1. What is responsible for defining the routes of the games resource?

   The games router

2. What do you notice about the folder structure? Whats the client responsible for? Whats the server responsible for?

   Client is responsible for the front-end, server is responsible for the back-end.

3. What are the the responsibilities of server.js?

   Using body parser to get the data put into the form and return it as an object
   Specifying a port for the app to run on
   Creating the games router from the create router function
   Enabling cors

4. What are the responsibilities of the gamesRouter?

   Interacting with the database depending on what kind of requests are received from the client

5. What process does the the client (front-end) use to communicate with the server?

   fetch requests

6. What optional second argument does the fetch method take? And what is it used for in this application? Hint: See Using Fetch on the MDN docs

   An init object which can contain any custom settings you want to apply to the request. In this case it confirms the request method as a POST method, adds headers and converts the payload to Json.

7. Which of the games API routes does the front-end application consume (i.e. make requests to)?

8. Index, create, delete

9. What are we using the MongoDB Driver for?

this allows us to interact with our database inside a javascript application