

Translation Rules

High Level

section *CircusBNFEncoding* **parents** *standard_toolkit*

[*Predicate*, *N*, *Expression*, *Paragraph*, *SchemaExp*, *Declaration*]

$Command ::= type \langle \langle seq\ N \times Predicate \times Predicate \rangle \rangle \mid equals \langle \langle N \times seq\ Expression \rangle \rangle \mid$
 $dot \langle \langle Expression \rangle \rangle$

$CParameter ::= shriek \langle \langle N \rangle \rangle \mid shriekRestrict \langle \langle N \times Predicate \rangle \rangle \mid bang \langle \langle Expression \rangle \rangle \mid$
 $dotParam \langle \langle Expression \rangle \rangle$

$Communication == N \times seq\ CParameter$

$CSExpression ::= emptyCS \mid cs \langle \langle seq\ N \rangle \rangle \mid csName \langle \langle N \rangle \rangle \mid$
 $union \langle \langle CSExpression \times CSExpression \rangle \rangle \mid$
 $intersect \langle \langle CSExpression \times CSExpression \rangle \rangle \mid$
 $subtract \langle \langle CSExpression \times CSExpression \rangle \rangle$

$Action ::= actSe \langle \langle SchemaExp \rangle \rangle \mid com \langle \langle Command \rangle \rangle \mid skip \mid stop \mid chaos \mid$
 $thenExp \langle \langle Communication \times Action \rangle \rangle \mid$
 $guard \langle \langle Predicate \times Action \rangle \rangle \mid seqExp \langle \langle Action \times Action \rangle \rangle \mid$
 $extChoice \langle \langle Action \times Action \rangle \rangle \mid intChoice \langle \langle Action \times Action \rangle \rangle \mid$
 $actParam \langle \langle Action \times CSExpression \times Action \rangle \rangle \mid actIntr \langle \langle Action \times Action \rangle \rangle \mid$
 $actHide \langle \langle Action \times CSExpression \rangle \rangle \mid itr \langle \langle N \times Action \rangle \rangle \mid cspSpot \langle \langle Declaration \times Action \rangle \rangle \mid$
 $tmp6 \langle \langle Action \times seq\ Expression \rangle \rangle$

$GuardedAction ::= thenAct \langle \langle Predicate \times Action \rangle \rangle \mid$
 $thenActComp \langle \langle Predicate \times Action \times GuardedAction \rangle \rangle$

$PParagraph ::= pPar \langle \langle Paragraph \rangle \rangle \mid def \langle \langle N \times Action \rangle \rangle$

$$\begin{aligned}
\textit{Process} ::= & \textit{proc} \langle \langle \textit{seq } P\textit{Paragraph} \times \textit{Action} \rangle \rangle \mid \textit{procName} \langle \langle N \rangle \rangle \mid \\
& \textit{procSeq} \langle \langle \textit{Process} \times \textit{Process} \rangle \rangle \mid \textit{procExtChoice} \langle \langle \textit{Process} \times \textit{Process} \rangle \rangle \mid \\
& \textit{procIntChoice} \langle \langle \textit{Process} \times \textit{Process} \rangle \rangle \mid \textit{procPar} \langle \langle \textit{Process} \times \textit{CSExpression} \times \textit{Process} \rangle \rangle \mid \\
& \textit{procItr} \langle \langle \textit{Process} \times \textit{Process} \rangle \rangle \mid \textit{procHide} \langle \langle \textit{Process} \times \textit{CSExpression} \rangle \rangle \mid \\
& \textit{oSpot} \langle \langle \textit{Declaration} \times \textit{Process} \rangle \rangle \mid \textit{tmp1} \langle \langle \textit{Process} \times \textit{seq Expression} \rangle \rangle \mid \\
& \textit{tmp2} \langle \langle \textit{Process} \times \textit{seq } N \times \textit{seq } N \rangle \rangle \mid \textit{procSpot} \langle \langle \textit{Declaration} \times \textit{Process} \rangle \rangle \mid \\
& \textit{tmp3} \langle \langle \textit{Process} \times \textit{seq Expression} \rangle \rangle \mid \textit{tmp4} \langle \langle \textit{seq } N \times \textit{Process} \rangle \rangle \mid \\
& \textit{tmp5} \langle \langle \textit{Process} \times \textit{seq Expression} \rangle \rangle
\end{aligned}$$

$$\textit{ProcDefinition} ::= \textit{pd} \langle \langle \textit{Process} \times N \times \textit{Process} \rangle \rangle$$

$$\textit{ChanSetDefinition} ::= \textit{csdName} \langle \langle N \times \textit{CSExpression} \rangle \rangle$$

$$\begin{aligned}
\textit{SCDeclaration} ::= & \textit{chanName} \langle \langle \textit{seq } N \rangle \rangle \mid \textit{chanNameWithType} \langle \langle \textit{seq } N \times \textit{Expression} \rangle \rangle \mid \\
& \textit{scSe} \langle \langle \textit{Schema}_{Exp} \rangle \rangle
\end{aligned}$$

$$\textit{CDeclaration} ::= \textit{scDecl} \langle \langle \textit{SCDeclaration} \rangle \rangle \mid \textit{multiDecl} \langle \langle \textit{SCDeclaration} \times \textit{CDeclaration} \rangle \rangle$$

$$\textit{ChannelDefinition} == \textit{CDeclaration}$$

$$\begin{aligned}
\textit{CircusParagraph} ::= & \textit{para} \langle \langle \textit{Paragraph} \rangle \rangle \mid \textit{chanDef} \langle \langle \textit{ChannelDefinition} \rangle \rangle \mid \\
& \textit{chanSetDef} \langle \langle \textit{ChanSetDefinition} \rangle \rangle \mid \textit{procDef} \langle \langle \textit{ProcDefinition} \rangle \rangle
\end{aligned}$$

$$\textit{Program} == \textit{seq CircusParagraph}$$

section *SCJBNFEncoding parents standard_toolkit*

[*MethodBody*, *ClassBodyDeclaration*, *Identifier*, *MethodDeclaration*]

Run == *MethodBody*
ManagedThreadClassBody == *Run* × seq *ClassBodyDeclaration*
ManagedThread == *Identifier* × *ManagedThreadClassBody*

HandleAsyncEvent == *MethodBody*
HandleAsyncLongEvent == *MethodBody*
EventHandlerClassBody == *HandleAsyncEvent* × seq *ClassBodyDeclaration*
OneShotEventHandler == *Identifier* × *EventHandlerClassBody*
LongEventHandlerClassBody == *HandleAsyncLongEvent* × seq *ClassBodyDeclaration*
AperiodicEventHandler ::= *apehType*⟨⟨*Identifier* × *EventHandlerClassBody*⟩⟩ |
 apehType⟨⟨*Identifier* × *LongEventHandlerClassBody*⟩⟩
PeriodicEventHandler == *Identifier* × *EventHandlerClassBody*
EventHandler ::= *pehDecl*⟨⟨*PeriodicEventHandler*⟩⟩ |
 apehDecl⟨⟨*AperiodicEventHandler*⟩⟩ |
 osehDecl⟨⟨*OneShotEventHandler*⟩⟩

GetNextMission == *MethodBody*
MissionSequencerClassBody == *GetNextMission* × seq *ClassBodyDeclaration*
MissionSequencer == *Identifier* × *MissionSequencerClassBody*

NestedMissionSequencer == *MissionSequencer*

SchedulableObject ::= *handler*⟨⟨*EventHandler*⟩⟩ |
 apeh⟨⟨*AperiodicEventHandler*⟩⟩ |
 nms⟨⟨*NestedMissionSequencer*⟩⟩

Cleanup == *MethodBody*
Initialize == *MethodBody*
MissionClassBody == *Initialize* × *Cleanup* × seq *ClassBodyDeclaration*
Mission == *Identifier* × *MissionClassBody*

Tier == *Mission* × seq *SchedulableObject*

$TopLevelMissionSequencer == MissionSequencer$

$ImmortalMemorySize == MethodDeclaration$

$InitializeApplication == MethodBody$

$GetSequencer == MethodBody$

$SafeletClassBody ==$

$GetSequencer \times InitializeApplication \times ImmortalMemorySize \times \text{seq } ClassBodyDeclaration$

$Safelet == Identifier \times SafeletClassBody$

$SCJProgram == Safelet \times TopLevelMissionSequencer \times \text{seq } Tier$

section *TransSCJProg* **parents** *standard_toolkit, SCJBNFEncoding, CircusBNFEncoding*

$\text{safeletFW} : \text{Process}$
 $\text{topLevelMissionSequencerFW} : \text{Process}$
 $\text{controlTierSync} : \text{CSExpression}$
 $\text{Tier0} : N$

$\text{GenerateTierProc} : \text{seq Tier} \rightarrow \text{Process}$

$\text{GenerateFWProc} : \text{SCJProgram} \rightarrow \text{Process}$

$\forall \text{scj} : \text{SCJProgram} \bullet$
 $\exists s : \text{Safelet}; \text{tlms} : \text{TopLevelMissionSequencer}; \text{tiers} : \text{seq Tier} \bullet$
 $\text{scj} = (s, \text{tlms}, \text{tiers}) \wedge$
 $\exists \text{fwProc} : \text{Process}; \text{controlTierProc} : \text{Process}; \text{tierProc} : \text{Process} \mid$
 $\text{fwProc} = \text{procPar}(\text{controlTierProc}, \text{controlTierSync}, \text{tierProc}) \wedge$
 $\text{controlTierProc} =$
 $\quad \text{procPar}(\text{safeletFW}, \text{controlTierSync}, \text{topLevelMissionSequencerFW}) \wedge$
 $\text{tierProc} = \text{GenerateTierProc}(\text{tiers}) \bullet$
 $\text{GenerateFWProc}(\text{scj}) = \text{fwProc}$

$\text{GenerateAppProc} : \text{SCJProgram} \rightarrow \text{Process}$

$\text{GenerateMCBProc} : \text{SCJProgram} \rightarrow \text{Process}$

$\text{GenerateLockProc} : \text{SCJProgram} \rightarrow \text{Process}$

$\text{TransClasses} : \text{SCJProgram} \rightarrow \text{seq CircusParagraph}$

$$\text{TransSCJProg} : \text{Identifier} \times \text{SCJProgram} \rightarrow \text{CircusProgram}$$

$$\begin{aligned} &\forall \text{scjProg} : \text{SCJProgram}; \text{name} : \text{Identifier} \bullet \\ &\quad \exists \text{framework} : \text{CircusProgram}; \text{app} : \text{CircusProgram}; \\ &\quad \quad \text{program} : \text{CircusProgram}; n : N; p : \text{Process}; \\ &\quad \quad \text{appComms} : \text{CSExpression}; \text{mcbComms} : \text{CSExpression}; \text{lockComms} : \text{CSExpression} \\ &\quad \quad \text{fwProc} : \text{Process}; \text{appProc} : \text{Process}; \text{lockProc} : \text{Process}; \text{mcbProc} : \text{Process} \mid \\ &\quad \text{app} = \text{TransClasses}(\text{scjProg}) \wedge \\ &\quad \text{fwProc} = \text{GenerateFWProc}(\text{scjProg}) \wedge \\ &\quad \text{appProc} = \text{GenerateAppProc}(\text{scjProg}) \wedge \\ &\quad \text{mcbProc} = \text{GenerateMCBProc}(\text{scjProg}) \wedge \\ &\quad \text{lockProc} = \text{GenerateLockProc}(\text{scjProg}) \wedge \\ &\quad \text{program} = \langle \text{procDef}(\text{pd}(n, \text{procHide}(\text{procPar}(\text{procHide}(\text{procPar}(\text{procHide}(\text{procPar}(\text{fwProc}, \text{appComms}, \text{appProc}), \text{appComms}), \text{mcbComms}, \text{mcbProc}), \text{lockComms}, \text{lockProc}), \text{lockComms}))) \rangle \bullet \\ &\quad \text{TransSCJProg}(\text{name}, \text{scjProg}) = \\ &\quad \quad \text{framework} \wedge \langle \text{procDef}(\text{pd}(n, \text{fwProc})) \rangle \wedge \\ &\quad \quad \quad \text{app} \wedge \langle \text{procDef}(\text{pd}(n, \text{appProc})) \rangle \wedge \\ &\quad \quad \quad \langle \text{procDef}(\text{pd}(n, \text{mcbProc})) \rangle \wedge \\ &\quad \quad \quad \langle \text{procDef}(\text{pd}(n, \text{lockProc})) \rangle \wedge \\ &\quad \quad \quad \text{program} \end{aligned}$$

Low Level

- $Method : MethodDeclaration \mapsto (Name, Params, ReturnType, Body) :$ translates an active application method into a *Circus* action
- $DataMethod : MethodDeclaration \mapsto :$ translates data methods into an *OhCircus* method
- $MethodBody : Block \mapsto \text{seq } CircExpression :$ translates a Java block, for example a method body
- $Registers : Block \mapsto \text{seq } Name :$ extracts the Names of the schedulables registered in a Java block
- $Returns : Block \mapsto \text{seq } Name :$ extracts the Names of the variables returned in a Java block
- $Variable : (Name, Type, InitExpression) \mapsto (CircName, CircType, CircExpression) :$ translates a variable
- $Parameters : (Name, Params, ReturnType, Body) \mapsto \text{seq } CircParam :$ translates a list of method parameters
- $\llbracket Name \rrbracket_{name} :$ translates the *name* to a Z identifier
- $\llbracket varType \rrbracket_{type} :$ translates types
- $\llbracket expr \rrbracket_{expression} :$ translates expressions

Auxiliary Functions

- *IdOf(name)*: yields the identifier of a component called *name*
- *ObjectIdOf(name)*: yields the identifier of the *Object* process of a component called *name*
- *ThreadIdOf(name)*: yields the identifier of the *Thread* process of a component called *name*
- *MethodName(method)*: yields the method name of *method*
- *MethodsOf(name)* : yeilds a sequence of methods from the class *name*

Pattern Matching Rules

Safelet

```

1 public class Identifier implements Safelet
2 {
3   FieldDeclaration_1
4   ...
5   FieldDeclaration_n
6
7   ConstructorDeclaration
8
9   initializeApplication
10
11  getSequencer
12
13  AppMeth_1
14  ...
15  AppMeth_n
16 }

```

process $\llbracket Identifier \rrbracket_{Name} App \hat{=} \llbracket \llbracket ConstructorDeclaration \rrbracket_{Method} \rrbracket_{Parameters} \mathbf{begin}$

State
 $this : \mathbf{ref} \llbracket Identifier \rrbracket_{name} Class$

state *State*

Init
 $State'$
 $this := \mathbf{new} \llbracket Identifier \rrbracket_{name} Class()$

$InitializeApplication \hat{=}$

$$\left(\begin{array}{l} initializeApplicationCall \longrightarrow \\ \llbracket \llbracket InitializeApplication \rrbracket_{Method} \rrbracket_{MethBody} \\ initializeApplicationRet \longrightarrow \\ \mathbf{Skip} \end{array} \right)$$

$GetSequencer \hat{=}$

$$\left(\begin{array}{l} getSequencerCall \longrightarrow \\ getSequencerRet ! \llbracket GetSequencer \rrbracket_{Returns} \longrightarrow \\ \mathbf{Skip} \end{array} \right)$$

$\llbracket AppMeth_1 \rrbracket_{Method}$

...

$\llbracket AppMeth_n \rrbracket_{Method}$

$$Methods \hat{=} \left(\begin{array}{l} GetSequencer \\ \square \\ InitializeApplication \\ \square \\ MethName(AppMeth_1) \\ \square \\ \dots \\ MethName(AppMeth_n) \\ \dots \end{array} \right) ; Methods$$

- $(Init ; Methods) \triangle (end_safelet_app \longrightarrow \mathbf{Skip})$

end

Mission Sequencer

```

1 public class Identifier extends MissionSequencer
2 {
3   FieldDeclaration_1
4   ...
5   FieldDeclaration_n
6
7   ConstructorDeclaration
8
9   getNextMission
10
11  AppMeth_1
12  ...
13  AppMeth_n
14 }

```

process $\llbracket Identifier \rrbracket_{Name} App \hat{=} \llbracket \llbracket ConstructorDeclaration \rrbracket_{Method} \rrbracket_{Parameters}$ **begin**

State
 $this : \text{ref } \llbracket Identifier \rrbracket_{name} Class$

state *State*

Init
 $State'$
 $this := \text{new } \llbracket Identifier \rrbracket_{name} Class()$

$GetNextMission \hat{=} \text{var } ret : MissionID \bullet$
 $\left(\begin{array}{l} getNextMissionCall . IdOf(Identifier) \longrightarrow \\ ret := this . getNextMission(); \\ getNextMissionRet . IdOf(Identifier) ! ret \longrightarrow \\ \text{Skip} \end{array} \right)$

$\llbracket AppMeth_1 \rrbracket_{Method}$

...

$\llbracket AppMeth_n \rrbracket_{Method}$

$Methods \hat{=}$
 $\left(\begin{array}{l} GetNextMission \\ \square \\ MethName(AppMeth_1) \\ \square \\ MethName(AppMeth_n) \\ \dots \end{array} \right); Methods$

$\bullet (Init ; Methods) \triangle (end_sequencer_app . IdOf(Identifier) \longrightarrow \text{Skip})$

end

Mission

```

1 public class Identifier extends Mission
2 {
3   FieldDeclaration_1
4   ...
5   FieldDeclaration_n
6
7   ConstructorDeclaration
8
9   initialize
10
11  cleanUp
12
13  AppMeth_1
14  ...
15  AppMeth_n
16 }

```

process $\llbracket Identifier \rrbracket App \hat{=} \llbracket \llbracket ConstructorDeclaration \rrbracket_{Method} \rrbracket_{Parameters}$ **begin**

State
this : ref $\llbracket Identifier \rrbracket_{name} Class$

state *State*

Init
State '
this := **new** $\llbracket Identifier \rrbracket_{name} Class()$

InitializePhase $\hat{=}$

$$\left(\begin{array}{l} initializeCall . IdOf(Identifier) \longrightarrow \\ \llbracket initialize \rrbracket_{Registers} initializeRet . IdOf(Identifier) \longrightarrow \\ \mathbf{Skip} \end{array} \right)$$

CleanupPhase $\hat{=}$

$$\left(\begin{array}{l} cleanupMissionCall . IdOf(Identifier) \longrightarrow \\ cleanupMissionRet . IdOf(Identifier) ! \mathbf{True} \longrightarrow \\ \mathbf{Skip} \end{array} \right)$$

$\llbracket AppMeth_1 \rrbracket_{Method}$

...

$\llbracket AppMeth_n \rrbracket_{Method}$

$Methods \hat{=}$
$$\left(\begin{array}{l} InitializePhase \\ \square \\ CleanupPhase \\ \square \\ MethName(AppMeth_1) \\ \square \\ MethName(AppMeth_n) \\ \dots \end{array} \right) ; Methods$$

• $(Init ; Methods) \triangle (end_mission_app . IdOf(Identifier) \longrightarrow \mathbf{Skip}$

end

Handlers

```

1 class Identifier extends HandlerType
2 {
3   FieldDeclaration_1
4   ...
5   FieldDeclaration_n
6
7   ConstructorDeclaration
8
9   handleAsyncEvent
10
11   AppMeth_1
12   ...
13   AppMeth_n
14 }

```

process $\llbracket PName \rrbracket App \hat{=} \llbracket \llbracket ConstructorDeclaration \rrbracket_{Method} \rrbracket_{Parameters}$ **begin**

State
this : ref $\llbracket Identifier \rrbracket_{name} Class$

state *State*

Init
State '
this := **new** $\llbracket Identifier \rrbracket_{name} Class()$

handleAsyncEvent $\hat{=}$

$$\left(\begin{array}{l} handleAsyncEventCall . IdOf(PName) \longrightarrow \\ \llbracket \llbracket HandleAsyncBody \rrbracket_{Method} \rrbracket_{MethBody}; \\ handleAsyncEventRet . IdOf(PName) \longrightarrow \\ \mathbf{Skip} \end{array} \right)$$

$\llbracket AppMeth_1 \rrbracket_{Method}$

...

$\llbracket AppMeth_n \rrbracket_{Method}$

Methods $\hat{=}$

$$\left(\begin{array}{l} handleAsyncEvent \\ \square \\ MethName(AppMeth_1) \\ \square \\ MethName(AppMeth_n) \\ \dots \end{array} \right); Methods$$

• (*Init* ; *Methods*) $\triangle (end_ \llbracket HandlerTypeIdOf(PName) \rrbracket \longrightarrow \mathbf{Skip})$

end

Managed Thread

```

1 public class Identifier extends ManagedThread
2 {
3   FieldDeclaration_1
4   ...
5   FieldDeclaration_n
6
7   ConstructorDeclaration
8
9   run
10
11  AppMeth_1
12  ...
13  AppMeth_n
14 }

```

process $\llbracket PName \rrbracket App \hat{=} \llbracket \llbracket ConstructorDeclaration \rrbracket_{Method} \rrbracket_{Parameters}$ **begin**

State
this : ref $\llbracket Identifier \rrbracket_{name} Class$

state *State*

Init
State'
this := **new** $\llbracket Identifier \rrbracket_{name} Class()$

Run $\hat{=}$

$$\left(\begin{array}{l} runCall . IdOf(PName) \longrightarrow \\ \llbracket \llbracket run \rrbracket_{Method} \rrbracket_{MethBody}; \\ runRet . IfOf(PName) \longrightarrow \\ \mathbf{Skip} \end{array} \right)$$

$\llbracket AppMeth_1 \rrbracket_{Method}$

...

$\llbracket AppMeth_n \rrbracket_{Method}$

Methods $\hat{=}$

$$\left(\begin{array}{l} Run \\ \square \\ MethName(AppMeth_1) \\ \square \\ MethName(AppMeth_n) \\ \dots \end{array} \right); Methods$$

• (*Init* ; *Methods*) $\triangle (end_managedThread_app . IdOf(PName) \longrightarrow \mathbf{Skip})$

end

Data Class

class $\llbracket PName \rrbracket_{name}$ *Class* $\hat{=}$ **begin**

state *State*

$\llbracket VarName \rrbracket_{name} : \llbracket VarType \rrbracket_{type}$

state *State*

initial *Init*

State '

$\llbracket VarName \rrbracket'_{name} = \llbracket VarInit \rrbracket_{expression}$

$\llbracket DataMeth1 \rrbracket_{dataMeth}$

$\llbracket DataMeth2 \rrbracket_{dataMeth}$

...

• **Skip**

end