SCOTT R. SHARKEY

Game Designer, & Multimedia Designer

My Portfolio
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ABOUT ME

Hey, I'm Scott, I am a tabletop and video game designer, as well as a Multimedia designer. I am a passionate creator who likes to engage in many different mediums and loves to create content for other people to engage with and enjoy.

WORK EXPERIENCE

▪ **August 2021 - May 2022**

ISU Game Development Capstone
Cavern Crawlers
Create caverns and be the first to collect 3 treasures!

ISU Game Development Capstone
Geriatric Jamboree
PvP fighter with elderly combatants!

▪ **January - May 2022**

ISU Game Development Club
Night Crawl
Roguelike set in a child's nightmares.

▪ **August - December 2021**

ISU Game Development Club
Rusted Vengeance
Steampunk pixel graphic fighting game.

▪ **June 2020 - Present**

Home Depot
Homer Glen, Illinois
Customer Service - Part Time

▪ **May - August 2019**

McDonalds
Homer Glen, Illinois
Crew Team Member

EDUCATION

▪ **August - December 2022**

Moraine Valley Community College
Palos Hills, Illinois

▪ **August 2018 - May 2022**

Illinois State University
Normal, Illinois
Major: **Creative Technologies**
Sequence's: Art, and Game Design
Bachelor of Science Degree
Cum Laude - GPA: 3.7/4.0

SKILLS

Adobe Software's including:
- After Effects
- Audition
- Illustrator
- Lightroom
- Photoshop
- Premiere
- XD

2D Animation
Autodesk 3ds Max
Autodesk Mudbox
C++
Digital Art
Digital Photography
Game Design
Graphic Design
HTML5
JavaScript
Motion Graphics
Piskel
Resolume Avenue
Resolume Wire
Sound Design
Unity
Video Production
Web Design
Web Development
Wwise

FIND ME ON

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