```java
public class My3DPoint extends My2DPoint{
   double z;


   public My3DPoint(double a, double b) {
    super(a,b);
   }

   public My3DPoint(double a, double b, double c) {
    super(a,b);
    z = c;
    System.out.println(" constructor ( 3D ) .. ");
   }

   public My3DPoint() {
    super();
   }

   public void increaseY (double a) {
    y = y+a;
    System.out.println(" increaseY ( 3D ) .. ");
   }


double xReflect () {
    counter++;
    x = -x;
    System.out.println(" x value reflected ( 3D ) .. ");
    return x;
   }

}
```