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String myMessage = " P.S. Except for Scott!";
String endingHex = "20502e532e2045786365707420666f722053636f747421";
//System.out.println(ending.getBytes().length*4);

byte[] bytesMyMessage = myMessage.getBytes();
String hmacNew = bytesToHex(encode(bytesMyMessage));

//now put in the correct padding for this new hmac
String thePad;
thePad = "80";//they all end with it
for(int i = 0; i <= 125; i++)
{
    thePad += "0";
}
thePad += "01f8";
//System.out.println("thePad is " + thePad + " " + thePad.length());

//System.out.println("len " + (messageInHex.length()*4 + 128 + thePad.length()*4));
System.out.println("hmacOrig is " + hmacOrig);
System.out.println("hmacNew is " + hmacNew);
System.out.println("MessageHex, padding, and endingHex is " + messageHex + thePad +
endingHex);
}

//source code that I found online for the SHA1 implementation-----
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public static byte[] encode(byte[] data)
{

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List<Byte> toBlocks = new ArrayList<>();
for(int i = 0; i < data.length; i++)
{
    toBlocks.add(data[i]);
}

//pad with ASCII character-----
int length = data.length * 8 + 1024;
//System.out.println(length);
//show number in bytes-----
int lengthBytes = length / 8;
//System.out.println(lengthBytes);

toBlocks.add((byte) 0x80);
//add 0 bytes-----
for (int i = 0; i < (56 - (lengthBytes + 1) % 64); i++)
{
    toBlocks.add((byte) 0x00);
}

//add the length in 16 bytes. Convert to bytes because a long has 64 bits-----
long longLength = (long) length;
byte[] longBytes = longToBytes(longLength);
for(int i = 0; i < 8; i++)
{
    toBlocks.add(longBytes[i]);
}

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int size = toBlocks.size();

//System.out.println(size);

int blocks = (size * 8) / 512;

//System.out.println(blocks);

//our IV, which is the MAC that was just made of the original message and key-----
-

int h0 = 0xf4b645e8;
int h1 = 0x9faaec2f;
int h2 = 0xf8e443c5;
int h3 = 0x95009c16;
int h4 = 0xdbdfba4b;

//start using our block iteration-----

for (int i = 0; i < blocks; i++)
{
    int[] w = new int[80];

    for (int j = 0; j < 16; j++) {
        w[j] = ((toBlocks.get(i*512/8 + 4*j) << 24) & 0xFF000000) | ((toBlocks.get(i*512/8
+ 4*j+1) << 16) & 0x00FF0000);
        w[j] |= ((toBlocks.get(i*512/8 + 4*j+2) << 8) & 0xFF00) | (toBlocks.get(i*512/8 +
4*j+3) & 0xFF);
    }

    //the rest of the SHA algorithm. Don't work about this-----

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for (int j = 16; j < 80; j++)
{
    w[j] = left_rotate(w[j-3] ^ w[j-8] ^ w[j-14] ^ w[j-16], 1);
}

int a = h0;
int b = h1;
int c = h2;
int d = h3;
int e = h4;
int f = 0;
int k = 0;

for (int j = 0; j < 80; j++)
{
    if (0 <= j && j <= 19) {
        f = (b & c) | ((~b) & d);
        k = 0x5A827999;
    }
    else if(20 <= j && j <= 39) {
        f = b ^ c ^ d;
        k = 0x6ED9EBA1;
    }
    else if(40 <= j && j <= 59) {
        f = (b & c) | (b & d) | (c & d);
        k = 0x8F1BBCDC;
    }
    else if(60 <= j && j <= 79) {

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    f = b ^ c ^ d;  
    k = 0xCA62C1D6;  
}
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    int temp = left_rotate(a, 5) + f + e + k + w[j];  
    e = d;  
    d = c;  
    c = left_rotate(b, 30);  
    b = a;  
    a = temp;  
}
```

```
    h0 = h0 + a;  
    h1 = h1 + b;  
    h2 = h2 + c;  
    h3 = h3 + d;  
    h4 = h4 + e;  
}
```

```
byte[] hash = new byte[20];  
for (int j = 0; j < 4; j++)  
{  
    hash[j] = (byte) ((h0 >>> 24-j*8) & 0xFF);  
}  
for (int j = 0; j < 4; j++)  
{
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        hash[j+4] = (byte) ((h1 >>> 24-j*8) & 0xFF);
    }
    for (int j = 0; j < 4; j++)
    {
        hash[j+8] = (byte) ((h2 >>> 24-j*8) & 0xFF);
    }
    for (int j = 0; j < 4; j++)
    {
        hash[j+12] = (byte) ((h3 >>> 24-j*8) & 0xFF);
    }
    for (int j = 0; j < 4; j++)
    {
        hash[j+16] = (byte) ((h4 >>> 24-j*8) & 0xFF);
    }

    return hash;

}

private static int left_rotate(int n, int d)
{
    return (n << d) | (n >>> (32 - d));
}

public static String bytesToHex(byte[] bytes)
{
    return new BigInteger(bytes).toString(16);
}

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}
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public static byte[] longToBytes(long x)
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{
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    ByteBuffer buffer = ByteBuffer.allocate(Long.BYTES);
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    buffer.putLong(x);
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```
    return buffer.array();
```

```
}
```

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}
```