Network Working Group Request for Comments: 1252

Obsoletes: RFC 1248

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OSPF Version 2 Management Information Base

Status of this Memo

This RFC specifies an IAB standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "IAB Official Protocol Standards" for the standardization state and status of this protocol. This memo replaces RFC 1248 which contained some minor errors in referring to "experimental" and "standard-mib" in Section 5. Distribution of this memo is unlimited.

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1. Abstract

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This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in TCP/IP-based internets. In particular, it defines objects for managing OSPF Version 2.

2. The Network Management Framework

The Internet-standard Network Management Framework consists of three components. They are:

RFC 1155 which defines the SMI, the mechanisms used for describing and naming objects for the purpose of management. RFC 1212 defines a more concise description mechanism, which is wholly consistent with the SMI.

RFC 1156 which defines MIB-I, the core set of managed objects for the Internet suite of protocols. RFC 1213, defines MIB-II, an evolution of MIB-I based on implementation experience and new operational requirements.

RFC 1157 which defines the SNMP, the protocol used for network access to managed objects.

The Framework permits new objects to be defined for the purpose of experimentation and evaluation.

3. Objects

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) [7] defined in the SMI. In particular, each object has a name, a syntax, and an encoding. The name is an object identifier, an administratively assigned name, which specifies an object type. The object type together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we often use a textual string, termed the OBJECT DESCRIPTOR, to also refer to the object type.

The syntax of an object type defines the abstract data structure corresponding to that object type. The ASN.1 language is used for

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this purpose. However, the SMI [3] purposely restricts the ASN.1 constructs which may be used. These restrictions are explicitly made for simplicity.

The encoding of an object type is simply how that object type is represented using the object type's syntax. Implicitly tied to the notion of an object type's syntax and encoding is how the object type is represented when being transmitted on the network.

The SMI specifies the use of the basic encoding rules of ASN.1 [8], subject to the additional requirements imposed by the SNMP.

3.1. Format of Definitions

Section 5 contains contains the specification of all object types contained in this MIB module. The object types are defined using the conventions defined in the SMI, as amended by the extensions specified in [9].

4. Overview

4.1. Textual Conventions

Several new data types are introduced as a textual convention in this MIB document. These textual conventions enhance the readability of the specification and can ease comparison with other specifications if appropriate. It should be noted that the introduction of the these textual conventions has no effect on either the syntax nor the semantics of any managed objects. The use of these is merely an artifact of the explanatory method used. Objects defined in terms of one of these methods are always encoded by means of the rules that define the primitive type. Hence, no changes to the SMI or the SNMP are necessary to accommodate these textual conventions which are adopted merely for the convenience of readers and writers in pursuit of the elusive goal of clear, concise, and unambiguous MIB documents.

The new data types are AreaID, RouterID, TOSType, Metric, BigMetric, TruthValue, Status, Validation, PositiveInteger, HelloRange, UpToMaxAge, InterfaceIndex, and DesignatedRouterPriority.

4.2. Structure of MIB

The MIB is composed of the following sections:

General Variables Area Data Structure Area Stub Metric Table Link State Database

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Address Range Table
Host Table
Interface Table
Interface Metric Table
Virtual Interface Table
Neighbor Table
Virtual Neighbor Table

4.2.1. General Variables

The General Variables are about what they sound like; variables which are global to the OSPF Process.

4.2.2. Area Data Structure and Area Stub Metric Table

The Area Data Structure describes the OSPF Areas that the router participates in. The Area Stub Metric Table describes the metrics advertised into a stub area by the default router(s).

4.2.3. Link State Database

The Link State Database is provided primarily to provide detailed information for network debugging.

4.2.4. Address Table and Host Tables

The Address Range Table and Host Table are provided to view configured Network Summary and Host Route information.

4.2.5. Interface and Interface Metric Tables

The Interface Table and the Interface Metric Table together describe the various IP interfaces to OSPF. The metrics are placed in separate tables in order to simplify dealing with multiple types of service, and to provide flexibility in the event that the IP TOS definition is changed in the future. A Default Value specification is supplied for the TOS 0 (default) metric.

4.2.6. Virtual Interface Table

Likewise, the Virtual Interface Table describe virtual links to the OSPF Process.

4.2.7. Neighbor and Virtual Neighbor Tables

The Neighbor Table and the Virtual Neighbor Table describe the neighbors to the OSPF Process.

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4.3. Conceptual Row Creation

For the benefit of row-creation in "conceptual" (see [9]) tables, DEFVAL (Default Value) clauses are included in the definitions in section 5, suggesting values which an agent should use for instances of variables which need to be created due to a Set-Request, but which are not specified in the Set- Request. DEFVAL clauses have not been specified for some objects which are read-only, implying that they are zeroed upon row creation. These objects are of the SYNTAX Counter or Gauge.

For those objects not having a DEFVAL clause, both management stations and agents should heed the Robustness Principle of the Internet (see RFC-791):

"be liberal in what you accept, conservative in what you send"

That is, management stations should include as many of these columnar objects as possible (e.g., all read-write objects) in a Set-Request when creating a conceptual row; agents should accept a Set-Request with as few of these as they need (e.g., the minimum contents of a row creating SET consists of those objects for which, as they cannot be intuited, no default is specified.).

There are numerous read-write objects in this MIB, as it is designed for SNMP management of the protocol, not just SNMP monitoring of its state. However, in the absence of a standard SNMP Security architecture, it is acceptable for implementations to implement these as read-only with an alternative interface for their modification.

4.4. Default Configuration

OSPF is a powerful routing protocol, equipped with features to handle virtually any configuration requirement that might reasonably be found within an Autonomous System. With this power comes a fair degree of complexity, which the sheer number of objects in the MIB will attest to. Care has therefore been taken, in constructing this MIB, to define default values for virtually every object, to minimize the amount of parameterization required in the typical case. That default configuration is as follows:

Given the following assumptions:

- IP has already been configured
- The ifTable has already been configured

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- ifSpeed is estimated by the interface drivers
- The OSPF Process automatically discovers all IP Interfaces and creates corresponding OSPF Interfaces
- The TOS 0 metrics are autonomously derived from ifSpeed
- The OSPF Process automatically creates the Areas required for the Interfaces

The simplest configuration of an OSPF process requires that:

- The OSPF Process be Enabled.

This can be accomplished with a single SET:

ospfAdminStat := enabled.

The configured system will have the following attributes:

- The RouterID will be one of the IP addresses of the device
- The device will be neither an Area Border Router nor an Autonomous System Border Router.
- Every IP Interface, with or without an address, will be an OSPF Interface.
- The AreaID of each interface will be 0.0.0.0, the Backbone.
- Authentication will be disabled
- All Broadcast and Point to Point interfaces will be operational. NBMA Interfaces require the configuration of at least one neighbor.
- Timers on all direct interfaces will be:
 Hello Interval: 10 seconds
 Dead Timeout: 40 Seconds
 Retransmission: 5 Seconds
 Transit Delay: 1 Second
 Poll Interval: 120 Seconds
- no direct links to hosts will be configured.

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```
- no addresses will be summarized
```

- Metrics, being a measure of bit duration, are unambiguous and intelligent.
- No Virtual Links will be configured.

5. Definitions

```
RFC1252-MIB DEFINITIONS ::= BEGIN
IMPORTS
         Counter, Gauge, IpAddress
FROM RFC1155-SMI
         mib-2
                   FROM RFC1213-MIB
          OBJECT-TYPE
                   FROM RFC-1212;
    This MIB module uses the extended OBJECT-TYPE macro as
    defined in [9].
         ospf OBJECT IDENTIFIER ::= { mib-2 13 }
    The Area ID, in OSPF, has the same format as an IP Address, but has the function of defining a summarization point for Link State Advertisements
         AreaID ::= IpAddress
    The Router ID, in OSPF, has the same format as an IP Address,
    but identifies the router independent of its IP Address.
         RouterID ::= IpAddress
    The OSPF Metric is defined as an unsigned value in the range
         Metric ::= INTEGER (1..'FFFF'h)
BigMetric ::= INTEGER (1..'FFFFFF'h)
    Boolean Values
          TruthValue ::= INTEGER { true (1), false (2) }
    Status Values
         Status ::= INTEGER { enabled (1), disabled (2) }
```

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```
Row Creation/Deletion Values
         Validation ::= INTEGER { valid (1), invalid (2) }
    Time Durations measured in seconds
        PositiveInteger ::= INTEGER (1..'FFFFFFF'h)
HelloRange ::= INTEGER (1..'FFFF'h)
UpToMaxAge ::= INTEGER (1..3600)
    The range of ifIndex, i.e. (1..ifNumber)
         InterfaceIndex ::= INTEGER
    Potential Priorities for the Designated Router Election
         DesignatedRouterPriority ::= INTEGER (0..'FF'h)
    Type of Service is defined as a mapping to the IP Type of
    Service Flags as defined in the Router Requirements
    Document:
         D => Low Delay
                                   R => Reliable Route
___
        T => High Bandwidth
    DTR
             TOS
                       DTR
                                T<sub>0</sub>S
                       0 \ 0 \ 1 \Rightarrow 4
    0 \ 0 \ 0 => 0
    0 1 0 =>
                       0 \ 1 \ 1 => 12
               8
    1 0 0 => 16
                       1 \ 0 \ 1 => 20
    1 1 0 => 24
                       1 1 1 => 28
    The remaining values are left for future definition.
         TOSTvpe ::= INTEGER (0...31)
    OSPF General Variables
         These parameters apply globally to the Router's
         OSPF Process.
ospfGeneralGroup OBJECT IDENTIFIER ::= { ospf 1 }
ospfRouterId OBJECT-TYPE
    SYNTAX
              RouterID
    ACCESS
              read-write
              mandatory
    STATUS
    DESCRIPTION
       "A 32-bit integer uniquely identifying the router in
```

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```
the Autonomous System.
       By convention, to ensure uniqueness, this should
       default to the value of one of the router's IP
       interface addresses."
    REFERENCE
       "OSPF Version_2, C.1 Global parameters"
    ::= { ospfGeneralGroup 1 }
ospfAdminStat OBJECT-TYPE
    SYNTAX
            Status
    ACCESS
           read-write
    STATUS
            mandatory
    DESCRIPTION
       "The administrative status of OSPF in the router.
       value 'enabled' denotes that the OSPF Process is active
      on at least one interface; 'disabled' disables it on
       all interfaces.
    ::= { ospfGeneralGroup 2 }
ospfVersionNumber OBJECT-TYPE
    SYNTAX
            INTEGER { version2 (2) }
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The current version number of the OSPF protocol is 2."
    REFERENCE
       "OSPF Version 2, Title"
    ::= { ospfGeneralGroup 3 }
ospfAreaBdrRtrStatus OBJECT-TYPE
    SYNTAX
            TruthValue
    ACCESS
             read-only
    STATUS
            mandatory
    DESCRIPTION
       "A flag to note whether this router is an area border
       router.
    REFERENCE
       "OSPF Version 2, Section 3 Splitting the AS into Areas"
    ::= { ospfGeneralGroup 4 }
ospfASBdrRtrStatus OBJECT-TYPE
    SYNTAX TruthValue
    ACCESS
             read-write
    STATUS
            mandatory
    DESCRIPTION
       "A flag to note whether this router is an Autonomous
       System border router."
```

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```
REFERENCE
       "OSPF Version 2, Section 3.3 Classification of routers"
    ::= { ospfGeneralGroup 5 }
ospfExternLSACount OBJECT-TYPE
    SYNTAX
             Gauge
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The number of external (LS type 5) link-state
       advertisements in the link-state database."
    REFERENCE
       "OSPF Version 2, Appendix A.4.5 AS external link
       advertisements"
    ::= { ospfGeneralGroup 6 }
ospfExternLSACksumSum OBJECT-TYPE
    SYNTAX
             INTEGER
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The 32-bit unsigned sum of the LS checksums of the
       external link-state advertisements contained in the
       link-state database. This sum can be used to determine
       if there has been a change in a router's link state
       database, and to compare the link-state database of two
       routers.
    ::= { ospfGeneralGroup 7 }
ospfTOSSupport OBJECT-TYPE
    SYNTAX
             TruthValue
    ACCESS
             read-write
             mandatory
    STATUS
    DESCRIPTION
       "The router's support for type-of-service routing."
    REFERENCE
       "OSPF Version 2, Appendix F.1.2 Optional TOS support"
    ::= { ospfGeneralGroup 8 }
ospfOriginateNewLSAs OBJECT-TYPE
             Counter
    SYNTAX
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The number of new link-state advertisements that have
       been originated. This number is incremented each time the router originates a new LSA."
    ::= { ospfGeneralĞroup 9 }
```

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```
ospfRxNewLSAs OBJECT-TYPE
    SYNTAX
              Counter
    ACCESS
               read-only
    STATUS
               mandatory
    DESCRIPTION
        "The number of link-state advertisements received
        determined to be new instantiations. This number does
        not include newer instantiations of self-originated
        link-state advertisements."
    ::= { ospfGeneralGroup 10 }
         The OSPF Area Data Structure contains information regarding the various areas. The interfaces and virtual links are configured as part of these areas.
         Area 0.0.0.0, by definition, is the Backbone Area
ospfAreaTable OBJECT-TYPE
    SYNTAX
               SEQUENCE OF OspfAreaEntry
    ACCESS
               not-accessible
    STATUS
               mandatory
    DESCRIPTION
        "Information describing the configured parameters and
        cumulative statistics of the router's attached areas."
    REFERENCE
        "OSPF Version 2, Section 6 The Area Data Structure"
    ::= { ospf 2 }
ospfAreaEntry OBJECT-TYPE
    SYNTAX
               OspfAreaEntry
               not-accessible
    ACCESS
    STATUS
               mandatory
    DESCRIPTION
        "Information describing the configured parameters and cumulative statistics of one of the router's attached
        areas."
    INDEX { ospfAreaID }
    ::= { ospfAreaTable 1 }
OspfAreaEntry ::=
    SEQUENCE {
         ospfAreaId
              AreaID,
         ospfAuthType
              INTEGÉR,
         ospfImportASExtern
              TruthValue.
         ospfSpfRuns
```

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```
Counter
        ospfAreaBdrRtrCount
            Gauge,
        ospfASBdrRtrCount
            Gauge,
        ospfLSACount
        Gauge, ospfAreaLSACksumSum
            INTEGER
    }
ospfAreaId OBJECT-TYPE
    SYNTAX AreaID
             read-write
    ACCESS
    STATUS
             mandatory
    DESCRIPTION
       "A 32-bit integer uniquely identifying an area.
                                                           Area
       ID 0.0.0.0 is used for the OSPF backbone.
    REFERENCE
       "OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospfAreaEntry 1 }
ospfAuthType OBJECT-TYPE
    SYNTAX
             INTEGER
                 -- none (0),
                 -- simplePassword (1)
                 -- reserved for specification by IANA (> 1)
    ACCESS
             read-write
    STATUS
             mandatory
    DESCRIPTION
       "The authentication type specified for an area.
       Additional authentication types may be assigned locally
       on a per Area basis."
    REFERENCE
    "OSPF Version 2, Appendix E Authentication"
DEFVAL { 0 } -- no authentication, by do
                      -- no authentication, by default
    ::= { ospfAreaEntry 2 }
ospfImportASExtern OBJECT-TYPE
    SYNTAX TruthValue
             read-write
    ACCESS
    STATUS
             mandatory
    DESCRIPTION
       "The area's support for importing AS external link-
       state advertisements."
    REFERENCE
```

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"OSPF Version 2, Appendix C.2 Area parameters"
DEFVAL { true }

```
::= { ospfAreaEntry 3 }
ospfSpfRuns OBJECT-TYPE
    SYNTAX
              Counter
    ACCESS
              read-only
    STATUS
              mandatory
    DESCRIPTION
        "The number of times that the intra-area route table
       has been calculated using this area's link-state
       database. This is typically done using Dijkstra's algorithm."
    DEFVAL { 0 }
    ::= { ospfAreaEntry 4 }
ospfAreaBdrRtrCount OBJECT-TYPE
    SYNTAX
              Gauge
    ACCESS
              read-only
    STATUS
              mandatory
    DESCRIPTION
       "The total number of area border routers reachable within this area. This is initially zero, and is calculated in each SPF Pass."
    DEFVAL { 0 }
    ::= { ospfAreaEntry 5 }
ospfASBdrRtrCount OBJECT-TYPE
    SYNTAX
              Gauge
    ACCESS
              read-only
    STATUS
              mandatory
    DESCRIPTION
        "The total number of Autonomous System border routers
       reachable within this area. This is initially zero,
       and is calculated in each SPF Pass."
    DEFVAL { 0 }
    ::= { ospfAreaEntry 6 }
ospfAreaLSACount OBJECT-TYPE
    SYNTAX
              Gauge
    ACCESS
              read-only
    STATUS
              mandatory
    DESCRIPTION
       "The total number of link-state advertisements in this
       area's link-state database, excluding AS External LSA's."
             { 0 }
    DEFVAL
    ::= { ospfAreaEntry 7 }
```

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```
ospfAreaLSACksumSum OBJECT-TYPE
    SYNTAX
             INTEGER
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The 32-bit unsigned sum of the link-state
       advertisements' LS checksums contained in this area's
       link-state database. This sum excludes external (LS
       type 5) link-state advertisements. The sum can be used
       to determine if there has been a change in a router's
       link state database, and to compare the link-state
       database of two routers."
            { 0 }
    DEFVAL
    ::= { ospfAreaEntry 8 }
   OSPF Area Default Metric Table
        The OSPF Area Default Metric Table describes the metrics
        that a default Area Border Router will advertise into a
        Stub area.
ospfStubAreaTable OBJECT-TYPE
             SEOUENCE OF OspfStubAreaEntry
    SYNTAX
    ACCESS
             not-accessible
    STATUS
             mandatory
    DESCRIPTION
       "The set of metrics that will be advertised by a
       default Area Border Router into a stub area.
    REFERENCE
       "OSPF Version 2, Appendix C.2, Area Parameters"
    ::= { ospf 3 }
ospfStubAreaEntry OBJECT-TYPE
    SYNTAX
             OspfStubAreaEntry
    ACCESS
             not-accessible
    STATUS
             mandatory
    DESCRIPTION
       "The metric for a given Type of Service that will be
       advertised by a default Area Border Router into a stub
       area."
    REFERENCE
       "OSPF Version 2, Appendix C.2, Area Parameters"
    INDEX { ospfStubAreaID, ospfStubTOS }
    ::= { ospfStubAreaTable 1 }
```

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```
OspfStubAreaEntry ::=
    SEQUENCE {
        ospfStubAreaID
            AreaID,
        ospfStubT0S
            TOSType,
        ospfStubMetric
            BigMetric,
        ospfStubStatus
            Validation
    }
ospfStubAreaID OBJECT-TYPE
    SYNTAX
             AreaID
    ACCESS
             read-write
    STATUS
             mandatory
    DESCRIPTION
       "The 32 bit identifier for the Stub Area.
                                                   On creation,
       this can be derived from the instance."
    ::= { ospfStubAreaEntry 1 }
ospfStubTOS OBJECT-TYPE
    SYNTAX
             TOSType
    ACCESS
             read-write
    STATUS
             mandatory
    DESCRIPTION
       "The Type of Service associated with the metric. On
       creation, this can be derived from the instance.
    ::= { ospfStubAreaEntry 2 }
ospfStubMetric OBJECT-TYPE
    SYNTAX
             BigMetric
    ACCESS
             read-write
    STATUS
             mandatory
    DESCRIPTION
       "The metric value applied at the indicated type of
       service. By default, this equals the least metric at
       the type of service among the interfaces to other
       areas.
    ::= { ospfStubAreaEntry 3 }
ospfStubStatus OBJECT-TYPE
    SYNTAX
             Validation
    ACCESS
             read-write
    STATUS
             mandatory
    DESCRIPTION
       "This variable displays the validity or invalidity of
```

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```
the entry. Setting it to 'invalid' has the effect of rendering it inoperative. The internal effect (row removal) is implementation dependent."
              { valid }
    ::= { ospfStubAreaEntry 4 }
    OSPF Link State Database
         The Link State Database contains the Link State
         Advertisements from throughout the areas that the
         device is attached to.
ospfLsdbTable OBJECT-TYPE
    SYNTAX
              SEQUENCE OF OspfLsdbEntry
    ACCESS
              not-accessible
    STATUS
              mandatory
    DESCRIPTION
        "The OSPF Process's Links State Database."
    REFERENCE
        "OSPF Version 2, Section 12 Link State Advertisements"
    ::= { ospf 4 }
ospfLsdbEntry OBJECT-TYPE
    SYNTAX
              OspfLsdbEntrv
    ACCESS
              not-accessible
    STATUS
              mandatory
    DESCRIPTION
        "A single Link State Advertisement."
    INDEX { ospfLsdbAreaId, ospfLsdbType,
    ospfLsdbLSID, ospfLsdbRouterid }
::= { ospfLsdbTable 1 }
OspfLsdbEntry ::=
    SEQUENCE {
         ospfLsdbAreaId
             AreaID,
         ospfLsdbType
             INTEGER,
         ospfLsdbLSID
             IpAddress,
         ospfLsdbRouterId
             RouterID,
         ospfLsdbSequence
              INTEGER,
         ospfLsdbAge
              INTEGÉR,
         ospfLsdbChecksum
```

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```
INTEGER,
        ospfLsdbAdvertisement
            OCTET STRING
    }
ospfLsdbAreaId OBJECT-TYPE
    SYNTAX
             AreaID
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The 32 bit identifier of the Area from which the LSA
       was received."
    REFERENCE
       "OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospfLsdbEntry 1 }
ospfLsdbType OBJECT-TYPE
             INTEGER {
    SYNTAX
                 routerLink (1),
                networkLink (2),
summaryLink (3),
                 asSummaryLink (4)
                 asExternalLink (5)
             }
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The type of the link state advertisement. Each link
       state type has a separate advertisement format.
    REFERENCE
       "OSPF Version 2, Appendix A.4.1 The Link State
       Advertisement header"
    ::= { ospfLsdbEntry 2 }
ospfLsdbLSID OBJECT-TYPE
    SYNTAX
             IpAddress
    ACCESS
             read-only
             mandatory
    STATUS
    DESCRIPTION
       "The Link State ID is an LS Type Specific field
       containing either a Router ID or an IP Address; it
       identifies the piece of the routing domain that is
       being described by the advertisement."
    REFERENČE
    "OSPF Version 2, Section 12.1.4 Link State ID"
::= { ospfLsdbEntry 3 }
```

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```
ospfLsdbRouterId OBJECT-TYPE
    SYNTAX
              RouterID
    ACCESS
              read-only
    STATUS
              mandatory
    DESCRIPTION
       "The 32 bit number that uniquely identifies the
       originating router in the Autonomous System."
    REFERENCE
        "OSPF Version 2, Appendix C.1 Global parameters"
    ::= { ospfLsdbEntry 4 }
    Note that the OSPF Sequence Number is a 32 bit signed
    integer. It starts with the value '80000001'h,
    or -'7FFFFFFF'h, and increments until '7FFFFFF'h
Thus, a typical sequence number will be very negative.
ospfLsdbSequence OBJECT-TYPE
    SYNTAX
              INTEGER
    ACCESS
              read-only
    STATUS
              mandatory
    DESCRIPTION
       "The sequence number field is a signed 32-bit integer. It is used to detect old and duplicate link state
       advertisements. The space of sequence numbers is
       linearly ordered. The larger the sequence number the
       more recent the advertisement."
    REFERENCE
        "OSPF Version 2, Section 12.1.6 LS sequence number"
    ::= { ospfLsdbEntry 5 }
ospfLsdbAge OBJECT-TYPE
                          -- Should be 0..MaxAge
    SYNTAX
              INTEGER
    ACCESS
              read-only
    STATUS
              mandatory
    DESCRIPTION
        "This field is the age of the link state advertisement
       in seconds."
    REFERENCE
        "OSPF Version 2, Section 12.1.1 LS age"
    ::= { ospfLsdbEntry 6 }
ospfLsdbChecksum OBJECT-TYPE
              INTEGER
    SYNTAX
    ACCESS
              read-only
    STATUS
              mandatory
    DESCRIPTION
       "This field is the checksum of the complete contents of
       the advertisement, excepting the age field. The age
```

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```
field is excepted so that an advertisement's age can be
       incremented without updating the checksum. The
       checksum used is the same that is used for ISO
       connectionless datagrams; it is commonly referred to as
       the Fletcher checksum."
    REFERENCE
    "OSPF Version 2, Section 12.1.7 LS checksum"
::= { ospfLsdbEntry 7 }
ospfLsdbAdvertisement OBJECT-TYPE
             OCTET STRING
    SYNTAX
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The entire Link State Advertisement, including its
       header.'
    REFERENCE
       "OSPF Version 2, Section 12 Link State Advertisements"
    ::= { ospfLsdbEntry 8 }
   Address Range Table
        The Address Range Table acts as an adjunct to the Area
        Table: It describes those Address Range Summaries that
        are configured to be propagated from an Area to reduce
        the amount of information about it which is known beyond
        its borders.
ospfAreaRangeTable OBJECT-TYPE
             SEQUENCE OF OspfAreaRangeEntry
    SYNTAX
    ACCESS
             not-accessible
    STATUS
             mandatory
    DESCRIPTION
       "A range if IP addresses specified by an IP address/IP
       network mask pair. For example, class B address range
       of X.X.X.X with a network mask of 255.255.0.0 includes
       all IP addresses from X.X.0.0 to X.X.255.255"
    REFERENCE
       "OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospf 5 }
ospfAreaRangeEntry OBJECT-TYPE
             OspfAreaRangeEntry
    SYNTAX
    ACCESS
             not-accessible
             mandatory
    STATUS
    DESCRIPTION
       "A range if IP addresses specified by an IP address/IP
```

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```
network mask pair. For example, class B address range of X.X.X.X with a network mask of 255.255.0.0 includes
       all IP addresses from X.X.0.0 to X.X.255.255"
       "OSPF Version 2, Appendix C.2 Area parameters"
    INDEX { ospfAreaRangeAreaID, ospfAreaRangeNet }
::= { ospfAreaRangeTable 1 }
OspfAreaRangeEntry ::=
    SEQUENCE {
        ospfAreaRangeAreaID
             AreaID,
        ospfAreaRangeNet
             IpAddress,
        ospfAreaRangeMask
             IpAddress,
        ospfAreaRangeStatus
             Validation
    }
ospfAreaRangeAreaID OBJECT-TYPE
    SYNTAX
             AreaID
    ACCESS
              read-write
              mandatorv
    STATUS
    DESCRIPTION
       "The Area the Address Range is to be found within."
    REFERENCE
        "OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospfAreaRangeEntry 1 }
ospfAreaRangeNet OBJECT-TYPE
    SYNTAX
              IpAddress
    ACCESS
              read-write
    STATUS
              mandatory
    DESCRIPTION
        "The IP Address of the Net or Subnet indicated by the
       range."
    REFERENCE
        "OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospfAreaRangeEntry 2 }
ospfAreaRangeMask OBJECT-TYPE
              IpAddress
    SYNTAX
    ACCESS
              read-write
    STATUS
              mandatory
    DESCRIPTION
       "The Subnet Mask that pertains to the Net or Subnet."
    REFERENCE
```

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```
"OSPF Version 2, Appendix C.2 Area parameters"
    ::= { ospfAreaRangeEntry 3 }
ospfAreaRangeStatus OBJECT-TYPE
    SYNTAX
               Validation
    ACCESS
               read-write
    STATUS
               mandatory
    DESCRIPTION
       "This variable displays the validity or invalidity of
the entry. Setting it to 'invalid' has the effect of
rendering it inoperative. The internal effect (row
        removal) is implementation dependent."
             { valid }
    ::= { ospfAreaRangeEntry 4 }
    OSPF Host Table
         The Host/Metric Table indicates what hosts are directly
         attached to the Router, and what metrics and types of service should be advertised for them.
ospfHostTable OBJECT-TYPE
              SEQUENCE OF OspfHostEntry
    SYNTAX
    ACCESS
               not-accessible
    STATUS
               mandatorv
    DESCRIPTION
        "The list of Hosts, and their metrics, that the router
       will advertise as host routes.'
    REFERENCE
        "OSPF Version 2, Appendix C.6 Host route parameters"
    ::= { ospf 6 }
ospfHostEntry OBJECT-TYPE
    SYNTAX
              OspfHostEntry
               not-accessible
    ACCESS
    STATUS
               mandatory
    DESCRIPTION
        "A metric to be advertised, for a given type of service,
       when a given host is reachable."
    INDEX { ospfHostIpAddress, ospfHostTOS }
    ::= { ospfHostTable 1 }
OspfHostEntry ::=
    SEQUENCE {
         ospfHostIpAddress
              IpAddress,
         ospfHostT0S
```

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```
TOSType,
        ospfHostMetric
            Metric,
        ospfHostStatus
            Validation
    }
ospfHostIpAddress OBJECT-TYPE
            IpAddress
    SYNTAX
    ACCESS
             read-write
    STATUS
            mandatory
    DESCRIPTION
       "The IP Address of the Host."
    REFERENCE
```

::= { ospfHostEntry 1 }

TOSType

read-write

mandatory

{ valid }

::= { ospfHostEntry 4 }

ospfHostTOS OBJECT-TYPE

SYNTAX

ACCESS

STATUS

DEFVAL

DESCRIPTION

ACCESS read-write STATUS mandatory **DESCRIPTION** "The Type of Service of the route being configured." **REFERENCE** "OSPF Version 2, Appendix C.6 Host route parameters" ::= { ospfHostEntry 2 } ospfHostMetric OBJECT-TYPE SYNTAX Metric **ACCESS** read-write **STATUS** mandatory **DESCRIPTION** "The Metric to be advertised." REFERENCE "OSPF Version 2, Appendix C.6 Host route parameters" ::= { ospfHostEntry 3 } ospfHostStatus OBJECT-TYPE SYNTAX Validation

"OSPF Version 2, Appendix C.6 Host route parameters"

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removal) is implementation dependent."

"This variable displays the validity or invalidity of the entry. Setting it to 'invalid' has the effect of rendering it inoperative. The internal effect (row

```
-- OSPF Interface Table
        The OSPF Interface Table augments the ifTable with OSPF
        specific information.
ospfIfTable OBJECT-TYPE
             SEQUENCE OF OspfIfEntry
    SYNTAX
    ACCESS
             not-accessible
    STATUS
             mandatory
    DESCRIPTION
       "The OSPF Interface Table describes the interfaces from
       the viewpoint of OSPF."
    REFERENCE
       "OSPF Version 2, Appendix C.3 Router interface
       parameters"
    ::= { ospf 7 }
ospfIfEntry OBJECT-TYPE
             OspfIfEntry
    SYNTAX
    ACCESS
             not-accessible
             mandatory
    STATUS
    DESCRIPTION
       "The OSPF Interface Entry describes one interface from
       the viewpoint of OSPF.'
    INDEX { ospfIfIpAddress, ospfAddressLessIf }
    ::= { ospfIfTable 1 }
OspfIfEntry ::=
    SEQUENCE {
        ospfIfIpAddress
            IpAddress,
        ospfAddressLessIf
            INTEGER,
        ospfIfAreaId
            AreaID.
        ospfIfType
            INTÉGER.
        ospfIfAdminStat
            Status,
        ospfIfRtrPriority
            DesignatedRouterPriority,
        ospfIfTransitDelay
            UpToMaxAge,
        ospfIfRetransInterval
            UpToMaxAge,
        ospfIfHelloInterval
            HelloRange,
        ospfIfRtrDeadInterval
```

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```
PositiveInteger,
        ospfIfPollInterval
            PositiveInteger,
        ospfIfState
            INTEGER,
        ospfIfDesignatedRouter
            IpAddress,
        ospfIfBackupDesignatedRouter
            IpAddress,
        ospfIfEvents
            Counter,
        ospfIfAuthKey
            OCTET STRING
    }
ospfIfIpAddress OBJECT-TYPE
    SYNTAX
             IpAddress
    ACCESS
             read-write
    STATUS
             mandatory
    DESCRIPTION
       "The IP address of this OSPF interface."
    ::= { ospfIfEntry 1 }
ospfAddressLessIf OBJECT-TYPE
    SYNTAX
             INTEGER
    ACCESS read-write
    STATUS
             mandatory
    DESCRIPTION
       "For the purpose of easing the instancing of addressed
       and addressless interfaces; This variable takes the value 0 on interfaces with IP Addresses, and the
       corresponding value of ifIndex for interfaces having no
       IP Address."
    ::= { ospfIfEntry 2 }
ospfIfAreaId OBJECT-TYPE
    SYNTAX AreaID
             read-write
    ACCESS
    STATUS
             mandatory
    DESCRIPTION
       "A 32-bit integer uniquely identifying the area to
       which the interface connects. Area ID 0.0.0.0 is used
       for the OSPF backbone."
             { '00000000'H }
                                 -- 0.0.0.0
    ::= { ospfIfEntry 3 }
```

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```
ospfIfType OBJECT-TYPE
     SYNTAX
                INTEGER {
                    broadcast (1),
                    nbma (2),
                    pointToPoint (3)
     ACCESS
                read-write
     STATUS
                mandatory
     DESCRIPTION
         "The OSPF interface type.
         By way of a default, this field may be intuited from
         the corresponding value of ifType. Broadcast LANs,
        such as Ethernet and IEEE 802.5, take the value 'broadcast', X.25, Frame Relay, and similar technologies take the value 'nbma', and links that are
         definitively point to point take the value
         'pointToPoint<sup>'</sup>
     ::= { ospfIfEntry 4 }
ospfIfAdminStat OBJECT-TYPE
     SYNTAX Status
     ACCESS
                read-write
     STATUS
                mandatory
     DESCRIPTION
        "The OSPF interface's administrative status. The value of denotes that neighbor relationships may be formed on the interface, and the interface will be advertised as an internal route to some area. The
                                                                     The value
         value 'disabled' denotes that the interface is external
         to OSPF.
     DEFVAL { enabled }
     ::= { ospfIfEntry 5 }
ospfIfRtrPriority OBJECT-TYPE
     SYNTAX
                DesignatedRouterPriority
     ACCESS
                read-write
     STATUS
                mandatory
     DESCRIPTION
         "The priority of this interface. Used in multi-access
        networks, this field is used in the designated router election algorithm. The value 0 signifies that the
         router is not eligible to become the designated router
         on this particular network. In the event of a tie in
         this value, routers will use their router id as a tie
         breaker."
     DEFVAL { 1 }
     ::= { ospfIfEntry 6 }
```

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```
ospfIfTransitDelay OBJECT-TYPE
    SYNTAX
              UpToMaxAge
    ACCESS
              read-write
    STATUS
              mandatory
    DESCRIPTION
       "The estimated number of seconds it takes to transmit a
    link- state update packet over this interface."
DEFVAL { 1 }
    ::= { ospfIfEntry 7 }
ospfIfRetransInterval OBJECT-TYPE
              UpToMaxAge
    SYNTAX
    ACCESS
              read-write
    STATUS
              mandatory
    DESCRIPTION
        "The number of seconds between link-state advertisement
       retransmissions, for adjacencies belonging to this
       interface. This value is also used when retransmitting database description and link-state request packets."
    DEFVAL { 5 }
    ::= { ospfIfEntry 8 }
ospfIfHelloInterval OBJECT-TYPE
    SYNTAX HelloRange
    ACCESS
              read-write
    STATUS
              mandatory
    DESCRIPTION
        "The length of time, in seconds, between the Hello
       packets that the router sends on the interface. This
       value must be the same for all routers attached to a
       common network.'
    DEFVAL { 10 }
    ::= { ospfIfEntry 9 }
ospfIfRtrDeadInterval OBJECT-TYPE
    SYNTAX PositiveInteger
    ACCESS
              read-write
    STATUS
              mandatory
    DESCRIPTION
        "The number of seconds that a router's Hello packets
       have not been seen before it's neighbors declare the router down. This should be some multiple of the Hello
       interval. This value must be the same for all routers
       attached to a common network."
    DEFVAL { 40 }
    ::= { ospfIfEntry 10 }
```

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```
ospfIfPollInterval OBJECT-TYPE
    SYNTAX PositiveInteger
    ACCESS
               read-write
    STATUS
              mandatory
    DESCRIPTION
        "The larger time interval, in seconds, between the Hello packets sent to an inactive non-broadcast multi-
        access neighbor.'
    DEFVAL { 120 }
     ::= { ospfIfEntry 11 }
ospfIfState OBJECT-TYPE
               INTEGER {
    SYNTAX
                  down (1),
loopback (2),
                  waiting (3),
                  pointToPoint (4),
                  designatedRouter (5),
                  backupDesignatedRouter (6),
                  otherDesignatedRouter (7)
    ACCESS
               read-only
               mandatory
    STATUS
    DESCRIPTION
        "The OSPF Interface State."
    DEFVAL { down }
     ::= { ospfIfEntry 12 }
ospfIfDesignatedRouter OBJECT-TYPE
    SYNTAX
               IpAddress
    ACCESS
               read-only
    STATUS
               mandatory
    DESCRIPTION
        "The IP Address of the Designated Router." VAL { '00000000'H } -- 0.0.0.0
    DEFVAL
     ::= { ospfIfEntry 13 }
ospfIfBackupDesignatedRouter OBJECT-TYPE
    SYNTAX
               IpAddress
    ACCESS
               read-only
    STATUS
               mandatory
    DESCRIPTION
        "The IP Address of the Backup Designated Router."
VAL { '00000000'H } -- 0.0.0.0
    ::= { ospfIfEntry 14 }
```

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```
ospfIfEvents OBJECT-TYPE
    SYNTAX Counter
    ACCESS
             read-only
    STATUS
            mandatory
    DESCRIPTION
       "The number of times this OSPF interface has changed
   its state, or an error has occurred." DEFVAL \{0\}
    ::= { ospfIfEntry 15 }
ospfIfAuthKey OBJECT-TYPE
    SYNTAX OCTET STRING
    ACCESS read-write
    STATUS
            mandatory
    DESCRIPTION
       "The Authentication Key. If the Area's Authorization
      Type is simplePassword, and the key length is shorter
       than 8 octets, the agent will left adjust and zero fill
      to 8 octets.
      When read, ospfIfAuthKey always returns an Octet String
       of length zero."
    REFERENCE
       "OSPF Version 2, Section 9 The Interface Data
       Structure"
    DEFVAL { '0000000000000000'H } -- 0.0.0.0.0.0.0.0
    ::= { ospfIfEntry 16 }
   OSPF Interface Metric Table
        The Metric Table describes the metrics to be advertised
        for a specified interface at the various types of service.
        As such, this table is an adjunct of the OSPF Interface
        Table.
-- Types of service, as defined by RFC 791, have the ability
-- to request low delay, high bandwidth, or reliable linkage.
-- For the purposes of this specification, the measure of
-- bandwidth
        Metric = 10^8 / ifSpeed
-- is the default value. For multiple link interfaces, note
-- that ifSpeed is the sum of the individual link speeds.
-- This yields a number having the following typical values:
```

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```
Network Type/bit rate
        >= 100 MBPS
                                     1
        Ethernet/802.3
                                    10
        E1
                                    48
        T1 (ESF)
64 KBPS
                                    65
                                  1562
         56 KBPS
                                  1785
         19.2 KBPS
                                  5208
                                 10416
          9.6 KBPS
-- Routes that are not specified use the default (TOS 0) metric
ospfIfMetricTable OBJECT-TYPE
    SYNTAX
             SEQUENCE OF OspfIfMetricEntry
    ACCESS
             not-accessible
    STATUS
             mandatory
    DESCRIPTION
       "The TOS metrics for a non-virtual interface identified
       by the interface index."
    REFERENCE
       "OSPF Version 2, Appendix C.3 Router interface
       parameters"
    ::= { ospf 8 }
ospfIfMetricEntry OBJECT-TYPE
             OspfIfMetricEntry
    SYNTAX
    ACCESS
             not-accessible
    STATUS
             mandatory
    DESCRIPTION
       "A particular TOS metric for a non-virtual interface
       identified by the interface index."
    REFERENCE
       "OSPF Version 2, Appendix C.3 Router interface
       parameters"
    INDEX { ospfIfMetricIpAddress,
            ospfIfMetricAddressLessIf,
            ospfIfMetricTOS }
    ::= { ospfIfMetricTable 1 }
OspfIfMetricEntry ::=
    SEQUENCE {
        ospfIfMetricIpAddress
            IpAddress,
        ospfIfMetricAddressLessIf
            INTEGER,
        ospfIfMetricTOS
            TOSType,
```

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```
ospfIfMetricMetric
            Metric,
        ospfIfMetricStatus
            Validation
    }
ospfIfMetricIpAddress OBJECT-TYPE
    SYNTAX
             IpAddress
    ACCESS
             read-write
             mandatorv
    STATUS
    DESCRIPTION
       "The IP address of this OSPF interface.
       creation, this can be derived from the instance."
    ::= { ospfIfMetricEntry 1 }
ospfIfMetricAddressLessIf OBJECT-TYPE
             INTEGER
    SYNTAX
    ACCESS
             read-write
    STATUS
             mandatory
    DESCRIPTION
       "For the purpose of easing the instancing of addressed
       and addressless interfaces; This variable takes the value 0 on interfaces with IP Addresses, and the value
       of ifIndex for interfaces having no IP Address. On row
       creation, this can be derived from the instance."
    ::= { ospfIfMetricEntry 2 }
ospfIfMetricTOS OBJECT-TYPE
             TOSType
    SYNTAX
    ACCESS
             read-write
    STATUS
             mandatory
    DESCRIPTION
       "The type of service metric being referenced. On row
       creation, this can be derived from the instance."
    ::= { ospfIfMetricEntry 3 }
ospfIfMetricMetric OBJECT-TYPE
    SYNTAX
             Metric
    ACCESS
             read-write
             mandatory
    STATUS
    DESCRIPTION
       "The metric of using this type of service on this
                   The default value of the TOS 0 Metric is
       interface.
       10^8 / ifSpeed.
       The value FFFF is distinguished to mean 'no route via
       this TOS'.
    ::= { ospfIfMetricEntry 4 }
```

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```
ospfIfMetricStatus OBJECT-TYPE
    SYNTAX
              Validation
    ACCESS
              read-write
              mandatory
    STATUS
    DESCRIPTION
       "This variable displays the validity or invalidity of
the entry. Setting it to 'invalid' has the effect of
rendering it inoperative. The internal effect (row
       removal) is implementation dependent."
             { valid }
    DEFVAL
    ::= { ospfIfMetricEntry 5 }
-- OSPF Virtual Interface Table
         The Virtual Interface Table describes the virtual
         links that the OSPF Process is configured to
        carry on.
ospfVirtIfTable OBJECT-TYPE
              SEQUENCE OF OspfVirtIfEntry
    SYNTAX
    ACCESS
              not-accessible
    STATUS
              mandatory
    DESCRIPTION
        "Information about this router's virtual interfaces."
    REFERENCE
       "OSPF Version 2, Appendix C.4 Virtual link parameters"
    ::= { ospf 9 }
ospfVirtIfEntry OBJECT-TYPE
    SYNTAX
              OspfVirtIfEntry
    ACCESS
              not-accessible
    STATUS
              mandatory
    DESCRIPTION
        "Information about a single Virtual Interface."
    INDEX { ospfVirtIfAreaID, ospfVirtIfNeighbor }
    ::= { ospfVirtIfTable 1 }
OspfVirtIfEntry ::=
    SEQUENCE {
         ospfVirtIfAreaID
             AreaID,
         ospfVirtIfNeighbor
             RouterID,
         ospfVirtIfTransitDelay
             UpToMaxAge,
         ospfVirtIfRetransInterval
             UpToMaxAge,
```

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```
ospfVirtIfHelloInterval
            HelloRange,
        ospfVirtIfRtrDeadInterval
            PositiveInteger,
        ospfVirtIfState
            INTEGER.
        ospfVirtIfEvents
            Counter,
        ospfVirtIfAuthKey
            OCTET STRING,
        ospfVirtIfStatus
            Validation
    }
ospfVirtIfAreaID OBJECT-TYPE
    SYNTAX
            AreaID
    ACCESS
             read-write
    STATUS
             mandatory
    DESCRIPTION
       "The Transit Area that the Virtual Link traverses.
                                                            By
       definition, this is not 0.0.0.0"
    ::= { ospfVirtIfEntry 1 }
ospfVirtIfNeighbor OBJECT-TYPE
    SYNTAX
             RouterID
    ACCESS
             read-write
    STATUS
             mandatory
    DESCRIPTION
       "The Router ID of the Virtual Neighbor."
    ::= { ospfVirtIfEntry 2 }
ospfVirtIfTransitDelay OBJECT-TYPE
    SYNTAX
             UpToMaxAge
    ACCESS
             read-write
             mandatorv
    STATUS
    DESCRIPTION
       "The estimated number of seconds it takes to transmit a
       link- state update packet over this interface."
    DEFVAL { 1 }
    ::= { ospfVirtIfEntry 3 }
ospfVirtIfRetransInterval OBJECT-TYPE
             UpToMaxAge
    SYNTAX
    ACCESS
             read-write
             mandatory
    STATUS
    DESCRIPTION
       "The number of seconds between link-state advertisement
       retransmissions, for adjacencies belonging to this
```

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```
interface. This value is also used when retransmitting database description and link-state request packets.
       This value should be well over the expected round-trip
       time."
    DEFVAL { 5 }
    ::= { ospfVirtIfEntry 4 }
ospfVirtIfHelloInterval OBJECT-TYPE
    SYNTAX HelloRange
              read-write
    ACCESS
    STATUS
              mandatory
    DESCRIPTION
       "The length of time, in seconds, between the Hello packets that the router sends on the interface. This value must be the same for the virtual neighbor."
    DEFVAL { 10 }
    ::= { ospfVirtIfEntry 5 }
ospfVirtIfRtrDeadInterval OBJECT-TYPE
    SYNTAX PositiveInteger
              read-write
    ACCESS
    STATUS
              mandatory
    DESCRIPTION
        "The number of seconds that a router's Hello packets
        have not been seen before it's neighbors declare the
       router down. This should be some multiple of the Hello
    interval. This value must be the same for the virtual
  neighbor."
DEFVAL { 60 }
    ::= { ospfVirtIfEntry 6 }
ospfVirtIfState OBJECT-TYPE
    SYNTAX
              INTEGER {
                  ACCESS
              read-only
    STATUS
              mandatory
    DESCRIPTION
        "OSPF virtual interface states."
              { down }
    DEFVAL
    ::= { ospfVirtIfEntry 7 }
ospfVirtIfEvents OBJECT-TYPE
              Counter
    SYNTAX
    ACCESS
              read-only
    STATUS
              mandatory
    DESCRIPTION
```

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```
"The number of state changes or error events on this
        Virtual Link"
    DEFVAL { 0 }
    ::= { ospfVirtIfEntry 8 }
ospfVirtIfAuthKey OBJECT-TYPE
              OCTÉT STRING
    SYNTAX
    ACCESS
              read-write
    STATUS
              mandatory
    DESCRIPTION
        "If Authentication Type is simplePassword, the device
        will left adjust and zero fill to 8 octets.
        When read, ospfVifAuthKey always returns a string of
        length zero.
    REFERENCE
        "OSPF Version 2, Section 9 The Interface Data
        Structure"
    DEFVAL { '0000000000000000'H } -- 0.0.0.0.0.0.0.0
    ::= { ospfVirtIfEntry 9 }
ospfVirtIfStatus OBJECT-TYPE
    SYNTAX Validation
    ACCESS
              read-write
    STATUS
              mandatory
    DESCRIPTION
       "This variable displays the validity or invalidity of the entry. Setting it to 'invalid' has the effect of rendering it inoperative. The internal effect (row removal) is implementation dependent."
              { valid }
    ::= { ospfVirtIfEntry 10 }
    OSPF Neighbor Table
         The OSPF Neighbor Table describes all neighbors in
         the locality of the subject router.
ospfNbrTable OBJECT-TYPE
              SEQUENCE OF OspfNbrEntry
    SYNTAX
    ACCESS
              not-accessible
    STATUS
              mandatory
    DESCRIPTION
        "A table of non-virtual neighbor information."
        "OSPF Version 2, Section 10 The Neighbor Data
        Structure"
```

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```
::= { ospf 10 }
ospfNbrEntry OBJECT-TYPE
             OspfNbrEntry
    SYNTAX
             not-accessible
    ACCESS
    STATUS
             mandatorv
    DESCRIPTION
       "The information regarding a single neighbor."
    REFERENCE
       "OSPF Version 2, Section 10 The Neighbor Data
       Structure"
    INDEX { ospfNbrIpAddr, ospfNbrAddressLessIndex }
    ::= { ospfNbrTable 1 }
OspfNbrEntry ::=
    SEQUENCE {
        ospfNbrIpAddr
            IpAddress,
        ospfNbrAddressLessIndex
            InterfaceIndex,
        ospfNbrRtrId
            RouterID,
        ospfNbr0ptions
            INTEGER.
        ospfNbrPriority
            Designated Router Priority,
        ospfNbrState
            INTEGER.
        ospfNbrEvents
            Counter,
        ospfNbrLSRetransQLen
            Gauge,
        ospfNBMÄNbrStatus
            Validation
    }
ospfNbrIpAddr OBJECT-TYPE
    SYNTAX
             IpAddress
    ACCESS
             read-write
    STATUS
             mandatory
    DESCRIPTION
       "The IP address of this neighbor."
    ::= { ospfNbrEntry 1 }
ospfNbrAddressLessIndex OBJECT-TYPE
    SYNTAX
             InterfaceIndex
    ACCESS
             read-write
    STATUS
             mandatory
```

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```
DESCRIPTION
        " On an interface having an IP Address, zero. On addressless interfaces, the corresponding value of ifIndex in the Internet Standard MIB. On row creation, this can be derived from the instance."
     ::= { ospfNbrEntry 2 }
ospfNbrRtrId OBJECT-TYPE
    SYNTAX
               RouterID
               read-only
    ACCESS
    STATUS
               mandatory
    DESCRIPTION
        "A 32-bit integer (represented as a type IpAddress)
        uniquely identifying the neighboring router in the
        Autonomous System.'
    DEFVAL { '00000000'H }
                                      -- 0.0.0.0
     ::= { ospfNbrEntry 3 }
ospfNbrOptions OBJECT-TYPE
    SYNTAX
               INTEGER
    ACCESS
               read-only
    STATUS
               mandatory
    DESCRIPTION
         "A Bit Mask corresponding to the neighbor's options
        field.
        Bit 0, if set, indicates that the area accepts and
        operates on external information; if zero, it is a stub
        Bit 1, if set, indicates that the system will operate
        on Type of Service metrics other than TOS 0. If zero,
        the neighbor will ignore all metrics except the TOS 0
        metric.
    REFERENCE
         "OSPF Version 2, Section 12.1.2 Options"
    DEFVAL { 0 }
     ::= { ospfNbrEntry 4 }
ospfNbrPriority OBJECT-TYPE
    SYNTAX DesignatedRouterPriority
    ACCESS
               read-write
    STATUS
               mandatory
    DESCRIPTION
        "The priority of this neighbor in the designated router election algorithm. The value 0 signifies that the
        neighbor is not eligible to become the designated router on this particular network."
```

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```
DEFVAL { 1 }
    ::= { ospfNbrEntry 5 }
ospfNbrState OBJECT-TYPE
    SYNTAX
             INTEGER {
                down (1), attempt (2),
                init (3),
                twoWay (4),
                exchangeStart (5),
                exchange (6),
                loading (7), full (8)
             }
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The State of the relationship with this Neighbor."
    REFERENCE
       "OSPF Version 2, Section 10.1 Neighbor States"
             { down }
    DEFVAL
    ::= { ospfNbrEntry 6 }
ospfNbrEvents OBJECT-TYPE
    SYNTAX
             Counter
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The number of times this neighbor relationship has
       changed state, or an error has occurred."
    DEFVAL { 0 }
    ::= { ospfNbrEntry 7 }
ospfNbrLSRetransOLen OBJECT-TYPE
    SYNTAX
             Gauge
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The current length of the retransmission queue."
    DEFVAL
            { 0 }
    ::= { ospfNbrEntry 8 }
ospfNBMANbrStatus OBJECT-TYPE
    SYNTAX
             Validation
    ACCESS
             read-write
    STATUS
             mandatory
    DESCRIPTION
       "This variable displays the validity or invalidity of
```

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```
the entry. Setting it to 'invalid' has the effect of rendering it inoperative. The internal effect (row removal) is implementation dependent."
    DEFVAL { valid }
    ::= { ospfNbrEntry 9 }
    OSPF Virtual Neighbor Table
         This table describes all virtual neighbors.
         Since Virtual Links are configured in the
         virtual interface table, this table is read-only.
ospfVirtNbrTable OBJECT-TYPE
              SEQUENCE OF OspfVirtNbrEntry
    SYNTAX
    ACCESS
              not-accessible
    STATUS
              mandatory
    DESCRIPTION
        "A table of virtual neighbor information."
    REFERENCE
        "OSPF Version 2, Section 15 Virtual Links"
    ::= { ospf 11 }
ospfVirtNbrEntry OBJECT-TYPE
              OspfVirtNbrEntry
    SYNTAX
    ACCESS
              not-accessible
    STATUS
              mandatory
    DESCRIPTION
        "Virtual neighbor information."
    INDEX { ospfVirtNbrArea, ospfVirtNbrRtrId }
    ::= { ospfVirtNbrTable 1 }
OspfVirtNbrEntry ::=
    SEQUENCE {
    ospfVirtNbrArea
             AreaID,
         ospfVirtNbrRtrId
             RouterID,
         ospfVirtNbrIpAddr
             IpAddress
         ospfVirtNbrOptions
             INTEGER,
         ospfVirtNbrState
             INTEGER,
         ospfVirtNbrEvents
         Counter,
ospfVirtNbrLSRetransQLen
             Gauge
```

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```
}
ospfVirtNbrArea OBJECT-TYPE
    SYNTAX
               AreaID
    ACCESS
               read-only
    STATUS
               mandatory
    DESCRIPTION
        "The Transit Area Identifier."
     ::= { ospfVirtNbrEntry 1 }
ospfVirtNbrRtrId OBJECT-TYPE
    SYNTAX
               RouterID
    ACCESS
               read-only
    STATUS
               mandatory
    DESCRIPTION
        "A 32-bit integer uniquely identifying the neighboring
        router in the Autonomous System."
     ::= { ospfVirtNbrEntry 2 }
ospfVirtNbrIpAddr OBJECT-TYPE
               IpAddress
    SYNTAX
    ACCESS
               read-only
    STATUS
               mandatory
    DESCRIPTION
        "The IP address this Virtual Neighbor is using."
     ::= { ospfVirtNbrEntry 3 }
ospfVirtNbrOptions OBJECT-TYPE
    SYNTAX
               INTEGER
    ACCESS
               read-only
    STATUS
               mandatory
    DESCRIPTION
        "A bit map corresponding to the neighbor's options
        field. Thus, Bit 1, if set, indicates that the neighbor supports Type of Service Routing; if zero, no metrics other than TOS 0 are in use by the neighbor."
     ::= { ospfVirtNbrEntry 4 }
ospfVirtNbrState OBJECT-TYPE
               INTEGER {
    SYNTAX
                  down (1), attempt (2),
                  init (3),
                  twoWay (4),
                  exchangeStart (5),
                  exchange (6),
                  loading (7), full (8)
```

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```
}
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The state of the Virtual Neighbor Relationship."
    ::= { ospfVirtNbrEntry 5 }
ospfVirtNbrEvents OBJECT-TYPE
    SYNTAX Counter
             read-only
    ACCESS
             mandatory
    STATUS
    DESCRIPTION
       "The number of times this virtual link has changed its
       state, or an error has occurred.
    ::= { ospfVirtNbrEntry 6 }
ospfVirtNbrLSRetransQLen OBJECT-TYPE
    SYNTAX
             Gauge
    ACCESS
             read-only
    STATUS
             mandatory
    DESCRIPTION
       "The current length of the retransmission queue."
    ::= { ospfVirtNbrEntry 7 }
END
```

6. Acknowledgements

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- 8. Security Considerations

Security issues are not discussed in this memo.

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