yWorks UML Doclet 3.0_01 User's Guide

Contents

1.	Introduction
2.	System Requirements
3.	Installing yDoc
4.	<u>Running yDoc</u>
	• Using the yDoc docletp. 6
	• Using the yDoc doclet from within a Java IDE p. 7
	• <u>yDoc Quick Start</u>
5.	<u>vDoc Features</u>
	• Generating UML class diagrams p. 10
	General Layout of UML class diagrams p. 11
	• <u>Using filters</u>
	• Using the XML driven taglet factory p. 12
	• Custom command line options p. 14
6.	Configuring yDoc
	• <u>resources/ydoc.cfg</u>
	• <u>UML Styles</u>
7.	<u>Limitations</u>
8.	Acknowledgments

1. Introduction

Welcome to the yWorks UML Doclet User's Guide.

This guide explains how to use *yWorks UML Doclet* or *yDoc* for short, a javadoc extension (more specifically a doclet/taglet bundle) that provides

- functionality to auto-generate, customize, and include UML diagrams in the API documentation of your Java products
- a filter interface which allows for custom suppression of class, field, or method documentation
- an easy to use mechanism for defining simple custom tags via XML

Although, yDoc is designed in such a way that it allows user's to continue using all the features they know from standard javadoc, some basic knowledge about javadoc usage in general and doclet usage specifically is required to successfully use yDoc.

Detailed information on javadoc is available at http://java.sun.com/j2se/javadoc/. Detailed information on doclets is available at

http://java.sun.com/j2se/1.5.0/docs/guide/javadoc/doclet/overview.html.

2. System Requirements

yDoc 3.0_01 requires JDK 1.5.0 or JDK 1.6.0 installed on your system. To view UML class diagrams in SVG or SVGZ format, you either need a browser with native SVG support or a SVG plug-in. For Microsoft Internet Explorer, you can download one such plug-in from the Adobe SVG website. To view UML class diagrams in SWF format, you need a browser with a Flash Player plug-in. Flash Player plug-ins are available from Adobe, too.

If you want to run yDoc under Unix/Linux operating systems, you need to have an X server installed and running, since yDoc makes use of the java awt and/or swing packages (for UML generation only).

3. Installing yDoc

Unzip the yDoc archive (ydoc-3.0_01-jdk1.4.zip or ydoc-3.0_01-jdk1.5.zip respectively) into a directory of your choice. It will create a lib/, a doc/, and a resources/ subdirectory.

The lib directory contains the java classes you need to run the ydoc expansion as jar libraries.

The doc directory contains the yDoc User's Guide in HTML and PDF format, the DocFilter and PathResolver API Documentation in HTML format, and several usage samples.

The resources directory contains various configuration files which you can use to customize the behaviour of the yDoc expansion. See <u>Configuring yDoc</u> and <u>Using the XML driven taglet factory</u> for more details.

4. Running yDoc

Basically you run javadoc. The only difference is, that you tell javadoc to use the facilities provided by yDoc as a plug-in.

Read on for detailed information on how to do that. You can skip this part, if you are already familiar with using custom doclets for javadoc.

Using the yDoc doclet

We recommend running javadoc either using a build tool such as <u>ANT</u> (version 1.5.2 or better) or directly from commandline. Before running javadoc from commandline, put your commandline options into a file called "options" and run javadoc by invoking javadoc @options @packages

where "packages" is the filename of a file containing the java packages you want to be documented.

See <u>vDoc Quick Start</u> for simple examples on how to use yDoc.

For detailed documentation on the javadoc options, see the javadoc tool homepage at http://java.sun.com/j2se/javadoc/index.html.

To use the yDoc expansion the following options are especially important:

-docletpath docletpathlist

This option tells javadoc where to look for the yDoc expansion.

The docletpathlist must contain the path to the library ydoc.jar

```
<ydoc_install_dir>/lib/ydoc.jar
and the resources directory
<ydoc_install_dir>/resources
```

Important:

If you want to use the yDoc UML generation, *docletpathlist* must also contain the path to your *compiled*, *unobfuscated* Java class files (*.class), for which you want to generate the API documentation, and to all libraries needed to compile your Java source files.

-doclet ydoc.doclets.YStandard

The -doclet ydoc.doclets.YStandard option finally tells javadoc to actually use the YStandard doclet, which is the core class of the ydoc expansion.

See <u>yDoc Features</u> for information on (custom) commandline options and on how to use the specific capabilites of yDoc.

A sample options file on a Win32 operating system could look like this:

```
-d <destination directory>
-sourcepath <source directory>
-breakiterator
-generic
-umlautogen
-author
-docletpath <YID>/lib/ydoc.jar;<YID>/resources;<some path>/myapp.jar
-doclet ydoc.doclets.YStandard
-filterpath <YID>/lib/ydoc.jar
-filter ydoc.filters.ExcludeFilter
-tagletpath <YID>/lib/ydoc.jar
-tag param
-tag return
```

```
-tag see
-ytag y.uml
```

where <YID> denotes the <ydoc_install_dir>.
On Unix/Linux operating systems, you will have to use ": " as a path separator instead of "; ".

Using the yDoc doclet from within a Java IDE

Running yDoc from within Eclipse 3

- 1. Select *Export* from the *File* menu.
- 2. Choose *Javadoc* from *Select an export destination*. Go to the next tab.
- 3. Select *Use Custom Doclet* then specify *Doclet name* and *Doclet class path*.

Name has to be ydoc.doclets.YStandard and path has to be <yid>/lib/ydoc.jar. <yid> denotes the absolute path to the yDoc directory. Go to the next tab.

4. Add in Extra Javadoc options
-docletpath <yid>/resources

If your sources depend on additional libraries, you also need to append the path to these libraries to the above line.

Any other options you want to use, e.g. -d <destination> or -umlautogen, need to be specified in this input area, too.

Optionally, add -J-Xmx1024m in VM options.
 You may want to play with the numerical value depending on available RAM and project size.

Running yDoc from within IntelliJ Idea 6

- 1. Select Generate JavaDoc ... from the Tools menu.
- 2. Add in Other command line arguments
 -docletpath "<yid>/lib/ydoc.jar"-doclet
 ydoc.doclets.YStandard-resourcepath
 "<yid>/resources"
 <yid> denotes the absolute path to the yDoc directory.
 If your sources depend on additional libraries, you also need
 to append the path to these libraries to the -docletpath
 option.

Any other options you want to use, e.g. -d <destination> or -umlautogen, need to be specified in this input field, too.

3. Click Start.

Running yDoc from within Netbeans 5.5

- 1. Switch to Projects view.
- 2. Open context menu for *Source Packages* (by right clicking). Choose *Properties*.
- 3. Expand *Build*. Choose *Documenting*.
- 4. Add in Additional Javadoc Options
 -docletpath "<yid>/lib/ydoc.jar"-doclet
 ydoc.doclets.YStandard-resourcepath
 "<yid>/resources"
 <yid> denotes the absolute path to the yDoc directory.
 If your sources depend on additional libraries, you also need
 to append the path to these libraries to the -docletpath
 option.
 - Any other options you want to use, e.g. -d <destination> or -umlautogen, need to be specified in this input field, too.
- 5. Choose *Generate Javadoc for "project name>" from the Build menu.*

yDoc Quick Start

This section demonstrates how to use yDoc to generate a Javadoc page of a sample class that will automatically include an UML diagram depicting that class.

yDoc from commandline

Look in <YID>/doc/examples for sample options files and sample Java sources to test yDoc.

All you need to do is invoking javadoc in c_install_dir> with either javadoc @doc/examples/options.sample.linux or

javadoc @doc/examples/options.sample.win32 depending on your operating system.

yDoc in ANT

Using ANT 1.5.2 or better, you can use ANT's javadoc task to run yDoc.

Look in <YID>/doc/examples for a sample ANT build file and sample Java sources to test yDoc.

All you need to do is invoking ant in doc_install_dir> with
ant -buildfile doc/examples/build-sample.xml test-ydoc

The generated API pages can now be found in

<ydoc_install_dir>/doc/api/examples.

Note that the generated UML diagrams are in PNG format. If you want to generate the uml diagrams in a different format (SVG, SVGZ, SWF, GIF, JPG) simply change the value of **formats.fileformat** in the yDoc configuration file <ydoc_install_dir>/resources/ydoc.cfg accordingly.

The next tutorial step would be to look in for the sample option/build files and sample Java sources which have been used in this example. Once you understand the options and tags, you are ready to use yDoc in your own project.

5. yDoc Features

Generating UML class diagrams

yDoc will generate UML diagrams, if one or more of the following commandline options are used:

- -umlgen
- -umltypegen
- -umlpackagegen
- -umloverviewgen
- -umlautogen

All UML diagrams feature hyperlinks for the displayed packages, types, and type members, which allow direct access to the corresponding documentation.

See Custom command line options for additional details.

yDoc supports several output formats for UML diagrams, including SVG, SWF, and PNG and will automatically integrate the diagrams into the generated HTML API documentation.

Moreover, yDoc provides many settings which allow to customize the generated UML diagrams in great detail.

See Configuring yDoc for details.

Important:

yDoc uses the Java Reflection API to generate the class diagrams, therefore you need to specify the path to your *compiled, unobfuscated* Java class files (*.class) and to all libraries needed to compile your Java source files in the -docletpath option. Your class files may be located in a jar file.

Alternatively, yDoc can embed predefined diagrams instead of generating them. Predefined diagrams have to be available in GraphML. GraphML is a generic graph interchange file format. Diagrams in this format can, e.g., be created using yEd, yWorks' free graph editor.

For yDoc to be able to find and read such diagrams, a diagram locator has to be specified.

The distribution comes with one predefined diagram locator. For this default locator to work successfully, predefined diagram files have to meet the following criteria:

- Overview diagrams must be in the same directory as your overview.html. The
 diagram files have to be named overview <id>.graphml, where <id>
 denotes the diagram ID (see also Configuring yDoc).
- Package diagrams must be in the same directory as your package.html. The
 diagram files have to be named package <id>.graphml, where <id>
 denotes the diagram ID (see also Configuring yDoc).
- Type diagrams must be in the same directory as the corresponding source file. The diagram files have to follow the same naming convention as the Java source file except for the <code>.graphml</code> file extension.

work successfully, predefined diagram files have to meet the following criteria:

To use this default diagram locator, you need to specify the following two commandline options:

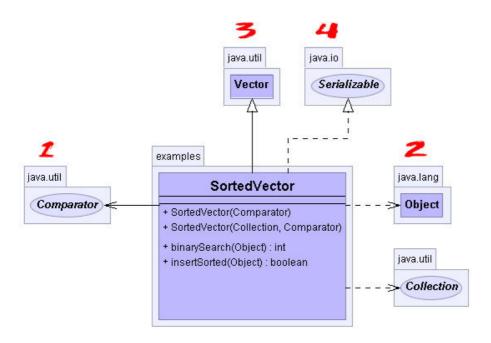
- -diagramlocatorpath <ydoc_install_dir>/lib/ydoc.jar
- -diagramlocator ydoc.resolvers.DefaultDiagramLocator

To create and use your own diagram locators, all you have to do is implementing the ydoc.resolvers.PathResolver interface and register the locator similar to the above example. The mechanism to register locators works similar to the one used for doclets.

PathResolver API

Documentation for the ydoc.resolvers.PathResolver interface, which comprises the PathResolver API.

General Layout of UML class diagrams



Associations

structural relationships between a whole and its parts, i.e. *has* a or *instantiates*

Every declared field constitutes an association.

Dependencies

semantic relationships in which a change to one thing may effect the semantics of the other thing

There are several heuristics as to what constitues a dependency. See Configuring yDoc.

Generalizations

specialization/generalization relationships, i.e. *is a* or *subclass/superclass*

For interfaces there may be more than one generalization relationship.

Realizations

semantic relationships between classifiers, i.e. interface/implementing class

For interfaces there are no realization relationships.

Using filters

yDoc provides a sophisticated filter framework, which lets you exclude parts of your API from documentation using customizable filter criteria.

The distribution comes with one predefined filter, which lets you exclude classes/interfaces, fields, and/or methods from documentation, if their documentation comment contains an @y.exclude tag.

To use this filter, you need to specify the following two commandline options:

- -filterpath <ydoc_install_dir>/lib/ydoc.jar
- -filter ydoc.filters.ExcludeFilter

To create and use your own filters, all you have to do is implement the ydoc.filters.DocFilter interface and register the filter similar to the above example. The mechanism to register filters works similar to the one used for doclets.

DocFilter API

Documentation for the ydoc.filters.DocFilter interface, which comprises the DocFilter API.

Using the XML driven taglet factory

By specifying the -generic option, you can tell yDoc to register simple taglets, which are more powerful than the ones created by the standard -tag option and are defined in the resources/taglet_definitions.xml and resources/taglet_templates.xml files.

By adding more definitions to those files, you can use/register more simple taglets.

The basic idea is to have template definitions that define taglet behaviour and taglet definitions that define scope, name, and which template to use.

For examples on how to define taglets, see the two mentioned xml files.

Taglet Definitions

The following XML elements are used to define taglets:

<taglet>

Each of these elements results in the registration of one particular taglet. The value of the name attribute specifies the javadoc tag for the taglet. The value of the attribute allowMultipleTags specifies if more than one appearance of the javadoc tag per doc element is allowed. If not, all but the first tag will be ignored.

<usage>

Required element that specifies the taglet scope as per the taglet API.

• <headline>

Required root element for <singular> and <plural>.

<singular>

Required element that specifies the headline for the tag comment if only one javadoc tag or no <plural> element is present.

• <plural>

Optional element that specifies the headline for the tag comment if multiple javadoc tags are allowed and present.

In general, it is a good idea to use at least one '.' character in the name of custom tags to avoid potential conflicts/overrides.

Template Definitions

The following XML elements are used to define templates:

<template>

Each of these elements results in the creation of one particular template. The value of the name attribute has to be unique among all templates. It is used to reference the template in the taglet definition.

• <headline>

Required element that specifies the HTML code for the headline of the tag comment.

You may specify one parameter sign, i.e. #0.

You may use a single parameter multiple times, e.g. <headline>

<![CDATA[bla #0 bla#0bla]]> </headline>

The element should contain unparsed character data, i.e. <! [CDATA[....]]>

<content>

Required element that specifies the HTML formatting for the tag comment. The value of the separator attribute specifies if and how to break down the comment into parameters.

Possible values are:

- any single character breaks the comment at each occurance of the specified character

- the token "first-whitespace" breaks the comment at the first

occurance of a whitespace

- the token "whitespace" breaks the comment at each occurance

of a whitespace

- the token "none" (default) results in one token only, namely the

whole comment

• <content-item>

Required element that specifies the HTML code to wrap the tag comment in. If multiple javadoc tag are present for a particular doc element, then one content item is created for each tag comment.

You may specify up to ten parameter signs, i.e. #x, where -1 < x < 10.

You may use a single parameter multiple times.

The element should contain unparsed character data.

• <content-sep>

Optional element that defaults to "".

Its value will be inserted between content items.

The element should contain unparsed character data.

• <content-start>

Optional element that defaults to "".

Its value will be inserted directly after the headline, before the first content item.

The element should contain unparsed character data.

< <content-end>

Optional element that defaults to "".

Its value will be inserted directly after the last content item.

The element should contain unparsed character data.

In general, it is a good idea to use the <DT> tag for headlines and the <DD> tag for content, since all output generated by javadoc taglets appears in definition lists.

Custom command line options

yDoc provides several custom command line options:

-diagramlocator class

Specifies the class file for the diagram locator to be used. Use the fully-qualified name for *class*. Use the -diagramlocatorpath option to specify the path to the diagram locator.

• -diagramlocatorpath -diagramlocatorpathlist

Specifies the search paths for finding diagram locator class files (*.class). The diagramlocatorpathlist can contain multiple paths separated by the system-dependant path-separator.

-filter class

Specifies the class file for the filter to be applied. Use the fully-qualified name for *class*. Use the -filterpath option to specify the path to the filter.

• **-filterpath** filterpathlist

Specifies the search paths for finding filter class files (*.class). The *filterpathlist* can contain multiple paths separated by the system-dependant path-separator.

-generic

The taglet definitions in resources/taglet_definitions.xml and resources/taglet_templates.xml are used to create and register simple taglets.

• -license file

Specifies the path to the license file.

• -resourcepath resourcepathlist

Specifies the search paths for finding resource files (i.e. taglet definition files, ydoc configuration file, ydoc license file). The *resourcepathlist* can contain multiple paths separated by the system-dependant path-separator.

-umlautogen

Same as using -umltypegen, -umlpackagegen, and -umloverviewgen in combination

-umlfileformat formatname

Overrides the uml_file_format property in resources/ydoc.cfg
See the section about <u>UML file formats</u> for a list of supported formats.

-umlgen

UML diagrams will be created and embedded for all documented files with an @y.uml tag.

@y.uml may be used in type, package, and overview documentation.

• -umloverviewgen

An UML overview diagram will be created and embedded, even if there is no @y.uml tag in overview.html.

• -umlpackagegen

UML diagrams will be created and embedded for all documented packages, not only for those with an @y.uml tag.

-umltypegen

UML diagrams will be created and embedded for all documented classes and interfaces, not only for those with an @y.uml tag.

-ytag

Allows to specify the position of custom yDoc tags (i.e. @y.uml or tags defined via the taglet factory) in relation to standard tags.

6. Configuring yDoc

resources/ydoc.cfg

resources/ydoc.cfg is yDoc's main configuration file.

It uses a simple XML format consisting of nested group and property elements.

Following is the complete list of recognized group and property declarations.

Group diagrams

Encapsulates settings that determine all aspects of yDoc's UML generating mechanism. These settings are grouped into the categories *overview*, *package*, and *type* in correspondance to the available diagram types.

You may have multiple *diagram* subgroups in each of the above mentioned three categories. For each *diagram* group, one UML diagram will be generated and embedded into the corresponding HTML file.

Group diagrams.overview.diagram

 Property style accepts an arbitrary text value interpreted as a file name.

This property specifies the path to a yDoc style definition file, which determines the visual properties of the generated UML diagram, such as line colors or font sizes.

See <u>UML Styles</u> for more information.

- Property type accepts one of the following values:
 - dependency
 Dependency diagrams depict package-level dependencies in your project.
 - inheritance
 Inheritance diagrams depict project-wide inheritance trees.

This property specifies the overview diagram type.

Property id accepts an arbitrary text value.
 This property specifies a diagram ID, which is used to distinguish between multiple overview diagrams.
 The value of this property has to be unique among all diagrams.overview.diagram ID values.

Group diagrams.overview.diagram.include

- Property dependencies accepts one of the following values:
 - all
 All package dependencies are displayed.
 - reduced

No transitive dependencies are displayed.

This property specifies whether transitive dependencies should be displayed.

This property is only respected for overview diagrams of type dependency.

- Property groups accepts values true and false.
 This property specifies whether package nodes should be grouped according to the -group options. If no -group option is used, this property is ignored.
- Property packages accepts values true and false.
 This property specifies whether type nodes should be grouped according to their containing packages.
 This property is only respected for overview diagrams of type inheritance.

Group diagrams.overview.diagram.insets

- Property group accepts non-negative integer values.
 This property specifies the distance from a group node's border to the package nodes contained in the group node.
- Property package accepts non-negative integer values.
 This property specifies the distance from a package node's border to the type nodes contained in the package node.

Group diagrams.overview.diagram.layout

- Property BUS_ROUTING accepts values true and false.
 This property specifies whether multiple relations (e.g. in the case of a class having multiple subclasses) should be routed in a bus style manner.
- Property CYCLE_LAYERING_POLICY accepts one of the following values:
 - DEFAULT_POLICY
 All backwards relation edges as determined by a depth-first-search on the diagram nodes are temporarily removed for layering.
 - ASSIGN_CYCLES_TO_SAME_LAYER_POLICY
 Diagram nodes with cyclic dependencies are put into the same layer.
 - BREAK_CYCLES_BY_WEIGHT_POLICY
 Cyclic dependencies are resolved by temporarily removing the least significant relation edges for layering.

This property specifies the layering policy for cyclic dependencies.

- Property GROUP_COMPACTION accepts values true and false
 - This property specifies whether package and group digram nodes should be kept as small as possible.
- Property ORIENTATION accepts one of the following values:

- TOP TO BOTTOM
- LEFT TO RIGHT
- RIGHT_TO_LEFT
- BOTTOM TO TOP

This property specifies the layout orientation.

 Property RECURSIVE_GROUP_LAYERING accepts values true and false.

This property specifies whether layering should be performed locally on a per group basis or globally for the whole diagram.

This property is ignored, if the diagram does not contain node groups.

- Property REVERSE_EDGES accepts values true and false.
 This property specifies whether the direction of relation edges should be reversed during layout calculation.

 Reversing the edge directions does e.g. affect the alignment of the diagram nodes.
- Property ROUTE_ORTHOGONAL accepts values true and false

This property specifies whether relation edges should be routed orthogonally or polyline-style.

Group diagrams.package.diagram

 Property style accepts an arbitrary text value interpreted as a file name.

This property specifies the path to a yDoc style definition file, which determines the visual properties of the generated UML diagram, such as line colors or font sizes. See UML Styles for more information.

Group diagrams.package.diagram.include

Property packages accepts values true and false.
 This property specifies whether type nodes should be grouped according to their containing package.

Group diagrams.package.diagram.insets

- Property group accepts non-negative integer values.
 This property specifies the distance from a group node's border to the package nodes contained in the group node.
- Property package accepts non-negative integer values.
 This property specifies the distance from a package node's border to the type nodes contained in the package node.

Group diagrams.package.diagram.layout

Property BUS_ROUTING accepts values true and false.
 This property specifies whether multiple relations (e.g. in the

case of a class having multiple subclasses) should be routed in a bus style manner.

- Property ORIENTATION accepts one of the following values:
 - TOP TO BOTTOM
 - LEFT_TO_RIGHT
 - RIGHT_TO_LEFT
 - BOTTOM_TO_TOP

This property specifies the layout orientation.

- Property REVERSE_EDGES accepts values true and false.
 This property specifies whether the direction of relation edges should be reversed during layout calculation.

 Reversing the edge directions does e.g. affect the alignment of the diagram nodes.
- Property ROUTE_ORTHOGONAL accepts values true and false.

This property specifies whether relation edges should be routed orthogonally or polyline-style.

Group diagrams.type.diagram

 Property style accepts an arbitrary text value interpreted as a file name.

This property specifies the path to a yDoc style definition file, which determines the visual properties of the generated UML diagram, such as line colors or font sizes. See UML Styles for more information.

Group diagrams.type.diagram.exclude.pattern

- Property associations accepts a pattern text value.
 Type names matching the pattern text will not be displayed among the diagram's association types.
- Property dependencies accepts a pattern text value.
 Type names matching the pattern text will not be displayed among the diagram's dependency types.
- Property generalizations accepts a pattern text value.
 Type names matching the pattern text will not be displayed among the diagram's generalization types.
- Property realizations accepts a pattern text value.
 Type names matching the pattern text will not be displayed among the diagram's realization types.

Pattern text values are a comma-separated list of full-qualified typename patterns where the '?' character denotes a wildcard of length one and the '*' character denotes a wildcard of arbitrary length.

Group diagrams.type.diagram.include

Property associations accepts values true and false.
 This property specifies whether association nodes should be

displayed.

- Property dependencies accepts one of the following values:
 - all
 Any non-primitive type referenced in a type's byte code is considered a dependency.
 - none
 No dependency information is calculated.
 - parameters
 Any non-primitive parameter types of constructor and method signatures are considered dependencies.
 - parameters-returntype
 Any non-primitive parameter types of constructor and method signatures as well as all non-primitive method return types are considered dependencies.

This property specifies the heuristic approach as to what constitutes a dependency. Note, that types which are associations will not appear as dependencies no matter which heuristic is chosen.

- Property packages accepts values true and false.
 This property specifies whether type nodes should be grouped according to their containing package.
- Property paramters accepts values true and false.
 This property specifies whether parameter types should be displayed in constructor and method signatures.

Group diagrams.type.diagram.insets

Property package accepts non-negative integer values.
 This property specifies the distance from a package node's border to the type nodes contained in the package node.

Group diagrams.type.diagram.order

- Property fields accepts one of the ordering enumeration values.
 - This property specifies the order of fields in type diagrams.
- Property constructors accepts one of the ordering enumeration values.
 - This property specifies the order of constructors in type diagrams.
- Property methods accepts one of the ordering enumeration values.
 - This property specifies the order of methods in type diagrams.

The following ordering enumeration values are available:

- lex
 Members are sorted according to their qualified names (and signatures in case of constructors and methods).
- lex-ic

Same as lex, but case insensitive.

mod-lex

Members are sorted according to their modifiers. Modifiers are considered to imply the following order:

static public < public < static protected < protected < static package-private < package-private < private < private < private If two (or more) members are equal according to this ordering, they are sorted according to their qualified names (and signatures in case of constructors and methods).

mod-lex-ic

Same as mod-lex, but case insensitive.

Group diagrams.type.diagram.layout

- Property PACKAGE_DISTANCE accepts values non-negative decimal values.
 This property specifies the distance between adjacent package nodes.
- Property RELATION_BUS_ROUTING accepts values true and false.

This property specifies whether multiple generalization or realization edges should be routed in a bus-style manner.

- Property RELATION_DISTANCE accepts values non-negative decimal values.
 - This property specifies the distance between the detailed type node and related type nodes.
- Property RELATION_TYPE_ALIGNMENT accepts one of the following values:
 - LEFT
 - CENTER
 - RIGHT
 - SHORTEST DISTANCE

Association nodes will be right aligned, dependency nodes left aligned.

LONGEST_DISTANCE

Association nodes will be left aligned, dependency nodes right aligned.

This property specifies specifies the alignment policy for association and dependency type nodes. If package nodes are displayed, alignment calculation is done on a per relation package basis.

- Property RELATION_TYPE_DISTANCE accepts values non-negative decimal values.
 - This property specifies the distance between adjacent relation type nodes.
- Property RELATION_LABEL_LAYOUT_POLICY accepts one of the following values:
 - AS_IS
 No new label position is calculated.
 - OUTWARDS

For labels outside of a type node a new label position is calculated. For labels belonging to generalization or realization types, the new position is above the node, for labels belonging to association types the new position is to the left of the node, and for labels belonging to dependency types, it is to the right of the node.

This property specifies the label layout policy for labels of relation type nodes.

Group formats

Settings related to file formats of the generated UML diagrams and the way they are embedded into the HTML API documentation.

- Property fileformat accepts one of the following values:
 - GIF
 - Well-known image format.
 - JPG
 - Well-known image format.
 - PNG
 - Well-known image format, the default.
 - SVG
 - Scalable Vector Graphics, a XML-based vector graphics format.
 - SVGZ
 - Compressed SVG.
 - SWF
 - Shockwave Flash, a popular binary vector graphics format.

This property specifies the file format for the generated UML diagrams.

Group formats.vectorgraphics.display

- Property scaling accepts one of the following values:
 - FIXED_SIZE

The diagram will be displayed in a fixed size canvas (specified by properties width and height).

ACTUAL SIZE

The diagram will be displayed in a canvas sized to the diagram's actual size.

This mode ignores properties width and height.

ACTUAL_SIZE_MAX_WIDTH

The diagram will be displayed in a canvas sized to the diagram's actual size up to a fixed canvas width specified by property width).

This mode ignores property height.

ACTUAL SIZE MAX HEIGHT

The diagram will be displayed in a canvas sized to the

diagram's actual size up to a fixed canvas height (specified by property height).

This mode ignores property width.

ACTUAL SIZE MAX WIDTH MAX HEIGHT

The diagram will be displayed in a canvas sized to the diagram's actual size up to a fixed canvas size (specified by properties width and height).

FIT_TO_SIZE

The diagram will be scaled to fit into a canvas with fixed width and fixed height (specified by properties width and height).

FIT_TO_SIZE_BY_WIDTH

The diagram will be scaled to fit into a canvas with fixed width (specified by property width).

This mode ignores property height

FIT TO SIZE BY HEIGHT

The diagram will be scaled to fit into a canvas with fixed height (specified by property height).

This mode ignores property width.

SHRINK_TO_SIZE

The diagram will be scaled to fit into a canvas with fixed width and fixed height (specified by properties width and height), unless it already fits.

SHRINK_TO_SIZE_BY_WIDTH

The diagram will be scaled to fit into a canvas with fixed width (specified by property width), unless it already fits. This mode ignores property height.

SHRINK_TO_SIZE_BY_HEIGHT

The diagram will be scaled to fit into a canvas with fixed height (specified by property height), unless it already fits.

This mode ignores width.

This property specifies the display scaling policy for UML diagrams. All policies will retain the diagram's original aspect ratio.

- Property width accepts positive integer values.
 This property specifies the canvas width for the generated UML diagram.
- Property height accepts positive integer values.
 This property specifies the canvas height for the generated UML diagram.
- Property reserveMinimum accepts values true and false.
 This property specifies whether yDoc should reserve a canvas at least the size of width and height when embedding UML diagrams into HTML API documentation.

Group formats.vectorgraphics.svg

Property workaround accepts values true and false.
 This property specifies whether yDoc should use alternative HTML code for SVG embedding.

Due to changes in the plug-ins API in the gecko code base, the current version of the Adobe SVG Plugin 3.0 crashes browsers of the gecko family (Mozilla, Netscape 6+7, ...) when displaying HTML with embedded SVG images. There is an experimental workaround by wrapping the <EMBED> tag(s) in <IFRAME> tags, albeit with a significant disadvantage: It is no longer possible to use javascript based hyperlinks in SVG, which are neccessary to make URI fragments work properly.

Group formats.image

- Property quality accepts values ranging from 0.0 to 1.0.
 This property specifies the compression quality for image formats that support compression (e.g. PNG, JPG).
 A compression quality setting of 0.0 is most generically interpreted as high compression is important, while a setting of 1.0 is most generically interpreted as high image quality is important.
- Property antialiasing accepts values true and false.
 This property specifies whether anti aliasing should be used in UML diagram image files.
- Property progressive accepts values true and false.
 This property specifies whether UML diagram image files should be encoded in progressive mode for image formats that support progressive encoding.

 Progressive encoding will result in image streams containing a series of scans of increasing quality.

Group formats.image.tiling

- Property enabled accepts values true and false.
 This property specifies whether UML diagrams should be written to multiple small image files instead of a single large one, if the image's width or height exceeds the corresponding maximum.
- Property width accepts non-negative integer values.
 This property specifies the maximum width for UML diagram image tiles.
- Property height accepts non-negative integer values.
 This property specifies the maximum height for UML diagram image tiles.

Group misc

Property warnings accepts values true and false.
 This property specifies whether yDoc should emit warnings each time an explicit link (i.e. the result of @see or @link) to a documentation member, which was not accepted by the registered filters, is suppressed.

Group misc.gc

Property frequency accepts non-negative integer values. This property specifies the number of UML diagrams to be generated between explicit calls to the Java garbage collector. A value of 10, for example, would result in a call to the garbage collector after every tenth diagram, whereas a value of 1 will call garbage collection after each diagram. A value of 0 will prevent yDoc from explicitly calling the Java garbage collector.

UML Styles

A style set defines the visual features of UML diagrams and is specified in a XML file which conforms to the yDoc <u>style definition schema</u>.

The yDoc distribution comes with several predefined style files, see resources/styles.

You can customize colors (main, border, text), fonts, shapes, and lines by either modifying an existing style file or creating a new one.

The yDoc 3.0_01 distribution includes StyleEd, a GUI-based style editor, that greatly simplifies customization. The editor is completely written in Java and will run on any Java 1.4.x or higher platform. All files needed to run StyleEd are contained in the executable JAR file lib/styleed.jar, i.e. double-clicking the file or invoking java -jar <YID>/lib/styleed.jar

will start StyleEd.

Aside from style file editing, StyleEd also allows users to experiment with layout settings for the various diagram types.

7. Limitations

- The yDoc Evaluation version will only document ten classes.
 If one or more of those are excluded from documentation via the @y.exclude tag, they still count against that limit.
- In UML class diagrams generated by the yDoc Evaluation version, the associations list and the dependencies list will only display the ten above mentioned classes.

8. Acknowledgments

This product includes software developed by the Apache Software Foundation (http://www.apache.org/).

yDoc uses Batik to generate SVG files. Batik is distributed under the Apache Software License, Version 2.0:

Apache License
Version 2.0, January 2004
http://www.apache.org/licenses/

TERMS AND CONDITIONS FOR USE, REPRODUCTION, AND DISTRIBUTION

1. Definitions.

"License" shall mean the terms and conditions for use, reproduction, and distribution as defined by Sections 1 through 9 of this document.

"Licensor" shall mean the copyright owner or entity authorized by the copyright owner that is granting the License.

"Legal Entity" shall mean the union of the acting entity and all other entities that control, are controlled by, or are under common control with that entity. For the purposes of this definition, "control" means (i) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (ii) ownership of fifty percent (50%) or more of the outstanding shares, or (iii) beneficial ownership of such entity.

"You" (or "Your") shall mean an individual or Legal Entity exercising permissions granted by this License.

"Source" form shall mean the preferred form for making modifications, including but not limited to software source code, documentation source, and configuration files.

"Object" form shall mean any form resulting from mechanical transformation or translation of a Source form, including but not limited to compiled object code, generated documentation, and conversions to other media types.

"Work" shall mean the work of authorship, whether in Source or Object form, made available under the License, as indicated by a copyright notice that is included in or attached to the work (an example is provided in the Appendix below).

"Derivative Works" shall mean any work, whether in Source or Object form, that is based on (or derived from) the Work and for which the editorial revisions, annotations, elaborations, or other modifications represent, as a whole, an original work of authorship. For the purposes of this License, Derivative Works shall not include works that remain separable from, or merely link (or bind by name) to the interfaces of, the Work and Derivative Works thereof.

"Contribution" shall mean any work of authorship, including the original version of the Work and any modifications or additions to that Work or Derivative Works thereof, that is intentionally submitted to Licensor for inclusion in the Work by the copyright owner or by an individual or Legal Entity authorized to submit on behalf of the copyright owner. For the purposes of this definition, "submitted" means any form of electronic, verbal, or written communication sent to the Licensor or its representatives, including but not limited to communication on electronic mailing lists, source code control systems, and issue tracking systems that are managed by, or on behalf of, the Licensor for the purpose of discussing and improving the Work, but excluding communication that is conspicuously marked or otherwise designated in writing by the copyright owner as "Not a Contribution."

"Contributor" shall mean Licensor and any individual or Legal Entity on behalf of whom a Contribution has been received by Licensor and subsequently incorporated within the Work.

- 2. Grant of Copyright License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable copyright license to reproduce, prepare Derivative Works of, publicly display, publicly perform, sublicense, and distribute the Work and such Derivative Works in Source or Object form.
- 3. Grant of Patent License. Subject to the terms and conditions of this License, each Contributor hereby grants to You a perpetual, worldwide, non-exclusive, no-charge, royalty-free, irrevocable (except as stated in this section) patent license to make, have made, use, offer to sell, sell, import, and otherwise transfer the Work, where such license applies only to those patent claims licensable by such Contributor that are necessarily infringed by their Contribution(s) alone or by combination of their Contribution(s) with the Work to which such Contribution(s) was submitted. If You institute patent litigation against any entity (including a cross-claim or counterclaim in a lawsuit) alleging that the Work or a Contribution incorporated within the Work constitutes direct or contributory patent infringement, then any patent licenses granted to You under this License for that Work shall terminate as of the date such litigation is filed.
- 4. Redistribution. You may reproduce and distribute copies of the Work or Derivative Works thereof in any medium, with or without modifications, and in Source or Object form, provided that You meet the following conditions:
 - (a) You must give any other recipients of the Work or Derivative Works a copy of this License; and
 - (b) You must cause any modified files to carry prominent notices stating that You changed the files; and
 - (c) You must retain, in the Source form of any Derivative Works that You distribute, all copyright, patent, trademark, and attribution notices from the Source form of the Work, excluding those notices that do not pertain to any part of the Derivative Works; and
 - (d) If the Work includes a "NOTICE" text file as part of its distribution, then any Derivative Works that You distribute must include a readable copy of the attribution notices contained within such NOTICE file, excluding those notices that do not pertain to any part of the Derivative Works, in at least one of the following places: within a NOTICE text file distributed as part of the Derivative Works; within the Source form or documentation, if provided along with the Derivative Works; or, within a display generated by the Derivative Works, if and wherever such third-party notices normally appear. The contents of the NOTICE file are for informational purposes only and do not modify the License. You may add Your own attribution notices within Derivative Works that You distribute, alongside or as an addendum to the NOTICE text from the Work, provided that such additional attribution notices cannot be construed as modifying the License.

You may add Your own copyright statement to Your modifications and may provide additional or different license terms and conditions for use, reproduction, or distribution of Your modifications, or for any such Derivative Works as a whole, provided Your use, reproduction, and distribution of the Work otherwise complies with the conditions stated in this License.

- 5. Submission of Contributions. Unless You explicitly state otherwise, any Contribution intentionally submitted for inclusion in the Work by You to the Licensor shall be under the terms and conditions of this License, without any additional terms or conditions. Notwithstanding the above, nothing herein shall supersede or modify the terms of any separate license agreement you may have executed with Licensor regarding such Contributions.
- 6. Trademarks. This License does not grant permission to use the trade names, trademarks, service marks, or product names of the Licensor, except as required for reasonable and customary use in describing the

origin of the Work and reproducing the content of the NOTICE file.

- 7. Disclaimer of Warranty. Unless required by applicable law or agreed to in writing, Licensor provides the Work (and each Contributor provides its Contributions) on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied, including, without limitation, any warranties or conditions of TITLE, NON-INFRINGEMENT, MERCHANTABILITY, or FITNESS FOR A PARTICULAR PURPOSE. You are solely responsible for determining the appropriateness of using or redistributing the Work and assume any risks associated with Your exercise of permissions under this License.
- 8. Limitation of Liability. In no event and under no legal theory, whether in tort (including negligence), contract, or otherwise, unless required by applicable law (such as deliberate and grossly negligent acts) or agreed to in writing, shall any Contributor be liable to You for damages, including any direct, indirect, special, incidental, or consequential damages of any character arising as a result of this License or out of the use or inability to use the Work (including but not limited to damages for loss of goodwill, work stoppage, computer failure or malfunction, or any and all other commercial damages or losses), even if such Contributor has been advised of the possibility of such damages.
- 9. Accepting Warranty or Additional Liability. While redistributing the Work or Derivative Works thereof, You may choose to offer, and charge a fee for, acceptance of support, warranty, indemnity, or other liability obligations and/or rights consistent with this License. However, in accepting such obligations, You may act only on Your own behalf and on Your sole responsibility, not on behalf of any other Contributor, and only if You agree to indemnify, defend, and hold each Contributor harmless for any liability incurred by, or claims asserted against, such Contributor by reason of your accepting any such warranty or additional liability.

END OF TERMS AND CONDITIONS

APPENDIX: How to apply the Apache License to your work.

To apply the Apache License to your work, attach the following boilerplate notice, with the fields enclosed by brackets "[]" replaced with your own identifying information. (Don't include the brackets!) The text should be enclosed in the appropriate comment syntax for the file format. We also recommend that a file or class name and description of purpose be included on the same "printed page" as the copyright notice for easier identification within third-party archives.

Copyright [yyyy] [name of copyright owner]

Licensed under the Apache License, Version 2.0 (the "License"); you may not use this file except in compliance with the License. You may obtain a copy of the License at

http://www.apache.org/licenses/LICENSE-2.0

Unless required by applicable law or agreed to in writing, software distributed under the License is distributed on an "AS IS" BASIS, WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. See the License for the specific language governing permissions and limitations under the License.

Copyright © 2002-2011 yWorks GmbH. All Rights Reserved. Send comments and questions to ydoc@yWorks.com