

Professional  
Experience

<b>Star Stranded</b> Game Developer. <i>starstranded.com</i> Star Stranded is a space themed and dexterity based, 1-4 player table top game. I am responsible for all elements of the game and marketing.	08   2024 – current
<b>Amazon</b> Studio Designer. <i>hiring.amazon.com</i> Worked on North American hiring ads for the Work Force Staffing department. Helped create and produce a combination of icons, digital & print ads, signage, billboards, video, and 3D.	08   2022 – 08   2024
<b>Amazon</b> Production Designer. <i>hiring.amazon.com</i> Production design work for WFS marketing.	06   2021 – 08   2022
<b>Hasbro - Wizards of the Coast</b> Visual Designer. <i>magic.wizards.com</i> Made assets for Magic The Gathering and Dungeons & Dragons IP's. A combination of making print, digital, social, and web assets.	03   2020 – 11   2020

Skill Set

- 3D Design
- Digital Design
- Motion Design
- UI/UX
- Prepress & Print Design
- Photo Manipulation
- Illustration
- Typography
- Storytelling
- Web Design
- Basic HTML & CSS

Software Stack

- Adobe Photoshop
- Adobe Illustrator
- Adobe InDesign
- Adobe Premiere Pro
- Adobe After Effects
- Figma
- Blender 3D
- Substance Painter
- I will learn your program

Education

**Graduated Western Washington University (WWU)**  
*Bellingham, WA*  
:: Bachelor of Arts (B.A.) in Graphic Design  
:: Minor in Creative Writing