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## Definitions of Managed Objects for Monitoring and Controlling the UNI/NNI Multilink Frame Relay Function

### Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

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### **Abstract**

This memo defines a Management Information Base (MIB) for monitoring and controlling a UNI/NNI Multilink Frame Relay Function as defined in Frame Relay Forum FRF.16. This MIB also includes conformance and notification information.

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### 1. The SNMP Management Framework

The SNMP Management Framework presently consists of five major components:

- o An overall architecture, described in RFC 2571 [RFC2571].
- Mechanisms for describing and naming objects and events for the purpose of management. The first version of this Structure of Management Information (SMI) is called SMIv1 and described in STD 16, RFC 1155 [RFC1155], STD 16, RFC 1212 [RFC1212] and RFC 1215 [RFC1215]. The second version, called SMIv2, is described in STD 58: RFC 2578 [RFC2578], RFC 2579 [RFC2579] and RFC 2580 [RFC2580].
- Message protocols for transferring management information. The first version of the SNMP message protocol is called SNMPv1 and described in STD 15, RFC 1157 [RFC1157]. A second version of the SNMP message protocol, which is not an Internet standards track protocol, is called SNMPv2c and described in RFC 1901 [RFC1901] and RFC 1906 [RFC1906]. The third version of the message protocol is called SNMPv3 and described in RFC 1906 [RFC1906], RFC 2572 [RFC2572] and RFC 2574 [RFC2574].

- o Protocol operations for accessing management information. The first set of protocol operations and associated PDU formats is described in STD 15, RFC 1157 [RFC1157]. A second set of protocol operations and associated PDU formats is described in RFC 1905 [RFC1905].
- A set of fundamental applications described in RFC 2573 [RFC2573] and the view-based access control mechanism described in RFC 2575 [RFC2575].

A more detailed introduction to the current SNMP Management Framework can be found in RFC 2570 [RFC2570].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the mechanisms defined in the SMI.

This memo specifies a MIB module that is compliant to the SMIv2. A MIB conforming to the SMIv1 can be produced through the appropriate translations. The resulting translated MIB must be semantically equivalent, except where objects or events are omitted because no translation is possible (use of Counter64). Some machine readable information in SMIv2 will be converted into textual descriptions in SMIv1 during the translation process. However, this loss of machine readable information is not considered to change the semantics of the MIB.

### 2. Overview

This document defines a Management Information Base (MIB) for monitoring and controlling the UNI/NNI Multilink Frame Relay function. The agreement on which this MIB is based was defined and documented by the Frame Relay Forum in the Frame Relay Forum Document FRF.16 [FRF.16].

## 2.1. Multilink Frame Relay Background

Multilink Frame Relay (MFR) for the User-to-Network Interface (UNI) and the Network-to-Network Interface (NNI) provides physical interface emulation for frame relay devices. The emulated physical interface consists of one or more physical links, called "bundle links", aggregated together into a single "bundle" of bandwidth. This service provides a frame-based inverse multiplexing function, sometimes referred to as an "IMUX".

The bundle provides the same order-preserving service as a physical layer for frames sent on a data link connection. In addition, the bundle provides support for all Frame Relay services based on UNI and NNI standards.

# 2.1.1. Terminology

A single physical interface that interconnects Physical Link --

two devices in a frame relay network (e.g., DS1,

DSO, Bearer channel, refer to FRF.14).

Bundle --A grouping of one or more physical links using

the formats and procedures of multilink frame relay. The bundle operates as a logical interface function that emulates a single

physical interface to the Q.922 data link layer.

Bundle Link --A MFR sub-component that controls operation of

one of the bundle's physical links.

### 2.1.2. Reference Model

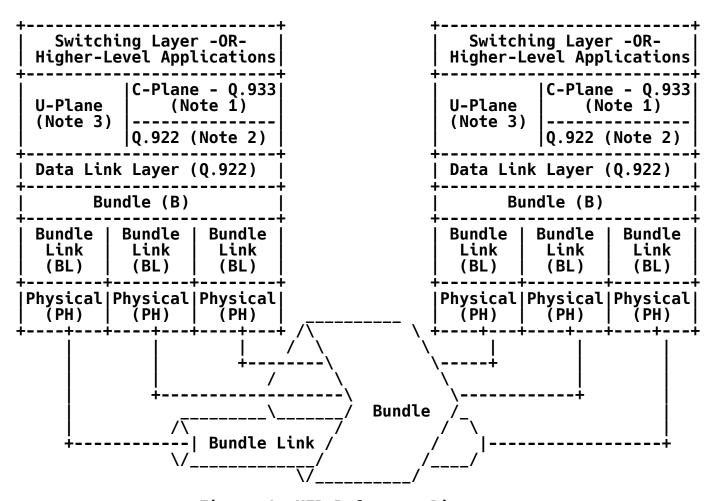


Figure 1: MFR Reference Diagram

Note 1: C-Plane operation as described in Q.933 [Q.933] and FRF.4 [FRF.4]

Note 2: Multiple frame acknowledged information transfer mode as described in Q.922 [Q.922]

Note 3: Core aspects for use with frame relay bearer service as described in Q.922, Annex A [Q.922]

### 2.2. Structure of the MIB

The UNI/NNI MFR managed objects consist of two scalar objects and three tables.

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## 2.2.1. mfrBundleMaxNumBundles

This scalar is used to inform the manager of the maximum number of bundles supported by this device.

### 2.2.2. mfrBundleNextIndex

This scalar is used to assist the manager in selecting a value for mfrBundleIndex during row creation. It can also be used to avoid race conditions with multiple managers trying to create rows in the table (see RFC 2494 [RFC2494] for one such algorithm).

### 2.2.3. mfrBundleTable

This table provides a means to configure and monitor bundles. It is indexed by mfrBundleIndex and contains these columns:

Integer32 mfrBundleIndex mfrBundleIfIndex InterfaceIndex mfrBundleRowStatus **RowStatus** mfrBundleNearEndName SnmpAdminString mfrBundleFragmentation | INTEGER mfrBundleMaxFragSize Integer32 mfrBundleTimerHello INTEĞER mfrBundleTimerAck INTEGER mfrBundleCountMaxRetry **INTEGER** mfrBundleActivationClass INTEGER mfrBundleThreshold Integer32 mfrBundleMaxDiffDelay Integer32 INTEĞER mfrBundleSeqNumSize mfrBundleLinksConfigured Integer32 Integer32 mfrBundleLinksActive mfrBundleBandwidth Integer32 mfrBundleFarEndName SnmpÄdminString mfrBundleResequencingErrors Counter32

# 2.2.4. Bundle-to-ifIndex Mapping Table

This table provides a means to take an ifIndex and find the corresponding mfrBundleIndex. It is indexed by ifIndex and contains these columns:

- mfrBundleIfIndexMapping Integer32

### 2.2.5. mfrBundleLinkTable

This table provides a means to configure and monitor bundle links. It is indexed by ifIndex and contains these columns:

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mfrBundleLinkRowStatus RowStatus mfrBundleLinkConfigBundleIndex Integer32 SnmpÄdminString mfrBundleLinkNearEndName **mfrBundleLinkState** MfrBundleLinkState mfrBundleLinkFarEndName **SnmpAdminString** mfrBundleLinkFarEndBundleName SnmpAdminString mfrBundleLinkDelav Integer32 mfrBundleLinkFramesControlTx Counter32 Counter32 mfrBundleLinkFramesControlRx mfrBundleLinkFramesControlInvalid Counter32 mfrBundleLinkTimerExpiredCount Counter32 mfrBundleLinkLoopbackSuspected Counter32 mfrBundleLinkUnexpectedSequence Counter32 mfrBundleLinkMismatch Counter32

# 2.3. Relationship With Other MIBS and Tables

## 2.3.1. Relationship With Interface Table

### 2.3.1.1. Bundle Links

Each bundle link will appear as an interface in the ifTable. The ifIndex that appears in the ifTable is used for indexing the bundle link tables in the UNI-NNI MFR MIB.

### 2.3.1.2. Bundles

Each bundle will appear as an interface in the ifTable. There will be corresponding mfrBundleIndex which may be different than the ifIndex of the bundle.

The reason is best summarized in RFC 2494 [RFC2494], which describes frame relay bundle of DSO. It says:

This table is not indexed by ifIndex because the manager has to choose the index in a createable row and the agent must be allowed to select ifIndex values.

The rows in the ifEntry table are not createable as they do not have row status. RFC 2863 [RFC2863] suggests that the ifIndex should be chosen by the agent. Here is its statement regarding row creation and deletion:

While some interfaces, for example, most physical interfaces, cannot be created via network management, other interfaces such as logical interfaces sometimes can be. The ifTable contains only generic information about an interface. Almost all 'create-able' interfaces have other, media-specific, information through which

configuration parameters may be supplied prior to creating such an interface. Thus, the ifTable does not itself support the creation or deletion of an interface (specifically, it has no RowStatus Rather, if a particular interface type supports the dynamic creation and/or deletion of an interface of that type, then that media-specific MIB should include an appropriate
RowStatus object (see the ATM LAN-Emulation Client MIB [ATMLANE]
for an example of a MIB which does this). Typically, when such a
RowStatus object is created/deleted, then the conceptual row in
the ifTable appears/disappears as a by-product, and an ifIndex value (chosen by the agent) is stored in an appropriate object in the media-specific MIB.

The ATM LAN-Emulation Client MIB [ATMLANE] uses different indices and so does the IMA MIB [ATMIMA]. Looking at the examples we have, and the statements from RFC, it seems better to have two indices. This gives the SNMP agent implementor the freedom to manage their ifIndex in the way they like.

#### 2.3.1.3. Mapping Between ifIndex and mfrBundleIndex

The mfrBundleIfIndexMappingTable is indexed by ifIndex and provides the means to map a given if Index into the corresponding mfrBundleIndex. The mfrBundleIfIndexMapping object in the mfrBundleTable (indexed by mfrBundleIndex) provides the reverse mapping of a mfrBundleIndex to the corresponding ifIndex in the ifTable.

# 2.3.1.4. if Table Objects

The bundle configuration and status table. There is a one-to-one correspondence between a bundle and an interface represented in the ifTable.

The following objects of the ifTable have specific meaning for an MFR bundle:

```
the bundle admin status
ifAdminStatus
```

ifOperStatus the bundle operational status

the current bandwidth of the bundle ifSpeed

the number of frames received on the bundle the number of frames transmitted on the bundle frame (not fragment) errors ifInUcastPkts ifOutUcastPkts -

ifInErrors ifOutErrors - frame (not fragment) errors

The following objects of the ifTable have specific meaning for an MFR bundle link:

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ifAdminStatus - the bundle link admin status

ifOperStatus the bundle link operational status

ifSpeed

the bandwidth of the bundle link interface the number of frames received on the bundle link the number of frames transmitted on the bundle ifInUcastPkts ifOutUcastPkts -

link

frame and fragment errorsframe and fragment errors ifInErrors ifOutErrors

#### Relationship With Interface Stack Table 2.3.2.

The bundles and bundle links will appear in the ifStackTable defined in RFC 2863 [RFC2863]. Each bundle link will appear a lower layer to its owner bundle. The bundle will appear as a higher layer to the bundle links and as a lower layer to a frame relay service or UNI.

#### Relationship With Frame Relay DTE MIB 2.3.3.

The bundle will have a one-to-one correspondence with a DLCMI or UNI that appear in the DTE MIB tables [RFC2115].

#### Relationship With Frame Relay Service MIB 2.3.4.

There is a one-to-one relationship between the MFR bundle and the frame relay service logical port defined in RFC1604 [RFC1604].

# 2.3.5. Example

Figure two shows an example of how the various tables are related. This example shows two bundles composed of 2 T1s each. The bundles have a mfrBundleIndex of 10 and 20 respectively.

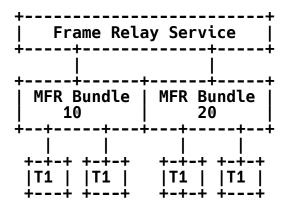


Figure 2: Frame Relay Service Being Carried on 4 T1s

The assignment of the ifTable index values could for example be:

ifIndex	Description	ifType
1 2 3 4 5 6 7	FrameRelayService MFR Bundle #10 MFR Bundle #20 ds1 #1/MFR Bundle Link #1 ds1 #2/MFR Bundle Link #2 ds1 #3/MFR Bundle Link #3 ds1 #4/MFR Bundle Link #4	frameRelayService(44) frf16MfrBundle(163) frf16MfrBundle(163) ds1(18) ds1(18) ds1(18) ds1(18)

The ifStackTable is then used to show the relationships between the various interfaces.

HigherLayer	LowerLayer
0 1 1	1 2 3
2 2 3 3 4	2 3 4 5 6 7
3 4 5	7 0 0
6 7	0 0

The mfrBundleIfIndexMappingTable shows the relationship between the ifTable ifIndex and the mfrBundleIndex:

	mfrBundleIfIndexMappingIndex						
2							

The mfrBundleTable shows the relationship between the mfrBundleIndex and the ifIndex:

	mfrBundleIfIndex
10	2
20	3

The mfrBundleLinkTable shows the relationship between the bundles and bundle links:

mfrBundleIndex	mfrBundleLinkIfIndex							
10	4							
10	5							
20	6							
20	7							

### 2.4. Creation Of Bundles and Bundle Links

### 2.4.1. Creation Of Bundles

A new bundle is created by setting a createAndGo(4) value in the mfrBundleRowStatus RowStatus object. Optionally, an agent could also support setting a value of createAndWait(5) followed by a set to the value active(1).

When a bundle is created, the agent must create a new interface in the ifTable. The ifIndex for this new interface is used for the value of mfrBundleIfIndex.

### 2.4.2. Creation Of Bundle Links

A new bundle link is created by setting a createAndGo(4) value in the mfrBundleLinkRowStatus RowStatus object.

The bundle link is associated with a specific physical interface and uses the ifIndex of the physical interface. The mfrBundleLinkEntry row objects may be created after or during creation of the physical interface's ifEntry row objects.

The bundle identified in the object mfrBundleIndex must exist at time of bundle link creation.

### 2.5. Notifications

The linkUp and linkDown traps are defined in RFC 2223 [RFC2223].

### 2.5.1. Bundle

The following SNMP traps are defined for MFR bundles.

# 2.5.1.1. linkUp

This trap is sent when the ifOperStatus of a bundle transitions from down to up. This occurs when a sufficient number of links (determined by mfrBundleActivationClass and mfrBundleThreshold) are in the operationally up state.

### 2.5.1.2. linkDown

This trap is sent when the ifOperStatus of a bundle transitions from up to down. This occurs when a insufficient number of links (determined by mfrBundleActivationClass and mfrBundleThreshold) are in the operationally up state.

### 2.5.2. Bundle Link

The following SNMP traps are defined for MFR bundle links.

### 2.5.2.1. linkUp

This trap is sent when a mfrBundleLinkState object transitions to the value mfrBundleLinkStateUp.

### 2.5.2.2. linkDown

This trap is sent when a mfrBundleLinkState object transitions from the value mfrBundleLinkStateUp.

### 2.5.2.3. mfrMibTrapBundleLinkMismatch

This trap indicates that a bundle link mismatch has been detected. The following objects are reported:

mfrBundleNearEndName: configured name of near end bundle
 mfrBundleFarEndName: previously reported name of far

end bundle

mfrBundleLinkNearEndName: configured name of near end bundle
 mfrBundleLinkFarEndName: reported name of far end bundle

mfrBundleLinkFarEndBundleName: currently reported name of far

end bundle

Note that the configured items may have been configured automatically. Note also that the mfrBundleLinkMismatch counter is incremented when the trap is sent.

# 3. Object Definitions

FR-MFR-MIB DEFINITIONS ::= BEGIN

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) defined in the SMI. In particular, each object type is named by an OBJECT IDENTIFIER, an administratively assigned name. The object type together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we often use a textual string, termed the descriptor, to refer to the object type.

```
IMPORTS
   MODULE-IDENTITY, OBJECT-TYPE, Integer32, Counter32,
      NOTIFICATION-TYPE, transmission
      FROM SNMPv2-SMI
   TEXTUAL-CONVENTION, TestAndIncr, RowStatus
      FROM SNMPv2-TC
   MODULE-COMPLIANCE, OBJECT-GROUP, NOTIFICATION-GROUP FROM SNMPv2-CONF
   SnmpAdminString
      FROM SNMP-FRAMEWORK-MIB
   InterfaceIndex, ifIndex
      FROM IF-MIB;
mfrMib MODULE-IDENTITY
   LAST-UPDATED "200011300000Z"
   ORGANIZATION "IETF Frame Relay Service MIB (frnetmib)
                 Working Group"
   CONTACT-INFO
     "WG Charter:
          http://www.ietf.org/html.charters/frnetmib-charter.html
      WG-email:
                     frnetmib@sunroof.eng.sun.com
      Subscribe:
                     frnetmib-request@sunroof.eng.sun.com
```

Email Archive: ftp://ftp.ietf.org/ietf-mail-archive/frnetmib

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                Kenneth Rehbehn
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                krehbehn@megisto.com"
  DESCRIPTION
      This is the MIB used to control and monitor the multilink
      frame relay (MFR) function described in FRF.16.
-- Revision History
______
  REVISION "200011300000Z"
  DESCRIPTION
      "Published as RFC 3020."
  ::= { transmission 47 }
-- Textual Conventions
  ______
MfrBundleLinkState ::= TEXTUAL-CONVENTION
  STATUS
             current
  DESCRIPTION
     "The possible states for a bundle link, as defined in
      Annex A of FRF.16."
  REFERENCE "FRF.16 Annex A"
     ITAX INTEGER {
mfrBundleLinkStateAddSent
  SYNTAX
                                   (1),
                                   (2),
     mfrBundleLinkStateAddRx
                                   (3),
     mfrBundleLinkStateAddAckRx
     mfrBundleLinkStateUp
                                   (4),
     mfrBundleLinkStateIdlePending
                                   (5),
     mfrBundleLinkStateIdle
                                   (6),
     mfrBundleLinkStateDown
                                   (7),
     mfrBundleLinkStateDownIdle
                                   (8)
-- Object Identifiers
```

```
mfrMibBundleLinkObjects OBJECT IDENTIFIER ::= { mfrMib 3 } mfrMibTraps OBJECT IDENTIFIER ::= { mfrMib 4 } mfrMibConformance OBJECT IDENTIFIER ::= { mfrMib 5 }
mfrMibTrapsPrefix OBJECT IDENTIFIER ::= { mfrMibTraps 0 }
mfrMibGroups
                 OBJECT IDENTIFIER ::= { mfrMibConformance 1 }
mfrMibCompliances OBJECT IDENTIFIER ::= { mfrMibConformance 2 }
-- Scalars
mfrBundleMaxNumBundles OBJECT-TYPE
   SYNTAX Integer32
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "This object is used to inform the manager of the
      maximum number of bundles supported by this device."
   ::= { mfrMibScalarObjects 1 }
mfrBundleNextIndex OBJECT-TYPE
   SYNTAX TestAndIncr
   MAX-ACCESS read-write
   STATUS current
   DESCRIPTION
      This object is used to assist the manager in
      selecting a value for mfrBundleIndex during row creation
      in the mfrBundleTable. It can also be used to avoid race
      conditions with multiple managers trying to create
      rows in the table (see RFC 2494 [RFC2494] for one such
      alogrithm)."
   REFERENČE "RFC 2494"
   ::= { mfrMibScalarObjects 2 }
    .....
-- Bundle Table
   ______
```

```
mfrBundleTable OBJECT-TYPE
   SYNTAX SEQUENCE OF MfrBundleEntry
   MAX-ACCESS not-accessible
   STATUS
           current
   DESCRIPTION
      "The bundle configuration and status table.
       is a one-to-one correspondence between a bundle
       and an interface represented in the ifTable.
       The following objects of the ifTable have specific
       meaning for an MFR bundle:
          ifAdminStatus - the bundle admin status
                         - the bundle operational status
          ifOperStatus
                         - the current bandwidth of the bundle
          ifSpeed
          ifInUcastPkts - the number of frames received
                           on the bundle
          ifOutUcastPkts - the number of frames transmitted
                           on the bundle
          ifInErrors
                         - frame (not fragment) errors
                         - frame (not fragment) errors
          ifOutErrors
   ::= { mfrMibBundleObjects 3 }
mfrBundleEntry OBJECT-TYPE
   SYNTAX MfrBundleEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION
      "An entry in the bundle table."
   INDEX { mfrBundleIndex }
   ::= { mfrBundleTable 1 }
MfrBundleEntry ::=
   SEQUENCE {
      mfrBundleIndex
         Integer32,
      mfrBundleIfIndex
         InterfaceIndex.
      mfrBundleRowStatus
         RowStatus,
      mfrBundleNearEndName
         SnmpAdminString,
      mfrBundleFragmentation
         INTEGER,
      mfrBundleMaxFragSize
         Integer32,
      mfrBundleTimerHello
         INTEGER,
```

```
mfrBundleTimerAck
         INTEGER,
      mfrBundleCountMaxRetry
         INTEGER,
      mfrBundleActivationClass
         INTEGER,
      mfrBundleThreshold
         Integer32,
      mfrBundleMaxDiffDelay
         Integer32,
      mfrBundleSegNumSize
         INTEGER,
      mfrBundleMaxBundleLinks
         Integer32,
      mfrBundleLinksConfigured
         Integer32,
      mfrBundleLinksActive
         Integer32,
      mfrBundleBandwidth
      Integer32,
mfrBundleFarEndName
         SnmpAdminString,
      mfrBundleResequencingErrors
         Counter32
mfrBundleIndex OBJECT-TYPE
   SYNTAX Integer32 (1..2147483647)
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION
       "The index into the table. While this corresponds
       to an entry in the ifTable, the value of mfrBundleIndex need not match that of the ifIndex in the ifTable.
       A manager can use mfrBundleNextIndex to select a unique
       mfrBundleIndex for creating a new row.
   ::= { mfrBundleEntry 1 }
mfrBundleIfIndex OBJECT-TYPE
   SYNTAX InterfaceIndex
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       'The value must match an entry in the interface
       table whose ifType must be set to frf16MfrBundle(163).
       For example: if the value of mfrBundleIfIndex is 10,
       then a corresponding entry should be present in
```

```
the ifTable with an index of 10 and an ifType of 163."
   ::= { mfrBundleEntry 2 }
mfrBundleRowStatus OBJECT-TYPE
   SYNTAX RowStatus
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
       "The mfrBundleRowStatus object allows create, change,
        and delete operations on bundle entries."
   REFERENCE "RFC 1903"
   ::= { mfrBundleEntry 3 }
mfrBundleNearEndName OBJECT-TYPE
   SYNTAX SnmpAdminString
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
      "The configured name of the bundle."
   REFERENCE "FRF.16 section 3.4.1"
   ::= { mfrBundleEntry 4 }
mfrBundleFragmentation OBJECT-TYPE
   SYNTAX INTEGER {
      enable (1),
      disable (2)
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
      "Controls whether the bundle performs/accepts
       fragmentation and re-assembly. The possible
       values are:
       enable(1) - Bundle links will fragment frames
       disable(2) - Bundle links will not fragment
                   frames."
   DEFVAL { disable }
   ::= { mfrBundleEntry 5 }
mfrBundleMaxFragSize OBJECT-TYPE
   SYNTAX Integer32 (-1..8184)
   UNITS "Octets"
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
      "The maximum fragment size supported. Note that this
```

```
is only valid if mfrBundleFragmentation is set to enable(1).
       Zero is not a valid fragment size.
       A bundle that does not support fragmentation must return
       this object with a value of -1."
   DEFVAL { -1}
   ::= { mfrBundleEntry 6 }
mfrBundleTimerHello OBJECT-TYPE
   SYNTAX INTEGER (1..180)
   UNITS "Seconds"
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
      "The configured MFR Hello Timer value."
   REFERENCE "FRF.16 section 4.3.8.1"
   DEFVAL { 10 }
   ::= { mfrBundleEntry 7 }
mfrBundleTimerAck OBJECT-TYPE
   SYNTAX INTEGER (1..10) UNITS "Seconds"
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
      "The configured MFR T ACK value."
   REFERENCE "FRF.16 section 4.3.8.2"
   DEFVAL { 4 }
   ::= { mfrBundleEntry 8 }
mfrBundleCountMaxRetry OBJECT-TYPE
   SYNTAX INTEGER (1..5)
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
       'The MFR N MAX RETRY value."
   REFERENCE "FRF.16 section 4.3.8.3"
   DEFVAL { 2 }
   ::= { mfrBundleEntry 9 }
mfrBundleActivationClass OBJECT-TYPE
   SYNTAX INTEGER {
      mfrBundleActivationClassA (1),
      mfrBundleActivationClassB (2),
      mfrBundleActivationClassC (3),
      mfrBundleActivationClassD (4)
```

```
MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
       "Controls the conditions under which the bundle is activated.
        The following settings are available:
           mfrBundleActivationClassA(1) - at least one must link up
mfrBundleActivationClassB(2) - all links must be up
           mfrBundleActivationClassC(3) - a certain number must be
                                                up.
                                                      Refer to
                                                mfrBundleThreshold for
                                                the required number.
           mfrBundleActivationClassD(4) - custom (implementation
                                                specific).
   REFERENCE "FRF.16 section 4.2.2.1"
   DEFVAL { mfrBundleActivationClassA }
   ::= { mfrBundleEntry 10 }
mfrBundleThreshold OBJECT-TYPE
   SYNTAX Integer32 (-1..2147483647) UNITS "Bundle Links"
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
       "Specifies the number of links that must be in operational
        'up' state before the bundle will transition to an
        operational up/active state. If the number of operational 'up' links falls below this value,
        then the bundle will transition to an inactive
        state.
        Note - this is only valid when mfrBundleActivationClass
        is set to mfrBundleActivationClassC or, depending upon the implementation, to mfrBundleActivationClassD. A bundle that
        is not set to one of these must return this object with a
   value of -1."
REFERENCE "FRF.16 section 4.2.2.1"
   DEFVAL { -1 }
   ::= { mfrBundleEntry 11 }
mfrBundleMaxDiffDelay OBJECT-TYPE
   SYNTAX Integer32 (-1..2147483647) UNITS "Milliseconds"
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
       "The maximum delay difference between the bundle
        links.
```

```
A value of -1 indicates that this object does not contain
       a valid value"
   DEFVAL { -1 }
   ::= { mfrBundleEntry 12 }
mfrBundleSegNumSize OBJECT-TYPE
   SYNTAX INTEGER {
    seqNumSize12bit (1),
       seqNumSize24bit (2)
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
      "Controls whether the standard FRF.12 12-bit sequence number is used or the optional 24-bit sequence number."
   REFERENCE "FRFTC/99-194"
   DEFVAL { seqNumSize12bit }
   ::= { mfrBundleEntry 13 }
mfrBundleMaxBundleLinks OBJECT-TYPE
   SYNTAX Integer32 (1..2147483647) UNITS "Bundle Links"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "The maximum number of bundle links supported for
       this bundle.
   ::= { mfrBundleEntry 14 }
mfrBundleLinksConfigured OBJECT-TYPE
   SYNTAX Integer32 (1..2147483647)
   UNITS "Bundle Links"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "The number of links configured for the bundle."
   ::= { mfrBundleEntry 15 }
mfrBundleLinksActive OBJECT-TYPE
   SYNTAX Integer32 (-1..2147483647)
   UNITS "Bundle Links"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "The number of links that are active."
   ::= { mfrBundleEntry 16 }
```

```
mfrBundleBandwidth OBJECT-TYPE
    SYNTAX Integer32
    UNITS "Bits/Sec'
    MAX-ACCESS read-only
    STATUS current
    DESCRIPTION
       "The amount of available bandwidth on the bundle"
    ::= { mfrBundleEntry 17 }
mfrBundleFarEndName OBJECT-TYPE
   SYNTAX SnmpAdminString
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
   "Name of the bundle received from the far end." REFERENCE "FRF.16 section 3.4.1"
   ::= { mfrBundleEntry 18 }
mfrBundleResequencingErrors OBJECT-TYPE
   SYNTAX Counter32
   UNITS "Error Events"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "A count of the number of resequencing errors. Each event
       may correspond to multiple lost frames. Example:
       Say sequence number 56, 59 and 60 is received for DLCI 100. It is decided by some means that sequence 57 and 58 is lost.
       This counter should then be incremented by ONE, even though two frames were lost."
   ::= { mfrBundleEntry 19 }
         __ ______
-- ifIndex Mapping to Bundle Index Table
-----
mfrBundleIfIndexMappingTable OBJECT-TYPE
   SYNTAX SEQUENCE OF MfrBundleIfIndexMappingEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION
       "A table mapping the values of ifIndex to the
        mfrBundleIndex. This is required in order to find
        the mfrBundleIndex given an ifIndex. The mapping of mfrBundleIndex to ifIndex is provided by the mfrBundleIfIndex entry in the mfrBundleTable."
```

```
::= { mfrMibBundleObjects 4 }
mfrBundleIfIndexMappingEntry OBJECT-TYPE
   SYNTAX MfrBundleIfIndexMappingEntry
  MAX-ACCESS not-accessible
  STATUS current
  DESCRIPTION
        "Each row describes one ifIndex to mfrBundleIndex mapping."
INDEX { ifIndex_}
 ::= { mfrBundleIfIndexMappingTable 1 }
MfrBundleIfIndexMappingEntry ::=
  SEQUENCE {
    mfrBundleIfIndexMappingIndex
       Integer32
mfrBundleIfIndexMappingIndex OBJECT-TYPE
  SYNTAX Integer32 (1..2147483647)
  MAX-ACCESS read-only
  STATUS current
  DESCRIPTION
        "The mfrBundleIndex of the given ifIndex."
 ::= { mfrBundleIfIndexMappingEntry 2 }
__ ______
-- Bundle Link Table
mfrBundleLinkTable OBJECT-TYPE
  SYNTAX SEQUENCE OF MfrBundleLinkEntry
  MAX-ACCESS not-accessible
  STATUS current DESCRIPTION
      'The bundle link configuration and status table. There
      is a one-to-one correspondence between a bundle link
      and a physical interface represented in the ifTable.
      ifIndex of the physical interface is used to index the
      bundle link table, and to create rows.
      The following objects of the ifTable have specific
      meaning for an MFR bundle link:
         ifAdminStatus - the bundle link admin status
         ifOperStatus
                        - the bundle link operational
                          status
```

```
- the bandwidth of the bundle
           ifSpeed
                             link interface
           ifInUcastPkts - the number of frames received
                             on the bundle link
           ifOutUcastPkts - the number of frames transmitted
                             on the bundle link
          ifInErrors - frame and fragment errors ifOutErrors - frame and fragment errors"
   ::= { mfrMibBundleLinkObjects 1 }
mfrBundleLinkEntry OBJECT-TYPE
   SYNTAX MfrBundleLinkEntry
   MAX-ACCESS not-accessible
   STATUS current
   DESCRIPTION
      "An entry in the bundle link table."
   INDEX { ifIndex }
   ::= { mfrBundleLinkTable 1 }
MfrBundleLinkEntry ::=
   SEQUENCE {
      mfrBundleLinkRowStatus
         RowStatus,
      mfrBundleLinkConfigBundleIndex
         Integer32,
      mfrBundleLinkNearEndName
         SnmpAdminString,
      mfrBundleLinkState
         MfrBundleLinkState,
      mfrBundleLinkFarEndName
         SnmpAdminString,
      mfrBundleLinkFarEndBundleName
         SnmpAdminString,
      mfrBundleLinkDelav
      Integer32,
mfrBundleLinkFramesControlTx
         Counter32,
      mfrBundleLinkFramesControlRx
         Counter32,
      mfrBundleLinkFramesControlInvalid
         Counter32,
      mfrBundleLinkTimerExpiredCount
         Counter32,
      mfrBundleLinkLoopbackSuspected
         Counter32,
      mfrBundleLinkUnexpectedSequence
      Counter32, mfrBundleLinkMismatch
```

```
Counter32
mfrBundleLinkRowStatus OBJECT-TYPE
   SYNTAX RowStatus
   MAX-ACCESS read-create
   STATUS current DESCRIPTION
      'The mfrBundleLinkRowStatus object allows create, change,
       and delete operations on mfrBundleLink entries.
       The create operation must fail if no physical interface
       is associated with the bundle link."
   ::= { mfrBundleLinkEntry 1 }
mfrBundleLinkConfigBundleIndex OBJECT-TYPE
   SYNTAX Integer32 (1..2147483647)
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
       'The mfrBundleLinkConfigBundleIndex object allows
       the manager to control the bundle to which the bundle
       link is assigned. If no value were in this field, then
       the bundle would remain in NOT READY rowStatus and be
       unable to go to active. With an appropriate mfrBundleIndex
       in this field, then we could put the mfrBundleLink row in NOT_IN_SERVICE or ACTIVE rowStatus."
   ::= { mfrBundleLinkEntry 2 }
mfrBundleLinkNearEndName OBJECT-TYPE
   SYNTAX SnmpAdminString
   MAX-ACCESS read-create
   STATUS current
   DESCRIPTION
       The configured bundle link name that is sent to the far end."
   ::= { mfrBundleLinkEntry 3 }
mfrBundleLinkState OBJECT-TYPE
   SYNTAX MfrBundleLinkState
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "Current bundle link state as defined by the MFR protocol
       described in Annex A of FRF.16."
   REFERENCE "FRF.16 Annex A"
   ::= { mfrBundleLinkEntry 4 }
mfrBundleLinkFarEndName OBJECT-TYPE
```

```
SYNTAX SnmpAdminString
   MAX-ACCESS
               read-only
   STATUS current
   DESCRIPTION
      "Name of bundle link received from far end."
   REFERENCE "FRF.16 section 3.4.2"
   ::= { mfrBundleLinkEntry 5 }
mfrBundleLinkFarEndBundleName OBJECT-TYPE
   SYNTAX SnmpAdminString
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
   "Name of far end bundle for this link received from far end." REFERENCE "FRF.16 section 3.4.1"
   ::= { mfrBundleLinkEntry 6 }
mfrBundleLinkDelay OBJECT-TYPE
   SYNTAX Integer32 (-1..2147483647)
   UNITS "Milliseconds"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "Current round-trip delay for this bundle link. The
       value -1 is returned when an implementation does not
       support measurement of the bundle link delay."
   REFERENCE "FRF.16 section 3.4.4" ::= { mfrBundleLinkEntry 7 }
mfrBundleLinkFramesControlTx OBJECT-TYPE
   SYNTAX Counter32
   UNITS "Frames"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       "Number of MFR control frames sent."
   REFERENCE "FRF.16 section 3.2"
   ::= { mfrBundleLinkEntry 8 }
mfrBundleLinkFramesControlRx OBJECT-TYPE
   SYNTAX Counter32
   UNITS "Frames"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
   "Number of valid MFR control frames received." REFERENCE "FRF.16 section 3.2"
   ::= { mfrBundleLinkEntry 9 }
```

```
mfrBundleLinkFramesControlInvalid OBJECT-TYPE
   SYNTAX Counter32
   UNITS "Frames"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
   "The number of invalid MFR control frames received." REFERENCE "FRF.16 section 3.2"
   ::= { mfrBundleLinkEntry 10 }
mfrBundleLinkTimerExpiredCount OBJECT-TYPE
   SYNTAX Counter32 UNITS "Timer Expiration Events"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "Number of times the T_HELLO or T_ACK timers expired."
   REFERENCE "FRF.16 section 4.3.8.1 and 4.3.8.2"
   ::= { mfrBundleLinkEntry 11 }
mfrBundleLinkLoopbackSuspected OBJECT-TYPE
   SYNTAX Counter32
UNITS "Loopback Suspected Events"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "The number of times a loopback has been suspected (based upon the use of magic numbers)."
   REFERENCE "FRF.16 section 4.3.7"
   ::= { mfrBundleLinkEntry 12 }
mfrBundleLinkUnexpectedSequence OBJECT-TYPE
   SYNTAX Counter32
   UNITS "Frames"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
       'The number of data MFR frames discarded because the sequence
       number of the frame for a DLCI was less than (delayed frame)
       or equal to (duplicate frame) the one expected for that DLCI.
       Example:
       Say frames with sequence numbers 56, 58, 59 is received for
       DLCI 100. While waiting for sequence number 57 another frame
       with sequence number 58 arrives. Frame 58 is discarded and
       the counter is incremented."
   REFERENCE "FRF.16 section 4.2.3.2"
   ::= { mfrBundleLinkEntry 13 }
```

```
mfrBundleLinkMismatch OBJECT-TYPE
   SYNTAX Counter32
   UNITS "Bundle Name Mismatch Events"
   MAX-ACCESS read-only
   STATUS current
   DESCRIPTION
      "The number of times that the unit has been notified by the remote peer that the bundle name is inconsistent with other bundle links attached to the far-end bundle."
   REFERENCE "FRF.16 section 4.3.2.4"
   ::= { mfrBundleLinkEntry 14 }
    _____
-- Notifications/Traps
mfrMibTrapBundleLinkMismatch NOTIFICATION-TYPE
   OBJECTS {
      mfrBundleNearEndName,
      mfrBundleFarEndName,
mfrBundleLinkNearEndName,
      mfrBundleLinkFarEndName.
      mfrBundleLinkFarEndBundleName
   STATUS current
   DESCRIPTION
       "This trap indicates that a bundle link mismatch has
       been detected. The following objects are reported:
       mfrBundleNearEndName:
                                  configured name of near end bundle
       mfrBundleFarEndName:
                                  previously reported name of
                               far end bundle
       mfrBundleLinkNearEndName: configured name of near end bundle
       mfrBundleLinkFarEndName: reported name of far end bundle
       mfrBundleLinkFarEndBundleName: currently reported name of
                               far end bundle
       Note: that the configured items may have been configured
              automatically.
       Note: The mfrBundleLinkMismatch counter is incremented when
              the trap is sent."
```

```
REFERENCE "FRF.16 section 4.3.2.4"
    ::= { mfrMibTrapsPrefix 1 }
-- Conformance/Compliance
-- -----
mfrMibCompliance MODULE-COMPLIANCE
   STATUS<sup>*</sup>
               current
   DESCRIPTION
      "The compliance statement for equipment that implements
       the FRF16 MIB. All of the current groups are mandatory, but a number of objects may be read-only if the implementation does not allow configuration."
   MODULE -- this module
   MANDATORY-GROUPS {
      mfrMibBundleGroup,
      mfrMibBundleLinkGroup,
      mfrMibTrapGroup
   OBJECT mfrBundleFragmentation MIN-ACCESS read-only
   DESCRIPTION
       "Write access is not required, but the value used must be
        reported.'
              mfrBundleMaxFragSize
   OBJECT
   MIN-ACCESS read-only
   DESCRIPTION
        "Write access is not required, but the value used must be
        reported.
        A value of -1 indicates that the value is not applicable."
   OBJECT mfrBundleThreshold MIN-ACCESS read-only
   DESCRIPTION
        "Write access is not required, but the value used must be
        reported.
        A value of -1 indicates that the value is not applicable."
   OBJECT
               mfrBundleMaxDiffDelay
   MIN-ACCESS read-only
   DESCRIPTION
        "Write access is not required, but the value used must be
        reported."
```

```
OBJECT mfrBundleSeqNumSize MIN-ACCESS read-only
   DESCRIPTION
       "Write access is not required, but the value used must be
       A value of -1 indicates that the value is not applicable."
   ::= { mfrMibCompliances 1 }
-- Units of Conformance
__ ______
mfrMibBundleGroup OBJECT-GROUP
   OBJECTS {
      mfrBundleMaxNumBundles,
     mfrBundleNextIndex,
      mfrBundleIfIndex,
      mfrBundleRowStatus,
      mfrBundleNearEndName,
      mfrBundleFragmentation,
      mfrBundleMaxFragSize,
      mfrBundleTimerHello,
     mfrBundleTimerAck.
     mfrBundleCountMaxRetry,
      mfrBundleActivationClass,
      mfrBundleThreshold,
      mfrBundleMaxDiffDelay,
      mfrBundleMaxBundleLinks.
      mfrBundleLinksConfigured,
      mfrBundleLinksActive.
     mfrBundleBandwidth,
      mfrBundleSeqNumSize,
      mfrBundleFarEndName,
      mfrBundleResequencingErrors,
      mfrBundleIfIndexMappingIndex
   STATUS current
   DESCRIPTION
       "Group of objects describing bundles."
   ::= { mfrMibGroups 1 }
                       OBJECT-GROUP
mfrMibBundleLinkGroup
   OBJECTS {
      mfrBundleLinkRowStatus,
```

```
mfrBundleLinkConfigBundleIndex,
      mfrBundleLinkNearEndName,
      mfrBundleLinkState,
      mfrBundleLinkFarEndName,
      mfrBundleLinkFarEndBundleName,
      mfrBundleLinkDelay,
mfrBundleLinkFramesControlTx,
      mfrBundleLinkFramesControlRx,
      mfrBundleLinkFramesControlInvalid,
      mfrBundleLinkTimerExpiredCount,
      mfrBundleLinkLoopbackSuspected,
      mfrBundleLinkUnexpectedSequence,
      mfrBundleLinkMismatch
   STATUS current
   DESCRIPTION
       "Group of objects describing bundle links."
   ::= { mfrMibGroups 2 }
mfrMibTrapGroup NOTIFICATION-GROUP
   NOTIFICATIONS {
      mfrMibTrapBundleLinkMismatch
   STATUS current
   DESCRIPTION
       "Group of objects describing notifications (traps)."
   ::= { mfrMibGroups 3 }
```

**END** 

# 4. Acknowledgments

This document was produced by the Frame Relay Service MIB (frnetmib) Working Group in conjunction with the Frame Relay Forum.

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# 6. Security Considerations

There are a number of management objects defined in this MIB that have a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations.

No managed objects in this MIB contain sensitive information.

SNMPv1 by itself is not a secure environment. Even if the network itself is secure (for example by using IPSec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB.

It is recommended that the implementers consider the security features as provided by the SNMPv3 framework. Specifically, the use of the User-based Security Model RFC 2574 [RFC2574] and the Viewbased Access Control Model RFC 2575 [RFC2575] is recommended.

It is then a customer/user responsibility to ensure that the SNMP entity giving access to an instance of this MIB, is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

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