

SCOTT R. SHARKEY

Game Designer, & Multimedia Designer

ABOUT ME

Hey, I'm Scott, I am a tabletop and video game designer, as well as a multimedia designer. I am a passionate creator who likes to engage in many different mediums and loves to create content for other people to engage with and enjoy.

WORK EXPERIENCE

- **August 2021 - May 2022**
ISU Game Development Capstone
Cavern Crawlers
Create caverns and be the first to collect 3 treasures!
- **January - May 2022**
ISU Game Development Club
Night Crawl
Roguelike set in a child's nightmares.
- **August - December 2021**
ISU Game Development Club
Rusted Vengeance
Steampunk pixel graphic fighting game.
- **June 2020 - Present**
Home Depot
Homer Glen, Illinois
Customer Service - Part Time
- **May - August 2019**
McDonalds
Homer Glen, Illinois
Crew Team Member

EDUCATION

- **August - December 2022**
Moraine Valley Community College
Palos Hills, Illinois
- **August 2018 - May 2022**
Illinois State University
Normal, Illinois
Major: **Creative Technologies**
Sequence's: Art, and Game Design
Bachelor of Science Degree
Cum Laude - GPA: 3.7/4.0

My Portfolio

srsharkey602@gmail.com
708-518-1758

SKILLS

Adobe Software's including:

- After Effects
- Audition
- Illustrator
- Lightroom
- Photoshop
- Premiere
- XD
- 2D Animation
- Autodesk 3ds Max
- Autodesk Mudbox
- C++
- Digital Art
- Digital Photography
- Game Design
- Graphic Design
- HTML5
- JavaScript
- Motion Graphics
- Piskel
- Resolume Avenue
- Resolume Wire
- Sound Design
- Unity
- Video Production
- Web Design
- Web Development
- Wwise

FIND ME ON



<https://sharka77ack.itch.io>

www.linkedin.com/in/srsharkey