

# CPE 323

## Intro to Embedded Computer Systems

### Digital-to-Analog Conversion

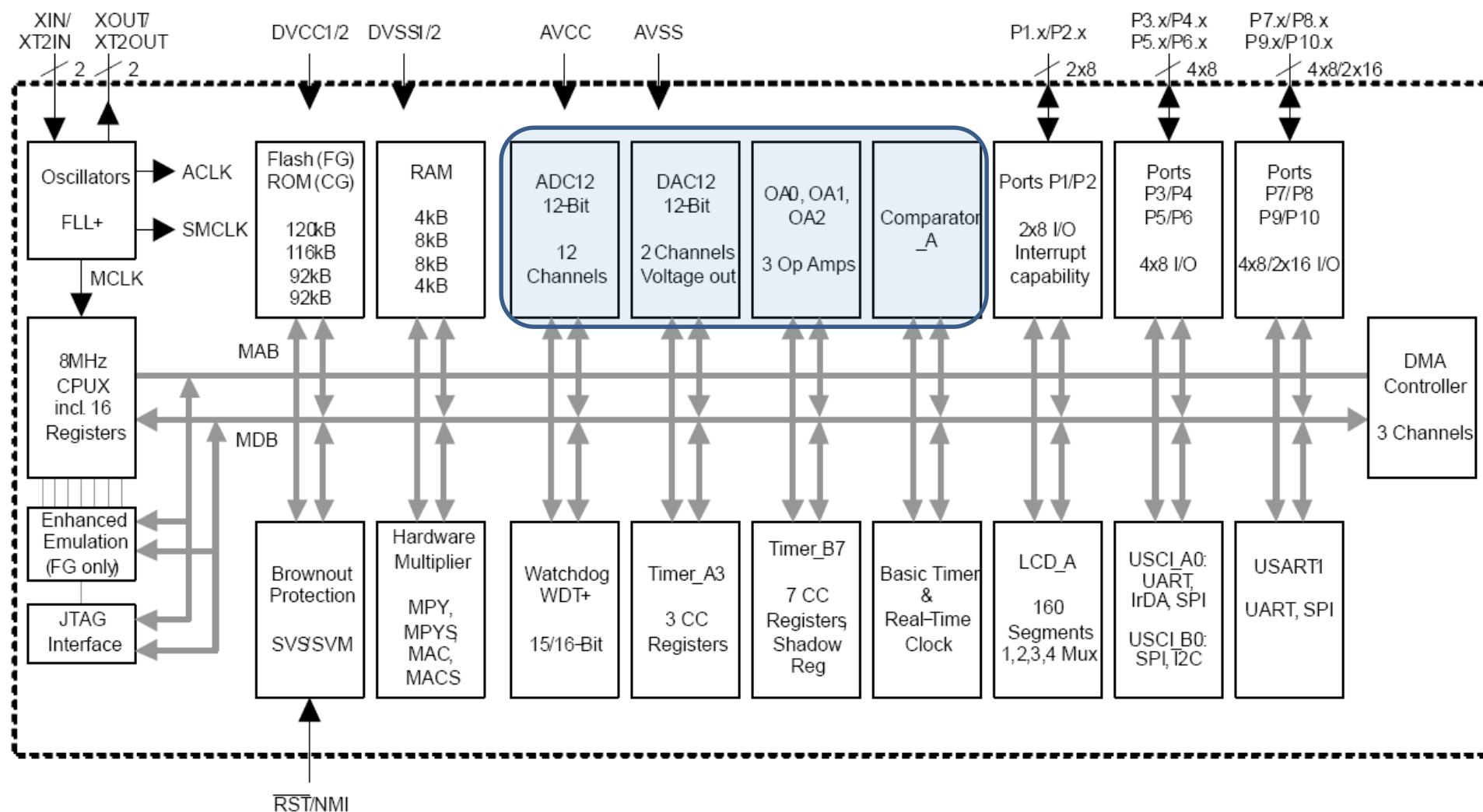
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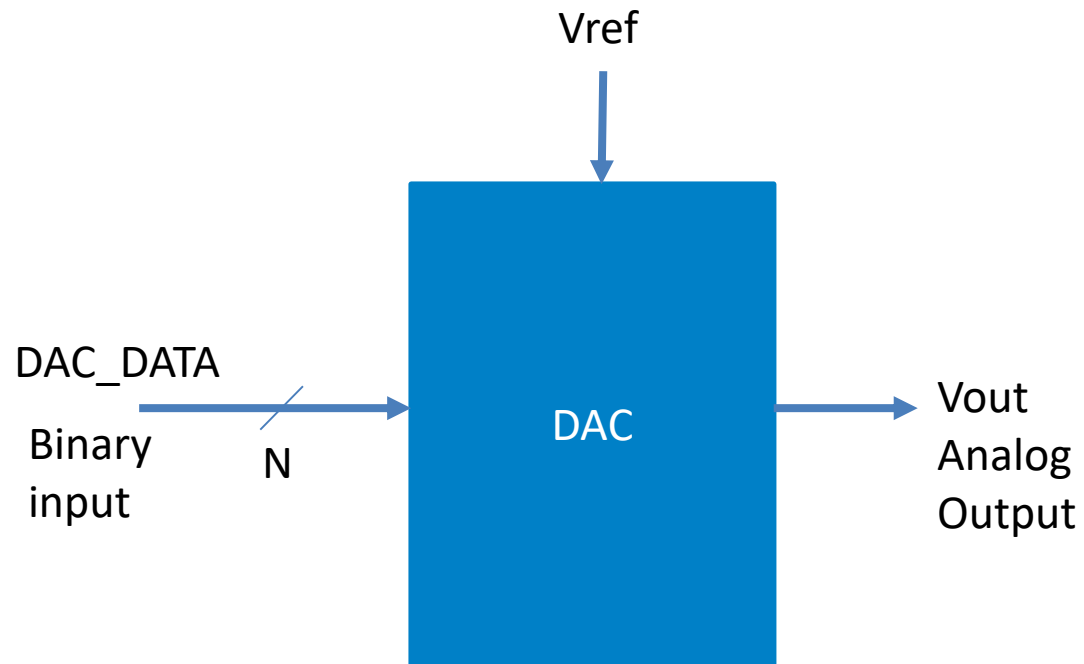
# Admin

- Quiz.06 is tomorrow
- HW.5 due Tuesday next week

# MSP430FG4618 Block Diagram



# DAC – System View



$$V_{out} = V_{ref} \cdot \frac{DAC\_DATA}{2^N}$$

# How does it work?

- Multiple implementations
- One of the simplest: WEIGHTED RESISTOR DAC
- 4-bit DAC; Digital input:  $b_3 b_2 b_1 b_0$  ( $b_3$  is the MSB)
- Reference voltage:  $V_R$

# 4-bit Weighted Resistor DAC

# R-2R Ladder DAC

# MSP430 DAC12

- Modes

- N = 8 (8-bit mode) or N = 12 (12-bit mode) => DAC12RES control bit
- unsigned or straight binary mode (0 – 4095) or signed mode (-2048 – 2047) => DAC12DF
- Voltage output equations for straight binary
- Amplification (1x or 3x) => DAC12IR

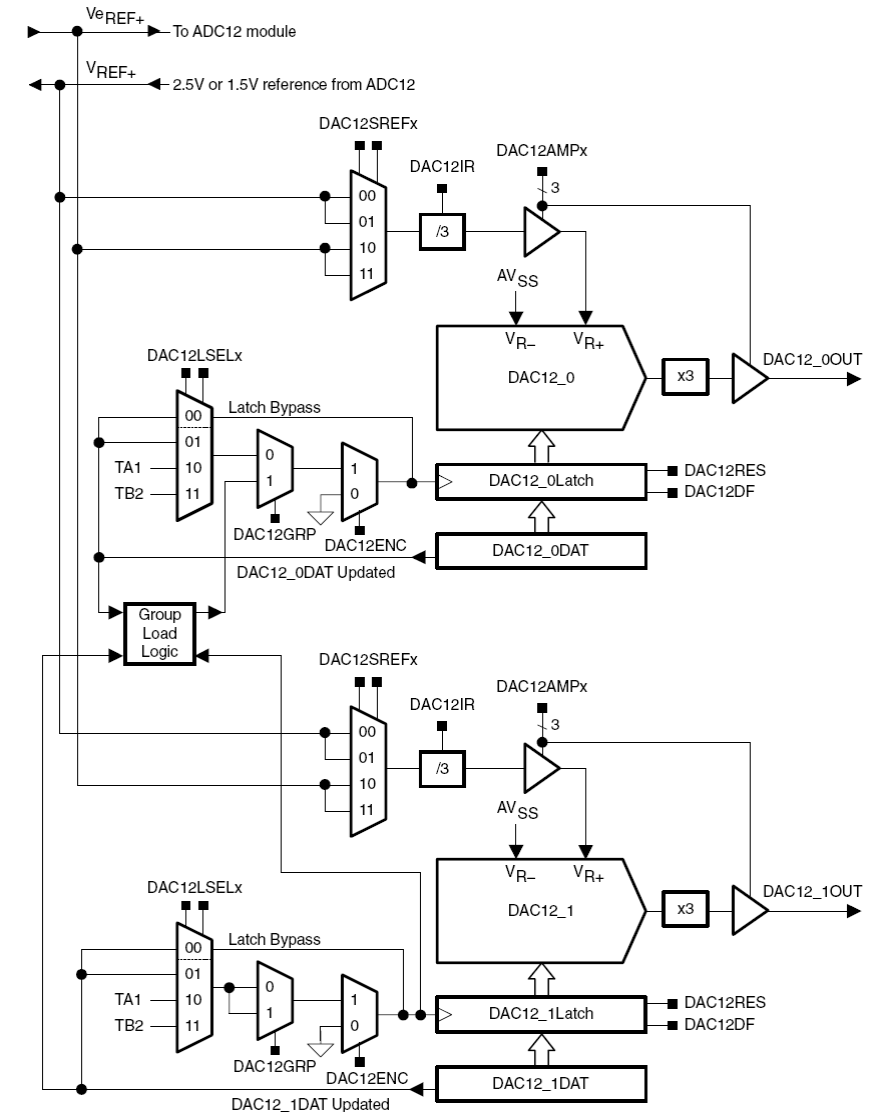
$$V_{out} = V_{FS} \cdot \frac{DAC\_DATA}{2^N}$$

Resolution	DAC12RES	DAC12IR	Output Voltage Formula
12 bit	0	0	$V_{out} = V_{ref} \times 3 \times \frac{DAC12\_xDAT}{4096}$
12 bit	0	1	$V_{out} = V_{ref} \times \frac{DAC12\_xDAT}{4096}$
8 bit	1	0	$V_{out} = V_{ref} \times 3 \times \frac{DAC12\_xDAT}{256}$
8 bit	1	1	$V_{out} = V_{ref} \times \frac{DAC12\_xDAT}{256}$



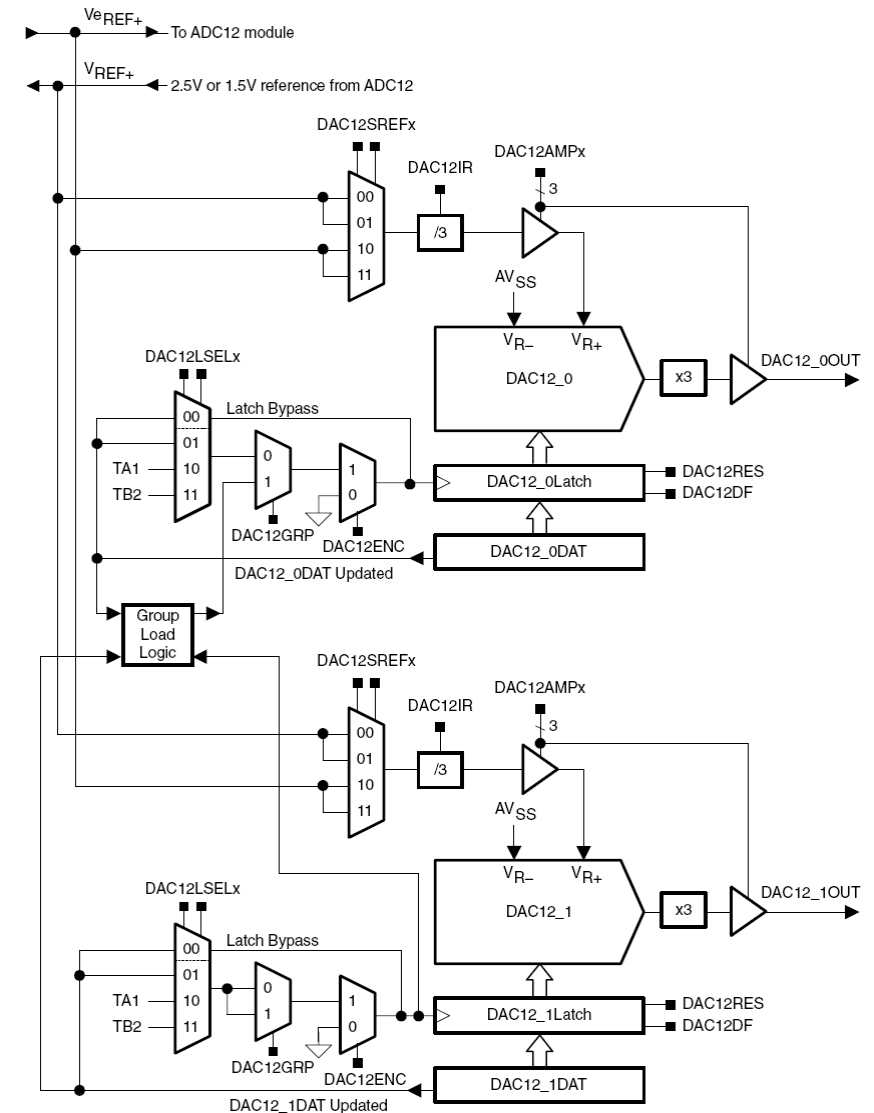
# MSP430 DAC12

- 2 channels (0\_OUT, 1\_OUT)
- Outputs (4618)
  - DAC12OPS=0 (0\_OUT => P6.6 and 1\_OUT => P6.7)
  - DAC12OPS=1 (0\_OUT => VeREF+, 1\_OUT => P5\_1)
- Reference Voltage
  - Internal 1.5 V or 2.5 (from Voltage Gen in ADC12) or external VeREF+



# MSP430 DAC12

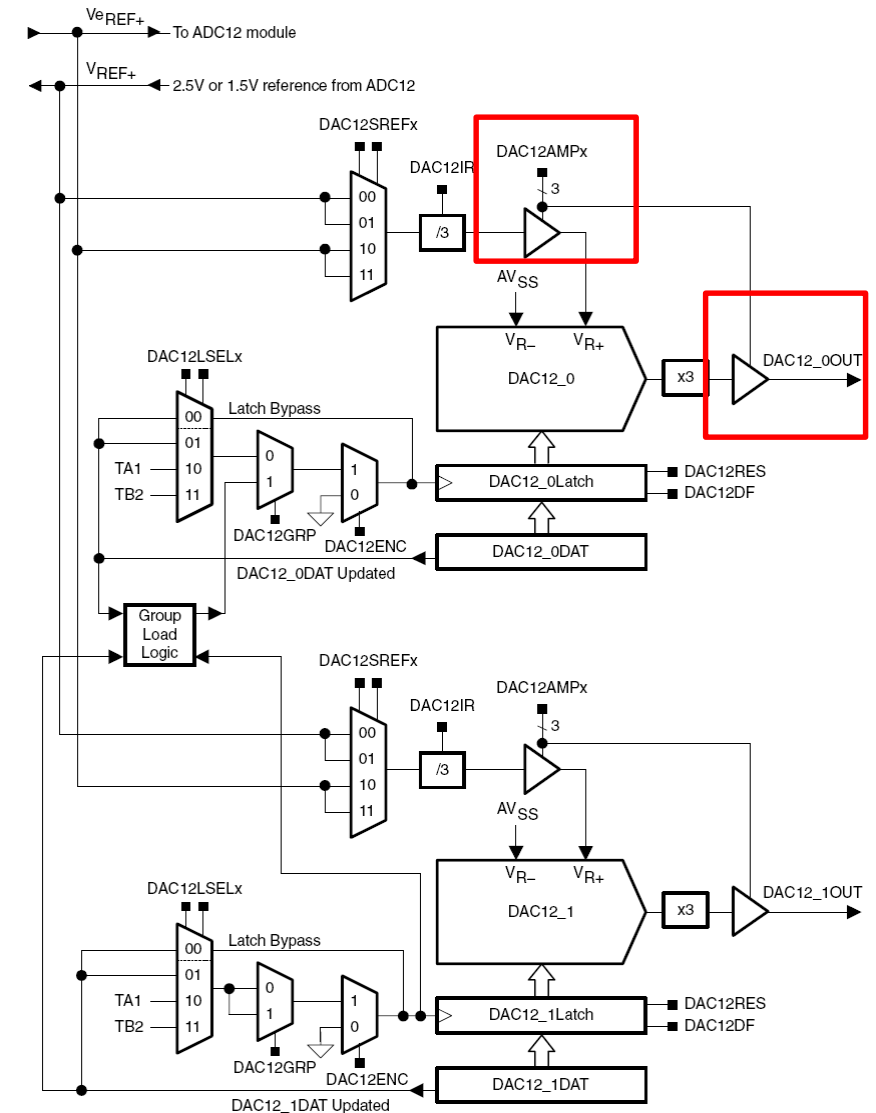
- Voltage Output
  - DAC12\_xDAT is double buffered
  - When to update output voltage is controlled by DAC12LSEL (latch selection)
    - 0 – transparent (as soon as you write to into data register it becomes visible to the core)
    - 1 – DAC data is latched and presented to the core on the next write
    - 2, 3 – data is latched on the rising edge of the signal coming from from TimerA CCR1 or TimerB CCR2



# MSP430 DAC12

- DAC12AMPx control bits configure DAC12 amplifier as follows
  - these setting control setting time vs. current consumption of the DAC12 input and output amplifiers

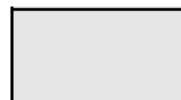
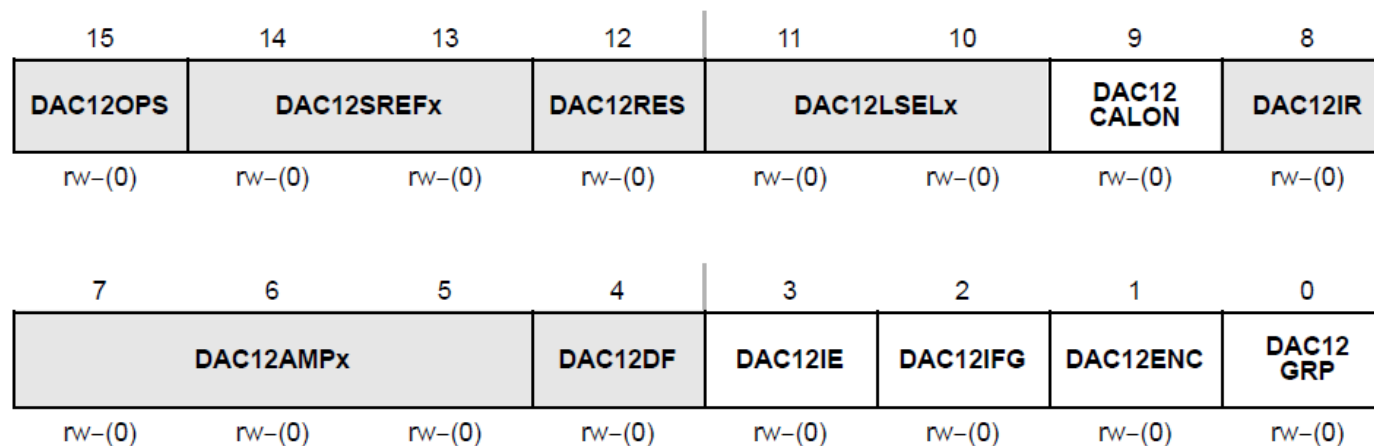
DAC12AMPx	Input Buffer	Output Buffer
000	Off	DAC12 off, output high Z
001	Off	DAC12 off, output 0 V
010	Low speed/current	Low speed/current
011	Low speed/current	Medium speed/current
100	Low speed/current	High speed/current
101	Medium speed/current	Medium speed/current
110	Medium speed/current	High speed/current
111	High speed/current	High speed/current



# MSP430 DAC12 Registers

Register	Short Form	Register Type	Address	Initial State
DAC12_0 control	DAC12_0CTL	Read/write	01C0h	Reset with POR
DAC12_0 data	DAC12_0DAT	Read/write	01C8h	Reset with POR
DAC12_1 control	DAC12_1CTL	Read/write	01C2h	Reset with POR
DAC12_1 data	DAC12_1DAT	Read/write	01CAh	Reset with POR

## DAC12\_xCTL, DAC12 Control Register

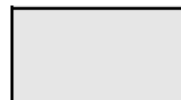
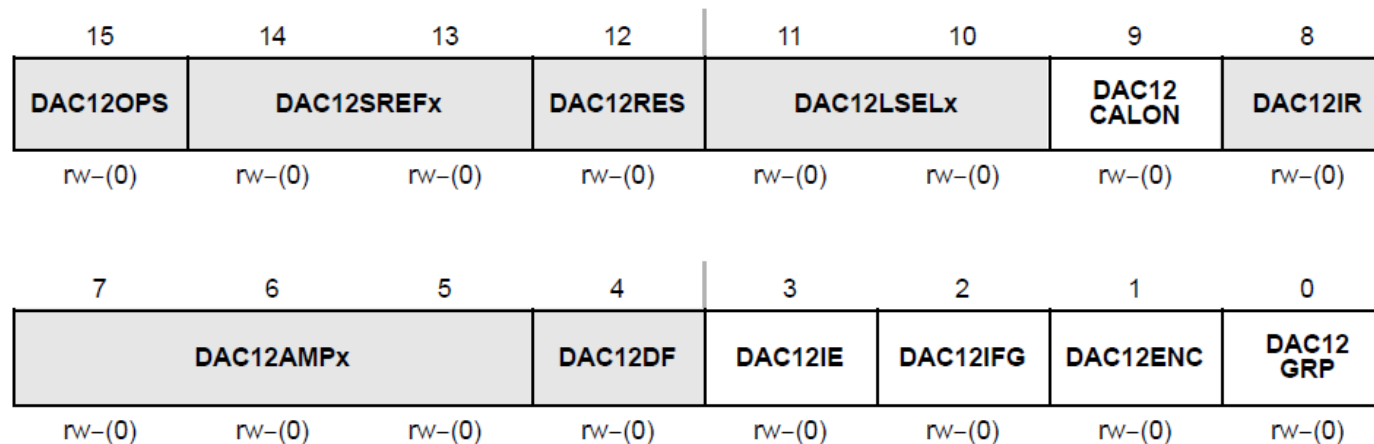


Modifiable only when DAC12ENC = 0

# MSP430 DAC12 Registers

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DAC12_0 data	DAC12_0DAT	Read/write	01C8h	Reset with POR
DAC12_1 control	DAC12_1CTL	Read/write	01C2h	Reset with POR
DAC12_1 data	DAC12_1DAT	Read/write	01CAh	Reset with POR

## DAC12\_xCTL, DAC12 Control Register



Modifiable only when DAC12ENC = 0

# Example #1

Problem statement: Using DAC12\_0 and 2.5V ADC12REF reference with a gain of 1, output 1V on P6.6.

```
//          MSP430xG461x
//          -----
//          /|\|          XIN|-
//          | |          | 32kHz
//          --| RST       XOUT|-
//          |             |
//          |          DAC0/P6.6|--> 1V
//          |             |
```

## Design:

Step 1: Clocks: ACLK = 32kHz, MCLK = SMCLK = default DCO 1048576Hz, ADC12CLK = ADC12OSC

Step 2: Stop watchdog timer.

Step 3: Ports initialization: P6.6 as special function port (analog output channel A0).

Step 4: DAC12 initialization:

Internal reference voltage (2.5V); software delay to settle down.

Select medium speed/current; DAC12AMPx=5 (101).

Gain should be 1 (DAC12IR=1); Default is gain 3 (DAC12IR=0).

Latch: DAC latches the data when written to DAC12\_0DAT (DAC12LSELx=00; default).

DAC12ENC=1 (Enable converter).

Step 5: Software organization. Use TimerA to allow for the internal reference voltage.

# Example #1

```
#include "msp430xG46x.h"

void main(void)
{
    WDTCTL = WDTPW + WDTHOLD;           // Stop WDT
    ADC12CTL0 = REF2_5V + REFON;        // Internal 2.5V ref on
    TACCR0 = 13600;                      // Delay to allow Ref to settle
    TACCTL0 |= CCIE;                    // Compare-mode interrupt.
    TACTL = TACLR + MC_1 + TASSEL_2;    // up mode, SMCLK
    __bis_SR_register(LPM0_bits + GIE); // Enter LPM0, enable interrupts
    TACCTL0 &= ~CCIE;                   // Disable timer interrupt
    __disable_interrupt();              // Disable Interrupts
    DAC12_0CTL = DAC12IR + DAC12AMP_5 + DAC12ENC; // Int ref gain 1
    DAC12_0DAT = 0x0666;                // 1.0V
    __bis_SR_register(LPM0_bits + GIE); // Enter LPM0
}

#pragma vector = TIMERA0_VECTOR
__interrupt void TA0_ISR(void)
{
    TACTL = 0;                          // Clear Timer_A control registers
    __bic_SR_register_on_exit(LPM0_bits); // Exit LPMx, interrupts enabled
}
```

# Example #2 (Voltage Ramp)

- Problem statement: Using DAC12\_0 and 2.5V ADC12REF reference with a gain of 1, output positive ramp on P6.6. Use WDT to provide  $\sim 0.5\text{ms}$  interrupt used to wake up the CPU and update the DAC with new sample. Use the internal 2.5V Vref.

```
//      MSP430xG461x
//      -----
//      /|\|          XIN|-
//      | |          | 32kHz
//      --|RST       XOUT|-
//      |           |
//      |      DAC0/P6.6|--> RAMP
//      |           |
```



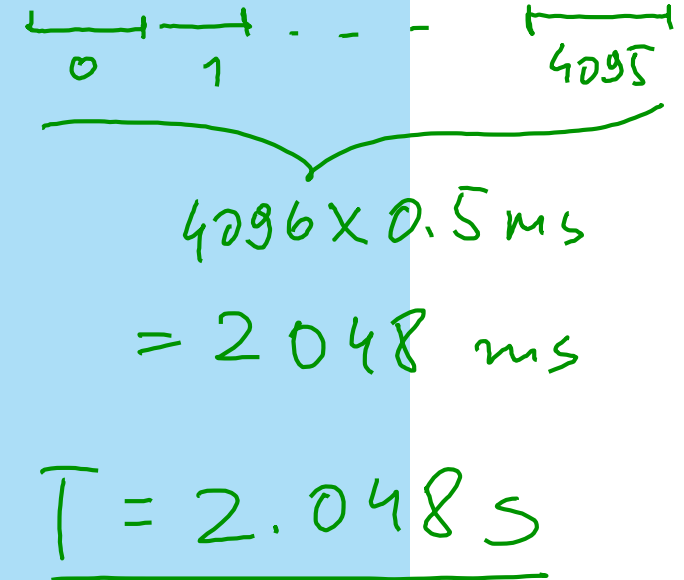


# Example #2 (Voltage Ramp)

```
#include "msp430xG46x.h"

void main(void) {
    WDTCTL = WDT_MDLY_0_5; ✓ // WDT ~0.5ms interval timer
    IE1 |= WDTIE; ✓ // Enable WDT interrupt
    ADC12CTL0 = REF2_5V + REFON; // Internal 2.5V ref on
    TACCR0 = 13600; // Delay to allow Ref to settle
    TACCTL0 |= CCIE; // Compare-mode interrupt.
    TACTL = TACLR + MC_1 + TASSEL_2; // up mode, SMCLK
    __bis_SR_register(LPM0_bits + GIE); // Enter LPM0, enable interrupts
    TACCTL0 &= ~CCIE; // Disable timer interrupt
    __disable_interrupt(); // Disable Interrupts
    DAC12_OCTL = DAC12IR + DAC12AMP_5 + DAC12ENC; // Int ref gain 1

    while (1)
    {
        __bis_SR_register(LPM0_bits + GIE); // Enter LPM0, interrupts enabled
        DAC12_0DAT++; ✓ // Positive ramp
        DAC12_0DAT &= 0x0FFF;
    }
}
```

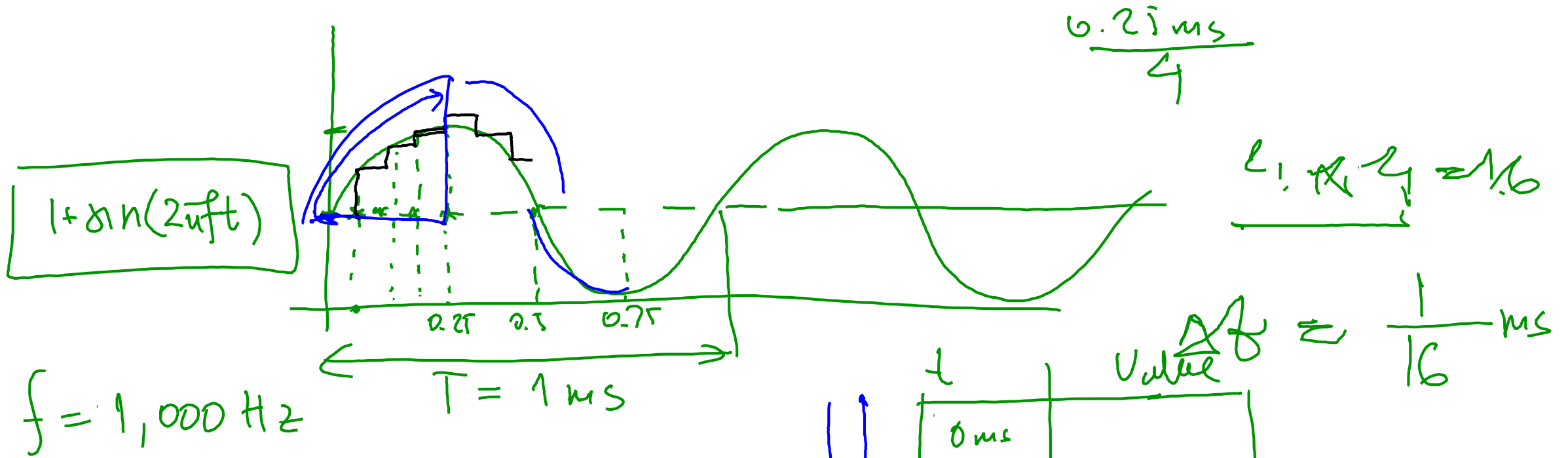


$$\begin{array}{c}
 \text{0} \quad \text{1} \quad \dots \quad 4095 \\
 \hline
 4096 \times 0.5\text{ms} \\
 = 2048\text{ms} \\
 \hline
 T = 2.048\text{s}
 \end{array}$$

## Example #2 (cont'd)

```
#pragma vector = TIMERA0_VECTOR
__interrupt void TA0_ISR(void)
{
    TACTL = 0;                // Clear Timer_A control registers
    __bic_SR_register_on_exit(LPM0_bits);    // Exit LPMx, interrupts enabled
}

#pragma vector = WDT_VECTOR
__interrupt void WDT_ISR(void)
{
    __bic_SR_register_on_exit(LPM0_bits);    // TOS = clear LPM0
}
```



$1 + \sin(2\pi f t)$



t	Value
0 ms	
$\Delta t$	
$2\Delta t$	
$\vdots$	
$i\Delta t$	
$15\Delta t$	