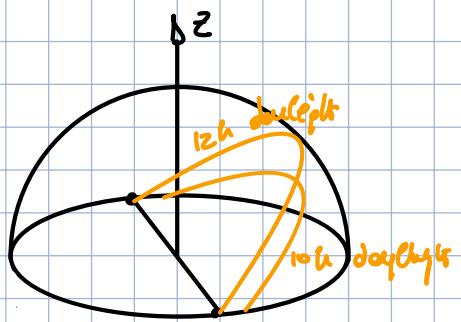


ORBITAL MECHANICS



The sun rise and set at different foalit
those East and West because the Earth
is inclined \Rightarrow The sun will be visible
for more or less than 12 h during
a year \Rightarrow So the sun will follow
an arc that connect two point that are exactly $\pm 180^\circ$ apart
only if a daylight last for exactly 12 h.

COORDINATE TRANSFORMATIONS

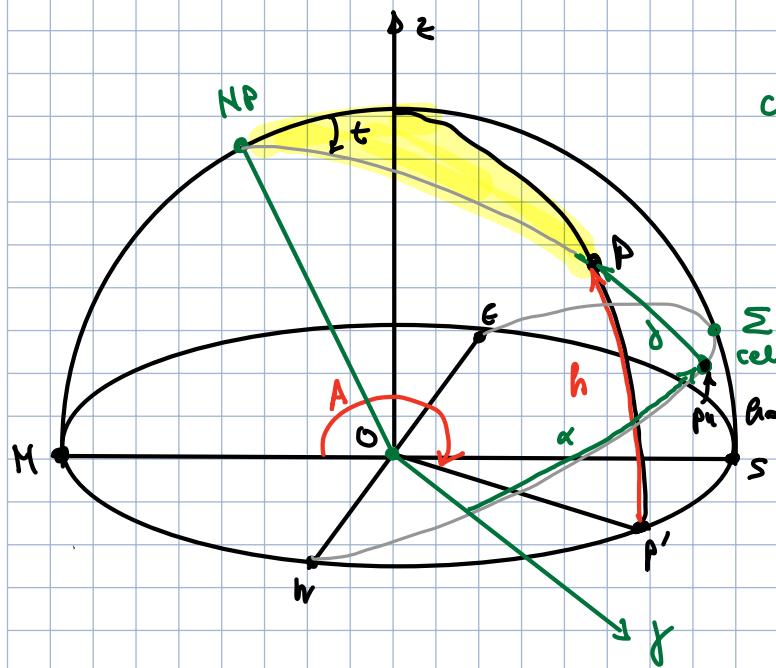
By spherical trigonometry. we will see new coordinates
of a celestial object will be transformed into a different
reference frame.

Another way to solve this problem, as illustrated in Curtis,
is to use rotation matrix \Rightarrow Useful to write a computer
code. But by using rotation matrix make the comprehension of
what is happening very difficult.

Spherical trigonometry \rightarrow give a greater insight of what is
happening.

example

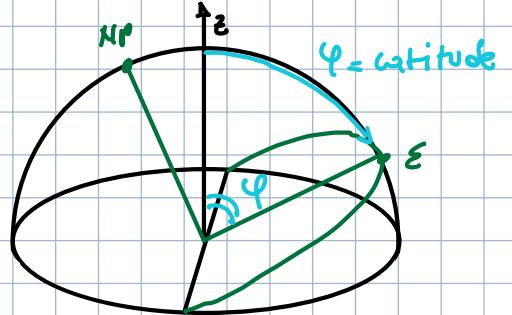
The altitude h and the azimuth A of a star are to be
determined given its right ascension, declination and
place of observation.



horizontal RF : A, h

celestial equator RF : γ, α, δ

horizontal and equator are connected through the latitude.

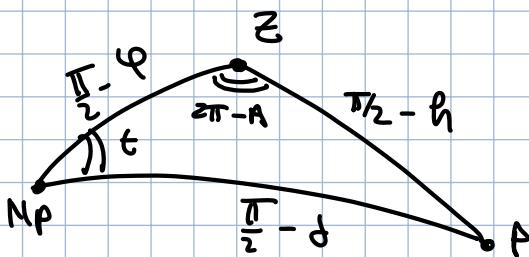


We can identify a particular triangle

Latitude : intersection of the circle to the arc of a great circle $\widehat{MP}\Sigma$

\hookrightarrow copy here

\hookrightarrow This is wrong.



ASTRONOMICAL
TRIANGLE

ARCS

$$\widehat{Np}z$$

$$\widehat{Np}\Sigma = \frac{\pi}{2}$$

$$\left\{ \begin{array}{l} =0 \\ =\varphi \end{array} \right.$$

$$\widehat{Np}z = \frac{\pi}{2} - \varphi$$

$$\widehat{zp}$$

$$\widehat{zp'} = \frac{\pi}{2}$$

$$\left\{ \begin{array}{l} =0 \\ =h \end{array} \right.$$

$$\widehat{zp} = \frac{\pi}{2} - h$$

$$\widehat{Np}p$$

$$\widehat{Np''}p = \frac{\pi}{2}$$

$$\left\{ \begin{array}{l} =0 \\ =\delta \end{array} \right.$$

$$\widehat{Np}p = \frac{\pi}{2} - \delta$$

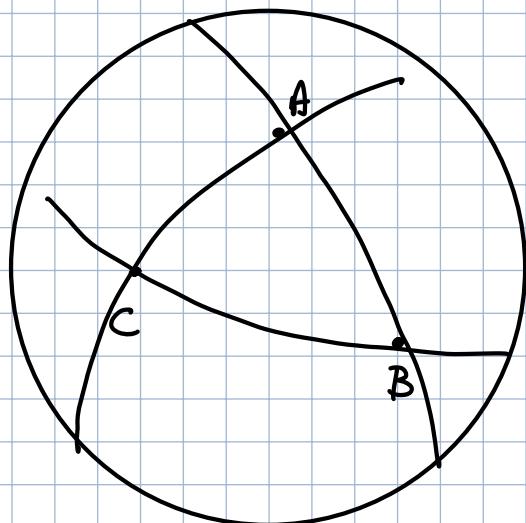
DIODEAL ANGLE

$$\angle N P \hat{P} = t \quad \text{local hour angle}$$

$$\angle N P \hat{Z} P = \pi - A$$

$\angle \hat{Z} P N P$ unknown \rightarrow it doesn't have any particular use.

SPHERICAL GEOMETRY

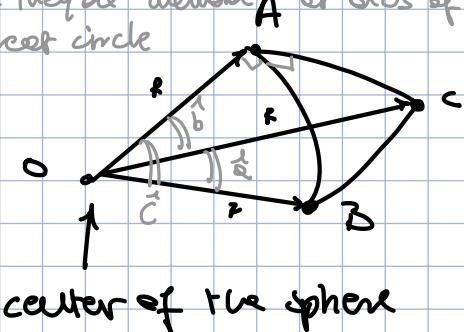


Three point on a sphere.

PLANAR TRIANGLE

- sides
- segments: shortest ways
to connect two points

to perpendicular to the radii only
if they are meridians or arcs of a
great circle



SPHERICAL TRIANGLES

- arcs of a circumference with
radius R (= radius of a sphere)
- geodetic lines (normal to the
geodetic curve is \perp to the surface)

meridian = arcs of a great circle
are the geodetic lines of a sphere

We are considering only the
angular distance \Rightarrow We are not
interested in the radius $R=1$ e.g.

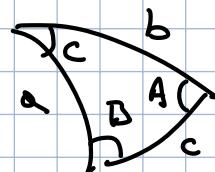
NOTE

in a spherical triangle the sum of the dihedral angle is NOT π
 (but is longer than π and it can vary)

Also in the spherical triangle there are theorems (cosine, sine, tangent etc)

COSINE LAW

dihedral angle



$$\cos b = \cos c \cos a + \sin c \sin a \cos \hat{B}$$

$$\cos a = \cos b \cos c - \sin b \sin c \cos \hat{A}$$

$$\cos c = \cos a \cos b + \sin a \sin b \cos \hat{C}$$

(2.59)

SINE LAW

$$\frac{\sin b}{\sin B} = \frac{\sin c}{\sin C} = \frac{\sin a}{\sin A}$$

(2.60)

COTANGENT LAW

$$\cotg c \sin a = \cos a \cos \hat{B} + \sin \hat{B} \cotg \hat{C}$$

$$\cotg c \sin b = \cos b \cos \hat{A} + \sin \hat{A} \cotg \hat{C}$$

$$\cotg a \sin c = \cos c \cos \hat{B} + \sin \hat{B} \cotg \hat{A}$$

$$\cotg a \sin b = \cos b \cos \hat{C} + \sin \hat{C} \cotg \hat{A}$$

$$\cotg b \sin c = \cos c \cos \hat{A} + \sin \hat{A} \cotg \hat{B}$$

$$\cotg b \sin a = \cos a \cos \hat{C} + \sin \hat{C} \cotg \hat{B}$$

(2.61)

CONTINUE WITH THE EXAMPLE

COSINE LAW →

$$\cos\left(\frac{\pi}{2} - \theta\right) = \cos\left(\frac{\pi}{2} - \varphi\right) \cos\left(\frac{\pi}{2} - \delta\right) + \sin\left(\frac{\pi}{2} - \varphi\right) \sin\left(\frac{\pi}{2} - \delta\right) \cos\vartheta$$

SING UPW \rightarrow

$$\frac{\sin(\pi - A)}{\sin(\pi - f)} = \frac{\sin t}{\sin(\pi - B)}$$

Unknowns are α, A given α, δ, φ , time of observation

Solution

↳ larger time \Rightarrow +

$$\sin \beta = \sin \varphi \sin \alpha + \cos \varphi \cos \alpha \cos \gamma \rightarrow h$$

$$-\frac{\sin A}{\cos f} = \frac{\sin t}{\cos h} \rightarrow \sin A = \frac{-\sin t}{\cos h} \cos f$$

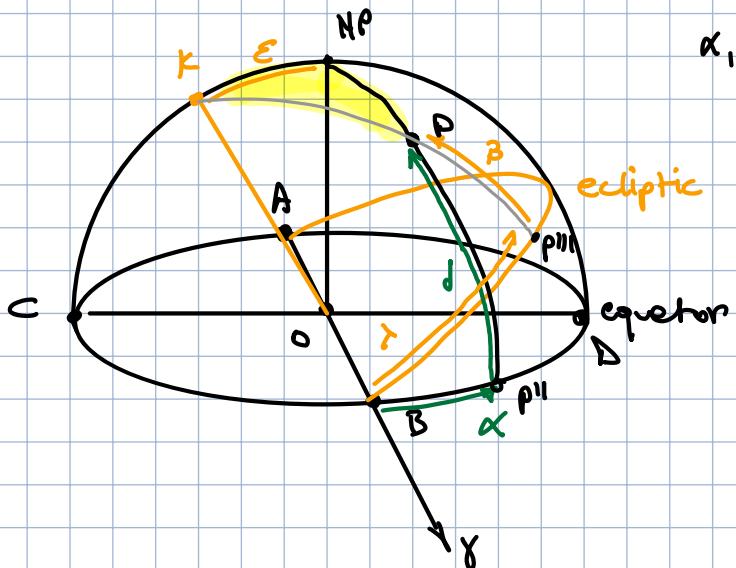
couple

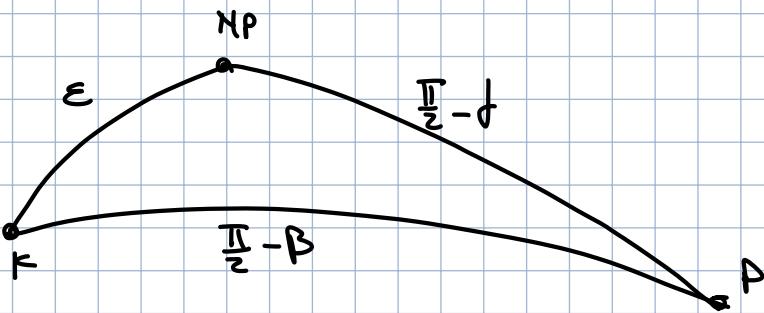
Knowing α and δ of a celestial object find its celestial longitude and latitude (λ, β)

$$\mathcal{E} = KNP$$

α, δ of planets/stars/moons

taboulon date ephemerides





ARCS

$$\hat{K}N\hat{P} = \epsilon$$

DIEPDAL ANGLES

$$N\hat{P}K\hat{P} = \frac{\pi}{2} - \lambda$$

$$\hat{N}\hat{P}P$$

$$\begin{aligned} \hat{N}P\hat{P}'' &= \frac{\pi}{2} \\ \hat{P}P'' &= \delta \end{aligned}$$

$$\left\{ \begin{array}{l} \hat{N}P\hat{P} = \frac{\pi}{2} - \delta \\ \hat{P}P = \alpha \end{array} \right.$$

$$K\hat{N}\hat{P}P = \frac{\pi}{2} + \alpha$$

$$K\hat{P}N\hat{P} = \text{unknown}$$

$$\hat{K}\hat{P}$$

$$\begin{aligned} \hat{K}P''' &= \frac{\pi}{2} \\ \hat{P}P''' &= \beta \end{aligned}$$

$$\left\{ \begin{array}{l} \hat{K}P = \frac{\pi}{2} - \beta \end{array} \right.$$

COSINE LAW

$$\cos(\frac{\pi}{2} - \beta) = \cos(\frac{\pi}{2} - \delta) \cos \epsilon + \sin(\frac{\pi}{2} - \delta) \sin \epsilon \cos(\frac{\pi}{2} + \alpha)$$

SINUS LAW

$$\frac{\sin(\frac{\pi}{2} + \alpha)}{\sin(\frac{\pi}{2} - \beta)} = \frac{\sin(\frac{\pi}{2} - \delta)}{\sin(\frac{\pi}{2} - \delta)}$$

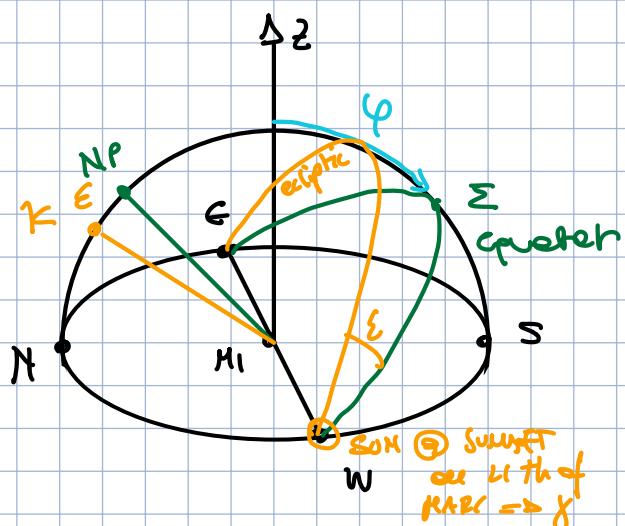
Solution

$$\sin \beta = \cos \epsilon \sin \delta - \cos \delta \sin \epsilon \sin \alpha \rightarrow p$$

$$\frac{\cos \alpha}{\cos \beta} = \frac{\cos \lambda}{\cos \delta} \rightarrow \cos \alpha = \frac{\cos \lambda \cos \delta}{\cos \beta}$$

example

situation in Klich on 21st March at sunset



on 21st March the sun is on the Equator but Sun \in ecliptic (always)

As the sun is setting \Rightarrow it is at W point of the local horizon.

We see the ecliptic, the equator, horizon the observer can be obtain only in a specific time instant because it rotates around NP.

MEASUREMENT OF TIME

SIDEREAL TIME

it is measured by rotation of Earth wrt fixed stars

Sidereal day

- time it takes for a distant star to return to its same position above same meridian
- time between two successive passages of the vertical equinox across a given observer meridian

SIDEREAL TIME = T = hour angle of the vertical equinox.

APPARENT SOLAR TIME

apparent solar day

- interval of time between 2 successive transit of the sun over the observer meridian (from the same meridian = stars at midnight)

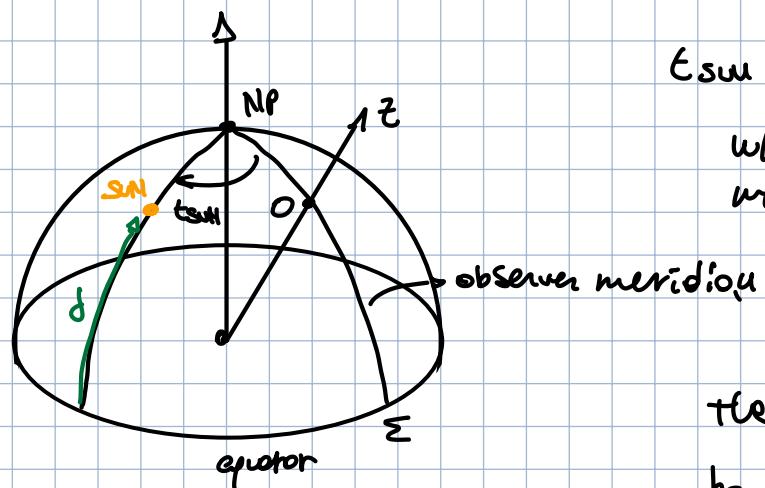
$$\text{apparent solar time} = t + \pi \quad (2.62)$$

(apparent local time)
LAT

(\rightarrow Because it is not noon from midday but it is noon from midnight \rightarrow so it was N sun pi).

LOCAL = it varies with the observer, changing with Z point

LAT changes from observer to observer



t_{sun} = local hour angle of the sun

when the sun is above the observer meridian it is midday \Leftarrow

the sun at midday does not need to be at zenith, depends on latitude.

At midnight the sun is at lower meridian (at the other side)

$$t_{\text{sun}}(\text{midnight}) = \pi$$

$$t_{\text{sun}}(\text{midday}) = 0$$

These time are measured in seconds or in degrees but it is possible to use hours.

$$\text{CAT} = t + \nu h \quad [\text{hr}]$$

$$\text{CAT} = t + \pi \quad [\text{sec}]$$

$$\text{CAT} = t + 180^\circ \quad [\text{deg}]$$

$$\text{to get } \nu \Rightarrow \left[\frac{1}{15} \right] \text{ hr}$$

CAT is not constant because the sun "moves" around the Earth of 1° per day approx (360° in 365.25 days)

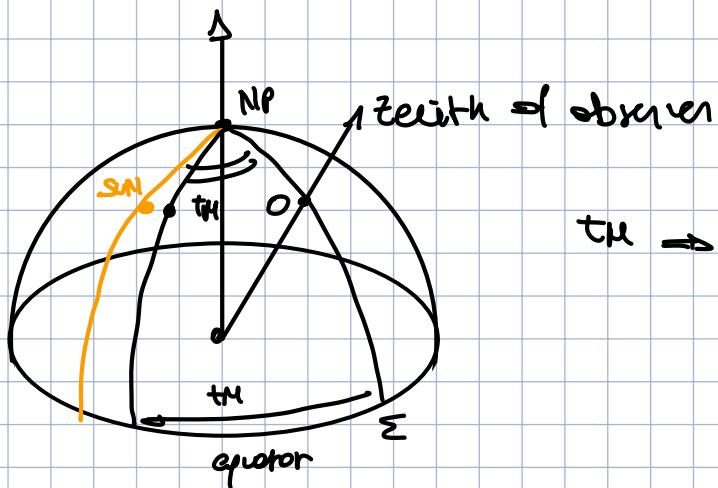
- elliptical Earth's orbit around sun
- Sun at ecliptic not equatorial (obliquity)

MEAN SOLAR TIME

mean solar angle: angle between the observer meridian and "medium" Sun (angular mean velocity)

mean solar time: hour angle of the mean sun + π
 $\left[\times \frac{1}{15} \text{ h} \right. \text{ to get t}_M]$

$$\begin{array}{c} \text{MEAN SOLAR TIME} \stackrel{\Delta}{=} \text{LMT} \stackrel{\Delta}{=} t_M + 12\text{h} \\ \text{CIVIL TIME} \\ \text{LOCAL TIME} \end{array} \quad \text{LMT}(\phi) = t_M + 180^\circ \quad (2.63)$$



$t_M \rightarrow$ considering the mean motion
of the Sun \Rightarrow we are not considering
opposite and perihelion and
obliquity of Earth's spin axis.