Hangman in Terminal

A fun and interactive take on the classic hangman game

CODER ACADEMY

Challenges

We found the most difficult challenge making our hangman game to be
replacing the letters in the chosen word with an underscore,
then replace them as correct guesses are made

A couple of other challenges were:

.removing punctuation using regex

.including space in our answer

.not allowing space to be a guess

Favourite Parts of creating

.The sense of achievement of creating an interactive game from scratch

.Solving solutions creatively using Pair-programming

.Having fun playing the game

LET'S HANG!!