

Polynomial Interpolation IV: Hermite Interpolation

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Recall: Last class we discussed two implementations of polynomial interpolation given $n+1$ data points (x_i, y_i) : **Newton interpolation** and **Barycentric Lagrange Interpolation**. Remember that given the uniqueness of the polynomial interpolant, these are two different algorithms to compute a representation of and evaluate the **same polynomial**. We usually assume $y_i = f(x_i)$, for f a smooth function.

(1) Newton interpolation: This method uses the *Newton basis*, defined incrementally as $n_{0,0}(x) = 1$, $n_{1,0}(x) = (x-x_0)$, $n_{2,0}(x) = (x-x_0)(x-x_1)$, and so on. Given data (x_i, y_i) , let's say we want to find the coefficients for the interpolant and then evaluate it in an array x_{eval} of m points. This involves two tasks:

1. We build the $(n+1) \times (n+1)$ Newton tableau by taking differences of the previous columns up until the diagonal. This involves $O(n^2)$ operations (2 for each element of the table).
2. We then use Horner's method to evaluate $p(x_{\text{eval}}) = c_0 + (x-x_0)[c_1 + (x-x_1)[\dots]]$ in around $2mn$ operations.

A nice feature of Newton is that we can add a new point, update one diagonal of the Newton tableau and then re-evaluate $p(x_{\text{eval}})$ efficiently (without having to re-do it all again).

(2) Barycentric Lagrange: This method uses the *Lagrange basis*, but it re-writes the interpolant

$$p(x) = y_0 L_0(x) + y_1 L_1(x) + \dots + y_n L_n(x)$$

To make evaluating it way more stable and fast (computationally). It uses the "second barycentric formula", which takes the form:

$$p(x) = (\sum y_j w_j / (x - x_j)) / (\sum w_j / (x - x_j))$$

$$\text{Where } w_j = 1 / \prod_{i \neq j} (x_i - x_j)$$

1. To evaluate this expression, we need to first pre-compute w_0, w_1, \dots, w_n (or find a formula for them, e.g. for equispace, Chebyshev). If we do not have a formula, this is $O(n^2)$ work.

2. Then, all we need to evaluate is $w_j / (x_{\text{eval}} - x_j)$ and compute the expression above, which is $O(mn)$ operations.

Note that, once again, we can add a new point, update the weights and then update the numerator and denominator of the barycentric formula cheaply (without having to do it all again).

After a demo in class, we will wrap up this subject and start a new one: How to use derivative information to do polynomial interpolation (Hermite interpolation).

HERMITE INTERPOLATION

So far data $(x_i, y_i) \rightarrow y_i = f(x_i)$ exact
• f is smooth.

Data $(x_i, y_i, z_i)_{i=0}^n \rightarrow y_i = f(x_i)$
 $z_i = f'(x_i)$
(f smooth)

$n+1$ data pts $\rightarrow n+1$ d.o.f.s \rightarrow poly deg $\leq n$.

Now: $2(n+1)$ data $\rightarrow 2(n+1)$ d.o.f.s \rightarrow poly deg $\leq 2n+1$

Hermite interpolant \rightarrow unique poly $h(x)$
of deg $\leq 2n+1$ such that:

at $\deg \leq 2n+1$ such that.

$$\begin{array}{l} 2n+2 \text{ eqs.} \\ \text{in } 2n+2 \text{ vars} \end{array} \quad \left\{ \begin{array}{l} h(x_i) = f(x_i) = y_i \\ h'(x_i) = f'(x_i) = z_i \end{array} \right\}$$

First thing: $h(x) = d_0 + d_1 x + d_2 x^2 + \dots + d_{2n+1} x^{2n+1}$

$$\hookrightarrow \underbrace{\mathbb{V}_C \cdot \vec{j}}_{\text{"Confluent Vandermonde."}} = \begin{bmatrix} \vec{y} \\ \vec{z} \end{bmatrix}$$

$$\det(\mathbb{V}_C) = \prod_{i \neq j} (x_i - x_j)^2 \neq 0$$

$$\kappa(\mathbb{V}_C) \rightarrow \text{horrible } (\kappa(\mathbb{V})^2)$$

$Basis$ $\{H_j\}$, $\{K_j\} \rightarrow \text{poly deg} \leq 2n+1$

Interpolant:

$$h(x) = \sum_{j=0}^n y_j H_j(x) + z_j K_j(x)$$

$$h(x_i) = \sum_{j=0}^n \underbrace{y_j H_j(x_i)}_{\delta_{ij}} + \underbrace{z_j K_j(x_i)}_0$$

$$h'(x_i) = \sum_{j=0}^n \underbrace{y_j H'_j(x_i)}_0 + \underbrace{z_j K'_j(x_i)}_{\delta'_{ij}}$$

$$H_j(x) = (1 - 2n_j(x - x_j)) \underbrace{[L_j(x)]^2}_{M_j(x)}$$

where $n_j = L_j'(x_j)$; $M_j(x)$

$$K_j(x) = (x - x_j) [L_j(x)]^2$$

$$\underline{M_j(x_i)} = \delta_{ij} \quad \underline{M_j'(x_i)} = 2n_j \delta_{ij}$$

Hermite-Newton:

$$M_0(x) = 1, \quad M_1(x) = (x - x_0), \quad M_2(x) = (x - x_0)^2$$

$$M_3(x) = (x - x_0)^2(x - x_1), \quad M_4(x) = (x - x_0)^2(x - x_1)^2, \dots$$

x_0	$f(x_0) - f'(x_0)$	$\overline{f[x_0, x_0, x_1] \dots}$
x_0	$f(x_0) - f[x_0, x_1]$	$\overline{f[x_0, x_1, x_2]}$
x_1	$f(x_1) - f'(x_1)$	\vdots
x_1	$f(x_1) - f[x_0, x_2]$	
x_2	$f(x_2) - f'(x_2)$	
x_2	$f(x_2)$	

$$\underline{\text{HORNER: } c_0 + (x - x_0)[c_1 + (x - x_0)[c_2 + (x - x_1)[\dots]]]}$$

BARYCENTRIC LAG.-HERMITE.