

# HUAIWEI SUN

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## EXPERIENCE

### UX Design Intern | Google

May 2018 - Aug 2018

Worked on web-based in-house enterprise products.  
Collaborated with cross-functional team to create the end-to-end ux design, including research, design and testing.

### UX Design Intern | YITU Tech

Apr 2017 - July 2017

Designed new features for web-based YITU Dragonfly Eye™ Intelligent Security System used by China's public security systems to improve the investigation efficiency.

Created a facial recognition demo used on ATM for showing to Singaporean customers from scratch.

Designed an internal Design newsletter template for sharing values of user experience and user-centered design process with all colleagues in the company.

### Student Designer | Dongyue Studio in SJTU

May 2015 - June 2017

Completed most of the app design(iOS & Android) of Tong Qu which is an open platform for organizing, finding and joining events in SJTU. Collaborated with developers to launch them into the app stores.

Designed a new website for the Hui-Chun Chin and Tsung Dao Lee Endowment Program.

### Volunteer | UXPA China

Jan 2014 - Dec 2014

Collaborated with other teammates to conduct the Annual User Experience Industry Research and published the report. I mainly worked on the topic brainstorming, framework development, interviews transcriptions, insights synthesis and report design.

## PROJECT

### WIW | Microsoft ID@XBOX Campus Game Development Competition Finalist

Feb 2017 - June 2017

Contributed to the concept brainstorming, UI design, 3D model design and final presentation of the kinect game WIW. It was designed for increasing the physical and emotional interaction between parents and kids, couples, friends and other users.

## EDUCATION

### Georgia Institute of Technology

Aug 2017 - Expected May 2019

Master of Human-Computer Interaction

### Shanghai Jiao Tong University

Sept 2013 - June 2017

Bachelor of Industrial Design

## SKILLS

### Design

Sketch	Balsamiq
Justinmind	Photoshop
Axure	Paper Prototype
Illustrator	inVision

### User Research & Analysis

Contextual Inquiry	Interview
Focus Group	Usability Test
Card Sorting	Survey
Affinity Diagram	Persona/Story Board
User Journey	Inferential Statics

### Development

HTML, CSS (Bootstrap), JavaScript (D3, jQuery)  
Basic Python, Java, SQL, Hadoop, Pig, Scala  
Processing, Arduino

## AWARDS

Microsoft ID@XBOX Dream Campus Tour - Game Development Competition - Excellence Award

Academic Excellence Scholarship (Third-Class)  
Dec 2016 Shanghai Jiao Tong University

Academic Excellence Scholarship (Second-Class)  
Dec 2015 Shanghai Jiao Tong University

Academic Excellence Scholarship (Second-Class)  
Dec 2014 Shanghai Jiao Tong University