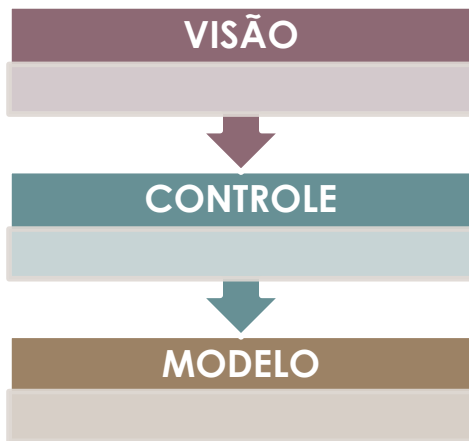
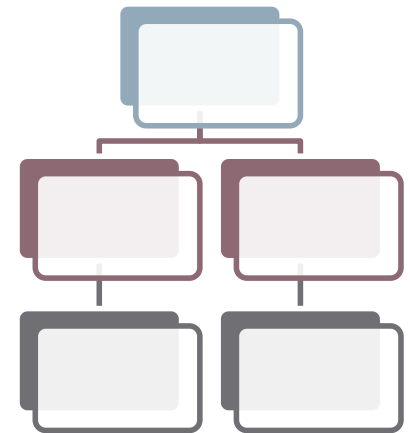


# Arquitetura e Desenho de Software

## AULA 04



Profa. Milene Serrano



# Agenda



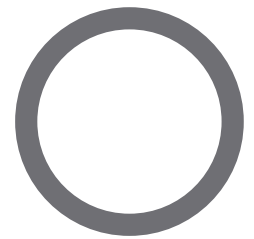
## Considerações Iniciais

## Principais Processos, Metodologias e/ou Abordagens

- RUP;
- OpenUp;
- XP;
- Scum;
- SAFE;
- Lean, e
- Kanban.

## Considerações Finais

# Considerações Iniciais



# Considerações Iniciais

RUP



OpenUp

XP

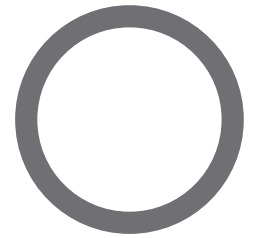
Scrum

SAFE

Lean

Kanban

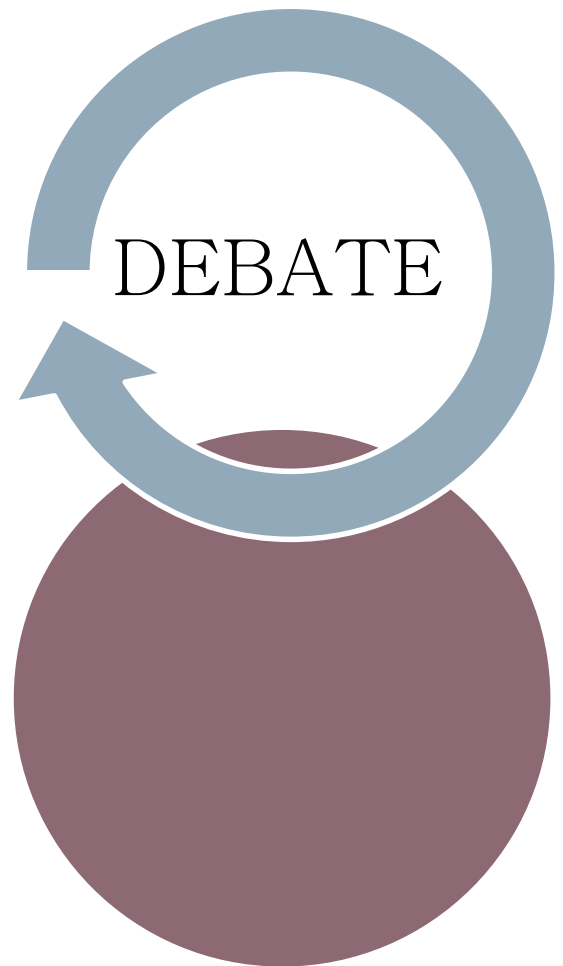
# RUP



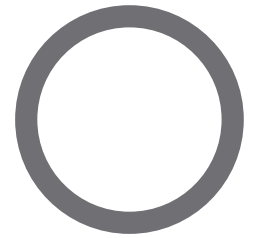
RUP



RUP



# OpenUp

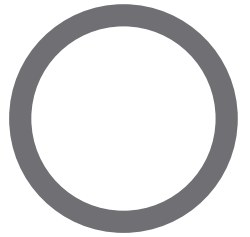


OpenUp





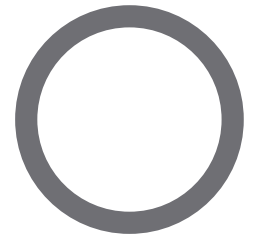
XP



XP



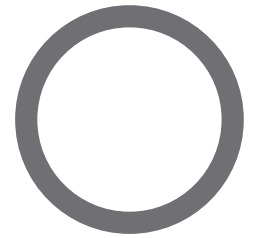
# Scrum



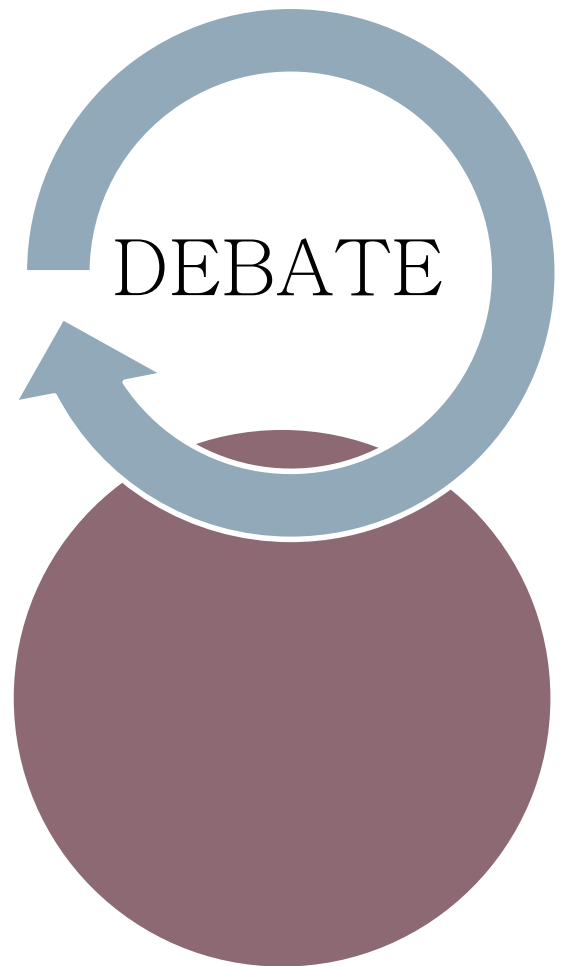
Scrum



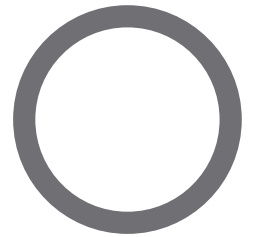
# SAFE



SAFE



# Lean

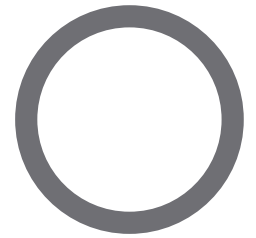


Lean





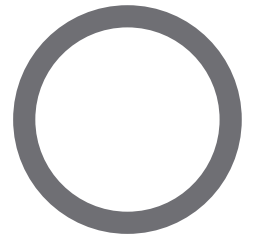
# Kanban



# Kanban

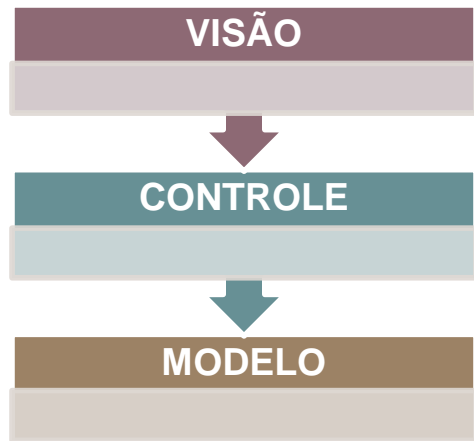


# Considerações Finais

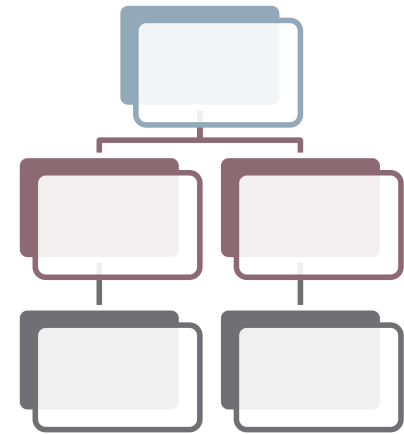


# Considerações Finais

- Nessa aula, debatemos, em linhas gerais, sobre os principais processos e metodologias disponíveis na literatura.
- São eles:
  - RUP;
  - OpenUp;
  - XP;
  - Scum;
  - SAFE;
  - Lean, e
  - Kanban.



FIM



Dúvidas?

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Sugestões?