

# QR Factorization

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## QR Factorization using Gram Schmidt Algorithm

First I wrote the GS and a normalization algorithm. The R matrix will be made “by hand”

```
gs <- function(vectors){
  #'@param vectors a list of vectors
  #'@return a list of orthogonal vectors
  #'@author Casey Jayne

  vecs = list()
  for(i in 1:length(vectors)){
    amount = 0
    for(vals in 1:(i-1)){
      if(length(vecs)>=1){
        t = (t(vecs[[vals]]) %*% vectors[[i]])/crossprod(vecs[[vals]])
        t = t[[1]]*vecs[[vals]]
        amount = amount+t
      }
    }
    vecs[[i]] = vectors[[i]] - amount
  }

  return(vecs)
}

vec_normalize <- function(vectors){
  #'@param vectors a list of vectors
  #'@return a list of normalized vectors by 2norm
  #'@author Casey Jayne
  for(item in 1:length(vectors)){
    vectors[[item]] = vectors[[item]]/sqrt(sum(vectors[[item]]^2)) # standard 2 norm
  }

  return(vectors)
}
```

Create the list of vectors given

```
m = list(matrix(c(1,0,1)), matrix(c(0,1,1)), matrix(c(1,4,6)))
```

