# **HUAIWEI SUN**

Philosophia, love of wisdom

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# **Experience**

### **UX Designer Intern** | **YITU Tech**

Apr 2017 - July 2017

Designed features for three new versions of web based YITU Dragonfly Eye™ Intelligent Security System used by China's public security systems.

Produced a facial recognition demo used on ATM for showing to Singaporean customers .

Came up with an internal Design newsletter template for sharing values of user experience and deisign with all colleagues in the company, raising the awareness of user-centered design process.

### Student Designer | Dongyue Studio in SJTU

May 2015 - June 2017

Worked on a university-sponsored project Tongqu that is an open platform for organizing, finding and joining activities in SJTU. Open for both official acctivities and non-official ones

Designed Tongqu's new release for iOS and most of the Android's release and collaborated with developers to and ship them to app stores.

Created a new website for the Hui-Chun Chin and Tsung Dao Lee Endowment Program

### **Design Assistant Intern | HUAWEI**

June 2016 - June 2016

Worked as short-term intern in HUAWEI's Industrial Design Department to study the design methods and application.

Took part in the concept design of a cellphone case for an African country's Education Department

### Volunteer | UXPA China

Jan 2014 - Dec 2014

Collborated with other members to conducted the Annual User Experience Industry Research and published the report. I mainly worked on the brainst-orm, framework development, interveiws' transcrption and analysis and report design.

# Projects

### WiW | ID@XBOX Campus Game Dev. Competition

Feb 2017 - June 2017

A kinect game designed for increasing the physical and emotional interaction between parents and kids, couples, friends and other users.

### Magic of Love | Microsoft Penta-Hackathon

Dec 2016 (24 hours)

A game based on leapmotion's gesture capture and speech recognition for making the traditional fariy tales become a more interactive and entertaining adventure which makes the children could learn from their own choices.

### Contact

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### *⊠* Education

### **Georgia Institute of Technology**

Aug 2017 - Expected May 2019

Master of Human-computer Interaction

#### **Shanghai Jiao Tong University**

Sept 2013 - June 2017

Bachelor of Industrial Design

#### Yale University

July 2016 - Aug 2016

Summer Semester, Session B Courses in Psychology, Interactive Design

# 🔑 Skills

#### Design

- SketchBalsamiq
- Illustrator

- Justinmind
- PhotoshopinVision
- AxurePaper Prototype

### Research & Data Analysis

- Contextual Inquiry
- Interview
- Focus Group
- Usability Test
- Card Sorting
- Survey
- Affinity Diagram
- Persona/Story Board
- User Journey
- Inferential Stastics

#### **Development**

- HTML, CSS, JavaScript (D3.js & jQuery)
- Python, Java, SQL, Hadoop

## Recognition

ID@XBOX DREAM CAMPUS TOUR - GAME
DEVELOPMENT COMPETITION - Excellence Award

Academic Excellence Scholarship (Third-Class)
Dec 2016 Shanghai Jiao Tong University

Academic Excellence Scholarship (Second-Class)
Dec 2015 Shanghai Jiao Tong University

Academic Excellence Scholarship (Second-Class)
Dec 2014 Shanghai Jiao Tong University