

Function Approximation and Discrete Least Squares

Monday, October 21, 2024 9:05 AM

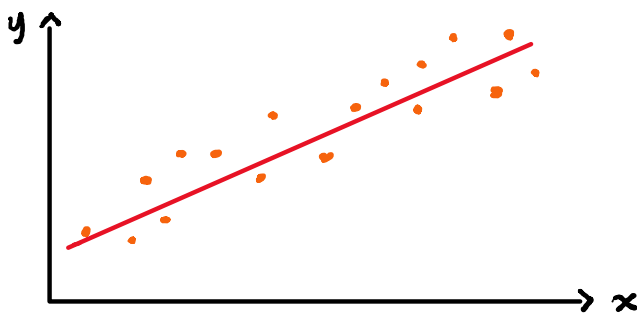
Class 24: October 21, 2024

Recall: Last class, we discussed how to construct and how to use cubic splines to interpolate data (x_i, y_i) , for $i=0, \dots, n$. We went over how one can construct the case for normal splines using formulas for each cubic piece $s_i(x)$ and its derivatives, resulting in an $(n-1)$ by $(n-1)$ system of linear equations (with a very nice, tri-diagonal and SPD matrix).

Today, we move on from discussing the interpolation problem (which assumed our data was of the form $y_i = f(x_i)$, for a nice enough f) to problems in **function approximation**. We separate those into two kinds of problems: discrete and continuous:

1. **Discrete:** Given n data points (x_i, y_i) , it is often more realistic to assume that $y_i = f(x_i) + \epsilon_i$, where ϵ_i is a noise term. We do not want to interpolate this data! (we would be fitting noise along with our signal). Instead, we want to come up with a model $p(x) = a_0 \phi_0(x) + a_1 \phi_1(x) + \dots + a_{m-1} \phi_{m-1}(x)$ such that some norm of the error vector $\text{err}_i = y_i - p(x_i)$ is as small as possible (minimized).
2. **Continuous:** Given a function $f(x)$, we want to know the answer to questions like: "what is the closest quadratic polynomial to this function in the interval $[0,1]$?" We can then work with our approximation instead of the original function.

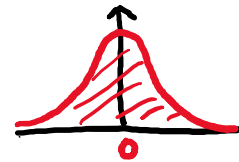
NOISE ϵ \swarrow Measurement / Computation
 \searrow Modeling error



$$y_i = f(x_i) + \epsilon_i$$

\hookrightarrow vector $\vec{y} \in \mathbb{R}^n$

$$\epsilon \sim N(0, \sigma)$$



$$\epsilon \sim U(-a, a]$$



What do I mean by $p(x)$ being close to the data?

$m < n$ (We don't want to overfit).

Interpolation:

$$M \vec{a} = \vec{y} \quad \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 \end{bmatrix}$$

$n \times m$

Approx:

This has no solution!

$$q(\vec{a}) = \| M \vec{a} - \vec{y} \|_2^2$$

What is \vec{a} such that it minimizes $q(\vec{a})$?

$$p(x) = a_0 + a_1 x$$

$$q(a_0, a_1) = \sum_{i=0}^{n-1} (a_0 + a_1 x_i - y_i)^2$$

Disc. Least Squares

Model

$$p(x) = \sum_{j=0}^{m-1} a_j x^j$$

$$\vec{p} = \begin{bmatrix} 1 & x_0 & x_0^2 & \dots \\ 1 & x_1 & x_1^2 & \dots \\ \vdots & \vdots & \vdots & \ddots \\ 1 & x_{n-1} & x_{n-1}^2 & \dots \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_{m-1} \end{bmatrix}$$

$M \quad \vec{a}$

$$\hookrightarrow \underline{q(a_0, a_1)} = \sum_{i=0}^{n-1} (a_0 + a_1 x_i - y_i)^2 \quad \underline{\text{Disc. Least Squares}}$$

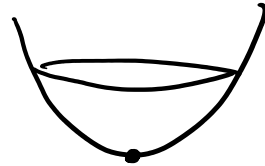
Other norms:

$$\min \{ \max \{ |p(x_i) - y_i| \} \} \quad \rightarrow \| \vec{p} - \vec{y} \|_{\infty}$$

$$\min \left\{ \sum_{i=0}^{n-1} |p(x_i) - y_i| \right\} \quad \rightarrow \| p - y \|_1$$

DLS

$$q(a_0, a_1) = \sum_{i=0}^{n-1} (a_0 + a_1 x_i - y_i)^2$$



$$\left\{ \begin{array}{l} \frac{\partial q}{\partial a_0} = \sum_{i=0}^{n-1} 2(a_0 + a_1 x_i - y_i) = 0 \\ \frac{\partial q}{\partial a_1} = \sum_{i=0}^{n-1} 2(a_0 + a_1 x_i - y_i) x_i = 0 \end{array} \right\}$$

$$\left(\sum_{i=0}^{n-1} 1 \right) a_0 + \left(\sum_{i=0}^{n-1} x_i \right) a_1 = \sum_{i=0}^{n-1} y_i$$

$$\left(\sum_{i=0}^{n-1} x_i \right) a_0 + \left(\sum_{i=0}^{n-1} x_i^2 \right) a_1 = \sum_{i=0}^{n-1} x_i y_i$$

$$\begin{bmatrix} n & \sum_{i=0}^{n-1} x_i \\ \sum_{i=0}^{n-1} x_i & \sum_{i=0}^{n-1} x_i^2 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \end{bmatrix} = \begin{bmatrix} \sum_{i=0}^{n-1} y_i \\ \sum_{i=0}^{n-1} x_i y_i \end{bmatrix}$$

NORMAL EQUATIONS

polynomial case:

$$\vec{p} = \begin{bmatrix} 1 & x_0 & x_0^2 \\ 1 & x_1 & x_1^2 \\ \vdots & \vdots & \vdots \\ 1 & x_{n-1} & x_{n-1}^2 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \end{bmatrix} = M \vec{a}$$

$n \times m$ $m \times 1$

$$q(\vec{a}) = \| M \vec{a} - y \|_2^2$$

$$\begin{aligned}
 q(\vec{a}) &= \|M\vec{a} - \vec{y}\|_2^2 \\
 &= (M\vec{a} - \vec{y})^T (M\vec{a} - \vec{y}) \\
 &= \vec{a}^T \underline{M^T M} \vec{a} - 2 \vec{a}^T M^T \vec{y} + \vec{y}^T \vec{y}
 \end{aligned}$$

$$\nabla q(\vec{a}) = 2 M^T M \vec{a} - 2 M^T \vec{y} = \vec{0}$$

$$\boxed{
 \begin{array}{ccc}
 M^T M \vec{a} = M^T \vec{y} \\
 m \times n & n \times m & m \times 1 \quad \quad m \times n \quad n \times 1
 \end{array}
 }$$

NORMAL EQS.

Linear case

$$\begin{bmatrix} 1 & 1 & \dots & 1 \\ x_0 & x_1 & \dots & x_{n-1} \end{bmatrix} \begin{bmatrix} 1 & x_0 \\ 1 & x_1 \\ \vdots & \vdots \\ 1 & x_{n-1} \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & \dots & 1 \\ x_0 & x_1 & \dots & x_{n-1} \end{bmatrix} \begin{bmatrix} y_0 \\ y_1 \\ \vdots \\ y_{n-1} \end{bmatrix}$$

$$x^T M^T M x > 0 \quad \text{for } x \neq 0$$

$$\|Mx\|_2^2 > 0 \quad \text{for } x \neq 0$$

Cond \rightarrow columns of M have to be LI.
functions are LI.

$M^T M \rightarrow$ Gramian Matrix G

$$\boxed{G(i, j) = \langle M(:, i), M(:, j) \rangle}$$

Polynomial fit using monomial basis,
 $K(M^T M) \rightarrow$ horrible.

$$M = QR \quad , \quad M = U \Sigma V^T$$

(qr) (svd)

$$\boxed{Ra = Q^T b}$$

⊙ $\min \|Ax - b\|_2^2$

