

Linux

Introduction to Open Source Software

Building a Web Server

What is Open Source Software?

Open Source Software (OSS) is a type of computer software whose source code is under a license that allows anyone to study, change and distribute the software to anyone for any purpose.

Linux is based on OSS as are many popular tools.

Most OSS written with Linux in mind follows a similar build design.

Two most popular Linux web servers: Apache and Nginx



Solid, but large
Very flexible – 60+ modules
.htaccess file flexibility
Built around “1 thread/request” model
Better Windows performance



2.5x faster for **static content**
Lighter weight
Uses an event driven model
Not as feature rich as Apache

Simple command line web browser: Lynx

One of the earliest browsers (1992)

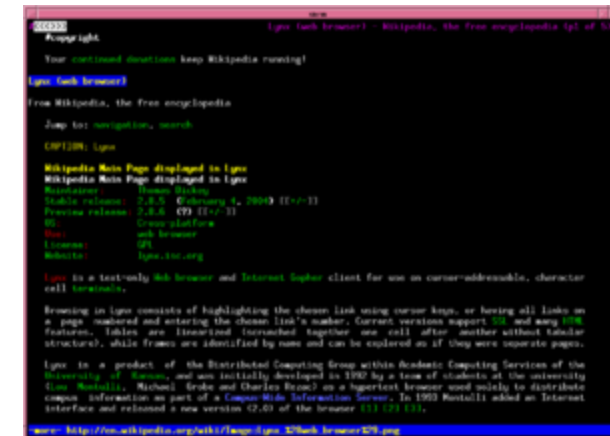
No graphics.

No JavaScript.

Just text HTML.

Good for simple command-line work.

Available on most platforms.



Before we begin...

We are going to create a lot of files, so we want to isolate them from our other coursework by creating a 'www' subdirectory.

```
[usr@lndev ~/$ cd ~  
[usr@lndev ~/$ mkdir www  
[usr@lndev ~/$ cd www
```

When we're done with this exercise, we will delete everything in 'www'.

Getting the Apache HTTPD Source

Download the source tarball for Apache HTTPD:

```
[usr@lndev ~/www]$ curl -O http://mirrors.ocf.berkeley.edu/apache/httpd/httpd-2.4.38.tar.gz
```



That's a capital "O"

Unpack the source distribution:

```
[usr@lndev ~/www]$ tar xzvf httpd-2.4.38.tar.gz
```

Take a look at the files in the source distribution:

```
[usr@lndev ~/www]$ cd httpd-2.4.38  
[usr@lndev ~/httpd-2.4.38]$ ls
```

Getting the Apache HTTPD Source

Take a look at the files in the source distribution:

```
[usr@lndev ~/httpd-2.4.38]$ ls
```

```
lndev:/home/bbernstein/www/httpd-2.4.38> ls -F
```

ABOUT_APACHE	buildconf*	httpd.dsp	libhttpd.mak	README.cmake
acinclude.m4	CHANGES	httpd.mak	LICENSE	README.platforms
Apache-apr2.dsw	CMakeLists.txt	httpd.spec	Makefile.in	ROADMAP
Apache.dsw	config.layout	include/	Makefile.win	server/
apache_probes.d	configure*	INSTALL	modules/	srclib/
ap.d	configure.in	InstallBin.dsp	NOTICE	support/
build/	docs/	LAYOUT	NWGNUmakefile	test/
BuildAll.dsp	emacs-style	libhttpd.dep	os/	VERSIONING
BuildBin.dsp	httpd.dep	libhttpd.dsp	README	

Building the Apache HTTPD Source

We need to run the configure script, but first look at what it offers.

```
[usr@lndev ~/httpd-2.4.38]$ ./configure --help
```

- What are the common options?
- What are the Apache-specific options?
- How can the C compiler be influenced?

We can accept the default choices, but we must specify where it will install to:

```
[usr@lndev ~/httpd-2.4.38]$ ./configure --prefix=/home/bbernstein/www/httpd
```

Watch how it determines OS, build environment, compiler abilities and then generates Makefiles.

Building the Apache HTTPD Source

Once configure is done, build and install.

```
[usr@lndev ~/httpd-2.4.38]$ make install
```

When it completes, go into the install directory and look at the files:

```
[usr@lndev ~/httpd-2.4.38]$ cd ../httpd
```

```
[usr@lndev ~/httpd]$ ls
```

```
lndev:/home/bbernstein/www/httpd> ls -F
bin/      cgi-bin/  error/    icons/    logs/     manual/
build/    conf/     htdocs/   include/  man/      modules/
```

1. The 'htdocs' directory is the root of our web server.
2. Activity is recorded in the 'logs' directory.
3. Start/stop scripts are contained in 'bin'.
4. However, we need to configure our server first!

Configuring the Apache HTTPD Server

We need to configure our web server.

```
[usr@lndev ~/httpd]$ vi conf/httpd.conf
```

1. 'ServerRoot' is the base of our installation (remember --prefix?)
2. Set '**Listen**' to a unique port (e.g. 80xx where xx is your linux #)
3. Various 'LoadModule' is extensions of HTTPD server.
4. Various 'IfModule' is extension-specific configuration.
5. 'ServerAdmin' and 'ServerName' directives are helpful.
6. '<Directory />' denies everything ... why?
7. 'DocumentRoot' points to your 'htdocs' directory.
8. What does 'IfModule dir_module' do?
9. What does 'IfModule alias_module' do?

When done, save file and exit back to command prompt.

Running the Apache HTTPD Server

Before we run, look at the 'apachectl' script.

```
[usr@lndev ~/httpd]$ vi bin/apachectl
```

1. Note the configuration section. What does it do?
2. This is a shell script. What options does it take?
3. What is the point of the shell script?

When ready, run your server!

```
[usr@lndev ~/httpd]$ bin/apachectl start
```

Unfortunately, there are no bells-and-whistles when it starts up. But how do you know it is running?

- Logs
- Web browser

Building the Lynx Client

Download the Lynx source and build the same way as Apache:

```
[usr@lndev ~/$ cd ~/www
[usr@lndev ~/www]$ curl -O https://invisible-mirror.net/archives/lynx/tarballs/lynx2.8.9rel.1.tar.gz

[usr@lndev ~/www]$ cd lynx2.8.9rel.1
[usr@lndev ~/lynx2.8.9rel.1]$ ./configure --help
[usr@lndev ~/lynx2.8.9rel.1]$ ./configure --prefix=/home/bbernstein/www/lynx
[usr@lndev ~/lynx2.8.9rel.1]$ make install
```

Compare and contrast:

- Distribution directory files.
- Configure script options.
- Build behavior.

Running Lynx and Testing Your Webserver

Lynx runs from the command line. You can supply a URL as the argument.

```
[usr@lndev ~/lynx2.8.9rel.1]$ cd ../lynx  
[usr@lndev ~/lynx]$ bin/lynx http://localhost:80xx
```

Extra credit:

- Why is there a 'bin' directory?
- How can lynx be available from any directory?
- What happens when you try to go to <https://google.com>?
- How can you do you fix the https problem?

Now that you've done this for Apache and Lynx, try building a webserver with Nginx instead.

Follow similar steps for what we did for the Apache server in our base 'www' directory.

Show that you can bring up a server, but this time use port 81xx.

~ PLEASE CLEAN UP AFTER YOURSELF ~

1. Shut down your Apache server (use `apachectl stop`)
2. Shut down your Nginx server (use `nginx -s stop`)
3. Delete the 'www' directory you created (use `rm -rf ~/www`)

Questions?

Thank You