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LAY SUMMARY

ABSTRACT

Short summary of the contents in English. Something to do with [2], perhaps.

*We have seen that computer programming is an art,
because it applies accumulated knowledge to the world,
because it requires skill and ingenuity, and especially
because it produces objects of beauty.*

— Donald E. Knuth [1]

ACKNOWLEDGEMENTS

Thank you all

DECLARATION

I declare that this thesis was composed by myself, that the work contained herein is my own except where explicitly stated otherwise in the text, and that this work has not been submitted for any other degree or professional qualification except as specified.

Edinburgh, 2016

My full names,
March 28, 2016

CONTENTS

1	INTRODUCTION	1
1.1	Organisation of the Thesis	1
2	GENERAL DISCUSSION	2
	BIBLIOGRAPHY	3

LIST OF FIGURES

LIST OF TABLES

LISTINGS

ACRONYMS

INTRODUCTION

1.1 ORGANISATION OF THE THESIS

GENERAL DISCUSSION

The end

BIBLIOGRAPHY

- [1] Donald E. Knuth. "Computer Programming as an Art." In: *Communications of the ACM* 17.12 (1974), pp. 667–673.
- [2] Motoharu Yoshida and Angel Alonso. "Cell-type specific modulation of intrinsic firing properties and subthreshold membrane oscillations by the M(Kv7)-current in neurons of the entorhinal cortex." In: *Journal of Neurophysiology* 98.5 (Nov. 2007), pp. 2779–2794.