System and Unit Test Report

Product Name:

Twitch Giveaway Tracker

Team:

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Sprint 1:

- A. **User Story 1** from **Sprint 1:** As a user, I want to be able to connect to a specific twitch channel.
 - Scenario:
 - 1. Start Twitch Tracker App
 - 2. Navigate to the Top Menu
 - 3. Select "Channels", then "Join Channel"
 - 4. Enter the name of the channel you would like to join
 - 5. Press "Join Channel"
 - 6. User should now be connected to the specific twitch channel of their choosing.
- B. **User Story 2** from **Sprint 1**: As a user, I want to be able to read the messages of the twitch channel I'm connected to.
 - 1. Scenario:
 - 2. Start Twitch Tracker App
 - 3. Navigate to the Top Menu
 - 4. Select "Channels", then "Join Channel"
 - 5. Enter the name of the channel you would like to join
 - 6. Press "Join Channel"
 - 7. User should now be able to read the messages of their chosen twitch channel in the primary window.
- C. **User Story 3** from **Sprint 1:** As a User, I want to have a graphical IRC client to see the emotes and badges.
 - Scenario:
 - 1. Scenario:
 - 2. Start Twitch Tracker App
 - 3. Navigate to the Top Menu
 - 4. Select "Channels", then "Join Channel"
 - 5. Enter the name of the channel you would like to join

- 6. Press "Join Channel"
- 7. User should now be able to read the messages of their chosen twitch channel in the primary window.

Sprint 2:

- A. **User Story 1** from **Sprint 2:** As a user, I want to be able to join multiple channels at the same time while applying some filters, so I can focus on getting the giveaways I want.
 - Scenario:
 - 1. Start Twitch Tracker App
 - 2. Navigate to the Top Menu
 - 3. Select "Channels", then "Join Channel by Game"
 - 4. Type the name of the category you would like to join
 - 5. Press "Join Channels From Game"
 - 6. User should now be connected to the channels from the game they want.
- B. **User Story 2** from **Sprint 2:** As a user, I want the software to detect giveaways instead of me finding it through every channel.
 - Scenario:
 - 1. Start Twitch Tracker App
 - 2. User joins a channel
 - 3. The user will receive a notification if either a giveaway occurs or if the user has won/lost a giveaway
- C. **User Story 3** from **Sprint 2**: As a user, I want to have a graphical notification for when a giveaway is happening.
 - Scenario:
 - 1. Start Twitch Tracker App
 - 2. Navigate to the Top Menu
 - 3. Select "Dev", then "Test Notification"
 - 4. Users should see a notification on the top right of their screen.
- D. **User Story 4** from **Sprint 2**: As a user, I want to log in with a simple click, so I can avoid fetching oauth tokens and configuring the set up manually.
 - Scenario:
 - 1. Start Twitch Tracker App
 - 2. Click "Create new login with default browser"
 - 3. Log into twitch account
 - 4. Click "Authorize"
 - 5. Close Page
 - 6. Users should now be logged in successfully on the account they signed in with.

Sprint 3:

- A. **User Story 1** from **Sprint 3:** As a user, I want more functionality, so I can enter more giveaways
 - Scenario:
 - 1. Start Twitch Tracker App
 - 2. Have a list of keywords pre-set to indicate giveaways.
 - 3. Also, have algorithm to see if certain words are entered more frequently.
 - 4. Then give a notification that a giveaway is occurring.
- B. **User Story 2** from **Sprint 3**: As a user, I want a better way to detect giveaways, so that the giveaway tracker is more accurate
 - Scenario:
 - 1. Start Twitch Tracker App
 - 2. I want to be alerted if a Nightbot says any keywords indicative of a giveaway ending.
 - 3. Then give a notification that a giveaway is ended.
- C. **User Story 3** from **Sprint 3**: As a developer, I want all functions to work together so that we have higher functionality
 - This user story is mainly for fixing bugs. The functionality is demonstrated in User Story 3 in Sprint 2.