Jon Postel 19 JUN 75

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Revised FTP Reply Codes

This document describes a revised set of reply codes for the File Transfer Protocol.

The aim of this revision is to satisfy the goal of using reply codes to enable the command issuing process to easily determine the outcome of each command. The user protocol interpreter should be able to determine the success or failure of a command by examining the first digit of the reply code.

An important change in the sequencing of commands and replies which may not be obvious in the following documents concerns the establishment of the data connection.

In the previous FTP specifications when an actual transfer command (STOR, RETR, APPE, LIST, NLIST, MLFL) was issued the preliminary reply was sent after the data connection was established. This presented a problem for some user protocol interpreters which had difficulty monitoring two connections asynchronously.

The current specification is that the preliminary reply to the actual transfer commands indicates that the file can be transferred and either the connection was previously established or an attempt is about to be made to establish the data connection.

This reply code revision is a modification of the protocol in described in RFC 542, that is to say that the protocol implementation associated with socket number 21 (decimal) is the protocol specified by the combination of RFC 542 and this RFC.

A note of thanks to those who contributed to this work: Ken Pogran, Mark Krilanovich, Wayne Hathway, and especially Nancy Neigus.

Nancy Neigus Ken Pogran Jon Postel 19 JUN 75

A New Schema for FTP Reply Codes

Replies to File Transfer Protocol commands were devised to ensure the synchronization of requests and actions in the process of file transfer, and to guarantee that the user process always knows the state of the Server. Every command must generate at least one reply, although there may be more than one; in the latter case, the multiple replies must be easily distinguished. In addition, some commands occur in sequential groups, such as USER, PASS and ACCT, or RNFR and RNTO. The replies show the existence of an intermediate state if all preceding commands have been successful. A failure at any point in the sequence necessitates the repetition of the entire sequence from the beginning.

Details of the command-reply sequence will be made explicit in a state diagram.

An FTP reply consists of a three digit number (transmitted as three alphanumeric characters) followed by some text. The number is intended for use by automata to determine what state to enter next; the text is intended for the human user. It is intended that the three digits contain enough encoded information that the user-process (the User-PI described in RFC 542) will not need to examine the text and may either discard it or pass it on to the user, as appropriate. In particular, the text may be server-dependent, so there are likely to be varying texts for each reply code.

Formally, a reply is defined to contain the 3-digit code, followed by Space <SP>, followed by one line of text (where some maximum line length has been specified), and terminated by the TELNET end-of-line code. There will be cases, however, where the text is longer than a single line. In these cases the complete text must be bracketed so the User-process knows when it may stop reading the reply (i.e. stop processing input on the TELNET connection) and go do other things. This requires a special format on the first line to indicate that more than one line is coming, and another on the last line to designate it as the last. At least one of these must contain the appropriate reply code to

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indicate the state of the transaction. To satisfy all factions it was decided that both the first and last line codes should be the same.

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Thus the format for multi-line replies is that the first line will begin with the exact required reply code, followed immediately by a Hyphen, "-" (also known as Minus), followed by text. The last line will begin with the same code, followed immediately by Space <SP>, optionally some text, and TELNET <eol>.

10a

For example:

123-First line
Second line
234 A line beginning with numbers
123 The last line

10a1

The user-process then simply needs to search for the second occurrence of the same reply code, followed by <SP> (Space), at the beginning of a line, and ignore all intermediary lines. If an intermediary line begins with a 3-digit number, the Server must pad the front to avoid confusion.

10b

This scheme allows standard system routines to be used for reply information (such as for the STAT reply), with "artificial" first and last lines tacked on. In the rare cases where these routines are able to generate three digits and a Space at the beginning of any line, the beginning of each text line should be offset by some neutral text, like Space.

10b1

This scheme assumes that multi-line replies may not be nested. We have found that, in general, nesting of replies will not occur, except for random system messages (called spontaneous replies in the previous FTP incarnations) which may interrupt another reply. Spontaneous replies are no longer defined; system messages (i.e. those not processed by the FTP server) will NOT carry reply codes and may occur anywhere in the command-reply sequence. They may be ignored by the User-process as they are only information for the human user.

10c

The three digits of the reply each have a special significance. This is intended to allow a range of very simple to very sophisticated response by the user-process. The first digit denotes whether the response is good, bad or incomplete. (Referring to the state diagram) an unsophisticated user-process will be able to determine its next action (proceed as planned, redo, retrench, etc.) by simply examining this first digit. A user-process that wants to know approximately what kind of error

occurred (e.g. file system error, command syntax error) may examine the second digit, reserving the third digit for the finest gradation of information (e.g. RNTO command without a preceding RNFR.)

11 11a

There are four values for the first digit of the reply code:

11b

1yz Positive Preliminary reply

The requested action is being initiated; expect another reply before proceeding with a new command. (The user-process sending another command before the completion reply would be in violation of protocol; but server-FTP processes should queue any commands that arrive while a preceeding command is in progress.) This type of reply can be used to indicate that the command was accepted and the user-process may now pay attention to the data connections, for implementations where simultaneous monitoring is difficult.

11b1

2yz Positive Completion reply

11c

The requested action has been successfully completed. A new request may be initiated.

11c1

3yz Positive Intermediate reply

11d

The command has been accepted, but the requested action is being held in abeyance, pending receipt of further information. The user should send another command specifying this information. This reply is used in command sequence groups.

11d1

4yz Transient Negative Completion reply

11e

The command was not accepted and the requested action did not take place, but the error condition is temporary and the action may be requested again. The user should return to the beginning of the command sequence, if any. It is difficult to assign a meaning to "transient", particularly when two distinct sites (Server and User-processes) have to agree on the interpretation. Each reply in the 4yz category might have a slightly different time value, but the intent is that the user-process is encouraged to try again. A rule of thumb in determining if a reply fits into the 4yz or the 5yz (Permanent Negative) category is that replies are 4yz if the commands can be repeated without any change in command form or in properties of the User or Server (e.g. the command is spelled the same with the same

11g6

arguments used; the user does not change his file access or user name; the server does not put up a new implementation.) 11e1 Permanent Negative Completion reply 11f 5yz The command was not accepted and the requested action did not take place. The User-process is discouraged from repeating the exact request (in the same sequence). some "permanent" error conditions can be corrected, so the human user may want to direct his User-process to reinitiate the command sequence by direct action at some point in the future (e.g. after the spelling has been changed, or the user has altered his directory status.) 11f1 The following function groupings are encoded in the second digit: **11**g x0zSyntax - These replies refer to syntax errors, syntactically correct commands that don't fit any functional category, unimplemented or superfluous commands. 11q1 x1z Information - These are replies to requests for information, such as status or help. 11g2 x2z Connections - Replies referring to the TELNET and data connections. **11g3** x3z Authentication and accounting - Replies for the logon process and accounting procedures. 11q4 x4z Unspecified as yet **11**q5 x5z File system - These replies indicate the status of the Server file system vis-a-vis the requested

The third digit gives a finer gradation of meaning in each of the function categories, specified by the second digit. The list of replies below will illustrate this. Note that the text associated with each reply is suggestive, rather than mandatory, and may even change according to the command with which it is associated. The reply codes, on the other hand, should strictly follow the specifications in the last section; that is, Server implementations should not invent new codes for situations that are only slightly different from the ones described here, but rather should adapt codes already defined.

transfer or other file system action.

If additional codes are found to be necessary, the details should be submitted to the FTP committee, through Jon Postel.	11h
A command such as TYPE or ALLO whose successful execution does not offer the user-process any new information will cause a 200 reply to be returned. If the command is not implemented by a particular Server-FTP process because it has no relevance to that computer system, for example ALLO at a TENEX site, a Positive Completion reply is still desired so that the simple User-process knows it can proceed with its course of action. A 202 reply is used in this case with, for example, the reply text: "No storage allocation necessary." If, on the other hand, the command requests a non-site-specific action and is unimplemented, the response is 502. A refinement of that is the 504 reply for a command that IS implemented, but that requests an unimplemented parameter.	11h1 11i
200 Command okay 500 Syntax error, command unrecognized	11i1
[This may include errors such as command line too long.] 501 Syntax error in parameters or arguments 202 Command not imlemented, superfluous at this site. 502 Command not implemented 503 Bad sequence of commands 504 Command not implemented for that parameter	11i2 11i3 11i4 11i5 11i6 11i7
110 Restart marker reply. In this case the text is exact and not left to the particular implementation; it must read: MARK yyyy = mmmm where yyyy is User-process data stream marker, and mmmm is Server's equivalent marker. (note the	11)
spaces between the markers and "=".) 211 System status, or system help reply 212 Directory status 213 File status 214 Help message (on how to use the server or the meaning	11j1 11j2 11j3 11j4
of a particular non-standard command. This reply is useful only to the human user.)	11j5 11k
120 Service ready in nnn minutes 220 Service ready for new user 221 Service closing TELNET connection (logged off if	11k1 11k2
appropriate) 421 Service not available, closing TELNET connection. [This may be a reply to any command if the service	11k3
knows it must shut down.]	11k4

125 225	Data connection already open; transfer starting Data connection open; no transfer in progress	11k5 11k6
425 226	Can't open data connection Closing data connection; requested file action successful (for example, file transfer or file	11k7
	abort.)	11k8
426	Connection trouble, closed; transfer aborted.	11k9
227	Entering [passive, active] mode	11k10
		11 l
230	User logged on, proceed	1111
530	Not logged in	1112
331	User name okay, need password	11l3
332	Need account for login	1114
532		1115
-	noca account for brothing freeds	11m
150	File status okay; about to open data connection.	11m1
250	Requested file action okay, completed.	11m2
350	Requested file action pending further information	11m3
450	Requested file action not taken: file unavailable	11113
730	(e.g. file not found, no access)	11m4
550	Requested action not taken: file unavailable (e.g.	111114
330		11m5
451	file busy) Paguastad action aborted: local arror in processing	11m6
	Requested action aborted: local error in processing	TTIIIO
452	Requested action not taken: insufficient storage	447
 2	space in system	11m7
552	Requested file action aborted: exceeded storage	44.0
	allocation (for current directory or dataset)	11m8
553	Requested action not taken: file name not allowed	11m9
354	Start mail input; end with <cr><lf>.<cr><lf></lf></cr></lf></cr>	11 m 10

Command-Reply Sequences

In this section, the command-reply sequence is presented. Each command is listed with its possible replies; command groups are listed together. Preliminary replies are listed first (with their succeeding replies under them), then positive and negative completion, and finally intermediary replies with the remaining commands from the sequence following. This listing forms the basis for the state diagrams, which will be presented separately.

 ICP
 13a

 120
 13a1

 220
 13a1a

 220
 13a2

 421
 13a3

12

13

Logon	13b
USER	13b1 13b1a 13b1b 13b1c 13b1d 13b2 13b2a 13b2b
530 500, 501, 503, 421 332 ACCT 230	13b2c 13b2d 13b2e 13b3 13b3a
202 530 500, 501, 503, 421	13b3b 13b3c 13b3d
Logoff	13c
QUIT	13c1 13c1b 13c2 13c2a 13c2a 13c2b 13c2c 13c2d
Transfer parameters	13 d
SOCK 200 500, 501, 421, 530 PASV 227 500, 501, 502, 421, 530 ACTV	13d1 13d1a 13d1b 13d2 13d2a 13d2b 13d3
227 202 500, 501, 421, 530 BYTE, MODE, TYPE, STRU 200 500, 501, 504, 421, 530	13d3a 13d3b 13d3c 13d4 13d4a 13d4b

File action commands 13e **ALLO** 13e1 13e1a 200 202 13e1b 500, 501, 504, 421, 530 13e1c 13e2 500, 501, 502, 421, 530 13e2a 13e2b 350 **STOR** 13e3 125, 150 (110) 13e3a 13e3a1 226, 250 13e3a2 425, 426, 451, 552 13e3a3 532, 450, 452, 553 500, 501, 421, 530 13e3b 13e3c 13e4 RETR 125, 150 (110) 13e4a 13e4a1 226, 250 425, 426, 451 13e4a2 13e4a3 450, 550 500, 501, 421, 530 13e4b 13e4c LIST, NLST 125, 150 226, 250 13e5 13e5a 13e5a1 425, 426, 451 13e5a2 13e5b 500, 501, 502, 421, 530 13e5c APPE 13e6 125, 150 (110) 13e6a 13e6a1 226, 250 13e6a2 425, 426, 451, 552 13e6a3 532, 450, 550, 452, 553 500, 501, 502, 421, 530 13e6b 13e6c MLFL 13e7 125, 150 226, 250 13e7a 13e7a1 425, 426, 451, 552 532, 450, 550, 452, 553 500, 501, 502, 421, 530 13e7a2 13e7b 13e7c **RNFR** 13e8 450, 550 500, 501, 502, 421, 530 13e8a 13e8b 350 13e8c RNT0 13e9 250 13e9a 532, 553 13e9b

500, 501, 502, 503, 4	421, 530	13e9c
DELE	•	13e10
250		13e10a
450, 550		13e10b
500, 501, 502, 421, 5	530	13e10c
ABOR		13e11
225, 226		13e11a
500, 501, 502, 421		13e11b
MAIL		13e12
354		13e12a
250		13e12a1
451, 552		13e12a2
450, 550, 452, 553		13e12b
500, 501, 502, 421, 5	530	13e12c
555, 552, 552, 122, 5		
Informational commands		13f
STAT		13f1
211, 212, 213		13f1a
450		13f1b
500, 501, 502, 421, 5	530	13f1c
HELP		13f2
211, 214		13f2a
500, 501, 502, 421		13f2b
, , ,		
Miscellaneous commands		1 3g
SITE		13g1
200		13g1a
202		13g1b
500, 501, 530		13g1c
NOOP		13g2
200		13g2a
500		13g2b

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FTP State Diagrams

Here we present state diagrams for a very simple minded FTP implementation. Only the first digit of the reply codes is used. There is one state diagram for each group of FTP commands or command sequences.

15

The command groupings were determined by constructing a model for each command then collecting together the commands with structurally identical models.

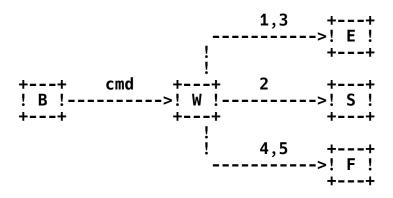
16

For each command or command sequence there are three possible outcomes: success (S), failure (F), and error (E). In the state diagrams below we use the symbol B for "begin", and the symbol W for "wait for reply".

17

We first present the diagram that represents the largest group of FTP commands:

18



18a

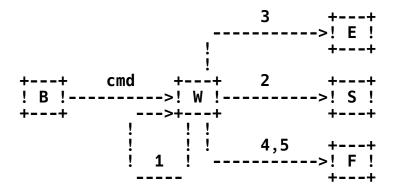
This diagram models the commands:

18b

ABOR, ACTV, ALLO, BYTE, DELE, HELP, MODE, NOOP, PASV, QUIT, SITE, SOCK, STAT, STRU, TYPE.

18b1

The other large group of commands is represented by a very similar diagram:



This diagram models the commands:

APPE, (ICP), LIST, MLFL, NLST, REIN, RETR, STOR.

Note that this second model could also be used to represent the first group of commands, the only difference being that in the first group the 100 series replies are unexpected and therefore treated as error, while the second group expects (some may require) 100 series replies.

The remaining diagrams model command sequences, perhaps the simplest of these is the rename sequence:

++ R	RNFR	++ ->! W !	1,2	++
++		++		·->++
	3	!! 4,5	5 !	
;			·-!	++ ! S !
į		! 1,3 2!		++
į V		!!	!	
++	RNT0	 + 4, ->! W !	,5 [°]	->++ ->! F !
++		++		++

19

19a

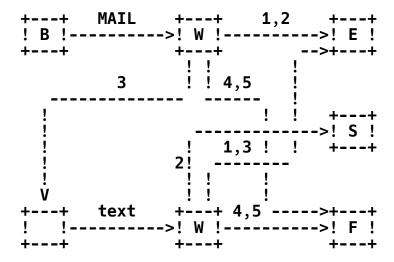
19b

19b1

20

21

A very similar diagram models the Mail command:

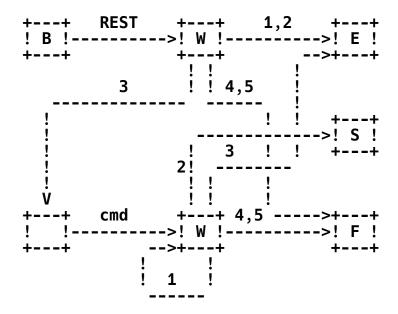


22a

Note that the "text" here is a series of lines sent from the user to the server with no response expected until the last line is sent, recall that the last line must consist only of a single period.

22b

The next diagram is a simple model of the Restart command:



23a

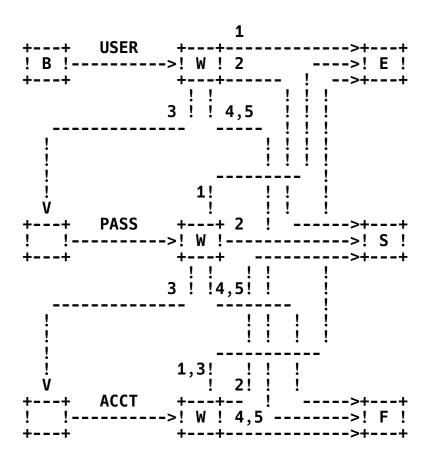
Where "cmd" is APPE, STOR, RETR, or MLFL.

23a1

We note that the above three models are similar, in fact the Mail diagram and the Rename diagram are structurally identical. The Restart differs from the other two only in the treatment of 100 series replies at the second stage.

24

The most complicated diagram is for the Logon sequence:



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Finally we present a generalized diagram that could be used to model the command and reply interchange:

