Network Working Group Request for Comments: 1695 Category: Standards Track M. Ahmed K. Tesink Editors Bell Communications Research August 1994

Definitions of Managed Objects for ATM Management Version 8.0 using SMIv2

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

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1. Introduction

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes objects used for managing ATM-based interfaces, devices, networks and services.

This memo specifies a MIB module in a manner that is both compliant to the SNMPv2 SMI, and semantically identical to the peer SNMPv1 definitions.

2. The SNMPv2 Network Management Framework

The SNMPv2 Network Management Framework consists of four major components. They are:

- 0 RFC 1442 [1] which defines the SMI, the mechanisms used for describing and naming objects for the purpose of management.
- O STD 17, RFC 1213 [2] defines MIB-II, the core set of managed objects for the Internet suite of protocols.
- 0 RFC 1445 [3] which defines the administrative and other architectural aspects of the framework.
- 0 RFC 1448 [4] which defines the protocol used for network access to managed objects.

The Framework permits new objects to be defined for the purpose of experimentation and evaluation.

3. Object Definitions

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) defined in the SMI. In particular, each object type is named by an OBJECT IDENTIFIER, an administratively assigned name. The object type together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we

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often use a textual string, termed the descriptor, to also refer to the object type.

4. ATM Terminology

Some basic ATM terminologies are described in this section to facilitate defining the ATM managed objects.

4.1. VCL/VPL and VCC/VPC

There are two distinct types of ATM virtual connections: Virtual Channel Connections (VCCs) and Virtual Path Connection (VPCs). As shown in Figures 1 and 2, ATM virtual connections consist of concatenated series of virtual links which forms a path between two end points, with each concatenation occurring at an ATM switch. Virtual links of VCCs are called Virtual Channel Links (VCLs). Virtual links of VPCs are called Virtual Path Links (VPLs). The VCI and VPI fields in the ATM cell header associate each cell of a VCC with a particular VCL over a given physical link. The VPI field in the ATM cell header associates each cell of a VPC with a particular VPL over a given physical link. Switches route cells between VCLs (or VPLs) via a cross-connect function according to the cells' VCI/VPI (or VPI) values.

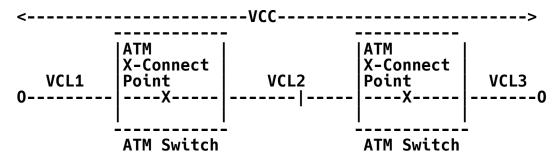


Figure 1: Virtual Channel Links and Virtual Channel Connection

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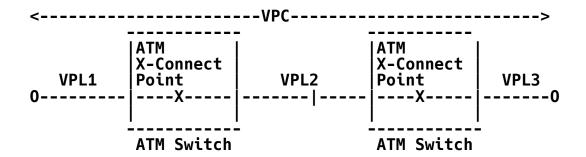


Figure 2: Virtual Path Links and Virtual Path Connection

A single ATM end-system or switch does not support the whole end-to-end span of a VCC (or VPC). Rather, multiple ATM end- systems and/or switches each support one piece of the VCC (or VPC). That is, each ATM end-system at one end of the VCC/VPC supports its end of the VCC/VPC plus the VCLs or VPLs on its external interfaces, and each switch through which the VCC/VPC passes, supports the multiple VCLs/VPLs on that switch's external interfaces and the cross-connection of those VCLs/VPLs through that switch. Thus, the end-to-end management of a VCC or VPC is achieved only by appropriate management of its individual pieces in combination.

Note that for management purposes, an ATM network may be viewed as a large distributed switch by hiding all the network's internal connectivity as being internal to the distributed switch (as shown in Figure 2a). This model may for example be used for Customer Network Management (CNM) purposes.

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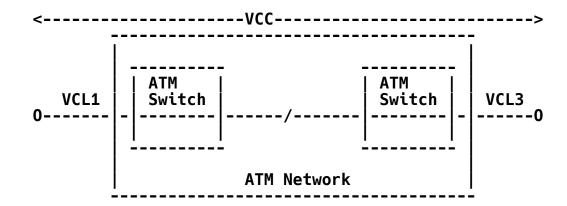


Figure 2a: ATM Network modeled as a large distributed switch

A VCC has a set of traffic characteristics (i.e., bandwidth parameters, QoS Class parameters, etc.). VCLs inherit their traffic characteristics from the VCC of which they are a part. VCCs are bidirectional by definition. However, the traffic parameters in the two directions of a connection can be symmetric or asymmetric, i.e., the two directions can have the same or different traffic flows. A uni-directional traffic flow across a VCC is achieved by assigning a zero bandwidth in one direction. Note that in addition to the bandwidth required by the user traffic flow, bandwidth is also required for OAM cell flows, even for the zero-bandwidth direction of a uni-directional connection. These same principles apply to VPCs.

4.2. PVC and SVC

A Permanent Virtual Connection (PVC) is a provisioned VCC or VPC. A Switched Virtual Connection (SVC) is a switched VCC or VPC that is set up in real-time via call set-up signaling procedures. A PVC (or an SVC) can be a point-to-point, point-to-multipoint, or multipoint-to-multipoint VCC or VPC.

4.3. Traffic Management Parameters

4.3.1. Traffic Policing and Traffic Shaping Parameters

In order to allocate resources fairly among different users, some networks police traffic at resource access points. The traffic enforcement or policing taken at a UNI is called Usage Parameter Control (UPC) and is activated on an incoming VCL or VPL as shown in Figure 3. The use of the traffic enforcer at the ingress of the connection is to make sure that the user traffic does not exceed the

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negotiated traffic parameters such as the peak cell rate associated with a specific traffic descriptor type.

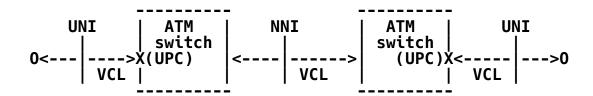


Figure 3: An Example of a UPC

In addition, traffic shaping may be performed on an outgoing VPL or VCL at a given ATM interface. The function of the ATM traffic shaper either at the source or an egress point of the connection is to smooth the outgoing cell traffic inter-arrival time. If policing or shaping is not performed then the policing or shaping algorithm is not activated. ATM Forum has specified seven traffic descriptor types including one for the best effort traffic [9].

4.3.2. Cell Loss Priority

To prioritize traffic during resource congestion, ATM cells are assigned one of the two types of Cell Loss Priority (CLP), CLP=0 and CLP=1. ATM cells with CLP=0 have a higher priority in regard to cell loss than ATM cells with CLP=1. Therefore, during resource congestions, CLP=1 cells are dropped before any CLP=0 cell is dropped.

4.3.3. **QoS Class**

A VCC or VPC is associated with one of a number of Quality of Service (QoS) classes. The following service classes have been specified:

Service Class A: Constant bit rate video and Circuit

emulation

Service Class B: Variable bit rate video/audio

Service Class C: Connection-oriented data

Service Class D: Connectionless data

Four QoS classes numbered 1, 2, 3, and 4 have been specified with the aim of supporting service classes A, B, C, and D respectively. The VCLs (or VPLs) concatenated to form a VCC (or VPC) will all have the same QoS class as that of the VCC (or VPC). The Cell Loss Ratio (CLR), Cell Delay Variation (CDV), and end-to-end Cell Delay (CD) parameters are defined as part of QoS Class definition. In addition,

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an unspecified QoS Class numbered 0 is specified for best effort traffic.

Overview

ATM management objects are used to manage ATM interfaces, ATM virtual links, ATM cross-connects, AAL5 entities and AAL5 connections supported by ATM hosts, ATM switches and ATM networks. This section provides an overview and background of how to use this MIB and other potential MIBs for this purpose.

The purpose of this memo is primarily to manage ATM PVCs. ATM SVCs are also represented by the management information in this MIB. However, full management of SVCs may require additional capabilities which are beyond the scope of this memo.

5.1. **Background**

In addition to the MIB module defined in this memo, other MIB modules are necessary to manage ATM interfaces, links and cross-connects. Examples include MIB II for general system and interface management (RFC 1213 and RFC 1573), the DS3 or SONET MIBs for management of physical interfaces, and, as appropriate, MIB modules for applications that make use of ATM, such as SMDS. These MIB modules are outside the scope of this specification.

The current specification of this ATM MIB is based on SNMPv2.

5.2. Structure of the MIB

The managed ATM objects are arranged into the following groups:

- (1) ATM interface configuration group
- (2) ATM interface DS3 PLCP group
- (3) ATM interface TC Sublayer group(4) ATM interface virtual link (VPL/VCL) configuration
- (5) ĀTM VP/VC cross-connect groups
- (6) AAL5 connection performance statistics group

Note that, managed objects for activation/deactivation of OAM cell flows and ATM traps notifying virtual connection or virtual link failures are outside the scope of this memo.

5.3. ATM Interface Configuration Group

This group contains information on ATM cell layer configuration of local ATM interfaces on an ATM device in addition to the information

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5.4. ATM Interface DS3 PLCP and TC Layer Groups

These groups provide performance statistics of the DS3 PLCP and TC sublayer of local ATM interfaces on a managed ATM device. DS3 PLCP and TC sublayer are currently used to carry ATM cells respectively over DS3 and SONET transmission paths.

5.5. ATM Virtual Link and Cross-Connect Groups

ATM virtual link and cross-connect groups model bi-directional ATM virtual links and ATM cross-connects. The ATM VP/VC link groups are implemented in an ATM host, ATM switch and ATM network. The ATM switch and ATM network also implement the ATM VP/VC cross-connect groups. Both link and cross-connect groups are implemented in a carrier's network for Customer Network Management (CNM) purposes.

The ATM virtual link groups are used to create, delete or modify ATM virtual links in an ATM host, ATM switch and ATM network. ATM virtual link groups along with the cross-connect groups are used to create, delete or modify ATM cross-connects in an ATM switch or ATM network (e.g., for CNM purposes).

6. Application of MIB II to ATM

6.1. The System Group

For the purposes of the sysServices object in the System Group of MIB II [2], ATM is a data link layer protocol. Thus, for ATM switches and ATM networks, sysServices will have the value "2".

6.2. The Interface Group

The Interfaces Group of MIB II defines generic managed objects for managing interfaces. This memo contains the media-specific extensions to the Interfaces Group for managing ATM interfaces.

This memo assumes the interpretation of the Interfaces Group to be in accordance with [5] which states that the interfaces table (ifTable) contains information on the managed resource's interfaces and that each sub-layer below the internetwork layer of a network interface is considered an interface. Thus, the ATM cell layer interface is represented as an entry in the ifTable. This entry is concerned with the ATM cell layer as a whole, and not with individual virtual connections which are managed via the ATM-specific managed objects specified in this memo. The inter-relation of entries in the ifTable is defined by Interfaces Stack Group defined in [5].

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6.2.1. Support of the ATM Cell Layer by ifTable

Some specific interpretations of ifTable for the ATM cell layer follow.

Object Use for the generic ATM layer
======

ifIndex Each ATM port is represented by an ifEntry.

ifDescr Description of the ATM interface.

ifType The value that is allocated for ATM is 37.

ifSpeed The total bandwidth in bits per second for use by the ATM layer.

ifPhysAddress The interface's address at the ATM protocol sublayer; the ATM address which would be used as the value of the Called Party Address Information Element (IE) of a signalling message for a connection which either: would terminate at this interface, or - for which the Called Party Address IE would need to be replaced by the Called Party SubAddress IE before the message was forwarded to any other interface. For an interface on which signalling is not supported, then the interface does not necessarily have an address, but if it does, then ifPhysAddress is the address which would be used as above in the event that signalling were supported. If the interface has multiple such addresses, then ifPhysAddress is its primary address. If the interface has no addresses, then ifPhysAddress is an octet string of zero length. Address encoding is as Note that addresses assigned for purposes other than those listed above (e.g. an address associated with the service provider side of a public network UNI) may be represented through atmInterfaceAdminAddress.

ifAdminStatus See [5].

ifOperStatus Assumes the value down(2) if the ATM cell layer or any layer below that layer is down.

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ifLastChange See [5].

ifInOctets The number of received octets over the interface, i.e., the number of received, assigned cells multiplied by 53.

ifOutOctets The number of transmitted octets over the interface, i.e., the number of transmitted, assigned cells multiplied by 53.

ifInErrors The number of cells dropped due to uncorrectable HEC errors.

ifInUnknownProtos The number of received cells discarded during cell header validation, including cells with unrecognized VPI/VCI values, and cells with invalid cell header patterns. If cells with undefined PTI values are discarded, they are also counted here.

ifOutErrors See [5].

ifName Textual name (unique on this system) of the interface or an octet string of zero length.

ifLinkUpDownTrapEnable Default is disabled (2).

ifConnectorPresent Set to false (2).

ifPromiscuousMode Set to false(2).

ifHighSpeed See [5].

ifHCInOctets The 64-bit version of ifInOctets; supported if required by the compliance statements in [5].

ifHCOutOctets The 64-bit version of ifOutOctets; supported if required by the compliance statements in [5].

7. Support of the AAL3/4 Based Interfaces

For the management of AAL3/4 CPCS layer, see [6].

8. Support of the AAL5 Managed Objects

Support of AAL5 managed objects in an ATM switch and ATM host are described below.

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8.1. Managing AAL5 in a Switch

Managing AAL5 in a switch involves:

- (1) performance management of an AAL5 entity as an internal resource in a switch
- (2) performance management of AAL5 per virtual connection

AAL5 in a switch is modeled as shown in Figures 4 and 5. AAL5 will be managed in a switch for only those virtual connections that carry AAL5 and are terminated at the AAL5 entity in the switch. Note that, the virtual channels within the ATM UNIs carrying AAL5 will be switched by the ATM switching fabric (termed as ATM Entity in the figure) to the virtual channels on a proprietary internal interface associated with the AAL5 process (termed as AAL5 Entity in the figure). Therefore, performance management of the AAL5 resource in the switch will be modeled using the ifTable through an internal (pseudo-ATM) virtual interface and the AAL5 performance management per virtual connection will be supported using an additional AAL5 connection table in the ATM MIB. The association between the AAL5 virtual link at the proprietary virtual, internal interface and the ATM virtual link at the ATM interface will be derived from the virtual channel cross-connect table and the virtual channel link table in the ATM MIB.

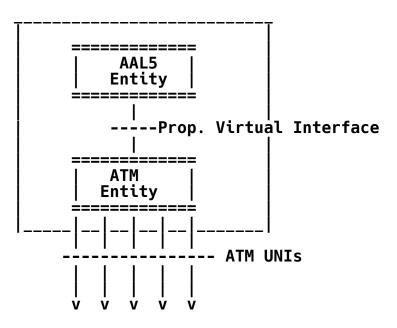


Figure 4: Model of an AAL5 Entity in a Switch

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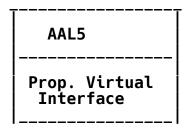


Figure 5 : AAL5 Entity's Interface Stack in a Switch

8.2. Managing AAL5 in a Host

Managing AAL5 in a host involves managing the AAL5 sublayer interface as shown in Figures 6 and 7. The AAL5 sublayer is stacked directly over the ATM sublayer. The ifTable is applied to the AAL5 sublayer as defined in Section 8.3.

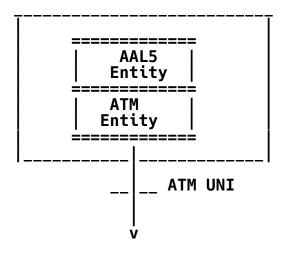


Figure 6 : Model of an AAL5 Entity in a Host

AAL5
ATM Layer
Physical Layer

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Figure 7 : AAL5 Entity's Interface Stack in a Host

8.3. Support of AAL5 by ifTable

The AAL5 entity in an ATM device (e.g., switch or host) is managed using the ifTable. There are additional counters specified for AAL5 than those specified in the ATM B-ICI document [10]. Specific interpretations of ifTable for the AAL5 CPCS layer are as follows.

Object Use for AAL5 CPCS layer entity

ifIndex Each AAL5 entity is represented by an ifEntry.

ifDescr Description of the AAL5 entity.

ifType The value that is allocated for AAL5 is 49.

ifMtu Set to the largest PDU size for the AAL5 CPCS layer that can be processed by the AAL5 entity.

ifSpeed Set to 0.

ifPhysAddress An octet string of zero length.

ifAdminStatus See [5].

ifOperStatus Assumes the value down(2) if the AAL5 or any layer below that layer is down.

ifLastChange See [5].

ifInOctets The number of received AAL5 CPCS PDU octets.

ifOutOctets The number of AAL5 CPCS PDU octets transmitted.

ifInUcastPkts The number of received AAL5 CPCS PDUs passed to a higher-layer.

ifOutUcastPkts The number of AAL5 CPCS PDUs received from a
 higher-layer for transmission.
 [Note: The number of AAL5 PDUs actually
 transmitted is the number received from a
 higher-layer for transmission minus any which
 are counted by ifOutErrors and ifOutDiscards.]

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ifInErrors Number of errored AAL5 CPCS PDUs received.
The types of errors counted include CRC-32 errors,
SAR time-out errors, and oversized SDU errors.

ifInUnknownProtos Set to 0.

ifInDiscards Number of received AAL5 CPCS PDUs discarded.
Possible reason may be input buffer overflow.

ifOutErrors Number of AAL5 CPCS PDUs that could not be transmitted due to errors.

ifOutDiscards Number of AAL5 CPCS PDUs received for transmission that are discarded.

Possible reason may be output buffer overflow.

ifInMulticastPkts Set to 0.

ifInBroadcastPkts Set to 0.

ifOutMulticastPkts Set to 0.

ifOutBroadcastPkts Set to 0.

ifName Textual name (unique on this system) of the AAL5 entity or an octet string of zero length.

ifHighSpeed Set to 0.

ifConnectorPresent Set to false (2).

ifPromiscuousMode Set to false(2).

ifLinkUpDownTrapEnable Default is disabled (2).

8.4. Support of Proprietary Virtual Interface by ifTable

Specific interpretations of ifTable for the proprietary virtual, internal interface associated with an AAL5 entity in an ATM switch are as follows.

Object Use for proprietary virtual, internal interface associated with AAL entities

ifIndex Each proprietary virtual, internal interface associated with AAL entities is represented by an

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ifEntry.

ifDescr Description of the proprietary virtual, internal interface associated with AAL entities.

ifType The value that is allocated for proprietary virtual, internal interface is 53.

ifSpeed See [5]. Set to 0 if the speed is not known.

ifPhysAddress See [5]. An octet string of zero length if no address is used for this interface.

ifAdminStatus See [5].

ifOperStatus See [5].

ifLastChange See [5].

ifName Textual name (unique on this system) of the interface or an octet string of zero length.

ifHighSpeed See [5]. Set to 0 if the speed is not known.

ifConnectorPresent Set to false (2).

ifLinkUpDownTrapEnable Default is disabled (2).

8.5. AAL5 Connection Performance Statistics Group

An AAL5 connection table is used to provide AAL5 performance information for each AAL5 virtual connection that is terminated at the AAL5 entity contained within an ATM switch or host.

9. ILMI MIB and the ATM Managed Objects

The ILMI MIB is specified by the ATM Forum in UNI specification [9], to manage local ATM UNIs. The support of the ATM management functions by the ILMI MIB and those contained in this memo are compared in Table 1. In this table, "yes" in the "ILMI MIB" column indicates that the management functions are supported by the ILMI MIB. The MIB groups in the "This memo" column are the groups listed in Section 5.2.

For that subset of management information which the ILMI MIB and this memo have in common, every effort has been made to retain identical semantics and syntax, even though the MIB objects are identified

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using different OBJECT IDENTIFIERs.

Table 1 - Structuring of ATM Managed Objects

	 	This	 ILMI					
ATM Mgmt.Inf.	ATM Managed Objects	memo	MIB					
Local Interface Information:								
ATM interface: physical layer configuration		ATM MIB gr.1* MIB II	yes*					
ATM interface: cell layer configuration	(1) active VPI/VCI fields (2) maximum number of VPCs/VCCs (3) configured VPCs/VCCs (4) ILMI VPI/VCI values (5) ATM address type (6) ATM administrative address	ATM MIB gr.1	yes **					
ATM interface: cell layer performance	(1) received/transmitted cells (2) cells with HEC error (3) cell header validation errors	MIB II	yes					
ATM interface: PLCP & TC layer performance	(1)DS3 PLCP severely errored framing seconds (2)DS3 PLCP unavailable seconds (3)DS3 PLCP alarm state (4)out of cell delineation events (5)TC alarm state	ATM MIB gr.2,3	no					
VP/VC link: configuration	(1)VPI or VPI/VCI value (2)VCL or VPL operational status (3)VCL/VPL administrative status (4)VCL/VPL last change status (5)transmit/receive traffic/QoS parameters (6)AAL type (7)transmit/receive AAL5 SDU size (8)AAL5 encapsulation type	ATM MIB gr. 4	yes ***					

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VP/VC Cross-connect: configuration	(1)cross-connect identifier (2)port identifier of one end		
com egui a c com	(3)port identifier of the other end	ATM MIB gr. 5	no
	(4)VPI or VPI/VCI value of one end (5)VPI or VPI/VCI value of		
	the other end (6)VC/VP cross-connect		
	operational status (7)VC/VP cross-connect		
	administrative status (8)VC/VP last change status		
VCC AAL5 CPCS layer: performance	(1)PDUs discarded for CRC errors (2)PDUs discarded due to reassembly time out	ATM MIB gr.6	no
	(3)PDUs discarded due to large SDUs		
AAL5 entity:	(1)received/transmitted PDUs (2)PDUs discarded due to protocol errors (3)a set of configuration/state	MIB II	no
	parameters		

*The operational, administrative, and last change status of the ATM interface and the physical transmission type shall be supported by the interface table in MIB II (RFC 1213, RFC 1573). ILMI does not contain the administrative and last change status of the ATM interface.

** The ILMI MIB does not contain information on the ATM address type and the ATM administrative address assigned at the ATM interface.

***The ILMI MIB contains local and end-to-end operational status of the VPC/VCC segment. However, it does not contain the VPC/VCC administrative and last change status and the VCC AAL information.

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10. Definitions

```
ATM-MIB DEFINITIONS ::= BEGIN
IMPORTS
   MODULE-IDENTITY, OBJECT-TYPE, OBJECT-IDENTITY,
   Counter32, Integer32, IpAddress
FROM SNMPv2-SMI
   TEXTUAL-CONVENTION, DisplayString,
   TimeStamp, RowStatús
FROM SNMPv2-TC
   MODULE-COMPLIANCE, OBJECT-GROUP
       FROM SNMPv2-CONF
   ifIndex, mib-2
FROM RFC1213-MIB;
atmMIB MODULE-IDENTITY
     LAST-UPDATED "9406072245Z"
     ORGANIZATION "IETF ATOM MIB Working Group"
     CONTACT-INFO
                  Masuma Ahmed
         Postal:
                   Bellcore
                   331 Newman Springs Road
                   Red Bank, NJ 07701
                   US
                   +1 908 758 2515
+1 908 758 4131
         Tel:
         Fax:
         E-mail:
                   mxa@mail.bellcore.com
                   Kai Tesink
         Postal:
                   Bellcore
                   331 Newman Springs Road
                   Red Bank, NJ 07701
                   US
                   +1 908 758 5254
         Tel:
                   +1 908 758 4196
         Fax:
                   kaj@cc.bellcore.com"
         E-mail:
     DESCRIPTION
      "This is the MIB Module for ATM and AAL5-related
       objects for managing ATM interfaces, ATM virtual
       links, ATM cross-connects, AAL5 entities, and
       and AAL5 connections.'
     ::= { mib-2 37 }
atmMIBObjects OBJECT IDENTIFIER ::= {atmMIB 1}
-- This ATM MIB Module consists of the following groups:
```

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```
-- (1) ATM Interface configuration group
-- (2) ATM Interface DS3 PLCP group
-- (3) ATM Interface TC Sublayer group
-- (4) ATM Interface VPL configuration group
-- (5) ATM Interface VCL configuration group
-- (6) ATM VP Cross Connect group

-- (7) ATM VC Cross Connect group

-- (8) ATM Interface AAL5 VCC performance statistics
       group
IfIndex ::= TEXTUAL-CONVENTION
     STATUS
                current
     DESCRIPTION
        "The value of this object identifies the interface
        for which the entry contains management
        information. The value of this object for a
        particular interface has the same value as the
        ifIndex object, defined in RFC 1213, for the same
         interface."
                 Integer32
     SYNTAX
AtmTrafficDescrParamIndex ::= TEXTUAL-CONVENTION
     STATUS
                 current
     DESCRIPTION
       "The value of this object identifies the row
        in the atmTrafficDescrParamTable.
     SYNTAX
                 Integer32
{atmMIBObjects 1}
-- The following values are defined for use as
possible values of the ATM traffic descriptor type.ATM Forum specified seven types of ATM traffic
-- descriptors.
atmNoTrafficDescriptor OBJECT-IDENTITY
     STATUS
                current
     DESCRIPTION
       "This identifies the no ATM traffic descriptor
        type. Parameters 1, 2, 3, 4, and 5 are not used.
        This traffic descriptor type can be used for
        best effort traffic."
     ::= { atmTrafficDescriptorTypes 1}
atmNoClpNoScr OBJECT-IDENTITY
```

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```
STATUS
                 current
     DESCRIPTION
       This traffic descriptor is for no CLP and
       no Sustained Cell Rate. The use of the
       parameter vector for this type:
       Parameter 1: CLP=0+1 peak cell rate in
                      cells per second
       Parameter 2: not used Parameter 3: not used
       Parameter 4: not used
       Parameter 5: not used.
       This traffic descriptor type can be used
       for best effort traffic."
   ::= { atmTrafficDescriptorTypes 2}
atmClpNoTaggingNoScr OBJECT-IDENTITY
     STATUS
                 current
     DESCRIPTION
      "This traffic descriptor is for no CLP without
       tagging and no Sustained Cell Rate. The use
       of the parameter vector for this type:
       Parameter 1: CLP=0+1 peak cell rate in
                      cells per second
       Parameter 2: CLP=0 peak cell rate in
                      cells per second
       Parameter 3: not used
       Parameter 4: not used
Parameter 5: not used."
     ::= { atmTrafficDescriptorTypes 3}
atmClpTaggingNoScr OBJECT-IDENTITY
    STATUS
                current
    DESCRIPTION
      "This traffic descriptor is for CLP with tagging and no Sustained Cell Rate. The
       use of the parameter vector for this type:
       Parameter 1: CLP=0+1 peak cell rate in
                      cells per second
       Parameter 2: CLP=0 peak cell rate in
                      cells per second with excess
                      traffic tagged as CLP=1
       Parameter 3: not used Parameter 4: not used
       Parameter 5: not used."
    ::= { atmTrafficDescriptorTypes 4}
atmNoClpScr OBJECT-IDENTITY
     STATUS
             current
```

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DESCRIPTION

```
"This traffic descriptor is for no CLP
       with Sustained Cell Rate.
       use of the parameter vector for this type:
       Parameter 1: CLP=0+1 peak cell rate in
                      cells per second
        Parameter 2: CLP=0+1 sustained cell rate in
                      cells per second
       Parameter 3: CLP=0+1 maximum burst size
                      in cells
        Parameter 4: not used
       Parameter 5: not used."
    ::= { atmTrafficDescriptorTypes 5}
atmClpNoTaggingScr OBJECT-IDENTITY
     STATUS
                  current
     DESCRIPTION
       "This traffic descriptor is for CLP
       with Sustained Cell Rate and no tagging.
       The use of the parameter vector for this type: Parameter 1: CLP=0+1 peak cell rate in
                      cells per second
        Parameter 2: CLP=0 sustained cell rate in
                      cells per second
        Parameter 3: CLP=0 maximum burst size in cells
       Parameter 4: not used
        Parameter 5: not used."
    ::= { atmTrafficDescriptorTypes 6}
atmClpTaggingScr OBJECT-IDENTITY
     STATUS
                  current
     DESCRIPTION
       "This traffic descriptor is for CLP
       with tagging and Sustained Cell Rate.
       The use of the parameter vector for this type: Parameter 1: CLP=0+1 peak cell rate in
                      cells per second
        Parameter 2: CLP=0 sustained cell rate in
                      cells per second with excess
                      traffic tagged as CLP=1
       Parameter 3: CLP=0 maximum burst size in cells Parameter 4: not used Parameter 5: not used."
     ::= { atmTrafficDescriptorTypes 7}
```

-- ATM Interface Configuration Parameters Group

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```
-- This group contains ATM specific
-- configuration information associated with
-- an ATM interface beyond those
-- supported using the ifTable.
atmInterfaceConfTable  
                        OBJECT-TYPE
                 SEQUENCE OF AtmInterfaceConfEntry
     SYNTAX
     MAX-ACCESS
                  not-accessible
     STATUS
                  current
     DESCRIPTION
      "This table contains ATM local interface
       configuration parameters, one entry per ATM
       interface port.
     ::= { atmMIBObjects 2 }
                         OBJECT-TYPE
atmInterfaceConfEntry
                   AtmInterfaceConfEntry
     SYNTAX
     MAX-ACCESS
                   not-accessible
     STATUS
                    current
     DESCRIPTION
      "This list contains ATM interface configuration
       parameters and state variables.'
     INDEX { ifIndex }
     ::= { atmInterfaceConfTable 1}
AtmInterfaceConfEntry
                       ::= SEQUENCE
                                     INTEGER,
     atmInterfaceMaxVpcs
     atmInterfaceMaxVccs
                                     INTEGER,
     atmInterfaceConfVpcs
                                     INTEGER,
                                     INTEGER,
     atmInterfaceConfVccs
     atmInterfaceMaxActiveVpiBits
                                     INTEGER,
     atmInterfaceMaxActiveVciBits
                                     INTEGER,
     atmInterfaceIlmiVpi
                                     INTEGER.
     atmInterfaceIlmiVci
                                     INTEGER.
                                     INTEGER,
     atmInterfaceAddressType
     atmInterfaceAdminAddress
                                     OCTET STRING,
     atmInterfaceMyNeighborIpAddress IpAddress,
     atmInterfaceMyNeighborIfName
                                     DisplayString
atmInterfaceMaxVpcs OBJECT-TYPE
     SYNTAX INTEGER (0..4096)
     MAX-ACCESS
                 read-write
     STATUS
                    current
     DESCRIPTION
      "The maximum number of VPCs (PVCs and SVCs)
       supported at this ATM interface. At the ATM UNI,
```

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```
the maximum number of VPCs (PVCs and SVCs)
       ranges from 0 to 256 only.
     ::= { atmInterfaceConfEntry 1}
atmInterfaceMaxVccs
                         OBJECT-TYPE
     SYNTAX
                  INTEGER (0..65536)
                    read-write
     MAX-ACCESS
     STATUS
                      current
     DESCRIPTION
       "The maximum number of VCCs (PVCs and SVCs)
       supported at this ATM interface."
     ::= { atmInterfaceConfEntry 2}
atmInterfaceConfVpcs OBJECT-TYPE
                   INTEGER (0..4096)
     SYNTAX
     MAX-ACCESS
                    read-only
     STATUS
                      current
     DESCRIPTION
       "The number of VPCs (PVCs and SVCs)
       configured for use at this ATM interface. At the ATM UNI, the configured number of VPCs (PVCs and SVCs) can range from 0 to 256 only."
     ::= { atmInterfaceConfEntry 3}
atmInterfaceConfVccs
                         OBJECT-TYPE
                   INTEGER (0..65536)
     SYNTAX
     MAX-ACCESS
                     read-only
     STATUS
                     current
     DESCRIPTION
       'The number of VCCs (PVCs and SVCs)
       configured for use at the ATM interface."
     ::= { atmInterfaceConfEntry 4}
atmInterfaceMaxActiveVpiBits
                                  OBJECT-TYPE
                        INTEGER (0..12)
     SYNTAX
     MAX-ACCESS
                          read-write
     STATUS
                           current
     DESCRIPTION
       "The maximum number of active VPI bits
       configured for use at the ATM interface. At the ATM UNI, the maximum number of active
       VPI bits configured for use ranges from
       0 to 8 only."
     ::= { atmInterfaceConfEntry 5}
atmInterfaceMaxActiveVciBits
                                   OBJECT-TYPE
     SYNTAX
                           INTEGER (0..16)
```

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```
MAX-ACCESS
                          read-write
     STATUS
                          current
     DESCRIPTION
       "The maximum number of active VCI bits
       configured for use at this ATM interface."
     ::= { atmInterfaceConfEntry 6}
                               OBJECT-TYPE
atmInterfaceIlmiVpi
                       INTEGER (0..255)
     SYNTAX
     MAX-ACCESS
                        read-write
     STATUS
                        current
     DESCRIPTION
      "The VPI value of the VCC supporting the ILMI at this ATM interface. If the values of
       atmInterfaceIlmiVpi and atmInterfaceIlmiVci are
       both equal to zero then the ILMI is not
       supported at this ATM interface."
     DEFVAL { 0 }
     ::= { atmInterfaceConfEntry 7}
atmInterfaceIlmiVci
                               OBJECT-TYPE
     SYNTAX
                       INTEGER (0..65535)
     MAX-ACCESS
                        read-write
     STATUS
                        current
     DESCRIPTION
       "The VCI value of the VCC supporting
       the ILMI at this ATM interface. If the values of
       atmInterfaceIlmiVpi and atmInterfaceIlmiVci are both equal to zero then the ILMI is not supported at this ATM interface."
     DEFVAL { 16 }
     ::= { atmInterfaceConfEntry 8}
atmInterfaceAddressTvpe
                              OBJECT-TYPE
                   INTÉGER {
     SYNTAX
                             private(1),
                             nsapE164(2)
                             nativeE164(3),
                             other(4)
     MAX-ACCESS
                     read-only
     STATUS
                     current
     DESCRIPTION
       "The type of primary ATM address configured
       for use at this ATM interface."
     ::= { atmInterfaceConfEntry 9 }
atmInterfaceAdminAddress
                               OBJECT-TYPE
```

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```
SYNTAX
                   OCTET STRING (SIZE(0..255))
     MAX-ACCESS
                      read-only
     STATUS
                      current
     DESCRIPTION
       "An address assigned for administrative purposes,
        for example, an address associated with the service provider side of a public network UNI. If this interface has no assigned administrative
        address, or when the address used for
        administrative purposes is the same as that used
        for ifPhysAddress, then this is an octet string of
        zero length."
      ::= { atmInterfaceConfEntry 10 }
atmInterfaceMyNeighborIpAddress OBJECT-TYPE
                    IpAddress
     SYNTAX
     MAX-ACCESS
                     read-write
     STATUS
                     current
     DESCRIPTION
       "The IP address of the neighbor system connected to
       the far end of this interface, to which a Network Management Station can send SNMP messages, as IP
        datagrams sent to UDP port 161, in order to access
        network management information concerning the
        operation of that system. Note that the value
        of this object may be obtained in different ways,
        e.g., by manual configuration, or through ILMI
        interaction with the neighbor system.
      ::= { atmInterfaceConfEntry 11 }
atmInterfaceMyNeighborIfName
                                     OBJECT-TYPE
     SYNTAX
                    DisplayString
                    read-write
     MAX-ACCESS
```

STATUS current

DESCRIPTION

"The textual name of the interface on the neighbor system on the far end of this interface, and to which this interface connects. If the neighbor system is manageable through SNMP and supports the object ifName, the value of this object must be identical with that of ifName for the ifEntry of the lowest level physical interface for this port. If this interface does not have a textual name, the value of this object is a zero length string. Note that the value of this object may be obtained in different ways, e.g., by manual configuration, or through ILMI interaction with the neighbor system."

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```
::= { atmInterfaceConfEntry 12 }
-- The ATM Interface DS3 PLCP Group
-- This group contains the DS3 PLCP configuration and
-- state parameters of those ATM interfaces
-- which use DS3 PLCP for carrying ATM cells over DS3.
atmInterfaceDs3PlcpTable OBJECT-TYPE
                 SEQUENCE OF AtmInterfaceDs3PlcpEntry
     SYNTAX
     MAX-ACCESS not-accessible
     STATUS
                  current
     DESCRIPTION
      "This table contains ATM interface DS3 PLCP
       parameters and state variables, one entry per
       ATM interface port.
     ::= { atmMIBObjects 3}
atmInterfaceDs3PlcpEntry
                           OBJECT-TYPE
                  AtmInterfaceDs3PlcpEntry
     SYNTAX
     MAX-ACCESS
                  not-accessible
     STATUS
                  current
     DESCRIPTION
      "This list contains DS3 PLCP parameters and
      state variables at the ATM interface."
     INDEX {ifIndex }
     ::= { atmInterfaceDs3PlcpTable 1}
AtmInterfaceDs3PlcpEntry
                            ::= SEQUENCE
     atmInterfaceDs3PlcpSEFSs
                                       Counter32,
     atmInterfaceDs3PlcpAlarmState
                                       INTEGER,
                                       Counter32
     atmInterfaceDs3PlcpUASs
       }
atmInterfaceDs3PlcpSEFSs
                             OBJECT-TYPE
     SYNTAX
                  Counter32
     MAX-ACCESS
                  read-only
     STATUS
                  current
     DESCRIPTION
      "The number of DS3 PLCP Severely Errored Framing
       Second (SEFS). Each SEFS represents a
       one-second interval which contains
       one or more SEF event."
     ::= { atmInterfaceDs3PlcpEntry 1}
atmInterfaceDs3PlcpAlarmState OBJECT-TYPE
```

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```
SYNTAX
                    INTEGER {
                              noAlarm(1),
                              receivedFarEndAlarm(2),
                              incomingLOF(3)
     MAX-ACCESS
                      read-only
     STATUS
                      current
     DESCRIPTION
       "This variable indicates if there is an
       alarm present for the DS3 PLCP. The value
       receivedFarEndAlarm means that the DS3 PLCP
       has received an incoming Yellow
       Signal, the value incomingLOF means that the DS3 PLCP has declared a loss of frame (LOF)
       failure condition, and the value noAlarm
       means that there are no alarms present.
       Transition from the failure to the no alarm state
       occurs when no defects (e.g., LOF) are received
       for more than 10 seconds."
     ::= { atmInterfaceDs3PlcpEntry 2}
atmInterfaceDs3PlcpUASs
                             OBJECT-TYPE
     SYNTAX
                    Counter32
     MAX-ACCESS
                    read-only
     STATUS
                    current
     DESCRIPTION
      "The counter associated with the number of Unavailable Seconds encountered by the PLCP."
     ::= { atmInterfaceDs3PlcpEntry 3}
-- The ATM Interface TC Sublayer Group
-- This group contains TC sublayer configuration and -- state parameters of those ATM interfaces
-- which use TC sublayer for carrying ATM cells over
-- SONET or DS3.
atmInterfaceTCTable |
                         OBJECT-TYPE
                SEQUENCE OF AtmInterfaceTCEntry
     SYNTAX
     MAX-ACCESS
                    not-accessible
     STATUS
                    current
     DESCRIPTION
       "This table contains ATM interface TC
       Sublayer parameters and state variables,
       one entry per ATM interface port."
     ::= { atmMIBObjects 4}
```

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```
atmInterfaceTCEntry
                        OBJECT-TYPE
     SYNTAX
                      AtmInterfaceTCEntry
     MAX-ACCESS
                      not-accessible
     STATUS
                      current
     DESCRIPTION
      "This list contains TC Sublayer parameters and state variables at the ATM interface."
     INDEX {ifIndex }
     ::= { atmInterfaceTCTable 1}
AtmInterfaceTCEntry
                       ::= SEQUENCE {
     atmInterfaceOCDEvents
                                 Counter32,
     atmInterfaceTCAlarmState
                                  INTEGER
atmInterfaceOCDEvents OBJECT-TYPE
                    Counter32
     SYNTAX
     MAX-ACCESS
                    read-only
     STATUS
                    current
     DESCRIPTION
      "The number of times the Out of Cell
       Delineation (OCD) events occur. If seven consecutive ATM cells have Header Error
       Control (HEC) violations, an OCD event occurs.
       A high number of OCD events may indicate a
       problem with the TC Sublayer."
     ::= { atmInterfaceTCEntry 1}
atmInterfaceTCAlarmState
                              OBJECT-TYPE
                    INTEGER {
     SYNTAX
                              noAlarm(1),
                              lcdFailure(2)
     MAX-ACCESS
                    read-only
     STATUS
                    current
     DESCRIPTION
      "This variable indicates if there is an
       alarm present for the TC Sublayer. The value
       lcdFailure indicates that a Loss of
       Cell Delineation (LCD) failure state has been
       declared for the TC Sublayer. Transition from
       failure to the no alarm state occurs
       when 6 consecutive ATM cells
       are received with valid HEC, followed by
       about 10 seconds of acceptable working signal."
      ::= { atmInterfaceTCEntry 2}
```

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```
ATM Traffic Descriptor Parameter Group
-- This group contains a set of self-consistent
-- ATM traffic parameters including the
-- ATM traffic QoS Class.
-- The ATM virtual link tables (i.e., VPL and VCL tables)
-- will use this ATM Traffic Descriptor table
-- to assign traffic parameters and QoS Class
-- to the receive and transmit directions of
-- the ATM virtual links (i.e., VPLs and VCLs).
-- The ATM VPL or VCL table will indicate a row
-- in the atmTrafficDescrParamTable
-- using its atmTrafficDescrParamIndex value.
-- The management application can then compare a set of
-- ATM traffic parameters with a single value.
-- If no suitable row(s) in the atmTrafficDescrParamTable
-- exists, the manager must create a new row(s) in this -- table. If such a row is created, agent checks the -- sanity of that set of ATM traffic parameter values.
-- When creating a new row, the parameter values
-- will be checked for self-consistency.
-- Predefined/template rows may be supported.
-- A row in the atmTrafficDescrParamTable is deleted
-- by setting the atmTrafficDescrRowStatus to destroy(6).
-- The agent will check whether this row is still in use
-- by any entry of the atmVplTable or atmVclTable.
-- The agent denies the request if the row is still in
-- use.
    The ATM Traffic Descriptor Parameter Table
atmTrafficDescrParamTable
                                  OBJECT-TYPE
                    SEOUENCE OF AtmTrafficDescrParamEntry
      SYNTAX
      MAX-ACCESS
                     not-accessible
      STATUS
                     current
      DESCRIPTION
       "This table contains information on ATM traffic
        descriptor type and the associated parameters.
      ::= { atmMIBObjects 5}
```

OBJECT-TYPE

AtmTrafficDescrParamEntry

not-accessible

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atmTrafficDescrParamEntry

MAX-ACCESS

```
STATUS
                      current
     DESCRIPTION
      "This list contains ATM traffic descriptor
       type and the associated parameters.
     INDEX {atmTrafficDescrParamIndex}
     ::= { atmTrafficDescrParamTable 1}
AtmTrafficDescrParamEntry
                              ::= SEQUENCE {
                               AtmTrafficDescrParamIndex,
  atmTrafficDescrParamIndex
  atmTrafficDescrType
                               OBJECT IDENTIFIER,
                               Integer32,
  atmTrafficDescrParam1
  atmTrafficDescrParam2
                               Integer32,
  atmTrafficDescrParam3
                               Integer32,
  atmTrafficDescrParam4
                               Integer32,
  atmTrafficDescrParam5
                               Integer32,
  atmTrafficQoSClass
                               INTEGER,
  atmTrafficDescrRowStatus
                               RowStatus
atmTrafficDescrParamIndex
                              OBJECT-TYPE
                      AtmTrafficDescrParamIndex
     SYNTAX
     MAX-ACCESS
                      not-accessible
     STATUS
                   current
     DESCRIPTION
      "This object is used by the virtual link
       table (i.e., VPL or VCL table) to identify the row of this table."
     ::= { atmTrafficDescrParamEntry
                       OBJECT-TYPE
atmTrafficDescrType
                        OBJECT IDENTIFIER
     SYNTAX
     MAX-ACCESS
                         read-create
     STATUS
                        current
     DESCRIPTION
      "The value of this object identifies the type
       of ATM traffic descriptor.
       The type may indicate no traffic descriptor or
       traffic descriptor with one or more parameters.
       These parameters are specified as a parameter
       vector, in the corresponding instances of the
       objects:
           atmTrafficDescrParam1
           atmTrafficDescrParam2
           atmTrafficDescrParam3
           atmTrafficDescrParam4
           atmTrafficDescrParam5."
      DEFVAL { atmNoTrafficDescriptor }
      ::= { atmTrafficDescrParamEntry 2}
```

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```
atmTrafficDescrParam1
                         OBJECT-TYPE
     SYNTAX
                        Integer32
     MAX-ACCESS
                         read-create
     STATUS
                         current
     DESCRIPTION
      "The first parameter of the ATM traffic descriptor
      used according to the value of
       atmTrafficDescrType.'
     DEFVAL { 0 }
     ::= { atmTrafficDescrParamEntry 3}
atmTrafficDescrParam2
                         OBJECT-TYPE
                        Integer32
     SYNTAX
     MAX-ACCESS
                         read-create
     STATUS
                         current
     DESCRIPTION
      "The second parameter of the ATM traffic descriptor
       used according to the value of
       atmTrafficDescrType."
     DEFVAL { 0 }
     ::= { atmTrafficDescrParamEntry 4}
atmTrafficDescrParam3
                        OBJECT-TYPE
     SYNTAX
                        Integer32
     MAX-ACCESS
                         read-create
     STATUS
                         current
     DESCRIPTION
      "The third parameter of the ATM traffic descriptor
       used according to the value of
       atmTrafficDescrType.
     DEFVAL { 0 }
     ::= { atmTrafficDescrParamEntry 5}
atmTrafficDescrParam4
                        OBJECT-TYPE
     SYNTAX
                        Integer32
     MAX-ACCESS
                        read-create
     STATUS
                        current
     DESCRIPTION
      "The fourth parameter of the ATM traffic descriptor
       used according to the value of
       atmTrafficDescrType."
     DEFVAL { 0 }
     ::= { atmTrafficDescrParamEntry 6}
atmTrafficDescrParam5
                         OBJECT-TYPE
     SYNTAX
                        Integer32
     MAX-ACCESS
                        read-create
     STATUS
                        current
```

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```
DESCRIPTION
      "The fifth parameter of the ATM traffic descriptor
       used according to the value of
       atmTrafficDescrType."
     DEFVAL { 0 }
     ::= { atmTrafficDescrParamEntry 7}
atmTrafficOoSClass
                    OBJECT-TYPE
     SYNTAX
                     INTEGER (0..255)
     MAX-ACCESS
                    read-create
     STATUS
                      current
     DESCRIPTION
      "The value of this object identifies the QoS Class.
       Four Service classes have been
       specified in the ATM Forum UNI Specification:
       Service Class A: Constant bit rate video and
                         Circuit emulation
       Service Class B: Variable bit rate video/audio
       Service Class C: Connection-oriented data
       Service Class D: Connectionless data
       Four QoS classes numbered 1, 2, 3, and 4 have been specified with the aim to support service
       classes A, B, C, and D respectively.
       An unspecified OoS Class numbered '0' is used
       for best effort traffic.'
     DEFVAL { 0 }
     ::= { atmTrafficDescrParamEntry 8}
atmTrafficDescrRowStatus
                                OBJECT-TYPE
     SYNTAX
             RowStatus
     MAX-ACCESS read-create
     STATUS
                     current
     DESCRIPTION
      "This object is used to create
       a new row or modify or delete an
       existing row in this table."
     DEFVAL { active }
     ::= {atmTrafficDescrParamEntry 9}
-- ATM Interface Virtual Path Link (VPL) Group
-- This group contains configuration and state
-- information of a bi-directional Virtual Path Link
-- (VPL)
-- This table can be used to create, delete or modify
```

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X =====>

transmit

```
-- a VPL that is terminated in an ATM host or switch.
-- This table can also be used to create, delete or
-- modify a VPL which is cross-connected to another
-- VPL.
-- In the example below, the traffic flows on the receive -- and transmit directions of the VPLs are characterized
-- by atmVplReceiveTrafficDescrIndex and
-- atmVplTransmitTrafficDescrIndex respectively.
-- The cross-connected VPLs are identified by
-- atmVplCrossConnectIdentifier.
   VPL
                ATM Host, Switch, or Network
                                                      VPL
-- receive
                                                     receive
-- ======> X
                                                 X <=====
```

The ATM Interface VPL Table

OBJECT-TYPE

-- <===== X

-- transmit

```
atmVplTable
                 SEQUENCE OF AtmVplEntry
     SYNTAX
     MAX-ACCESS
                  not-accessible
     STATUS
                  current
     DESCRIPTION
      "The Virtual Path Link (VPL) table. A
       bi-directional VPL is modeled as one entry in this table."
     ::= { atmMIBObjects 6}
atmVplEntry
               OBJECT-TYPE
                    AtmVplEntry
     SYNTAX
                      not-accessible
     MAX-ACCESS
     STATUS
                      current
     DESCRIPTION
      "An entry in the VPL table. This entry is
       used to model a bi-directional VPL.
       To create a VPL at an ATM interface,
       either of the following procedures are used:
```

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Negotiated VPL establishment

- (1) The management application creates a VPL entry in the atmVplTable by setting atmVplRowStatus to createAndWait(5). This may fail for the following reasons:

 The selected VPI value is unavailable,
 The selected VPI value is in use.

 Otherwise, the agent creates a row and reserves the VPI value on that port.
- (2) The manager selects an existing row(s) in the atmTrafficDescrParamTable, thereby, selecting a set of self-consistent ATM traffic parameters and the QoS Class for receive and transmit directions of the VPL.
- (2a) If no suitable row(s) in the atmTrafficDescrParamTable exists, the manager must create a new row(s) in that table.
- (2b) The manager characterizes the VPL's traffic parameters through setting the atmVplReceiveTrafficDescrIndex and the atmVplTransmitTrafficDescrIndex values in the VPL table, which point to the rows containing desired ATM traffic parameter values in the atmTrafficDescrParamTable. The agent will check the availability of resources and may refuse the request.
 - (3) The manager activates the VPL by setting the the atmVplRowStatus to active(1). If this set is successful, the agent has reserved the resources to satisfy the requested traffic parameter values and the QoS Class for that VPL.
 - (4) If the VPL terminates a VPC in the ATM host or switch, the manager turns on the atmVplAdminStatus to up(1) to turn the VPL traffic flow on. Otherwise, the atmVpCrossConnectTable must be used to cross-connect the VPL to another VPL(s) in an ATM switch or network.

One-Shot VPL Establishment

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```
A VPL may also be established in one step by a
       set-request with all necessary VPL parameter
       values and atmVplRowStatus set to createAndGo(4).
       In contrast to the negotiated VPL establishment
       which allows for detailed error checking
       (i.e., set errors are explicitly linked to particular resource acquisition failures),
       the one-shot VPL establishment
       performs the setup on one operation but
       does not have the advantage of step-wise
       error checking.
       VPL Retirement
       A VPL is released by setting atmVplRowStatus to
       destroy(6), and the agent may release all
       associated resources.
     INDEX {ifIndex, atmVplVpi }
     ::= { atmVplTable 1}
AtmVplEntry
               ::= SEQUENCE {
     atmVplVpi
                                       INTEGER,
     atmVplAdminStatus
                                       INTEGER,
     atmVplOperStatus
                                       INTEGER,
     atmVplLastChange
                                       TimeStamp,
     atmVplReceiveTrafficDescrIndex
                      AtmTrafficDescrParamIndex,
     atmVplTransmitTrafficDescrIndex
                      AtmTrafficDescrParamIndex,
     atmVplCrossConnectIdentifier
     atmVplRowStatus
                                       RowStatus
             OBJECT-TYPE
atmVplVpi
               INTEGER (1..4095)
     SYNTAX
     MAX-ACCESS
                    not-accessible
     STATUS
                    current
     DESCRIPTION
      "The VPI value of the VPL.
       Note that the VPI=0 is not used
       for a VPL not associated with a VCL.
       The maximum VPI value cannot
       exceed the value allowable by the
       atmInterfaceMaxVpiBits."
     ::= { atmVplEntry 1}
```

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```
atmVplAdminStatus
                     OBJECT-TYPE
     SYNTAX INTEGER {
                           up(1)
                           down(2)
     MAX-ACCESS
                    read-create
     STATUS
                    current
     DESCRIPTION
       "This object is implemented only for a VPL which
       terminates a VPC (i.e., one which is NOT cross-connected to other VPLs).
       Its value specifies the desired administrative
       state of the VPL. The up and down states indicate
       that the traffic flow is enabled and disabled
     respectively for this VPL."
DEFVAL { down }
     ::= { atmVplEntry 2}
atmVplOperStatus OBJECT-TYPE
              INTEGER {
     SYNTAX
                           up(1),
                           down(2),
                           unknown(3)
     MAX-ACCESS
                    read-only
     STATUS
                    current
     DESCRIPTION
       "This object indicates the current operational
       status of the VPL. The up and down states
       indicate that the VPL is currently
       operational, or not operational, respectively. The unknown state indicates that the status of
       this VPL cannot be determined."
     ::= { atmVplEntry 3}
atmVplLastChange
                       OBJECT-TYPE
     SYNTAX TimeStamp
     MAX-ACCESS read-only
     STATUS current
     DESCRIPTION
      "The value of MIB II's sysUpTime object at the time this VPL entered its current
       operational state.
                              If the current state was
       entered prior to the last re-initialization of the
       agent, then this object contains a zero value."
     ::= { atmVplEntry 4 }
```

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```
atmVplReceiveTrafficDescrIndex
                                     OBJECT-TYPE
     SYNTAX
                          AtmTrafficDescrParamIndex
     MAX-ACCESS
                          read-create
     STATUS
                          current
     DESCRIPTION
      "The value of this object identifies the row
       in the atmTrafficDescrParamTable which
       applies to the receive direction of the VPL."
      ::= { atmVplEntry 5}
atmVplTransmitTrafficDescrIndex
                                      OBJECT-TYPE
                          AtmTrafficDescrParamIndex
     SYNTAX
     MAX-ACCESS
                          read-create
     STATUS
                          current
     DESCRIPTION
      "The value of this object identifies the row
       in the atmTrafficDescrParamTable which
       applies to the transmit direction of the VPL."
      ::= { atmVplEntry 6}
atmVplCrossConnectIdentifier OBJECT-TYPE
                     INTEGER (0..2147483647)
     SYNTAX
     MAX-ACCESS
                       read-only
     STATUS
                       current
     DESCRIPTION
      "This object is implemented only for a VPL
       which is cross-connected to other VPLs
       that belong to the same VPC. All such associated VPLs have the same value of this
       object, and all their cross-connections are
       identified by entries in the
       atmVpCrossConnectTable for which
       atmVpCrossConnectIndex has the same value.
       The value of this object is initialized by the agent after the associated entries in the
       atmVpCrossConnectTable have been created.
     ::= {atmVplEntry 7}
atmVplRowStatus
                        OBJECT-TYPE
     SYNTAX RowStatus
     MAX-ACCESS read-create
     STATUS
                       current
     DESCRIPTION
      "This object is used to create, delete
       or modify a row in this table.
       To create a new VCL, this object is
       initially set to 'createAndWait' or 'createAndGo'. This object must not be
```

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```
set to 'active' unless the following columnar
  objects exist in this row:
  atmVplReceiveTrafficDescrIndex and
  atmVplTransmitTrafficDescrIndex."
DEFVAL { active }
::= {atmVplEntry 8}
```

- ATM Interface Virtual Channel Link (VCL) Group
- -- This group contains configuration and state
- -- information of a bi-directional Virtual Channel
- -- Link (VCL) at an ATM interface.
- -- This table can be used to create, delete or modify -- a VCL that is terminated in an ATM host or switch.
- -- This table can also be
- -- used to create, delete or modify a VCL that is -- cross-connected to another VCL.
- The ATM Interface VCL Table

```
atmVclTable
               OBJECT-TYPE
                 SEQUENCE OF AtmVclEntry
     SYNTAX
     MAX-ACCESS
                  not-accessible
     STATUS
                  current
     DESCRIPTION
      "The Virtual Channel Link (VCL) table.
       bi-directional VCL is modeled as one entry
       in this table."
     ::= { atmMIBObjects 7}
```

```
OBJECT-TYPE
atmVclEntrv
                      AtmVclEntry
     SYNTAX
                      not-accessible
     MAX-ACCESS
     STATUS
                      current
     DESCRIPTION
      "An entry in the VCL table. This entry is
       used to model a bi-directional VCL.
       To create a VCL at an ATM interface,
       either of the following procedures are used:
```

Negotiated VCL establishment

(1) The management application creates a VCL entry in the atmVclTable

Ahmed & Tesink [Page 38] by setting atmVclRowStatus to createAndWait(5). This may fail for the following reasons:
- The selected VPI/VCI values are unavailable,
- The selected VPI/VCI values are in use.
Otherwise, the agent creates a row and reserves the VPI/VCI values on that port.

- (2) The manager selects an existing row(s) in the atmTrafficDescrParamTable, thereby, selecting a set of self-consistent ATM traffic parameters and the QoS Class for receive and transmit directions of the VCL.
- (2a) If no suitable row(s) in the atmTrafficDescrParamTable exists, the manager must create a new row(s) in that table.
- (2b) The manager characterizes the VCL's traffic parameters through setting the atmVclReceiveTrafficDescrIndex and the atmVclTransmitTrafficDescrIndex values in the VCL table, which point to the rows containing desired ATM traffic parameter values in the atmTrafficDescrParamTable. The agent will check the availability of resources and may refuse the request.
 - (3) The manager activates the VCL by setting the the atmVclRowStatus to active(1). If this set is successful, the agent has reserved the resources to satisfy the requested traffic parameter values and the QoS Class for that VCL.
 - (4) If the VCL terminates a VCC in the ATM host or switch, the manager turns on the atmVclAdminStatus to up(1) to turn the VCL traffic flow on. Otherwise, the atmVcCrossConnectTable must be used to cross-connect the VCL to another VCL(s) in an ATM switch or network.

One-Shot VCL Establishment

A VCL may also be established in one step by a set-request with all necessary VCL parameter values and atmVclRowStatus set to createAndGo(4).

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```
In contrast to the negotiated VCL establishment
      which allows for detailed error checking
      (i.e., set errors are explicitly linked to
      particular resource acquisition failures),
      the one-shot VCL establishment
      performs the setup on one operation but
      does not have the advantage of step-wise
      error checking.
      VCL Retirement
      A VCL is released by setting atmVclRowStatus to
      destroy(6), and the agent may release all
      associated resources.
     INDEX {ifIndex, atmVclVpi, atmVclVci }
     ::= { atmVclTable 1}
AtmVclEntry
               ::= SEQUENCE {
     atmVclVpi
                                      INTEGER,
     atmVclVci
                                      INTEGER,
     atmVclAdminStatus
                                      INTEGER,
     atmVclOperStatus
                                      INTEGER,
     atmVclLastChange
                                      TimeStamp,
     atmVclReceiveTrafficDescrIndex
                     AtmTrafficDescrParamIndex.
     atmVclTransmitTrafficDescrIndex
                     AtmTrafficDescrParamIndex,
                                      INTEGER,
     atmVccAalType
                                      INTEGER,
     atmVccAal5CpcsTransmitSduSize
     atmVccAal5CpcsReceiveSduSize
                                      INTEGER,
                                      INTEGER,
     atmVccAal5EncapsType
     atmVclCrossConnectIdentifier
                                      INTEGER,
     atmVclRowStatus
                                      RowStatus
atmVclVpi
             OBJECT-TYPE
               INTEGER (0..4095)
     SYNTAX
     MAX-ACCESS
                    not-accessible
     STATUS
                    current
     DESCRIPTION
      "The VPI value of the VCL.
       The maximum VPI value cannot
       exceed the value allowable by the
       atmInterfaceMaxVpiBits.'
     ::= { atmVclEntry 1}
atmVclVci
             OBJECT-TYPE
               INTEGER (0..65535)
     SYNTAX
```

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```
MAX-ACCESS
                     not-accessible
     STATUS
                     current
     DESCRIPTION
      "The VCI value of the VCL.
       The maximum VCI value cannot
       exceed the value allowable by the
       atmInterfaceMaxVciBits.'
     ::= { atmVclEntry 2}
                     OBJECT-TYPE
atmVclAdminStatus
               INTEGER
     SYNTAX
                          up(1)
                          down(2)
     MAX-ACCESS
                   read-create
     STATUS
                   current
     DESCRIPTION
      "This object is implemented only for a VCL which
       terminates a VCC (i.e., one which is NOT cross-connected to other VCLs).
       Its value specifies the desired administrative state of the VCL. The up and down states indicate
       that the traffic flow is enabled and disabled
       respectively for this VCL."
     ::= { atmVclEntry 3}
atmVclOperStatus OBJECT-TYPE
     SYNTAX INTEGER {
                          up(1),
                          down(2),
                          unknown(3)
     MAX-ACCESS
                   read-only
     STATUS
                   current
     DESCRIPTION
      "This object indicates the current operational
       status of the VCL. The up and down states
       indicate that the VCL is currently
       operational, or not operational, respectively.
       The unknown state indicates that the status of
       this VCL cannot be determined."
     ::= { atmVclEntry 4}
atmVclLastChange
                      OBJECT-TYPE
     SYNTAX TimeStamp
     MAX-ACCESS read-only
     STATUS current
     DESCRIPTION
```

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```
"The value of MIB II's sysUpTime object at the time this VCL entered its current
       operational state. If the current state was
       entered prior to the last re-initialization of the
       agent, then this object contains a zero value."
     ::= { atmVclEntry 5 }
atmVclReceiveTrafficDescrIndex
                                     OBJECT-TYPE
     SYNTAX
                          AtmTrafficDescrParamIndex
     MAX-ACCESS
                          read-create
     STATUS
                          current
     DESCRIPTION
      "The value of this object identifies the row
       in the ATM Traffic Descriptor Table which
       applies to the receive direction of this VCL."
      ::= { atmVclEntry 6}
atmVclTransmitTrafficDescrIndex
                                      OBJECT-TYPE
                          AtmTrafficDescrParamIndex
     SYNTAX
     MAX-ACCESS
                          read-create
     STATUS
                          current
     DESCRIPTION
      "The value of this object identifies the row
       of the ATM Traffic Descriptor Table which applies
       to the transmit direction of this VCL."
      ::= { atmVclEntry 7}
                  OBJECT-TYPE
atmVccAalType  
                  INTEGER {
     SYNTAX
                            aal1(1)
                            aal34(2),
                            aal5(3),
                            other(4)
                            unknown(5)
     MAX-ACCESS
                    read-create
     STATUS
                    current
     DESCRIPTION
      "An instance of this object only exists when the
       local VCL end-point is also the VCC end-point,
       and AAL is in use.
       The type of AAL used on this VCC.
       The AAL type includes AAL1, AAL3/4,
       and AAL5. The other(4) may be user-defined AAL type. The unknown type indicates that
       the AAL type cannot be determined."
     ::= { atmVclEntry 8 }
```

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```
atmVccAal5CpcsTransmitSduSize OBJECT-TYPE
                 INTEGER (1..65535)
     SYNTAX
     MAX-ACCESS
                  read-create
     STATUS
                   current
     DESCRIPTION
      "An instance of this object only exists when the
       local VCL end-point is also the VCC end-point, and AAL5 is in use.
       The maximum AAL5 CPCS SDU size in octets that is
       supported on the transmit direction of this VCC."
     DEFVAL { 9188 }
           ::= { atmVclEntry 9 }
atmVccAal5CpcsReceiveSduSize OBJECT-TYPE
     SYNTAX
                 INTEGER (1..65535)
     MAX-ACCESS
                  read-create
     STATUS
                  current
     DESCRIPTION
      "An instance of this object only exists when the
       local VCL end-point is also the VCC end-point,
       and AAL5 is in use.
The maximum AAL5 CPCS SDU size in octets that is
       supported on the receive direction of this VCC."
     DEFVAL { 9188 }
           ::= { atmVclEntry 10 }
atmVccAal5EncapsType OBJECT-TYPE
              INTÉGER {
     SYNTAX
                     vcMultiplexRoutedProtocol(1),
                     vcMultiplexBridgedProtocol8023(2),
                     vcMultiplexBridgedProtocol8025(3),
                     vcMultiplexBridgedProtocol8026(4),
                     vcMultiplexLANemulation8023(5),
                     vcMultiplexLANemulation8025(6).
                     llcEncapsulation(7),
                     multiprotocolFrameRelaySscs(8),
                     other(9),
                     unknown(10)
     MAX-ACCESS
                   read-create
     STATUS
                    current
     DESCRIPTION
      "An instance of this object only exists when the
       local VCL end-point is also the VCC end-point,
       and AAL5 is in use.
       The type of data encapsulation used over
       the AAL5 SSCS layer. The definitions reference
       RFC 1483 Multiprotocol Encapsulation
```

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```
over ATM AAL5 and to the ATM Forum
       LAN Emulation specification.
     DEFVAL { llcEncapsulation }
            ::= { atmVclEntry 11 }
atmVclCrossConnectIdentifier OBJECT-TYPE SYNTAX INTEGER (0..2147483647)
     MAX-ACCESS
                       read-only
     STATUS
                       current
     DESCRIPTION
       "This object is implemented only for a VCL
       which is cross-connected to other VCLs
       that belong to the same VCC. All such
       associated VCLs have the same value of this object, and all their cross-connections are identified by entries in the
       atmVcCrossConnectTable for which
       atmVcCrossConnectIndex has the same value.
       The value of this object is initialized by the
       agent after the associated entries in the
       atmVcCrossConnectTable have been created."
     ::= {atmVclEntry 12}
                           OBJECT-TYPE
atmVclRowStatus
     SYNTAX
                   RowStatus
     MAX-ACCESS
                   read-create
                   current
     STATUS
     DESCRIPTION
       This object is used to create, delete or
       modify a row in this table. To create
       a new VCL, this object is initially set
       to 'createAndWait' or 'createAndGo'
       This object must not be set to 'active'
       unless the following columnar objects exist
       in this row:
       atmVclReceiveTrafficDescrIndex,
       atmVclTransmitTrafficDescrIndex.
       In addition, if the local VCL end-point
       is also the VCC end-point:
       atmVccAalType.
       In addition, for AAL5 connections only:
       atmVccAal5CpcsTransmitSduSize,
       atmVccAal5CpcsReceiveSduSize, and
       atmVccAal5EncapsType."
     DEFVAL { active ]
            ::= {atmVclEntry 13}
```

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```
ATM Virtual Path (VP) Cross Connect Group
-- This group contains configuration and state
-- information of all point-to-point,
-- point-to-multipoint, or multipoint-to-multipoint
-- VP cross-connects.
-- This table has read-create access and can be used
-- to cross-connect the VPLs together in an ATM switch
-- or network. The atmVpCrossConnectIndex
-- is used to associate the related
-- VPLs that are cross-connected together.
-- The ATM VP Cross Connect Group -- models each bi-directional VPC
-- cross-connect as a set of entries in
-- the atmVpCrossConnectTable. A
-- point-to-point VPC cross-connect is modeled
-- as one entry; a point-to-multipoint (N leafs) VPC
-- cross-connect as N entries in this table; and
-- a multipoint-to-multipoint (N parties) VPC cross-
-- connect as N(N-1)/2 entries in this table.
-- In the latter cases, all the N (or N(N-1)/2) entries
-- are associated with a single VPC cross-connect by
-- having the same value of atmVpCrossConnectIndex.
              ATM Switch or Network
    Low
                                                           High
    port
                                                           port
          >> from low to high VPC traffic flow >> 
<< from high to low VPC traffic flow <<
-- The terms low and high are chosen to represent
-- numerical ordering of the two interfaces associated
-- with a VPC cross-connect. That is, the ATM interface -- with the lower value of ifIndex is termed 'low',
-- while the other ATM interface associated with the
-- VPC cross-connect is termed 'high'. This terminology
```

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-- to the low->high direction, and

-- is used to provide directional information; for
-- example, the atmVpCrossConnectL2HOperStatus applies

-- atmVpCrossConnectH2LOperStatus applies to the -- high->low direction, as illustrated above.

atmVpCrossConnectIndexNext OBJECT-TYPE
SYNTAX INTEGER (0..2147483647)
MAX-ACCESS read-only
STATUS current
DESCRIPTION
"This object contains an appropriate value to
be used for atmVpCrossConnectIndex when creating
entries in the atmVpCrossConnectTable. The value
0 indicates that no unassigned entries are
available. To obtain the atmVpCrossConnectIndex
value for a new entry, the manager issues a
management protocol retrieval operation to obtain
the current value of this object. After each
retrieval, the agent should modify the value to
the next unassigned index."
::= { atmMIBObjects 8 }

-- The ATM VP Cross Connect Table

atmVpCrossConnectTable OBJECT-TYPE
SYNTAX SEQUENCE OF AtmVpCrossConnectEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"The ATM VP Cross Connect table. A bidirectional VP cross-connect which
cross-connects two VPLs is modeled
as one entry in this table."
::= { atmMIBObjects 9 }

atmVpCrossConnectEntry OBJECT-TYPE
SYNTAX AtmVpCrossConnectEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"An entry in the ATM VP Cross Connect table.
This entry is used to model a bi-directional
ATM VP cross-connect which cross-connects
two VPLs.

Step-wise Procedures to set up a VP Cross-connect

Once the entries in the atmVplTable are created, the following procedures are used to cross-connect the VPLs together.

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- (1) The manager obtains a unique atmVpCrossConnectIndex by reading the atmVpCrossConnectIndexNext object.
- (2) Next, the manager creates a set of one or more rows in the ATM VP Cross Connect Table, one for each cross-connection between two VPLs. Each row is indexed by the ATM interface port numbers and VPI values of the two ends of that cross-connection. This set of rows specifies the topology of the VPC cross-connect and is identified by a single value of atmVpCrossConnectIndex.

Negotiated VP Cross-Connect Establishment

- (2a) The manager creates a row in this table by setting atmVpCrossConnectRowStatus to createAndWait(5). The agent checks the requested topology and the mutual sanity of the ATM traffic parameters and QoS Classes, i.e., the row creation fails if:
 - the requested topology is not supported by the agent,
 - the traffic/QoS parameter values associated with the requested row are incompatible with those of already existing rows for this VP cross-connect.
 [For example, for setting up

a point-to-point VP cross-connect, the ATM traffic parameters in the receive direction of a VPL at the low end of the cross-connect must equal to the traffic parameters in the transmit direction of the other VPL at the high end of the cross-connect, otherwise, the row creation fails.] The agent also checks for internal errors in building the cross-connect.

The atmVpCrossConnectIndex values in the corresponding atmVplTable rows are filled in by the agent at this point.

(2b) The manager promotes the row in the atmVpCrossConnectTable by setting atmVpCrossConnectRowStatus to active(1). If this set is successful, the agent has reserved the resources specified by the ATM traffic

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parameter and QoS Class values for each direction of the VP cross-connect in an ATM switch or network.

(3) The manager sets the atmVpCrossConnectAdminStatus to up(1) in all rows of this VP cross-connect to turn the traffic flow on.

One-Shot VP Cross-Connect Establishment

A VP cross-connect may also be established in one step by a set-request with all necessary parameter values and atmVpCrossConnectRowStatus set to createAndGo(4).

In contrast to the negotiated VP cross-connect establishment which allows for detailed error checking (i.e., set errors are explicitly linked to particular resource acquisition failures), the one-shot VP cross-connect establishment performs the setup on one operation but does not have the advantage of step-wise error checking.

VP Cross-Connect Retirement

A VP cross-connect identified by a particular value of atmVpCrossConnectIndex is released by:

- (1) Setting atmVpCrossConnectRowStatus of all rows identified by this value of atmVpCrossConnectIndex to destroy(6). The agent may release all associated resources, and the atmVpCrossConnectIndex values in the corresponding atmVplTable row are removed. Note that a situation when only a subset of the associated rows are deleted corresponds to a VP topology change.
- (2) After deletion of the appropriate atmVpCrossConnectEntries, the manager may set atmVplRowStatus to destroy(6) the associated VPLs. The agent releases the resources and removes the associated rows in the atmVplTable.

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VP Cross-connect Reconfiguration

```
At the discretion of the agent, a VP
       cross-connect may be reconfigured by
       adding and/or deleting leafs to/from
       the VP topology as per the VP cross-connect establishment/retirement procedures.
Reconfiguration of traffic/QoS parameter values requires release of the VP cross-connect
       before those parameter values may by changed
        for individual VPLs."
     INDEX { atmVpCrossConnectIndex,
            atmVpCrossConnectLowIfIndex,
            atmVpCrossConnectLowVpi
            atmVpCrossConnectHighIfIndex,
            atmVpCrossConnectHighVpi }
     ::= { atmVpCrossConnectTable 1 }
AtmVpCrossConnectEntry ::= SEQUENCE {
     atmVpCrossConnectIndex
                                         INTEGER,
                                         IfIndex,
     atmVpCrossConnectLowIfIndex
     atmVpCrossConnectLowVpi
                                         INTEGER,
     atmVpCrossConnectHighIfIndex
                                         IfIndex,
     atmVpCrossConnectHighVpi
                                         INTEGER,
     atmVpCrossConnectAdminStatus
                                         INTEGER,
     atmVpCrossConnectL2H0perStatus
                                         INTEGER,
     atmVpCrossConnectH2L0perStatus
                                         INTEGER,
     atmVpCrossConnectL2HLastChange
                                         TimeStamp,
     atmVpCrossConnectH2LLastChange
                                         TimeStamp,
                                         RowStatus
     atmVpCrossConnectRowStatus
atmVpCrossConnectIndex OBJECT-TYPE
     SYNTAX INTEGER (1..2147483647)
     MAX-ACCESS not-accessible
     STATUS current
     DESCRIPTION
      "A unique value to identify this VP cross-connect."
     ::= { atmVpCrossConnectEntry 1 }
atmVpCrossConnectLowIfIndex OBJECT-TYPE
     SYNTAX IfIndex
     MAX-ACCESS not-accessible
     STATUS current
     DESCRIPTION
      "The value of this object is equal to MIB II's
       ifIndex value of the ATM interface port for this
       VP cross-connect. The term low implies
```

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```
that this ATM interface has the numerically lower
       ifIndex value than the other ATM interface
       identified in the same atmVpCrossConnectEntry."
     ::= { atmVpCrossConnectEntry 2 }
atmVpCrossConnectLowVpi OBJECT-TYPE
     SYNTAX INTEGER (1..4095) MAX-ACCESS not-accessible
     STATUS current DESCRIPTION
      "The value of this object is equal to the VPI
       value at the ATM interface
       associated with the VP cross-connect that is
       identified by atmVpCrossConnectLowIfIndex.
       The VPI value cannot exceed the number
       supported by the atmInterfaceMaxVpiBits
       at the low ATM interface port.
     ::= { atmVpCrossConnectEntry 3 }
atmVpCrossConnectHighIfIndex OBJECT-TYPE
     SYNTAX IfIndex
     MAX-ACCESS not-accessible
     STATUS current
     DESCRIPTION
      "The value of this object is equal to MIB II's
       ifIndex value of the ATM interface port for
       this VP cross-connect. The term high implies that this ATM interface has the
       numerically higher ifIndex value than the
       other ATM interface identified in the same
       atmVpCrossConnectEntry.'
     ::= { atmVpCrossConnectEntry 4 }
atmVpCrossConnectHighVpi OBJECT-TYPE
     SYNTAX INTEGER
                       (1..4095)
     MAX-ACCESS not-accessible
     STATUS current
     DESCRIPTION
      "The value of this object is equal to the VPI
       value at the ATM interface associated with
       the VP cross-connect that is identified
       by atmVpCrossConnectHighIfIndex.
       The VPI value cannot exceed the number
       supported by the atmInterfaceMaxVpiBits
       at the high ATM interface port.'
     ::= { atmVpCrossConnectEntry 5 }
```

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atmVpCrossConnectAdminStatus OBJECT-TYPE

```
SYNTAX INTEGER {
                       up(1),
down(2)
     MAX-ACCESS read-create
     STATUS current
     DESCRIPTION
       "The value of this object identifies the desired
        administrative status of this bi-directional
       VP cross-connect. The up and down states indicate that the traffic flow is enabled
       and disabled respectively on this VP
       cross-connect."
     DEFVAL { down }
     ::= { atmVpCrossConnectEntry 6 }
atmVpCrossConnectL2H0perStatus OBJECT-TYPE
     SYNTAX
              INTEGER {
                 up(1),
                 down(2)
                 unknown(3)
     MAX-ACCESS read-only
     STATUS current
     DESCRIPTION
       "The value of this object identifies the current
       operational status of the VP cross-connect in one direction; (i.e., from the low to high direction). The up and down states indicate
        that this ATM VP cross-connect from low
        to high direction is operational or not
        operational respectively.
        The unknown state indicates that
        the state of it cannot be determined."
     ::= { atmVpCrossConnectEntry 7 }
atmVpCrossConnectH2LOperStatus OBJECT-TYPE
     SYNTAX INTEGER {
                 up(1)
                 down(2)
                 unknown(3)
     MAX-ACCESS read-only
     STATUS current
     DESCRIPTION
       "The value of this object identifies the current
        operational status of the VP cross-connect
        in one direction; (i.e., from the high to
```

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```
low direction). The up and down states indicate that this ATM VP cross-connect from high
        to low direction is operational or not
        operational respectively.
        unknown state indicates that the state
        of it cannot be determined."
      ::= { atmVpCrossConnectEntry 8 }
atmVpCrossConnectL2HLastChange OBJECT-TYPE
     SYNTAX TimeStamp
     MAX-ACCESS read-only
     STATUS current
     DESCRIPTION
       "The value of MIB II's sysUpTime object at the time this VP cross-connect entered
        its current operational state in the low to
        high direction. If the current state was
        entered prior to the last re-initialization of the
        agent, then this object contains a zero value."
      ::= { atmVpCrossConnectEntry 9 }
atmVpCrossConnectH2LLastChange OBJECT-TYPE
     SYNTAX TimeStamp
     MAX-ACCESS read-only
     STATUS current
     DESCRIPTION
      "The value of MIB II's sysUpTime object at the
        time this VP cross-connect entered its current operational state in the high to low direction.
        If the current state was entered prior to the
        last re-initialization of the agent,
        then this object contains a zero value."
      ::= { atmVpCrossConnectEntry 10 }
atmVpCrossConnectRowStatus OBJECT-TYPE
     SYNTAX RowStatus
     MAX-ACCESS read-create
     STATUS current
     DESCRIPTION
       "The status of this entry in the atmVpCrossConnectTable. This object is used to
        create a cross-connect for cross-connecting
        VPLs which are created using the atmVplTable
        or to change or delete an existing cross-connect.
        This object must be initially set
        to `createAndWait' or 'createAndGo'.
       This object cannot be set to `active' unless the following columnar object exists
```

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To turn on a VP cross-connect, the atmVpCrossConnectAdminStatus

in this row: atmVpCrossConnectAdminStatus.

```
is set to `up'.'
     DEFVAL { active }
     ::= { atmVpCrossConnectEntry 11 }
       ATM Virtual Channel (VC) Cross Connect Group
-- This group contains configuration and state
-- information of a bi-directional VC cross-connect.
-- This group is used to model a bi-directional
-- point-to-point, point-to-multipoint or
-- multipoint-to-multipoint VC cross-connects.
-- This table has read-create access and is used
-- to cross-connect the VCLs together in an ATM switch
-- or network that belong to a VC connection.
-- The atmVcCrossConnectIndex is used to associate
-- the related VCLs that are cross-connected together.
-- The step-wise procedures described for setting
-- up a VP cross-connect are also used for setting up
-- a VC cross-connect.
atmVcCrossConnectIndexNext
                               OBJECT-TYPE
     SYNTAX INTEGER (0..2147483647)
     MAX-ACCESS read-only
     STATUS current
     DESCRIPTION
      "This object contains an appropriate value to
       be used for atmVcCrossConnectIndex when creating
       entries in the atmVcCrossConnectTable. The value
       O indicates that no unassigned entries are
       available. To obtain the atmVpCrossConnectIndex
       value for a new entry, the manager issues a
       management protocol retrieval operation to obtain
       the current value of this object. After each
       retrieval, the agent should modify the value to
       the next unassigned index.'
     ::= { atmMIBObjects 10 }
```

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The ATM VC Cross Connect Table

atmVcCrossConnectTable OBJECT-TYPE
SYNTAX SEQUENCE OF AtmVcCrossConnectEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION
"The ATM VC Cross Connect table. A bidirectional VC cross-connect which
cross-connects two end points (i.e., VCLs)
is modeled as one entry in this table."
::= { atmMIBObjects 11 }

atmVcCrossConnectEntry OBJECT-TYPE
SYNTAX AtmVcCrossConnectEntry
MAX-ACCESS not-accessible
STATUS current
DESCRIPTION

"An entry in the ATM VC Cross Connect table.
This entry is used to model a bi-directional ATM
VC cross-connect cross-connecting two end points.

Step-wise Procedures to set up a VC Cross-connect

Once the entries in the atmVclTable are created, the following procedures are used to cross-connect the VCLs together to form a VCC segment.

- (1) The manager obtains a unique atmVcCrossConnectIndex by reading the atmVcCrossConnectIndexNext object.
- (2) Next, the manager creates a set of one or more rows in the ATM VC Cross Connect Table, one for each cross-connection between two VCLs. Each row is indexed by the ATM interface port numbers and VPI/VCI values of the two ends of that cross-connection. This set of rows specifies the topology of the VCC cross-connect and is identified by a single value of atmVcCrossConnectIndex.

Negotiated VC Cross-Connect Establishment

(2a) The manager creates a row in this table by setting atmVcCrossConnectRowStatus to createAndWait(5). The agent checks the requested topology and the mutual sanity of

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the ATM traffic parameters and QoS Classes, i.e., the row creation fails if:

 the requested topology is not supported by the agent,

 the traffic/QoS parameter values associated with the requested row are incompatible with those of already existing rows for this VC cross-connect.

[For example, for setting up a point-to-point VC cross-connect, the ATM traffic parameters in the receive direction of a VCL at the low end of the cross-connect must equal to the traffic parameters in the transmit direction of the other VCL at the high end of the cross-connect, otherwise, the row creation fails.] The agent also checks for internal errors in building the cross-connect.

The atmVcCrossConnectIndex values in the corresponding atmVclTable rows are filled in by the agent at this point.

- (2b) The manager promotes the row in the atmVcCrossConnectTable by setting atmVcCrossConnectRowStatus to active(1). If this set is successful, the agent has reserved the resources specified by the ATM traffic parameter and QoS Class values for each direction of the VC cross-connect in an ATM switch or network.
- (3) The manager sets the atmVcCrossConnectAdminStatus to up(1) in all rows of this VC cross-connect to turn the traffic flow on.

One-Shot VC Cross-Connect Establishment

A VC cross-connect may also be established in one step by a set-request with all necessary parameter values and atmVcCrossConnectRowStatus set to createAndGo(4).

In contrast to the negotiated VC cross-connect establishment which allows for detailed error checking i.e., set errors are explicitly linked to

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particular resource acquisition failures), the one-shot VC cross-connect establishment performs the setup on one operation but does not have the advantage of step-wise error checking.

VC Cross-Connect Retirement

A VC cross-connect identified by a particular value of atmVcCrossConnectIndex is released by:

- (1) Setting atmVcCrossConnectRowStatus of all rows identified by this value of atmVcCrossConnectIndex to destroy(6). The agent may release all associated resources, and the atmVcCrossConnectIndex values in the corresponding atmVclTable row are removed. Note that a situation when only a subset of the associated rows are deleted corresponds to a VC topology change.
- (2) After deletion of the appropriate atmVcCrossConnectEntries, the manager may set atmVclRowStatus to destroy(6) the associated VCLs. The agent releases the resources and removes the associated rows in the atmVclTable.

VC Cross-Connect Reconfiguration

At the discretion of the agent, a VC cross-connect may be reconfigured by adding and/or deleting leafs to/from the VC topology as per the VC cross-connect establishment/retirement procedures. Reconfiguration of traffic/QoS parameter values requires release of the VC cross-connect before those parameter values may by changed for individual VCLs." INDEX { atmVcCrossConnectIndex, atmVcCrossConnectLowIfIndex, atmVcCrossConnectLowVpi, atmVcCrossConnectLowVci atmVcCrossConnectHighIfIndex, atmVcCrossConnectHighVpi, atmVcCrossConnectHighVci ::= { atmVcCrossConnectTable 1 }

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```
AtmVcCrossConnectEntry ::= SEQUENCE {
     atmVcCrossConnectIndex
                                      INTEGER,
     atmVcCrossConnectLowIfIndex
                                      IfIndex,
     atmVcCrossConnectLowVpi
                                      INTEGER,
     atmVcCrossConnectLowVci
                                      INTEGER,
     atmVcCrossConnectHighIfIndex
                                      IfIndex.
     atmVcCrossConnectHighVpi
                                      INTEGER.
                                      INTEGER,
     atmVcCrossConnectHighVci
     atmVcCrossConnectAdminStatus
                                      INTEGER,
     atmVcCrossConnectL2H0perStatus
                                      INTEGER,
     atmVcCrossConnectH2LOperStatus
                                      INTEGER,
     atmVcCrossConnectL2HLastChange
                                      TimeStamp,
     atmVcCrossConnectH2LLastChange
                                      TimeStamp,
     atmVcCrossConnectRowStatus
                                      RowStatus
atmVcCrossConnectIndex OBJECT-TYPE
     SYNTAX INTEGER (1..2147483647)
     MAX-ACCESS not-accessible
     STATUS current
     DESCRIPTION
      "A unique value to identify this VC cross-connect."
     ::= { atmVcCrossConnectEntry 1 }
atmVcCrossConnectLowIfIndex OBJECT-TYPE
     SYNTAX IfIndex
     MAX-ACCESS not-accessible
     STATUS current
     DESCRIPTION
      "The value of this object is equal to MIB II's
       ifIndex value of the ATM interface port for this
       VC cross-connect. The term low implies
       that this ATM interface has the numerically lower
       ifIndex value than the other ATM interface identified in the same atmVcCrossConnectEntry."
     ::= { atmVcCrossConnectEntry 2 }
atmVcCrossConnectLowVpi OBJECT-TYPE
     SYNTAX INTEGER (0..4095)
     MAX-ACCESS not-accessible
     STATUS current
     DESCRIPTION
      "The value of this object is equal to the VPI
       value at the ATM interface
       associated with the VC cross-connect that is
       identified by atmVcCrossConnectLowIfIndex.
       The VPI value cannot exceed the number
       supported by the atmInterfaceMaxVpiBits
```

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```
at the low ATM interface port."
     ::= { atmVcCrossConnectEntry 3 }
atmVcCrossConnectLowVci OBJECT-TYPE
     SYNTAX INTEGER (0..65535)
     MAX-ACCESS not-accessible
     STATUS current DESCRIPTION
      "The value of this object is equal to the VCI
       value at the ATM interface
       associated with this VC cross-connect that is
       identified by atmVcCrossConnectLowIfIndex.
       The VCI value cannot exceed the number
       supported by the atmInterfaceMaxVciBits
       at the low ATM interface port.
     ::= { atmVcCrossConnectEntry 4 }
atmVcCrossConnectHighIfIndex OBJECT-TYPE
     SYNTAX IfIndex
     MAX-ACCESS not-accessible
     STATUS current DESCRIPTION
      "The value of this object is equal to MIB II's
       ifIndex value for the ATM interface port for
       this VC cross-connect. The term high
       implies that this VC cross-connect
       that this ATM interface has the numerically higher
       ifIndex value than the other ATM interface identified in the same atmVcCrossConnectEntry."
     ::= { atmVcCrossConnectEntry 5 }
atmVcCrossConnectHighVpi OBJECT-TYPE
     SYNTAX INTEGER
                        (0..4095)
     MAX-ACCESS not-accessible
     STATUS current DESCRIPTION
      "The value of this object is equal to the VPI
       value at the ATM interface
       associated with the VC cross-connect that is
       identified by atmVcCrossConnectHighIfIndex.
       The VPI value cannot exceed the number supported by the atmInterfaceMaxVpiBits
       at the high ATM interface port."
     ::= { atmVcCrossConnectEntry 6 }
atmVcCrossConnectHighVci OBJECT-TYPE
     SYNTAX INTEGER (0..65535)
     MAX-ACCESS not-accessible
```

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```
STATUS current
      DESCRIPTION
       "The value of this object is equal to the VCI
        value at the ATM interface
        associated with the VC cross-connect that is
        identified by atmVcCrossConnectHighIfIndex.
The VCI value cannot exceed
the number supported by the atmInterfaceMaxVciBits
        at the high ATM interface port."
      ::= { atmVcCrossConnectEntry 7 }
atmVcCrossConnectAdminStatus OBJECT-TYPE
      SYNTAX INTEGER {
                  up(1), down(2)
      MAX-ACCESS read-create
      STATUS current
      DESCRIPTION
       "The value of this object identifies the desired administrative status of this bi-directional
        VC cross-connect. The up and down states indicate that the traffic flow is enabled or
        disabled respectively on this VC cross-connect."
      DEFVAL { down }
      ::= { atmVcCrossConnectEntry 8 }
atmVcCrossConnectL2HOperStatus OBJECT-TYPE
      SYNTAX INTEGER {
                  up(1),
                  down(2).
                  unknown(3)
      MAX-ACCESS read-only
      STATUS current DESCRIPTION
       "The value of this object identifies the current
        operational status of the VC cross-connect
        in one direction; (i.e., from the low to high direction). The up and down states indicate
        that this ATM VC cross-connect from low
        to high direction is operational or not
        operational respectively. The unknown state
        indicates that the state of it cannot be
        determined.'
      ::= { atmVcCrossConnectEntry 9 }
```

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```
atmVcCrossConnectH2LOperStatus OBJECT-TYPE
     SYNTAX INTEGER {
                up(1), down(2),
                unknown(3)
     MAX-ACCESS read-only
     STATUS current
     DESCRIPTION
      "The value of this object identifies the current
       operational status of the VC cross-connect
       in one direction; (i.e., from the high to low direction). The up and down states indicate that this ATM VC cross-connect from high
       to low direction is operational or not
       operational respectively. The unknown state
       indicates that the state of it cannot be
       determined."
     ::= { atmVcCrossConnectEntry 10 }
atmVcCrossConnectL2HLastChange OBJECT-TYPE
     SYNTAX TimeStamp
     MAX-ACCESS read-only
     STATUS current
     DESCRIPTION
      "The value of MIB II's sysUpTime object
       at the time this VC cross-connect entered
       its current operational state in low to high
       direction. If the current state was
       entered prior to the last re-initialization of the
       agent, then this object contains a zero value.
     ::= { atmVcCrossConnectEntry 11 }
atmVcCrossConnectH2LLastChange OBJECT-TYPE
     SYNTAX TimeStamp
     MAX-ACCESS read-only
     STATUS current
     DESCRIPTION
      "The value of MIB II's sysUpTime object
       at the time this VC cross-connect entered
       its current operational state in high to low
       direction. If the current state was
       entered prior to the last re-initialization of the
       agent, then this object contains a zero value.
     ::= { atmVcCrossConnectEntry 12 }
atmVcCrossConnectRowStatus OBJECT-TYPE
```

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SYNTAX RowStatus

```
MAX-ACCESS read-create
     STATUS current
     DESCRIPTION
      "The status of this entry in the atmVcCrossConnectTable. This object is used to
       create a new cross-connect for cross-connecting
       VCLs which are created using the atmVclTable
       or to change or delete existing cross-connect.
       This object must be initially set to `createAndWait' or 'createAndGo'. This object
       cannot be set to `active' unless the following
       columnar object exists in this row:
       atmVcCrossConnectAdminStatus.
       To turn on a VC cross-connect,
       the atmVcCrossConnectAdminStatus
       is set to `up'."
     ::= { atmVcCrossConnectEntry 13 }
-- AAL5 Virtual Channel Connection Performance Statistics
-- Group
-- This group contains the AAL5
-- performance statistics of a VCC at the
-- interface associated with an AAL5 entity in an ATM
-- host or ATM switch.
aal5VccTable OBJECT-TYPE
                  SEQUENCE OF Aal5VccEntry
     SYNTAX
     MAX-ACCESS not-accessible
     STATUS
                   current
     DESCRIPTION
      "This table contains AAL5 VCC performance
       parameters.
     ::= { atmMIBObjects 12 }
aal5VccEntry OBJECT-TYPE
     SYNTAX
                    Aal5VccEntrv
     MAX-ACCESS
                     not-accessible
     STATUS
                     current
     DESCRIPTION
      "This list contains the AAL5 VCC
       performance parameters.
     INDEX { ifIndex, aal5VccVpi, aal5VccVci }
     ::= { aal5VccTable 1 }
Aal5VccEntry ::= SEQUENCE {
```

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```
aal5VccVpi
                                           INTEGER,
     aal5VccVci
                                           INTEGER,
     aal5VccCrcErrors
                                          Counter32,
                                          Counter32,
     aal5VccSarTimeOuts
     aal5VccOverSizedSDUs
                                          Counter32
                           OBJECT-TYPE
aal5VccVpi
     SYNTAX
                   INTEGER (0..4095)
                  not-accessible
     MAX-ACCESS
     STATUS
                     current
     DESCRIPTION
      "The VPI value of the AAL5 VCC at the interface identified by the ifIndex."
     ::= { aal5VccEntry 1 }
aal5VccVci
                           OBJECT-TYPE
     SYNTAX
                   INTEGER (0..65535)
     MAX-ACCESS not-accessible
     STATUS
                    current
     DESCRIPTION
      "The VCI value of the AAL5 VCC at the
       interface identified by the ifIndex."
     ::= { aal5VccEntry 2 }
aal5VccCrcErrors
                    OBJECT-TYPE
     SYNTAX Counter32
     MAX-ACCESS read-only
     STATUS
                        current
     DESCRIPTION
      "The number of AAL5 CPCS PDUs received with
       CRC-32 errors on this AAL5 VCC at the
       interface associated with an AAL5 entity."
     ::= { aal5VccEntry 3 }
aal5VccSarTimeOuts
                      OBJECT-TYPE
     SYNTAX Counter32
     MAX-ACCESS read-only
     STATUS
                        current
     DESCRIPTION
      "The number of partially re-assembled AAL5 CPCS PDUs which were discarded
       on this AAL5 VCC at the interface associated
       with an AAL5 entity because they
       were not fully re-assembled within the
       required time period. If the re-assembly timer is not supported, then this object
```

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```
contains a zero value."
     ::= { aal5VccEntry 4 }
aal5VccOverSizedSDUs
                        OBJECT-TYPE
     SYNTAX Counter32
     MAX-ACCESS read-only
     STATUS
                      current
     DESCRIPTION
      "The number of AAL5 CPCS PDUs discarded
       on this AAL5 VCC at the interface
       associated with an AAL5 entity because the
       AAL5 SDUs were too large."
     ::= { aal5VccEntry 5 }
-- Conformance Information
atmMIBConformance
                    OBJECT IDENTIFIER ::= { atmMIB 2 }
atmMIBGroups
                    OBJECT IDENTIFIER
                           ::= { atmMIBConformance 1 }
                    OBJECT IDENTIFIER
atmMIBCompliances
                           ::= { atmMIBConformance 2 }
-- Compliance Statements
atmMIBCompliance
                       MODULE-COMPLIANCE
                 current
     STATUS
     DESCRIPTION
       'The compliance statement for SNMP entities
        including networks which have ATM and
        AAL5 interfaces."
     MODULE -- this module
       MANDATORY-GROUPS {atmInterfaceConfGroup,
                          atmTrafficDescrGroup}
       OBJECT
                atmInterfaceMaxVpcs
       MIN-ACCESS read-only
       DESCRIPTION
         "Write access is not required."
       OBJECT
                atmInterfaceMaxVccs
       MIN-ACCESS read-only
       DESCRIPTION
         "Write access is not required."
```

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OBJECT atmInterfaceMaxActiveVpiBits
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmInterfaceMaxActiveVciBits
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmInterfaceIlmiVpi MIN-ACCESS read-only DESCRIPTION "Write access is not required."

OBJECT atmInterfaceIlmiVci MIN-ACCESS read-only DESCRIPTION "Write access is not required."

OBJECT atmInterfaceMyNeighborIpAddress
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmInterfaceMyNeighborIfName
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmTrafficDescrType
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmTrafficDescrParam1
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmTrafficDescrParam2
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmTrafficDescrParam3 MIN-ACCESS read-only DESCRIPTION

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"Write access is not required."

OBJECT atmTrafficDescrParam4
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmTrafficDescrParam5
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmTrafficQoSClass
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmTrafficDescrRowStatus
SYNTAX INTEGER {active(1)}
-- subset of RowStatus

MIN-ACCESS read-only DESCRIPTION

"Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)."

GROUP atmInterfaceDs3PlcpGroup
DESCRIPTION
"This group is mandatory only for those
ATM interfaces which implement the
DS3 PLCP layer."

GROUP atmInterfaceTCGroup DESCRIPTION

"This group is mandatory only for those ATM interfaces which implement the TC Sublayer."

GROUP atmVpcTerminationGroup DESCRIPTION

"This group is mandatory only for those ATM interfaces which implement ATM VPLs that terminate VPCs (i.e., ones which are NOT cross-connected to other VPLs)."

GROUP atmVpCrossConnectGroup DESCRIPTION

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"This group is mandatory only for those ATM interfaces which implement ATM VPLs that are not associated with VCLs and are cross-connected to other VPLs."

OBJECT atmVplVpi SYNTAX INTEGER (1..255) DESCRIPTION

"For ATM UNIs supporting VPCs, the VPI value ranges from 1 to 255."

OBJECT atmVplAdminStatus
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmVplReceiveTrafficDescrIndex MIN-ACCESS read-only DESCRIPTION "Write access is not required."

OBJECT atmVplTransmitTrafficDescrIndex MIN-ACCESS read-only DESCRIPTION "Write access is not required."

OBJECT atmVplRowStatus
SYNTAX INTEGER {active(1)}

INTEGER {active(1)}
 -- subset of RowStatus

MIN-ACCESS read-only DESCRIPTION

"Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)."

OBJECT atmVpCrossConnectLowVpi SYNTAX INTEGER (1..255) DESCRIPTION

"For ATM UNIs supporting VPCs, the VPI value at the numerically lower ATM interface port index number ranges from 1 to 255."

OBJECT atmVpCrossConnectHighVpi SYNTAX INTEGER (1..255) DESCRIPTION

"For ATM UNIs supporting VPCs, the VPI value at the numerically higher ATM interface port

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index number ranges from 1 to 255."

OBJECT atmVpCrossConnectAdminStatus
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmVpCrossConnectRowStatus
SYNTAX INTEGER {active(1)}
-- subset of RowStatus

MIN-ACCESS read-only DESCRIPTION

"Write access is not required, and only one of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)."

GROUP atmVccTerminationGroup DESCRIPTION

"This group is mandatory only for those ATM interfaces which implement ATM VCLs that terminate VCCs (i.e., ones which are NOT cross-connected to other VCLs)."

GROUP atmVcCrossConnectGroup DESCRIPTION

"This group is mandatory only for those ATM interfaces which implement ATM VCLs that are cross-connected to other VCLs."

OBJECT atmVclVpi SYNTAX INTEGER (0..255) DESCRIPTION

"For ATM UNIs supporting VCCs, the VPI value ranges from 0 to 255."

OBJECT atmVclAdminStatus
MIN-ACCESS read-only
DESCRIPTION
"Write access is not required."

OBJECT atmVclReceiveTrafficDescrIndex MIN-ACCESS read-only DESCRIPTION "Write access is not required."

OBJECT atmVclTransmitTrafficDescrIndex

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```
MIN-ACCESS read-only
DESCRIPTION
  "Write access is not required."
            atmVccAalType
MIN-ACCESS read-only
DESCRIPTION
  "Write access is not required."
OBJECT
          atmVclRowStatus
          INTEGER {active(1)}
SYNTAX
                    -- subset of RowStatus
MIN-ACCESS read-only
DESCRIPTION
  "Write access is not required, and only one of the six enumerated values for the
   RowStatus textual convention need be
   supported, specifically: active(1)."
          atmVcCrossConnectLowVpi
OBJECT
SYNTAX
          INTEGER (0..255)
DESCRIPTION
  "For ATM UNIs supporting VCCs, the VPI value at the numerically lower ATM interface port
   index number ranges from 0 to 255."
OBJECT
          atmVcCrossConnectHighVpi
SYNTAX
          INTEGER (0..255)
DESCRIPTION
  "For ATM UNIs supporting VCCs, the VPI value at the numerically higher ATM interface port
   index number ranges from 0 to 255."
OBJECT
          atmVcCrossConnectAdminStatus
MIN-ACCESS read-only
DESCRIPTION
   'Write access is not required."
OBJECT
          atmVcCrossConnectRowStatus
          INTEGER { active(1)}
    -- subset of RowStatus
SYNTAX
MIN-ACCESS read-only
```

"Write access is not required, and only one

of the six enumerated values for the RowStatus textual convention need be supported, specifically: active(1)."

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DESCRIPTION

```
GROUP
                aal5VccGroup
       DESCRIPTION
          "This group is mandatory for the
          AAL5 virtual connections only."
       OBJECT
                 aal5VccVpi
       SYNTAX
                 INTEGER (0..255)
       DESCRIPTION
          'For ATM UNIs supporting AAL5 VCCs,
          the VPI value ranges from 0 to 255."
       OBJECT
                   atmVccAal5CpcsTransmitSduSize
       MIN-ACCESS read-only
       DESCRIPTION
         "Write access is not required."
                   atmVccAal5CpcsReceiveSduSize
       OBJECT
       MIN-ACCESS read-only
       DESCRIPTION
         "Write access is not required."
       OBJECT atmVccAal5EncapsType MIN-ACCESS read-only
       DESCRIPTION
         "Write access is not required."
        ::= { atmMIBCompliances 1 }
-- Units of Conformance
atmInterfaceConfGroup
                          OBJECT-GROUP
       OBJECTS {
              atmInterfaceMaxVpcs, atmInterfaceMaxVccs,
             atmInterfaceConfVpcs, atmInterfaceConfVccs,
atmInterfaceMaxActiveVpiBits,
              atmInterfaceMaxActiveVciBits,
              atmInterfaceIlmiVpi,
              atmInterfaceIlmiVci,
              atmInterfaceAddressType,
              atmInterfaceAdminAddress
              atmInterfaceMyNeighborIpAddress,
             atmInterfaceMyNeighborIfName}
       STATUS
                   current
       DESCRIPTION
         "A collection of objects providing configuration
          information about an ATM interface."
       ::= { atmMIBGroups 1 }
```

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```
atmTrafficDescrGroup
                         OBJECT-GROUP
       OBJECTS {
           atmTrafficDescrType, atmTrafficDescrParam1,
           atmTrafficDescrParam2, atmTrafficDescrParam3,
           atmTrafficDescrParam4, atmTrafficDescrParam5,
           atmTrafficOoSClass.atmTrafficDescrRowStatus}
       STATUS
                   current
       DESCRIPTION
           "A collection of objects providing information
           about ATM traffic descriptor type and
           the associated parameters."
       ::= { atmMIBGroups 2 }
atmInterfaceDs3PlcpGroup
                             OBJECT-GROUP
       OBJECTS {atmInterfaceDs3PlcpSEFSs,
           atmInterfaceDs3PlcpAlarmState,
           atmInterfaceDs3PlcpUASs}
                   current
       STATUS
       DESCRIPTION
          "A collection of objects providing information
       about DS3 PLCP layer at an ATM interface."
::= { atmMIBGroups 3 }
atmInterfaceTCGroup
                        OBJECT-GROUP
       OBJECTS { atmInterfaceOCDEvents.
           atmInterfaceTCAlarmState }
       STATUS
                  current
       DESCRIPTION
          "A collection of objects providing information
           about TC sublayer at an ATM interface.'
       ::= { atmMIBGroups 4 }
atmVpcTerminationGroup
                           OBJECT-GROUP
                {atmVplOperStatus, atmVplAdminStatus,
       OBJECTS
           atmVplLastChange,
atmVplReceiveTrafficDescrIndex,
           atmVplTransmitTrafficDescrIndex,
           atmVplRowStatus }
       STATUS
                  current
       DESCRIPTION
          "A collection of objects providing
           information about a VPL at an ATM interface
           which terminates a VPC
           (i.e., one which is NOT cross-connected
           to other VPLs)."
       ::= { atmMIBGroups 5 }
atmVccTerminationGroup
                           OBJECT-GROUP
```

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```
OBJECTS {atmVclOperStatus, atmVclAdminStatus,
           atmVclLastChange,
            atmVclReceiveTrafficDescrIndex,
            atmVclTransmitTrafficDescrIndex,
            atmVccAalType, atmVclRowStatus }
                   current
       STATUS
       DESCRIPTION
           'A collection of objects providing information
           about a VCL at an ATM interface
           which terminates a VCC (i.e., one which is
           NOT cross-connected to other VCLs).'
       ::= { atmMIBGroups 6 }
atmVpCrossConnectGroup
                           OBJECT-GROUP
       OBJECTS { atmVplReceiveTrafficDescrIndex,
           atmVplTransmitTrafficDescrIndex,
           atmVplOperStatus, atmVplRowStatus,
atmVpCrossConnectAdminStatus,
           atmVpCrossConnectL2H0perStatus,
           atmVpCrossConnectH2LOperStatus,
           atmVpCrossConnectL2HLastChange,
           atmVpCrossConnectH2LLastChange,
           atmVpCrossConnectRowStatus,
           atmVplCrossConnectIdentifier,
           atmVpCrossConnectIndexNext }
       STATUS
                  current
       DESCRIPTION
          "A collection of objects providing
           information about a VP cross-connect
           and the associated VPLs that are
           cross-connected together.'
       ::= { atmMIBGroups 7 }
atmVcCrossConnectGroup
                           OBJECT-GROUP
       OBJECTS { atmVclReceiveTrafficDescrIndex,
           atmVclTransmitTrafficDescrIndex,
           atmVclOperStatus, atmVclRowStatus,
           atmVcCrossConnectAdminStatus,
           atmVcCrossConnectL2H0perStatus,
           atmVcCrossConnectH2LOperStatus,
           atmVcCrossConnectL2HLastChange,
           atmVcCrossConnectH2LLastChange,
           atmVcCrossConnectRowStatus,
           atmVclCrossConnectIdentifier
            atmVcCrossConnectIndexNext }
       STATUS
                   current
       DESCRIPTION
          "A collection of objects providing
```

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```
information about a VC cross-connect
and the associated VCLs that are
  cross-connected together."
::= { atmMIBGroups 8 }
```

END

11. Acknowledgments

This memo is the result of the work of the ATOMMIB Working Group. In particular, the contributions of Keith McCloghrie and Ted Brunner were critical to the formulation of this specification.

12. References

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13. Security Considerations

Security issues are not discussed in this memo.

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