## Input:

```
package polymorphism;
import java.util.*;
abstract class shape
{
  public double dimen1,dimen2;
 shape()
  {
  };
  shape(double a,double b)
  {
    dimen1=a;
    dimen2=b;
  }
  abstract double compute_area();
  void read()
  {
    Scanner sc=new Scanner(System.in);
    System.out.println("Enter First Dimension:");
    dimen1=sc.nextDouble();
   System.out.println("Enter Second Dimension:");
    dimen2=sc.nextDouble();
 }
}
```

```
class triangle extends shape
  double area;
 triangle()
  {
  }
 triangle(double base,double height)
 {
    super(base,height);
  }
  double compute_area()
    area=(dimen1*dimen2)/2;
    return area;
 }
}
class rectangle extends shape
  double area;
 rectangle()
  {
  }
 rectangle(double length,double breadth)
    super(length,breadth);
```

```
}
  double compute_area()
    area=(dimen1*dimen2);
    return area;
 }
}
public class Polymorphism
{
  public static void main(String args[])
 {
    Scanner sc=new Scanner(System.in);
    int x;
    do
    System.out.print("\n\t MENU\n\t1 Triangle\n\t2 RECTANGLE\n\t3 EXIT\n\t Choice:");
        x=sc.nextInt();
        System.out.println();
        switch(x)
          case 1:
             triangle t=new triangle();
             t.read();
             System.out.println("Area of triangle is: "+t.compute_area());
             break;
           case 2:
```

```
rectangle r=new rectangle();
             r.read();
             System.out.println("Area of rectangle is: "+r.compute_area());
             break;
           case 3:
             System.out.println("Exit successfully ");
             break;
           default:
             System.out.println("Invalid input ");
        }
    }
    while(x!=3);
    sc.close();
  }
 }
Output:
MENU
        1 Triangle
        2 RECTANGLE
        3 EXIT
        Choice:1
Enter First Dimension: 3
Enter Second Dimension: 4
Area of triangle is: 6.0
```

## MENU 1 Triangle 2 RECTANGLE 3 EXIT Choice:2 Enter First Dimension: 5

MENU

1 Triangle

Enter Second Dimension: 7

Area of rectangle is: 35.0

2 RECTANGLE

3 EXIT

Choice:4

## Invalid input

MENU

1 Triangle

2 RECTANGLE

3 EXIT

Choice:3

Exit successfully