

# CPE348: Introduction to Computer Networks

## Lecture #3: Chapter 1.2

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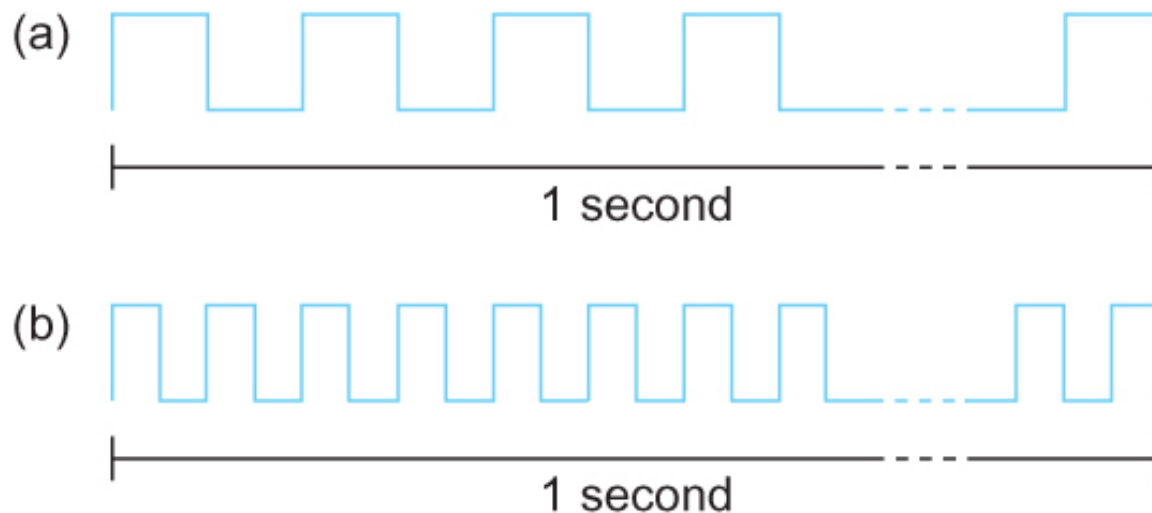
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# Metrics and Performance

- Bandwidth
  - Width of the frequency band
  - Number of bits per second that can be transmitted over a communication link
- 1 Mbps:  $1 \times 10^6$  bits/second
- $1 \times 10^{-6}$  seconds to transmit each bit or imagine that a timeline, now each bit occupies 1 micro second space.
- On a 2 Mbps link the width is 0.5 micro second.
- Smaller the width more will be transmitted per unit time.

# Bandwidth



Bits transmitted at a particular bandwidth can be regarded as having some width:

- (a) bits transmitted at 1Mbps (each bit 1  $\mu$ s wide);
- (b) bits transmitted at 2Mbps (each bit 0.5  $\mu$ s wide).

# Bandwidth

Bandwidth, throughput, (perceived) data rate

What are the differences?

# Delay

- Latency = Propagation + transmit + queue
- Propagation = distance/speed of light\*
- Transmit = size/bandwidth
- One bit transmission => propagation is important
- Large bytes transmission => bandwidth is important
- \*Unless the speed of transmission is otherwise specified, the speed of light is  $3 \times 10^8$  meter/second.

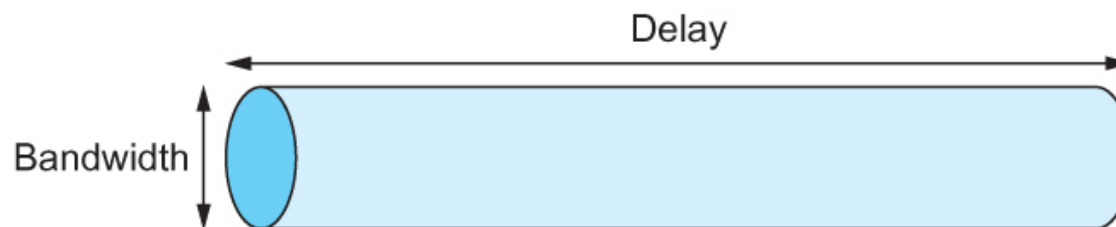
# Round-Trip-Time (RTT)

- **RTT**

- the length of time it takes for a signal to be **sent** plus the length of time it takes for an acknowledgement of that signal to be **received**.
- **1 cross country RTT is approximately 100 milliseconds**

# Delay X Bandwidth

- We think of the channel between a pair of processes as a hollow pipe
  - Latency (delay) - length of the pipe and
  - Bandwidth (transmission rate) - the width of the pipe
- Delay of 50 ms and bandwidth of 45 Mbps
  - ⇒  $50 \times 10^{-3}$  seconds  $\times 45 \times 10^6$  bits/second
  - ⇒  $2.25 \times 10^6$  bits =  $281.25 \times 10^3$  Bytes = 274.66 KB data.



Network as a pipe

# Delay X Bandwidth

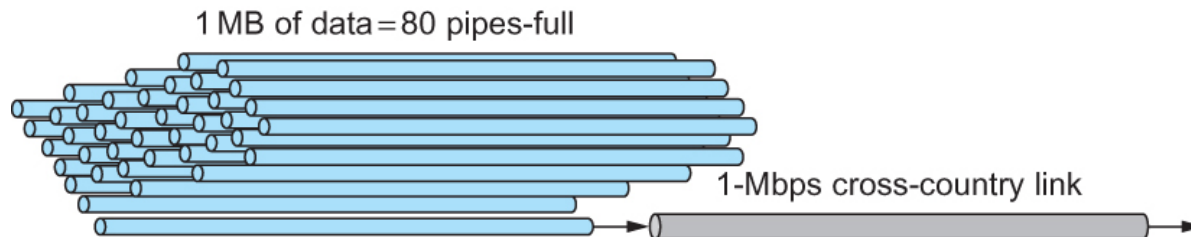
- Relative importance of bandwidth and latency depends on application
  - For large file transfer, bandwidth is critical
  - For small messages (HTTP, SMS, etc.), latency is critical



# Delay X Bandwidth

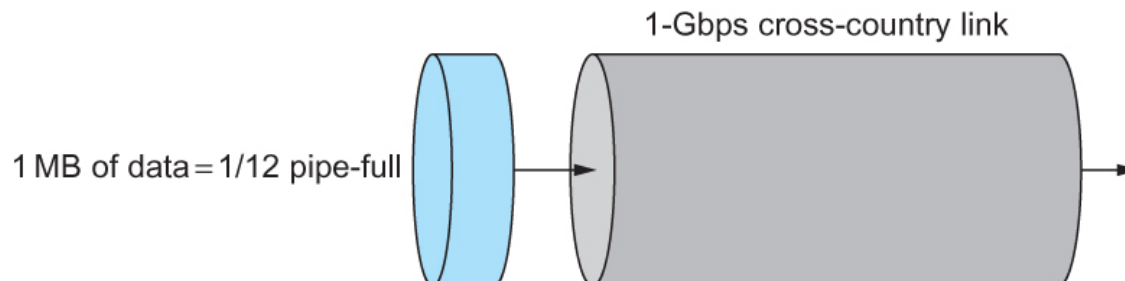
How many bits the sender must transmit before the first bit arrives at the receiver if the sender keeps the pipe full.

# Relationship between bandwidth and latency



**1 pipe-full = Delay X BW =  $1 \times 10^6$  (0.1) = 100,000 bits**

**1 MB =  $1024(1024) \times 8$  bits =  $8.3886 \times 10^6$  bits = 83.9 pipe-fulls**



**1 pipe-full = Delay X BW =  $1 \times 10^9$  (0.1) =  $1 \times 10^8$  bits**

**1 MB =  $1024(1024)/8$  bits =  $8.3886 \times 10^6$  bits = 0.0839 pipe-fulls**

A 1-MB file would fill the 1-Mbps link 80 times,  
but only fill the 1-Gbps link 1/12 of one time

# Other Metrics

- Reliability
  - How a connection, a device or a service is resilient to disruptions.
- Packet loss
  - Due to errors in link, buffer overflow in network devices (e.g., routers)
  - Will be covered in Chapter 6
- Number of hops

# Summary

- A layered architecture for computer network;
- A network application case study from top-bottom;
- Metrics and performance for computer networks;