

```

public class HelloWorld {
    public static void main( String[] args ) {
        System.out.println( "Hello World!" );
        System.exit( 0 ); //success
    }
}

```

Do some research. Provide a brief explanation or definition for every item in the above program (#8 has been done for you): go to https://en.wikiversity.org/wiki/Java_Tutorial/Hello_World! (may help with some of the items)

1. HelloWorld.java
2. HelloWorld.class
3. public
4. class
5. HelloWorld
6. { and }
7. main
8. static - allows the method to be used or called without reference to an object; more on this later when we do object oriented programming (OOP).
9. void
10. (String[] args)
11. System.out.println ("Hello World!")
12. ; (*the semi-colon*)
13. System.exit(0);
14. // success