

## Accessing the Individual Characters in a String (cont'd.)

- **IndexError exception will occur if:**
  - You try to use an index that is out of range for the string
  - Likely to happen when loop iterates beyond the end of the string
- **len(string) function can be used to obtain the length of a string**
  - Useful to prevent loops from iterating beyond the end of a string

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## String Concatenation

- **Concatenation: appending one string to the end of another string**
  - Use the + operator to produce a string that is a combination of its operands
  - The augmented assignment operator += can also be used to concatenate strings
    - The operand on the left side of the += operator must be an existing variable; otherwise, an exception is raised

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## Strings Are Immutable

- **Strings are immutable**
  - Once they are created, they cannot be changed
    - Concatenation doesn't actually change the existing string, but rather creates a new string and assigns the new string to the previously used variable
  - Cannot use an expression of the form `string[index] = new_character`
    - Statement of this type will raise an exception

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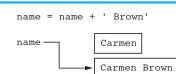
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## Strings Are Immutable (cont'd.)

**Figure 8-4** The string 'Carmen' assigned to name



**Figure 8-5** The string 'Carmen Brown' assigned to name



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## String Slicing

- **Slice: span of items taken from a sequence, known as substring**
  - Slicing format: `string[start : end]`
    - Expression will return a string containing a copy of the characters from `start` up to, but not including, `end`
    - If `start` not specified, 0 is used for start index
    - If `end` not specified, `len(string)` is used for end index
  - Slicing expressions can include a step value and negative indexes relative to end of string

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## Testing, Searching, and Manipulating Strings

- **You can use the in operator to determine whether one string is contained in another string**
  - General format: `string1 in string2`
    - `string1` and `string2` can be string literals or variables referencing strings
- **Similarly you can use the not in operator to determine whether one string is not contained in another string**

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## String Methods

- Strings in Python have many types of methods, divided into different types of operations

- General format:

`mystring.method(arguments)`

- Some methods test a string for specific characteristics

- Generally Boolean methods, that return `True` if a condition exists, and `False` otherwise



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## String Methods (cont'd.)

Table 8-1 Some string testing methods

Method	Description
<code>isalnum()</code>	Returns true if the string contains only alphabetic letters or digits and is at least one character in length. Returns false otherwise.
<code>isalpha()</code>	Returns true if the string contains only alphabetic letters and is at least one character in length. Returns false otherwise.
<code>isdigit()</code>	Returns true if the string contains only numeric digits and is at least one character in length. Returns false otherwise.
<code>islower()</code>	Returns true if all of the alphabetic letters in the string are lowercase, and the string contains at least one alphabetic letter. Returns false otherwise.
<code>isspace()</code>	Returns true if the string contains only whitespace characters and is at least one character in length. Returns false otherwise. (Whitespace characters are spaces, newlines (\n), and tabs (\t).)
<code>isupper()</code>	Returns true if all of the alphabetic letters in the string are uppercase, and the string contains at least one alphabetic letter. Returns false otherwise.



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## String Methods (cont'd.)

- Some methods return a copy of the string, to which modifications have been made

- Simulate strings as mutable objects

### String comparisons are case-sensitive

- Uppercase characters are distinguished from lowercase characters
- `lower` and `upper` methods can be used for making case-insensitive string comparisons



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## String Methods (cont'd.)

Table 8-2 String Modification Methods

Method	Description
<code>lower()</code>	Returns a copy of the string with all alphabetic letters converted to lowercase. Any character that is already lowercase, or is not an alphabetic letter, is unchanged.
<code>lstrip()</code>	Returns a copy of the string with all leading whitespace characters removed. Leading whitespace characters are spaces, newlines (\n), and tabs (\t) that appear at the beginning of the string.
<code>lstrip(char)</code>	The <code>char</code> argument is a string containing a character. Returns a copy of the string with all instances of <code>char</code> that appear at the beginning of the string removed.
<code>rstrip()</code>	Trailing whitespace characters are spaces, newlines (\n), and tabs (\t) that appear at the end of the string.
<code>rstrip(char)</code>	The <code>char</code> argument is a string containing a character. The method returns a copy of the string with all instances of <code>char</code> that appear at the end of the string removed.
<code>strip()</code>	Returns a copy of the string with all leading and trailing whitespace characters removed.
<code>strip(char)</code>	Returns a copy of the string with all instances of <code>char</code> that appear at the beginning and the end of the string removed.
<code>upper()</code>	Returns a copy of the string with all alphabetic letters converted to uppercase. Any character that is already uppercase, or is not an alphabetic letter, is unchanged.



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## String Methods (cont'd.)

- Programs commonly need to search for substrings

### Several methods to accomplish this:

- `endswith(substring)`: checks if the string ends with `substring`
  - Returns `True` or `False`
- `startswith(substring)`: checks if the string starts with `substring`
  - Returns `True` or `False`



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## String Methods (cont'd.)

- Several methods to accomplish this (cont'd.):

- `find(substring)`: searches for `substring` within the string
  - Returns lowest index of the substring, or if the substring is not contained in the string, returns -1
- `replace(substring, new_string)`:
  - Returns a copy of the string where every occurrence of `substring` is replaced with `new_string`



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## String Methods (cont'd.)

**Table 8-3** Search and replace methods

Method	Description
<code>endswith(substring)</code>	The <code>substring</code> argument is a string. The method returns true if the string ends with <code>substring</code> .
<code>find(substring)</code>	The <code>substring</code> argument is a string. The method returns the lowest index in the string where <code>substring</code> is found. If <code>substring</code> is not found, the method returns -1.
<code>replace(old, new)</code>	The <code>old</code> and <code>new</code> arguments are both strings. The method returns a copy of the string with all instances of <code>old</code> replaced by <code>new</code> .
<code>startswith(substring)</code>	The <code>substring</code> argument is a string. The method returns true if the string starts with <code>substring</code> .

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## The Repetition Operator

- **Repetition operator:** makes multiple copies of a string and joins them together
  - The \* symbol is a repetition operator when applied to a string and an integer
    - String is left operand; number is right
  - General format: `string_to_copy * n`
  - Variable references a new string which contains multiple copies of the original string

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## Splitting a String

- **split method:** returns a list containing the words in the string
  - By default, uses space as separator
  - Can specify a different separator by passing it as an argument to the `split` method

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## Summary

- **This chapter covered:**
  - String operations, including:
    - Methods for iterating over strings
    - Repetition and concatenation operators
    - Strings as immutable objects
    - Slicing strings and testing strings
    - String methods
    - Splitting a string

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