Task 1: Perform Code Review

Create a new branch based on the "Blackbox" branch (not based off of master) called "Review": https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/tree/Review

On markdown file perform code review logging defects: https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/blob/Review/CodeReview.md

Commit to review branch:

https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/commit/38f767399c839a4a2cc6e00ae0ac578224fa2dfe

Task 2: Fixing the defects

Create issues on GitHub for three defects:

- 1) https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/issues/1
- 2) https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/issues/2
- 3) https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/issues/4

Resolve Defects:

- 1) https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/commit/2184bb34e9214076d7cd8d2648a7c23633944991
- 2) https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/commit/8a0d5a947fb283ef3fd1fb204accca242a39a925
- 3) https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/commit/73de2d7da8e87822b484ca552f20e13779f51c98

Task 3: White-box testing (with some black box)

Step 1: Implement calculateDamage(...) in BattleScenario.java
Create a new branch, base this branch off of your "Blackbox" branch and name it "White-box": https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/tree/WhiteBox

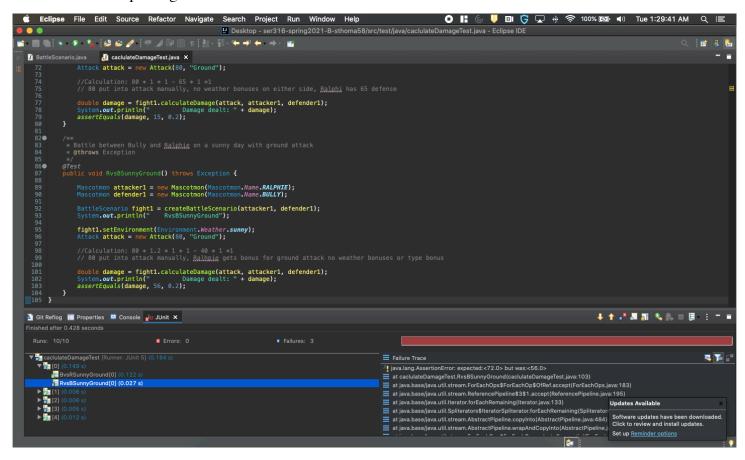
Implement calculateDamage(...) in BattleScenario.java: https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/commit/3819033d2d34cf790d928f15ecf66be617aaafde

Create a new test class and call it caclulateDamageTest.java: https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/commit/0f2414acf97f52022b4c206a1814d14f8a8c9e30

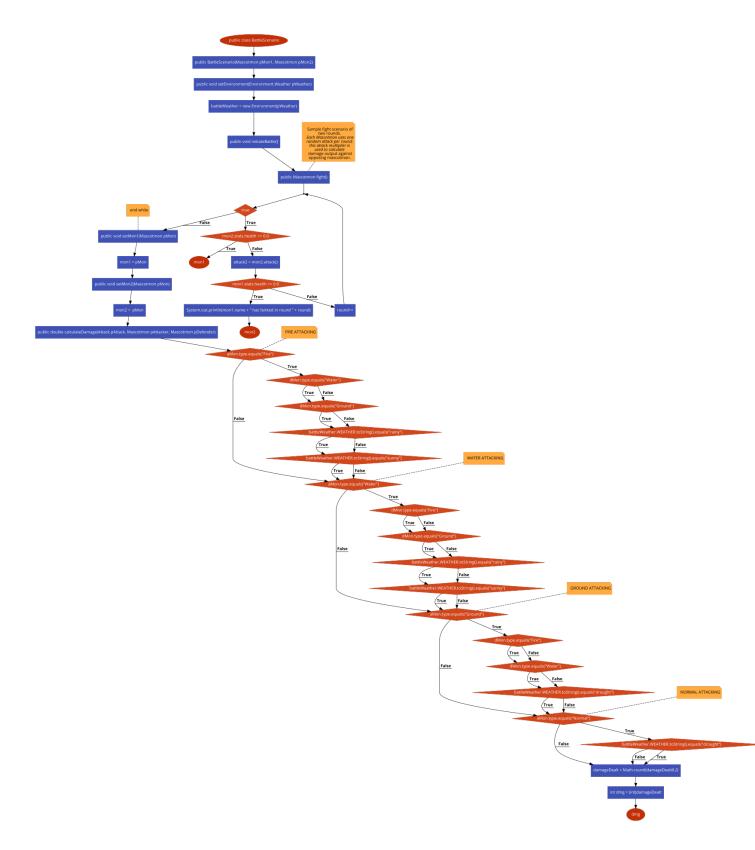
Delete the GivenBlackBox.java test:

https://github.com/scottthomas21/ser316-spring2021-B-sthoma58/commit/bd0bef3cb5adc76c023e5bd25b6448a35f6d8708#diff-bf623a7d4ecfb23dcf66ef6bcc08476a7aa847c6c3385674bf143c2f53e6b634

Screenshot of passing tests:



Step 2: Whitebox test BattleScenario.java
Draw a control flow graph for the fight() method (before any changes are made):



Task 4: Gradle - 5 Points

