

Software Engineer, iOS

 /sclampet

 /in/sclampet

TECHNICAL SKILLS

Proficiencies

Swift
Javascript
Vue.js
Dart & Flutter

OTHER SKILLS

Prototyping
Project Management
Emotional Intelligence
Customer Service

INTERESTS

Engineering Management
Startup Scaling
UX/UI Design
Environmental Activism

EXPERIENCE

CO-FOUNDER

Tao Team | Current

Manage, design, and implement creative tech solutions through brand discovery, MVP development, and data driven strategy.

We typically work with Vue.js, Swift, React, and Javascript, or whatever will best suit our client's needs.

INDEPENDENT CONSULTANT 2018

Designed and implemented technical solutions for a variety of clients ranging from small business owners to major corporations such as Sony Pictures.

Single-handedly built two mobile AR experiences that played major roles in Sony marketing campaigns.

MOBILE PM/DEVELOPER & T3 SUPPORT ZingFit | 2017

Managed mobile app process from client-app acquisition to post-deployment support and provided T3 support for existing clientele.

Reduced client-app backlog and deployment timeframe by 50% through client, support, and engineering management and restructuring.

Increased client-app acquisition by 10% over a 4 month period by implementing a client facing CMS and a user facing "sign-in with QR code" feature.

EDUCATION

MEAN & Python

Coding Dojo | 2015 - 2016

Earned the highest score on both the Python and MEAN, assessment, an achievement earned by only the top 5% of Coding Dojo students at the time.

B.S. SHOW PRODUCTION

Full Sail University | 2012 - 2014

Earned a B.S. degree in 2 years and demonstrated the ability to design and execute a live performance. From live sound and lighting to corporate presentations.

PROJECTS

SPIDER-MAN INTO THE SPIDER-VERSE Interactive Augmented Reality Mobile App

Working with Sony Pictures for the DVD Release of Spider-Man Into The Spider-Verse, I developed an AR experience direct from a mobile browser, no native app required! The QR code for this experience was put on every DVD sold in Walmart.

GOOSEBUMPS 2 Snapchat Game & Lens

A unique 3D game built entirely in Lens Studio! Now you can have a real world 3D animated snowball fight with your favorite Sony's Goosebumps 2 character, Slappy!

MOVIEFLIX iOS | Swift

A mock iOS Developer take-home project. Basic requirements were to display movies from themoviedb.com's REST api. Design elements and UI left up to me. I built this programmatically based off of Netflix.

OVERFLOW iOS | Swift

A mock iOS Developer take-home project. Basic requirements were to build, Hangman. Design elements and UI left up to me. I chose to use Airbnb's Lottie Animations to build a more family friendly version. UI built programmatically.

JARS iOS & Android App | Dart & Flutter

A way to share ideas, randomize your weekend, and avoid making decisions! Inspired by a recipe jar we randomly pull from at home, JARS allows for random selections of things you love at the tip of your finger.