

Sprint 4 Report
Twitch Giveaway Tracker
12/02/2019

Actions to stop doing:

The actions we should stop doing is adding any more to the project unnecessarily. At this point the project is very near completion and likely does not need much more added save for bug fixes. There have been issues with implementing additional code to the project which lead to faults in the project.

Actions to start doing:

The actions we need to start doing is refining the code we already have and making sure that there are no more bugs at all. Nearing the prototype completion deadline it is necessary for us to ensure that the application will run smoothly and consistently every time to meet our set user stories.

Actions to keep doing:

The team has consistently been in touch with one another, and able to communicate efficiently with little hesitation to ask for clarification on the project. This helps to create a good team culture and should be continued.

Work completed/not completed:

Completed user stories:

- User Story 2: As a user, I want the notifications to be a popup so I can more easily notice if a giveaway has been found.
- User Story 3: As a developer, I want all the functions to work together so that we have a higher functionality.

Unfinished user stories:

- User Story 1: As a user, I want to be able to access a larger number of channels with no errors.

Work completion rate:

Total number of user stories completed : 2

Total number of estimated ideal work hours completed: 14

Total number of days: 7

User stories/day: 0.28

Ideal work hours/day: 2

Average of user stories/day up to date: 0.28

Average of ideal work hours/day up to date: 2.80