Lecture SQL07 Qt and SQL – Part II

continued

Outline

- Last Time
 - Connecting to MySQL and SQLite
 - Connection Errors
 - Querying the Database from Qt
- QSqlDatabase Class
 - Default connection
 - Named connections
- QSqlTableModle/QTableView

QSqIDatabase Class

- Represents a connection to a database
- Connections are known by the connection name not the database it is connected to
- It is possible to have multiple connections to the same database
- If no name is provided, then the default connection is used

Default Connection

```
name specified.
db.setHostName( "localhost" );  // db on local machine
                                                 Only type listed.
db.setDatabaseName( "somefilenamehere");
db.setUserName( "myusername" );
db.setPassword( "mypassword" );
if (!db.open())
 qDebug() << db.lastError();</pre>
 gDebug() << "Error: Unable to connect due to above error";</pre>
or
db.setDatabaseName( "vetclinic.db" );
if (!db.open())
 qDebug() << db.lastError();</pre>
 gDebug() << "Error: Unable to connect due to above error";</pre>
}
```

```
// MultipleDBases Example
#include <QApplication>
#include <QtSql>
#include <QtDebug>
int main(int argc, char* argv[])
   QApplication myApp(argc, argv);
    QSqlDatabase customerdb = QSqlDatabase::addDatabase("QSQLITE", "cdb");
   QSqlDatabase petdb = QSqlDatabase::addDatabase("QSQLITE", "pdb");
   QSqlDatabase accountdb = QSqlDatabase::addDatabase("QSQLITE", "adb");
    QSqlDatabase vetdb = QSqlDatabase::addDatabase("QSQLITE", "vdb");
    customerdb.setDatabaseName("customers.db");
   petdb.setDatabaseName("pets.db");
    accountdb.setDatabaseName("accounts.db");
    vetdb.setDatabaseName("vets.db");
    if (!(customerdb.open() && petdb.open() && accountdb.open() && vetdb.open()))
        qDebug() << "Error: unable to open one or more databases";</pre>
        return 1;
    }
```

```
UID: 128 "John", "Smith"
UID: 324 "John", "Doe"
UID: 245 "Mark", "Jones"
UID: 756 "Jane", "Smith"
UID: 459 "Sara", "Moore"
UID: 721 "Ralph", "Parks"
```

```
QSqlQuery qq("SELECT * FROM pets", petdb);
if (!qq.isActive())
{
   qDebug() << qq.lastError();</pre>
   qDebug() << "Error: query failed";</pre>
while ( qq.next() )
{
   qDebug() << "UID: " << qq.value(0).toInt() << " Type:"</pre>
          << qq.value(2).toString() << " PetName: " << qq.value(1).toString();
}
      UID: 128 Type: "Dog" PetName: "Spot"
      UID: 324 Type: "Dog" PetName: "Rex"
      UID: 756 Type: "Cat" PetName: "Tiger"
      UID: 756 Type: "Cat"
                                PetName: "Fluffy"
      UID: 459 Type: "Bird" PetName: "Tweety"
      UID: 721 Type: "Dog" PetName: "Yippy"
      UID: 128 Type: "Dog" PetName: "Rover"
      UID: 245 Type: "Cat" PetName: "Stripes"
      UID: 324 Type: "Dog" PetName: "Cupcake"
                                                                    UAH
      UID: 459 Type: "Dog" PetName: "Chewy"
                                                                   CPE 353
```

UID: 128 \$ 0 UID: 756 \$ 45 UID: 459 \$ 0 UID: 721 \$ 10

Querying the Database from Qt With a GUI

customers Relations pets

UID	Last Name	First Name
128	Smith	John
324	Doe	John
245	Jones	Mark
756	Smith	Jane
459	Moore	Sara
721	Parks	Ralph

vets

324 245

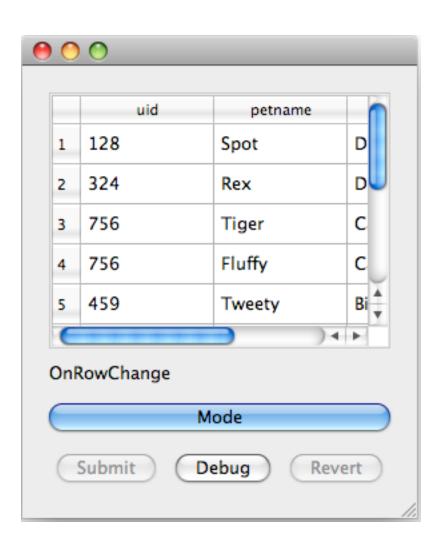
accounts

UID	Balance
128	0
756	45
459	0
721	10

UID	Pet Name	Type
128	Spot	Dog
324	Rex	Dog
756	Tiger	Cat
756	Fluffy	Cat
459	Tweety	Bird
721	Yippy	Dog
128	Rover	Dog
245	Stripes	Cat
324	Cupcake	Dog
459	Chewy	Dog

```
#include <QApplication>
#include <QtSql>
#include <QTableView>
#include <QtGui>
#include "dialog.h"
using namespace std;

int main(int argc, char* argv[])
{
        QApplication myApp(argc, argv);
        Dialog d;
        d.show();
        return myApp.exec();
} // End main()
```



```
// dialog.h
#ifndef DIALOG H
#define DIALOG H
#include <QtGui>
#include <QtSql>
class Dialog : public QDialog
  Q OBJECT
 public:
    Dialog();
    ~Dialog();
 private:
    QSqlDatabase db;
    QSqlTableModel* model;
    QTableView* view;
    QVBoxLayout* mainlayout;
    QHBoxLayout* hbox;
    QPushButton* submit;
    QPushButton* revert;
    QPushButton* dbug;
    OPushButton* mode;
    QLabel* label;
```

```
// dialog.h - continued

public slots:
    void DebugLog();
    void SwitchMode();
};

#endif // DIALOG_H
```

```
// dialog.cpp
#include "dialog.h"
Dialog::Dialog()
{
    db = QSqlDatabase::addDatabase("QSQLITE");
    db.setDatabaseName("vetclinic.db");
    if (!db.open())
        qDebug() << db.lastError();</pre>
        qDebug() << "Error: Unable to connect";</pre>
        exit(1);
    model = new QSqlTableModel;
    model->setTable("pets");
    model->select();
    model->setEditStrategy(QSqlTableModel::OnRowChange);
    view = new QTableView;
    view->setModel(model);
```

```
// dialog.cpp - continued
    mainlayout = new QVBoxLayout(this);
    hbox = new QHBoxLayout;
    submit = new QPushButton("Submit");
    submit->setDisabled(true);
    revert = new OPushButton("Revert");
    revert->setDisabled(true);
    dbug = new QPushButton("Debug");
    mode = new OPushButton("Mode");
    label = new QLabel("OnRowChange");
    mainlayout->addWidget(view);
    hbox->addWidget(submit);
    hbox->addStretch();
    hbox->addWidget(dbug);
    hbox->addStretch();
    hbox->addWidget(revert);
    mainlayout->addStretch();
    mainlayout->addWidget(label);
    mainlayout->addStretch();
    mainlayout->addWidget(mode);
    mainlayout->addStretch();
    mainlayout->addLayout(hbox);
```

```
// dialog.cpp - continued
    connect(submit, SIGNAL(clicked()), model, SLOT(submitAll()));
    connect(revert, SIGNAL(clicked()), model, SLOT(revertAll()));
    connect(dbug, SIGNAL(clicked()), this, SLOT(DebugLog()));
    connect(mode, SIGNAL(clicked()), this, SLOT(SwitchMode()));
}
Dialog::~Dialog()
                                                        Reverts all pending changes
{
    db.close();
}
                                                        Submits all pending changes
void Dialog::DebugLog()
{
  QSqlQuery q("SELECT * FROM pets");
  qDebug() << endl;</pre>
  while ( q.next() )
      qDebug() << q.value(0).toInt() << " " << q.value(1).toString()</pre>
               << " " << q.value(2).toString();
  qDebug() << endl;</pre>
                                                                               UAH
```

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```
// dialog.cpp - continued
void Dialog::SwitchMode()
{
  if (label->text() == "OnRowChange")
  {
      label->setText("OnFieldChange");
      submit->setDisabled(true);
      revert->setDisabled(true);
      model->setEditStrategy(QSqlTableModel::OnFieldChange);
      gDebug() << endl << "Mode = OnFieldChange" << endl;</pre>
  else if (label->text() == "OnFieldChange")
  {
      label->setText("OnManualSubmit");
      submit->setDisabled(false);
      revert->setDisabled(false);
      model->setEditStrategy(QSqlTableModel::OnManualSubmit);
      qDebuq() << endl << "Mode = OnManualSubmit" << endl;</pre>
  else if (label->text() == "OnManualSubmit")
  {
      label->setText("OnRowChange");
      submit->setDisabled(true);
      revert->setDisabled(true);
      model->setEditStrategy(QSqlTableModel::OnRowChange);
      gDebug() << endl << "Mode = OnRowChange" << endl;</pre>
```

```
-- Vet Clinic Example
-- Create and populate the customers table
CREATE TABLE customers
 uid INTEGER CHECK ( uid > 0 ),
 lastname TEXT,
 firstname TEXT
);
INSERT INTO customers (uid, lastname, firstname) VALUES (128, 'Smith', 'John');
INSERT INTO customers (uid, lastname, firstname) VALUES (324, 'Doe', 'John');
INSERT INTO customers VALUES (245, 'Jones', 'Mark');
INSERT INTO customers VALUES (756, 'Smith', 'Jane');
INSERT INTO customers (lastname, firstname, uid) VALUES ('Moore', 'Sara', 459);
INSERT INTO customers (lastname, firstname, uid) VALUES ('Parks', 'Ralph', 721);
-- Create and populate the accounts table
CREATE TABLE accounts
 uid INTEGER CHECK ( uid > 0 ),
 balance DECIMAL
);
INSERT INTO accounts (uid, balance) VALUES (128, 0.00);
INSERT INTO accounts (uid, balance) VALUES (756, 45.00);
INSERT INTO accounts (uid, balance) VALUES (459, 0.00);
INSERT INTO accounts (uid, balance) VALUES (721, 10.00);
```

```
-- Create and populate the vets table
CREATE TABLE vets
 uid INTEGER CHECK ( uid > 0 )
);
INSERT INTO vets (uid) VALUES (324);
INSERT INTO vets (uid) VALUES (245);
-- Create and populate the pets table
CREATE TABLE pets
  uid INTEGER CHECK ( uid > 0 ),
 petname CHARACTER VARYING,
 type TEXT
);
INSERT INTO pets VALUES (128, 'Spot', 'Dog');
INSERT INTO pets VALUES (324, 'Rex', 'Dog');
INSERT INTO pets VALUES (756, 'Tiger', 'Cat');
INSERT INTO pets VALUES (756, 'Fluffy', 'Cat');
INSERT INTO pets VALUES (459, 'Tweety', 'Bird');
INSERT INTO pets VALUES (721, 'Yippy', 'Dog');
INSERT INTO pets VALUES (128, 'Rover', 'Dog');
INSERT INTO pets VALUES (245, 'Stripes', 'Cat');
INSERT INTO pets VALUES (324, 'Cupcake', 'Dog');
INSERT INTO pets VALUES (459, 'Chewy', 'Dog');
```

 QSqlTableModel/QTableView rejects inputs that violate integrity constraints

```
void Dialog::DebugLog()
  QSqlQuery q("SELECT * FROM pets");
  qDebug() << endl;</pre>
  qDebug() << model->lastError();
  qDebug() << endl;</pre>
 while ( q.next() )
      << " " << g.value(2).toString();</pre>
  qDebug() << endl;</pre>
               QSqlError(19, "Unable to fetch row", "constraint failed")
               128 "Spot" "Dog"
               324 "Rex" "Dog"
               756 "Tiger" "Cat"
               756 "Fluffy" "Cat"
               459 "Tweety" "Bird"
               721 "Yippy" "Dog"
               128 "Rover" "Dog"
               245 "Stripes" "Cat"
               324 "Cupcake" "Dog"
               459 "Chewy" "Dog"
```

```
sqlite3 vetclinic.db
SQLite version 3.4.0
Enter ".help" for instructions
sqlite> .dump
BEGIN TRANSACTION;
                                                 Named Constraints
CREATE TABLE customers
  uid INTEGER CONSTRAINT uid range CHECK( (9999 > uid) AND (uid > 0) ) ,
  lastname TEXT,
  firstname TEXT,
  UNIQUE (uid)
);
INSERT INTO "customers" VALUES(128, 'Smith', 'John');
INSERT INTO "customers" VALUES(324,'Doe','John');
INSERT INTO "customers" VALUES(245, 'Jones', 'Mark');
INSERT INTO "customers" VALUES(756, 'Smith', 'Jane');
INSERT INTO "customers" VALUES(459, 'Moore', 'Sara');
INSERT INTO "customers" VALUES(721, 'Parks', 'Ralph');
```

UNIQUE ensures no duplicate values in listed columns

```
CREATE TABLE accounts
(
   uid INTEGER CONSTRAINT uid_range CHECK( (9999 > uid) AND (uid > 0) ),
   balance DECIMAL
);
INSERT INTO "accounts" VALUES(128,0);
INSERT INTO "accounts" VALUES(756,45);
INSERT INTO "accounts" VALUES(459,0);
INSERT INTO "accounts" VALUES(721,10);
CREATE TABLE vets
(
   uid INTEGER CONSTRAINT uid_range CHECK( (9999 > uid) AND (uid > 0) )
);
INSERT INTO "vets" VALUES(324);
INSERT INTO "vets" VALUES(245);
```

```
CREATE TABLE pets
  uid INTEGER CONSTRAINT uid range CHECK( (9999 > uid) AND (uid > 0) ),
  petname CHARACTER VARYING,
  type TEXT
);
INSERT INTO "pets" VALUES(128, 'Spot', 'Dog');
INSERT INTO "pets" VALUES(324,'Rex','Dog');
INSERT INTO "pets" VALUES(756, 'Tiger', 'Cat');
INSERT INTO "pets" VALUES(756, 'Fluffy', 'Cat');
INSERT INTO "pets" VALUES(459, 'Tweety', 'Bird');
INSERT INTO "pets" VALUES(721, 'Yippy', 'Dog');
INSERT INTO "pets" VALUES(128, 'Rover', 'Dog');
INSERT INTO "pets" VALUES(245, 'Stripes', 'Cat');
INSERT INTO "pets" VALUES(324, 'Cupcake', 'Dog');
INSERT INTO "pets" VALUES(459, 'Chewy', 'Dog');
COMMIT;
sqlite>
```

```
sqlite> INSERT INTO vets VALUES(000);
SQL error: constraint failed
sqlite> INSERT INTO vets VALUES(10000);
SQL error: constraint failed
sqlite> INSERT INTO customers VALUES(000,'Nail', 'Rusty');
SQL error: constraint failed
sqlite> INSERT INTO customers VALUES(10000,'Nail', 'Rusty');
SQL error: constraint failed
sqlite> INSERT INTO customers VALUES(128,'Nail', 'Rusty');
SQL error: column uid is not unique
sqlite>
```