Programming Languages: Imperative Program Construction 4. Hoare Logic and Weakest Precondition: Loop

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Loop and loop invariants

Loops

- Repetition takes the form **do** $B_0 \rightarrow S_0 \mid \ldots \mid Bn \rightarrow Sn$ **od**.
- If none of the guards $B_0 \ldots B_n$ evaluate to true, the loop terminates. Otherwise one of the commands is chosen non-deterministically, before the next iteration.

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- To annotate a loop (for partial correctness):

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\begin{array}{l}
\{P\} \\
\textbf{do}\ B_0 \to \{P \wedge B_0\}\, S_0\, \{P\} \\
\quad \mid \quad B_1 \to \{P \wedge B_1\}\, S_1\, \{P\} \\
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\{Q, Pf\} \quad ,
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- where Pf refers to a proof of $P \wedge \neg B_0 \wedge \neg B_1 \Rightarrow Q$.
- P is called the *loop invariant*. Every loop should be constructed with an invariant in mind!

Linear-Time Exponentiation

$\textbf{con}\ N\ \{0 \leqslant N\};\ \textbf{var}\ x, n : Int$

$x, n := 1, 0$

$\textbf{do}\ n \neq N \rightarrow$

$\quad x, n := x + x, n + 1$

$\textbf{od}$

$\{x = 2^N \qquad\}$

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Pf2:

$$x = 2^n \wedge n \leqslant N \wedge \neg(n \neq N)$$
$$\Rightarrow x = 2^N$$

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Pf1:

$$(x = 2^n)[x, n \backslash x + x, n + 1]$$
$$\equiv\ x + x = 2^{n+1}$$
$$\Leftarrow\ x = 2^n \wedge n \neq N$$

Pf2:

$$x = 2^n \wedge n \leqslant N \wedge \neg(n \neq N)$$
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Greatest Common Divisor

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\textbf{do}\ y < x \rightarrow x := x - y \\
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$$\begin{array}{rl}
 & (0 < x \wedge 0 < y \wedge gcd(x, y) = gcd(A, B))[x \backslash x - y] \\
\equiv & 0 < x - y \wedge 0 < y \wedge gcd(x - y, y) = gcd(A, B) \\
\Leftarrow & 0 < x \wedge 0 < y \wedge gcd(x, y) = gcd(A, B) \wedge y < x
\end{array}$$

- Consider the following program:

$$
\begin{array}{l}
\mathbf{var}\ x, y, z : int \\
\{true \qquad\qquad\qquad\qquad\qquad\qquad\qquad\qquad\} \\
\mathbf{do}\ x < y \rightarrow x := x + 1 \\
\quad \mid\ y < z \rightarrow y := y + 1 \\
\quad \mid\ z < x \rightarrow z := z + 1 \\
\mathbf{od} \\
\{x = y = z\}.
\end{array}
$$

- If it terminates at all, we do have $x = y = z$. But why does it terminate?

A Weird Equilibrium

- Consider the following program:

$$
\begin{array}{l}
\textbf{var } x, y, z : \mathit{int} \\
\{\mathit{true}, \mathit{bnd} : 3 \times (x \uparrow y \uparrow z) - (x + y + z)\} \\
\textbf{do } x < y \to x := x + 1 \\
\quad \mid\ y < z \to y := y + 1 \\
\quad \mid\ z < x \to z := z + 1 \\
\textbf{od} \\
\{x = y = z\}.
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- If it terminates at all, we do have $x = y = z$. But why does it terminate?
  1. $\mathit{bnd} \geqslant 0$, and $\mathit{bnd} = 0$ implies none of the guards are true.
  2. $\{x < y \wedge \mathit{bnd} = t\}\, x := x + 1\, \{\mathit{bnd} < t\}$.

Repetition

To annotate a loop for *total correctness*:

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\begin{array}{l}
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3. $P \wedge (B_0 \vee B_1) \Rightarrow t \geqslant 0$,
4. for all i, $\{P \wedge B_i \wedge t = C\}\, S_i\, \{t < C\}$.

E.g. Linear-Time Exponentiation

- What is the bound function?

$$
\begin{array}{l}
\textbf{con } N\ \{0 \leqslant N\};\ \textbf{var } x, n : \mathit{Int} \\
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x, n := 1, 0 \\
\{x = 2^n \wedge n \leqslant N \qquad\qquad\qquad\qquad \} \\
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- $x = 2^n \wedge n \leqslant N \wedge n \neq N \Rightarrow N - n \geqslant 0$,
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- $\ldots \Rightarrow x + y \geqslant 0$,
- $\{\ldots 0 < y \wedge y < x \wedge x + y = t\}\, x := x - y\, \{x + y < t\}$.

Weakest Precondition

- What about the weakest precondition?
- Denote the program **do** $B \to S$ **od** by DO. It should behave the same as

$$\textbf{if } B \to S; DO \mid \neg B \to skip \textbf{ fi} \quad .$$

- For any R, if $wp\ DO\ R = X$, it should satisfy

$$X = (B \Rightarrow wp\ S\ X) \wedge (\neg B \Rightarrow R) \quad ,$$

- which is equivalent to

$$X = (B \wedge wp\ S\ X) \vee (\neg B \wedge R) \quad . \text{(Why?)}$$

- We let $wp\ DO\ R$ be the *strongest* X satifying the equation above.

Weakest Precondition for Loop

To be slightly more general,

- denote **do** $B_0 \to S_0 \mid B_1 \to S_1$ **od** by DO,
- denote **if** $B_0 \to S_0 \mid B_1 \to S_1$ **fi** by IF, and
- denote $B_0 \vee B_1$ by BB.
- For all R, $wp\ DO\ R$ is the strongest predicate satisfying

$$X \equiv wp\ IF\ X \vee (R \wedge \neg\, BB) \quad .$$

A Bottom-Up Formulation

- Alternatively, let H_i denote "*DO* terminates, in at most i iterations, in a state satisfying R."
- $H_0 = R \wedge \neg\, BB$.
- $H_{n+1} = wp\ IF\ (H_n) \vee (R \wedge \neg\, BB)$.
- We may define

$$wp\ DO\ R = \langle \exists i : 0 \leqslant i : H_i \rangle \quad .$$

- Theory on *fixed points* shows that the two definitions are equivalent.

Relationship to Hoare Logic

- However, how does $wp\ DO\ R$ relate to the way we annotate loops in the previous section?
- We had a theorem about *IF* which justified the way to annotate branches:

$$wp\ IF\ R = (B_0 \Rightarrow wp\ S_0\ R) \\ \wedge\ (B_1 \Rightarrow wp\ S_1\ R) \wedge (B_0 \vee B_1)\ .$$

- Do we have a similar result about loops?

Fundamental Invariance Theorem

Theorem Let $(D, \leqslant)$ be a partially ordered set; let C be a subset of D such that $(C, <)$ is *well-founded*. Let t be a function on the state with value of type D. Then

$$
\begin{aligned}
&(P \wedge BB \Rightarrow t \in C) \wedge \\
&\langle \forall x :: P \wedge t = x \Rightarrow wp\ IF\ (P \wedge t < x) \rangle \\
&\quad \Rightarrow (P \Rightarrow wp\ DO\ (P \wedge \neg\, BB)) \quad .
\end{aligned}
$$

- Informally, $(C, <)$ being *well-founded* means that there is no infinite chain $c1 > c2 > c3 \ldots$ in C.
- The Fundamental Invariance Theorem was proved several times. Proving this theorem motivated developments in many related fields.