text{Scan line score} = 0.5 + 0.7 + 0.8 = 2$$

The aggregated values of **d3** and **d2** < **scan line score** - continue algorithm

Sequential access for L2: d1 0.5

L_1
d_2 0.9
d_3 0.8
d_1 0.5

L_2
d_1 0.8
d_2 0.7
d_3 0.5

L_3
d_3 0.9
d_4 0.8

Scan line score = $0.5 + 0.5 + 0.8 = 1.8$

The aggregated values of **d3** and **d2** > scan line score - Terminate algorithm

Sequential Accesses: 8 Random Accesses : 8