6.001 SICP Variations on a Scheme

- Scheme Evaluator a Grand Tour
 - · Make the environment model concrete
 - Defining eval defines the language
 - Provide a mechanism for unwinding abstractions
- · Techniques for language design:
 - · Interpretation: eval/apply
 - · Semantics vs. syntax
 - Syntactic transformations
- · Beyond Scheme designing language variants
 - Today: Lexical scoping vs. Dynamic scoping
 - · Next time: Eager evaluation vs. Lazy evaluation

Last Lecture

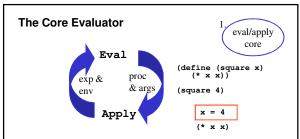
- Last time, we built up an interpreter for a new language,
 - Conditionals (if*)
 - Names (define*)
 - · Applications
 - · Primitive procedures
 - Compound procedures (lambda*)
- Everything still works if you delete the stars from the names.
 - So we actually wrote (most of) a Scheme interpreter in Scheme.
 - · Seriously nerdly, eh?

2

Today's Lecture: the Metacircular Evaluator

- Today we'll look at a complete Scheme interpreter written in Scheme
- Why?
 - · An interpreter makes things explicit
 - e.g., procedures and procedure application in the environment model
 - Provides a precise definition for what the Scheme language means
 - Describing a process in a computer language forces precision and completeness
 - · Sets the foundation for exploring variants of Scheme
 - Today: lexical vs. dynamic scoping
 - Next time: eager vs. lazy evaluation

3/40



- Core evaluator
 - eval: evaluate expression by dispatching on type
 - apply: apply procedure to argument values by evaluating procedure body

4/40

Side comment - procedure body

 The procedure body is a sequence of one or more expressions:

```
(define (foo x)
  (do-something (+ x 1))
  (* x 5))
```

• In m-apply, we eval-sequence the procedure body.

12/40

14/40

Pieces of Eval&Apply

13/40

15/40

Pieces of Eval&Apply

Pieces of Eval&Apply

2

```
Pieces of Eval&Apply

(define (eval-if exp env)
   (if (m-eval (if-predicate exp) env)
        (m-eval (if-consequent exp) env)
        (m-eval (if-alternative exp) env)))
```

Syntactic Abstraction Semantics What the language *means*Model of computation Syntax Particulars of writing expressions E.g. how to signal different expressions Separation of syntax and semantics: allows one to easily alter syntax eval/apply syntax procedures

```
Basic Syntax

(define (tagged-list? exp tag)
  (and (pair? exp) (eq? (car exp) tag)))

• Routines to detect expressions
(define (if? exp) (tagged-list? exp 'if))
(define (lambda? exp) (tagged-list? exp 'lambda))
(define (application? exp) (pair? exp))

• Routines to get information out of expressions
(define (operator app) (car app))
(define (operands app) (cdr app))

• Routines to manipulate expressions
(define (no-operands? args) (null? args))
(define (first-operand args) (car args))
```

```
Idea:
Easy way to add alternative/convenient syntax
Allows us to implement a simpler "core" in the evaluator, and support the alternative syntax by translating it into core syntax

"let" as sugared procedure application:

(let ((<name1> <val1>) (<name2> <val2>)) <body>)

((lambda (<name1> <name2>) <body>)

<val1> <val2>)

(val1> <val2>)
```

Implementing "Syntactic Sugar"

Detect and Transform the Alternative Syntax (define (m-eval exp env)

Let Syntax Transformation

22/40

Let Syntax Transformation

```
(define (let? exp) (tagged-list? exp 'let))
(define (let-bound-variables let-exp)
  (map car (cadr let-exp)))
(define (let-values let-exp)
  (map cadr (cadr let-exp)))
(define (let-body let-exp)
  (cddr let-exp))
(define (let->combination let-exp)
 (let ((names (let-bound-variables let-exp))
        (values (let-values let-exp)
        (body (let-body let-exp)))
                                      NOTE: only manipulates list
    (cons (make-lambda names body)
                                       structure, returning new list
                                       structure that acts as an
          values)))
                                       expression
```

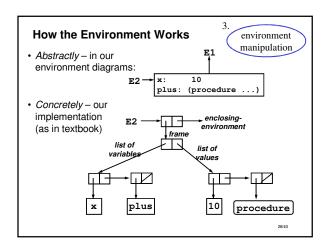
Details of let syntax transformation

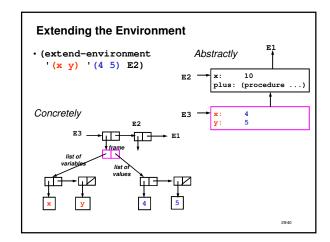
dosomething x y x 23 y 15

Details of let syntax transformation

Defining Procedures

```
(define foo (lambda (x) <body>))
 (define (foo x) <body>)
  Semantic implementation – just another define:
(define (eval-definition exp env)
  (define-variable! (definition-variable exp)
                    (m-eval (definition-value exp) env)
                    env))
  Syntactic transformation:
(define (definition-value exp)
  (if (symbol? (cadr exp))
      (caddr exp)
       (make-lambda (cdadr exp)
                                      ;formal params
                     (cddr exp))))
                                     ; body
                                                       27/40
```





"Scanning" the environment

- · Look for a variable in the environment...
 - Look for a variable in a frame...
 - loop through the list of vars and list of vals in parallel
 - detect if the variable is found in the frame
 - If not found in frame (i.e. we reached end of list of vars), look in enclosing environment

30/40

32/40

```
The Initial (Global) Environment
                                                primitives and
                                                  initial env.
· setup-environment
  (define (setup-environment)
    (let ((initial-env (extend-environment
                           (\verb"primitive-procedure-names")
                            (primitive-procedure-objects)
                           the-empty-environment)))
      (define-variable! 'true #T initial-env)
      (define-variable! 'false #F initial-env)
      initial-env))
· define initial variables we always want
· bind explicit set of "primitive procedures"
   • here: use underlying Scheme procedures
   • in other interpreters: assembly code, hardware, ....
```

```
Read-Eval-Print Loop

(define (driver-loop)
   (prompt-for-input input-prompt)
   (let ((input (read)))
        (let ((output (m-eval input the-global-env)))
            (announce-output output-prompt)
            (display output)))
        (driver-loop))
```

Variations on a Scheme

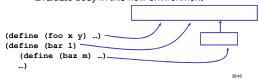
- More (not-so) stupid syntactic tricks
- · Semantic variations
 - · Lexical vs dynamic scoping
 - -Lexical: defined by the program text
 - Dynamic: defined by the runtime behavior

34/40

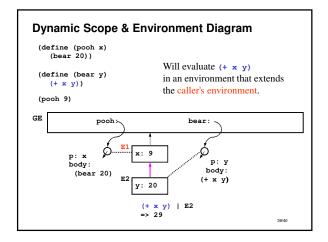
• Scoping is about how free variables are looked up (as opposed to bound parameters) (lambda (x) (* x x)) * is free • How does our evaluator achieve lexical scoping? - environment chaining - procedures capture their enclosing lexical environment (define (foo x y) ...) (define (bar 1) ...)

Diving in Deeper: Lexical Scope

- Why is our language lexically scoped? Because of the semantic rules we use for procedure application:
 - "Drop a new frame"
 - "Bind parameters to actual args in the new frame"
 - "Link frame to the environment in which the procedure was defined" (i.e., the environment surrounding the procedure in the program text)
 - "Evaluate body in this new environment"



Alternative Model: Dynamic Scoping · Dynamic scope: - Look up free variables in the caller's environment rather than the surrounding lexical environment Suppose we use our usual environment model rules... · Example: bear (define (pooh x) (bear 20)) (define (bear y) (+ x y)) p: x b: (bear 20) (pooh 9) x: 9 y: 20 (bear 20) (+ x y) x not found -



Summary

- Scheme Evaluator Know it Inside & Out
- Techniques for language design:
 - · Interpretation: eval/apply
 - · Semantics vs. syntax
 - · Syntactic transformations
- Able to design new language variants!
 - · Lexical scoping vs. Dynamic scoping

42/40