Programming Languages: Imperative Program Construction Practicals 1: Non-Looping Constructs and Weakest Precondition

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- 1. Determine the weakest *P* that satisfies
 - (a) $\{P\} x := x + 1; x := x + 1 \{x \ge 0\}.$
 - (b) $\{P\} x := x + y; y := 2 \times x \{y \ge 0\}.$
 - (c) $\{P\} x := y; y := x \{x = A \land y = B\}.$
 - (d) $\{P\} x := E; x := E \{x = E\}.$

Solution:

(a) $wp (x := x + 1; x := x + 1) (x \ge 0)$ $= wp (x := x + 1) (wp (x := x + 1) (x \ge 0))$

$$= wp (x := x + 1) (x + 1 \ge 0)$$

$$= (x + 1) + 1 > 0$$

$$= (x + 1) + 1 \geqslant 0$$
$$= x \geqslant -2.$$

 $=x\geqslant -2$

(b)
$$wp (x := x + y; y := 2 \times x) (y \ge 0)$$

$$= wp (x := x + y) (wp (y := 2 \times x) (y \ge 0))$$

$$= wp (x := x + y) (2 \times x \ge 0)$$

$$= 2 \times (x + y) \ge 0 .$$

(c)
$$wp (x := y; y := x) (x = A \land y = B)$$

$$\Leftrightarrow wp (x := y) (wp (y := x) (x = A \land y = B))$$

$$\Leftrightarrow wp (x := y) (x = A \land x = B)$$

$$\Leftrightarrow y = A \land y = B$$

$$\Leftrightarrow y = A = B .$$

(d)
$$wp (x := E; x := E) (x = E)$$

$$\Leftrightarrow wp (x := E) (wp (x := E) (x = E))$$

$$\Leftrightarrow wp (x := E) ((x := E)[x \setminus E])$$

$$\Leftrightarrow wp (x := E) (x = E[x \setminus E])$$

$$\Leftrightarrow (x = E[x \setminus E])[x \setminus E]$$

$$\Leftrightarrow E = (E[x \setminus E])[x \setminus E] .$$

2. Assuming that *x*, *y*, and *z* are integers, prove the following

- (a) $\{True\}\$ **if** $x \ge 1 \to x := x + 1 \mid x \le 1 \to x := x 1$ **fi** $\{x \ne 1\}$.
- (b) $\{True\}$ if $x \ge y \rightarrow skip \mid y \ge x \rightarrow x, y := y, x$ fi $\{x \ge y\}$.
- (c) $\{x = 0\}$ if $True \rightarrow x := 1 \mid True \rightarrow x := -1 \{x = 1 \lor x = -1\}.$
- (d) $\{A = x \times y + z\}$ if even $x \to x$, y := x / 2, $y \times 2 \mid True \to y$, z := y 1, $z + x \{A = x \times y + z\}$.

Solution: The annotated program is

$$\begin{cases} A = x \times y + z \\ \text{if even } x \rightarrow \left\{ A = x \times y + z \wedge \text{even } x \right\} x, y \coloneqq x \ / \ 2, y \times 2 \left\{ A = x \times y + z, \mathsf{Pf}_0 \right\} \\ \mid \textit{True} \quad \rightarrow \left\{ A = x \times y + z \right\} y, z \coloneqq y - 1, z + x \left\{ A = x \times y + z, \mathsf{Pf}_1 \right\} \\ \text{fi} \\ \left\{ A = x \times y + z, \mathsf{Pf}_2 \right\}$$

Pf₀: We reason:

$$(A = x \times y + z)[x, y \setminus x / 2, y \times 2]$$

$$\Leftrightarrow A = (x / 2) \times (y \times 2) + z$$

$$\Leftarrow A = x \times y + z \wedge even x .$$

Pf₂: We reason:

$$(A = x \times y + z)[y, z \setminus y - 1, z + x]$$

$$\Leftrightarrow A = x \times (y - 1) + (z + x)$$

$$\Leftarrow A = x \times y + z .$$

Pf₂: Certainly $P \Rightarrow Q \land True$ for any P and Q.

(e) $\{x \times y = 0 \land y \leq x\}$ if $y < 0 \rightarrow y := -y \mid y = 0 \rightarrow x := -1 \{x < y\}$.

Solution: The annotated program is

$$\begin{cases} x \times y = 0 \land y \leqslant x \\ \textbf{if } y < 0 \rightarrow \{x \times y = 0 \land y \leqslant x \land y < 0\} \ y \coloneqq -y \ \{x < y, \mathsf{Pf}_0\} \\ \mid y = 0 \rightarrow \{x \times y = 0 \land y \leqslant x \land y = 0\} \ x \coloneqq -1 \ \{x < y, \mathsf{Pf}_1\} \\ \textbf{fi} \\ \{x < y, \mathsf{Pf}_2\}$$

Pf₀: Note that $x \times y = 0$ equivals $x = 0 \lor y = 0$. Therefore

$$\begin{array}{l} x\times y=0 \, \land \, y\leqslant x \land y<0 \\ \Leftrightarrow (x=0 \lor y=0) \land y\leqslant x \land y<0 \\ \Leftrightarrow \quad \big\{ \text{ distributivity } \big\} \\ (x=0 \land y\leqslant x \land y<0) \lor (y=0 \land y\leqslant x \land y<0) \\ \Leftrightarrow \quad \big\{ \text{ since } (y=0 \land y\leqslant x \land y<0) \Leftrightarrow \textit{False } \big\} \\ x=0 \land y\leqslant x \land y<0 \\ \Leftrightarrow x=0 \land y<0 \ . \end{array}$$

To prove the Hoare triple we reason:

$$(x < y)[y \setminus -y]$$

$$\Leftrightarrow x < -y$$

$$\Leftarrow x = 0 \land y < 0.$$

Pf₁: We reason:

$$(x < y)[x \setminus -1]$$

$$\Leftrightarrow -1 < y$$

$$\Leftarrow x \times y = 0 \land y \leqslant x \land y = 0.$$

Pf₂: We reason:

$$x \times y = 0 \land y \leqslant x$$

$$\Leftrightarrow (x = 0 \lor y = 0) \land y \leqslant x$$

$$\Leftrightarrow \{ \text{ distributivity } \}$$

$$(x = 0 \land y \leqslant x) \lor (y = 0 \land y \leqslant x)$$

$$\Rightarrow y < 0 \lor y = 0 .$$

3. What is the weakest *P* such that the following holds?

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var x : Int

\{P\}

x := x + 1

if x > 0 \rightarrow x := x + 1

| x < 0 \rightarrow x := x + 2

| x = 1 \rightarrow skip

fi

\{x \ge 1\}.
```

Solution: Denote the **if** statement by IF. The aim is to compute wp (x := x + 1; IF) ($x \ge 1$).

Recall the definition of wp for if. We have

wp IF
$$(x \ge 1) = (x > 0 \Rightarrow wp \ (x := x + 1) \ (x \ge 1)) \land (x < 0 \Rightarrow wp \ (x := x + 2) \ (x \ge 1)) \land (x = 1 \Rightarrow wp \ skip \ (x \ge 1)) \land (x > 0 \lor x < 0 \lor x = 1)$$
.

We calculate the four conjuncts separately:

•
$$x > 0 \Rightarrow wp \ (x := x + 1) \ (x \geqslant 1)$$

 $\Leftrightarrow x > 0 \Rightarrow x + 1 \geqslant 1$
 $\Leftrightarrow x > 0 \Rightarrow x \geqslant 0$
 $\Leftrightarrow True$.

$$x < 0 \Rightarrow wp (x := x + 2) (x \ge 1)$$

$$\Leftrightarrow x < 0 \Rightarrow x + 2 \ge 1$$

$$\Leftrightarrow x < 0 \Rightarrow x \ge -1$$

$$\Leftrightarrow \{ (P \Rightarrow Q) = (\neg P \lor Q) \}$$

$$x \ge 0 \lor x \ge -1$$

$$\Leftrightarrow x \ge -1.$$

$$x = 1 \Rightarrow wp \ skip \ (x \geqslant 1)$$

 $\Leftrightarrow x = 1 \Rightarrow x \geqslant 1$
 $\Leftrightarrow True$.

• Furthermore, $x > 0 \lor x < 0 \lor x = 1$ simplifies to $x \neq 0$.

Therefore,

Finally, recall what we want to compute:

$$wp (x := x + 1; IF) (x \ge 1)$$
= $wp (x := x + 1) (wp IF (x \ge 1))$
= $wp (x := x + 1) (x \ge -1 \land x \ne 0)$
= $x + 1 \ge -1 \land x + 1 \ne 0$
= $x \ge -2 \land x \ne -1$.

4. Two programs S_0 and S_1 are equivalent if, for all Q, $wp S_0 Q = wp S_1 Q$. Show that the two following programs are equivalent.

if
$$B_0 \rightarrow S_0 \mid B_1 \rightarrow S_1$$
 fi; S if $B_0 \rightarrow S_0$; $S \mid B_1 \rightarrow S_1$; S fi

Solution:

$$\begin{array}{l} \textit{wp} \ (\textbf{if} \ B_0 \rightarrow S_0 \mid B_1 \rightarrow S_1 \ \textbf{fi}; S) \ \textit{Q} \\ = \ \left\{ \begin{array}{l} \text{definition of } \textit{wp} \ \right\} \\ \textit{wp} \ (\textbf{if} \ B_0 \rightarrow S_0 \mid B_1 \rightarrow S_1 \ \textbf{fi}) \ (\textit{wp} \ S \ \textit{Q}) \\ = \ \left\{ \begin{array}{l} \text{definition of } \textit{wp} \ \right\} \\ (B_0 \Rightarrow \textit{wp} \ S_0 \ (\textit{wp} \ S \ \textit{Q})) \ \land \\ (B_1 \Rightarrow \textit{wp} \ S_1 \ (\textit{wp} \ S \ \textit{Q})) \ \land \ (B_0 \lor B_1) \\ = \ \left\{ \begin{array}{l} \text{definition of } \textit{wp} \ \right\} \\ (B_0 \Rightarrow \textit{wp} \ (S_0; S) \ \textit{Q}) \ \land \\ (B_1 \Rightarrow \textit{wp} \ (S_1; S) \ \textit{Q}) \ \land \ (B_0 \lor B_1) \\ = \ \left\{ \begin{array}{l} \text{definition of } \textit{wp} \ \right\} \\ \textit{wp} \ (\textbf{if} \ B_0 \rightarrow S_0; S \mid B_1 \rightarrow S_1; S \ \textbf{fi}) \ \textit{Q} \end{array} \right. \end{array}$$

5. Consider the two programs:

$$\begin{array}{l} \mathsf{IF}_0 = \textbf{if} \ B_0 \to S_0 \ | \ B_1 \to S_1 \ \textbf{fi} \ , \\ \mathsf{IF}_1 = \textbf{if} \ B_0 \to S_0 \ | \ B_1 \land \neg \ B_0 \to S_1 \ \textbf{fi} \ . \end{array}$$

Show that for all Q, $wp \ \mathsf{IF}_0 \ Q \Rightarrow wp \ \mathsf{IF}_1 \ Q$.

Solution: Firstly, we show that $B_0 \vee (B_1 \wedge \neg B_0) = B_0 \vee B_1$.

$$B_0 \lor (B_1 \land \neg B_0)$$
=\begin{cases} \distributivity \\ (B_0 \lor B_1) \land (B_0 \lor \ned B_0) \\ = (B_0 \lor B_1) \land True \\ = B_0 \lor B_1 \end{cases}.

Secondly, recall that

- conjunction is monotonic, that is, $(P_0 \land Q) \Rightarrow (P_1 \land Q)$ if $P_0 \Rightarrow P_1$;
- implication is anti-monotonic in its first argument, that is $(P_0 \Rightarrow Q) \Rightarrow (P_1 \Rightarrow Q)$ if $P_1 \Rightarrow P_0$.

Therefore we have

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 \begin{array}{l} \textit{wp} \ (\textbf{if} \ B_0 \rightarrow S_0 \mid B_1 \rightarrow S_1 \ \textbf{fi}) \ Q \\ = (B_0 \Rightarrow \textit{wp} \ S_0 \ Q) \land (B_1 \Rightarrow \textit{wp} \ S_1 \ Q) \land (B_0 \lor B_1) \\ = \quad \left\{ \ \text{since} \ B_0 \lor (B_1 \land \neg B_0) = B_0 \lor B_1 \ \right\} \\ (B_0 \Rightarrow \textit{wp} \ S_0 \ Q) \land (B_1 \Rightarrow \textit{wp} \ S_1 \ Q) \land (B_0 \lor (B_1 \land \neg B_0)) \\ \Rightarrow \quad \left\{ \ \text{since} \ B_1 \land \neg B_0 \Rightarrow B_1, \ (\text{anti-}) \text{monotonicity as discussed above.} \ \right\} \\ (B_0 \Rightarrow \textit{wp} \ S_0 \ Q) \land (B_1 \land \neg B_0 \Rightarrow \textit{wp} \ S_1 \ Q) \land (B_0 \lor (B_1 \land \neg B_0)) \\ = \textit{wp} \ (\textbf{if} \ B_0 \rightarrow S_0 \mid B_1 \land \neg B_0 \rightarrow S_1 \ \textbf{fi}) \ Q \ . \end{array}
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