Network Working Group Request for Comments: 3087 Category: Informational B. Campbell R. Sparks dynamicsoft April 2001

Control of Service Context using SIP Request-URI

Status of this Memo

This memo provides information for the Internet community. It does not specify an Internet standard of any kind. Distribution of this memo is unlimited.

Copyright Notice

Copyright (C) The Internet Society (2001). All Rights Reserved.

Abstract

This memo provides information for the Internet community. It describes a useful way to conceptualize the use of the standard SIP (Session Initiation Protocol) Request-URI (Uniform Resource Identifier) that the authors and many members of the SIP community think is suitable as a convention. It does not define any new protocol with respect to RFC 2543.

In a conventional telephony environment, extended service applications often use call state information, such as calling party, called party, reason for forward, etc, to infer application context. In a SIP/2.0 call, much of this information may be either non-existent or unreliable. This document proposes a mechanism to communicate context information to an application. Under this proposal, a client or proxy can communicate context through the use of a distinctive Request-URI. This document continues with examples of how this mechanism could be used in a voice mail application.

Table of Contents

RFC 3087

1.	Introduction
2.	Introduction
2.1	Using URIs to Control Voice Mail Service Behavior 3
3.	Voice Mail Scenario Descriptions 5
	Deposits
3.1.1	Deposits
3.1.1.1	SIP source
3.1.1.2	SIP source
3.1.1.3	Recognized PSTN source
3.1.2	Recognized PSTN source
3 1 2 1	SIP source
3 1 2 2	PSTN source
3 1 2 3	PSTN source
3 2	Retrievals
3 2 1	Retrievals
3 2 1 1	Trusted STP source
3 2 1 2	Authenticated SIP source
3 2 1 3	Unauthenticated SIP source
3 2 1 1	DSTN source
3 2 2	PSTN source
3 2 2 1	SIP source
3 2 2 2	Arbitrary PSTN source
3 2 2 3	Recognized PSTN source
4.	Voice Mail Call Flow Examples
4.1	Generic Scenario
4.1.1	Generic Scenario
4.2	Massage Denosit Scenarios
4.2.1	Message Deposit Scenarios
4.2.2	Call to known subscriber forwarded on busy
4.2.3	Direct call to a subscriber's mailbox
4.2.3	Message Retrieval Scenarios
4.3.1	Call to retrieve messages believed to be from a known
4.3.1	cubsoribor
4.3.2	subscriber
	Call to retrieve messages from an authenticated subscriber 33
5.	Security Considerations
6.	Acknowledgments
	References
	Authors' Addresses
	Full Copyright Statement

April 2001

1. Introduction

A communication service should make use of the information it has at hand when being accessed. For example, in most current voice mail implementations, a subscriber retrieving messages from his own desk does not have to reenter his voice mailbox number - the service assumes that the store being accessed is the one associated with the endpoint being used to access the service. Some services allow the user to validate this assumption using IVR techniques before prompting for a PIN.

This concept of context-awareness can be captured in a voice mail service implementing SIP as defined in RFC 2543[1], without modification, through the standard use of that protocol's Request-URI. Furthermore, the concept is applicable to any SIP-based service where initial application state should be determined from context.

This concept is a usage convention of standard SIP as defined in RFC 2543[1] and does not modify or extend that protocol in any way.

2. Example Application

In this document, we use the example of voice mail to illustrate the technique. One motivation for applying this technique to this problem is allowing a proxy or location server to control the initial state of a voice service. For example, a voice client might register a contact list ending with the URL that would accept voice messages for the client.

2.1 Using URIs to Control Voice Mail Service Behavior

Many conventional voice mail systems use call state information, such as the calling party, called party, reason for forward, etc, to decide the initial application state. For example, it might play one outgoing message if the call reached voice mail because the called party did not answer and another if the line was busy. It decides whom the message is for based on the called party information. If the call originated from a subscriber's phone number, it might authenticate the caller and then go directly to the message retrieval and account maintenance menu.

When a new subscriber is added to a system, a set of identities could be generated, each given a unique sip URI. The following tables show some of the identities that might be generated (it is not exhaustive). The example schemes show that the URIs could, but don't necessarily have to, have mnemonic value. In practical applications, it is important that an application does not apply semantic rules to the various URIs. Instead, it should allow any arbitrary string to be provisioned, and map the string to the desired behavior. The owner of the system may choose to provision mnemonic strings, but the application should not require it. In any large installation, the system owner is likely to have pre-existing rules for mnemonic URIs, and any attempt by an application to define its own rules may create a conflict. For our example, this means a voice mail system should allow an arbitrary mix of URLs from these schemes, or any other scheme that renders valid SIP URIs to be provisioned, rather than enforce one particular scheme.

URI Identity Example Scheme 1
Example Scheme 2
Example Scheme 3

Deposit with sip:sub-rjs-deposit@vm.wcom.com sip:677283@vm.wcom.com sip:rjs@vm.wcom.com;mode=deposit

Deposit with on sip:sub-rjs-deposit-busy.vm.wcom.com phone greeting sip:677372@vm.wcom.com

sip:rjs@vm.wcom.com;mode=3991243

Deposit with sip:sub-rjs-deposit-sg@vm.wcom.com special greeting sip:677384@vm.wcom.com sip:rjs@vm.wcom.com;mode=sg

Retrieve - SIP sip:sub-rjs-retrieve@vm.wcom.com sip:677405@vm.wcom.com sip:rjs@vm.wcom.com;mode=retrieve

Retrieve - prompt sip:sub-rjs-retrieve-inpin.vm.wcom.com for PIN in-band sip:677415@vm.wcom.com sip:rjs@vm.wcom.com;mode=inpin

When a service is first set up, identities such as the following could be created.

URI Identity Example Scheme 1
Example Scheme 2
Example Scheme 3

Deposit - sip:deposit@vm.wcom.com
identify target sip:670001@vm.wcom.com
mailbox by To: sip:deposit@vm.wcom.com

Retrieve identify target mailbox by SIP authentication

sip:retrieve@vm.wcom.com sip:670002@vm.wcom.com

sip:retrieve@vm.wcom.com

Deposit - prompt for target mailbox in-band

sip:deposit-in@vm.wcom.com sip:670003@vm.wcom.com

sip:deposit@vm.wcom.com;mode=inband

for target mailbox and PIN

Retrieve - prompt sip:retrieve-in@vm.wcom.com sip:670004@vm.wcom.com

sip:retrieve@vm.wcom.com;mode=inband

in-band

In addition to providing this set of URIs to the subscriber (to use as he sees fit), an integrated service provider could add these to the set of contacts in a find-me proxy. The proxy could then route calls to the appropriate URI based on the origin of the request, the subscriber's preferences and current state.

3. Voice Mail Scenario Descriptions

In each of these scenarios, the PSTN gateway is configured to communicate only with a particular proxy-registrar.

- 3.1 Deposits
- 3.1.1 Direct Request to Deposit to a particular mailbox
- 3.1.1.1 SIP source

A SIP client that knew the URI for a particular deposit mailbox (sip:sub-rjs-deposit@vm.wcom.com) could place a direct invitation to the voicemail service, or through a protecting proxy. The proxy could restrict access to deposit identities with special greetings by authenticating the requester.

3.1.1.2 Arbitrary PSTN source

The gateway's proxy would map a call from an unrecognized PSTN number to a number associated with a subscriber's mailbox into an invite to the deposit with standard greeting URI (sip:sub-rjsdeposit@vm.wcom.com).

3.1.1.3 Recognized PSTN source

The gateway's proxy would map a call from a recognized (exact or pattern match) PSTN number to a number associated with a subscriber's mailbox into an invite to the appropriate special greeting URI (sip:sub-rjs-deposit-sg@vm.wcom.com). The gateway's ability to identify the calling party (using calling party number) is trusted, so no further authentication of the requester is performed.

3.1.2 Direct Request to Deposit, mailbox to be determined

3.1.2.1 SIP source

A voice mail service or its protecting proxy could expose a generic deposit URL for use when a caller wished to go directly to voice mail. The service would likely play an IVR dialog to determine what message store to deposit a message into.

An application designer may be tempted to attempt to match the To: and From: headers on a call to infer information. However, this approach could cause complications when multiple proxy forwards occur in a call. For example, A calls B, who has all calls forwarded to C. C forwards the call to her voice mail service. If the voice mail service matches the To: header to determine the message store, it will get the information for B instead of C. But there is no reason to assume that C's voice mail service has any knowledge of B.

3.1.2.2 PSTN source

The gateway's proxy would map a call from an unrecognized PSTN number to the top level voice mail service access number to an invite to the Deposit - prompt for target mailbox in-band URI (sip:deposit-in@vm.wcom.com for example). Getting the call to the target mailbox would proceed as in the SIP source case.

3.1.2.3 Indirect Request to Deposit, due to find-me proxy decision

A find-me proxy could map an invitation to a subscriber (sip:rjs@wcom.com) to the appropriate voice mail service URI depending on the subscriber's current state. The normal deposit URI could be chosen if the subscriber's contact list has been otherwise exhausted with no answer. The busy-announcement URI would be chosen when a busy everywhere response is received from one of the contacts. A DND announcement URI could be selected if the subscriber had activated DND. Calls to sip:receptionist@wcom.com could be configured to roll to sip:deposit@wcom.com

3.2 Retrievals

3.2.1 Request to Retrieve from a particular mailbox

3.2.1.1 Trusted SIP source

A request to retrieve the contents of a particular mailbox (sip:sub-rjs-retrieve@vm.wcom.com) coming from a trusted source could be honored without further authentication checks. A trusted source is one with which the voice mail service has secure communications, and to which it is willing to delegate authentication. This could be the service's protecting proxy for example.

3.2.1.2 Authenticated SIP source

A service, or its protecting proxy, could choose to honor a retrieve request for a particular mailbox (sip:sub-rjs-retrieve@vm.wcom.com) based on SIP authentication. If SIP level authentication failed, the service or proxy could be configured to send the call to the in-band pin prompting URI (sip:sub-rjs-retrieve-inpin@vm.wcom.com).

3.2.1.3 Unauthenticated SIP source

A service, or its protecting proxy, receiving a retrieve request for a particular mailbox (sip:sub-rjs-retrieve@vm.wcom.com) with no other method of authenticating the requestor could send the request to the in-band pin prompting URI (sip:sub-rjs-retrieve-inpin@vm.wcom.com).

3.2.1.4 PSTN source

This scenario assumes that the service provider's network has been configured such that a PSTN number could be dialed explicitly for retrieving messages from a particular mailbox. Such services currently exist, but are not common. In such a network, the gateway's proxy would map the call to the in-band pin prompting URI (sip:sub-rjs-retrieve-inpin@vm.wcom.com).

3.2.2 Request to Retrieve, mailbox to be determined

3.2.2.1 SIP source

As in the Request to Deposit scenario, when a service receives a request for the top level retrieve URI it would most likely need to use in-band IVR techniques to determine the target mailbox and authenticate the caller.

3.2.2.2 Arbitrary PSTN source

This scenario assumes there is a single PSTN number that subscribers dial to access the voice mail service to retrieve messages. This is the most common access method provided by current voice mail services.

The gateway's proxy would map a call to the top level PSTN number to the top level retrieve in-band prompting URI (sip:retrieve-in@vm.wcom.com). Once the system identifies the target mailbox, the call would be transferred to the appropriate in-band pin prompting URI (sip:sub-rjs-retrieve-inpin@vm.wcom.com).

3.2.2.3 Recognized PSTN source

This scenario also assumes there is a single PSTN number that subscribers dial to access the voice mail service to retrieve messages.

The gateway's proxy would recognize the calling party number as a subscriber, and map the call to the subscriber's in-band prompting URI (sip:sub-rjs-retrieve-inpin@vm.wcom.com)

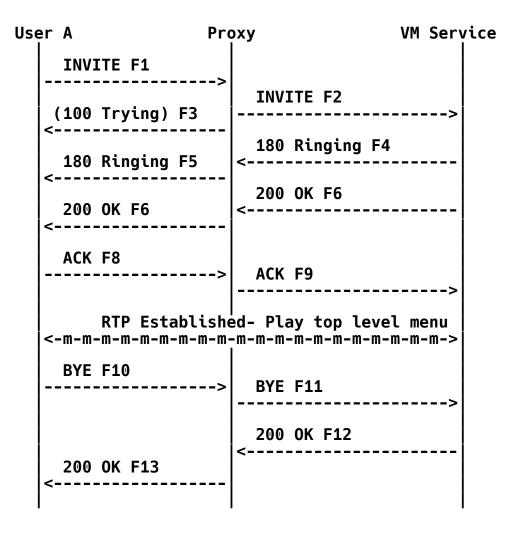
4. Voice Mail Call Flow Examples

The following section describes some example call flows for a hypothetical voice mail service, with the host name of vm.wcom.com. All the call flows assume that a proxy protects the voice mail service and that a trust relationship exists between the voice mail service and the proxy.

4.1 Generic Scenario

4.1.1 Direct call to the voice mail system

User A calls the voice mail system directly. The voice mail system invokes the top-level menu, which might prompt the caller for an extension or the first few letters of a name.



Flow Id **Comments**

INVITE F1 A->Proxy

INVITE sip:VoiceMail@wcom.com SIP/2.0

Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com> To: VoiceMail <sip:VoiceMail@wcom.com>

Call-Id: 12345600@here.com

CSeq: 1 INVITE

Contact: TheBigGuy <sip:UserA@here.com>

Proxy-Authorization:Digest username="UserA",

realm="MCI WorldCom SIP"

nonce="ea9c8e88df84f1cc4e341ae6cbe5a359", opaque="" uri="sip:VoiceMail@wcom.com", response=<appropriately

calculated hash goes here> Content-Type: application/sdp

Content-Length: <appropriate value>

v=0

```
o=UserA 2890844526 2890844526 IN IP4 client.here.com
               s=Session SDP
               c=IN IP4 100.101.102.103
               t=0 0
               m=audio 49170 RTP/AVP 0
               a=rtpmap:0 PCMU/8000
               /*Client for A prepares to receive data on port 49170
               from the network. */
INVITE F2
               INVITE sip:top@vm.wcom.com SIP/2.0
               Via: SIP/2.0/UDP wcom.com:5060; branch=1
Via: SIP/2.0/UDP here.com:5060
Proxy->VM
               Record-Route: <sip:VoiceMail@wcom.com>
               From: TheBigGuy <sip:UserA@here.com>
               To: VoiceMail <sip:VoiceMail@wcom.com>
               Call-Id: 12345600@here.com
               CSeq: 1 INVITE
               Contact: TheBigGuy <sip:UserA@here.com>
Content-Type: application/sdp
               Content-Length: <appropriate value>
               v=0
               o=UserA 2890844526 2890844526 IN IP4 client.here.com
               s=Session SDP
               c=IN IP4 100.101.102.103
               t=0 0
               m=audio 49170 RTP/AVP 0
               a=rtpmap:0 PCMU/8000
(100 Trying
               SIP/2.0 100 Trying
F3
               Via: SIP/2.0/UDP here.com:5060
               From: TheBigGuy <sip:UserA@here.com>
Proxv->A)
               To: VoiceMail <sip:VoiceMail@wcom.com>
               Call-Id: 12345600@here.com
               CSeq: 1 INVITE
               Content-Length: 0
180 Ringing
               SIP/2.0 180 Ringing
               Via: SIP/2.0/UDP wcom.com:5060; branch=1
F4
               Via: SIP/2.0/UDP here.com:5060
VM->Proxy
               From: TheBigGuy <sip:UserA@here.com>
               To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678
               Call-Id: 12345600@here.com
               CSeq: 1 INVITE
               Content-Length: 0
```

180 Ringing SIP/2.0 180 Ringing Via: SIP/2.0/UDP here.com:5060 F5 Proxy->A From: TheBigGuy <sip:UserA@here.com> To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678 Call-Id: 12345600@here.com CSeq: 1 INVITE Content-Length: 0 200 OK F6 SIP/2.0 200 OK Via: SIP/2.0/UDP wcom.com:5060; branch=1 VM->Proxy Via: SIP/2.0/UDP here.com:5060 Record-Route: <sip:VoiceMail@wcom.com> From: TheBigGuy <sip:UserA@here.com> To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678 Call-Id: 12345600@here.com CSeq: 1 INVITE Confact: VoiceMailSystem <sip:top@vm.wcom.com> Content-Type: application/sdp Content-Length: <appropriate value> v=0o=UserB 2890844527 2890844527 IN IP4 vm.wcom.com s=Session SDP c=IN IP4 110.111.112.114 t=0 0 m=audio 3456 RTP/AVP 0 a=rtpmap:0 PCMU/8000 200 OK F7 SIP/2.0 200 OK Via: SIP/2.0/UDP here.com:5060 Proxy->A Record-Route: <sip:VoiceMail@wcom.com> From: TheBigGuy <sip:UserA@here.com> To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678 Call-Id: 12345600@here.com CSeq: 1 INVITE Confact VoiceMailSystem <sip:top@vm.wcom.com> Content-Type: application/sdp Content-Length: <appropriate value> o=UserB 2890844527 2890844527 IN IP4 vm.wcom.com s=Session SDP c=IN IP4 110.111.112.114 t=0 0 m=audio 3456 RTP/AVP 0 a=rtpmap:0 PCMU/8000

ACK F8 A->Proxy ACK sip:VoiceMail@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060

Route:<sip:top@vm.wcom.com>

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 1 ACK Content-Length: 0

ACK F9 Proxy->VM ACK sip:top@vm.wcom.com SIP/2.0 Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>; tag=3145678

Call-Id: 12345600@here.com

CSeq: 1 ACK Content-Length: 0

/* RTP streams are established between A and VM. VM system starts IVR dialog for top level menu */

/* User A Hangs Up with VM system. Alternatively, the VM system could initiate the BYE*/

BYE F10 A->Proxy BYE sip:VoiceMail@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060 Route:<sip: top@vm.wcom.com>

From: TheBigGuy <sip:UserA@here.com>
To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE

Content-Length: 0

BYE F11 Proxy->VM BYE sip: top@vm.wcom.com SIP/2.0 Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

200 OK F12 VM->Proxy

SIP/2.0 200 OK

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>
To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE

Content-Length: 0

200 OK F13

RFC 3087

SIP/2.0 200 OK

Via: SIP/2.0/UDP here.com:5060 Proxy->A

From: TheBigGuy <sip:UserA@here.com>
To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

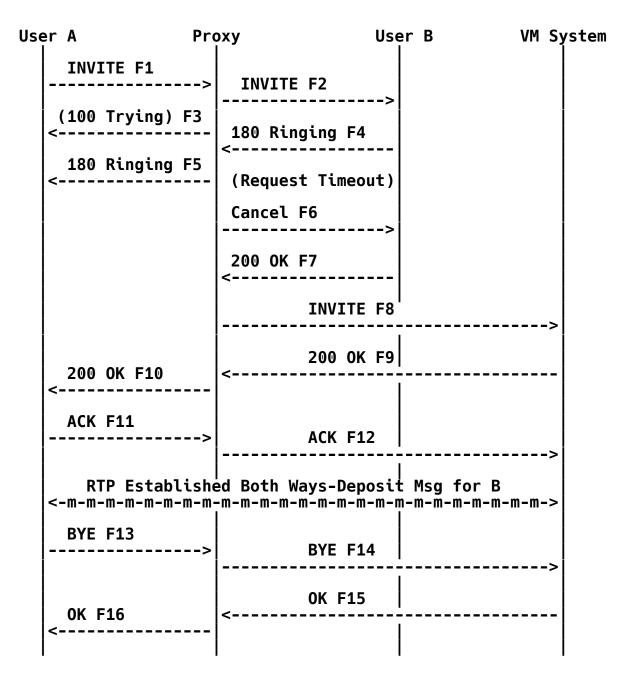
Call-Id: 12345600@here.com CSeq: 2 BYE

Content-Length: 0

4.2 Message Deposit Scenarios

4.2.1 Call to known subscriber forwarded on no answer

User A attempts to call UserB, who does not answer. The call is forwarded to UserB's mailbox, and the voice mail system plays UserB's outgoing message for a ring-no-answer. The flow assumes that the URL of "sip:UserB-dep-fna@vm.wcom.com maps" to the desired behavior for depositing a message on a forward-no-answer.



Flow Id Comments

INVITE F1 A->Proxy

INVITE sip:UserB@wcom.com SIP/2.0
Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuy <sip:UserB@wcom.com>
Call-Id: 12345600@here.com

```
CSeq: 1 INVITE
Contact: TheBigGuy <sip:UserA@here.com>
Proxy-Authorization:Digest username="UserA",
realm="MCI WorldCom SIP"
nonce="ea9c8e88df84f1cec4341ae6cbe5a359", opaque="",
uri="sip:UserB@wcom.com", response=<appropriately</pre>
calculated hash goes heré>
Content-Type: application/sdp
Content-Length: <appropriate value>
o=UserA 2890844526 2890844526 IN IP4 client.here.com
s=Session SDP
c=IN IP4 100.101.102.103
t=0 0
m=audio 49170 RTP/AVP 0
a=rtpmap:0 PCMU/8000
/*Client for A prepares to receive data on port 49170
from the network. */
INVITE sip:UserB1@somewhere.wcom.com SIP/2.0
Via: SIP/2.0/UDP wcom.com:5060; branch=1
Via: SIP/2.0/UDP here.com:5060
Record-Route: <sip:UserB@wcom.com>
From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuy <sip:UserB@wcom.com>
Call-Id: 12345600@here.com
CSeq: 1 INVITE
Contact: TheBigGuy <sip:UserA@here.com>
Content-Type: application/sdp
Content-Length: <appropriate value>
v=0
o=UserA 2890844526 2890844526 IN IP4 client.here.com
s=Session SDP
c=IN IP4 100.101.102.103
t=0 0
m=audio 49170 RTP/AVP 0
a=rtpmap:0 PCMU/8000
SIP/2.0 100 Trying
Via: SIP/2.0/UDP here.com:5060
From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuy <sip:UserB@wcom.com>
Call-Id: 12345600@here.com
CSeq: 1 INVITE
```

(100 Trying

Proxy->A)

F3

INVITE F2

Proxy->B1

Content-Length: 0

180 Ringing SIP/2.0 180 Ringing

F4

Via: SIP/2.0/UDP wcom.com:5060; branch=1

B1->Proxy

Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com> To: TheLittleGuy <sip:UserB@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 1 INVITE Content-Length: 0

180 Ringing

Proxy->A

SIP/2.0 180 Ringing

Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=3145678

Call-Id: 12345600@here.com CSeq: 1 INVITE

Content-Length: 0

/* B1 rings for 9 seconds, this duration is a configurable parameter in the Proxy Server. Proxy sends Cancel and proceeds down the list of routes, eventually hitting the voice mail URI for forward no

answer */

CANCEL F6

CANCEL sip:UserB1@wcom.com SIP/2.0

Proxy->B1 Via: SIP/2.0/UDP wcom.com:5060; branch=1

From: TheBigGuy <sip:UserA@heré.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 1 CANCEL Content-Length: 0

200 OK F7 B1->Proxy SIP/2.0 200 OK

Via: SIP/2.0/UDP wcom.com:5060; branch=1

From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 1 CANCEL Content-Length: 0

INVITE F8 Proxy->VM INVITE sip:UserB-dep-fna@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060;branch=2

Via: SIP/2.0/UDP here.com:5060 Record-Route: <sip:UserB@wcom.com> From: TheBigGuy <sip:UserA@here.com> To: TheLittleGuy <sip:UserB@wcom.com>

Call-Id: 12345600@here.com

CSeq: 1 INVITE

```
Contact: TheBigGuy <sip:UserA@here.com>
Content-Type: application/sdp
Content-Length: <appropriate value>
o=UserA 2890844526 2890844526 IN IP4 client.here.com
s=Session SDP
c=IN IP4 100.101.102.103
t=0 0
m=audio 49170 RTP/AVP 0
a=rtpmap:0 PCMU/8000
SIP/2.0 200 OK
Via: SIP/2.0/UDP wcom.com:5060; branch=2
Via: SIP/2.0/UDP here.com:5060
Record-Route: <sip:UserB@wcom.com>
From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuy <sip:UserB@wcom.com>;tag=123456
Call-Id: 12345600@here.com
CSeq: 1 INVITE
Contact: TheLittleGuyVoiceMail <sip:UserB-dep-</pre>
fna@vm.wcom.com>
Content-Type: application/sdp
Content-Length: <appropriate value>
o=UserB 2890844527 2890844527 IN IP4 vm.wcom.com
s=Session SDP
c=IN IP4 110.111.112.114
t=0 0
m=audio 3456 RTP/AVP 0
a=rtpmap:0 PCMU/8000
SIP/2.0 200 OK
Via: SIP/2.0/UDP here.com:5060
Record-Route: <sip:UserB@wcom.com>
From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuy <sip:UserB@wcom.com>;tag=123456
Call-Id: 12345600@here.com
CSeq: 1 INVITE
Confact: TheLittleGuyVoiceMail <sip:UserB-dep-</pre>
fna@vm.wcom.com>
```

200 OK F10 Proxy->A

200 OK F9

VM->Proxy

Content-Type: application/sdp

Content-Length: <appropriate value>

v=0

o=UserB 2890844527 2890844527 IN IP4 vm.wcom.com

s=Session SDP
c=IN IP4 110.111.112.114
t=0 0
m=audio 3456 RTP/AVP 0
a=rtpmap:0 PCMU/8000

ACK F11 A->Proxy ACK sip:UserB@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060

Route:<sip: UserB-dep-fna@vm.wcom.com>
From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=123456

Call-Id: 12345600@here.com

CSeq: 1 ACK Content-Length: 0

ACK F12 Proxy->VM ACK sip:UserB-dep-fna@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=123456

Call-Id: 12345600@here.com

CSeq: 1 ACK Content-Length: 0

/* RTP streams are established between A and B2. VM
system starts IVR dialog for message-deposit on noanswer for UserB */

/* User A Hangs Up with VM system. Alternatively, the VM system could initiate the BYE*/

BYE F13 A->Proxy BYE sip:UserB@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060

Route:<sip: UserB-dep-fna@vm.wcom.com> From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=123456

Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

BYE F14 Proxy->VM BYE sip: UserB-dep-fna@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=123456

Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

200 OK F15 SIP/2.0 200 OK

Via: SIP/2.0/UDP wcom.com:5060 VM->Proxy Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=123456

Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

200 OK F16 SIP/2.0 200 OK

Via: SIP/2.0/UDP here.com:5060 Proxy->A

From: TheBigGuy <sip:UserA@here.com>

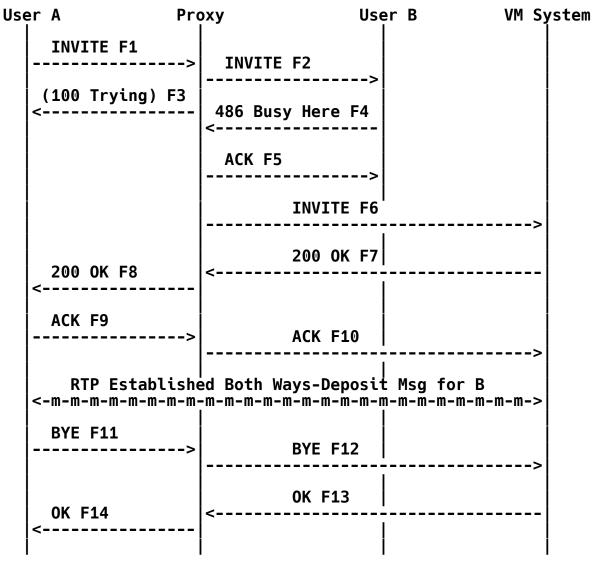
To: TheLittleGuy <sip:UserB@wcom.com>;tag=123456

Call-Id: 12345600@here.com CSeq: 2 BYE

Content-Length: 0

4.2.2 Call to known subscriber forwarded on busy

User A attempts to call UserB, who is busy. The call is forwarded to UserB's mailbox, and the voice mail system plays UserB's outgoing message for a busy. This flow assumes that "sip:UserB-dep-fb@vm.wcom.com" maps to UserB's mailbox and the behavior of "deposit" message on busy."



Flow Id Comments

INVITE F1 A->Proxy

INVITE sip:UserB@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuy <sip:UserB@wcom.com>
Call-Id: 12345600@here.com
CSeq: 1 INVITE

Contact: TheBigGuy <sip:UserA@here.com>

Proxy-Authorization: Digest username="UserA",

realm="MCI WorldCom SIP"

nonce="ea9c8e88df84f1cec4341ae6cbe5a359", opaque="", uri="sip:UserB@wcom.com", response=<appropriately</pre>

INVITE F2

Proxy->B1

```
calculated hash goes here>
Content-Type: application/sdp
Content-Length: <appropriate value>
o=UserA 2890844526 2890844526 IN IP4 client.here.com
s=Session SDP
c=IN IP4 100.101.102.103
t=0 0
m=audio 49170 RTP/AVP 0
a=rtpmap:0 PCMU/8000
/*Client for A prepares to receive data on port 49170
from the network. */
INVITE sip:UserB1@somewhere.wcom.com SIP/2.0
Via: SIP/2.0/UDP wcom.com:5060; branch=1
Via: SIP/2.0/UDP here.com:5060
Record-Route: <sip:UserB@wcom.com>
From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuy <sip:UserB@wcom.com>
Call-Id: 12345600@here.com
CSeq: 1 INVITE
Contact: TheBigGuy <sip:UserA@here.com>
Content-Type: application/sdp
Content-Length: <appropriate value>
o=UserA 2890844526 2890844526 IN IP4 client.here.com
```

m=audio 49170 RTP/AVP 0 a=rtpmap:0 PCMU/8000

s=Session SDP

t=0 0

SIP/2.0 100 Trying (100 Trying Via: SIP/2.0/UDP here.com:5060 F3 From: TheBigGuy <sip:UserA@here.com> Proxy->A)

To: TheLittleGuy <sip:UserB@wcom.com>

Call-Id: 12345600@here.com CSeq: 1 INVITE

c=IN IP4 100.101.102.103

Content-Length: 0

486 Busy SIP/2.0 486 Busy Here Via: SIP/2.0/UDP wcom.com:5060;branch=1 Here F4 Via: SIP/2.0/UDP here.com:5060 B1->Proxy

From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=123456

Call-Id: 12345600@here.com CSeq: 1 INVITE

Content-Length: 0

ACK F5 Proxy->B ACK sip: UserB1@wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060; branch=1

From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=123456

Call-Id: 12345600@here.com

CSeq: 1 ACK Content-Length: 0

INVITE F6 Proxy->VM INVITE sip:UserB-dep-fb@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060;branch=2 Via: SIP/2.0/UDP here.com:5060 Record-Route: <sip:UserB@wcom.com> From: TheBigGuy <sip:UserA@here.com> To: TheLittleGuy <sip:UserB@wcom.com>

Call-Id: 12345600@here.com

CSeq: 1 INVITE

Contact: TheBigGuy <sip:UserA@here.com>
Content-Type: application/sdp

Content-Length: <appropriate value>

v=0

o=UserA 2890844526 2890844526 IN IP4 client.here.com

s=Session SDP

c=IN IP4 100.101.102.103

t=0 0

m=audio 49170 RTP/AVP 0 a=rtpmap:0 PCMU/8000

200 OK F7 VM->Proxv SIP/2.0 200 OK

Via: SIP/2.0/UDP wcom.com:5060; branch=2 Via: SIP/2.0/UDP here.com:5060 Record-Route: <sip:UserB@wcom.com> From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 1 INVITE

Contact: TheLittleGuyVoiceMail <sip:UserB-dep-</pre>

fb@vm.wcom.com>

Content-Type: application/sdp

Content-Length: <appropriate value>

o=UserB 2890844527 2890844527 IN IP4 vm.wcom.com s=Session SDP

c=IN IP4 110.111.112.114 t=0 0 m=audio 3456 RTP/AVP 0 a=rtpmap:0 PCMU/8000

200 OK F8 Proxy->A

SIP/2.0 200 OK
Via: SIP/2.0/UDP here.com:5060
Record-Route: <sip:UserB@wcom.com>
From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 1 INVITE

Contact TheLittleGuyVoiceMail <sip:UserB-dep-</pre>

fb@vm.wcom.com>

Content-Type: application/sdp

Content-Length: <appropriate value>

v=0

o=UserB 2890844527 2890844527 IN IP4 vm.wcom.com

s=Session SDP

c=IN IP4 110.111.112.114

t=0 0

m=audio 3456 RTP/AVP 0
a=rtpmap:0 PCMU/8000

ACK F9 A->Proxy ACK sip:UserB@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060

Route:<sip:UserB-dep-fb@vm.wcom.com>
From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 1 ACK Content-Length: 0

ACK F10 Proxy->VM

ACK sip:UserB-dep-fb@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 1 ACK Content-Length: 0

/* RTP streams are established between A and B2. VM
system starts IVR dialog for message-deposit on busy
for UserB */

/* User A Hangs Up with VM system. Alternatively, the VM system could initiate the BYE*/

BYE F11 A->Proxy BYE sip:UserB@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060

Route: <sip:UserB-dep-fnb@vm.wcom.com>
From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuy <sip:UserB@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE

Content-Length: 0

BYE F12 Proxy->VM BYE sip: UserB-dep-fnb@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE

Content-Length: 0

200 OK F13 VM->Proxy

SIP/2.0 200 OK

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuy <sip:UserB@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

200 OK F14

SIP/2.0 200 OK

Proxy->A

Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

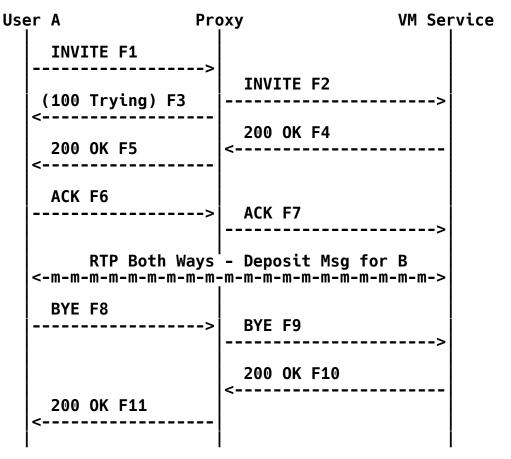
To: TheLittleGuy <sip:UserB@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

4.2.3 Direct call to a subscriber's mailbox

User A calls UserB's mailbox directly. This flow assumes that "sip:UserB-dep@vm.wcom.com" maps to UserB's mailbox and the behavior of "generic message deposit"



Flow Id Comments

INVITE F1 A->Proxy

INVITE sip:UserB-VM@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuyVoiceMail <sip:UserB-VM@wcom.com>
Call-Id: 12345600@here.com
CSeq: 1 INVITE

Contact: TheBigGuy <sip:UserA@here.com>

Proxy-Authorization:Digest username="UserA",

realm="MCI WorldCom SIP"

nonce="ea9c8e88df84f1cec4341ae6cbe5a359", opaque="".

uri="sip:UserB-VM@wcom.com", response=<appropriately</pre>

calculated hash goes here>

Content-Type: application/sdp

Content-Length: <appropriate value>

o=UserA 2890844526 2890844526 IN IP4 client.here.com

s=Session SDP

c=IN IP4 100.101.102.103 t=0 0 m=audio 49170 RTP/AVP 0 a=rtpmap:0 PCMU/8000

/*Client for A prepares to receive data on port 49170
from the network. */

INVITE F2 Proxy->B1

INVITE sip:UserB-dep@vm.wcom.com SIP/2.0
Via: SIP/2.0/UDP wcom.com:5060; branch=1

Via: SIP/2.0/UDP here.com:5060

Record-Route: <sip:UserB-VM@wcom.com>
From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuyVoiceMail <sip:UserB-VM@vm.wcom.com>

Call-Id: 12345600@here.com

CSeq: 1 INVITE

Contact: TheBigGuy <sip:UserA@here.com>

Content-Type: application/sdp

Content-Length: <appropriate value>

v=0

o=UserA 2890844526 2890844526 IN IP4 client.here.com

s=Session SDP

c=IN IP4 100.101.102.103

t=0 0

m=audio 49170 RTP/AVP 0 a=rtpmap:0 PCMU/8000

(100 Trying

F3

SIP/2.0 100 Trying

Via: SIP/2.0/UDP here.com:5060

Proxy->A) From: TheBigGuy <sip:UserA@here.com>

To: TheLittleGuyVoiceMail <sip:UserB-VM@wcom.com>

Call-Id: 12345600@here.com

CSeq: 1 INVITE Content-Length: 0

200 OK F4 VM->Proxv

SIP/2.0 200 OK

Via: SIP/2.0/UDP wcom.com:5060; branch=1

Via: SIP/2.0/UDP here.com:5060

Record-Route: <sip:UserB-VM@wcom.com> From: TheBigGuy <sip:UserA@here.com> To: TheLittleGuyVoiceMail <sip:UserB-

VM@wcom.com>;tag=3145678 Call-Id: 12345600@here.com

CSeq: 1 INVITE

Contact: TheLittleGuyVoiceMail <sip:UserB-</pre>

dep@vm.wcom.com>

Content-Type: application/sdp

Content-Length: <appropriate value> v=0o=UserB 2890844527 2890844527 IN IP4 vm.wcom.com s=Session SDP c=IN IP4 110.111.112.114 t=0 0 m=audio 3456 RTP/AVP 0 a=rtpmap:0 PCMU/8000

200 OK F5 Proxy->A

SIP/2.0 200 OK

Via: SIP/2.0/UDP here.com:5060

Record-Route: <sip:UserB-VM@wcom.com> From: TheBigGuy <sip:UserA@here.com> To: TheLittleGuyVoiceMail <sip:UserB-

VM@wcom.com>;tag=3145678 Call-Id: 12345600@here.com

CSeq: 1 INVITE

Contact TheLittleGuyVoiceMail <sip:UserB-

dep@vm.wcom.com>

Content-Type: application/sdp

Content-Length: <appropriate value>

v=0o=UserB 2890844527 2890844527 IN IP4 vm.wcom.com s=Session SDP c=IN IP4 110.111.112.114 t=0 0

m=audio 3456 RTP/AVP 0 a=rtpmap:0 PCMU/8000

ACK F6 A->Proxy

ACK sip:UserB-VM@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060 Route:<sip:UserB-dep@vm.wcom.com> From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuyVoiceMail <sip:UserB-</pre>

VM@wcom.com>; tag=3145678 Call-Id: 12345600@here.com

CSeq: 1 ACK Content-Length: 0

ACK F7 Proxy->VM ACK sip:UserB-dep@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com> To: TheLittleGuyVoiceMail <sip:UserB-

VM@wcom.com>; tag=3145678 Call-Id: 12345600@here.com

CSeq: 1 ACK

Content-Length: 0
/* RTP streams are established between A and VM. VM
system starts IVR dialog for generic message-deposit
for UserB */

/* User A Hangs Up with VM system. Alternatively, the VM system could initiate the BYE*/

BYE F8 A->Proxy BYE sip:UserB-VM@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060 Route:<sip:UserB-dep@vm.wcom.com> From: TheBigGuy <sip:UserA@here.com> To: TheLittleGuyVoiceMail <sip:UserB-

VM@wcom.com>;tag=3145678 Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

BYE F9 Proxy->VM BYE sip: UserB-dep@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuyVoiceMail <sip:UserB-</pre>

VM@wcom.com>;tag=3145678 Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

200 OK F10 VM->Proxy

SIP/2.0 200 OK

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuyVoiceMail <sip:UserB-</pre>

VM@wcom.com>;tag=3145678 Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

200 OK F11 Proxy->A

SIP/2.0 200 OK

Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>
To: TheLittleGuyVoiceMail <sip:UserB-</pre>

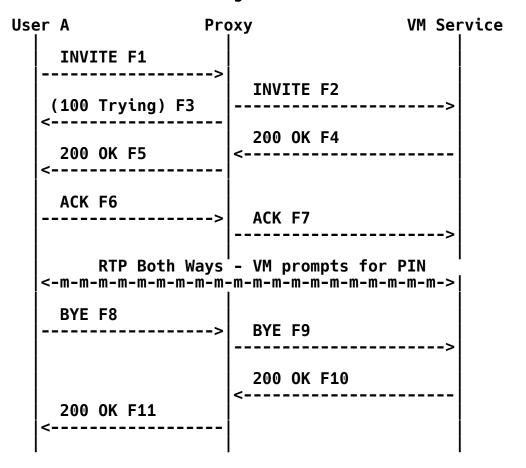
VM@wcom.com>;tag=3145678 Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

4.3 Message Retrieval Scenarios

4.3.1 Call to retrieve messages believed to be from a known subscriber

Some user uses a SIP client on UserA's desk to call the voice mail system to retrieve messages. The SIP client has authenticated itself to the proxy using credentials assigned to the device. The proxy can make a weak assumption that the caller is the device owner. The URI of "sip:UserA-retrieve@vm.wcom.com" maps to UserA's mailbox and the behavior of "retrieve messages after prompting for and verifying PIN." The VM System trusts the proxy, and will not accept calls from an untrusted source. The proxy will not allow direct calls to UserA-retrieve@vm.wcom.com. The proxy will forward calls placed to VoiceMail@wcom.com to UserA-retrieve@vm.wcom.com only for calls placed from a client device assigned to UserA.



Flow Id Comments

INVITE F1 A->Proxy

INVITE sip:VoiceMail@wcom.com SIP/2.0

Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com> To: VoiceMail <sip:VoiceMail@wcom.com>

Call-Id: 12345600@here.com CSeq: 1 INVITE

Contact: TheBigGuy <sip:UserA@here.com>

Proxy-Authorization:Digest username="UserAPhone",
realm="MCI WorldCom SIP",

nonce="ea9c8e88df84f1cec4341ae6cbe5a359", opaque="" uri="sip:VoiceMail@wcom.com", response=<appropriately</pre>

calculated hash goes here> Content-Type: application/sdp

Content-Length: <appropriate value>

v=0

o=UserA 2890844526 2890844526 IN IP4 client.here.com

s=Session SDP

c=IN IP4 100.101.102.103

t=0 0

m=audio 49170 RTP/AVP 0

a=rtpmap:0 PCMU/8000

/*Client for A prepares to receive data on port 49170 from the network. */

INVITE F2 Proxy->B1 INVITE sip:UserA-retrieve@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060; branch=1

Via: SIP/2.0/UDP here.com:5060

Record-Route: <sip:VoiceMail@wcom.com> From: TheBigGuy <sip:UserA@here.com>
To: VoiceMail <sip:VoiceMail@wcom.com>

Call-Id: 12345600@here.com CSeq: 1 INVITE

Contact: TheBigGuy <sip:UserA@here.com>

Content-Type: application/sdp

Content-Length: <appropriate value>

o=UserA 2890844526 2890844526 IN IP4 client.here.com

s=Session SDP

c=IN IP4 100.101.102.103

t=0 0

m=audio 49170 RTP/AVP 0 a=rtpmap:0 PCMU/8000

```
(100 Trying
              SIP/2.0 100 Trying
              Via: SIP/2.0/UDP here.com:5060
F3
Proxy->A)
              From: TheBigGuy <sip:UserA@here.com>
              To: VoiceMail <sip:VoiceMail@wcom.com>
              Call-Id: 12345600@here.com
              CSeq: 1 INVITE
              Content-Length: 0
200 OK F4
              SIP/2.0 200 OK
              Via: SIP/2.0/UDP wcom.com:5060; branch=1
VM->Proxy
              Via: SIP/2.0/UDP here.com:5060
              Record-Route: <sip:VoiceMail@wcom.com>
              From: TheBigGuy <sip:UserA@here.com>
              To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678
              Call-Id: 12345600@here.com
              CSeq: 1 INVITE
              Contact: VoiceMailSystem <sip:UserA-</pre>
              retrieve@vm.wcom.com>
              Content-Type: application/sdp
              Content-Length: <appropriate value>
              v=0
              o=UserB 2890844527 2890844527 IN IP4 vm.wcom.com
              s=Session SDP
              c=IN IP4 110.111.112.114
              t=0 0
              m=audio 3456 RTP/AVP 0
              a=rtpmap:0 PCMU/8000
200 OK F5
              SIP/2.0 200 OK
              Via: SIP/2.0/UDP here.com:5060
Proxy->A
              Record-Route: <sip:VoiceMail@wcom.com>
              From: TheBigGuy <sip:UserA@here.com>
              To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678
              Call-Id: 12345600@here.com
CSeq: 1 INVITE
              Contact VoiceMailSystem <sip: UserA-</pre>
              retrieve@vm.wcom.com>
              Content-Type: application/sdp
              Content-Length: <appropriate value>
              o=UserB 2890844527 2890844527 IN IP4 vm.wcom.com
              s=Session SDP
              c=IN IP4 110.111.112.114
              t=0 0
              m=audio 3456 RTP/AVP 0
              a=rtpmap:0 PCMU/8000
```

ACK F6 A->Proxy ACK sip:VoiceMail@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060

Route:<sip:UserA-retrieve@vm.wcom.com> From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com CSeq: 1 ACK

Content-Length: 0

ACK F7 Proxy->VM ACK sip:UserA-retrieve@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>; tag=3145678

Call-Id: 12345600@here.com

CSeq: 1 ACK Content-Length: 0

/* RTP streams are established between A and VM. determines that the call is likely from UserA, and starts a message retrieval session, prompting for PIN*/

/* User A Hangs Up with VM system. Alternatively, the VM system could initiate the BYE*/

BYE F8 A->Proxy

BYE sip: VoiceMail@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060

Route:<sip:UserA-retrieve@vm.wcom.com> From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

BYE F9 Proxy->VM BYE sip: UserA-retrieve@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

200 OK F10 VM->Proxy

SIP/2.0 200 OK

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

200 OK F11 SIP/2.0 200 OK

RFC 3087

Proxy->A Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

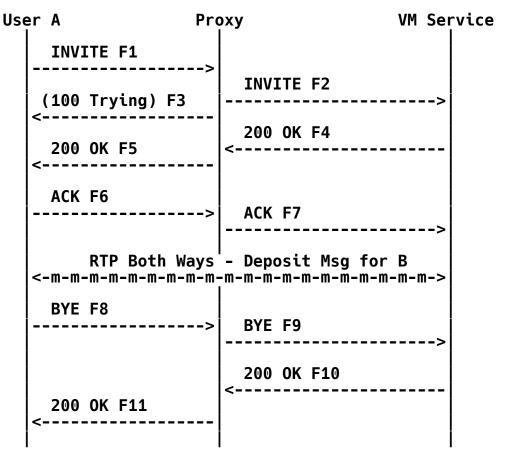
Call-Id: 12345600@here.com CSeq: 2 BYE

CSeq: 2 BYE Content-Length: 0

4.3.2 Call to retrieve messages from an authenticated subscriber

UserA to call the voice mail system to retrieve messages. Assumptions: The caller is authenticated using UserA's credentials. "sip:UserA-retrieve-auth@vm.wcom.com" maps to UserA's mailbox and the behavior of "retrieve messages." The voice mail service trusts the proxy not to forward any calls to that URI unless the call is authenticated to be from UserA.

Given these assumptions, The VM service may choose not require a PIN for calls to this URI.



Flow Id Comments

INVITE F1 A->Proxy

INVITE sip:VoiceMail@wcom.com SIP/2.0

Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>
To: VoiceMail <sip:VoiceMail@wcom.com>

Call-Id: 12345600@here.com CSeq: 1 INVITE

Contact: TheBigGuy <sip:UserA@here.com>

Proxy-Authorization:Digest username="UserA",

realm="MCI WorldCom SIP"

nonce="ea9c8e88df84f1cec4341ae6cbe5a359", opaque="" uri="sip:VoiceMail@wcom.com", response=<appropriately

calculated hash goes here>

Content-Type: application/sdp

Content-Length: <appropriate value>

o=UserA 2890844526 2890844526 IN IP4 client.here.com

s=Session SDP

c=IN IP4 100.101.102.103 t=0 0 m=audio 49170 RTP/AVP 0 a=rtpmap:0 PCMU/8000

/*Client for A prepares to receive data on port 49170 from the network. */

INVITE F2 Proxy->B1 INVITE sip:UserA-retrieve-auth@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060; branch=1

Via: SIP/2.0/UDP here.com:5060

Record-Route: <sip:VoiceMail@wcom.com> From: TheBigGuy <sip:UserA@here.com> To: VoiceMail <sip:VoiceMail@wcom.com>

Call-Id: 12345600@here.com

CSeq: 1 INVITE

Contact: TheBigGuy <sip:UserA@here.com>

Content-Type: application/sdp

Content-Length: <appropriate value>

v=0

o=UserA 2890844526 2890844526 IN IP4 client.here.com

s=Session SDP

c=IN IP4 100.101.102.103

t=0 0

m=audio 49170 RTP/AVP 0 a=rtpmap:0 PCMU/8000

(100 Trying

SIP/2.0 100 Trying F3

Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com> Proxy->A)

To: VoiceMail <sip:VoiceMail@wcom.com>

Call-Id: 12345600@here.com

CSea: 1 INVITE Content-Length: 0

200 OK F4 VM->Proxv SIP/2.0 200 OK

Via: SIP/2.0/UDP wcom.com:5060; branch=1

Via: SIP/2.0/UDP here.com:5060

Record-Route: <sip:VoiceMail@wcom.com> From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 1 INVITE

Contact: VoiceMailSystem <sip:UserA-retrieve-</pre>

auth@vm.wcom.com>

Content-Type: application/sdp

Content-Length: <appropriate value>

April 2001

v=0o=UserB 2890844527 2890844527 IN IP4 vm.wcom.com s=Session SDP c=IN IP4 110.111.112.114 t=0 0 m=audio 3456 RTP/AVP 0 a=rtpmap:0 PCMU/8000

200 OK F5 Proxy->A

SIP/2.0 200 OK

Via: SIP/2.0/UDP here.com:5060

Record-Route: <sip:VoiceMail@wcom.com> From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com CSeq: 1 INVITE

Confact VoiceMailSystem <sip: UserA-retrieve-</pre>

auth@vm.wcom.com>

Content-Type: application/sdp

Content-Length: <appropriate value>

v=0

o=UserB 2890844527 2890844527 IN IP4 vm.wcom.com

s=Session SDP

c=IN IP4 110.111.112.114

t=0 0

m=audio 3456 RTP/AVP 0 a=rtpmap:0 PCMU/8000

ACK F6 A->Proxy ACK sip:VoiceMail@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060

Route: <sip:UserA-retrieve-auth@vm.wcom.com>

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com CSeq: 1 ACK

Content-Length: 0

ACK F7 Proxy->VM ACK sip:UserA-retrieve-auth@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>; tag=3145678

Call-Id: 12345600@here.com

CSeq: 1 ACK Content-Length: 0

/* RTP streams are established between A and VM. determines that the call is likely from UserA, and starts a message retrieval session. Since the proxy has already authenticated the identity of UserA, the VM does not need to prompt for PIN. */

/* User A Hangs Up with VM system. Alternatively, the VM system could initiate the BYE*/

BYE F8 A->Proxy BYE sip:VoiceMail@wcom.com SIP/2.0 Via: SIP/2.0/UDP here.com:5060

Route:<sip:UserA-retrieve-auth@vm.wcom.com>

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

BYE F9 Proxy->VM BYE sip: UserA-retrieve-auth@vm.wcom.com SIP/2.0

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE

Content-Length: 0

200 OK F10 VM->Proxy

SIP/2.0 200 OK

Via: SIP/2.0/UDP wcom.com:5060 Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com

CSeq: 2 BYE Content-Length: 0

200 OK F11 Proxy->A

SIP/2.0 200 OK

Via: SIP/2.0/UDP here.com:5060

From: TheBigGuy <sip:UserA@here.com>

To: VoiceMail <sip:VoiceMail@wcom.com>;tag=3145678

Call-Id: 12345600@here.com CSeq: 2 BYE

Content-Length: 0

5. Security Considerations

This document discusses a usage of SIP/2.0 as defined by RFC 2543[1]. It introduces no additions, modifications, or restrictions to the protocol defined therein. Any implementation of the concepts in this document is subject to the issues discussed there.

6. Acknowledgments

The authors would like to thank Chris Cunningham, Steve Donovan, Alan Johnston, Henry Sinnreich, Kevin Summers, John Truetken, and Dean Willis for their discussion of and contribution to this work.

References

[1] Handley, M., Schulzrinne, H., Schooler, E. and J. Rosenberg, "SIP: Session Initiation Protocol", RFC 2543, March 1999.

Authors' Addresses

Ben Campbell dynamicsoft 5100 Tennyson Parkway Suite 1200 Plano, TX 75024

EMail: bcampbell@dynamicsoft.com

Robert J. Sparks dynamicsoft 5100 Tennyson Parkway Suite 1200 Plano, TX 75024

EMail: rsparks@dynamicsoft.com

Full Copyright Statement

RFC 3087

Copyright (C) The Internet Society (2001). All Rights Reserved.

This document and translations of it may be copied and furnished to others, and derivative works that comment on or otherwise explain it or assist in its implementation may be prepared, copied, published and distributed, in whole or in part, without restriction of any kind, provided that the above copyright notice and this paragraph are included on all such copies and derivative works. However, this document itself may not be modified in any way, such as by removing the copyright notice or references to the Internet Society or other Internet organizations, except as needed for the purpose of developing Internet standards in which case the procedures for copyrights defined in the Internet Standards process must be followed, or as required to translate it into languages other than English.

The limited permissions granted above are perpetual and will not be revoked by the Internet Society or its successors or assigns.

This document and the information contained herein is provided on an "AS IS" basis and THE INTERNET SOCIETY AND THE INTERNET ENGINEERING TASK FORCE DISCLAIMS ALL WARRANTIES, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO ANY WARRANTY THAT THE USE OF THE INFORMATION HEREIN WILL NOT INFRINGE ANY RIGHTS OR ANY IMPLIED WARRANTIES OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE.

Acknowledgement

Funding for the RFC Editor function is currently provided by the Internet Society.