Name:	
ranic.	

Question:	1	2	3	4	5	Total
Points:	6	8	6	15	15	50
Score:						

```
Circle and describe all syntax errors in the following program fragment:
    float value_1;
    float value-2 = 2.0;
    if (value_1=value_2) {
     System.out.println("equal");
    else {
     System.out.println("not equal")
    }
In the Java statement
  public static final float SQRT_TWO = (float)Math.sqrt(2.0);
  what is the purpose of
    • the keyword static?
    • the keyword final?
    • the operator (float)?
  Which of these if omitted would cause a syntax (compile) error?
Consider the following method:
    public static void mystery(int n) {
     int num = 0;
     while (n>0) {
       int k = n/10*10;
       for (int i=k; i<n; ++i)
        ++num;
       n = k/10;
     System.out.println(num);
    }
```

What is printed by mystery(1)? By mystery(123)? By mystery(12345)?

```
Question 4......(15 points)
    (a) [5 points] Returns true, if j is evenly divisible by 2, k is evenly divisible
       by 3, and j is evenly divisible by k; returns false, otherwise.
         public static boolean divisible(int j, int k) {
         }
    (b) [5 points] Returns the smallest of four specified floats.
       public static float smallest(float a, float b, float c, float d) {
       }
    (c) [5 points] Draws a grid of n horizontal lines and n vertical lines that are
       evenly spaced and fill a panel with specified width w and height h.
       public void drawGrid(Graphics g, int n, int w, int h) {
```

```
Implement all methods for the following classes:
    * A waypoint (geographic location) has a name, latitude and longitude.
   public class Waypoint {
    /** Constructs a waypoint with specified name and zero lat and long. */
    public Waypoint(String name) {
    }
     /** Sets the location for this waypoint. */
     public void setLocation(double latitude, double longitude) {
    }
     /** Gets the name for this waypoint. */
     public String getName() {
    }
     /** Gets the latitude for this waypoint. */
     public double getLatitude() {
     }
     /** Gets the longitude for this waypoint. */
     public double getLongitude() {
     }
     * Determines whether this waypoint equals the specified waypoint.
     * Two waypoints are equal if they have the same name and location.
    public boolean equals(Waypoint wp) {
```

```
/**
   * Returns a clone of this waypoint with the specified name.
  * The clone has the same lat and long as this waypoint.
 public Waypoint clone(String name) {
 }
                                                       // declare
                                                       // private
                                                       // fields
                                                       // here
}
/**
* Using the methods defined in the class Waypoint,
* (1) constructs a waypoint for a location home named "Home",
* (2) sets the location of the home waypoint,
* (3) creates a clone of the home waypoint with name "Mines",
 * (4) gets and prints the location of the new waypoint.
 */
public class WaypointDemo {
 public static void main(String[] args) {
```

} }