



POLITECNICO
MILANO 1863

Selected slides from

Dynamics and control
of space structures

Control system design –
introduction to state-space
methods (part 1)

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Outline

Control system design – introduction to state-space methods

Part 1

- Introduction and motivation
- State space fundamentals
- Controllability and observability

Part 2

- Pole placement
- Linear quadratic regulator (LQR) (*optimal control*)
- Steady-state tracking

Part 3

- Linear observer
- Guidelines for selecting weighting matrices in LQR
- Finite-horizon optimal control

Control system design – state-space methods

Introduction

- The main goal of this part of the course is to introduce some basic relevant topics related to the design of feedback control systems using state-space methods (in the time domain for multiple-inputs-multiple-outputs systems).
- The topics will cover only the essential tools (pole-placement, LQR, linear observers) with the aim of preparing the background to more advanced techniques (e.g., robust control) – not covered in this course.

Good references are the following:

B. Friedland,
Control System Design. An Introduction to State-Space Methods, McGraw-Hill

R.L. Williams II, D.A. Lawrence,
Linear state-space control systems, Wiley

Control system design – state-space methods

Introduction

The idea of state-space methods comes from the **state-variable method** of describing differential equations.

In this method a differential equation of order N describing a dynamic system is represented as a set of first-order differential equations by using a vector of N variables which is called **state of the system**.

$$\ddot{y} + 6\ddot{y} + 11\dot{y} + 6y = u$$

$$x_1 = y$$

$$x_2 = \dot{y}$$

$$x_3 = \ddot{y}$$

$$\dot{x}_1 = x_2$$

$$\dot{x}_2 = x_3$$

$$\dot{x}_3 = -6x_3 - 11x_2 - 6x_1 + u$$



$$\mathbf{x} = \begin{Bmatrix} x_1 \\ x_2 \\ x_3 \end{Bmatrix}$$

the state of the system is connected to the number of terms that are required to describe correctly the differential equation of order N .

Control system design – state-space methods

Introduction

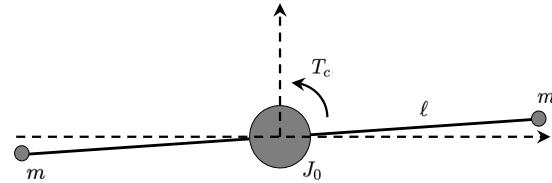
Example 1: rigid satellite

Inertia
mass of the
s/c

$$J\ddot{\theta}(t) = T_c(t)$$

$$\theta(0) = 0$$

$$\dot{\theta}(0) = 0$$



$$x_1(t) = \theta(t)$$

$$x_2(t) = \dot{\theta}(t)$$

$$\dot{x}_1(t) = \dot{\theta}(t) = x_2(t)$$

$$\dot{x}_2(t) = \ddot{\theta}(t) = \frac{1}{J}T_c(t)$$

$$x_1(0) = 0$$

$$x_2(0) = 0$$

$$\mathbf{x}(t) = \begin{Bmatrix} x_1(t) \\ x_2(t) \end{Bmatrix}$$

$$\dot{\mathbf{x}}(t) = \begin{Bmatrix} \dot{x}_1(t) \\ \dot{x}_2(t) \end{Bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{Bmatrix} x_1(t) \\ x_2(t) \end{Bmatrix} + \begin{bmatrix} 0 \\ \frac{1}{J} \end{bmatrix} T_c(t)$$

$$\mathbf{x}(0) = \mathbf{0} \quad (\text{initial condition})$$

Control system design – state-space methods

Introduction

The state of a dynamic system often directly describes the **distribution of internal energy in the system**.

For example, for electro-mechanical systems it is common to select the following as state-variables:

position (potential energy)

velocity (kinetic energy)

capacitor voltage (electric energy)

inductor current (magnetic energy)

thermal systems temperature (thermal energy).

The internal energy can always be computed from the state variables.

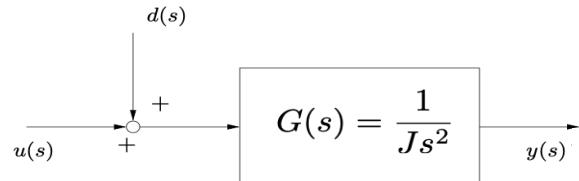
We can relate the state to the system inputs and outputs and thus connect the internal variables to the external inputs (control and disturbance) and to the sensed outputs.

In contrast, the transfer function relates only the input to the output and does not show the internal behavior. The state form keeps the latter information, which is sometimes important.

Control system design – state-space methods

Introduction

Example 1 (rigid satellite) –
input-output representation



Example 1 (rigid
satellite) – state space
representation

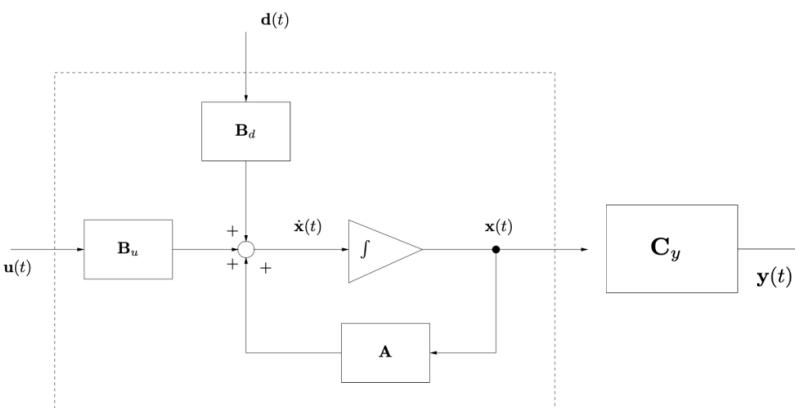
input
disturbances

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}_u u(t) + \mathbf{B}_d d(t)$$

$$\mathbf{A} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \quad \mathbf{B}_u = \begin{bmatrix} 0 \\ \frac{1}{J} \end{bmatrix} \quad \mathbf{B}_d = \begin{bmatrix} 0 \\ \frac{1}{J} \end{bmatrix}$$

$$y(t) = \theta(t) = [1 \ 0] \mathbf{x}(t) = \mathbf{C}_y \mathbf{x}(t)$$

The rotation in the state form was defined on the first
state variable \Rightarrow we can relate the output to the state and to
the control.



Control system design – state-space methods

Introduction

Example 1 (rigid satellite) – state space representation

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}_u u(t) + \mathbf{B}_d d(t)$$

$$y(t) = \mathbf{C}_y \mathbf{x}(t)$$

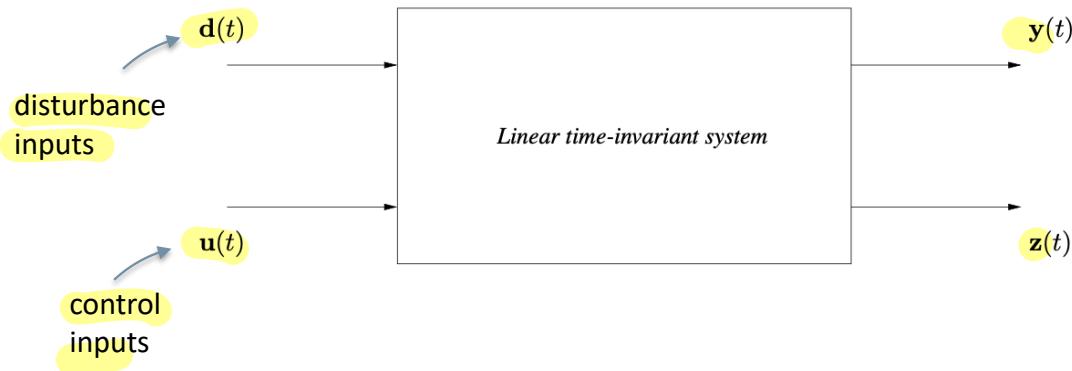
state equation

output equation

Control system design – state-space methods

Introduction

Generalized state-space model

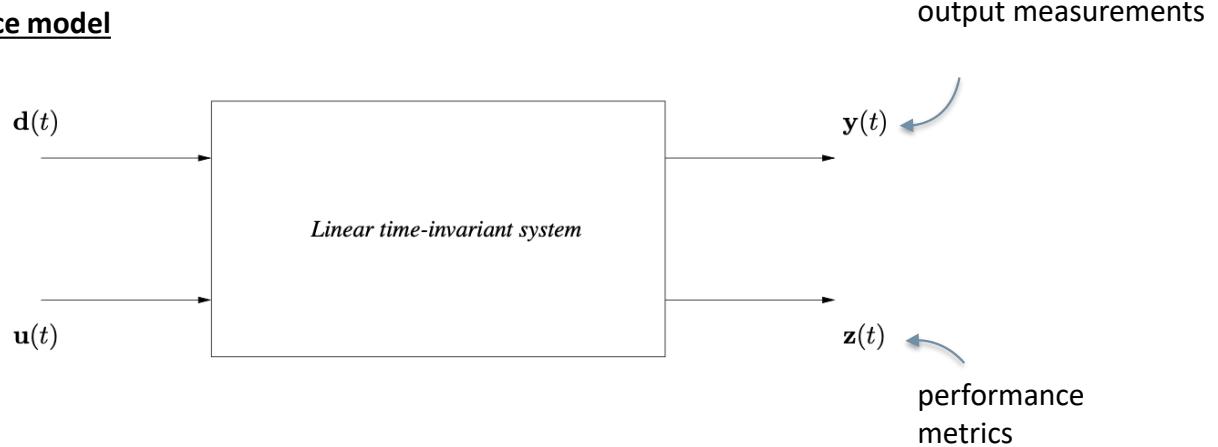


- disturbance inputs, denoted by $d(t) \in \mathbb{R}^{n_d \times 1}$, which are typically external prescribed loads, also called exogenous or environmental inputs, that are responsible of exciting the system in an undesired manner;
- control inputs, denoted by $u(t) \in \mathbb{R}^{n_u \times 1}$, which are controllable variables used to regulate in some way the dynamic response of the system such that the system subjected to d and u exhibits a desired dynamic behaviour. The input vector u is usually associated with the design of a control system.

Control system design – state-space methods

Introduction

Generalized state-space model



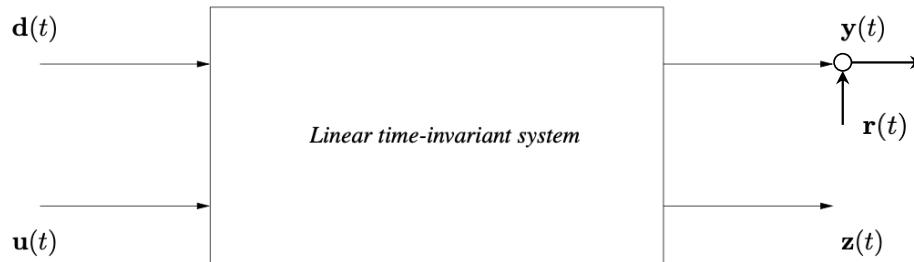
- measured output variables, denoted by $y(t) \in \mathbb{R}^{n_y \times 1}$, which are physical quantities measured by sensors and representing the system response as perceived by an observer;
- performance variables, denoted by $z(t) \in \mathbb{R}^{n_z \times 1}$, which are variables related to a performance measure of the structural response and typically introduced as error outputs when a control system is to be designed.

Control system design – state-space methods

Introduction

Generalized state-space model

Since measured outputs are signals coming from sensor devices, they are affected by measurement noise, which should be kept as small as possible, but it is never exactly equal to zero. Measurement noise is typically modelled as an additive noise $\mathbf{r}(t) \in \mathbb{R}^{n_r \times 1}$, which is considered as an exogenous variable since it is prescribed (i.e., not controllable).



According to the above notation and the presence of measurement noise, the most general form of the state-space representation of a linear time-invariant system can be written as

$$\begin{aligned}\dot{\mathbf{x}}(t) &= \mathbf{A}\mathbf{x}(t) + \mathbf{B}_u\mathbf{u}(t) + \mathbf{B}_d\mathbf{d}(t) \\ \mathbf{y}(t) &= \mathbf{C}_y\mathbf{x}(t) + \mathbf{D}_{yu}\mathbf{u}(t) + \mathbf{D}_{yd}\mathbf{d}(t) + \mathbf{D}_{yr}\mathbf{r}(t) \\ \mathbf{z}(t) &= \mathbf{C}_z\mathbf{x}(t) + \mathbf{D}_{zu}\mathbf{u}(t) + \mathbf{D}_{zd}\mathbf{d}(t)\end{aligned}\tag{14.58}$$

Control system design – state-space methods

Introduction

Generalized state-space model

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}_u\mathbf{u}(t) + \mathbf{B}_d\mathbf{d}(t)$$

$$\mathbf{y}(t) = \mathbf{C}_y\mathbf{x}(t) + \mathbf{D}_{yu}\mathbf{u}(t) + \mathbf{D}_{yd}\mathbf{d}(t) + \mathbf{D}_{yr}\mathbf{r}(t)$$

$$\mathbf{z}(t) = \mathbf{C}_z\mathbf{x}(t) + \mathbf{D}_{zu}\mathbf{u}(t) + \mathbf{D}_{zd}\mathbf{d}(t)$$

- \mathbf{A} is the $n_x \times n_x$ state matrix
input matrix.
- \mathbf{B}_u is the $n_x \times n_u$ input matrix (the i th column is referred to the influence vector of the i th control input)
input matrix reflects the influence of disturbances.
- \mathbf{B}_d is the $n_x \times n_d$ disturbance matrix (the i th column is referred to the influence vector of the i th disturbance input)
- \mathbf{C}_y is the $n_y \times n_x$ output matrix (the i th row is referred to the i th output variable)
- \mathbf{D}_{yu} is the $n_y \times n_u$ direct feedthrough matrix (the element (i, j) is the direct feedthrough term of the j th control input on the i th output)
- \mathbf{D}_{yd} is the $n_y \times n_d$ disturbance direct feedthrough matrix (the element (i, j) is the direct feedthrough term of the j th disturbance input on the i th output)

Control system design – state-space methods

Introduction

Generalized state-space model

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}_u\mathbf{u}(t) + \mathbf{B}_d\mathbf{d}(t)$$

$$\mathbf{y}(t) = \mathbf{C}_y\mathbf{x}(t) + \mathbf{D}_{yu}\mathbf{u}(t) + \mathbf{D}_{yd}\mathbf{d}(t) + \mathbf{D}_{yr}\mathbf{r}(t)$$

$$\mathbf{z}(t) = \mathbf{C}_z\mathbf{x}(t) + \mathbf{D}_{zu}\mathbf{u}(t) + \mathbf{D}_{zd}\mathbf{d}(t)$$

- \mathbf{D}_{yr} is the $n_y \times n_r$ noise matrix (the element (i, j) relates the j th noise variable on the i th output variable)
- \mathbf{C}_z is the $n_z \times n_x$ performance matrix (the i th row is referred to the i th performance variable)
- \mathbf{D}_{zu} is the $n_z \times n_u$ direct feedthrough matrix of the performance (the element (i, j) is the direct feedthrough term of the j th control input on the i th performance variable)
- \mathbf{D}_{zd} is the $n_z \times n_d$ disturbance direct feedthrough matrix of the performance (the element (i, j) is the direct feedthrough term of the j th disturbance input on the i th performance variable)

Control system design – state-space methods

Introduction

Generalized state-space model

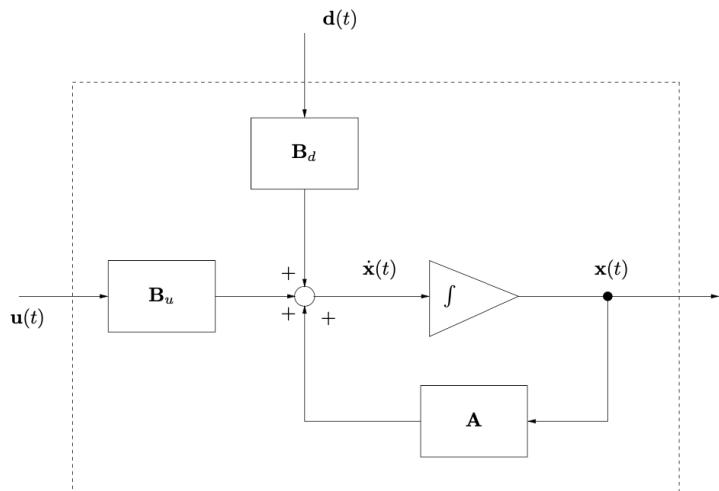


Figure 14.2 Block diagram representation of the state equation.

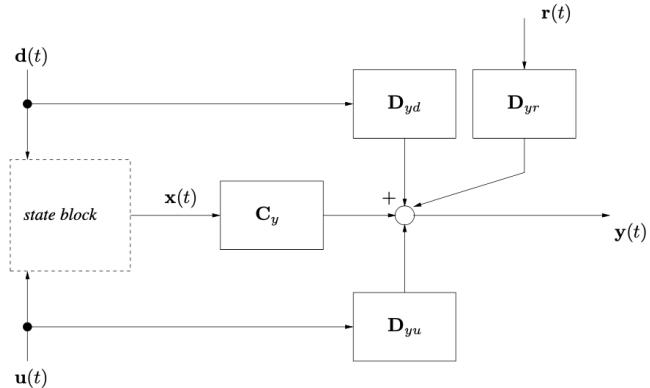


Figure 14.3 Block diagram representation of the output equation.

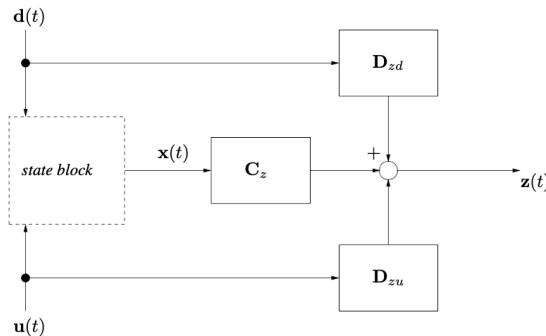


Figure 14.4 Block diagram representation of the performance equation.

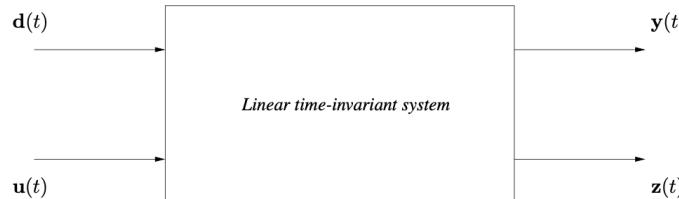
Control system design – state-space methods

Introduction

State-space control design is the technique in which the control engineer designs a dynamic compensation by working directly with the state-variable description of the system.

Use of the state-space approach has often been referred to as **modern control design**, and use of transfer-function-based methods, such as root locus and frequency response, referred to as classical control design.

Advantages of state-space design are especially apparent when the system to be controlled has more than one control input or more than one sensed output (MIMO).



Control system design – state-space methods

Introduction

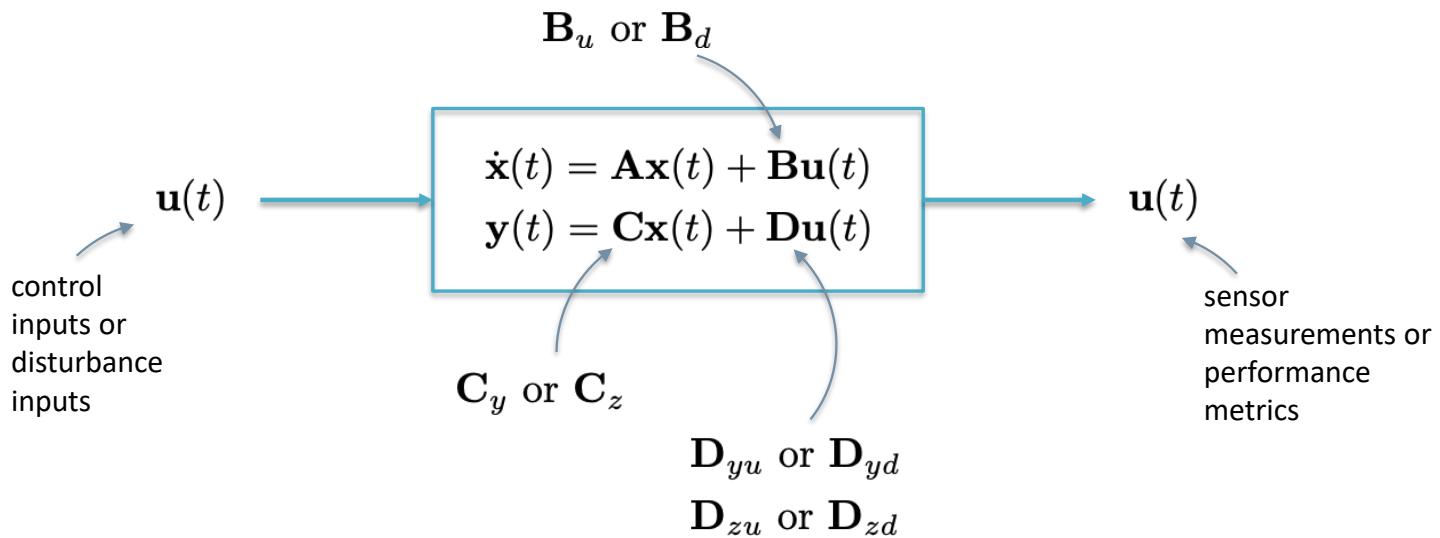
- We design the control as if all of the state were measured and available for use in the control law. This provides the possibility of assigning arbitrary dynamics for the system.
- Having a satisfactory control law based on full-state feedback, we introduce the concept of an observer and construct estimates of the state based on the sensed output.
- We then show that these estimates can be used in place of the actual state-variables.
- Finally, we introduce the external reference-command inputs to complete the structure.
- At this point we can recognize that the resulting compensation has the same essential structure as that developed with transform methods.

Before we begin the design using state descriptions,
it is necessary to present develop some results and tools for use throughout this part.

Control system design – state-space methods

State space fundamentals

For the sake of convenience, the generalized form of the state and output equations reported in Eq. (14.58) will be simplified in the following by grouping the control, disturbance and noise inputs into a single input vector denoted as $\mathbf{u}(t)$. Accordingly, the state equation will have a single \mathbf{B} input matrix, without any distinction between control and disturbance related terms, and the output equation will be written in terms of the output matrix \mathbf{C} and a single direct feedthrough matrix \mathbf{D} .



Control system design – state-space methods

State space fundamentals

Homogeneous solution

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t)$$

$$\mathbf{x}(t_0) = \mathbf{x}_0$$

$$e^{\mathbf{A}t} = \mathbf{I} + \mathbf{A}t + \mathbf{A}^2 \frac{t^2}{2} + \mathbf{A}^3 \frac{t^3}{3!} + \dots$$

(exponential matrix)

The solution can be expressed as $\mathbf{x}(t) = e^{\mathbf{A}t} \mathbf{c}$

Putting into the initial condition $\mathbf{x}_0 = e^{\mathbf{A}t_0} \mathbf{c}$ yields $\mathbf{c} = (e^{\mathbf{A}t_0})^{-1} \mathbf{x}_0 = e^{-\mathbf{A}t_0} \mathbf{x}_0$

Therefore the solution is

$$\mathbf{x}(t) = e^{\mathbf{A}(t-t_0)} \mathbf{x}_0$$

$$\mathbf{y}(t) = \mathbf{C}e^{\mathbf{A}(t-t_0)} \mathbf{x}_0$$

Control system design – state-space methods

State space fundamentals

Complete solution

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t)$$

$$\mathbf{x}(t_0) = \mathbf{x}_0$$

Let's assume a solution of the form

$$\mathbf{x}(t) = e^{\mathbf{A}t} \mathbf{c}(t)$$

Substituting this yields

$$\mathbf{A}e^{\mathbf{A}t} \mathbf{c}(t) + e^{\mathbf{A}t} \dot{\mathbf{c}}(t) = \mathbf{A}e^{\mathbf{A}t} \mathbf{c}(t) + \mathbf{B}\mathbf{u}(t)$$

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t)$$

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) \rightarrow \text{homogeneous solution}$$

$$\dot{\mathbf{x}}(t) = \mathbf{c}e^{\mathbf{A}t} \quad \text{general}$$

$$\mathbf{x}_0 = \mathbf{c}e^{\mathbf{A}t_0} \quad \mathbf{c} = e^{-\mathbf{A}t_0} \mathbf{x}_0$$

$$\dot{\mathbf{c}}(t) = e^{-\mathbf{A}t} \mathbf{B}\mathbf{u}(t)$$

$$\text{Particular solution } \mathbf{x}(t) = e^{\mathbf{A}(t-t_0)} \mathbf{x}_0 \sim \text{homogeneous solution}$$

$$\hookrightarrow \dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t) \quad \mathbf{x}(t) = e^{\mathbf{A}(t-t_0)} \mathbf{x}_0(t)$$

$$x(t) \text{ linear function of time!}$$

we insert it

the lower limit will be specified later

$$\boxed{\mathbf{c}(t) = \int_{\tilde{t}}^t e^{-\mathbf{A}\tau} \mathbf{B}\mathbf{u}(\tau) d\tau}$$

Control system design – state-space methods

State space fundamentals

Complete solution

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t)$$

$$\mathbf{x}(t_0) = \mathbf{x}_0$$

The particular solution has the form

$$\begin{aligned}\mathbf{x}(t) &= e^{\mathbf{A}t} \int_{\tilde{t}}^t e^{-\mathbf{A}\tau} \mathbf{B}\mathbf{u}(\tau) d\tau \\ &= \int_{\tilde{t}}^t e^{\mathbf{A}(t-\tau)} \mathbf{B}\mathbf{u}(\tau) d\tau\end{aligned}$$

By superposition, the complete solution
is given by

$$\mathbf{x}(t) = e^{\mathbf{A}(t-t_0)} \mathbf{x}_0 + \int_{\tilde{t}}^t e^{\mathbf{A}(t-\tau)} \mathbf{B}\mathbf{u}(\tau) d\tau$$

must be equal to zero, therefore

For $t = t_0$

$$\mathbf{x}(t_0) = \mathbf{x}_0 + \int_{\tilde{t}}^{t_0} e^{\mathbf{A}(t_0-\tau)} \mathbf{B}\mathbf{u}(\tau) d\tau$$

$\tilde{t} = t_0$

Control system design – state-space methods

State space fundamentals

Complete solution

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t)$$

$$\mathbf{x}(t_0) = \mathbf{x}_0$$

The complete solution has the form

$$\mathbf{x}(t) = e^{\mathbf{A}(t-t_0)}\mathbf{x}_0 + \int_{t_0}^t e^{\mathbf{A}(t-\tau)}\mathbf{B}\mathbf{u}(\tau)d\tau$$

$$\mathbf{y}(t) = \mathbf{C}e^{\mathbf{A}(t-t_0)}\mathbf{x}_0 + \int_{t_0}^t \mathbf{C}e^{\mathbf{A}(t-\tau)}\mathbf{B}\mathbf{u}(\tau)d\tau + \mathbf{D}\mathbf{u}(t)$$

general solution of
the time variant
system.

convolution integral

Control system design – state-space methods

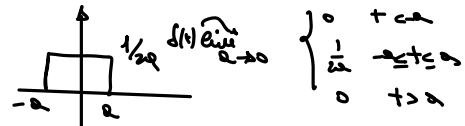
State space fundamentals

Impulse response

$(x_0 = 0, t_0 = 0)$

$$\dot{x}(t) = Ax(t) + B\delta(t)$$

\hookrightarrow impulse \rightarrow



The impulse response has the form

$$h(t) = \int_0^t C e^{A(t-\tau)} B \delta(\tau) d\tau + D \delta(t)$$

Using the sampling property of the
Dirac delta function

$$h(t) = C e^{At} B + D \delta(t)$$

For systems without the direct
feedthrough matrix ($D = 0$)

$$h(t) = C e^{At} B$$

Control system design – state-space methods

State space fundamentals

Transfer function matrix

The Laplace transform of the state equation is given by

$$s\mathbf{x}(s) = \mathbf{Ax}(s) + \mathbf{Bu}(s)$$

recall:
transfer function is
evaluated for zero initial
conditions

Therefore, the state can be written as a function of the input vector as

$$\mathbf{x}(s) = (s\mathbf{I} - \mathbf{A})^{-1} \mathbf{Bu}(s)$$

Since the Laplace transform of the output equation is given by

$$\mathbf{y}(s) = \mathbf{Cx}(s) + \mathbf{Du}(s)$$

we have the following input-output relation

$$\mathbf{y}(s) = \mathbf{H}(s)\mathbf{u}(s)$$

$n_y \times n_u$ matrix

where

$$\mathbf{H}(s) = \mathbf{C}(s\mathbf{I} - \mathbf{A})^{-1}\mathbf{B} + \mathbf{D}$$

In mapping of the input to the output \rightarrow Transfer function matrix

Control system design – state-space methods

State space fundamentals

Transfer function matrix

Note that

$$\mathbf{h}(t) = \mathbf{C}e^{\mathbf{A}t}\mathbf{B} + \mathbf{D}\delta(t)$$

proper system = power of term s in numerator is equal to the power of term s at the denominator

strictly proper system = power of terms s in the numerator is lower than the power of term s at the denominator.

$$\mathbf{H}(s) = \mathbf{C}(s\mathbf{I} - \mathbf{A})^{-1}\mathbf{B} + \mathbf{D}$$



$$\mathcal{L}^{-1}[\mathbf{H}(s)] = \mathbf{h}(t)$$



to compute the poles of the system from state equations

$$\det(s\mathbf{I} - \mathbf{A}) = 0$$

For systems without the direct feedthrough matrix ($\mathbf{D} = 0$)

$$\mathbf{H}(s) = \mathbf{C}(s\mathbf{I} - \mathbf{A})^{-1}\mathbf{B}$$

In this case, since the determinant of $s\mathbf{I} - \mathbf{A}$ is of degree n_x , where n_x is the number of state variables, and the adjoint matrix of $s\mathbf{I} - \mathbf{A}$ is of degree $n_x - 1$, it follows that each element of the transfer function matrix is a strictly proper transfer function, i.e., a rational function of s with the numerator of degree $n_x - 1$ (or less) and the denominator of degree n_x .

Control system design – state-space methods

State space fundamentals

Transformation of state variables

The same physical system can have many different state space formulations.

Here, we will briefly present the theory related to the transformation of state variables and explain why all the state space formulations are equivalent, in the sense that they share the same input-output relations and, hence, they represent the same physical system.

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t)$$

$$\mathbf{y}(t) = \mathbf{C}\mathbf{x}(t) + \mathbf{D}\mathbf{u}(t)$$

A change of state variables is represented by the following linear transformation:

$$\mathbf{z}(t) = \mathbf{T}\mathbf{x}(t)$$

→ T must be non singular

where \mathbf{z} is the new set of states and \mathbf{T} is a non-singular transformation matrix

$$\mathbf{x}(t) = \mathbf{T}^{-1}\mathbf{z}(t)$$

Control system design – state-space methods

State space fundamentals

Transformation of state variables

$$\mathbf{z}(t) = \mathbf{T}\mathbf{x}(t)$$

$$\mathbf{x}(t) = \mathbf{T}^{-1}\mathbf{z}(t)$$

Substituting into the state space model yields

$$\mathbf{T}^{-1}\dot{\mathbf{z}}(t) = \mathbf{A}\mathbf{T}^{-1}\mathbf{z}(t) + \mathbf{B}\mathbf{u}(t)$$

$$\mathbf{y}(t) = \mathbf{C}\mathbf{T}^{-1}\mathbf{z}(t) + \mathbf{D}\mathbf{u}(t)$$

Rearranging

$$\dot{\mathbf{z}}(t) = \hat{\mathbf{A}}\mathbf{z}(t) + \hat{\mathbf{B}}\mathbf{u}(t)$$

$$\mathbf{y}(t) = \hat{\mathbf{C}}\mathbf{z}(t) + \hat{\mathbf{D}}\mathbf{u}(t)$$

$$\hat{\mathbf{A}} = \mathbf{T}\mathbf{A}\mathbf{T}^{-1}$$

$$\hat{\mathbf{B}} = \mathbf{T}\mathbf{B}$$

$$\hat{\mathbf{C}} = \mathbf{C}\mathbf{T}^{-1}$$

$$\hat{\mathbf{D}} = \mathbf{D}$$



new matrices of the transformed state space representation

Control system design – state-space methods

State space fundamentals

Transformation of state variables

The input-output relation of the new state formulation is represented by the corresponding transfer function

$$\begin{aligned}\hat{\mathbf{H}}(s) &= \hat{\mathbf{C}} \left(s\mathbf{I} - \hat{\mathbf{A}} \right)^{-1} \hat{\mathbf{B}} + \hat{\mathbf{D}} \\ &= \mathbf{C}\mathbf{T}^{-1} \left(s\mathbf{I} - \mathbf{T}\mathbf{A}\mathbf{T}^{-1} \right)^{-1} \mathbf{T}\mathbf{B} + \mathbf{D} \\ &= \mathbf{C}\mathbf{T}^{-1} \left(s\mathbf{T}\mathbf{T}^{-1} - \mathbf{T}\mathbf{A}\mathbf{T}^{-1} \right)^{-1} \mathbf{T}\mathbf{B} + \mathbf{D} \\ &= \mathbf{C}\mathbf{T}^{-1} \left[\mathbf{T} \left(s\mathbf{I} - \mathbf{A} \right) \mathbf{T}^{-1} \right]^{-1} \mathbf{T}\mathbf{B} + \mathbf{D} \\ &= \mathbf{C}\mathbf{T}^{-1} \mathbf{T} \left(s\mathbf{I} - \mathbf{A} \right)^{-1} \mathbf{T}^{-1} \mathbf{T}\mathbf{B} + \mathbf{D} \\ &= \mathbf{C} \left(s\mathbf{I} - \mathbf{A} \right)^{-1} \mathbf{B} + \mathbf{D}\end{aligned}$$

Therefore, the transfer function matrix of the new state formulation is equal to the transfer function matrix of the original formulation.

This implies that the input-output relations of a LTI system do not depend on how the state variables are defined.

Control system design – state-space methods

State space fundamentals

Transformation of state variables

Note also that the original matrix \mathbf{A} and the transformed matrix $\hat{\mathbf{A}}$ are similar. Indeed, they have the same eigenvalues as shown in the following

$$\begin{aligned}\det(s\mathbf{I} - \hat{\mathbf{A}}) &= \det(s\mathbf{I} - \mathbf{T}\mathbf{A}\mathbf{T}^{-1}) \\ &= \det(s\mathbf{T}\mathbf{T}^{-1} - \mathbf{T}\mathbf{A}\mathbf{T}^{-1}) \\ &= \det[\mathbf{T}(s\mathbf{I} - \mathbf{A})\mathbf{T}^{-1}] \\ &= \det(\mathbf{T})\det(s\mathbf{I} - \mathbf{A})\det(\mathbf{T}^{-1}) \\ &= \det(\mathbf{T})\det(s\mathbf{I} - \mathbf{A})\frac{1}{\det(\mathbf{T})} \\ &= \det(s\mathbf{I} - \mathbf{A})\end{aligned}$$

Control system design – state-space methods

State space fundamentals

State space realization (canonical form)

We have shown how to determine the transfer function of a LTI system, given its state space representation. In many cases, it is necessary to go in the opposite direction, i.e., derive the state space form from the input-output relation. This need arises if one wants to use state space methods but one or more subsystems within larger systems are described by a transfer function model.

Let first consider a general transfer function of a single-input, single-output system

$$H(s) = \frac{b_0 s^n + b_1 s^{n-1} + \cdots + b_n}{s^n + a_1 s^{n-1} + \cdots + a_n}$$

After the introduction of the intermediate variable $z(s)$

$$H(s) = \frac{y(s)}{u(s)} = \frac{y(s)}{z(s)} \frac{z(s)}{u(s)}$$

$$\frac{y(s)}{z(s)} = b_0 s^n + b_1 s^{n-1} + \cdots + b_n$$

$$\frac{z(s)}{u(s)} = \frac{1}{s^n + a_1 s^{n-1} + \cdots + a_n}$$

Control system design – state-space methods

State space fundamentals

State space realization (canonical form)

$$\frac{z(s)}{u(s)} = \frac{1}{s^n + a_1 s^{n-1} + \cdots + a_n}$$



$$(s^n + a_1 s^{n-1} + \cdots + a_n) z(s) = u(s)$$



$$\frac{d^n}{dt^n} z(t) + a_1 \frac{d^{n-1}}{dt^{n-1}} z(t) + \cdots + a_n z(t) = u(t)$$

$$\frac{y(s)}{z(s)} = b_0 s^n + b_1 s^{n-1} + \cdots + b_n$$



$$y(s) = (b_0 s^n + b_1 s^{n-1} + \cdots + b_n) z(s)$$



$$y(t) = b_0 \frac{d^n}{dt^n} z(t) + b_1 \frac{d^{n-1}}{dt^{n-1}} z(t) + \cdots + b_n z(t)$$

Control system design – state-space methods

State space fundamentals

State space realization (canonical form)

$$\frac{d^n}{dt^n}z(t) + a_1 \frac{d^{n-1}}{dt^{n-1}}z(t) + \cdots + a_n z(t) = u(t)$$

$$y(t) = b_0 \frac{d^n}{dt^n}z(t) + b_1 \frac{d^{n-1}}{dt^{n-1}}z(t) + \cdots + b_n z(t)$$

defining the following state variables

$$x_1(t) = z(t)$$

$$x_2(t) = \frac{d}{dt}z(t) = \dot{x}_1(t)$$

$$x_3(t) = \frac{d^2}{dt^2}z(t) = \ddot{x}_2(t)$$

⋮

$$x_n(t) = \frac{d^{n-1}}{dt^{n-1}}z(t) = \dot{x}_{n-1}(t)$$

$$\begin{Bmatrix} \dot{x}_1(t) \\ \dot{x}_2(t) \\ \vdots \\ \dot{x}_{n-1}(t) \\ \dot{x}_n(t) \end{Bmatrix} = \begin{bmatrix} 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ & & \dots & & \\ 0 & 0 & 0 & \dots & 1 \\ -a_n & -a_{n-1} & -a_{n-2} & \dots & -a_1 \end{bmatrix} \begin{Bmatrix} x_1(t) \\ x_2(t) \\ \vdots \\ x_{n-1}(t) \\ x_n(t) \end{Bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix} u(t)$$

Control system design – state-space methods

State space fundamentals

State space realization (canonical form)

By substituting $\frac{d^n}{dt^n}z(t) + a_1\frac{d^{n-1}}{dt^{n-1}}z(t) + \cdots + a_nz(t) = u(t)$

into $y(t) = b_0\frac{d^n}{dt^n}z(t) + b_1\frac{d^{n-1}}{dt^{n-1}}z(t) + \cdots + b_nz(t)$

yields
$$\begin{aligned} y(t) &= b_0 \left[-a_1\frac{d^{n-1}}{dt^{n-1}}z(t) - \cdots - a_nz(t) + u(t) \right] + b_1\frac{d^{n-1}}{dt^{n-1}}z(t) + \cdots + b_nz(t) \\ &= (b_1 - a_1b_0)\frac{d^{n-1}}{dt^{n-1}}z(t) + (b_2 - a_2b_0)\frac{d^{n-2}}{dt^{n-2}}z(t) + \cdots + (b_n - a_nb_0)z(t) + b_0u(t) \end{aligned}$$

$$y(t) = \begin{bmatrix} b_n - a_nb_0 & b_{n-1} - a_{n-1}b_0 & \dots & b_2 - a_2b_0 & b_1 - a_1b_0 \end{bmatrix} \begin{Bmatrix} x_1(t) \\ x_2(t) \\ \vdots \\ x_{n-1}(t) \\ x_n(t) \end{Bmatrix} + b_0u(t)$$

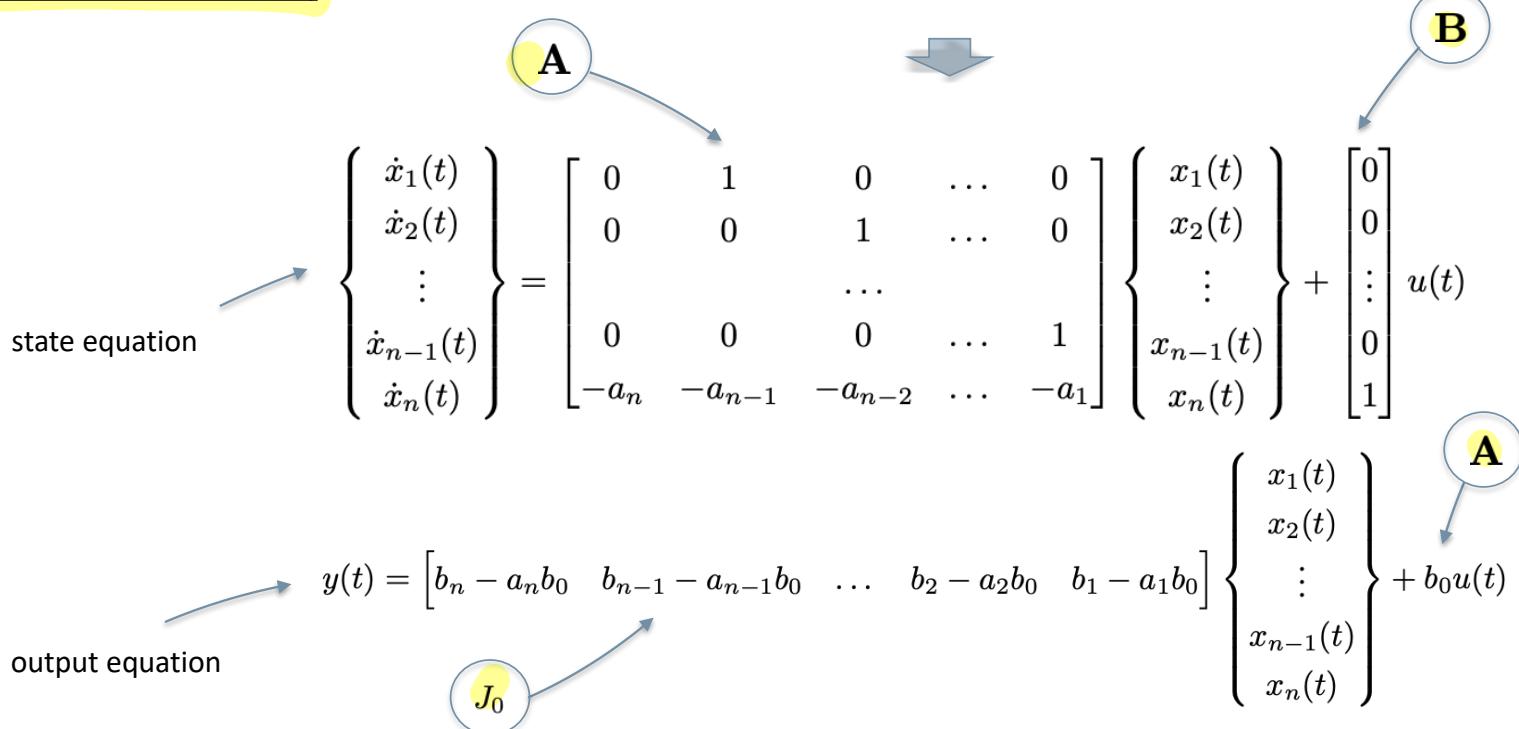
Control system design – state-space methods

State space fundamentals

State space realization
(controller canonical form)

$$H(s) = \frac{b_0 s^n + b_1 s^{n-1} + \dots + b_n}{s^n + a_1 s^{n-1} + \dots + a_n}$$

if the fraction is strictly proper $b_0 = 0$



Control system design – state-space methods

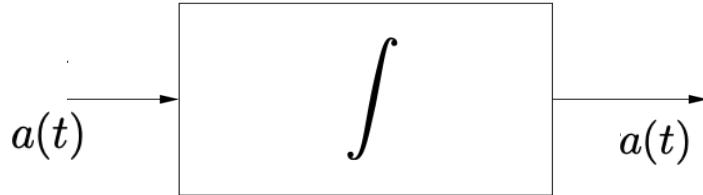
State space fundamentals

Examples

(state space realization)

Ideal integrator

$$H(s) = \frac{v(s)}{a(s)} = \frac{1}{s}$$

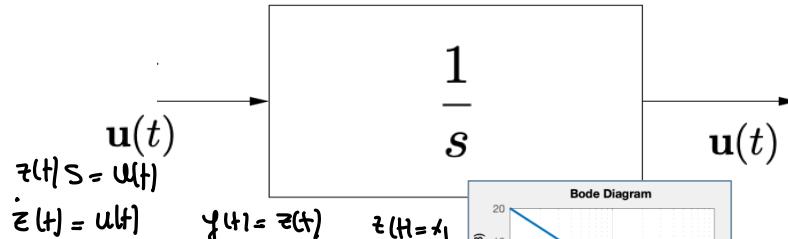


accelerometer providing an acceleration measurement

you want to have the corresponding velocity

$$u(t) = a(t) \quad \frac{y(t)}{x(t)} =$$

$$y(t) = v(t) \quad \frac{x(t)}{u(t)} = \frac{1}{s}$$



$$b_0 = \dots = b_{n-1} = 0$$

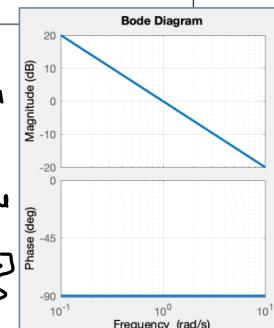
$$b_n = 1$$

$$a_1 = \dots = a_n = 0$$



$$\begin{matrix} \dot{x}_1(t) = u(t) \\ y(t) = x_1(t) \end{matrix}$$

$$\begin{matrix} \dot{x}_1 = u(t) \\ C_0 \overset{x}{\underset{A}{\rightarrow}} + [x] u \\ \overset{B}{\rightarrow} \\ \overset{C}{\rightarrow} \times + \overset{D}{\rightarrow} \end{matrix}$$



Control system design – state-space methods

State space fundamentals

Examples

(state space realization)

Ideal integrator

$$H(s) = \frac{v(s)}{a(s)} = \frac{1}{s}$$



$$\begin{aligned}\dot{x}_1(t) &= u(t) \\ y(t) &= x_1(t)\end{aligned}$$

MATLAB
code


```
>> s=tf('s');
>> H=1/s;
>> sys=ss(H);
>> sys.A
ans =
          0
>> sys.B
ans =
          1
>> sys.C
ans =
          1
>> sys.D
ans =
          0
```

tf

Create transfer function model, convert to transfer function model

ss

Create state-space model, convert to state-space model

Description

Use `ss` to create state-space models (`ss` model objects) with real- or complex-valued matrices or to convert dynamic system models to state-space model form. You can also use `ss` to create Generalized state-space (`genss`) models.

← ok. Matlab does that automatically.

Control system design – state-space methods

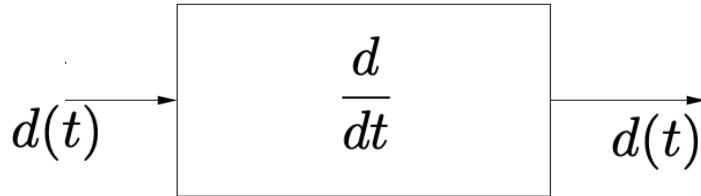
State space fundamentals

Examples

(state space realization)

Real derivator

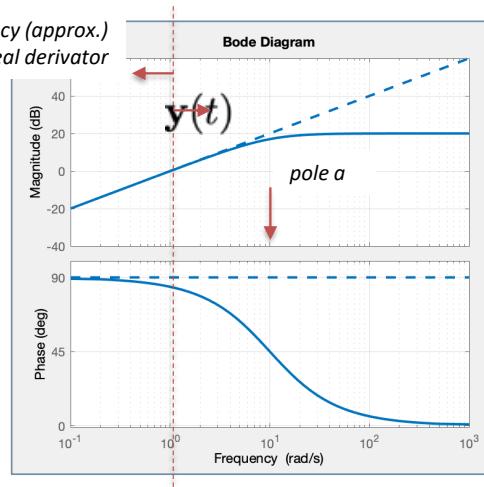
$$H(s) = \frac{v(s)}{d(s)} = \frac{as}{s + a}$$



sensor providing a displacement measurement

you want to have the corresponding velocity

up to this frequency (approx.) you have an ideal derivator



*Design of the derivator:
select the pole (approx.) one decade below the
frequency where you want to stop to differentiate*

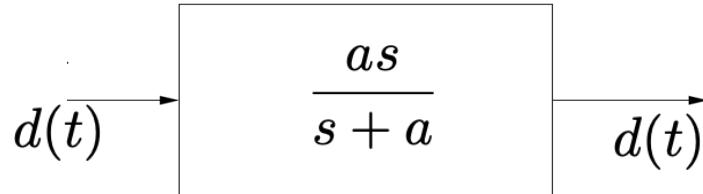
Control system design – state-space methods

State space fundamentals

Examples

(state space realization)

Real derivator



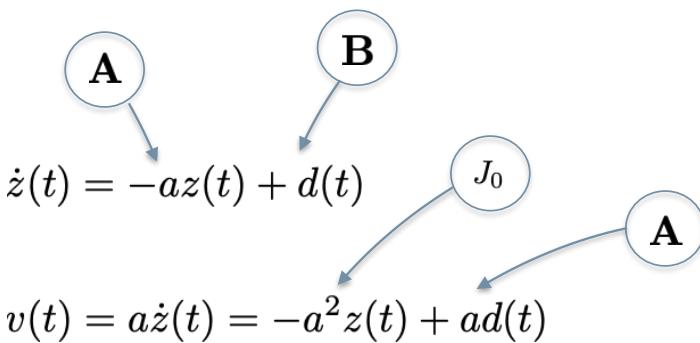
$$H(s) = \frac{v(s)}{d(s)} = \frac{as}{s+a}$$

$$\frac{v(s)}{d(s)} = \frac{v(s)}{z(s)} \frac{z(s)}{d(s)} = \frac{as}{s+a}$$

$$\frac{z(s)}{d(s)} = \frac{1}{s+a}$$

$$\frac{v(s)}{z(s)} = as$$

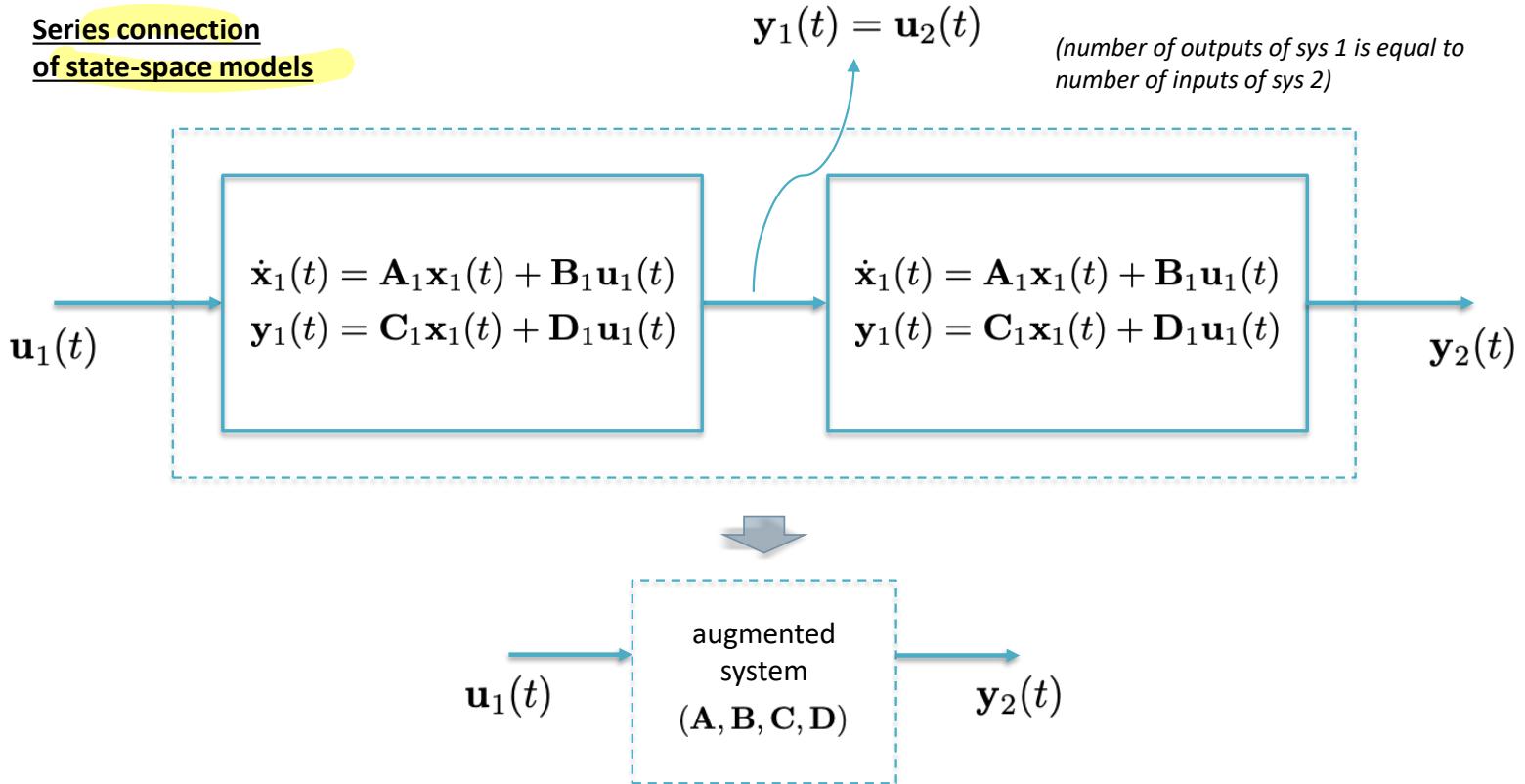



$$\begin{aligned} \dot{z}(t) &= -az(t) + d(t) \\ v(t) &= a\dot{z}(t) = -a^2z(t) + ad(t) \end{aligned}$$

Control system design – state-space methods

State space fundamentals

Series connection
of state-space models



Control system design – state-space methods

State space fundamentals

Series connection of state-space models

Since $\mathbf{y}_1(t) = \mathbf{u}_2(t)$

$$\begin{aligned}\dot{\mathbf{x}}_1(t) &= \mathbf{A}_1\mathbf{x}_1(t) + \mathbf{B}_1\mathbf{u}_1(t) \\ \mathbf{y}_1(t) &= \mathbf{C}_1\mathbf{x}_1(t) + \mathbf{D}_1\mathbf{u}_1(t)\end{aligned}$$

substituting...

$$\begin{aligned}\dot{\mathbf{x}}_1(t) &= \mathbf{A}_1\mathbf{x}_1(t) + \mathbf{B}_1\mathbf{u}_1(t) \\ \mathbf{y}_1(t) &= \mathbf{C}_1\mathbf{x}_1(t) + \mathbf{D}_1\mathbf{u}_1(t)\end{aligned}$$

substituting...

yields

$$\begin{aligned}\dot{\mathbf{x}}_2(t) &= \mathbf{A}_2\mathbf{x}_2(t) + \mathbf{B}_2[\mathbf{C}_1\mathbf{x}_1(t) + \mathbf{D}_1\mathbf{u}_1(t)] \\ \mathbf{y}_2(t) &= \mathbf{C}_2\mathbf{x}_2(t) + \mathbf{D}_2[\mathbf{C}_1\mathbf{x}_1(t) + \mathbf{D}_1\mathbf{u}_1(t)]\end{aligned}$$

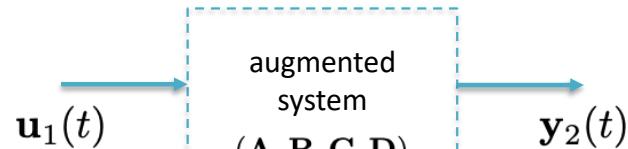
Control system design – state-space methods

State space fundamentals

Series connection of state-space models

Defining an "augmented" state vector collecting \mathbf{x}_1 and \mathbf{x}_2 , as follows

$$\mathbf{x}(t) = \begin{cases} \mathbf{x}_1(t) \\ \mathbf{x}_2(t) \end{cases}$$



the state dynamics is governed by



$$\dot{\mathbf{x}}(t) = \begin{Bmatrix} \dot{\mathbf{x}}_1(t) \\ \dot{\mathbf{x}}_2(t) \end{Bmatrix} = \begin{bmatrix} \mathbf{A}_1 & \mathbf{0} \\ \mathbf{B}_2\mathbf{C}_1 & \mathbf{A}_2 \end{bmatrix} \mathbf{x}(t) + \begin{bmatrix} \mathbf{B}_1 \\ \mathbf{B}_2\mathbf{D}_1 \end{bmatrix} \mathbf{u}_1(t)$$

and the output equation is

$$\mathbf{y}_2(t) = \begin{bmatrix} \mathbf{D}_2 \mathbf{C}_1 & \mathbf{C}_2 \end{bmatrix} \mathbf{x}(t) + \mathbf{D}_2 \mathbf{D}_1 \mathbf{u}_1(t)$$

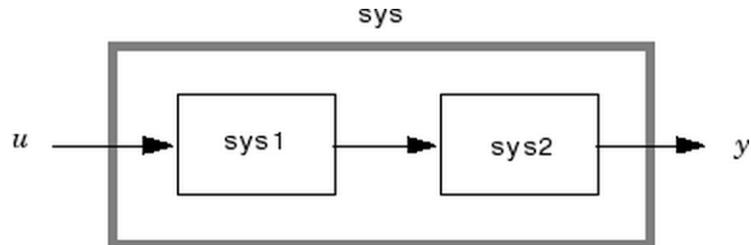
$\underbrace{\hspace{10em}}_{J_0}$ $\underbrace{\hspace{10em}}_{\mathbf{A}}$

Control system design – state-space methods

State space fundamentals

Series connection of state-space models

`sys = series(sys1,sys2)` forms the basic series connection shown below.



In MATLAB...

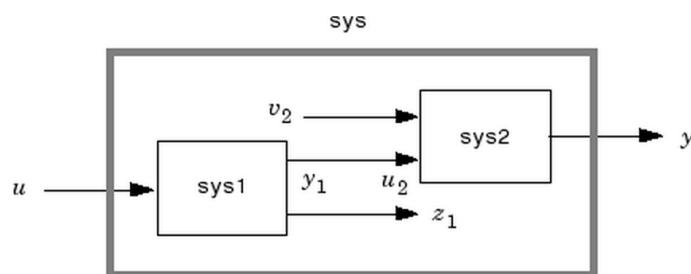
series

Series connection of two models

Syntax

```
series
sys = series(sys1,sys2)
sys = series(sys1,sys2,outputs1,inputs2)
```

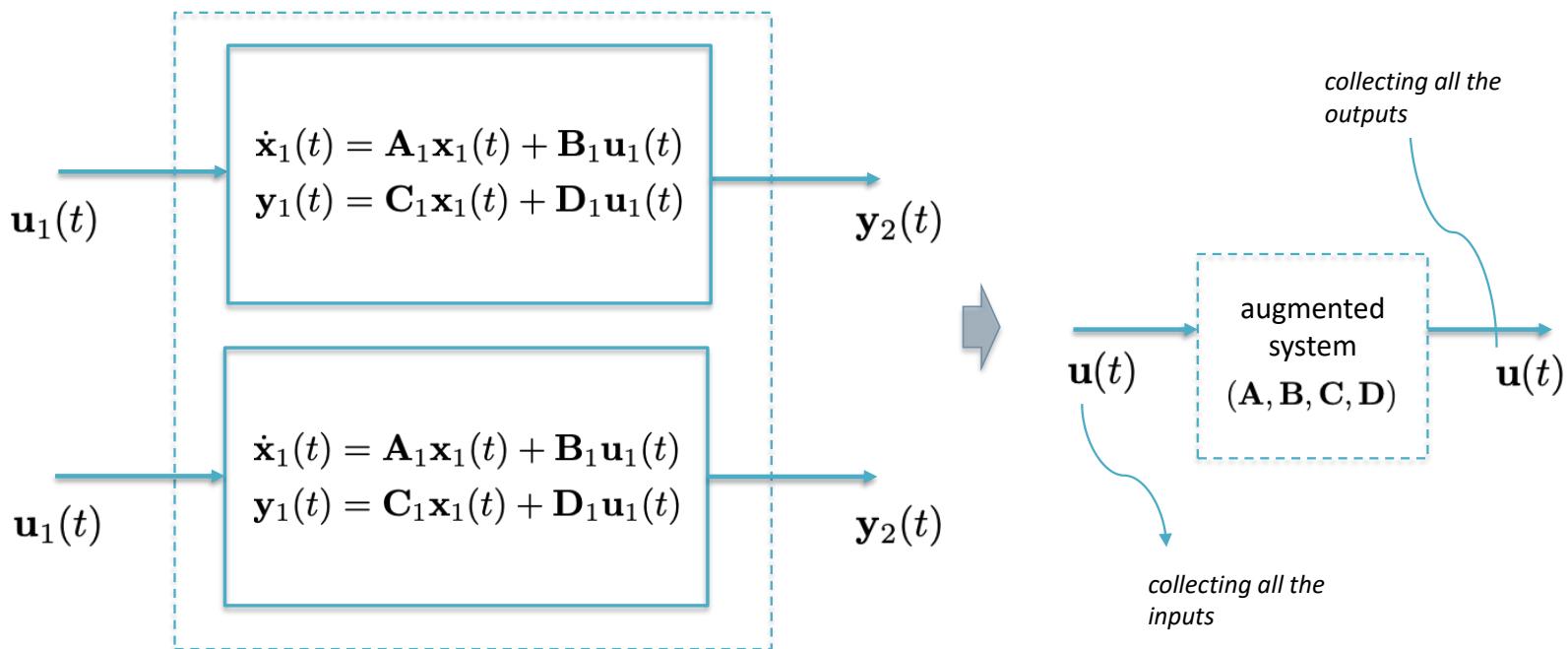
`sys = series(sys1,sys2,outputs1,inputs2)` forms the more general series connection.



Control system design – state-space methods

State space fundamentals

Parallel connection of state-space models



Control system design – state-space methods

State space fundamentals

Parallel connection of state-space models

Defining an "augmented" state vector
collecting \mathbf{x}_1 and \mathbf{x}_2 as follows

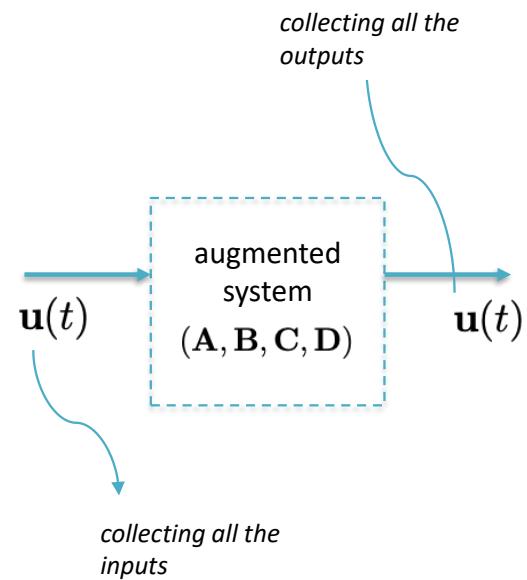
$$\mathbf{x}(t) = \begin{Bmatrix} \mathbf{x}_1(t) \\ \mathbf{x}_2(t) \end{Bmatrix}$$

Defining an "augmented" input vector
collecting \mathbf{u}_1 and \mathbf{u}_2 as follows

$$\mathbf{x}(t) = \begin{Bmatrix} \mathbf{x}_1(t) \\ \mathbf{x}_2(t) \end{Bmatrix}$$

Defining an "augmented" output vector
collecting \mathbf{y}_1 and \mathbf{y}_2 as follows

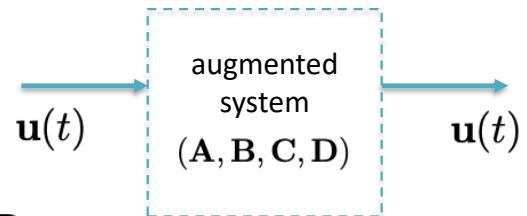
$$\mathbf{x}(t) = \begin{Bmatrix} \mathbf{x}_1(t) \\ \mathbf{x}_2(t) \end{Bmatrix}$$



Control system design – state-space methods

State space fundamentals

Parallel connection of state-space models



the state dynamics is governed by

$$\dot{\mathbf{x}}(t) = \begin{Bmatrix} \dot{\mathbf{x}}_1(t) \\ \dot{\mathbf{x}}_2(t) \end{Bmatrix} = \underbrace{\begin{bmatrix} \mathbf{A}_1 & \mathbf{0} \\ \mathbf{0} & \mathbf{A}_2 \end{bmatrix}}_{\mathbf{A}} \mathbf{x}(t) + \underbrace{\begin{bmatrix} \mathbf{B}_1 & \mathbf{0} \\ \mathbf{0} & \mathbf{B}_2 \end{bmatrix}}_{\mathbf{B}} \mathbf{u}(t)$$

and the output equation is

$$\mathbf{y}(t) = \underbrace{\begin{bmatrix} \mathbf{C}_1 & \mathbf{0} \\ \mathbf{0} & \mathbf{C}_2 \end{bmatrix}}_{J_0} \mathbf{x}(t) + \underbrace{\begin{bmatrix} \mathbf{D}_1 & \mathbf{0} \\ \mathbf{0} & \mathbf{D}_2 \end{bmatrix}}_{\mathbf{A}} \mathbf{u}(t)$$

Control system design – state-space methods

State space fundamentals

Parallel connection of state-space models

In MATLAB...

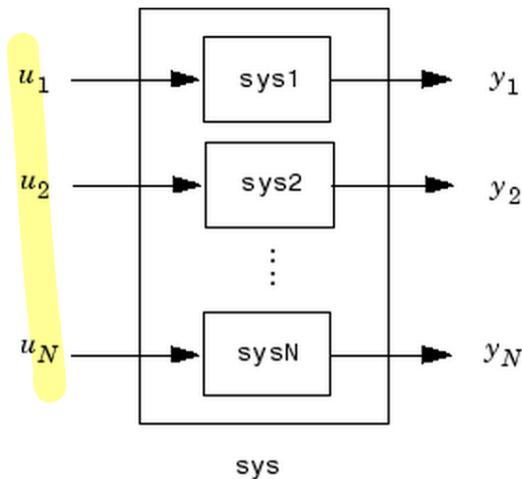
append

Group models by appending their inputs and outputs

Syntax

```
sys = append(sys1,sys2,...,sysN)
```

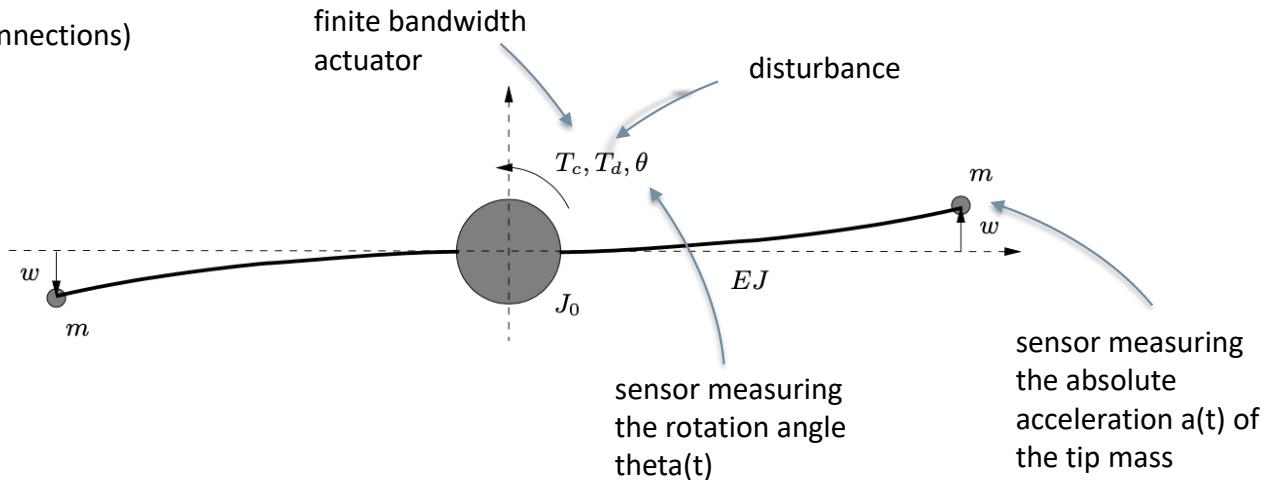
`sys = append(sys1,sys2,...,sysN)` appends the inputs and outputs of the models $sys1, \dots, sysN$ to form the augmented model sys depicted below.



Control system design – state-space methods

State space fundamentals

Exercise
(series/parallel connections)



Differential problem:

$$J\ddot{\theta} + 2m\ell\ddot{w} = T_c + T_d$$
$$2m\ddot{w} + 2m\ell\ddot{\theta} + 2c_a\dot{w} + 2k_aw = 0$$

Control system design – state-space methods

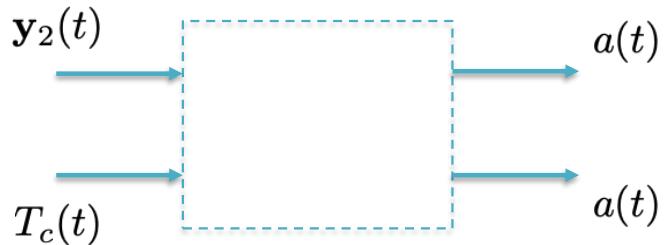
State space fundamentals

Exercise

(series/parallel connections)

Step 1. Derive the state-space model with control input $T_c(t)$, disturbance input $T_d(t)$, and outputs $\theta(t)$ and $a(t)$

$$\mathbf{x}(t) = \begin{Bmatrix} \theta(t) \\ w(t) \\ \dot{\theta}(t) \\ \dot{w}(t) \end{Bmatrix}$$



Control system design – state-space methods

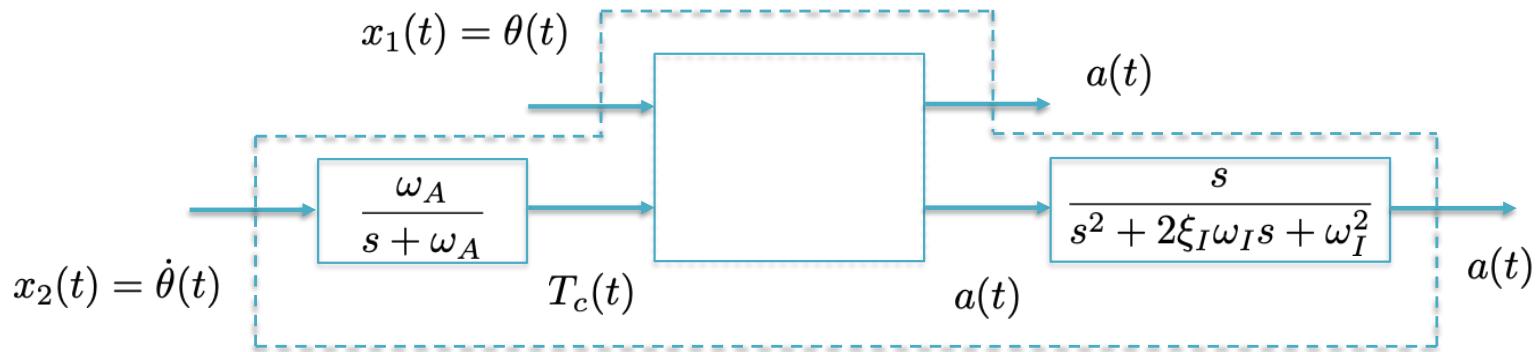
State space fundamentals

Exercise

(series/parallel connections)

Step 2. Derive the state-space model by considering the finite bandwidth of the actuator and the output given by theta(t) and the velocity v(t) of the tip mass obtained using an integrator with removal of DC offset.

$$\mathbf{y}(t) = \begin{Bmatrix} \theta(t) \\ v(t) \end{Bmatrix}$$



Control system design – state-space methods

Controllability and observability

The idea of controllability

In the following we want to explore the input-to-state interaction of the n-dimensional linear time-invariant state equation, seeking to characterize the extent to which state trajectories can be controlled by the input signal.

Specifically, we are interested in deriving conditions under which, starting anywhere in the state space, the state trajectory can be driven to the origin by piecewise continuous input signals over a finite time interval.

More generally, it turns out that if it is possible to do this, then it is also possible to steer the state trajectory to any final state in finite time via a suitable input signal.

Control system design – state-space methods

Controllability and observability

The idea of observability

In our state-space description of linear time-invariant systems, the state vector constitutes an internal quantity that is influenced by the input signal and, in turn, affects the output signal.

It is generally true in practice that the dimension of the state vector, equivalently the dimension of the system modeled by the state equation, is greater than the number of input signals or output signals.

This reflects the fact that the complexity of real-world systems precludes the ability to directly actuate or sense each state variable.

Nevertheless, we are often interested in somehow estimating the state vector because it characterizes the system's complex inner workings and, as we shall see later, figures prominently in state-space methods of control system design.

The fundamental question we address in this chapter is whether or not measurements of the input and output signals of our linear state equation over a finite time interval can be processed in order to uniquely determine the initial state. If so, knowledge of the initial state and the input signal allows the entire state trajectory to be reconstructed according to the state equation solution formula.

Control system design – state-space methods

Controllability and observability

Definitions

Definition of controllability. A system is said to be controllable (or completely controllable) if and only if it is possible, by means of the input, to transfer the system from *any* initial state $\mathbf{x}(t_0)$ to *any* other state $\mathbf{x}(T)$ in a *finite* time interval $T - t_0 \geq 0$.

Note the use of words any and finite in the above definition. If it is only possible to transfer the system from some states to some other states, the system is not controllable. Likewise, if the transfer takes an infinite amount of time, the system is not controllable. Note also that the initial time t_0 is arbitrary and the terminal time T is not fixed.

Definition of observability. An unforced system is said to be observable (or completely observable) if and only if it is possible to determine *any* state $\mathbf{x}(t)$ by using only a *finite* record $\mathbf{y}(\tau)$ for $t \leq \tau \leq T$, of the output.

Control system design – state-space methods

Controllability and observability

Definitions

[see Example 5A of Friedland's book]

It can be shown that every LTI system in state space form can be decomposed into four subsystems:

1. controllable and observable
2. uncontrollable but observable
3. controllable but unobservable
4. neither controllable nor observable

The transfer function of the system is determined only by the controllable and observable subsystem.

If the TF of a SISO system is of lower degree than the dimension of the state space, then the system must contain an uncontrollable subsystem or an unobservable subsystem, or possibly both.

By convention, if a system contains an uncontrollable subsystem is said to be uncontrollable.

Likewise, if it contains an unobservable subsystem it is said to be unobservable.

Control system design – state-space methods

Controllability and observability

Definitions

A distinction is introduced between an uncontrollable system in which the uncontrollable part is stable and one in which the uncontrollable part is unstable.

Definition of stabilizability. A system is said to be stabilizable if the uncontrollable part is stable.

Similarly, there is a distinction between an unobservable system in which the unobservable part is stable and one in which the unobservable part is unstable.

Definition of detectability. A system is said to be detectable if the unobservable part is stable.

Control system design – state-space methods

Controllability and observability

Controllability and observability matrices

Controllability and observability can be checked by evaluating the rank of special matrices called controllability and observability matrices. The following results are typically called algebraic test or criterion of controllability and observability. They are given without any proof.

Controllability matrix

$$\mathcal{C} = \begin{bmatrix} \mathbf{B} & \mathbf{AB} & \mathbf{A}^2\mathbf{B} & \dots & \mathbf{A}^{n-1}\mathbf{B} \end{bmatrix}$$

If and only if $\text{rank}(\mathcal{C}) = n$ (n: number of states),

we say that the pair (\mathbf{A}, \mathbf{B}) is controllable.

If \mathcal{C} is not full rank, the subspace spanned by its columns defines the controllable subsystem.

Control system design – state-space methods

Controllability and observability

Controllability and observability matrices

Controllability and observability can be checked by evaluating the rank of special matrices called controllability and observability matrices. The following results are typically called algebraic test or criterion of controllability and observability. They are given without any proof.

Observability matrix

$$\mathcal{O} = \begin{bmatrix} C \\ CA \\ CA^2 \\ \vdots \\ CA^{n-1} \end{bmatrix}$$

If and only if $\text{rank}(\mathcal{O}) = n$ (number of states),

we say that the pair $d(t)$ is observable.

If A is not full rank, the subspace spanned by its columns defines the observable subsystem.

we could transform A into a diagonal matrix
 $\hat{A} = \text{diag}(d_i)$
↳ eigenvalues of A
makes the computation much easier.
because we need to calculate the power
of a matrix.

Control system design – state-space methods

Controllability and observability

Controllability and observability matrices

State transformation: $\mathbf{z}(t) = \mathbf{T}\mathbf{x}(t)$

$$\hat{\mathbf{A}} = \mathbf{T}\mathbf{A}\mathbf{T}^{-1} \quad \hat{\mathbf{B}} = \mathbf{T}\mathbf{B} \quad \hat{\mathbf{C}} = \mathbf{C}\mathbf{T}^{-1} \quad \hat{\mathbf{D}} = \mathbf{D}$$

$$\begin{aligned}\hat{\mathbf{C}} &= \left[\hat{\mathbf{B}} \quad \hat{\mathbf{A}}\hat{\mathbf{B}} \quad \hat{\mathbf{A}}^2\hat{\mathbf{B}} \quad \dots \quad \hat{\mathbf{A}}^{n-1}\hat{\mathbf{B}} \right] \\ &= \left[\mathbf{T}\mathbf{B} \quad \mathbf{T}\mathbf{A}\mathbf{T}^{-1}\mathbf{T}\mathbf{B} \quad (\mathbf{T}\mathbf{A}\mathbf{T}^{-1})^2\mathbf{T}\mathbf{B} \quad \dots \quad (\mathbf{T}\mathbf{A}\mathbf{T}^{-1})^{n-1}\mathbf{T}\mathbf{B} \right] \\ &= \left[\mathbf{T}\mathbf{B} \quad \mathbf{T}\mathbf{A}\mathbf{T}^{-1}\mathbf{B} \quad (\mathbf{T}\mathbf{A}\mathbf{T}^{-1})(\mathbf{T}\mathbf{A}\mathbf{T}^{-1})\mathbf{B} \quad \dots \quad (\mathbf{T}\mathbf{A}\mathbf{T}^{-1})(\mathbf{T}\mathbf{A}\mathbf{T}^{-1})\dots(\mathbf{T}\mathbf{A}\mathbf{T}^{-1})\mathbf{B} \right] \\ &= \mathbf{T} \left[\mathbf{B} \quad \mathbf{AB} \quad \mathbf{A}^2\mathbf{B} \quad \dots \quad \mathbf{A}^{n-1}\mathbf{B} \right] \\ &= \mathbf{TC}\end{aligned}$$

$$\hat{\mathcal{O}} = \mathcal{O}\mathbf{T}^{-1}$$

It can be shown that the property of controllability/observability is preserved by any nonsingular transformation of the state variables.

Control system design – state-space methods

Controllability and observability

Controllability and observability in MATLAB

ctrb

Controllability matrix

Syntax

```
Co = ctrb(A,B)  
Co = ctrb(sys)
```

Description

$Co = \text{ctrb}(A, B)$ returns the controllability matrix:

$$Co = [B \ AB \ A^2B \ \dots \ A^{n-1}B]$$

where A is an n -by- n matrix, B is an n -by- m matrix, and Co has n rows and nm columns.

Compute controllability matrix.

```
Co = ctrb(A,B);
```

Determine the number of uncontrollable states.

```
unco = length(A) - rank(Co)
```

Control system design – state-space methods

Controllability and observability

Controllability and observability in

MATLAB

obsv

Observability matrix

Syntax

`obsv(A, C)`
`Ob = obsv(sys)`

Description

`obsv` computes the observability matrix for state-space systems. For an n -by- n matrix A and a p -by- n matrix C , `obsv(A, C)` returns the observability matrix

$$Ob = \begin{bmatrix} C \\ CA \\ CA^2 \\ \vdots \\ CA^{n-1} \end{bmatrix}$$

with n columns and np rows.

Control system design – state-space methods

Controllability and observability

Controllability and observability matrices

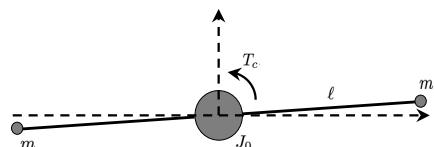
Limitations:

1. estimating the rank of the controllability/observability matrix is ill-conditioned, i.e., it is very sensitive to roundoff errors and errors in the data
2. for systems having a large number of states, computing the highest power of A easily results in numerical overflow
3. the algebraic test on the rank of the controllability/observability matrix is a yes/no answer. Sometimes it could be useful to have a measure of the degree of controllability/observability (i.e., if a state is weakly controllable with respect to the others)

Control system design – state-space methods

Controllability and observability

Example
(rigid satellite)



State variables:

$$\begin{aligned}x_1(t) &= \theta(t) \\x_2(t) &= \dot{\theta}(t)\end{aligned}$$

State space matrices:

$$\mathbf{A} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 0 \\ 0.01 \end{bmatrix} \quad \mathbf{C} = [1 \quad 0]$$

Controllability matrix:

$$\mathcal{C} = \begin{bmatrix} 0 & 0.01 \\ 0.01 & 0 \end{bmatrix}$$

Controllability test: $\text{rank}(\mathcal{C}) = 2$

The system is controllable!

Observability matrix:

$$\mathcal{O} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Observability test: $\text{rank}(\mathcal{O}) = 2$

The system is observable!