

# SCOTT R. SHARKEY

Game Designer, & Multimedia Designer

## ABOUT ME

Hey, I'm Scott, I am a tabletop and video game designer, as well as a multimedia designer. I am a passionate creator who likes to engage in many different mediums and loves to create content for other people to engage with and enjoy.

## WORK EXPERIENCE

- **August 2021 - May 2022**  
*ISU Game Development Capstone*  
**Cavern Crawlers**  
Worked on art & game design  
Create caverns and be the first to collect 3 treasures!
- **January - May 2022**  
*ISU Game Development Capstone*  
**Geriatric Jamboree**  
Worked on art & game design  
PvP fighter with elderly combatants!
- **August - December 2021**  
*ISU Game Development Club*  
**Night Crawl**  
Worked on art & game design  
Roguelike set in a child's nightmares.
- **August - December 2021**  
*ISU Game Development Club*  
**Rusted Vengeance**  
Worked on art & game design  
Steampunk pixel graphic fighting game.
- **June 2020 - Present**  
*Home Depot*  
Homer Glen, Illinois  
Customer Service - Part Time
- **May - August 2019**  
*McDonalds*  
Homer Glen, Illinois  
Crew Team Member

## EDUCATION

- **August - December 2022**  
*Moraine Valley Community College*  
Palos Hills, Illinois
- **August 2018 - May 2022**  
*Illinois State University*  
Normal, Illinois  
Major: **Creative Technologies**  
Sequence's: Art, and Game Design  
Bachelor of Science Degree  
**Cum Laude** - GPA: 3.7/4.0

## My Portfolio

srsharkey602@gmail.com  
708-518-1758

## SKILLS

Adobe Software's including:

- After Effects
- Audition
- Illustrator
- Lightroom
- Photoshop
- Premiere
- XD
- 2D Animation
- Autodesk 3ds Max
- Autodesk Mudbox
- C++
- Digital Art
- Digital Photography
- Game Design
- Graphic Design
- HTML5
- JavaScript
- Motion Graphics
- Piskel
- Resolume Avenue
- Resolume Wire
- Sound Design
- Unity
- Video Production
- Web Design
- Web Development
- Wwise

## FIND ME ON



<https://sharka77ack.itch.io>

[www.linkedin.com/in/srsharkey](https://www.linkedin.com/in/srsharkey)