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Question:	1	2	3	4	5	6	7	8	9	Total
Points:	15	5	5	5	10	10	15	25	10	100
Score:										

```
int x = 9 / 9 + 3 * 4;
int y = x/4;
int z = x\%4;
System.out.println("x="+x+" y="+y+" z="+z);
x = 6; y = 6; z = 6;
--x; ++y; z /= 3;
System.out.println("x="+x+" y="+y+" z="+z);
for (int i=0; i<4; ++i)
  System.out.print(i); // not println!
for (int i=4; i>0; --i)
  System.out.print(i); // not println!
System.out.println();
int n = 5;
while (n!=1) {
  if (n\%2==0) {
   n = n/2;
  } else {
   n = 3*n+1;
  }
  System.out.println(n);
```

```
public static int ceiling(double x) {
```

```
How many bits in a Java byte?
  How many bytes in a Java short?
  How many bytes in a Java int?
  How many bytes in a Java float?
  How many bytes in a Java double?
Complete the following method, which returns the number of negative values in
  the specified array.
  public static int countNegativeValues(float[] x) {
  }
Question 5......(10 points)
  Complete the following method, which returns a new array containing only the
  negative values in the specified array.
  public static float[] getNegativeValues(float[] x) {
```

Qu	Complete the following method, which returns a new 1D array with all of the elements copied from the specified 2D array x.
	<pre>public static float[] twoToOne(float[][] x) {</pre>
O::	} mestion 7(15 points)
Qu	Complete the following method, which reads a binary file containing a sequence of $500 \times 500$ ints, pixels of an image that are returned as a 2D array of floats (Hint: do not construct a 2D array of ints.)
	nublic static float[][] readImage(String fileName) {

```
(a) [15 points] Implement all methods for the following class:
      /** A fuel tank has a width, height, and depth. */
      public class FuelTank {
        /** Constructs an empty fuel tank with specified dimensions. */
        public FuelTank(double width, double height, double depth) {
        }
        /** Returns the capacity of this tank, the volume of fuel it
         * contains when completely full. */
        public double getCapacity() {
        }
        /** Returns the fraction (a number between zero and one) of tank
         * capacity that is currently consumed by fuel in this tank. */
        public double readFuelGuage() {
        }
        /** Attempts to add the specified volume of fuel to this tank.
         * Less than the specified volume of fuel will be added if the
         * tank becomes full. Returns the actual volume added. */
        public double addFuel(double volume) {
        }
                                                       // declare private
                                                       // fields here
```

}

(b) [10 points] This part of the question is about using a class. Specifically, using the methods of the class FuelTank defined above, implement the method main for the following class:
 /\*\*
 \* Demonstrates use of the class FuelTank.
 \* (1) Constructs a tank with width 0.5 m, height 0.1 m, and depth 0.3 m.
 \* (2) Uses the constructed fuel tank to print its capacity.
 \* (3) Adds 100 liters (0.1 cubic meters) of fuel to the tank.
 \* (4) Prints the actual volume of fuel added.
 \*/
 public class FuelTankDemo {
 public static void main(String[] args) {