Report Common Assignment 1



Counting sort

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Chapter 1

Problem description

Parallelize and Evaluate Performances of "Counting Sort" Algorithm, by using OpenMP.

Counting sort is an algorithm for sorting integer numbers. The computational complexity is equal to O(n).

In this report we analyze two different implementation of counting sort algorithm.

In the first case study we have chosen to start from the following source:

https://github.com/ianliu/programacao-paralela/blob/master/omp-count-sort/main.c

This solution is fully parallelized but has the disadvantage of having a computational complexity $O(n^2)$

In the second case study we used the original version of the counting cort, so with complexity O(n), but it was not possible to parallel it completely.

1.1 Experimental setup

1.1.1 Hardware

CPU

```
machdep.cpu.brand_string: Apple M1 Pro
machdep.cpu.core_count: 10
machdep.cpu.cores_per_package: 10
machdep.cpu.logical_per_package: 10
machdep.cpu.thread_count: 10
```

This CPU has 10 cores but 8 are for high-performance and 2 for energetical efficiency

RAM

```
kern.ipc.mb_memory_pressure_percentage: 80
kern.dtrace.buffer_memory_inuse: 0
kern.dtrace.buffer_memory_maxsize: 5726623061
kern.memorystatus_apps_idle_delay_time: 10
kern.memorystatus_level: 85
kern.memorystatus_sysprocs_idle_delay_time: 10
kern.memorystatus_purge_on_critical: 8
kern.memorystatus_purge_on_urgent: 5
kern.memorystatus_purge_on_warning: 2
vm.memory_pressure: 0
hw.memsize: 17179869184
hw.optional.ucnormal_mem: 1
audit.session.member_clear_sflags_mask: 16384
audit.session.member_set_sflags_mask: 0
unified memory: 16 GB
type: LPDDR5
```

1.1.2 Software

- macOS Monterey Version 12.0.1
- clang version 13.0.0
- The swap is done dynamically, it is 1024MB by default, but as soon as this threshold is reached it is increased to 2048MB and so on.

Chapter 2

Performance, Speedup & Efficiency

2.1 Case study n°1

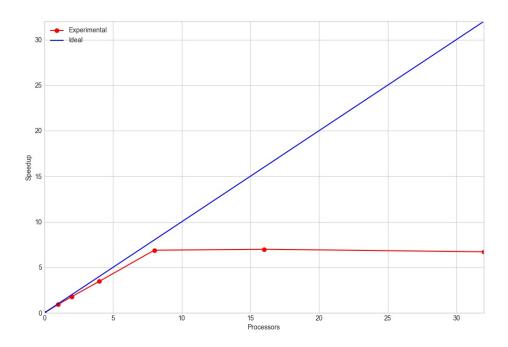
In this case study, the main purpose was to analyze the performance of program with complexity $O(n^2)$ in the following build setup:

- The sequential program are compiled with the gcc optimization -Ox where x = 1,2,3
- The parallel programs are compiled with the gcc optimization -Ox where x = 1,2,3

So here we want to highlight the difference between a sequential program compared to a parallel one, both compiled with the compiler optimizations. Furthermore the case study is done on multiple size that are 50000, 100000, 150000, 200000, with different number of threads (0, 1, 2, 4, 8, 16, 32) on 50 repetitions.

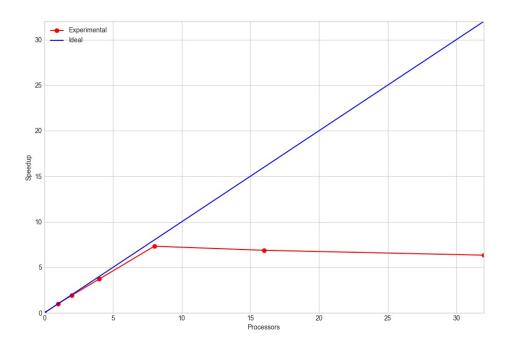
Size-50000-O12.1.1

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,000 43	1,579 65	1,579 57	0,001 00	1,581 39	1,000 00	1,000 00
Parallel	1	0,00065	1,702 27	1,702 52	0,002 00	1,70421	0,927 93	0,92793
Parallel	2	0,000 70	1,764 97	1,765 81	0,001 00	0,88493	1,787 03	0,89351
Parallel	4	0,000 76	1,816 04	1,816 34	0,002 00	0,456 59	3,463 51	0,865 88
Parallel	8	0,001 39	1,81971	1,821 18	0,002 00	0,229 90	6,878 66	0,85983
Parallel	16	0,003 68	2,171 03	2,090 28	0,087 15	0,226 43	6,983 96	0,436 50
Parallel	32	0,007 44	2,192 56	2,123 72	0,102 42	0,235 77	6,707 42	0,20961



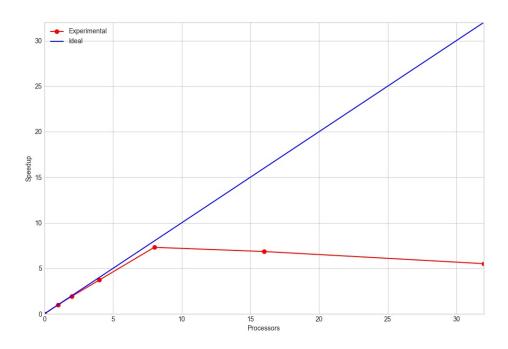
2.1.2 Size-50000-O2

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,000 43	0,533 21	0,534 00	0,001 00	0,535 04	1,000 00	1,000 00
Parallel	1	0,00065	0,533 19	0,534 00	0,001 00	0,535 96	0,998 29	0,998 29
Parallel	2	0,000 70	0,549 53	0,551 00	0,001 00	0,277 00	1,931 56	0,965 78
Parallel	4	0,000 75	0,566 93	0,568 00	0,001 00	0,144 00	3,715 56	0,928 89
Parallel	8	0,001 36	0,568 76	0,570 55	0,001 45	0,073 14	7,315 66	0,91446
Parallel	16	0,003 65	0,705 97	0,655 50	0,05781	0,07788	6,870 17	0,429 39
Parallel	32	0,021 08	0,688 75	0,679 98	0,041 34	0,084 45	6,335 25	0,19798



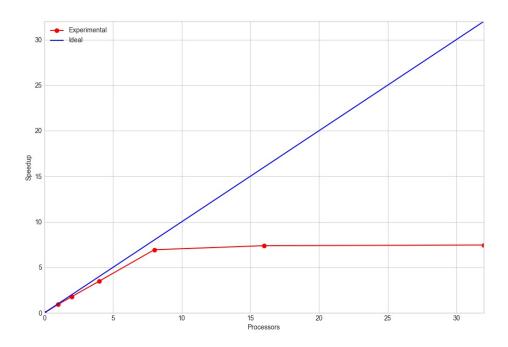
2.1.3 Size-50000-O3

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,000 43	0,533 19	0,534 00	0,001 00	0,535 02	1,000 00	1,000 00
Parallel	1	0,000 64	0,533 12	0,534 00	0,001 00	0,535 96	0,998 25	0,998 25
Parallel	2	0,000 70	0,549 52	0,551 00	0,001 00	0,277 00	1,931 48	0,965 74
Parallel	4	0,00074	0,566 97	0,568 04	0,001 00	0,144 00	3,715 42	0,928 85
Parallel	8	0,001 31	0,569 44	0,571 30	0,001 35	0,073 26	7,303 50	0,91294
Parallel	16	0,00418	0,707 84	0,656 44	0,057 21	0,078 15	6,845 88	0,42787
Parallel	32	0,041 46	0,726 13	0,729 53	0,061 09	0,09703	5,514 10	0,17232



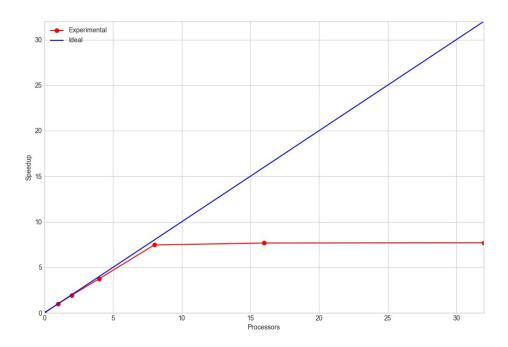
2.1.4 Size-100000-O1

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,000 86	6,360 18	6,355 89	0,005 50	6,362 67	1,000 00	1,000 00
Parallel	1	0,001 09	6,832 24	6,819 52	0,006 54	6,835 56	0,930 82	0,930 82
Parallel	2	0,001 15	7,110 07	7,108 03	0,005 42	3,55764	1,788 45	0,89423
Parallel	4	0,001 21	7,289 13	7,287 86	0,003 38	1,82486	3,486 66	0,871 66
Parallel	8	0,002 13	7,320 24	7,318 62	0,006 23	0,918 00	6,931 01	0,86638
Parallel	16	0,005 98	8,453 96	8,321 68	0,141 60	0,862 53	7,376 77	0,461 05
Parallel	32	0,009 89	8,41878	8,32473	0,11032	0,854 03	7,450 20	0,232 82



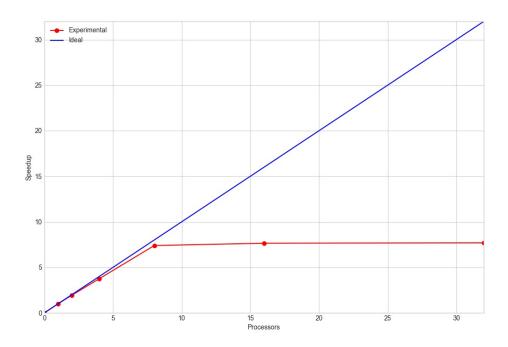
${\bf Size\text{-}100000\text{-}O2}$ 2.1.5

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,000 86	2,134 26	2,132 15	0,003 24	2,136 49	1,000 00	1,000 00
Parallel	1	0,001 09	2,132 22	2,132 00	0,002 46	2,135 33	1,000 54	1,000 54
Parallel	2	0,001 14	2,196 87	2,198 00	0,001 00	1,101 00	1,940 50	0,970 25
Parallel	4	0,001 21	2,265 32	2,266 32	0,002 42	0,569 00	3,75481	0,938 70
Parallel	8	0,002 08	2,271 34	2,273 27	0,003 00	0,286 58	7,455 18	0,931 90
Parallel	16	0,006 00	2,688 98	2,615 85	0,08288	0,278 59	7,668 94	0,47931
Parallel	32	0,010 04	2,691 00	2,618 57	0,088 56	0,27765	7,695 03	0,240 47



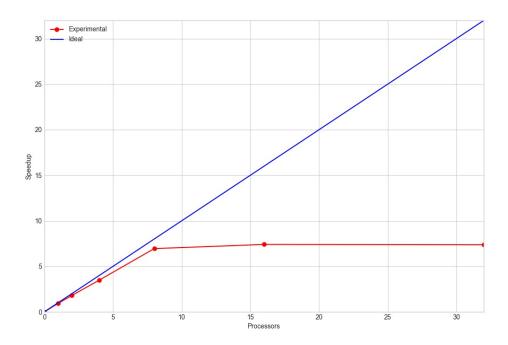
Size-100000-O3 2.1.6

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,000 86	2,132 15	2,131 38	0,002 00	2,13451	1,000 00	1,000 00
Parallel	1	0,001 08	2,132 82	2,132 25	0,002 53	2,135 77	0,999 41	0,999 41
Parallel	2	0,001 14	2,198 38	2,198 59	0,001 95	1,10198	1,936 98	0,968 49
Parallel	4	0,001 21	2,265 73	2,266 51	0,002 00	0,569 00	3,751 34	0,93783
Parallel	8	0,002 19	2,281 06	2,280 68	0,005 08	0,28879	7,391 23	0,923 90
Parallel	16	0,006 10	2,689 87	2,61434	0,082 90	0,279 06	7,648 81	0,478 05
Parallel	32	0,01030	2,693 02	2,618 57	0,085 11	0,27765	7,687 77	0,240 24



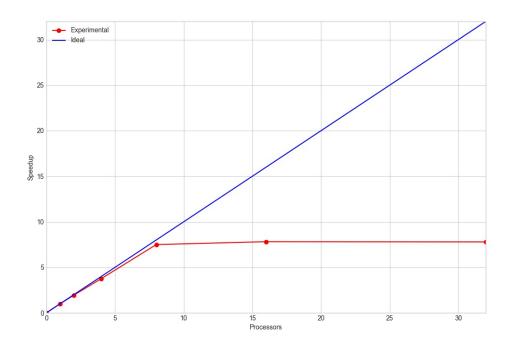
2.1.7 Size-150000-O1

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,001 28	14,271 24	14,258 50	0,01411	14,274 69	1,000 00	1,000 00
Parallel	1	0,001 51	15,35760	15,347 39	0,01443	15,361 59	0,929 25	0,929 25
Parallel	2	0,001 58	15,857 89	15,850 22	0,011 50	7,932 11	1,79961	0,89980
Parallel	4	0,001 65	16,367 24	16,363 32	0,008 43	4,094 29	3,486 48	0,871 62
Parallel	8	0,002 78	16,413 29	16,410 30	0,008 70	2,05488	6,946 72	0,868 34
Parallel	16	0,008 49	18,411 42	18,301 78	0,11914	1,928 32	7,402 67	0,46267
Parallel	32	0,01413	18,418 16	18,290 33	0,14694	1,937 62	7,367 14	0,230 22



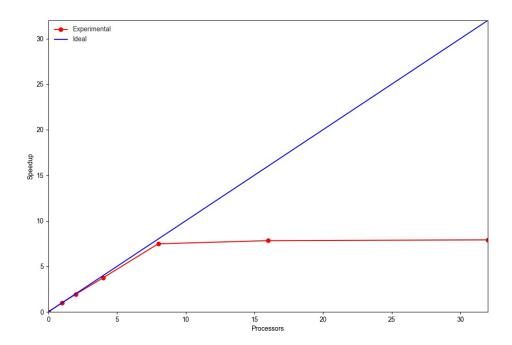
2.1.8 Size-150000-O2

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,001 27	4,799 27	4,796 00	0,005 62	4,802 08	1,000 00	1,000 00
Parallel	1	0,001 51	4,799 71	4,796 69	0,006 10	4,803 57	0,99969	0,99969
Parallel	2	0,001 58	4,944 90	4,943 95	0,004 00	2,475 44	1,939 89	0,969 94
Parallel	4	0,001 66	5,096 91	5,097 72	0,003 00	1,277 00	3,760 44	0,940 11
Parallel	8	0,00281	5,102 24	5,104 26	0,003 00	0,640 47	7,49777	0,937 22
Parallel	16	0,008 30	5,800 88	5,740 97	0,072 11	0,61439	7,816 05	0,488 50
Parallel	32	0,013 70	5,796 07	5,746 79	0,070 29	0,616 47	7,789 67	0,243 43



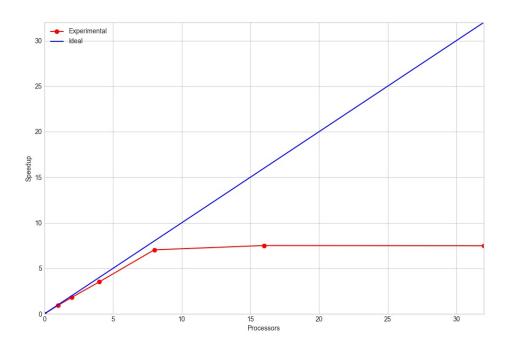
2.1.9 Size-150000-O3

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,001 29	4,798 56	4,794 96	0,005 47	4,801 53	1,000 00	1,000 00
Parallel	1	0,001 52	4,800 26	4,795 25	0,00767	4,803 77	0,999 53	0,999 53
Parallel	2	0,001 58	4,948 97	4,946 39	0,005 69	2,477 49	1,938 06	0,969 03
Parallel	4	0,001 67	5,10401	5,102 06	0,005 62	1,279 00	3,754 13	0,938 53
Parallel	8	0,00288	5,11485	5,115 10	0,005 35	0,642 48	7,473 45	0,934 18
Parallel	16	0,009 93	5,948 47	5,867 15	0,089 14	0,61394	7,820 82	0,488 80
Parallel	32	0,01297	5,926 90	5,867 86	0,07641	0,60728	7,906 61	0,247 08



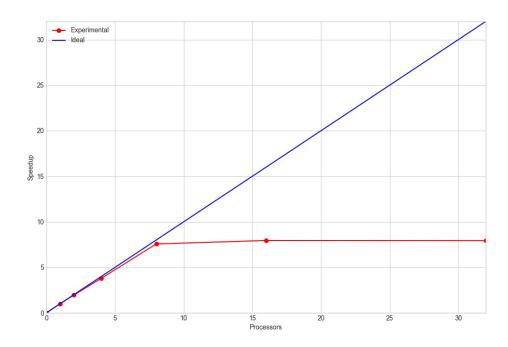
${\bf Size\text{-}200000\text{-}O1}$ 2.1.10

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,001 71	25,671 83	25,46488	0,222 51	25,671 44	1,000 00	1,000 00
Parallel	1	0,001 95	27,33963	27,265 35	0,043 89	27,344 28	0,938 82	0,938 82
Parallel	2	0,002 03	28,278 44	28,257 05	0,023 14	14,141 13	1,815 37	0,90769
Parallel	4	0,002 12	29,19480	29,180 64	0,01776	7,302 32	3,515 52	0,87888
Parallel	8	0,003 52	29,190 98	29,18179	0,015 13	3,652 08	7,029 26	0,878 66
Parallel	16	0,012 27	32,583 31	32,44255	0,15766	3,420 63	7,504 90	0,469 06
Parallel	32	0,018 70	32,636 20	32,473 72	0,174 00	3,43232	7,479 32	0,233 73



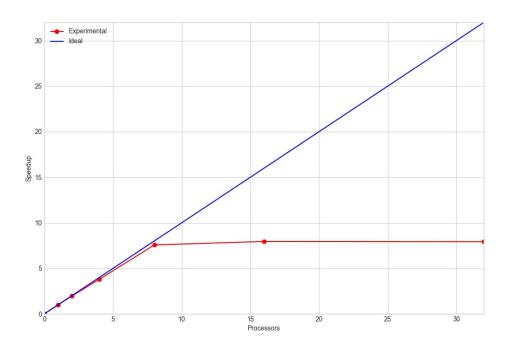
${\bf Size\text{-}200000\text{-}O2}$ 2.1.11

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,001 72	8,602 40	8,523 29	0,081 50	8,605 66	1,000 00	1,000 00
Parallel	1	0,001 94	8,532 78	8,523 53	0,01266	8,53678	1,008 07	1,008 07
Parallel	2	0,002 02	8,791 80	8,78761	0,007 55	4,399 42	1,956 09	0,978 04
Parallel	4	0,002 13	9,06474	9,063 48	0,005 57	2,269 30	3,792 21	0,948 05
Parallel	8	0,003 51	9,074 46	9,075 28	0,005 29	1,137 43	7,565 85	0,945 73
Parallel	16	0,01073	10,256 95	10,173 09	0,093 84	1,08287	7,947 10	0,496 69
Parallel	32	0,01765	10,257 49	10,183 50	0,093 75	1,085 11	7,930 65	0,247 83



Size-200000-O3 2.1.12

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,001 72	8,603 07	8,523 00	0,082 27	8,606 32	1,000 00	1,000 00
Parallel	1	0,001 94	8,533 59	8,52451	0,012 35	8,537 73	1,008 03	1,008 03
Parallel	2	0,002 02	8,791 97	8,788 00	0,008 00	4,399 25	1,956 31	0,978 16
Parallel	4	0,002 12	9,065 30	9,064 00	0,005 50	2,269 31	3,792 48	0,948 12
Parallel	8	0,003 49	9,074 93	9,075 55	0,005 32	1,13736	7,566 90	0,945 86
Parallel	16	0,01090	10,247 02	10,177 00	0,085 51	1,08237	7,951 33	0,496 96
Parallel	32	0,01634	10,26260	10,188 03	0,091 54	1,086 09	7,924 12	0,247 63



2.2 Case study n°2

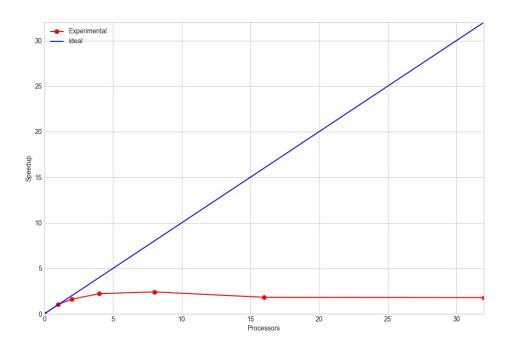
In this case study, the main purpose was to analyze the performance of program with complexity O(n) in the following build setup:

- The sequential program are compiled with the gcc optimization -Ox where x = 1,2,3
- The parallel programs are compiled with the gcc optimization -Ox where x = 1,2,3

So here we want to highlight the difference between a sequential program compared to a parallel one, both compiled with the compiler optimizations. Furthermore the case study is done on multiple size that are 50000000, 100000000, 150000000, 200000000, with different number of threads (0, 1, 2, 4, 8, 16, 32) on 50 repetitions.

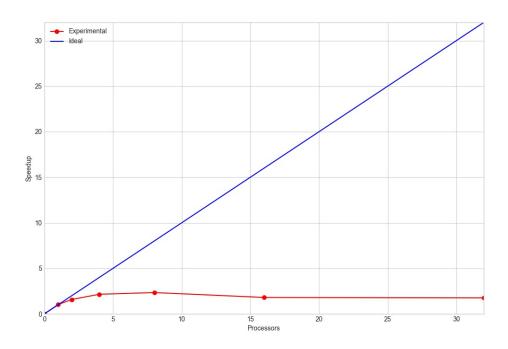
${\bf Size\text{-}50000000-O1}$ 2.2.1

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,42717	0,183 99	0,581 27	0,035 47	0,61712	1,000 00	1,000 00
Parallel	1	0,43031	0,160 44	0,561 06	0,035 55	0,59694	1,033 81	1,033 81
Parallel	2	0,445 46	0,307 50	0,724 30	0,038 41	0,382 40	1,613 81	0,80691
Parallel	4	0,475 20	0,61423	0,997 23	0,10188	0,278 29	2,217 54	0,55438
Parallel	8	0,772 65	1,016 79	1,432 06	0,356 97	0,255 97	2,410 88	0,301 36
Parallel	16	1,76761	0,903 17	2,019 43	0,663 76	0,33873	1,821 89	0,11387
Parallel	32	1,785 74	0,932 00	2,054 27	0,679 53	0,34487	1,789 43	0,05592



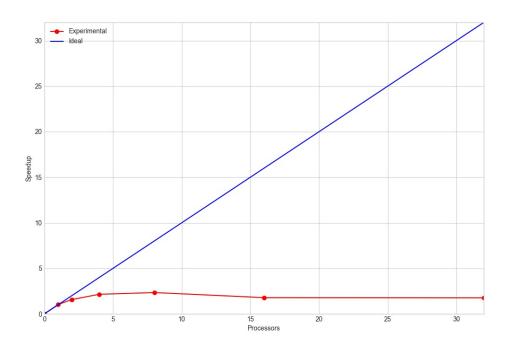
Size-50000000-O2 2.2.2

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,427 27	0,184 26	0,581 89	0,035 00	0,61718	1,000 00	1,000 00
Parallel	1	0,42960	0,168 19	0,569 10	0,034 49	0,604 10	1,021 65	1,02165
Parallel	2	0,445 61	0,323 48	0,740 69	0,038 28	0,390 48	1,580 60	0,79030
Parallel	4	0,475 70	0,645 65	1,048 44	0,097 04	0,287 13	2,149 50	0,53737
Parallel	8	0,769 59	1,072 32	1,547 36	0,299 26	0,263 78	2,339 76	0,292 47
Parallel	16	1,75031	0,91233	2,016 23	0,66437	0,342 90	1,799 89	0,11249
Parallel	32	1,779 08	0,972 03	2,051 88	0,69497	0,351 59	1,755 38	0,05486



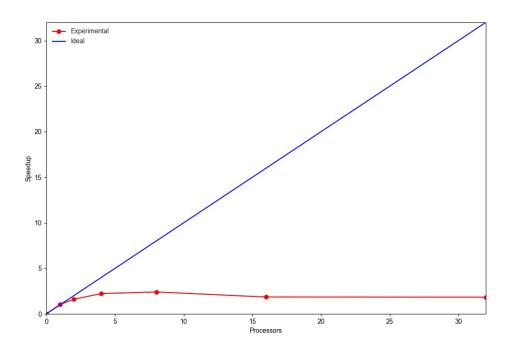
Size-50000000-O3 2.2.3

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,426 81	0,18373	0,581 34	0,034 76	0,61635	1,000 00	1,000 00
Parallel	1	0,428 91	0,16773	0,568 80	0,033 94	0,603 02	1,022 10	1,022 10
Parallel	2	0,445 61	0,32432	0,740 91	0,038 48	0,391 04	1,576 16	0,788 08
Parallel	4	0,475 35	0,645 44	1,049 70	0,088 30	0,287 18	2,146 19	0,536 55
Parallel	8	0,770 02	1,038 49	1,469 70	0,328 42	0,263 37	2,340 26	0,292 53
Parallel	16	1,755 66	0,923 41	2,015 76	0,676 00	0,34638	1,779 38	0,11121
Parallel	32	1,776 08	0,948 96	2,037 03	0,692 19	0,350 45	1,758 72	0,05496



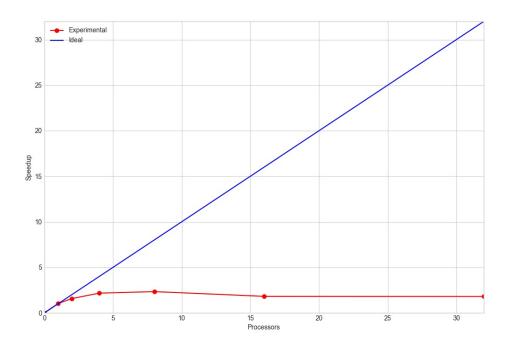
2.2.4 Size-100000000-O1

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,85711	0,382 91	1,176 03	0,072 49	1,249 30	1,000 00	1,000 00
Parallel	1	0,86072	0,338 07	1,137 37	0,07030	1,208 61	1,033 67	1,033 67
Parallel	2	0,88971	0,593 62	1,415 78	0,076 62	0,779 51	1,602 67	0,801 34
Parallel	4	0,935 86	0,993 93	1,809 51	0,145 48	0,560 89	2,227 38	0,55684
Parallel	8	1,540 83	2,017 43	3,476 81	0,17674	0,520 00	2,402 51	0,300 31
Parallel	16	3,547 65	1,443 27	3,996 74	0,99431	0,67481	1,851 35	0,115 71
Parallel	32	3,560 90	1,442 25	4,006 81	1,002 24	0,680 62	1,835 54	0,05736



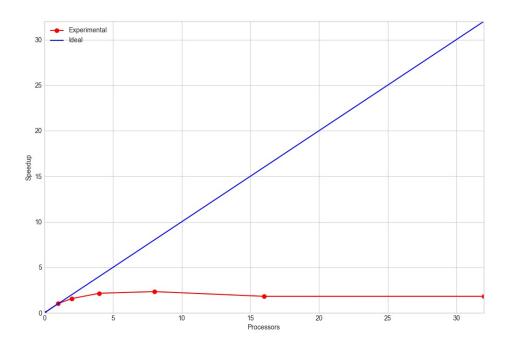
2.2.5 Size-1000000000-O2

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,856 82	0,383 56	1,176 07	0,071 92	1,249 46	1,000 00	1,000 00
Parallel	1	0,859 20	0,352 90	1,151 69	0,069 06	1,221 50	1,022 89	1,022 89
Parallel	2	0,88960	0,62412	1,446 82	0,075 88	0,79465	1,572 34	0,78617
Parallel	4	0,935 60	1,152 84	1,919 06	0,177 05	0,577 11	2,165 02	0,541 26
Parallel	8	1,539 32	2,229 84	3,636 23	0,14342	0,535 37	2,333 83	0,29173
Parallel	16	3,537 91	1,501 78	4,003 82	1,029 69	0,68861	1,814 48	0,113 40
Parallel	32	3,55986	1,448 83	4,006 50	0,997 79	0,69446	1,799 18	0,05622



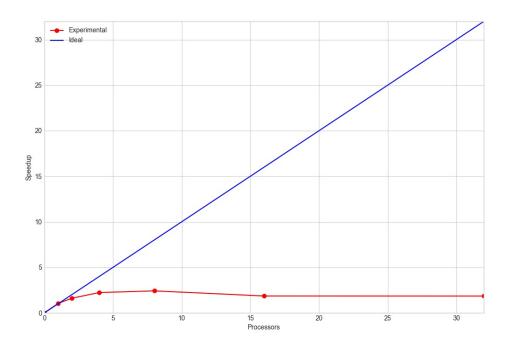
2.2.6 Size-100000000-O3

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	0,857 02	0,382 78	1,176 14	0,072 44	1,249 27	1,000 00	1,000 00
Parallel	1	0,858 47	0,35332	1,152 47	0,068 73	1,221 76	1,022 52	1,022 52
Parallel	2	0,889 04	0,623 30	1,445 77	0,075 09	0,795 85	1,569 73	0,78487
Parallel	4	0,942 48	1,160 49	1,939 71	0,178 52	0,580 24	2,153 02	0,538 25
Parallel	8	1,537 05	2,233 98	3,642 23	0,13681	0,535 13	2,334 50	0,291 81
Parallel	16	3,540 07	1,497 93	4,004 17	1,031 90	0,68713	1,818 09	0,11363
Parallel	32	3,441 00	1,524 01	3,944 42	1,044 50	0,68676	1,819 09	0,05685



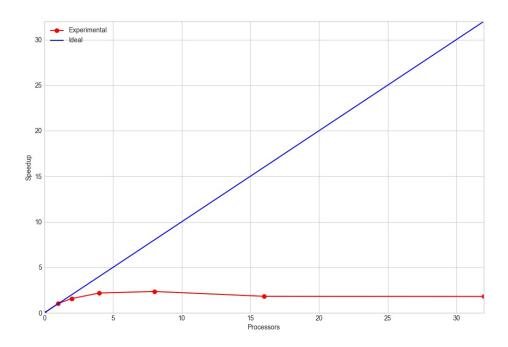
2.2.7 Size-150000000-O1

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	1,285 62	0,577 23	1,765 43	0,109 30	1,875 81	1,000 00	1,000 00
Parallel	1	1,287 06	0,511 59	1,708 90	0,10488	1,813 30	1,034 47	1,034 47
Parallel	2	1,330 51	0,792 13	2,027 52	0,109 04	1,168 06	1,605 91	0,80295
Parallel	4	1,39488	1,205 28	2,428 61	0,198 46	0,841 20	2,229 92	0,55748
Parallel	8	2,303 64	2,071 36	4,082 34	0,315 78	0,776 06	2,417 09	0,30214
Parallel	16	5,339 29	1,862 34	5,994 95	1,220 48	1,01290	1,851 92	0,115 75
Parallel	32	5,358 91	1,877 17	6,013 97	1,238 18	1,016 35	1,845 63	0,05768



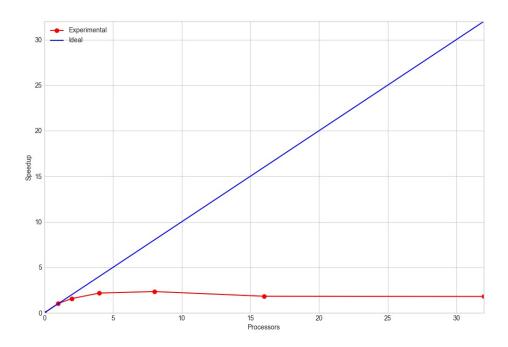
2.2.8 Size-150000000-O2

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	1,285 69	0,577 43	1,765 83	0,10991	1,876 70	1,000 00	1,000 00
Parallel	1	1,281 63	0,532 69	1,730 52	0,097 23	1,827 27	1,027 05	1,027 05
Parallel	2	1,331 89	0,834 56	2,069 14	0,108 79	1,19239	1,573 90	0,78695
Parallel	4	1,389 52	1,320 56	2,520 70	0,203 88	0,860 56	2,180 79	0,545 20
Parallel	8	2,301 39	2,189 67	4,155 46	0,332 92	0,799 08	2,348 57	0,293 57
Parallel	16	5,31789	1,951 80	6,001 71	1,283 55	1,030 97	1,820 33	0,11377
Parallel	32	5,356 59	2,030 38	6,073 43	1,343 05	1,040 05	1,804 43	0,05639



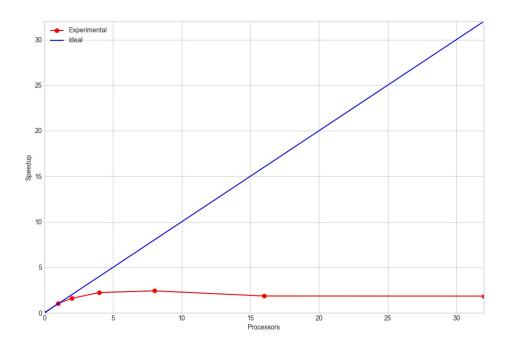
2.2.9 Size-150000000-O3

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	1,280 87	0,580 06	1,767 80	0,105 32	1,874 44	1,000 00	1,000 00
Parallel	1	1,280 26	0,533 09	1,729 22	0,096 97	1,82730	1,025 80	1,025 80
Parallel	2	1,332 21	0,832 30	2,068 87	0,10862	1,19293	1,571 29	0,785 65
Parallel	4	1,391 04	1,330 67	2,526 08	0,210 36	0,862 19	2,174 05	0,543 51
Parallel	8	2,301 92	2,266 59	4,285 49	0,339 95	0,801 12	2,339 78	0,292 47
Parallel	16	5,202 85	1,877 65	5,887 20	1,224 68	1,026 13	1,826 71	0,11417
Parallel	32	5,346 13	1,869 49	6,092 83	1,187 21	1,03991	1,802 50	0,05633



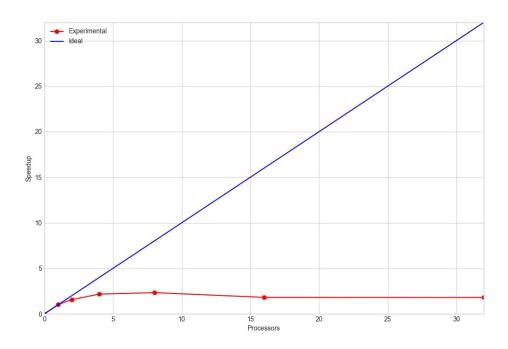
2.2.10 Size-200000000-O1

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	1,707 76	0,782 18	2,363 91	0,14086	2,503 73	1,000 00	1,000 00
Parallel	1	1,71439	0,688 66	2,280 15	0,137 07	2,420 03	1,034 59	1,034 59
Parallel	2	1,785 72	0,99484	2,639 90	0,15584	1,566 82	1,597 97	0,79899
Parallel	4	1,852 57	1,467 28	3,076 14	0,265 59	1,122 68	2,230 14	0,557 54
Parallel	8	3,069 91	2,008 75	4,663 74	0,46072	1,036 03	2,416 66	0,302 08
Parallel	16	7,076 23	1,993 94	8,030 79	1,053 00	1,350 53	1,853 88	0,11587
Parallel	32	7,144 62	1,973 63	8,054 39	1,072 84	1,360 51	1,840 28	0,05751



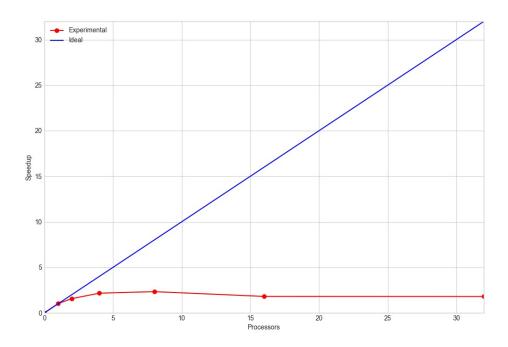
$2.2.11 \quad {\bf Size-200000000-O2}$

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	1,703 81	0,782 93	2,366 62	0,137 28	2,502 53	1,000 00	1,000 00
Parallel	1	1,715 74	0,722 45	2,314 21	0,140 00	2,456 44	1,018 76	1,01876
Parallel	2	1,786 11	1,059 47	2,703 00	0,155 78	1,599 15	1,564 91	0,782 46
Parallel	4	1,846 07	1,625 38	3,155 23	0,315 82	1,154 50	2,16763	0,541 91
Parallel	8	3,067 68	2,204 39	4,833 97	0,498 27	1,073 21	2,331 83	0,291 48
Parallel	16	7,077 20	2,172 52	8,074 00	1,167 20	1,382 31	1,810 40	0,113 15
Parallel	32	7,132 41	2,173 56	8,098 08	1,17482	1,39171	1,798 17	0,056 19



$2.2.12\quad {\bf Size\text{-}}2000000000{-}{\bf O}3$

Version	Threads	Init	Counting Sort	User	Sys	Elapsed	Speedup	Efficiency
Serial	1	1,702 70	0,780 00	2,361 10	0,135 76	2,499 78	1,000 00	1,000 00
Parallel	1	1,724 23	0,720 42	2,311 80	0,148 90	2,459 00	1,016 58	1,016 58
Parallel	2	1,783 28	1,055 13	2,700 82	0,15464	1,596 00	1,566 28	0,783 14
Parallel	4	1,849 39	1,642 82	3,235 96	0,28080	1,157 03	2,160 51	0,54013
Parallel	8	3,066 02	2,223 61	4,819 97	0,499 40	1,072 76	2,330 22	0,291 28
Parallel	16	7,082 85	2,198 15	8,095 70	1,176 00	1,384 07	1,806 11	0,11288
Parallel	32	7,132 99	2,160 20	8,138 43	1,168 11	1,39262	1,795 02	0,056 09



Chapter 3

Considerations

3.1 Case study n°1

In this case both programs, serial and parallel, were compiled with the same optimization options, the speedup was calculated respect to the serial program with gcc optimizations. The maximum computed speedup is 7. The elapsed time increases steadily with the size of the problem, but the elapsed time of the parallel program doesn't increase at the same rate; so the speedup increases a bit with the problem size: the serial program is getting much slower as the size grows. The best configuration is with the parallel version of 8 threads on an array of 200,000 elements with O3 optimization.

3.2 Case study n°2

Serial and parallel programs are also compiled with gcc optimisations. The maximum computed speedup is 2. Although the arrays have a dimension 1000 times greater than in the previous case it can be noticed that the elapsed time is always smaller. The best configuration is with the parallel version of 8 threads on an array of 200,000,000 elements with O1 optimization.

3.3 Other considerations

The choice of scheduling is left to OMP, and it is the best when compared to other types of scheduling. Another type of optimisation in the code could be to exploit data locality

and caches or loop unrolling techniques to improve performance, but in all cases the gcc optimisers (especially -O3, the most aggressive) adopt all the improvement techniques.

3.4 Final considerations

The array is initialised by the generate Array function, which uses rand_r to generate random numbers to insert into it.

Very high values for the array size are used, as using smaller arrays the init time was too low (assuming values of about 10-7), therefore not evaluable.

One thing worth noting is that the best speedup is around 8 with the first case study, as the processor has 8 cores (high performance)

In the second case study we achieve a speedup of about 2 because the counting sort function cannot be executed in parallel due to the data dependency. The maximum theoretic speedup depends on the fraction of sequential part on the whole program according to Ahmdal's Law.

Chapter 4

API

4.1 Public Functions

```
    Type | Name
    void | generateArray(ELEMENT_TYPE a[], int n, int threads)
    This function generate an array with randomic numbers
    void | countSort(ELEMENT_TYPE a[], int n, int threads)
    This function sorts an array according to the counting sort algorithm using optimized loops, the complexity is O(n²)
    void | countSortOn(ELEMENT_TYPE A[], ELEMENT_TYPE C[], int length, int threads)
    This function sorts an array according to the counting sort algorithm using optimized loops, the complexity is O(n)
```

4.2 Public Functions Documentation

function generateArray

```
void generateArray(
    ELEMENT_TYPE a[],
    int n,
    int threads
)
```

Parameters:

- a pointer to an empty array which must be populated with random numbers
- n size of A

• threads number of threads

function countSort

```
void countSort(
    ELEMENT_TYPE a[],
    int n,
    int threads
)
```

Parameters:

- a a pointer to an array which must be sorted
- n size of A
- threads number of threads

function countSortOn

```
void countSortOn(
    ELEMENT_TYPE A[],
    ELEMENT_TYPE C[],
    int length,
    int threads
)
```

Parameters:

- A a pointer to an array which must be sorted
- c a pointer to a result array
- n size of A
- threads number of threads

Chapter 5

How to run

1. Create a build directory and launch cmake

```
mkdir build
cd build
cmake ..
```

2. Generate executables with

make

3. To generate measures for algorithm with complexity $O(n^2)$ (case study n.1) run

```
make generate_measures
```

or if you want to generate measures for algorithm with complexity O(n) (case study n.2) run

```
make generate_measuresOn
```

4. To extract mean times and speedup curves from measures of algorithm with complexity $O(n^2)$ run

```
make\ extract\_measures
```

or run

```
make extract_measuresOn
```

for measures of algorithm with complexity O(n)

Results of measures of algorithm with complexity $O(n^2)$ can be found in the 'measures/measure' directory and results of measures of algorithm with complexity O(n) can be found in the 'measures/measureOn', divided by problem size and the gcc optimization option used.

You can find the complete project on GitHub: https://github.com/scov8/CommonAssignment-Team02

The previous year's group 02 files proposed by the professor during the course were used for file generation and extraction.

The counting sort function for test case n. 1 was taken here:

https://github.com/ianliu/programacao-paralela/blob/master/omp-count-sort/main.c

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