

Types for Ancient Greek

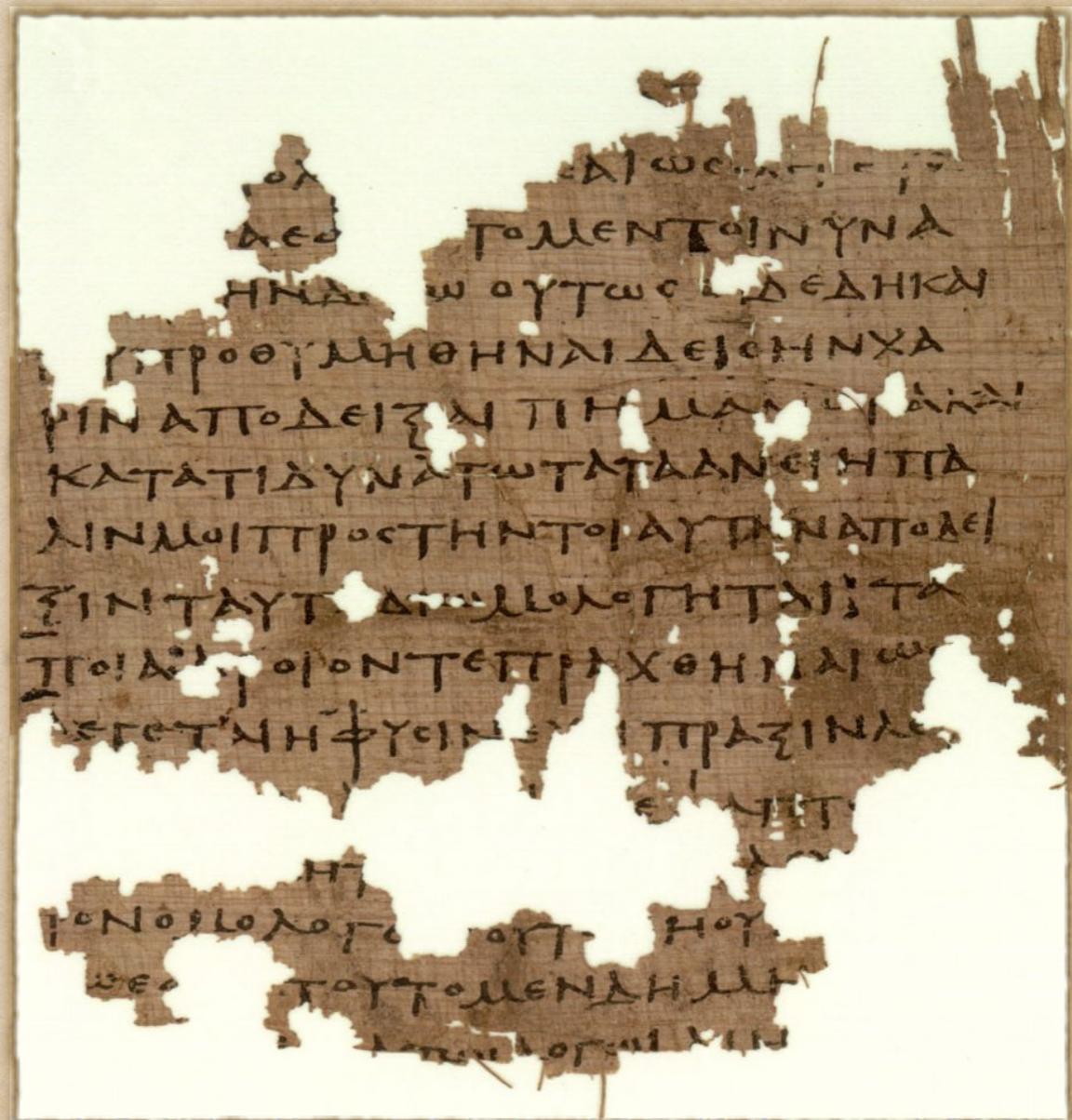
Experiments in Modeling Greek Grammar

Outline

1. Problem—What are we doing?
2. Dream—Where would we like to be?
3. Reality—Where are we now?

Texts

- ◆ Corpus linguistics
- ◆ Digital Texts (XML)
 - ◆ Edited
 - ◆ Transliterated



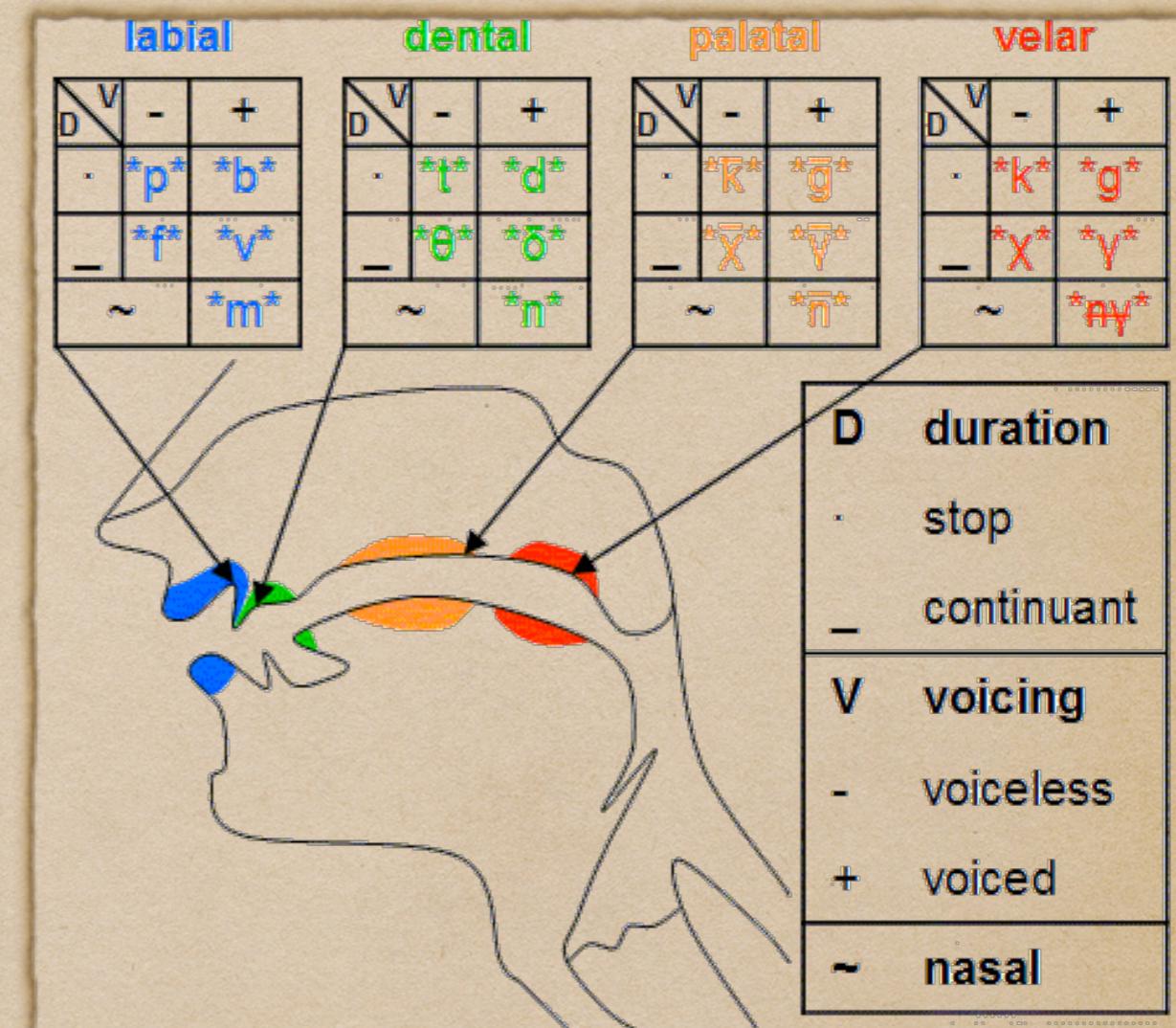
Analysis—Script

- ◆ Letters/Symbols
- ◆ Marks
 - ◆ Accents
 - ◆ Breathing Marks
- ◆ Even marks have meaning



Analysis—Sounds

- ◆ Sounds
- ◆ Parts of mouth
- ◆ Syllables
- ◆ Change of sounds
- ◆ "Phonology"



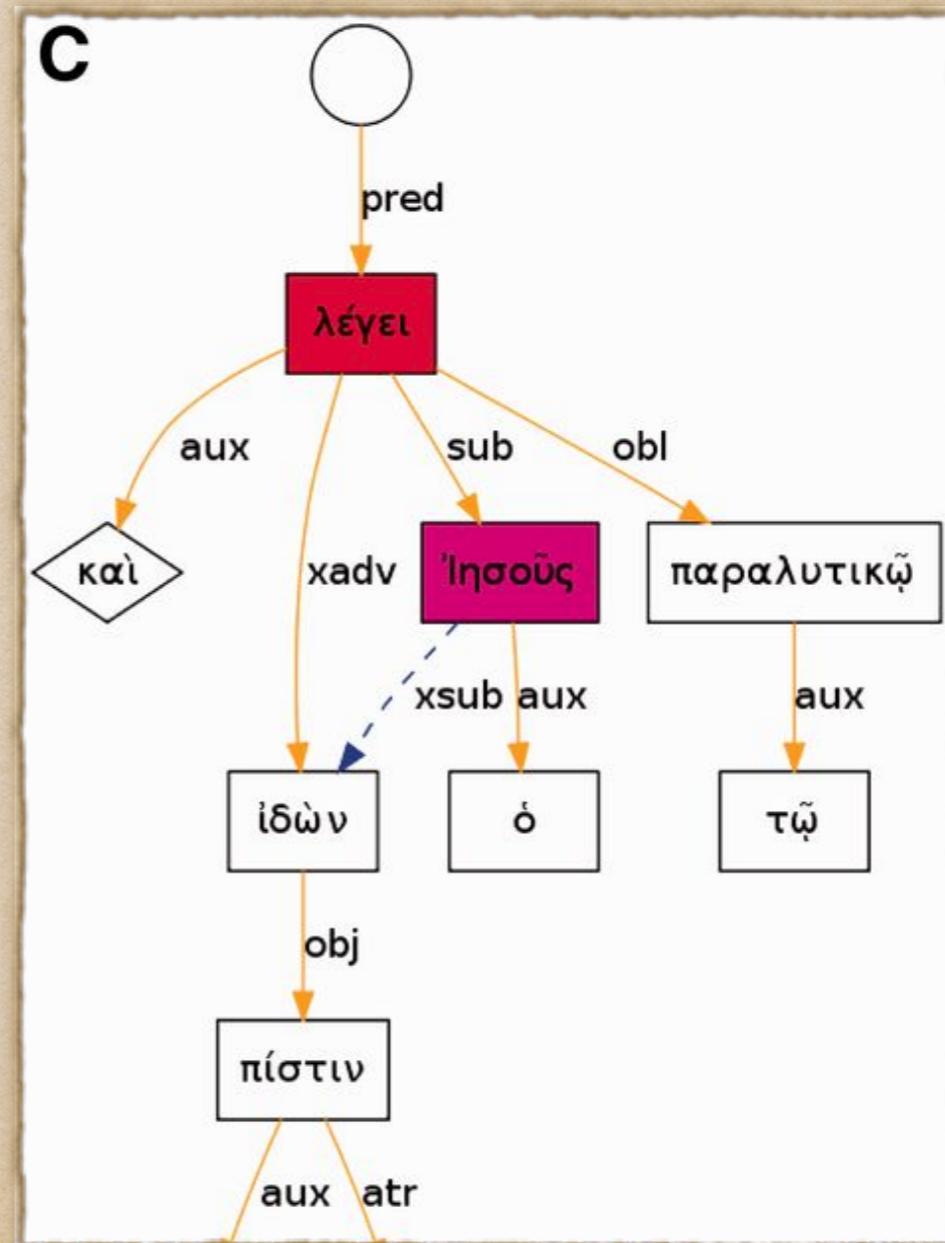
Analysis—Words

- ◆ Different forms of the same word
- ◆ Suffix/prefix patterns
- ◆ Spelling changes
- ◆ "Morphology"

VERBS		
MASCULINE	NEUTER	FEMININE
ομεν	ετε	ουσι
εις		
ει	οι	η
	ων	αι
ω	οις	ης
ον	ον	ων
	α	αις
οι	οις	η
ονς	α	αις

Analysis—Structure

- ◆ Syntax
- ◆ Semantics
- ◆ Discourse
- ◆ Pragmatics



Manual Annotation

- ◆ Word analysis—Months
- ◆ Structural analysis—Years
- ◆ Other Problems:
 - ◆ Consistency
 - ◆ Preconceived model
 - ◆ Expensive to change

» | KATA ΙΩΑΝΝΗΝ > Chapter 1 | Verse ↑ ↓

1 Ἐν ἀρχῇ ἦν ὁ λόγος, καὶ ὁ λόγος ἦν πρὸς
P NDSF VIAI₃S DNSM NNSM CLN DNSM NNSM VIAI₃S P
67.33 67.65 13.69 92.24 33.100 89.92 92.24 33.100 58.67 89.112
τὸν θεόν, καὶ θεὸς ἦν ὁ λόγος. 2 οὗτος ἦν ἐν
DASM NASM CLN NNSM VIAI₃S DNSM NNSM RD-NSM VIAI₃S P
92.24 12.1 89.92 12.1 58.67 92.24 33.100 92.29 85.1 83.13
ἀρχῇ πρὸς τὸν θεόν. 3 πάντα δι' αὐτοῦ ἐγένετο, καὶ χωρὶς
NDSF P DASM NASM JNPN P RP₃GSM VAMI₃S CLN P, B
67.65 89.112 92.24 12.1 59.23 90.4 92.11 13.80 89.92 89.120
αὐτοῦ ἐγένετο οὐδὲ ἔν. δ γέγονεν 4 ἐν αὐτῷ ζωὴ
RP₃GSM VAMI₃S BN JNSN RR-NSN VRAI₃S P RP₃DSM NNSF
92.11 13.80 69.8 60.10 92.27 13.80 83.13 92.11 23.88
ἦν, καὶ ἡ ζωὴ ἦν τὸ φῶς τῶν ἀνθρώπων 5 καὶ
VIAI₃S CLN DNSF NNSF VIAI₃S DNSN NNSN DGPM NGPM CLN
85.1 89.92 92.24 23.88 13.4 92.24 14.36 92.24 9.1 91.1
τὸ φῶς ἐν τῇ σκοτίᾳ φαίνει, καὶ ἡ σκοτία αὐτὸ
DNSN NNSN P DDSF NDSF VPAI₃S CLN DNSF NNSF RP₃ASN
92.24 14.36 83.13 92.24 88.125 14.37 89.87 92.24 88.125 92.11
οὐ κατέλαβεν.
BN, TN VAAI₃S
69.3 37.19, 32.18



Patterns

- ◆ Express patterns in a precise language
- ◆ Computer finds where those patterns occur

Human-Directed

- ◆ A human selects the pattern
- ◆ Goals
 - ◆ More precision and consistency than manual annotation
- ◆ Annotation takes less time

Experiment—2013 Hackathon

- ◆ Use C# to create Role and Reference Grammar Constituency Trees
- ◆ Use existing morphology, syntax databases
- ◆ Problems:
 - ◆ C#—Not a good fit for tree transformations
 - ◆ Undoing choices of existing data—e.g. adverb bucket

Experiment— Learn Functional Programming

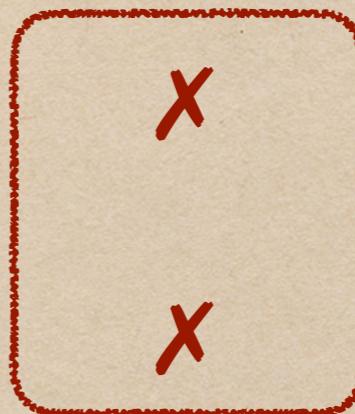
- ◆ Standard ML, F#, Haskell
- ◆ Coq, Idris, Agda
- ◆ Result—Fun & Profit

Existing Grammars

- ◆ Work done by hand over many years
- ◆ Wealth of information—letters, sounds, words, syntax, etc.
- ◆ Word & structure depend on sounds/script
- ◆ What appears irregular may have a clearer pattern at the sound/script level

Grammars vs Data

- ◆ Script ✓
- ◆ Sounds ✓
- ◆ Words ✓ ✓
- ◆ Structure ✓ ✓



Experiment—Greek Script in Agda

- ◆ Goal—precisely encode Greek script
- ◆ Dependent types—high degree of precision
- ◆ Steep learning curve
- ◆ Result—Successful but slow to type check

Agda Code as Data

- ◆ Generate Agda files from XML
- ◆ Dependently typed data!
- ◆ Data available for type checking
- ◆ Can write a proof of completeness for a text

```
module Text.Greek.SBLGNT.John where

open import Data.List
open import Text.Greek.Bible
open import Text.Greek.Script
open import Text.Greek.Script.Unicode

KATA-ΙΩΑΝΝΗΝ : List (Word)
KATA-ΙΩΑΝΝΗΝ =
    word ('Ε :: ν :: []) "John.1.1"
    :: word (ἀ :: ρ :: χ :: ῏ :: []) "John.1."
    :: word (ἢ :: ν :: []) "John.1.1"
    :: word (ὁ :: []) "John.1.1"
    :: word (•λ :: ó :: γ :: ο :: ç :: []) "Jo
```

Experiment—2015 Hackathon

- ◆ Use Haskell to encode sound transformations
- ◆ Types forced us to resolve confusing aspects of the grammatical rules—debugging our brains

Experiment—SBL 2015

- ◆ Presented at Society of Biblical Literature (SBL)
- ◆ Start with Greek texts, apply each level of analysis—script, sounds, etc.
- ◆ Haskell for data transformation
- ◆ Serialize data to JSON
- ◆ View results in a web browser (ES6/React)

Tame the Complexity

- ◆ Instead of one gigantic, complex parser...
- ◆ Use a series of minute parsers

Lenses, Prisms, Traversals

- ◆ Compose to focus on structure to change
- ◆ Each transformation:
 - ◆ Changes the types
 - ◆ Encodes information
 - ◆ Reduces cardinality

Letter to Vowel/Consonant

listWorks : [WorkProps × [WordProps × [Letter]]]

f : Letter → Vowel + Consonant

path = traverse . _2 . traverse . _2 . traverse

over path f listWorks :

[WorkProps × [WordProps × [Vowel + Consonant]]]

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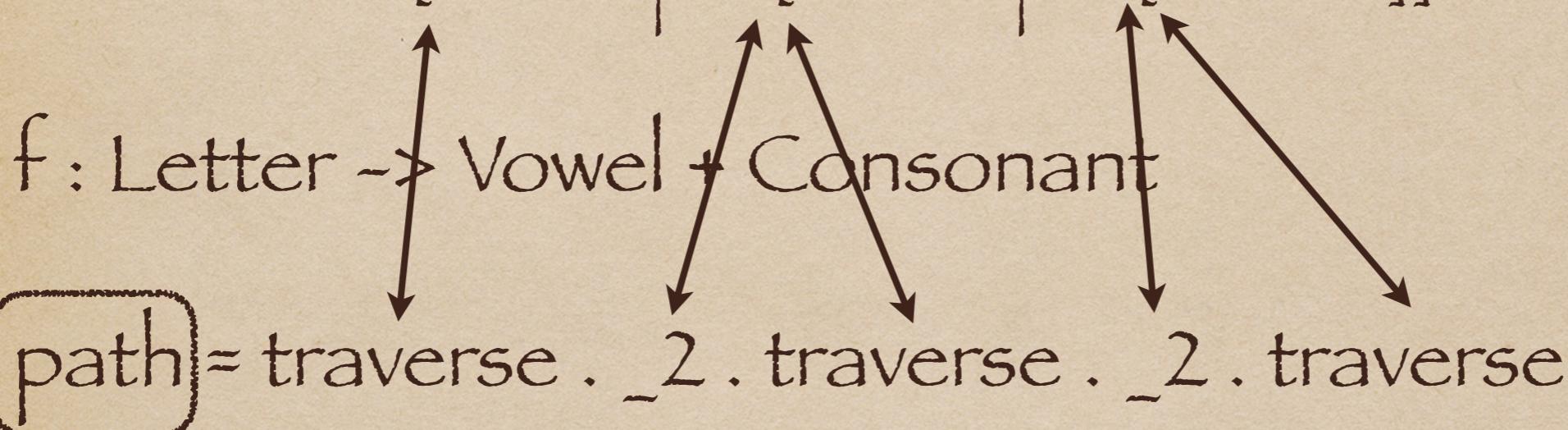
path = traverse . _2 . traverse . _2 . traverse

over path \circ listWorks :

[WorkProps × [WordProps × [Vowel + Consonant]]]

Letter to Vowel/Consonant

$\text{listWorks} : [\text{WorkProps} \times [\text{WordProps} \times [\text{Letter}]]]$



over path f listWorks :

$[\text{WorkProps} \times [\text{WordProps} \times [\text{Vowel} + \text{Consonant}]]]$

Letter to Vowel/Consonant

listWorks : [WorkProps × [WordProps × [A]]]

f : A → Maybe B

path = traverse . _2 . traverse . _2 . traverse

path f listWorks :

Maybe [WorkProps × [WordProps × [B]]]

Script Analysis

- ◆ Unicode (composed, decomposed)
- ◆ Letter case, final form sigma
- ◆ Marks:
 - ◆ Letter/mark combinations
 - ◆ Accents, breathing and syllabic identifiers
- ◆ Vowels and consonants
- ◆ Syllables

Changing Types

[WorkProps × [WordProps × [Char]]]

→

Maybe

[WorkProps × [WordProps × [ConcreteLetter + Mark]]]

f : Char → Maybe (ConcreteLetter + Mark)

Changing Types

[WorkProps × [WordProps × [ConcreteLetter + Mark]]]

→

Maybe

[WorkProps × [WordProps × [ConcreteLetter × [Mark]]]]

f : [ConcreteLetter + Mark] → Maybe [ConcreteLetter × [Mark]]

Changing Types

[WorkProps × [WordProps × [ConcreteLetter × [Mark]]]]

→

[WorkProps × [WordProps × [AbstractLetter × Case × Final × [Mark]]]]

f : ConcreteLetter → AbstractLetter × Case × Final

Changing Types

[WorkProps × [WordProps × [AbstractLetter × Case × Final × [Mark]]]]

→

Maybe

[WorkProps × [WordProps × Caps × [AbstractLetter × Final × [Mark]]]]

$f : a \times [\underline{\text{Case}} \times b] \rightarrow \text{Maybe}(a \times \underline{\text{Caps}} \times [b])$

Changing Types

[WorkProps × [WordProps × Caps × [AbstractLetter × Final × [Mark]]]]

→

Maybe

[WorkProps × [WordProps × Caps × [AbstractLetter × [Mark]]]]

f : [Final × b] → Maybe [b]

Changing Types

[WorkProps × [WordProps × Caps × [AbstractLetter × [Mark]]]]

→

[WorkProps × [WordProps × Caps × [(Vowel + Consonant) × [Mark]]]]

f : AbstractLetter → Vowel + Consonant

Viewing the Analyses

- ◆ Works—View the words of the text in order and the analyses attached to each word
- ◆ Types—View the analyses and all the places where each analysis occurs
- ◆ <https://scott-fleischman.github.io/greek-grammar/>

Desirable System Features

- ◆ Discovery—Ask questions about data
- ◆ Exhaustive—Account for all data
- ◆ Precision—Model omits nonsense
- ◆ Browsability
 - ◆ View the analyses in detail
 - ◆ Ask questions about results

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Where to go from here?

- ◆ Agda: Prove equivalences between transitions
 $(f : A \rightarrow B) (f^{-1} : B \rightarrow A) (x : B) \rightarrow x = f(f^{-1}x)$
- ◆ Include more data—Perseus Digital Library
- ◆ Deepen analysis—Sounds, Words, Structure
- ◆ Improve serialization

Related Work

- ◆ Functional Morphology
Forsberg, Ranta—ICFP 2004
<http://dl.acm.org/citation.cfm?id=1016879>
- ◆ Grammatical Framework
<http://www.grammaticalframework.org/>

<https://github.com/scott-fleischman/greek-grammar>