Network Working Group Request for Comments: 4087

Obsoletes: 2667 Category: Standards Track

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IP Tunnel MIB

Status of This Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

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Abstract

This memo defines a Management Information Base (MIB) module for use with network management protocols in the Internet community. In particular, it describes managed objects used for managing tunnels of any type over IPv4 and IPv6 networks. Extension MIB modules may be designed for managing protocol-specific objects. Likewise, extension MIB modules may be designed for managing security-specific objects. This MIB module does not support tunnels over non-IP networks. Management of such tunnels may be supported by other MIB modules. This memo obsoletes RFC 2667.

1. Introduction

Over the past several years, there has been a number of "tunneling" protocols specified by the IETF (see [RFC1241] for an early discussion of the model and examples). This document describes a Management Information Base (MIB) module used for managing tunnels of any type over IPv4 and IPv6 networks, including Generic Routing Encapsulation (GRE) [RFC1701,RFC1702], IP-in-IP [RFC2003], Minimal Encapsulation [RFC2004], Layer 2 Tunneling Protocol (L2TP) [RFC2661], Point-to-Point Tunneling Protocol (PPTP) [RFC2637], Layer 2 Forwarding (L2F) [RFC2341], UDP (e.g., [RFC1234]), Ascend Tunnel Management Protocol (ATMP) [RFC2107], and IPv6-in-IPv4 [RFC2893] tunnels, among others.

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Extension MIB modules may be designed for managing protocol-specific objects. Likewise, extension MIB modules may be designed for managing security-specific objects (e.g., IPsec [RFC2401]), and traffic conditioner [RFC2474] objects.

2. The Internet-Standard Management Framework

For a detailed overview of the documents that describe the current Internet-Standard Management Framework, please refer to section 7 of RFC 3410 [RFC3410].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. MIB objects are generally accessed through the Simple Network Management Protocol (SNMP). Objects in the MIB are defined using the mechanisms defined in the Structure of Management Information (SMI). This memo specifies a MIB module that is compliant to the SMIv2, which is described in STD 58, RFC 2578 [RFC2578], STD 58, RFC 2579 [RFC2579] and STD 58, RFC 2580 [RFC2580].

3. Overview

This MIB module contains two current tables and one deprecated table. The current tables are:

- o the Tunnel Interface Table, containing information on the tunnels known to a router; and
- o the Tunnel Inet Config Table, which can be used for dynamic creation of tunnels, and also provides a mapping from endpoint addresses to the current interface index value.

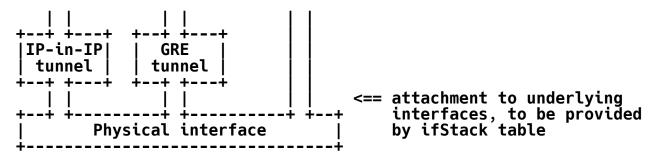
The version of this MIB module that appeared in RFC 2667 contained the Tunnel Config Table, which mapped IPv4 endpoint addresses to interface indexes. It is now deprecated in favor of the Tunnel Inet Config Table.

3.1. Relationship to the Interfaces MIB

This section clarifies the relationship of this MIB module to the Interfaces MIB [RFC2863]. Several areas of correlation are addressed in the following subsections. The implementor is referred to the Interfaces MIB document in order to understand the general intent of these areas.

3.1.1. Layering Model

Each logical interface (physical or virtual) has an ifEntry in the Interfaces MIB [RFC2863]. Tunnels are handled by creating a logical interface (ifEntry) for each tunnel. These are then correlated, using the ifStack table of the Interfaces MIB, to those interfaces on which the local IPv4 or IPv6 addresses of the tunnels are configured. The basic model, therefore, looks something like this (for example):



3.1.2. ifRcvAddressTable

The ifRcvAddressTable usage can be defined in the MIB modules defining the encapsulation below the network layer, and holds the local IP addresses on which decapsulation will occur. For example, if IP-in-IP encapsulation is being used, the ifRcvAddressTable can be defined by IP-in-IP. If it is not specified, the default is that one entry will exist for the tunnel interface, where ifRcvAddressAddress contains the local IP address used for encapsulation/decapsulation (i.e., tunnelIfLocalInetAddress in the Tunnel Interface Table).

3.1.3. ifEntry

IfEntries are defined in the MIB modules defining the encapsulation below the network layer. For example, if IP-in-IP encapsulation [20] is being used, the ifEntry is defined by IP-in-IP.

The ifType of a tunnel should be set to "tunnel" (131). An entry in the IP Tunnel MIB module will exist for every ifEntry with this ifType. An implementation of the IP Tunnel MIB module may allow ifEntries to be created via the tunnelConfigTable. Creating a tunnel will also add an entry in the ifTable and in the tunnelIfTable, and deleting a tunnel will likewise delete the entry in the ifTable and the tunnelIfTable.

The use of two different tables in this MIB module was an important design decision. Traditionally, ifIndex values are chosen by agents, and are permitted to change across restarts. Allowing row creation directly in the Tunnel Interface Table, indexed by ifIndex, would

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complicate row creation and/or cause interoperability problems (if each agent had special restrictions on ifIndex). Instead, a separate table is used that is indexed only by objects over which the manager has control. Namely, these are the addresses of the tunnel endpoints and the encapsulation protocol. Finally, an additional manager-chosen ID is used in the index to support protocols such as L2F which allow multiple tunnels between the same endpoints.

4. Definitions

TUNNEL-MIB DEFINITIONS ::= BEGIN

```
IMPORTS
```

MODULE-IDENTITY, OBJECT-TYPE, transmission,
Integer32, IpAddress FROM SNMPv2-SMI -- [RFC2578]

RowStatus, StorageType FROM SNMPv2-TC -- [RFC2579]

MODULE-COMPLIANCE,

OBJECT-GROUP FROM SNMPv2-CONF -- [RFC2580]

InetAddressType,

InetAddress FROM INET-ADDRESS-MIB -- [RFC4001]

IPv6FlowLabelOrAny FROM IPV6-FLOW-LABEL-MIB -- [RFC3595]

ifIndex,

InterfaceIndexOrZero FROM IF-MIB -- [RFC2863]

IANAtunnelType FROM IANAifType-MIB; -- [IFTYPE]

tunnelMIB MODULE-IDENTITY

LAST-UPDATED "200505160000Z" -- May 16, 2005

ORGANIZATION "IETF IP Version 6 (IPv6) Working Group"

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DESCRIPTION

"The MIB module for management of IP Tunnels, independent of the specific encapsulation scheme in use.

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```
REVISION
                   "200505160000Z" -- May 16, 2005
    DESCRIPTION
             "IPv4-specific objects were deprecated, including
             tunnelIfLocalAddress, tunnelIfRemoteAddress, the tunnelConfigTable, and the tunnelMIBBasicGroup.
             Added IP version-agnostic objects that should be used instead, including tunnelIfAddressType, tunnelIfLocalInetAddress, tunnelIfRemoteInetAddress,
             the tunnelInetConfigTable, and the
             tunnelIMIBInetGroup.
             The new tunnelIfLocalInetAddress and
             tunnelIfRemoteInetAddress objects are read-write,
             rather than read-only.
             Updated DESCRIPTION clauses of existing version-
             agnostic objects (e.g., tunnelIfTOS) that contained
             IPv4-specific text to cover IPv6 as well.
             Added tunnelIfFlowLabel for tunnels over IPv6.
             The encapsulation method was previously an INTEGER
             type, and is now an IANA-maintained textual
             convention.
             Published as RFC 4087."
                   "199908241200Z" -- August 24, 1999
    REVISION
    DESCRIPTION
             "Initial version, published as RFC 2667."
    ::= { transmission 131 }
tunnelMIBObjects OBJECT IDENTIFIER ::= { tunnelMIB 1 }
             OBJECT IDENTIFIER ::= { tunnelMIBObjects 1 }
tunnel
-- the IP Tunnel MIB-Group
-- a collection of objects providing information about
-- IP Tunnels
tunnelIfTable OBJECT-TYPE
                SEQUENCE OF TunnelIfEntry
    SYNTAX
    MAX-ACCESS not-accessible
    STATUS
                 current
    DESCRIPTION
              "The (conceptual) table containing information on
             configured tunnels."
```

```
::= { tunnel 1 }
tunnelIfEntry OBJECT-TYPE
                TunnelIfEntry
    MAX-ACCESS not-accessible
    STATUS
               current
    DESCRIPTION
             "An entry (conceptual row) containing the information on a particular configured tunnel."
              { ifIndex }
    INDEX
    ::= { tunnelIfTable 1 }
TunnelIfEntry ::= SEQUENCE {
    tunnelIfLocalAddress
                                       IpAddress, -- deprecated
                                                    -- deprecated
    tunnelIfRemoteAddress
                                       IpAddress,
    tunnelIfEncapsMethod
                                       IANAtunnelType.
    tunnelIfHopLimit
                                       Integer32,
    tunnelIfSecurity
                                       INTEGER,
                                       Integer32,
    tunnelIfT0S
    tunnelIfFlowLabel
                                       IPv6FlowLabelOrAny,
                                       InetAddressType,
    tunnelIfAddressType
    tunnelIfLocalInetAddress
                                       InetAddress,
    tunnelIfRemoteInetAddress
                                       InetAddress,
    tunnelIfEncapsLimit
                                       Integer32
}
tunnelIfLocalAddress OBJECT-TYPE
                IpAddress
    SYNTAX
    MAX-ACCESS read-only
    STATUS
                deprecated
    DESCRIPTION
             "The address of the local endpoint of the tunnel
             (i.e., the source address used in the outer IP header), or 0.0.0.0 if unknown or if the tunnel is
             over IPv6.
             Since this object does not support IPv6, it is
             deprecated in favor of tunnellfLocalInetAddress."
    ::= { tunnelIfEntry 1 }
tunnelIfRemoteAddress OBJECT-TYPE
    SYNTAX
                IpAddress
    MAX-ACCESS read-only
    STATUS
                deprecated
    DESCRIPTION
             "The address of the remote endpoint of the tunnel
             (i.e., the destination address used in the outer IP
             header), or 0.0.0.0 if unknown, or an IPv6 address, or
```

```
the tunnel is not a point-to-point link (e.g., if it
             is a 6to4 tunnel).
             Since this object does not support IPv6, it is
             deprecated in favor of tunnellfRemoteInetAddress."
    ::= { tunnelIfEntry 2 }
tunnelIfEncapsMethod OBJECT-TYPE
    SYNTAX
                IANAtunnelType
    MAX-ACCESS read-only
    STATUS
                current
    DESCRIPTION
             "The encapsulation method used by the tunnel."
    ::= { tunnelIfEntry 3 }
tunnelIfHopLimit OBJECT-TYPE
                Integer32 (0 | 1..255)
    SYNTAX
    MAX-ACCESS read-write
    STATUS
                current
    DESCRIPTION
             "The IPv4 TTL or IPv6 Hop Limit to use in the outer IP header. A value of 0 indicates that the value is
             copied from the payload's header."
    ::= { tunnelIfEntry 4 }
tunnelIfSecurity OBJECT-TYPE
    SYNTAX
                INTEGER {
                     none(1),
ipsec(2),
                                 -- no security
                                 -- IPsec security
                     other(3)
    MAX-ACCESS read-only
                current
    STATUS
    DESCRIPTION
             "The method used by the tunnel to secure the outer IP header. The value ipsec indicates that IPsec is used
             between the tunnel endpoints for authentication or
             encryption or both. More specific security-related
             information may be available in a MIB module for the
             security protocol in use."
    ::= { tunnelIfEntry 5 }
tunnelIfTOS OBJECT-TYPE
                Integer32 (-2..63)
    SYNTAX
    MAX-ACCESS read-write
                current
    STATUS
    DESCRIPTION
             "The method used to set the high 6 bits (the
```

differentiated services codepoint) of the IPv4 TOS or IPv6 Traffic Class in the outer IP header. A value of -1 indicates that the bits are copied from the payload's header. A value of -2 indicates that a traffic conditioner is invoked and more information may be available in a traffic conditioner MIB module. A value between 0 and 63 inclusive indicates that the bit field is set to the indicated value.

Note: instead of the name tunnelIfTOS, a better name would have been tunnelIfDSCPMethod, but the existing name appeared in RFC 2667 and existing objects cannot be renamed."

::= { tunnelIfEntry 6 }

tunnelIfFlowLabel OBJECT-TYPE

SYNTAX IPv6FlowLabelOrAny

MAX-ACCESS read-write STATUS current

DESCRIPTION

"The method used to set the IPv6 Flow Label value. This object need not be present in rows where tunnelIfAddressType indicates the tunnel is not over IPv6. A value of -1 indicates that a traffic conditioner is invoked and more information may be available in a traffic conditioner MIB. Any other value indicates that the Flow Label field is set to the indicated value."

::= { tunnelIfEntry 7 }

tunnelIfAddressType OBJECT-TYPE

SYNTAX InetAddressType

MAX-ACCESS read-write STATUS current

DESCRIPTION

"The type of address in the corresponding tunnelIfLocalInetAddress and tunnelIfRemoteInetAddress objects."

::= { tunnelIfEntry 8 }

tunnelIfLocalInetAddress OBJECT-TYPE

SYNTAX InetAddress
MAX-ACCESS read-write
STATUS current

DESCRIPTION

"The address of the local endpoint of the tunnel (i.e., the source address used in the outer IP header). If the address is unknown, the value is

```
0.0.0.0 for IPv4 or :: for IPv6. The type of this
              object is given by tunnelIfAddressType.
    ::= { tunnelIfEntry 9 }
tunnelIfRemoteInetAddress OBJECT-TYPE
    SYNTAX
                 InetAddress
    MAX-ACCESS read-write
    STATUS
                current
    DESCRIPTION
              "The address of the remote endpoint of the tunnel
              (i.e., the destination address used in the outer IP
              header). If the address is unknown or the tunnel is
             not a point-to-point link (e.g., if it is a 6to4 tunnel), the value is 0.0.0.0 for tunnels over IPv4 or :: for tunnels over IPv6. The type of this object is
              given by tunnelIfAddressType.'
    ::= { tunnelIfEntry 10 }
tunnelIfEncapsLimit OBJECT-TYPE
                 Integer32 (-1 | 0..255)
    SYNTAX
    MAX-ACCESS read-write
    STATUS
                current
    DESCRIPTION
              "The maximum number of additional encapsulations
              permitted for packets undergoing encapsulation at this
    node. A value of -1 indicates that no limit is present (except as a result of the packet size)."

REFERENCE "RFC 2473, section 4.1.1"

::= { tunnelIfEntry 11 }
tunnelConfigTable OBJECT-TYPE
                 SEQUENCE OF TunnelConfigEntry
    MAX-ACCESS not-accessible
    STATUS
                 deprecated
    DESCRIPTION
              "The (conceptual) table containing information on
              configured tunnels. This table can be used to map a
              set of tunnel endpoints to the associated ifIndex
              value. It can also be used for row creation. Note
              that every row in the tunnelIfTable with a fixed IPv4
              destination address should have a corresponding row in
              the tunnelConfigTable, regardless of whether it was
              created via SNMP.
              Since this table does not support IPv6, it is
              deprecated in favor of tunnelInetConfigTable."
    ::= { tunnel 2 }
```

```
tunnelConfigEntry OBJECT-TYPE
               TunnelConfigEntry
    SYNTAX
    MAX-ACCESS not-accessible
    STATUS
               deprecated
    DESCRIPTION
            "An entry (conceptual row) containing the information
            on a particular configured tunnel.
            Since this entry does not support IPv6, it is
            deprecated in favor of tunnelInetConfigEntry."
    INDEX
               { tunnelConfigLocalAddress,
                 tunnelConfigRemoteAddress,
                 tunnelConfigEncapsMethod,
                 tunnelConfigID }
    ::= { tunnelConfigTable 1 }
TunnelConfigEntry ::= SEQUENCE {
    tunnelConfigLocalAddress
                                         IpAddress,
    tunnelConfigRemoteAddress
                                         IpAddress,
                                         IANAtunneĺType,
    tunnelConfigEncapsMethod
                                         Integer32,
InterfaceIndex0rZero,
    tunnelConfigID
    tunnelConfigIfIndex
    tunnelConfigStatus
                                         RowStatus
}
tunnelConfigLocalAddress OBJECT-TYPE
    SYNTAX
               IpAddress
    MAX-ACCESS not-accessible
    STATUS
               deprecated
    DESCRIPTION
            "The address of the local endpoint of the tunnel, or
            0.0.0.0 if the device is free to choose any of its
            addresses at tunnel establishment time.
            Since this object does not support IPv6, it is
            deprecated in favor of tunnel inetConfigLocalAddress."
    ::= { tunnelConfigEntry 1 }
tunnelConfigRemoteAddress OBJECT-TYPE
    SYNTAX
              IpAddress
    MAX-ACCESS not-accessible
    STATUS
               deprecated
    DESCRIPTION
            "The address of the remote endpoint of the tunnel.
            Since this object does not support IPv6, it is
            deprecated in favor of tunnelInetConfigRemoteAddress."
    ::= { tunnelConfigEntry 2 }
```

```
tunnelConfigEncapsMethod OBJECT-TYPE
                 IANAtunnelType
    SYNTAX
    MAX-ACCESS not-accessible
    STATUS
                 deprecated
    DESCRIPTION
             "The encapsulation method used by the tunnel.
             Since this object does not support IPv6, it is
             deprecated in favor of tunnelInetConfigEncapsMethod."
    ::= { tunnelConfigEntry 3 }
tunnelConfigID OBJECT-TYPE
    SYNTAX Integer32 (1..2147483647) MAX-ACCESS not-accessible
    STATUS
                deprecated
    DESCRIPTION
             "An identifier used to distinguish between multiple
             tunnels of the same encapsulation method, with the
             same endpoints. If the encapsulation protocol only
             allows one tunnel per set of endpoint addresses (such as for GRE or IP-in-IP), the value of this object is 1. For encapsulation methods (such as L2F) which
             allow multiple parallel tunnels, the manager is
             responsible for choosing any ID which does not
             conflict with an existing row, such as choosing a
             random number.
             Since this object does not support IPv6, it is deprecated in favor of tunnelInetConfigID."
    ::= { tunnelConfigEntry 4 }
tunnelConfigIfIndex OBJECT-TYPE
                 InterfaceIndex0rZero
    SYNTAX
    MAX-ACCESS read-only
    STATUS
                deprecated
    DESCRIPTION
             "If the value of tunnelConfigStatus for this row is
             active, then this object contains the value of ifIndex
             corresponding to the tunnel interface. A value of 0
             is not legal in the active state, and means that the
             interface index has not yet been assigned.
             Since this object does not support IPv6, it is
             deprecated in favor of tunnelInetConfigIfIndex."
    ::= { tunnelConfigEntry 5 }
tunnelConfigStatus OBJECT-TYPE
                RowStatus
    SYNTAX
```

MAX-ACCESS read-create STATUS deprecated DESCRIPTION

"The status of this row, by which new entries may be created, or old entries deleted from this table. The agent need not support setting this object to createAndWait or notInService since there are no other writable objects in this table, and writable objects in rows of corresponding tables such as the tunnelIfTable may be modified while this row is active.

To create a row in this table for an encapsulation method which does not support multiple parallel tunnels with the same endpoints, the management station should simply use a tunnelConfigID of 1, and set tunnelConfigStatus to createAndGo. For encapsulation methods such as L2F which allow multiple parallel tunnels, the management station may select a pseudo-random number to use as the tunnelConfigID and set tunnelConfigStatus to createAndGo. In the event that this ID is already in use and an inconsistentValue is returned in response to the set operation, the management station should simply select a new pseudo-random number and retry the operation.

Creating a row in this table will cause an interface index to be assigned by the agent in an implementation-dependent manner, and corresponding rows will be instantiated in the ifTable and the tunnelIfTable. The status of this row will become active as soon as the agent assigns the interface index, regardless of whether the interface is operationally up.

Deleting a row in this table will likewise delete the corresponding row in the ifTable and in the tunnelIfTable.

Since this object does not support IPv6, it is
 deprecated in favor of tunnelInetConfigStatus."
::= { tunnelConfigEntry 6 }

tunnelInetConfigTable OBJECT-TYPE
 SYNTAX SEQUENCE OF TunnelInetConfigEntry
 MAX-ACCESS not-accessible
 STATUS current
 DESCRIPTION

```
"The (conceptual) table containing information on
            configured tunnels. This table can be used to map a
            set of tunnel endpoints to the associated ifIndex
            value. It can also be used for row creation.
            that every row in the tunnelIfTable with a fixed
            destination address should have a corresponding row in
            the tunnelInetConfigTable, regardless of whether it
            was created via SNMP.
    ::= { tunnel 3 }
tunnelInetConfigEntry OBJECT-TYPE
               TunnelInetConfigEntry
    SYNTAX
    MAX-ACCESS not-accessible
    STATUS
               current
    DESCRIPTION
            "An entry (conceptual row) containing the information
            on a particular configured tunnel. Note that there is
            a 128 subid maximum for object OIDs. Implementers
            need to be aware that if the total number of octets in
            tunnelInetConfigLocalAddress and
            tunnelInetConfigRemoteAddress exceeds 110 then OIDs of
            column instances in this table will have more than 128
            sub-identifiers and cannot be accessed using SNMPv1,
            SNMPv2c, or SNMPv3. In practice this is not expected
            to be a problem since IPv4 and IPv6 addresses will not
            cause the limit to be reached, but if other types are
            supported by an agent, care must be taken to ensure that the sum of the lengths do not cause the limit to
            be exceeded."
    INDEX
               { tunnelInetConfigAddressType,
                  tunnelInetConfigLocalAddress,
                  tunnelInetConfigRemoteAddress,
                 tunnelInetConfigEncapsMethod,
                  tunnelInetConfigID }
    ::= { tunnelInetConfigTable 1 }
TunnelInetConfigEntry ::= SEQUENCE {
    tunnelInetConfigAddressType
                                          InetAddressType,
    tunnelInetConfigLocalAddress
                                          InetAddress,
    tunnelInetConfigRemoteAddress
                                          InetAddress,
    tunnelInetConfigEncapsMethod
                                          IANAtunnelType,
                                          Integer32,
    tunnelInetConfigID
    tunnelInetConfigIfIndex
                                          InterfaceIndexOrZero,
    tunnelInetConfigStatus
                                          RowStatus,
    tunnelInetConfigStorageType  
                                          StorageType
}
tunnelInetConfigAddressType OBJECT-TYPE
```

```
SYNTAX
                InetAddressType
    MAX-ACCESS not-accessible
                current
    STATUS
    DESCRIPTION
             "The address type over which the tunnel encapsulates
             packets."
    ::= { tunnelInetConfigEntry 1 }
tunnelInetConfigLocalAddress OBJECT-TYPE
              InetAddress
    SYNTAX
    MAX-ACCESS not-accessible
    STATUS
                current
    DESCRIPTION
             "The address of the local endpoint of the tunnel, or
             0.0.0.0 (for IPv4) or :: (for IPv6) if the device is
             free to choose any of its addresses at tunnel establishment time."
    ::= { tunnelInetConfigEntry 2 }
tunnelInetConfigRemoteAddress OBJECT-TYPE
                InetAddress
    SYNTAX
    MAX-ACCESS not-accessible
    STATUS
              current
    DESCRIPTION
             "The address of the remote endpoint of the tunnel."
    ::= { tunnelInetConfigEntry 3 }
tunnelInetConfigEncapsMethod OBJECT-TYPE
    SYNTAX
                IANAtunnelType
    MAX-ACCESS not-accessible
    STATUS
                current
    DESCRIPTION
             "The encapsulation method used by the tunnel."
    ::= { tunnelInetConfigEntry 4 }
tunnelInetConfigID OBJECT-TYPE
                Integer32 (1..2147483647)
    SYNTAX
    MAX-ACCESS not-accessible
    STATUS
                current
    DESCRIPTION
             "An identifier used to distinguish between multiple
             tunnels of the same encapsulation method, with the same endpoints. If the encapsulation protocol only
             allows one tunnel per set of endpoint addresses (such
             as for GRE or IP-in-IP), the value of this object is
1. For encapsulation methods (such as L2F) which
             allow multiple parallel tunnels, the manager is
             responsible for choosing any ID which does not
```

that the interface index has not yet been assigned.'
::= { tunnelInetConfigEntry 6 }

tunnelInetConfigStatus OBJECT-TYPE SYNTAX RowStatus

MAX-ACCESS read-create
STATUS current

DESCRIPTION

"The status of this row, by which new entries may be created, or old entries deleted from this table. The agent need not support setting this object to createAndWait or notInService since there are no other writable objects in this table, and writable objects in rows of corresponding tables such as the tunnelIfTable may be modified while this row is active.

To create a row in this table for an encapsulation method which does not support multiple parallel tunnels with the same endpoints, the management station should simply use a tunnelInetConfigID of 1, and set tunnelInetConfigStatus to createAndGo. For encapsulation methods such as L2F which allow multiple parallel tunnels, the management station may select a pseudo-random number to use as the tunnelInetConfigID and set tunnelInetConfigStatus to createAndGo. In the event that this ID is already in use and an inconsistentValue is returned in response to the set operation, the management station should simply select a new pseudo-random number and retry the operation.

Creating a row in this table will cause an interface index to be assigned by the agent in an implementation-dependent manner, and corresponding rows will be instantiated in the ifTable and the

```
tunnelIfTable. The status of this row will become
            active as soon as the agent assigns the interface
            index, regardless of whether the interface is
            operationally up.
            Deleting a row in this table will likewise delete the
            corresponding row in the ifTable and in the tunnelIfTable."
    ::= { tunnelInetConfigEntry 7 }
tunnelInetConfigStorageType OBJECT-TYPE
             StorageType
    SYNTAX
    MAX-ACCESS read-create
    STATUS
               current
    DESCRIPTION
            "The storage type of this row. If the row is
            permanent(4), no objects in the row need be writable."
    ::= { tunnelInetConfigEntry 8 }
-- conformance information
tunnelMIBConformance
                  OBJECT IDENTIFIER ::= { tunnelMIB 2 }
tunnelMIBCompliances
                  OBJECT IDENTIFIER ::= { tunnelMIBConformance 1 }
tunnelMIBGroups OBJECT IDENTIFIER ::= { tunnelMIBConformance 2 }
-- compliance statements
tunnelMIBCompliance MODULE-COMPLIANCE
    STATUS deprecated
    DESCRIPTION
            "The (deprecated) IPv4-only compliance statement for
            the IP Tunnel MIB.
            This is deprecated in favor of
            tunnelMIBInetFullCompliance and
            tunnelMIBInetReadOnlyCompliance."
    MODULE -- this module
    MANDATORY-GROUPS { tunnelMIBBasicGroup }
        OBJECT
                    tunnelIfHopLimit
        MIN-ACCESS
                    read-only
        DESCRIPTION
            "Write access is not required."
        OBJECT
                    tunnelIfTOS
        MIN-ACCESS read-only
```

```
DESCRIPTION
             "Write access is not required."
                     tunnelConfigStatus
        OBJECT
        MIN-ACCESS
                     read-only
        DESCRIPTION
             "Write access is not required."
   ::= { tunnelMIBCompliances 1 }
tunnelMIBInetFullCompliance MODULE-COMPLIANCE
    STATUS current
    DESCRIPTION
            "The full compliance statement for the IP Tunnel MIB."
    MODULE -- this module
    MANDATORY-GROUPS { tunnelMIBInetGroup }
                     tunnelIfAddressType
        OBJECT
        SYNTAX
                     InetAddressType { ipv4(1), ipv6(2),
                                        ipv4z(3), ipv6z(4) }
        DESCRIPTION
            "An implementation is only required to support IPv4 and/or IPv6 addresses. An implementation only needs to
            support the addresses it actually supports on the
            device.
   ::= { tunnelMIBCompliances 2 }
tunnelMIBInetReadOnlyCompliance MODULE-COMPLIANCE
    STATUS current
    DESCRIPTION
            "The read-only compliance statement for the IP Tunnel
            MIB.'
    MODULE -- this module
    MANDATORY-GROUPS { tunnelMIBInetGroup }
                     tunnelIfHopLimit
        OBJECT
        MIN-ACCESS read-only
        DESCRIPTION
             "Write access is not required."
                     tunnelIfT0S
        OBJECT
        MIN-ACCESS
                     read-only
        DESCRIPTION
             "Write access is not required."
        OBJECT
                     tunnelIfFlowLabel
        MIN-ACCESS read-only
        DESCRIPTION
             "Write access is not required."
```

```
OBJECT
                     tunnelIfAddressType
                     InetAddressType { ipv4(1), ipv6(2),
        SYNTAX
                                        ipv4z(3), ipv6z(4) }
        MIN-ACCESS
                     read-only
        DESCRIPTION
            "Write access is not required.
            An implementation is only required to support IPv4
            and/or IPv6 addresses. An implementation only needs to
            support the addresses it actually supports on the
            device.'
                     tunnelIfLocalInetAddress
        OBJECT
        MIN-ACCESS
                     read-onlv
        DESCRIPTION
            "Write access is not required."
                     tunnelIfRemoteInetAddress
        MIN-ACCESS read-only
        DESCRIPTION
             "Write access is not required."
        OBJECT
                     tunnelIfEncapsLimit
        MIN-ACCESS read-only
        DESCRIPTION
            "Write access is not required."
        OBJECT
                     tunnelInetConfigStatus
        MIN-ACCESS
                     read-only
        DESCRIPTION
             "Write access is not required, and active is the only
            status that needs to be supported."
        OBJECT
                     tunnelInetConfigStorageTvpe
        MIN-ACCESS read-only
        DESCRIPTION
             "Write access is not required."
   ::= { tunnelMIBCompliances 3 }
-- units of conformance
tunnelMIBBasicGroup OBJECT-GROUP
    OBJECTS { tunnelIfLocalAddress, tunnelIfRemoteAddress, tunnelIfEncapsMethod, tunnelIfHopLimit, tunnelIfTOS,
       tunnelIfSecurity, tunnelConfigIfIndex, tunnelConfigStatus }
    STATUS
            deprecated
    DESCRIPTION
            "A collection of objects to support basic management
```

END

5. IANA Considerations

This document introduces a new IANA-maintained textual convention (TC) which has been added to the IANAifType-MIB [IFTYPE]. The initial version of this IANAtunnelType TC can be found in Appendix A. The current version of the textual convention can be accessed at http://www.iana.org/assignments/ianaiftype-mib

The assignment policy for IANAtunnelType values should always be identical to the policy for assigning IANAifType values.

New types of tunnels over IPv4 or IPv6 should not be assigned IANAifType values. Instead, they should be assigned IANAtunnelType values and hence reuse the interface type tunnel(131). (Note this restriction does not apply to "tunnels" which are not over IPv4 or IPv6.)

Previously, tunnel types that were not point-to-point tunnels were problematic in that they could not be properly expressed in the tunnel MIB, and hence were assigned IANAifType values. This document now corrects this problem, and as a result, IANA has deprecated the sixToFour(215) IANAifType value in favor of the sixToFour(11) IANAtunnelType value.

6. Security Considerations

There are a number of management objects defined in this MIB module with a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations.

Unauthorized write access to any of the writable objects could cause unauthorized creation and/or manipulation of tunnels, resulting in a denial of service, or redirection of packets to an arbitrary destination.

Some of the readable objects in this MIB module (i.e., objects with a MAX-ACCESS other than not-accessible) may be considered sensitive or vulnerable in some network environments. It is thus important to control even GET and/or NOTIFY access to these objects and possibly to even encrypt the values of these objects when sending them over the network via SNMP.

Unauthorized read access to tunnelIfLocalInetAddress, tunnelIfRemoteInetAddress, tunnelIfLocalAddress, tunnelIfRemoteAddress, or any object in the tunnelConfigTable or tunnelInetConfigTable would reveal information about the tunnel topology.

SNMP versions prior to SNMPv3 did not include adequate security. Even if the network itself is secure (for example by using IPSec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB module.

It is RECOMMENDED that implementers consider the security features as provided by the SNMPv3 framework (see [RFC3410], section 8), including full support for the SNMPv3 cryptographic mechanisms (for authentication and privacy).

Further, deployment of SNMP versions prior to SNMPv3 is NOT RECOMMENDED. Instead, it is RECOMMENDED to deploy SNMPv3 and to enable cryptographic security. It is then a customer/operator responsibility to ensure that the SNMP entity giving access to an instance of this MIB module is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

7. Changes Since RFC 2667

IPv4-specific objects were deprecated, including tunnelIfLocalAddress, tunnelIfRemoteAddress, the tunnelConfigTable, and the tunnelMIBBasicGroup.

Added IP version-agnostic objects that should be used instead, including tunnelIfAddressType, tunnelIfLocalInetAddress, tunnelIfRemoteInetAddress, the tunnelInetConfigTable, and the tunnelIMIBInetGroup.

The new tunnelIfLocalInetAddress and tunnelIfRemoteInetAddress objects are read-write, rather than read-only.

Updated DESCRIPTION clauses of existing version-agnostic objects (e.g., tunnelIfTOS) that contained IPv4-specific text to cover IPv6 as well.

Added tunnelIfFlowLabel for tunnels over IPv6.

The encapsulation method was previously an INTEGER type, and is now an IANA-maintained textual convention.

8. Acknowledgements

This MIB module was updated based on feedback from the IETF's Interfaces MIB (IF-MIB), Point-to-Point Protocol Extensions (PPPEXT), and IPv6 Working Groups. Mike Heard and Ville Nuorvala also provided valuable MIB guidance on this version.

Appendix A: IANA Tunnel Type TC

This appendix defines the initial content of the IANAtunnelType textual convention. The most up-to-date and current version is maintained in the IANAifType-MIB.

"The encapsulation method used by a tunnel. The value direct indicates that a packet is encapsulated directly within a normal IP header, with no intermediate header, and unicast to the remote tunnel endpoint (e.g., an RFC 2003 IP-in-IP tunnel, or an RFC 1933 IPv6-in-IPv4 tunnel). The value minimal indicates that a Minimal Forwarding Header (RFC 2004) is inserted between the outer header and the payload packet. The value UDP indicates that the payload packet is encapsulated within a normal UDP packet (e.g., RFC 1234).

The values sixToFour, sixOverFour, and isatap indicates that an IPv6 packet is encapsulated directly within an IPv4 header, with no intermediate header, and unicast to the destination determined by the 6to4, 6over4, or ISATAP protocol.

The remaining protocol-specific values indicate that a header of the protocol of that name is inserted between the outer header and the payload header.

The assignment policy for IANAtunnelType values is identical to the policy for assigning IANAifType values."

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teredo(14) -- Teredo encapsulation

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