SCOTT PARK

(951) 795-0121 | scottpark@g.ucla.edu | github.com/scottparkk | linkedin.com/in/scott-park-58737a224 | scottparkk.myportfolio.com/

EDUCATION

UNIVERSITY OF CALIFORNIA, LOS ANGELES   Los Angeles, CA
Bachelor of Science, Computer Science   June 2025
- GPA: 3.7 | Technical Breadth Minor in Linguistics
- **Relevant Courses:** Data Structures & Complex Algorithms, Software Engineering, Artificial Intelligence, Software Construction, Operating Systems, Computer Networks, Computer Graphics, Programming Languages, Linear Algebra.

EXPERIENCE

Universal Music Group Global Technology   Los Angeles, CA
Systems Engineer   *Sep 2025 - Present*
- Manages incident lifecycle for user-reported issues in ServiceNow; resolves 85% of tickets within SLA restrictions (prev. 60%).
- Develop and integrate automations between our companies services and applications; Automations often involve connecting products such from Microsoft Azure's Cloud Computing apps to products like monday.com, Google, Slack, and Zoom.
- Built a pipeline using Office Scripts, Microsoft Power Automate, SharePoint REST, and migration manifests to convert legacy Google URLs to new target data location.

IT Collaboration Engineer Intern | Full Stack Developer & Software IT Technician   *May 2025 - Aug 2025*
- Developed a full-stack data hierarchy management platform to visualize complex organizational structures from Excel files.
- Automated an aggregation report with Power BI & Query to analyze the data migration process between cloud storage platforms.
- Led a development plan for our incident management platform, ServiceNow: built a site to centralize onboarding resources and prototyped an improved technical support form after heuristic analysis & user interviews.

UCLA Radio   Los Angeles, CA
Software Development Director | Product Manager & Lead Developer   *May 2023 - May 2025*
- Devised quarterly development projects, coordinating roles among sub-departmental groups (Frontend, Backend, UI/UX), and establishing iterative sprints under an *agile* & flexible product management style .
- Led a team of developers to execute a React Native streaming application for effortless access to UCLA Radio on-air content. Implemented dynamic audio management with continuous background play, secured through livestream API endpoints.

IW Group   Los Angeles, CA
Digital Productions & Project Management Intern   *June 2024 - Sept. 2024*
- Produced a '*LAN PC Party*' activation for a *McDonald's x Genshin Impact* collaboration with 1,500 attendees in Houston & LA.
- Streamlined project workflow and communication between internal teams & vendors utilizing Wrike and Microsoft software.

PROJECTS

Media Tree - A *File System Data Visualization Tool*   *Aug. 2025*
FullStack Developer   *Python (Flask) · pandas · React · Material-UI · Docker · Gunicorn · Axios*
- Built a full-stack file management system with intelligent caching that reduces processing time from 5-10 minutes to < 10 second for subsequent loads, featuring hierarchical data visualization for multi-level Microsoft Excel hierarchy data.
- Implemented hash-based duplicate detection and persistent cache management using pickle serialization.

Todogotchi - *A Gameified Productivity Tool*   *Dec. 2024*
Frontend Developer, UI/UX Designer, Scrum Master   *Javascript · HTML · CSS · MERN Stack · Figma*
- Wireframed the web application with Figma and utilized Adobe Software to illustrate & design necessary vector components.
- Created components with React.js (to-do list, weather, pets system) using robust application design patterns for maintainability.

ADDITIONAL

Coding Languages: C, C++, C#, Python, HTML/CSS, Java, JavaScript/TypeScript, SQL, Bash/Shell, OCaml, Swift.

Technologies: React.js, React Native, Node.js, Three.js, MongoDB, Unity, Blender 3D Modeling, Git, Figma, Adobe Suite, Microsoft [Power BI, Power Query, Azure Management, Power Apps & Automate], ServiceNow, Docker.

Additional Roles & Experience*:*
- **Student Alumni Association** *[Marketing, Interpersonal Communication, Project Management, Design]*   *Sept. 2022 - June 2025*
  Event leadership organization. Led various marketing campaigns such as for the *Beat 'SC Rally* (event with 2,000+ attendees).
- **Graphic Designer @ UCLA Student Affairs*:***   *June 2023 - June 2025*
   Part-time paid designer and illustrator for various official UCLA events & social media pages.
- **Programming Tutor and Technology Counselor @ Hands-On Technology**   *May 2023 - Sept. 2023*
  Established curriculum and mentored students through engaging lessons to tutor computer programming & engineering.