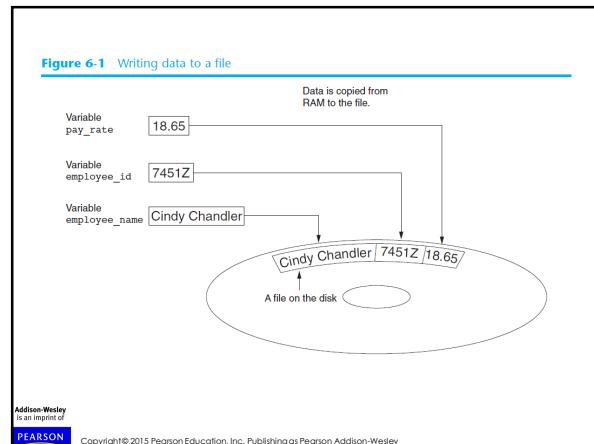


Introduction to File Input and Output

- **For program to retain data between the times it is run, you must save the data**
 - Data is saved to a file, typically on computer disk
 - Saved data can be retrieved and used at a later time
- **Writing data to: saving data on a file**
- **Output file: a file that data is written to**

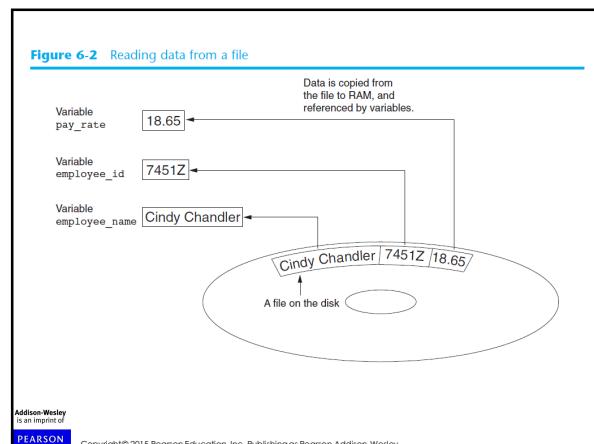
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Introduction to File Input and Output (cont'd.)

- **Reading data from: process of retrieving data from a file**
- **Input file: a file from which data is read**
- **Three steps when a program uses a file**
 - Open the file
 - Process the file
 - Close the file

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Types of Files and File Access Methods

- In general, two types of files**

- Text file: contains data that has been encoded as text
- Binary file: contains data that has not been converted to text

- Two ways to access data stored in file**

- Sequential access: file read sequentially from beginning to end, can't skip ahead
- Direct access: can jump directly to any piece of data in the file

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Filenames and File Objects

- Filename extensions:** short sequences of characters that appear at the end of a filename preceded by a period

- Extension indicates type of data stored in the file

- File object:** object associated with a specific file

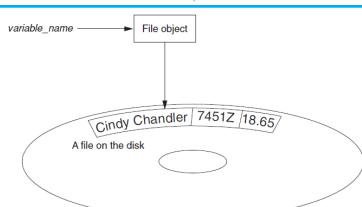
- Provides a way for a program to work with the file: file object referenced by a variable

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Filenames and File Objects (cont'd.)

Figure 6-4 A variable name references a file object that is associated with a file



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Opening a File

- open function:** used to open a file

- Creates a file object and associates it with a file on the disk
- General format:

`file_object = open(filename, mode)`

- Mode:** string specifying how the file will be opened

- Example: reading only ('r'), writing ('w'), and appending ('a')

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Specifying the Location of a File

- If open function receives a filename that does not contain a path, assumes that file is in same directory as program
- If program is running and file is created, it is created in the same directory as the program
- Can specify alternative path and file name in the open function argument
 - Prefix the path string literal with the letter `r`

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Writing Data to a File

- Method:** a function that belongs to an object

- Performs operations using that object

- File object's write method used to write data to the file**

- Format: `file_variable.write(string)`

- File should be closed using file object close method**

- Format: `file_variable.close()`

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Reading Data From a File

- **read method:** file object method that reads entire file contents into memory
 - Only works if file has been opened for reading
 - Contents returned as a string
- **readline method:** file object method that reads a line from the file
 - Line returned as a string, including '\n'
- **Read position:** marks the location of the next item to be read from a file

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Concatenating a Newline to and Stripping it From a String

- In most cases, data items written to a file are values referenced by variables
 - Usually necessary to concatenate a '\n' to data before writing it
 - Carried out using the + operator in the argument of the write method
- In many cases need to remove '\n' from string after it is read from a file
 - **rstrip** method: string method that strips specific characters from end of the string

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Appending Data to an Existing File

- When open file with 'w' mode, if the file already exists it is overwritten
- To append data to a file use the 'a' mode
 - If file exists, it is not erased, and if it does not exist it is created
 - Data is written to the file at the end of the current contents

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Writing and Reading Numeric Data

- Numbers must be converted to strings before they are written to a file
- **str function:** converts value to string
- Number are read from a text file as strings
 - Must be converted to numeric type in order to perform mathematical operations
 - Use **int** and **float** functions to convert string to numeric value

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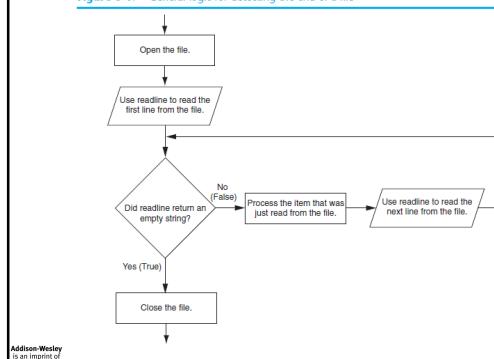
Using Loops to Process Files

- Files typically used to hold large amounts of data
 - Loop typically involved in reading from and writing to a file
- Often the number of items stored in file is unknown
 - The readline method uses an empty string as a sentinel when end of file is reached
 - Can write a while loop with the condition `while line != ''`

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Figure 6-17 General logic for detecting the end of a file



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Using Python's `for` Loop to Read Lines

- Python allows the programmer to write a `for` loop that automatically reads lines in a file and stops when end of file is reached
 - Format: `for line in file_object:`
statements
 - The loop iterates once over each line in the file

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Summary

This chapter covered:

- Types of files and file access methods
- Filenames and file objects
- Writing data to a file
- Reading data from a file and determining when the end of the file is reached
- Processing records
- Exceptions, including:
 - Traceback messages
 - Handling exceptions

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