# Programming Languages: Imperative Program Construction Practicals 1: Non-Looping Constructs and Weakest Precondition

## Shin-Cheng Mu

## Autumn Term, 2021

- 1. Determine the weakest *P* that satisfies
  - (a)  $\{P\} x := x + 1; x := x + 1 \{x \ge 0\}.$
  - (b)  $\{P\} x := x + y; y := 2 \times x \{y \ge 0\}.$
  - (c)  $\{P\} x := y; y := x \{x = A \land y = B\}.$
  - (d)  $\{P\} x := E; x := E \{x = E\}.$

#### **Solution:**

(a) 
$$wp (x := x + 1; x := x + 1) (x \ge 0)$$

$$= wp (x := x + 1) (wp (x := x + 1) (x \ge 0))$$

$$= wp (x := x + 1) (x + 1 \ge 0)$$

$$= (x + 1) + 1 \ge 0$$

$$= x \ge -2 .$$

(b) 
$$wp (x := x + y; y := 2 \times x) (y \ge 0)$$

$$= wp (x := x + y) (wp (y := 2 \times x) (y \ge 0))$$

$$= wp (x := x + y) (2 \times x \ge 0)$$

$$= 2 \times (x + y) \ge 0 .$$

(c) 
$$wp (x := y; y := x) (x = A \land y = B)$$

$$\equiv wp (x := y) (wp (y := x) (x = A \land y = B))$$

$$\equiv wp (x := y) (x = A \land x = B)$$

$$\equiv y = A \land y = B$$

$$\equiv y = A = B.$$

(d) 
$$wp (x := E; x := E) (x = E)$$

$$\equiv wp (x := E) (wp (x := E)(x = E))$$

$$\equiv wp (x := E) ((x = E)[x \setminus E])$$

$$\equiv wp (x := E) (E = E[x \setminus E])$$

$$\equiv (E = E[x \setminus E])[x \setminus E]$$

$$\equiv E[x \setminus E] = (E[x \setminus E])[x \setminus E] .$$

The equation certainly does not hold in general. One example where it does hold is  $E = (-x) \uparrow 0$ , for which we have:

$$E[x \setminus E]$$

$$= (-((-x) \uparrow 0)) \uparrow 0$$

$$= (x \downarrow 0) \uparrow 0$$

$$= 0$$

$$= (-0) \uparrow 0$$

$$= (-((-((-x) \uparrow 0)) \uparrow 0)) \uparrow 0$$

$$= (E[x \setminus E])[x \setminus E].$$

Let me know if you have a more interesting *E*.

- 2. Assuming that x, y, and z are integers, prove the following
  - (a)  $\{True\}\$ **if**  $x \ge 1 \to x := x + 1 \mid x \le 1 \to x := x 1$ **fi**  $\{x \ne 1\}$ .
  - (b)  $\{True\}$  if  $x \ge y \rightarrow skip \mid y \ge x \rightarrow x, y := y, x$  fi  $\{x \ge y\}$ .
  - (c)  $\{x = 0\}$  if  $True \rightarrow x := 1 \mid True \rightarrow x := -1 \{x = 1 \lor x = -1\}.$
  - (d)  $\{A = x \times y + z\}$  if even  $x \to x$ , y := x / 2,  $y \times 2 \mid True \to y$ , z := y 1,  $z + x \{A = x \times y + z\}$ .

## **Solution:** The annotated program is

$$\begin{cases} A = x \times y + z \\ \text{if } even \ x \rightarrow \left\{ A = x \times y + z \wedge even \ x \right\} x, y \coloneqq x \ / \ 2, y \times 2 \left\{ A = x \times y + z, \mathsf{Pf}_0 \right\} \\ \mid \textit{True} \quad \rightarrow \left\{ A = x \times y + z \right\} y, z \coloneqq y - 1, z + x \left\{ A = x \times y + z, \mathsf{Pf}_1 \right\} \\ \text{fi} \\ \left\{ A = x \times y + z, \mathsf{Pf}_2 \right\}$$

Pf<sub>0</sub>: We reason:

$$(A = x \times y + z)[x, y \setminus x / 2, y \times 2]$$
  

$$\equiv A = (x / 2) \times (y \times 2) + z$$
  

$$\Leftarrow A = x \times y + z \wedge even x .$$

Pf<sub>2</sub>: We reason:

$$(A = x \times y + z)[y, z \setminus y - 1, z + x]$$

$$\equiv A = x \times (y - 1) + (z + x)$$

$$\Leftarrow A = x \times y + z.$$

Pf<sub>2</sub>: Certainly  $P \Rightarrow Q \land True$  for any P and Q.

#### (e) $\{x \times y = 0 \land y \leq x\}$ if $y < 0 \rightarrow y := -y \mid y = 0 \rightarrow x := -1 \{x < y\}$ .

**Solution:** The annotated program is

$$\begin{cases} x \times y = 0 \land y \leqslant x \} \\ \textbf{if } y < 0 \rightarrow \{x \times y = 0 \land y \leqslant x \land y < 0\} \ y \coloneqq -y \ \{x < y, \mathsf{Pf}_0\} \\ \mid \ y = 0 \rightarrow \{x \times y = 0 \land y \leqslant x \land y = 0\} \ x \coloneqq -1 \ \{x < y, \mathsf{Pf}_1\} \end{cases}$$
 **fi** 
$$\{x < y, \mathsf{Pf}_2\}$$

Pf<sub>0</sub>: Note that  $x \times y = 0$  equivals  $x = 0 \lor y = 0$ . Therefore

$$x \times y = 0 \land y \leqslant x \land y < 0$$

$$\equiv (x = 0 \lor y = 0) \land y \leqslant x \land y < 0$$

$$\equiv \{ \text{ distributivity } \}$$

$$(x = 0 \land y \leqslant x \land y < 0) \lor (y = 0 \land y \leqslant x \land y < 0)$$

$$\equiv \{ \text{ since } (y = 0 \land y \leqslant x \land y < 0) \equiv \text{ False } \}$$

$$x = 0 \land y \leqslant x \land y < 0$$

$$\equiv x = 0 \land y < 0.$$

To prove the Hoare triple we reason:

$$(x < y)[y \setminus - y]$$

$$\equiv x < -y$$

$$\Leftarrow x = 0 \land y < 0.$$

Pf<sub>1</sub>: We reason:

$$(x < y)[x \setminus -1]$$

$$\equiv -1 < y$$

$$\Leftarrow x \times y = 0 \land y \leqslant x \land y = 0.$$

Pf<sub>2</sub>: We reason:

$$x \times y = 0 \land y \leqslant x$$

$$\equiv (x = 0 \lor y = 0) \land y \leqslant x$$

$$\equiv \{ \text{ distributivity } \}$$

$$(x = 0 \land y \leqslant x) \lor (y = 0 \land y \leqslant x)$$

$$\Rightarrow y < 0 \lor y = 0 .$$

3. What is the weakest *P* such that the following holds?

```
var x : Int

\{P\}

x := x + 1

if x > 0 \rightarrow x := x + 1

| x < 0 \rightarrow x := x + 2

| x = 1 \rightarrow skip

fi

\{x \ge 1\}.
```

**Solution:** Denote the **if** statement by IF. The aim is to compute wp (x := x + 1; IF) ( $x \ge 1$ ).

Recall the definition of wp for if. We have

wp IF 
$$(x \ge 1) = (x > 0 \Rightarrow wp \ (x := x + 1) \ (x \ge 1)) \land (x < 0 \Rightarrow wp \ (x := x + 2) \ (x \ge 1)) \land (x = 1 \Rightarrow wp \ skip \ (x \ge 1)) \land (x > 0 \lor x < 0 \lor x = 1)$$
.

We calculate the four conjuncts separately:

• 
$$x > 0 \Rightarrow wp (x := x + 1) (x \ge 1)$$
  
 $\equiv x > 0 \Rightarrow x + 1 \ge 1$   
 $\equiv x > 0 \Rightarrow x \ge 0$   
 $\equiv True$ .

$$x < 0 \Rightarrow wp (x := x + 2) (x \ge 1)$$

$$\equiv x < 0 \Rightarrow x + 2 \ge 1$$

$$\equiv x < 0 \Rightarrow x \ge -1$$

$$\equiv \{ (P \Rightarrow Q) = (\neg P \lor Q) \}$$

$$x \ge 0 \lor x \ge -1$$

$$\equiv x \ge -1.$$

$$x = 1 \Rightarrow wp \ skip \ (x \geqslant 1)$$
  
$$\equiv x = 1 \Rightarrow x \geqslant 1$$
  
$$\equiv True \ .$$

• Furthermore,  $x > 0 \lor x < 0 \lor x = 1$  simplifies to  $x \neq 0$ .

Therefore,

$$wp \ \mathsf{IF} \ (x \geqslant 1) \\ = \mathit{True} \ \land \ x \geqslant -1 \ \land \ \mathit{True} \ \land \ x \neq 0 \\ = x \geqslant -1 \ \land \ x \neq 0 \ .$$

Finally, recall what we want to compute:

$$wp (x := x + 1; IF) (x \ge 1)$$
=  $wp (x := x + 1) (wp IF (x \ge 1))$   
=  $wp (x := x + 1) (x \ge -1 \land x \ne 0)$   
=  $x + 1 \ge -1 \land x + 1 \ne 0$   
=  $x \ge -2 \land x \ne -1$ .

4. Two programs  $S_0$  and  $S_1$  are equivalent if, for all Q,  $wp S_0 Q = wp S_1 Q$ . Show that the two following programs are equivalent.

if 
$$B_0 \rightarrow S_0 \mid B_1 \rightarrow S_1$$
 fi;  $S$  if  $B_0 \rightarrow S_0; S \mid B_1 \rightarrow S_1; S$  fi

**Solution:** 

```
wp (\mathbf{if} \ B_0 \to S_0 \mid B_1 \to S_1 \ \mathbf{fi}; S) \ Q
= \left\{ \begin{array}{l} \text{definition of } wp \right\} \\ wp (\mathbf{if} \ B_0 \to S_0 \mid B_1 \to S_1 \ \mathbf{fi}) \ (wp \ S \ Q) \\ \\ = \left\{ \begin{array}{l} \text{definition of } wp \right\} \\ (B_0 \Rightarrow wp \ S_0 \ (wp \ S \ Q)) \land \\ (B_1 \Rightarrow wp \ S_1 \ (wp \ S \ Q)) \land (B_0 \lor B_1) \\ \\ = \left\{ \begin{array}{l} \text{definition of } wp \right\} \\ (B_0 \Rightarrow wp \ (S_0; S) \ Q) \land \\ (B_1 \Rightarrow wp \ (S_1; S) \ Q) \land (B_0 \lor B_1) \\ \\ = \left\{ \begin{array}{l} \text{definition of } wp \right\} \\ wp (\mathbf{if} \ B_0 \to S_0; S \mid B_1 \to S_1; S \ \mathbf{fi}) \ Q \end{array} \right.
```

#### 5. Consider the two programs:

$$\begin{aligned} \mathsf{IF}_0 &= \textbf{if} \ B_0 \to S_0 \mid B_1 \to S_1 \ \textbf{fi} \ , \\ \mathsf{IF}_1 &= \textbf{if} \ B_0 \to S_0 \mid B_1 \land \neg B_0 \to S_1 \ \textbf{fi} \ . \end{aligned}$$

Show that for all Q,  $wp \ \mathsf{IF}_0 \ Q \Rightarrow wp \ \mathsf{IF}_1 \ Q$ .

**Solution:** Firstly, we show that  $B_0 \vee (B_1 \wedge \neg B_0) = B_0 \vee B_1$ .

$$B_0 \lor (B_1 \land \neg B_0)$$
=\begin{cases} \distributivity \\ (B\_0 \lor B\_1) \land (B\_0 \lor \neg B\_0) \\ = (B\_0 \lor B\_1) \land True \\ = B\_0 \lor B\_1 \end{cases}.

## Secondly, recall that

- conjunction is monotonic, that is,  $(P_0 \land Q) \Rightarrow (P_1 \land Q)$  if  $P_0 \Rightarrow P_1$ ;
- implication is anti-monotonic in its first argument, that is  $(P_0 \Rightarrow Q) \Rightarrow (P_1 \Rightarrow Q)$  if  $P_1 \Rightarrow P_0$ .

#### Therefore we have

```
 \begin{array}{l} \textit{wp} \ (\textbf{if} \ B_0 \rightarrow S_0 \mid B_1 \rightarrow S_1 \ \textbf{fi}) \ Q \\ = (B_0 \Rightarrow \textit{wp} \ S_0 \ Q) \wedge (B_1 \Rightarrow \textit{wp} \ S_1 \ Q) \wedge (B_0 \vee B_1) \\ = \quad \left\{ \ \text{since} \ B_0 \vee (B_1 \wedge \neg B_0) = B_0 \vee B_1 \ \right\} \\ (B_0 \Rightarrow \textit{wp} \ S_0 \ Q) \wedge (B_1 \Rightarrow \textit{wp} \ S_1 \ Q) \wedge (B_0 \vee (B_1 \wedge \neg B_0)) \\ \Rightarrow \quad \left\{ \ \text{since} \ B_1 \wedge \neg B_0 \Rightarrow B_1, \ (\text{anti-)monotonicity as discussed above.} \ \right\} \\ (B_0 \Rightarrow \textit{wp} \ S_0 \ Q) \wedge (B_1 \wedge \neg B_0 \Rightarrow \textit{wp} \ S_1 \ Q) \wedge (B_0 \vee (B_1 \wedge \neg B_0)) \\ = \textit{wp} \ (\textbf{if} \ B_0 \rightarrow S_0 \mid B_1 \wedge \neg B_0 \rightarrow S_1 \ \textbf{fi}) \ Q \ . \end{array}
```