# 10 Things I Do On Every .NET App



### Audience

- .NET Developers
- Interested in more maintainable apps
- Hopefully that Venn Diagram is pretty much just a circle

### Agenda

- Series of lightning talks
- Better folder structure
- Treat Warnings As Errors
- Logging "Best Practices"
- Global Authorize Attribute via FallbackPolicy
- Use FluentValidation
- Remove Server Header
- Don't use IOptions... use this one weird trick instead... 👀
- Code Smells
- HTTP Security Headers
- #11, #12, #13
- Rapid fire Bonus!

### Goals

- Exposure to new ideas
- Takeaway some ideas back to work

### Who am 1?

- Director of Engineering at <u>Lean TECHniques</u>
- Microsoft MVP
- Co-organizer of <u>lowa .NET User Group</u>
- Redgate Community Ambassador
- Dometrain Author
- Blog at <u>scottsauber.com</u>









Every system tends towards complexity, slowness and difficulty

Staying simple, fast and easy-to-use is a battle that must be fought everyday

5:39 PM · Dec 26, 2016 from San Diego, CA · Twitter Web Client

642 Retweets 26 Quote Tweets 1,092 Likes

## Folder Structure



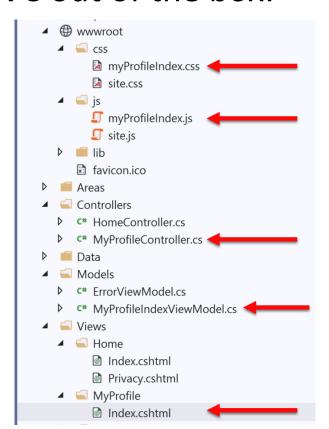
## Problem: OOB MVC Folders By Responsibility

- All of these live in their own separate folders and most are required to add a new feature
  - Controllers
  - Views
  - Models
  - wwwroot/css
  - wwwroot/js
- Adds navigation friction
- Scope of a feature is scattered
- Makes it hard to add, delete or extend existing features

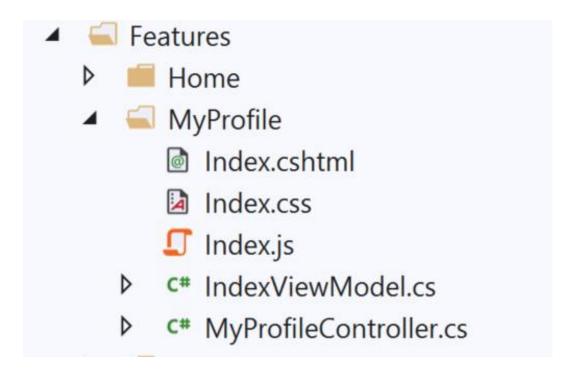
### Solution: Use Feature Folders

- Grouping by Feature, not by Responsibility, results in easier maintenance
- Related things remain together (High Cohesion)

### MVC out of the box:

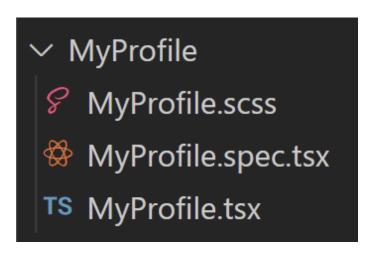


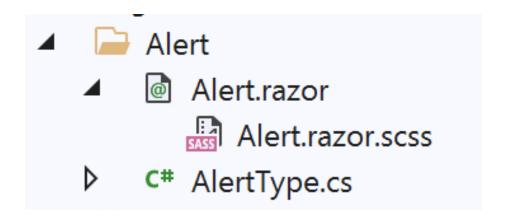
### **Feature Folders:**



### Solution: Use Feature Folders

React: Blazor:







### But mah layers!!!1one

- I used to do horizontal csproj's
- .Data, .Business, .Common, .Models, .Api
- Now I just do two projects
- Core and .Api (or .Web or .Console or whatever entrypoint is)
- I slice the folders here vertically too
- Slice horizontally only if you publishing packages to NuGet or internally

### Feature Folder Extra Resources

Soap analogy

- How to do this in ASP.NET Core
  - My blog post
  - Steve Smith's Blog on Feature Folders vs. Areas

- Refactoring to Vertical Slice architecture (featureFolders++)
  - Derek Comartin







### Treat Warnings as Errors

- Build/Compiler warnings don't exist in my world
  - Error or Nothing



# Logging "Best Practices"



### Logging "Best Practices"

- Use Serilog as logging framework
- Use ILogger everywhere, not Serilog directly
- Use structured logging, not concatenation
  - But... Azure Log Analytics workspaces cap at 500 columns
- Each log should have key bits of information on it
  - User ID, Correlation ID, Request URL, App Version, etc.
- "We need to log that"
- Logs vs Metrics vs Audits

### Logs

- Developer focused
- Example: log an exception or log response from external API
- Log Levels
  - Debug vs Information vs Warning vs Error vs Critical
- Stop abusing Information! You probably meant Debug
- How long does my log store keep logs?
- How reliable is my log delivery system
  - It's okay to not have 100% guaranteed delivery of logs
- How does Serilog work?

### Metrics

- Two types
- Application
  - CPU, Network, Response Times, Queue Depth, etc.
- Business
  - How many times did someone click that button
- How long do we need to keep Metric data?
- It may or may not be acceptable to miss some data
- What data store are we using?

### Audits

- Recording who, did what, and when in your application
- Usually for legal, compliance, or traceability reasons
- Losing any data is unacceptable
- Store audits with the same data store as the data that's being audited

# Global Authorize Attribute via FallbackPolicy



### Problem: Security is Opt-In

- You have to remember to add a [Authorize] attribute everywhere
- Or you have to remember to inherit from a custom BaseController
- You forget? Oops you're wide open to the world!

## Solution: FallbackPolicy

 A Fallback Policy is the policy that gets evaluated if no other policy is specified

## Validation



## Validation – What's wrong with Data Annotations

- Only work well for simple scenarios
- Hard to make custom ones
- Hard to unit test
- Separate annotations for each property
  - Can get "tall"
- SRP violated
  - Model + Validation combined into one class



### Solution: Use FluentValidation



- Fluent interface
- Business rules are easy to maintain and read
- Easy to show a stakeholder
- Easy to test
- Integrates with ModelState.IsValid
- 372M downloads
- https://github.com/JeremySkinner/FluentValidation



Template Code:

```
public class RegisterViewModel
    [Required]
    [EmailAddress]
    [Display(Name = "Email")]
    2 references | 0 exceptions
    public string Email { get; set; }
    [Required]
    [StringLength(100, ErrorMessage = "The {0} must be at least {2} characters long.", MinimumLength = 6)]
    [DataType(DataType.Password)]
   [Display(Name = "Password")]
    1 reference | 0 exceptions
    public string Password { get; set; }
    [DataType(DataType.Password)]
    [Display(Name = "Confirm password")]
    [Compare("Password", ErrorMessage = "The password and confirmation password do not match.")]
    0 references | 0 exceptions
    public string ConfirmPassword { get; set; }
```

#### Refactored with Fluent Validation:

```
public class RegisterViewModel
{
    [Display(Name = "Email")]
    4 references | 0 exceptions
    public string Email { get; set; }

    [DataType(DataType.Password)]
    [Display(Name = "Password")]
    5 references | 0 exceptions
    public string Password { get; set; }

    [DataType(DataType.Password)]
    [Display(Name = "Confirm password")]
    1 reference | 0 exceptions
    public string ConfirmPassword { get; set; }
}
```

```
public class RegisterViewModelValidator : AbstractValidator<RegisterViewModel>
{
    Oreferences | O exceptions
    public RegisterViewModelValidator()
    {
        RuleFor(m => m.Email).NotEmpty()
            .WithMessage("Email is required.");
        RuleFor(m => m.Email).EmailAddress()
            .WithMessage("Email must be a valid email address.");
        RuleFor(m => m.Password).NotEmpty()
            .WithMessage("Password is required.");
        RuleFor(m => m.Password).MaximumLength(100)
            .WithMessage("The password cannot be longer than 100 characters.");
        RuleFor(m => m.Password).MinimumLength(6)
            .WithMessage("The password must be at least 6 characters long");
        RuleFor(m => m.ConfirmPassword).Equal(m => m.Password)
            .WithMessage("The password and confirmation password do not match.");
    }
}
```

### A Rule that only exists if....

```
public class InsuranceEnrollmentValidator : AbstractValidator<InsuranceEnrollment>
{
    Oreferences
    public InsuranceEnrollmentValidator()
    {
        RuleFor(model => model.Age)
        .Must(age => age < 26)
        .When(model => model.IsDependent)
        .WithMessage("A dependent must be younger than 26.");
}
```

# Remove the Server Header



### Remove the Server Header

- By default ASP.NET Core adds a "Server Header"
- This says "Kestrel"
- This exposes to black hats what you're running
- Focuses exploiting known CVEs

```
builder.WebHost.UseKestrel(options => options.AddServerHeader = false);
```

# Don't use l'Options...



### Problem: IOptions is annoying

- Dependency on Microsoft. Extensions. Options down in other csproj's
- Testing IOptions is slightly annoying with Options.Create()
- Value everywhere adds friction

```
public AppSettings AppSettings { get; }

public IndexModel(IOptions<AppSettings> appSettings)
{
    AppSettings = appSettings.Value;
}
```



## Solution: Register your Options class directly

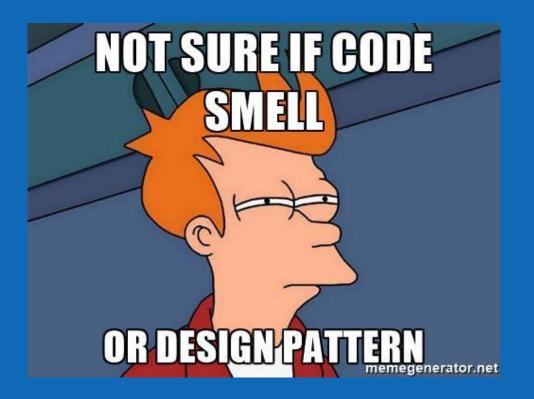
```
services.Configure<AppSettings>(Configuration.GetSection(key: "AppSettings")):
services.AddSingleton(registeredServices:|ServiceProvider =>
registeredServices.GetRequiredService<IOptions<AppSettings>>().Value);
```

```
public AppSettings AppSettings { get; }

public IndexModel(AppSettings appSettings)
{
    AppSettings = appSettings;
}
```



## Code Smells



### Structuring a method

- Happy Path always at the bottom of the method
  - Don't want to scan for "what happens when all goes well" and find it in the middle of a method
- Use return's instead of nested if => else



#### Razor Pages Template Code:

```
public async Task<IActionResult> OnPostAsync(string returnUrl = null)
   returnUrl = returnUrl ?? Url.Content("~/");
   if (ModelState.IsValid)
       var user = new IdentityUser { UserName = Input.Email, Email = Input.Email };
       var result = await userManager.CreateAsync(user, Input.Password);
       if (result.Succeeded)
            logger.LogInformation("User created a new account with password.");
           var code = await userManager.GenerateEmailConfirmationTokenAsync(user);
           var callbackUrl = Url.Page("/Account/ConfirmEmail", null, new { userId = user.Id, code = code }, Request.Scheme);
            await emailSender.SendEmailAsync(Input.Email, "Confirm your email",
               $"Please confirm your account by <a href='{HtmlEncoder.Default.Encode(callbackUrl)}'>clicking here</a>.");
           await signInManager.SignInAsync(user, isPersistent: false);
            return LocalRedirect(returnUrl);
        foreach (var error in result. Errors)
           ModelState.AddModelError(string.Empty, error.Description);
   // If we got this far, something failed, redisplay form
   return Page();
```

#### Refactored with Happy Path At The Bottom:

```
public async Task<IActionResult> OnPostAsync(string returnUrl = null)
   returnUrl = returnUrl ?? Url. Content("~/");
   if (!ModelState.IsValid)
        return Page();
   var user = new IdentityUser { UserName = Input.Email, Email = Input.Email };
   var result = await userManager.CreateAsync(user, Input.Password);
   if (!result.Succeeded)
        foreach (var error in result. Errors)
            ModelState.AddModelError(string.Empty, error.Description);
        return Page();
    logger.LogInformation("User created a new account with password.");
   var code = await userManager.GenerateEmailConfirmationTokenAsync(user);
   var callbackUrl = Url.Page("/Account/ConfirmEmail", null, new { userId = user.Id, code = code }, Request.Scheme);
   await emailSender.SendEmailAsync(Input.Email, "Confirm your email",
       $"Please confirm your account by <a href='{HtmlEncoder.Default.Encode(callbackUrl)}'>clicking here</a>.");
   await signInManager.SignInAsync(user, isPersistent: false);
   return LocalRedirect(returnUrl);
```

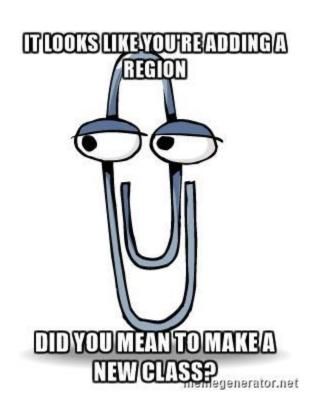
#### The Indentation Proclamation

- The more indented your code is, the harder it is to follow
- Nested if's, nested loops, etc.
- ...I made this up



#### Code smells

- Not hard and fast rules, just my "warning light"
- Methods > 20 lines
- Classes > 200 lines
- Regions
  - You probably should've added a new class or method instead



# HTTP Security Headers



## HTTP Security Headers

- Tells a browser what extra rules to enforce
- Protects against MITM, clickjacking, cross-site scripting, and more
- Be careful!
- NetEscapades.AspNetCore.SecurityHeaders

#### Resources

 My talk deep diving on this topic: <a href="https://www.youtube.com/watch?v=7MWXTXjtl8s">https://www.youtube.com/watch?v=7MWXTXjtl8s</a>

# Build Once, Deploy Many Times



#### Build Once, Deploy Many Times

- Discourages Long Running Branches and GitFlow
- Encourages Trunk Based Development (even with PRs)
- Atlassian calls Gitflow "a legacy workflow"
- Encourages Continuous Integration (the practice)
- Environmental differences (i.e. config, secrets) live in the environment



- Singletons can only depend on Singletons
- The "captive dependency" problem
- ASP.NET Core will catch this when running in Development but not other environments
- If you have a custom local env name...

```
builder.Services.AddSingleton<SingletonThing>();
builder.Services.AddScoped<ScopedThing>();
```

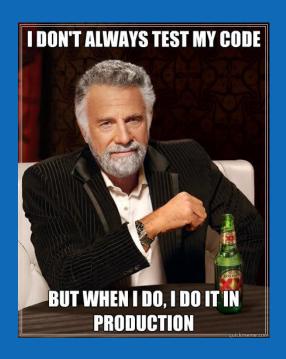
Unhandled exception. System.AggregateException: Some services are not able to be constructed (Error while validating the service descriptor 'ServiceType: CaptiveDependencyProblem.SingletonThing Lifetime: Singlet n ImplementationType: CaptiveDependencyProblem.SingletonThing': Cannot consume scoped service 'CaptiveDependencyProblem.ScopedThing' from singleton 'CaptiveDependencyProblem.SingletonThing'.)

at Microsoft.Extensions.DependencyInjection.ServiceProvider..ctor(ICollection`1 serviceDescriptors, ServiceProviderOptions options)

```
builder.Host.UseDefaultServiceProvider(config:ServiceProviderOptions =>

{
    config.ValidateOnBuild = true;
});
```

# **Automated Tests**



#### Automated Testing with xUnit

- You should be writing automated tests
  - Exposes holes in your architecture
  - Proven to be faster long-term
    - Make changes quickly and confidently because have a regression test suite
- Use xUnit or NUnit
  - Just not MSTest which is wayyy more verbose and has less features
- xUnit used by ASP.NET team



#### Chekhov's Gun







"Remove everything that has no relevance to the story. If you say in the first chapter that there is a rifle hanging on the wall, in the second or third chapter it absolutely must go off. If it's not going to be fired, it shouldn't be hanging there."

```
[Fact]
public void ValidateShouldReturnErrorWhenLastNameIsEmpty()
   var customer = new Customer
        FirstName = "SpongeBob",
       LastName = "",
       Address = "123 Pineapple",
        BirthDate = new DateOnly(year: 1999, month: 5, day: 1),
   };
   var result = new CustomerValidator().Validate(customer);
   result.Errors.Should().Contain(error:ValidationFailure => error.ErrorMessage == "Last Name is required.");
```



```
[Fact]
public void ValidateShouldReturnErrorWhenLastNameIsEmpty()
{
    var customer = CreateValidCustomer();
    customer.LastName = "";

    var result = new CustomerValidator().Validate(customer);
    result.Errors.Should().Contain(error:ValidationFailure) => error.ErrorMessage == "Last Name is required.");
}
```



```
[Fact]
public void ValidateShouldReturnErrorWhenLastNameIsEmpty()
{
    _customer.LastName = "";

    var result = new CustomerValidator().Validate(_customer);

    result.Errors.Should().Contain(error:ValidationFailure => error.ErrorMessage == "Last Name is required.");
}
```



```
[Fact]
public void ValidateShouldReturnErrorWhenLastNameIsEmpty()
{
    _customer.LastName = "";
    var result = _customerValidator./alidate(_customer);
    result.Errors.Should().Contain(error:ValidationFailure => error.ErrorMessage == "Last Name is required.");
}
```



```
[Fact]
public void ValidateShouldReturnErrorWhenLastNameIsEmpty()
{
    var customer = new Customer
    {
        FirstName = "SpongeBob",
        LastName = "",
        Address = "123 Pineapple",
        BirthDate = new DateOnly(year:1999, month:5, day:1),
    };

    var result = new CustomerValidator().Validate(customer);
    result.Errors.Should().Contain(error:ValidationFailure => error.ErrorMessage == "Last Name is required.");
}
```

```
[Fact]
public void ValidateShouldReturnErrorWhenLastNameIsEmpty()
{
    _customer.LastName = "";
    var result = _customerValidator.Validate(_customer);
    result.Errors.Should().Contain(error:ValidationFailure) => error.ErrorMessage == "Last Name is required.");
}
```



# Central Package Management



#### Problem

- Same package in multiple projects across your solution
- Annoying to keep version in sync
- Tests projects especially
- I find most people don't know Central Package Management exists



#### Solution: Central Package Management

- Added in .NET 6
- Create Directory.Packages.props at the root and define packages and versions there
- Omit Version attribute in PackageReference
- All packages will have to omit the Version attribute
- Can override with VersionOverride attribute



## Solution: Central Package Management



# BONUS



## Ever wonder what SQL Queries EF is making?

- Switch log level of Microsoft.EntityFrameworkCore.Database.Command to Information
- Only do this for local development

## Ever wonder what SQL Queries EF is making?

```
"Logging": {
    "LogLevel": {
        // others omitted
        "Microsoft.EntityFrameworkCore.Database.Command": "Information"
      }
    }
}
```

```
info: Microsoft.EntityFrameworkCore.Database.Command[20101]
     Executed DbCommand (12ms) [Parameters=[0p0='?' (Size = 36), 0p1='?' (DbType = Int32), 0p2='?' (Size = 36),
@p3='?' (Size = 18), @p4='?' (DbType = Boolean), @p5='?' (DbType = Boolean), @p6='?' (DbType = DateTimeOffset), @
p7='?' (Size = 18), @p8='?' (Size = 18), @p9='?' (Size = 84), @p10='?', @p11='?' (DbType = Boolean), @p12='?' (Si
ze = 32), @p13='?' (DbType = Boolean), @p14='?' (Size = 18)], CommandType='Text', CommandTimeout='30']
     INSERT INTO "AspNetUsers" ("Id", "AccessFailedCount", "ConcurrencyStamp", "Email", "EmailConfirmed", "Locko
utEnabled", "LockoutEnd", "NormalizedEmail", "NormalizedUserName", "PasswordHash", "PhoneNumber", "PhoneNumberCon
firmed", "SecurityStamp", "TwoFactorEnabled", "UserName")
     VALUES (@p0, @p1, @p2, @p3, @p4, @p5, @p6, @p7, @p8, @p9, @p10, @p11, @p12, @p13, @p14);
info: Microsoft.EntityFrameworkCore.Database.Command[20101]
     Executed DbCommand (1ms) [Parameters=[@__normalizedEmail_0='?' (Size = 18)], CommandType='Text', CommandTim
eout='30']
     SELECT "a"."Id", "a"."AccessFailedCount", "a"."ConcurrencyStamp", "a"."Email", "a"."EmailConfirmed", "a"."L
ockoutEnabled", "a"."LockoutEnd", "a"."NormalizedEmail", "a"."NormalizedUserName", "a"."PasswordHash", "a"."Phone
Number", "a"."PhoneNumberConfirmed", "a"."SecurityStamp", "a"."TwoFactorEnabled", "a"."UserName"
     FROM "AspNetUsers" AS "a"
     WHERE "a". "NormalizedEmail" = @__normalizedEmail_0
     LIMIT 2
```

#### More Bonus!

- CI/CD Pipelines
- Confident Green
- Feature Toggles
- Work in small batches
- Deploy frequently (should be daily or more frequent)
- Don't split your frontend and your BFF in another repo
- Don't put your Infrastructure as Code in another repo

#### Real benefits of these practices

- 1 company went from deploying to Prod 12x a year (rolling back half of those) to 2000x a year (rolling back <1% of those)
- Faster, more reliable delivery of value to users

# Questions?

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# Thanks!

