Programming Languages: Imperative Program Construction 8. Case Studies

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1 Faster Division

Quotient and Remainder

· Recall the problem:

$$\begin{array}{l} \mathbf{con}\ A,B: Int\ \{0\leqslant A\land 0< B\}\\ \mathbf{var}\ q,r: Int\\ ?\\ \{A=q\times B+r\land 0\leqslant r< B\} \end{array}.$$

- Recall: recognising the postcondition as a conjunction, we use $A=q\times B+r\wedge 0\leqslant r$ as the invariant and $\neg \ (r< B)$ as the guard.
- The program we came up with:

$$\begin{array}{l} q,r:=0,A\\ \{A=q\times B+r\wedge 0\leqslant r,bnd:r\}\\ \mathbf{do}\ B\leqslant r\rightarrow q:=q+1\\ \qquad \qquad r:=r-B\\ \mathbf{od}\\ \{A=q\times B+r\wedge 0\leqslant r< B\} \end{array}.$$

- In each iteration of the loop, r is decreased by B.
- We can probably get a quicker program by decreasing r by ... $2 \times B$, when possible.
- What about decreasing r by $4 \times B$, $8 \times B$,... etc?

1.1 Division in $O(\log B)$ Time

Strategy...

$$\begin{array}{l} \mathbf{con}\ A,B:Int\ \{0\leqslant A\land 0< B\}\\ \mathbf{var}\ q,r,b,k:Int\\ \dots\\ \{0\leqslant k\land b=2^k\times B\land A< b\}\\ \dots\\ \{A=q\times b+r\land 0\leqslant r< b\land\\ 0\leqslant k\land b=2^k\times B,bnd:b\}\\ \mathbf{do}\ b\neq B\rightarrow \dots \mathbf{od}\\ \{A=q\times B+r\land 0\leqslant r< B\} \end{array}$$

Generating $2^k \times B$

• It is easy to satisfy $b = 2^k \times B \land A < b$.

$$\begin{array}{l} b,k:=B,0\\ \mathbf{do}\ b\leqslant A\to b, k:=b\times 2, k+1\ \mathbf{od}\\ \{0\leqslant k\wedge b=2^k\times B\wedge A< b\} \end{array}$$

- What are the loop invariant and the bound?
- Initialisation for the next loop easily follows:

$$\begin{cases} 0 \leqslant k \wedge b = 2^k \times B \wedge A < b \} \\ q, r := 0, A \\ \{ A = q \times b + r \wedge 0 \leqslant r < b \wedge \\ 0 \leqslant k \wedge b = 2^k \times B \}$$

Decreasing b

• What needs to be done before we decrement \boldsymbol{b} by half?

$$(A = q \times b + r \wedge 0 \leqslant r < b)[b \setminus b / 2]$$

$$\equiv (A = q \times (b / 2) + r \wedge 0 \leqslant r < b / 2)$$

• We can restore the invariant by $q:=q\times 2...$

$$\begin{array}{l} (A = q \times (b \ / \ 2) + r \wedge 0 \leqslant r < b \ / \ 2)[q \setminus q \times 2] \\ \equiv A = (q \times 2) \times (b \ / \ 2) + r \wedge 0 \leqslant r < b \ / \ 2 \\ \Leftarrow A = q \times b + r \wedge 0 \leqslant r < b \ / \ 2 \wedge b = 2^k \times B \end{array}$$

- only if we already have r < b / 2!
- · That gives us one guarded command:

$$r < b / 2 \rightarrow q, b, k := q \times 2, b / 2, k - 1$$

Decreasing b — The Other Case

- What about the case when $b / 2 \le r < b$?
- · The task is to find a substitution such that

$$(A = q \times (b/2) + r \wedge 0 \leqslant r < b/2)[? \setminus ?]$$

$$\Leftarrow A = q \times b + r \wedge b/2 \leqslant r < b \wedge b = 2^k \times B$$

• Comparing $0 \le r < b/2$ and $b/2 \le r < b$, one might want to try a substitution containing $[r \setminus r - b / 2]$.

$$(0 \leqslant r < b / 2)[r \backslash r - b / 2]$$

$$\equiv 0 \leqslant r - b / 2 < b / 2$$

$$\Leftarrow b / 2 \leqslant r < b \wedge b = 2^k \times B .$$

• Consider the former half of the expression:

$$(A = q \times (b/2) + r)[r \setminus r - b/2] \equiv A = q \times (b/2) + r - b/2 \equiv A = (q-1) \times (b/2) + r.$$

- Applying $[q \setminus q \times 2 + 1]$ gives us back $A = q \times b + r$.
- Therefore, another guarded command:

$$b/2 \le r \to q, b, k, r := q \times 2 + 1, b/2, k - 1, r - b/2$$

The Program

$$\begin{array}{l} \mathbf{con}\ A,B: Int\ \{0\leqslant A\land 0 < B\} \\ \mathbf{var}\ q,r,b,k: Int \\ b,k:=B,0 \\ \mathbf{do}\ b\leqslant A\to b,k:=b\times 2,k+1\ \mathbf{od} \\ \{0\leqslant k\land b=2^k\times B\land A < b\} \\ q,r:=0,A \\ \{A=q\times b+r\land 0\leqslant r< b\land \\ 0\leqslant k\land b=2^k\times B,bnd:b\} \\ \mathbf{do}\ b\neq B\to \\ \mathbf{if}\ r< b\ /\ 2\to q,b,k:=q\times 2,b\ /\ 2,k-1 \\ |\ b\ /\ 2\leqslant r\to q,b,k,r:=q\times 2+1,b\ /\ 2,k-1,r-b\ /\ 2 \\ \mathbf{fi} \\ \mathbf{od} \\ \{A=q\times B+r\land 0\leqslant r< B\} \end{array}$$

1.2 Alternative Programs

Existential Quantification

- The variable *k* is used in the proofs, but not needed for computing the output.
- One can remove k and use existential quantification in the assertions instead.

$$\begin{array}{l} \mathbf{con}\ A,B: Int\ \{0\leqslant A\land 0< B\} \\ \mathbf{var}\ q,r,b: Int \\ b:=B \\ \mathbf{do}\ b\leqslant A\to b:=b\times 2\ \mathbf{od} \\ \{\langle \exists k: 0\leqslant k: b=2^k\times B\rangle \land A< b\} \\ q,r:=0,A \\ \{A=q\times b+r\land 0\leqslant r< b\land \\ \langle \exists k: 0\leqslant k: b=2^k\times B\rangle, bnd: b\} \\ \mathbf{do}\ b\neq B\to \\ \mathbf{if}\ r< b\ /\ 2\to q, b:=q\times 2, b\ /\ 2 \\ |\ b\ /\ 2\leqslant r\to q, b, r:=q\times 2+1, b\ /\ 2, \\ r-b\ /\ 2 \\ \mathbf{fi} \\ \mathbf{od} \\ \{A=q\times B+r\land 0\leqslant r< B\} \end{array}$$

- The variable k is called a "ghost variable" in Kaldewaij [Kal90].
- We can introduce k and remove it later. Or we can deal with existential quantification in the proofs.
 Which style do you prefer?

Alternative Program

Kaldewaij [Kal90] presented the following alternative. Do you prefer this program?

```
\begin{array}{l} \mathbf{con}\ A,B: Int\ \{0\leqslant A\land 0< B\} \\ \mathbf{var}\ q,r,b,k: Int \\ b,k:=B,0 \\ \mathbf{do}\ b\leqslant A\to b,k:=b\times 2,k+1\ \mathbf{od} \\ q,r:=0,A \\ \mathbf{do}\ b\neq B\to \\ q,b,k:=q\times 2,b/2,k-1 \\ \mathbf{if}\ r< b\to skip \\ \mid\ b\leqslant r\to q,r:=q+1,r-b \\ \mathbf{fi} \\ \mathbf{od} \\ \{A=q\times B+r\land 0\leqslant r< B\} \end{array}
```

- The program has the advantage that we do not need to have $b \ / \ 2$ in the guards.
- Note what the first assignment establishes:

$$\begin{cases} A = q \times b + r \wedge 0 \leqslant r < b \wedge \\ 0 \leqslant k \wedge b = 2^k \times B \wedge b \neq B \end{cases}$$

$$q, b, k := q \times 2, b / 2, k - 1$$

$$\{ A = q \times b + r \wedge 0 \leqslant r < 2 \times b \wedge \\ 0 \leqslant k \wedge b = 2^k \times B \}$$

A Historical Note

 The correctness of the if in the loop was actually a key example in Dahl [DDH72], one of the earliest book on structured programming:

$$\begin{cases} 0 \leqslant r < b \} \\ b := b \ / \ 2 \\ \textbf{if} \ \ r < b \ \rightarrow skip \\ \mid \ b \leqslant r \rightarrow r := r - b \\ \textbf{fi} \\ \{0 \leqslant r < b \} \\ \end{cases}$$

- Now we can prove its correctness by routine symbolic manipulation.
- In Dahl [DDH72], Dijkstra needed about one page of textual proof. It shows how much symbolic reasoning has advanced since then.

2 Binary Search Revisited

Binary Search

- Given a sorted array of N numbers and a key, either locate the position where the key resides in the array, or report that the key does not present in the array, in $O(\log N)$ time.
- A possible spec:

```
\begin{array}{l} \textbf{con } N,K:Int \; \{0 < N\} \\ \textbf{con } F: \textbf{array} \; [0..N) \; \textbf{of } Int \; \{F \; ascending\} \\ \textbf{var } l,r:Int \\ bsearch \\ \{F[l] = K \vee ...\} \end{array}.
```

2.1 The van Gasteren-Feijen Approach

- Van Gasteren and Feijen [vGF95] pointed a surprising fact: binary search does not apply only to sorted lists!
- In fact, they believe that comparing binary search to searching for a word in a dictionary is a major educational blunder.
- Their binary search: let Φ be a predicate on two integers with some additional constraints to be given later:

```
 \begin{array}{l} \textbf{con} \ M, N: Int \ \{M < N \land \Phi \ M \ N \land ...\} \\ \textbf{var} \ l, r: Int \\ bsearch \\ \{M \leqslant l < N \land \Phi \ l \ (l+1)\} \end{array} .
```

Invariant and Bound

- Invariant: Φ l $r \wedge M \leqslant l < r \leqslant N$, loop guard: $l+1 \neq r$.
- Initialisation: l, r := M, N.
- Bound: r-l.
- For any m such that l < m < r, we have r m < r l and m l < r l. Therefore both l := m and r := m decrease the bound.

Constructing the Loop Body

• For l := m we calculate.

$$\begin{array}{l} (\Phi \ l \ r \wedge M \leqslant l < r \leqslant N)[l \backslash m] \\ \equiv \Phi \ l \ m \wedge M \leqslant m < r \leqslant N \\ \Leftarrow \Phi \ l \ m \wedge M \leqslant l < m < r \leqslant N \end{array} .$$

- That l < m < r is our assumption. The leftover $\Phi \ l \ m$ gives rise to a guarded command: $\Phi \ l \ m \rightarrow l := m$.
- The case with r := m is similar.

The Program Skeleton

```
 \begin{cases} M < N \land \Phi \ M \ N \\ l, r := M, N \\ \{ \Phi \ l \ r \land M \leqslant l < r \leqslant N, bnd : r - l \} \end{cases}   \begin{aligned} \text{do } l + 1 \neq r \rightarrow \\ \{ \dots \land l + 2 \leqslant r \} \\ m := \text{anything s.t. } l < m < r \\ \{ \dots \land l < m < r \} \end{cases}    \begin{aligned} \text{if } \Phi \ m \ r \rightarrow l := m \\ | \ \Phi \ l \ m \rightarrow r := m \end{aligned}   \begin{aligned} \text{fi} \end{aligned}   \end{aligned}   \begin{aligned} \text{od} \\ \{ M \leqslant l < N \land \Phi \ l \ (l + 1) \} \end{aligned}
```

Note: $m:=(l+r)\,/\,2$ is a valid choice, thanks to the precondition that $l+2\leqslant r.$

Constraints on Φ

- But we need the if to be total.
- Therefore we demand a constrant on Φ :

$$\Phi \ l \ r \Rightarrow \Phi \ l \ m \lor \Phi \ m \ r$$
, if $l < m < r$. (1)

• Some Φ satisfying (1) (for F of appropriate type):

$$\begin{split} &-\Phi\ l\ r\equiv F[l]\neq F[r],\\ &-\Phi\ l\ r\equiv F[l]< F[r],\\ &-\Phi\ l\ r\equiv F[l]\leqslant A\wedge A\leqslant F[r],\\ &-\Phi\ l\ r\equiv F[l]\times F[r]\leqslant 0,\\ &-\Phi\ l\ r\equiv F[l]\vee F[r],\\ &-\Phi\ l\ r\equiv \neg\ (Q\ l)\wedge Q\ r. \end{split}$$

• Van Gasteren and Feijen believe that Φ l $r=F[l] \neq F[r]$ is a better example when explaining binary search.

2.2 Searching for a Key

- The case Φ l $r \equiv \neg$ $(Q \ l) \land Q \ r$ is worth special attention.
- Choose Q $i \equiv K < F[i]$ for some K.
- Therefore Φ l $r \equiv F[l] \leqslant K < F[r]$.
- · That constitutes the binary search we wanted!
- The postcondition: $M \leqslant l < N \land F[l] \leqslant K < F[l+1]$.
- Note that we do not yet need F to be sorted!
- The algorithm gives you some l such that $F[l] \leq K < F[l+1]$. If there are more than one such l, one is returned non-deterministically.

Sortedness

- That F is sorted comes in when we need to establish that there is at most one l satisfying the postcondition.
- That is, either F[l] = K, or $\neg \langle \exists i : M \leqslant i < N : F[i] = K \rangle$.

The Program... Or A Part Of It

- Let Φ l $r = F[l] \leqslant K < F[r]$.
- Processing the array fragment *F* [*a* . . *b*]:

$$\begin{array}{l} l, r := a, b \\ \{\Phi \ l \ r \wedge a \leqslant l < r \leqslant b, bnd : r - l\} \\ \mathbf{do} \ l + 1 \neq r \to \\ m := (l + r) \ / \ 2 \\ \mathbf{if} \ F[m] \leqslant K \to l := m \\ \mid \ K < F[m] \to r := m \\ \mathbf{fi} \\ \mathbf{od} \\ \{a \leqslant l < b \wedge F[l] \leqslant K < F[l + 1]\} \end{array}$$

- Note that F[a] and F[b] are never accessed.
- This program is not yet complete....

Initialisation

- But wait.. to apply the algorithm to the entire array, we need the precondition Φ 0 N, that is $F[0] \leqslant K < F[N]$. Is that true? (We don't even have F[N].)
- One can rule out cases when the precondition do not hold (and also deal with empty array). E.g.

```
\begin{array}{l} \textbf{if } 0 = N \rightarrow \lambda usepackage \ \{package \ name\} := False \\ \mid \ 0 < N \rightarrow \\ \textbf{if } \ K < F[0] \rightarrow p := False \\ \mid \ F[N-1] = K \rightarrow p, l := True, N-1 \\ \mid \ F[0] \leqslant K < F[N-1] \rightarrow \\ a, b := 0, N-1 \\ program \ above \\ p := F[l] = K \\ \textbf{fi} \\ \textbf{fi} \end{array}
```

• where p is True iff. K presents in F.

Pseudo Elements

- But there is a better way... introduce two pseudo elements!
- Let $F[-1] = -\infty$ and $F[N] = \infty$.
- Initially, Φ 0 N is satisfied.
- In the code, F[-1] and F[N] are never accessed. Therefore we do not actually have to represent them!
- We need to be careful interpreting the result, once the main loop terminates, however.

The Program (1)

```
Let \Phi \ l \ r = F[l] \leqslant K < F[r].

con N, K : Int \ \{0 \leqslant N\}

con F : \mathbf{array} \ [0..N) of Int \ \{F \ ascending \land F[-1] = -\infty \land F[N] = \infty\}

var l, m, r : Int

var p : Bool

l, r := -1, N

\{\Phi \ l \ r \land -1 \leqslant l < r \leqslant N, bnd : r - l\}

do l + 1 \neq r \rightarrow m := (l + r) / 2

if F[m] \leqslant K \rightarrow l := m

| K < F[m] \rightarrow r := m

fi

od

\{-1 \leqslant l < N \land F[l] \leqslant K < F[l + 1]\}
```

The Program (2)

$$\begin{split} & \{ -1 \leqslant l < N \, \wedge \, F[l] \leqslant K < F[l+1] \} \\ & \textbf{if} - 1 = l \rightarrow p := False \\ & | \ 0 \leqslant l \quad \rightarrow p := F[l] = K \\ & \textbf{fi} \\ & \{ p = \langle \exists i : 0 \leqslant i < N : F[i] = K \rangle \, \wedge \\ & p \Rightarrow F[l] = K \} \end{split}$$

Alternative Program

- Kaldewaij [Kal90, Sec. 6.3] derived an alternative program that introduces only $F[N] = \infty$ (but not $F[-1] = -\infty$), while requiring the array to be nonempty.
- The main loop is the same. It is only post-loop interpretation that is different.

2.3 Searching with Premature Return

A More Common Program

- Recall that Bentley [Ben86, pp. 35-36] proposed using binary search as an exercise.
- · Bentley's solution can be rephrased below:

```
\begin{array}{l} l,r,p:=0,N-1,False\\ \mathbf{do}\ l\leqslant r\rightarrow\\ m:=\left(l+r\right)/2\\ \mathbf{if}\ F[m]< K\rightarrow l:=m+1\\ \mid\ F[m]=k\rightarrow p:=True;break\\ \mid\ K< F[m]\rightarrow r:=m-1\\ \mathbf{fi}\\ \mathbf{od} \end{array}
```

A More Common Program

I'd like to derive it, but

- it is harder to formally deal with break.
 - Still, Bentley employed a semi-formal reasoning using a loop invariant to argue for the correctness of the program.
- To relate the test F[m] < K to l := m + 1 we have to bring in the fact that F is sorted earlier.

Comparison

- The two programs do not solve exactly the same problem (e.g. when there are multiple Ks in F).
- Is the second program quicker because it assigns l and r to m+1 and m-1 rather than m?
 - l := m+1 because F[m] is covered in another case:
 - r:=m-1 because a range is represented differently.
- Is it quicker to perform an extra test to return early?
 - When K is not in F, the test is wasted.
 - Rolfe [Rol97] claimed that single comparison is quicker in average.
 - Knuth [Knu97, Exercise 23, Section 6.2.1]: single comparison needs $17.5 \lg N + 17$ instructions, double comparison needs $18 \lg N 16$ instructions.

References

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