

Translation Rules

High-Level

- $\llbracket ParmList \rrbracket_{params}$: translates a list of method parameters
- $\llbracket ParmList \rrbracket_{vars}$: translates a list of variables
- $\llbracket MethBody \rrbracket_{block}$: translates a Java block, for example a method body
- $\llbracket Method \rrbracket_{appMeth}$: translates active application methods into *Circus* actions
- $\llbracket Method \rrbracket_{dataMeth}$: translates data methods into an *OhCircus* method

Low-Level

- $\llbracket Name \rrbracket_{name}$: translates the *name* to a Z identifier
- $\llbracket varType \rrbracket_{type}$: translates types
- $\llbracket expr \rrbracket_{expression}$: translates expressions

Auxiliary Functions

- *IdOf(name)*: yields the identifier of a component called *name*
- *MethName(method)*: yields the method name of *method*

Safelet

```
1 public class PName implements Safelet
2 {
3     Vars
4
5     public PName(PParams)
6     {
7         VarInits
8     }
9
10    public void initializeApplication()
11    {
12        SInitBody
13    }
14
15    public MissionSequencer getSequencer()
16    {
17        return TLMS;
18    }
19
20    AppMeth1
21
22    AppMeth2
23    ...
24 }
```

process $\llbracket PName \rrbracket_{name}$ *App* $\hat{=}$ $\llbracket PParams \rrbracket_{params}$ **begin**

State

this : ref $\llbracket PName \rrbracket_{name}$

state *State*

Init
State '
this := **new** $\llbracket PName \rrbracket_{name} Class()$

InitializeApplication $\hat{=}$
 $\left(\begin{array}{l} initializeApplicationCall \longrightarrow \\ \llbracket SInitBody \rrbracket_{methBody} \\ initializeApplicationRet \longrightarrow \\ \mathbf{Skip} \end{array} \right)$

GetSequencer $\hat{=}$
 $\left(\begin{array}{l} getSequencerCall \longrightarrow \\ getSequencerRet ! IdOf(PName) \longrightarrow \\ \mathbf{Skip} \end{array} \right)$

$\llbracket AppMeth1 \rrbracket_{appMeth}$
 $\llbracket AppMeth2 \rrbracket_{appMeth}$
 \dots

Methods $\hat{=}$
 $\left(\begin{array}{l} GetSequencer \\ \square \\ InitializeApplication \\ \square \\ MethName(AppMeth1) \\ \square \\ MethName(AppMeth2) \\ \dots \end{array} \right) ; Methods$

• (*Init* ; *Methods*) $\triangle (end_safelet_app \longrightarrow \mathbf{Skip})$

end

Mission Sequencer

```

1 public class PName extends MissionSequencer
2 {
3   Vars
4
5   public PName(PParams)
6   {
7     VarInits
8   }
9
10  protected Mission getNextMission()
11  {
12
13    return Mid;
14  }
15
16  AppMeth1
17  AppMeth2
18  ...
19
20
21 }

```

process $\llbracket PName \rrbracket_{name} App \hat{=} \llbracket PParams \rrbracket_{params}$ **begin**

State

$this : \text{ref } \llbracket PName \rrbracket_{name}$

state *State*

Init

State'

$this := \text{new } \llbracket PName \rrbracket_{name} \text{Class}()$

$GetNextMission \hat{=} \text{var } ret : MissionID \bullet$
 $\left(\begin{array}{l} getNextMissionCall.IdOf(PName) \longrightarrow \\ ret := this.getNextMission(); \\ getNextMissionRet.IdOf(PName)!ret \longrightarrow \\ \text{Skip} \end{array} \right)$

$\llbracket AppMeth1 \rrbracket_{appMeth}$

$\llbracket AppMeth2 \rrbracket_{appMeth}$

...

Methods $\hat{=}$

$\left(\begin{array}{l} GetNextMission \\ \square \\ MethName(AppMeth1) \\ \square \\ MethName(AppMeth2) \\ \dots \end{array} \right); Methods$

$\bullet (Init ; Methods) \triangle (end_sequencer_app.IdOf(PName) \longrightarrow \text{Skip})$

end

Mission

```

1 public class PName extends Mission
2 {
3     Vars
4
5     public PName(PParams)
6     {
7         VarInits
8     }
9
10    protected void initialize()
11    {
12        RegisteredSchedulables
13    }
14
15    public boolean cleanUp()
16    {
17        Console.print(" FlatBufferMission Cleanup");
18        return false;
19    }
20
21    AppMeth1
22
23    AppMeth2
24    ...
25 }

```

process $\llbracket PName \rrbracket App \hat{=} \llbracket PParams \rrbracket_{params}$ **begin**

State

this : ref $\llbracket PName \rrbracket_{name}$

state *State*

Init

State'

this := **new** $\llbracket PName \rrbracket_{name}$ *Class*()

InitializePhase $\hat{=}$

$\left(\begin{array}{l} initializeCall . IdOf(PName) \longrightarrow \\ \llbracket RegisteredSchedulables \rrbracket initializeRet . IdOf(PName) \longrightarrow \\ \mathbf{Skip} \end{array} \right)$

CleanupPhase $\hat{=}$

$\left(\begin{array}{l} cleanupMissionCall . IdOf(PName) \longrightarrow \\ cleanupMissionRet . IdOf(PName) ! \mathbf{True} \longrightarrow \\ \mathbf{Skip} \end{array} \right)$

$\llbracket AppMeth1 \rrbracket_{appMeth}$

$\llbracket AppMeth2 \rrbracket_{appMeth}$

...

$$Methods \hat{=} \left(\begin{array}{l} InitializePhase \\ \square \\ CleanupPhase \\ \square \\ MethName(AppMeth1) \\ \square \\ MethName(AppMeth2) \\ \dots \end{array} \right) ; Methods$$

• $(Init ; Methods) \triangle (end_mission_app . IdOf(PName) \longrightarrow \mathbf{Skip}$

end

Handlers

```

1 class PName extends HandlerType
2 {
3   Vars
4
5   public PName(PParams)
6   {
7     VarInits
8   }
9
10  public void handleAsyncEvent()
11  {
12    HandleAsyncBody
13  }
14
15  AppMeth1
16
17  AppMeth2
18  ...
19 }

```

process $\llbracket PName \rrbracket App \hat{=} \llbracket PParams \rrbracket_{params}$ **begin**

State

this : ref $\llbracket PName \rrbracket_{name}$

state *State*

Init

State′

this := **new** $\llbracket PName \rrbracket_{name}$ *Class*()

handleAsyncEvent $\hat{=}$

$\left(\begin{array}{l} \textit{handleAsyncEventCall} . \textit{IdOf}(PName) \longrightarrow \\ \llbracket \textit{HandleAsyncBody} \rrbracket ; \\ \textit{handleAsyncEventRet} . \textit{IdOf}(PName) \longrightarrow \\ \mathbf{Skip} \end{array} \right)$

$\llbracket \textit{AppMeth1} \rrbracket_{appMeth}$

$\llbracket \textit{AppMeth2} \rrbracket_{appMeth}$

...

Methods $\hat{=}$

$\left(\begin{array}{l} \textit{handleAsyncEvent} \\ \textit{MethName}(\textit{AppMeth1}) \\ \square \\ \textit{MethName}(\textit{AppMeth2}) \\ \dots \end{array} \right) ; \textit{Methods}$

• (*Init* ; *Methods*) $\triangle (end_ \llbracket \textit{HandlerTypeIdOf}(PName) \rrbracket \longrightarrow \mathbf{Skip})$

end

Managed Thread

```

1 public class PName extends ManagedThread
2 {
3   Vars
4
5   public PName(PParams)
6   {
7     VarInits
8   }
9
10  public void run()
11  {
12    RunBody
13  }
14
15  AppMeth1
16
17  AppMeth2
18  ...
19 }

```

process $\llbracket PName \rrbracket App \hat{=} \llbracket PParams \rrbracket_{params}$ **begin**

State

this : ref $\llbracket PName \rrbracket_{name}$

state *State*

Init

State′

this := **new** $\llbracket PName \rrbracket_{name}$ *Class*()

Run $\hat{=}$

$\left(\begin{array}{l} runCall.IdOf(PName) \longrightarrow \\ \llbracket RunBody \rrbracket ; \\ runRet.IfOf(PName) \longrightarrow \\ \mathbf{Skip} \end{array} \right)$

$\llbracket AppMeth1 \rrbracket_{appMeth}$

$\llbracket AppMeth2 \rrbracket_{appMeth}$

...

Methods $\hat{=}$

$\left(\begin{array}{l} Run \\ \square \\ MethName(AppMeth1) \\ \square \\ MethName(AppMeth2) \\ \dots \end{array} \right) ; Methods$

• (*Init* ; *Methods*) $\triangle (end_managedThread_app.IdOf(PName) \longrightarrow \mathbf{Skip})$

end

Data Class

class $\llbracket PName \rrbracket_{name}$ *Class* $\hat{=}$ **begin**

state *State*

$\llbracket VarName \rrbracket_{name} : \llbracket VarType \rrbracket_{type}$

state *State*

initial *Init*

State '

$\llbracket VarName \rrbracket'_{name} = \llbracket VarInit \rrbracket_{expression}$

$\llbracket DataMeth1 \rrbracket_{dataMeth}$

$\llbracket DataMeth2 \rrbracket_{dataMeth}$

...

• **Skip**

end