

Programming Languages: Functional Programming

Practicals 5. Program Calculation

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1. Consider the internally labelled binary tree:

$\text{data ITree } a = \text{Null} \mid \text{Node } a \text{ (ITree } a) \text{ (ITree } a) \text{ .}$

- (a) Define $\text{sumT} :: \text{ITree Int} \rightarrow \text{Int}$ that computes the sum of labels in an ITree.

Solution:

$$\begin{aligned} \text{sumT} &:: \text{ITree Int} \rightarrow \text{Int} \\ \text{sumT Null} &= 0 \\ \text{sumT (Node } x \text{ } t \text{ } u) &= x + \text{sumT } t + \text{sumT } u \text{ .} \end{aligned}$$

- (b) A *baobab tree* is a kind of tree with very thick trunks. An ITree Int is called a baobab tree if every label in the tree is larger than the sum of the labels in its two subtrees. The following function determines whether a tree is a baobab tree:

$$\begin{aligned} \text{baobab} &:: \text{ITree Int} \rightarrow \text{Bool} \\ \text{baobab Null} &= \text{True} \\ \text{baobab (Node } x \text{ } t \text{ } u) &= \text{baobab } t \wedge \text{baobab } u \wedge \\ &\quad x > (\text{sumT } t + \text{sumT } u) \text{ .} \end{aligned}$$

What is the time complexity of *baobab*? Define a variation of *baobab* that runs in time proportional to the size of the input tree by tupling.

Solution: Define:

$$\begin{aligned} \text{baosum} &:: \text{ITree Int} \rightarrow (\text{Bool}, \text{Int}) \\ \text{baosum } t &= (\text{baobab } t, \text{sumT } t) \text{ .} \end{aligned}$$

such that $\text{baobab} = \text{fst} \cdot \text{baosum}$.

With $t := \text{Null}$, it is immediate that $\text{baosum Null} = (\text{True}, 0)$. Consider $t := \text{Node } x \text{ } t \text{ } u$:

```

    baosum (Node x t u)
  =   { definition of baosum }
    (baobab (Node x t u), sumT (Node x t u))
  =   { definitions of baobab and sumT }
    (baobab t ∧ baobab u ∧ x > (sumT t + sumT u),
     x + sumT t + sumT u)
  =   { introducing local variables }
    let (b, y) = (baobab t, sumT t)
        (c, z) = (baobab u, sumT u)
    in (b ∧ c ∧ x > (y + z), x + y + z)
  =   { definition of baosum }
    let (b, y) = baosum t
        (c, z) = baosum u
    in (b ∧ c ∧ x > (y + z), x + y + z) .

```

We have thus derived:

```

baosum Null           = (True, 0)
baosum (Node x t u) =
  let (b, y) = baosum t
      (c, z) = baosum u
  in (b ∧ c ∧ x > (y + z), x + y + z) .

```

2. Recall the externally labelled binary tree:

```
data Etree a = Tip a | Bin (Etree a) (Etree a) .
```

The function *size* computes the size (number of labels) of a tree, while *repl t xs* tries to relabel the tips of *t* using elements in *xs*. Note the use of *take* and *drop* in *repl*:

```

size (Tip _)    = 1
size (Bin t u)  = size t + size u .

repl :: Etree a → List b → Etree b
repl (Tip _) xs = Tip (head xs)
repl (Bin t u) xs = Bin (repl t (take n xs)) (repl u (drop n xs))
  where n = size t .

```

The function *repl* runs in time $O(n^2)$ where *n* is the size of the input tree. Can we do better? Try discovering a linear-time algorithm that computes *repl*. **Hint:** try calculating the following function:

```

repTail :: Etree a → List b → (Etree b, List b)
repTail s xs = (???, ???) ,
  where n = size s ,

```

where the function *repTail* returns a tree labelled by some prefix of *xs*, together with the suffix of *xs* that is not yet used (how to specify that formally?).

You might need properties including:

$$\begin{aligned} \text{take } m \text{ (take } (m + n) \text{ xs)} &= \text{take } m \text{ xs} , \\ \text{drop } m \text{ (take } (m + n) \text{ xs)} &= \text{take } n \text{ (drop } m \text{ xs)} , \\ \text{drop } (m + n) \text{ xs} &= \text{drop } n \text{ (drop } m \text{ xs)} . \end{aligned}$$

Solution: Define:

```
repTail :: ETree a → List b → (ETree b, List b)
repTail s xs = (repl s (take n xs), drop n xs) ,
  where n = size s .
```

The case when *s* := *Tip y* is easy. Consider *s* := *Bin t u* (let *n1* = *size t*, *n2* = *size u*, and thus *size (Bin t u)* = *n1* + *n2*):

```
repTail (Bin t u) xs
= { definition of repTail }
  (repl (Bin t u) (take (n1 + n2) xs), drop (n1 + n2) xs)
= { definition of repl, let n1 = size t }
  (Bin (repl t (take n1 (take (n1 + n2) xs)))
      (repl u (drop n1 (take (n1 + n2) xs))), drop (n1 + n2) xs)
= { property given }
  (Bin (repl t (take n1 xs))
      (repl u (take n2 (drop n1 xs))), drop n2 (drop n1 xs))
= { factoring common sub-expressions }
  let (t', xs') = (repl t (take n1 xs), drop n1 xs)
      (u', xs'') = (repl u (take n2 xs'), drop n2 xs')
  in (Bin t' u', xs'')
= { definition of repTail }
  let (t', xs') = repTail t xs
      (u', xs'') = repTail u xs'
  in (Bin t' u', xs'') .
```

Thus we have:

```
repTail (Tip _) xs = (Tip (head xs), tail xs)
repTail (Bin t u) xs = let (t', xs') = repTail t xs
                        (u', xs'') = repTail u xs'
                        in (Bin t' u', xs'') .
```

3. The function *tags* returns all labels of an internally labelled binary tree:

$$\begin{aligned} \text{tags} &:: \text{ITree } a \rightarrow \text{List } a \\ \text{tags } \text{Null} &= [] \\ \text{tags } (\text{Node } x \ t \ u) &= \text{tags } t \mathbin{+} [x] \mathbin{+} \text{tags } u . \end{aligned}$$

Try deriving a faster version of *tags* by calculating

$$\begin{aligned} \text{tagsAcc} &:: \text{ITree } a \rightarrow \text{List } a \rightarrow \text{List } a \\ \text{tagsAcc } t \ ys &= \text{tags } t \mathbin{+} ys . \end{aligned}$$

Solution: Apparently $\text{tagsAcc } \text{Null } ys = ys$. Consider the case $t := \text{Node } x \ t \ u$:

$$\begin{aligned} &\text{tagsAcc } (\text{Node } x \ t \ u) \ ys \\ &= \text{tags } (\text{Node } x \ t \ u) \mathbin{+} ys \\ &= (\text{tags } t \mathbin{+} [x] \mathbin{+} \text{tags } u) \mathbin{+} ys \\ &= \{ \text{associativity of } (+) \} \\ &\quad \text{tags } t \mathbin{+} (x : \text{tags } u \mathbin{+} ys) \\ &= \text{tagsAcc } t \ (x : \text{tagsAcc } u \ ys) . \end{aligned}$$

We thus have

$$\begin{aligned} \text{tagsAcc } \text{Null} \quad \quad \quad ys &= ys \\ \text{tagsAcc } (\text{Node } x \ t \ u) \ ys &= \text{tagsAcc } t \ (x : \text{tagsAcc } u \ ys) . \end{aligned}$$

4. Recall the standard definition of factorial:

$$\begin{aligned} \text{fact} &:: \text{Nat} \rightarrow \text{Nat} \\ \text{fact } 0 &= 1 \\ \text{fact } (\mathbf{1}_+ \ n) &= \mathbf{1}_+ \ n \times \text{fact } n . \end{aligned}$$

This program implicitly uses space linear to n in the call stack.

1. Introduce $\text{factAcc } n \ m = \dots$ where m is an accumulating parameter.
2. Express fact in terms of factAcc .
3. Construct a space efficient implementation of factAcc .

Solution: To exploit associativity of (\times) , we define:

$$factAcc\ n\ m = m \times fact\ n .$$

We recover $fact$ by letting

$$fact\ n = factAcc\ n\ 1 .$$

To construct $factAcc$ we derive:

Case $n := 0$:

$$\begin{aligned} & factAcc\ 0\ m \\ = & \{ \text{definition of } factAcc \} \\ & m \times fact\ 0 \\ = & \{ \text{definition of } fact \} \\ & m . \end{aligned}$$

Case $n := 1_+ n$:

$$\begin{aligned} & factAcc\ (1_+ n)\ m \\ = & \{ \text{definition of } factAcc \} \\ & m \times fact\ (1_+ n) \\ = & \{ \text{definition of } fact \} \\ & m \times ((1_+ n) \times fact\ n) \\ = & \{ (\times) \text{ associative} \} \\ & (m \times (1_+ n)) \times fact\ n \\ = & \{ \text{definition of } factAcc \} \\ & factAcc\ n\ (m \times (1_+ n)) . \end{aligned}$$

Thus,

$$\begin{aligned} & factAcc\ 0\ m = m \\ & factAcc\ (1_+ n)\ m = factAcc\ n\ (m \times (1_+ n)) . \end{aligned}$$

5. Define the following function $expAcc$:

$$\begin{aligned} & expAcc :: Nat \rightarrow Nat \rightarrow Nat \rightarrow Nat \\ & expAcc\ b\ n\ x = x \times exp\ b\ n . \end{aligned}$$

- (a) Calculate a definition of $expAcc$ that uses only $O(\log n)$ multiplications to compute b^n . You may assume all the usual arithmetic properties about exponentials. **Hint:** consider the cases when n is zero, non-zero even, and odd.

Solution: In the calculation below we write $\text{exp } b \ n$ as b^n , to be concise.
Apparently $\text{expAcc } b \ 0 \ x = x$. For the case when n is even, that is $n := 2 \times n$:

$$\begin{aligned} & \text{expAcc } b \ (2 \times n) \ x \\ &= x \times b^{2 \times n} \\ &= \{ \text{since } b^{m \times n} = (b^m)^n \} \\ & \quad x \times (b^2)^n \\ &= \{ \text{definition of } \text{expAcc}, b^2 = b \times b \} \\ & \quad \text{expAcc } (b \times b) \ n \ x . \end{aligned}$$

For the case when n is odd, that is $n := 1 + n$:

$$\begin{aligned} & \text{expAcc } b \ (1 + n) \ x \\ &= x \times b^{1+n} \\ &= \{ \text{definition of } \text{exp} \} \\ & \quad x \times (b \times b^n) \\ &= \{ \text{associativity of } (\times) \} \\ & \quad (x \times b) \times b^n \\ &= \{ \text{definition of } \text{expAcc} \} \\ & \quad \text{expAcc } b \ n \ (x \times b) . \end{aligned}$$

We have derived:

$$\begin{aligned} & \text{expAcc } b \ 0 \quad \quad \quad x = x \\ & \text{expAcc } b \ (2 \times n) \ x = \text{expAcc } (b \times b) \ n \ x \\ & \text{expAcc } b \ (1 + n) \ x = \text{expAcc } b \ n \ (x \times b) . \end{aligned}$$

In Haskell syntax, it is written:

$$\begin{aligned} & \text{expAcc } b \ 0 \ x = x \\ & \text{expAcc } b \ n \ x \mid \text{even } n = \text{expAcc } (b \times b) \ (n \text{ 'div' } 2) \ x \\ & \quad \mid \text{odd } n = \text{expAcc } b \ (n - 1) \ (x \times b) . \end{aligned}$$

- (b) The derived implementation of expAcc shall be tail-recursive. What imperative loop does it correspond to?

Solution: To calculate B^N :

```

b, n, x := B, N, 1;
do n ≠ 0 → if even n → b, n := b × b, n 'div' 2
           | odd n → n, x := n - 1, x × b
fi
od;
```

return x

The loop invariant is $B^N = x \times b^n$.

6. Recall the standard definition of Fibonacci:

$$\begin{aligned} fib &:: \text{Nat} \rightarrow \text{Nat} \\ fib\ 0 &= 0 \\ fib\ 1 &= 1 \\ fib\ (1_+ (1_+ n)) &= fib\ (1_+ n) + fib\ n . \end{aligned}$$

Let us try to derive a linear-time, tail-recursive algorithm computing *fib*.

1. Given the definition $ffib\ n\ x\ y = fib\ n \times x + fib\ (1_+ n) \times y$, Express *fib* using *ffib*.
2. Derive a linear-time version of *ffib*.

Solution: $fib\ n = ffib\ n\ 1\ 0$.

To construct *ffib*, we calculate:

Case $n := 0$:

$$\begin{aligned} &ffib\ 0\ x\ y \\ &= \{ \text{definition of } ffib \} \\ &\quad fib\ 0 \times x + fib\ 1 \times y \\ &= \{ \text{definition of } fib \} \\ &\quad 0 \times x + 1 \times y \\ &= y . \end{aligned}$$

Case $n := 1_+ n$:

$$\begin{aligned} &ffib\ (1_+ n)\ x\ y \\ &= \{ \text{definition of } ffib \} \\ &\quad fib\ (1_+ n) \times x + fib\ (1_+ (1_+ n)) \times y \\ &= \{ \text{definition of } fib \} \\ &\quad fib\ (1_+ n) \times x + (fib\ (1_+ n) + fib\ n) \times y \\ &= \{ \text{arithmetics} \} \\ &\quad fib\ (1_+ n) \times (x + y) + fib\ n \times y \\ &= \{ \text{definition of } ffib \} \\ &\quad ffib\ n\ y\ (x + y) . \end{aligned}$$

Therefore,

$$\begin{aligned} &ffib\ 0\ x\ y = y \\ &ffib\ (1_+ n)\ x\ y = ffib\ n\ y\ (x + y) . \end{aligned}$$